



"The Comet"  
(Finale: Part 2)  
1025-200  
Final Board

Date 10/03/14

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 10/20/14
- ☐ Final Board

Adventure Time Created by  
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Supervising Director  
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Storyboard by  
Andy Ristaino &  
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Animation Studio  
RDK

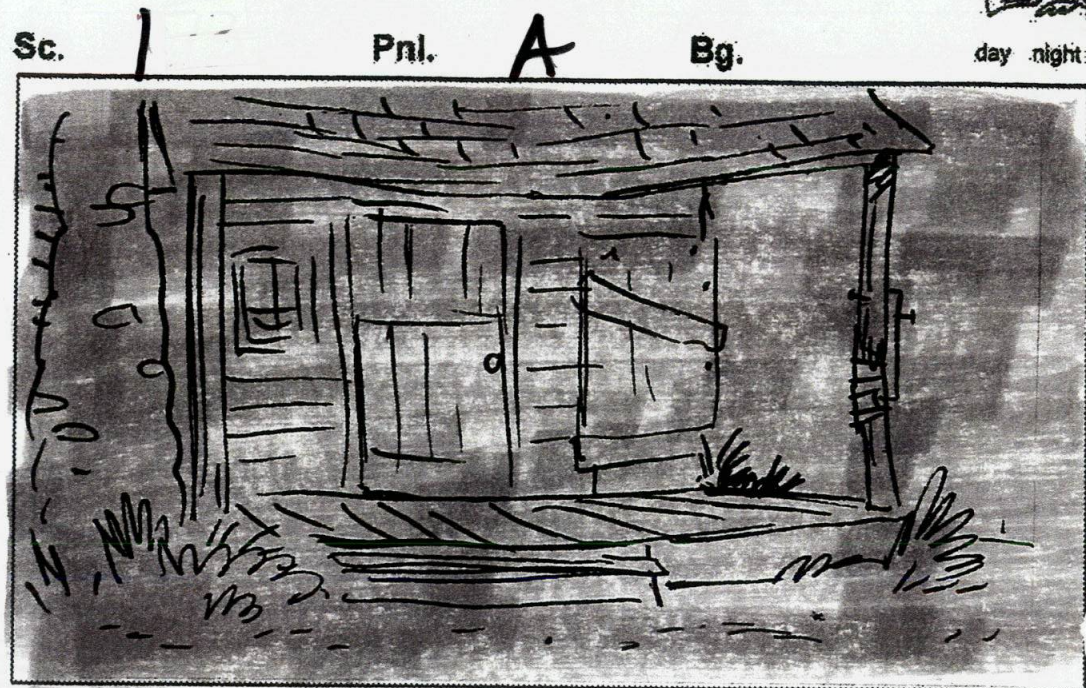
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# ADVENTURE TIME



Dialog:

Action: light purplish overlay

Timing:



(PB) what the?

- PB walks outside, is confused by purplish hue to air.

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# ADVENTURE T



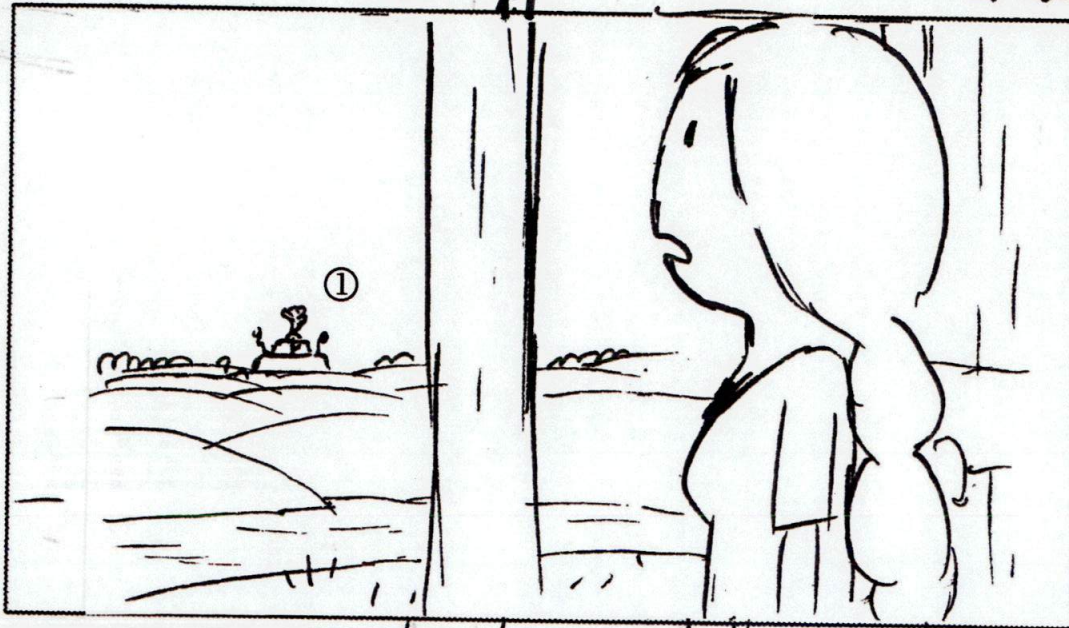
Page 1A

~~NO NET~~  
day night

Sc. 1A

Pnl. A

day night



Sc.

1A ~~cont~~

Pnl.

B

Bg.



Dialog:

(PB) Why's it so purple  
outsi

SFX: MUTED  
BOOM

Action:

- Dust cloud engulfs Cndy Kingdom within  
outer wall.

- PB TURNS ABRUPTLY.

Timing:



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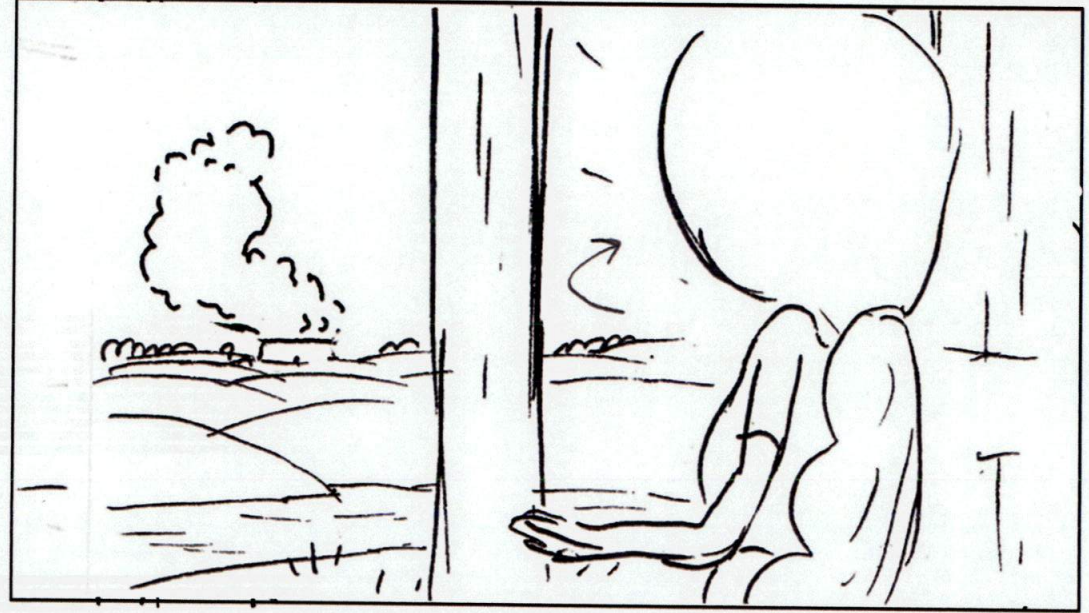
1025/200



# ADVENTURE TIME



Sc. 1A *CONT* Pnl. C Bg. day night



Sc. 2 Pnl. A Bg. day night Page 01 B *2 NEXT*



Dialog: *SFX: \*BOOOM!\** PB: What?!

Action: PB WATCHES SMOKE RISING FROM THE CANDY KINGDOM.

Timing:



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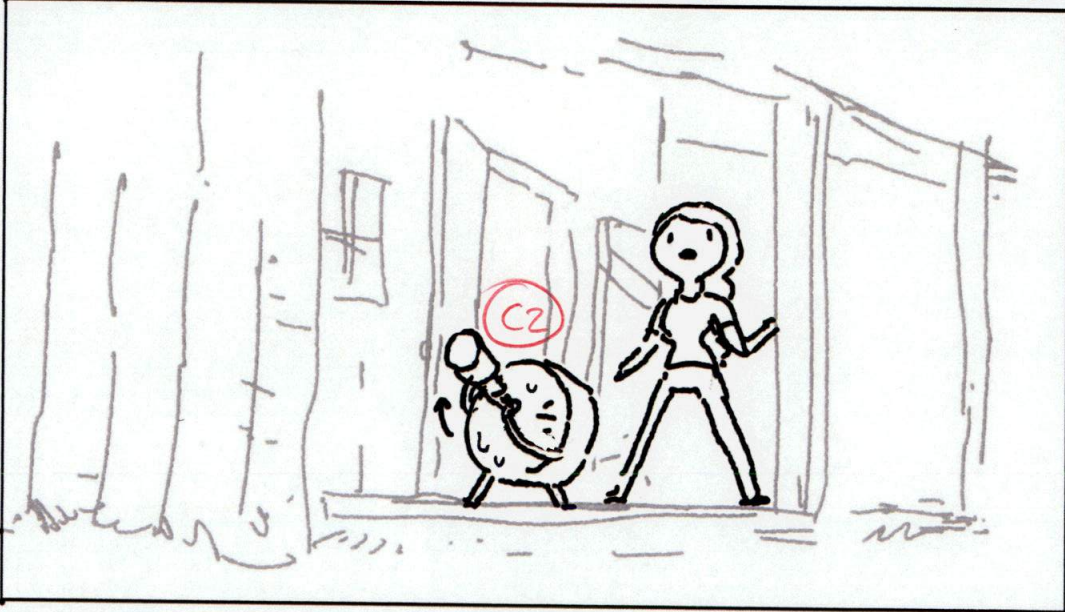
ADVENTURE TIME



Sc. 02 cont Pnl. B Bg. day night



Sc. 02 cont Pnl. C Bg. day night



Dialog:

Action: - PEP BUTS RUNS IN WITH a telescope. -PEP BUT LOOKS THROUGH TELESCOPE.

Timing:



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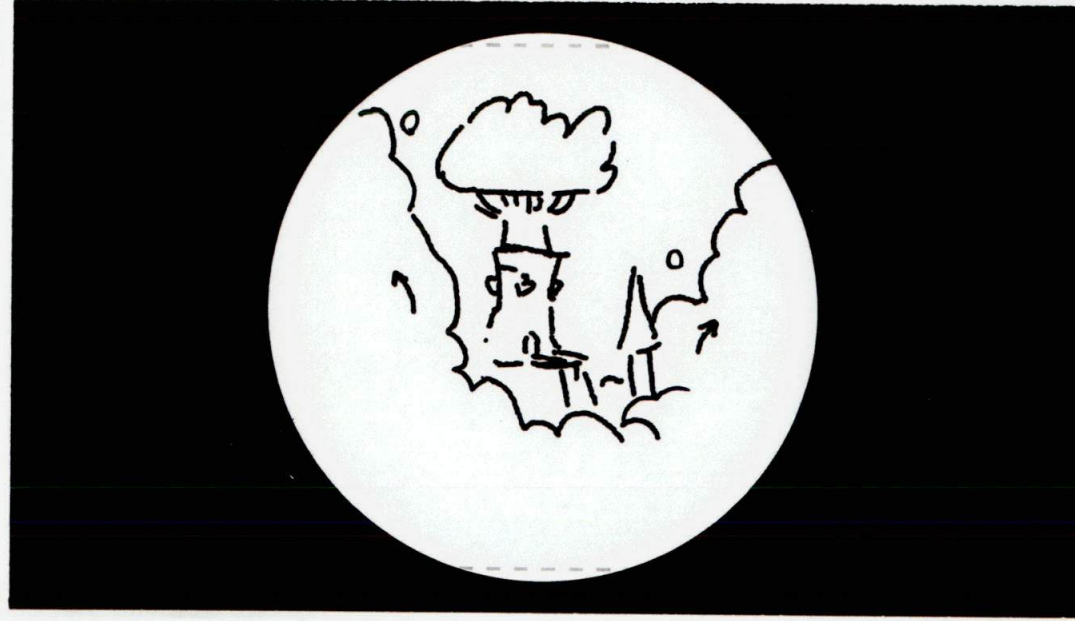
Sc. 03

Pnl. A

Bg.

day night

Sc.



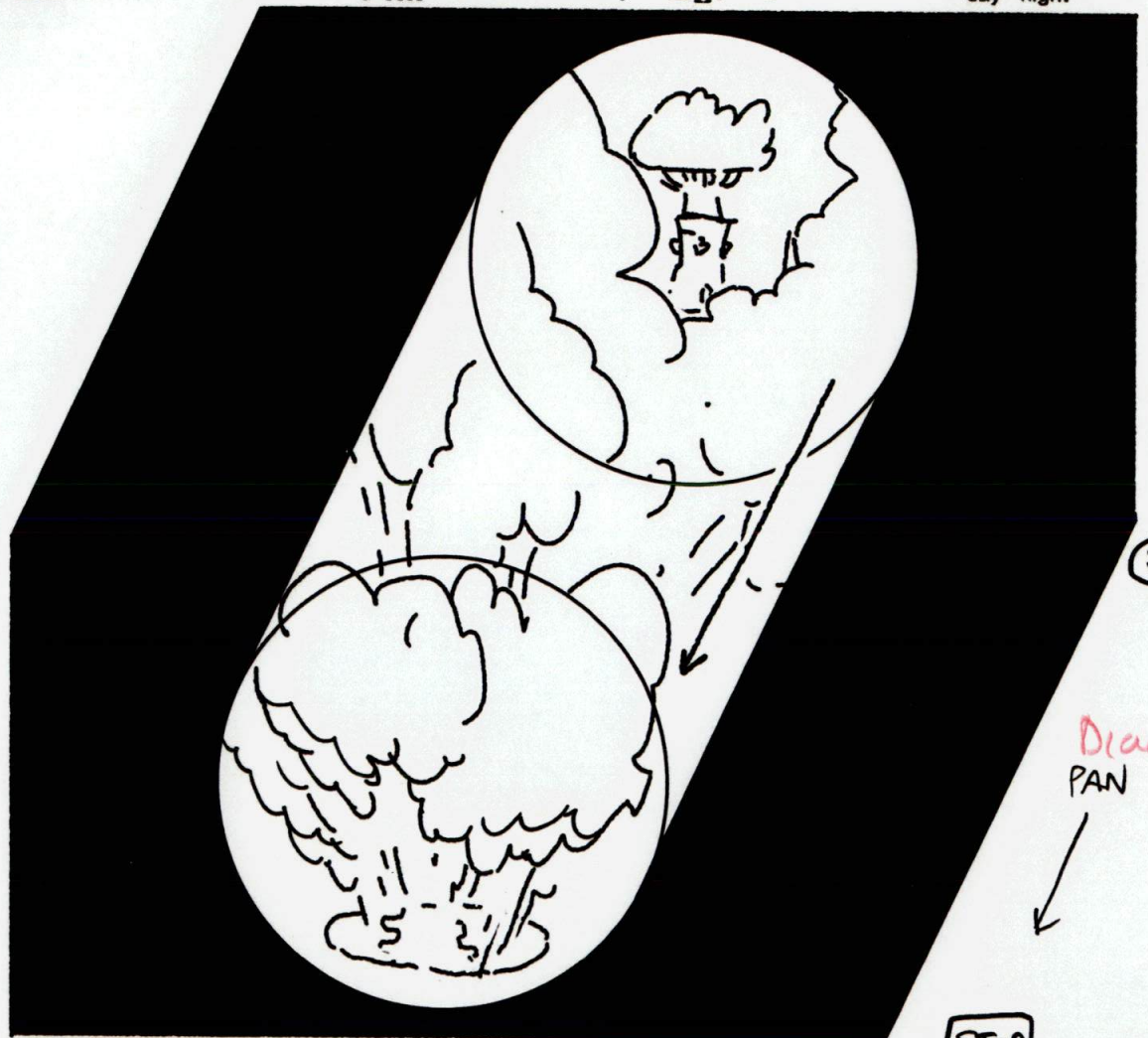
Dialog:

Action: - smoke rising over the CK.  
Pep Butler: it's too smoky to see...

Timing:

Pnl. 03 *cont* Bg. B

Page 03  
day night



PAN DOWN TO SEE SMOKE POURING out of  
HOLE IN THE GROUND.

STOP

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START

Diag  
PAN

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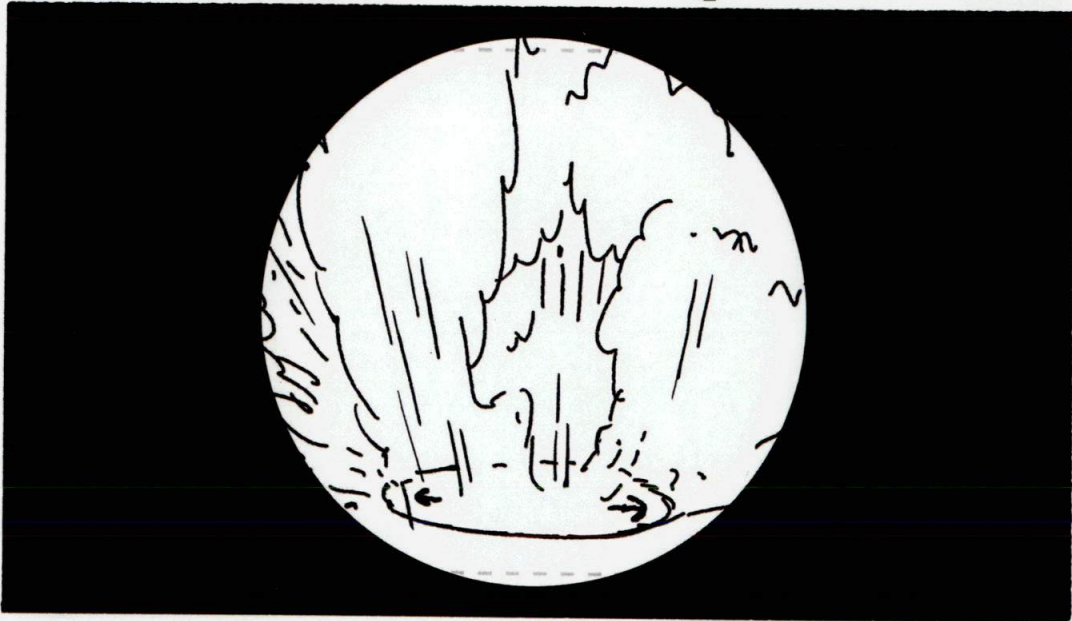


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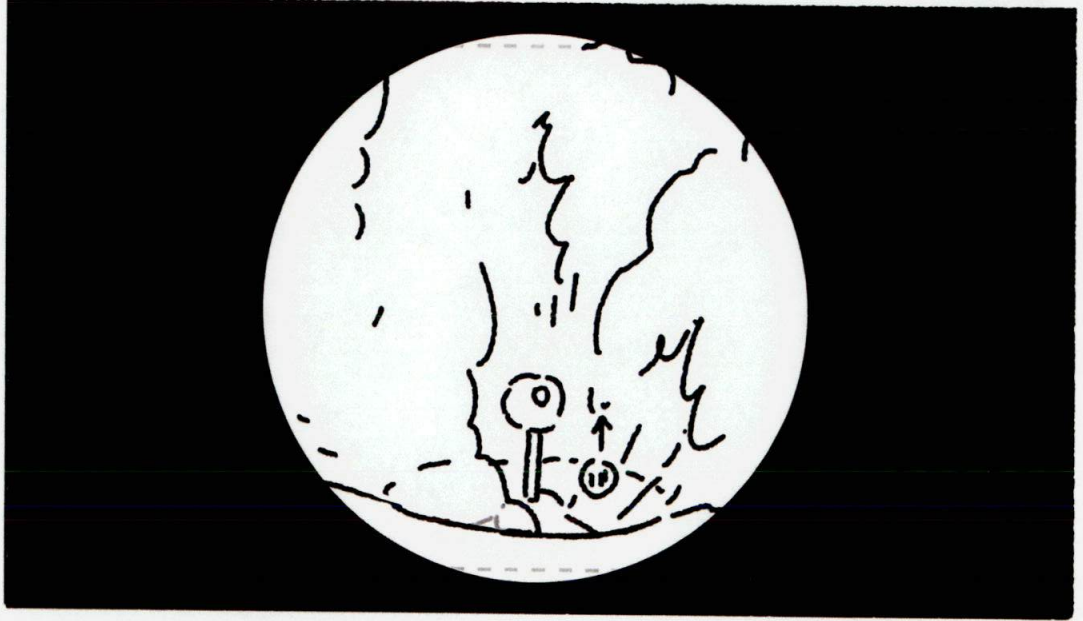


Page 04

Sc. 03 ~~cont~~ Pnl. C Bg. day night



Sc. 03 ~~cont~~ Pnl. D Bg. day night



Dialog:	
SFX: *KSHH! RUMBLING*	PEP BUT: (o/s) OHH, SOMETHIN'S PEEKING!
Action:	
- DOORS open more smoke pours out.	- ROCKET RISES FROM LAUNCH BAY.
Timing:	
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no scene 5

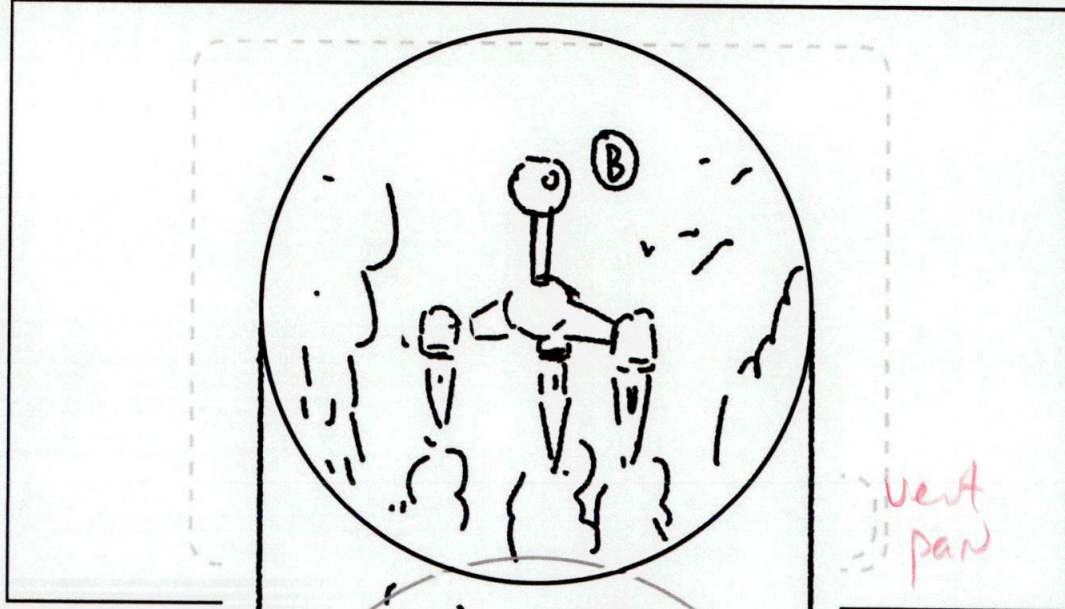
Page 5  
NO PG 6  
day night

Sc. 03 CONT Pnl. E Bg.

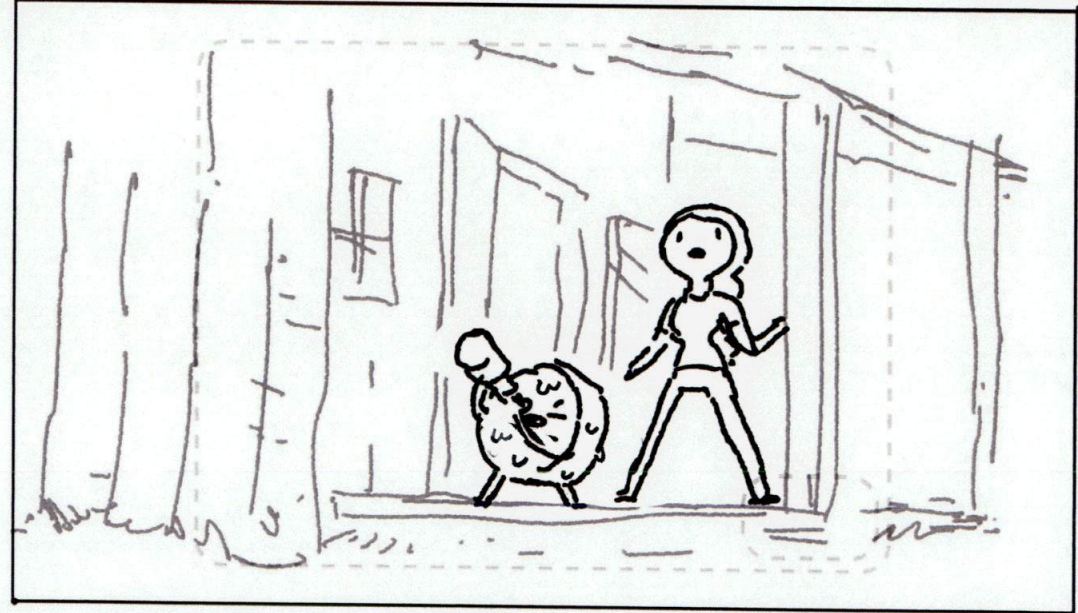
day night

Sc. 04

Pnl. A Bg.



vert pan



Dialog:

Action:

Timing:

- ROCKET  
RISES UP.

- PAN W/ ROCKET

PEP OUT / SOMEONE'S JACKIN' YOUR  
SPACESHIP.

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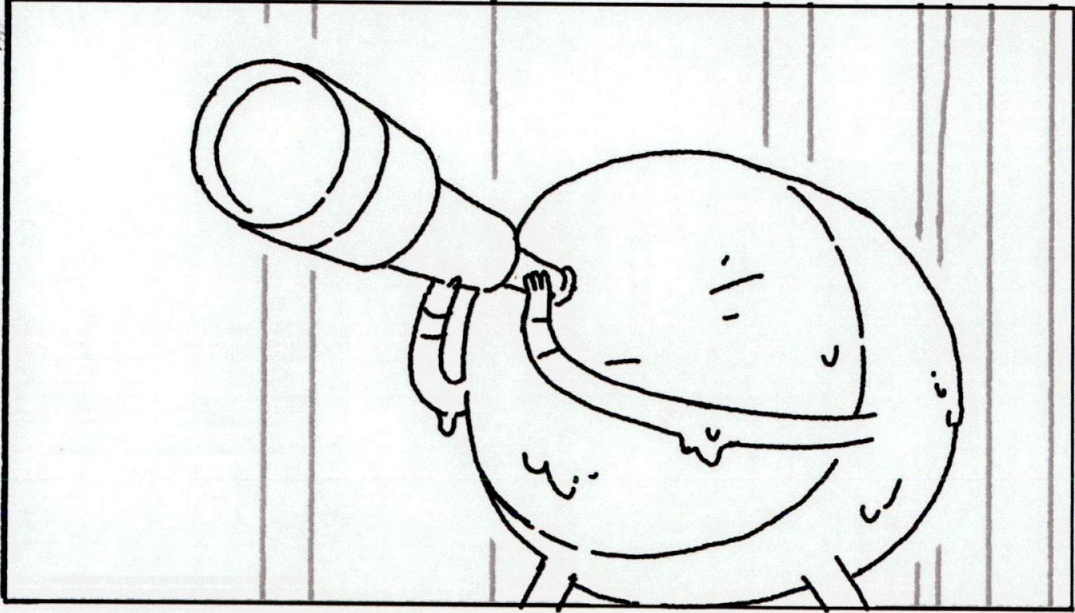
1025/200



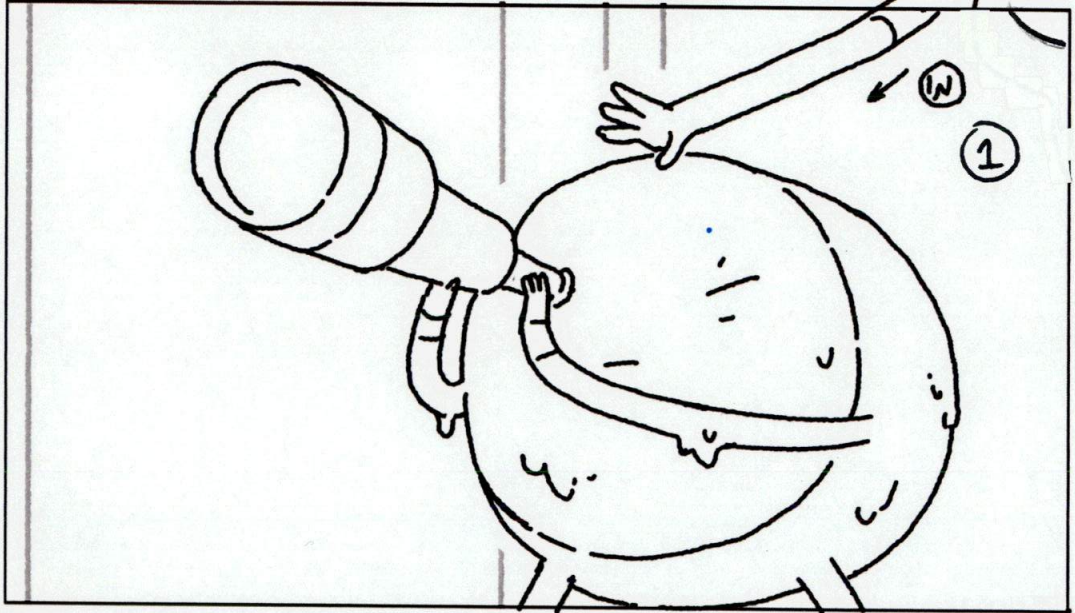
ADVENTURE TIME



Sc. 06 Pnl. A Bg. day night



Sc. 06 cont Pnl. B Bg. day night



Dialog:	
Action:	
Timing:	
- PB REACHES ON/S.	
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# ADVENTURE TIME



Page 08

v transferred.

Sc. 06 CONT Pnl. C

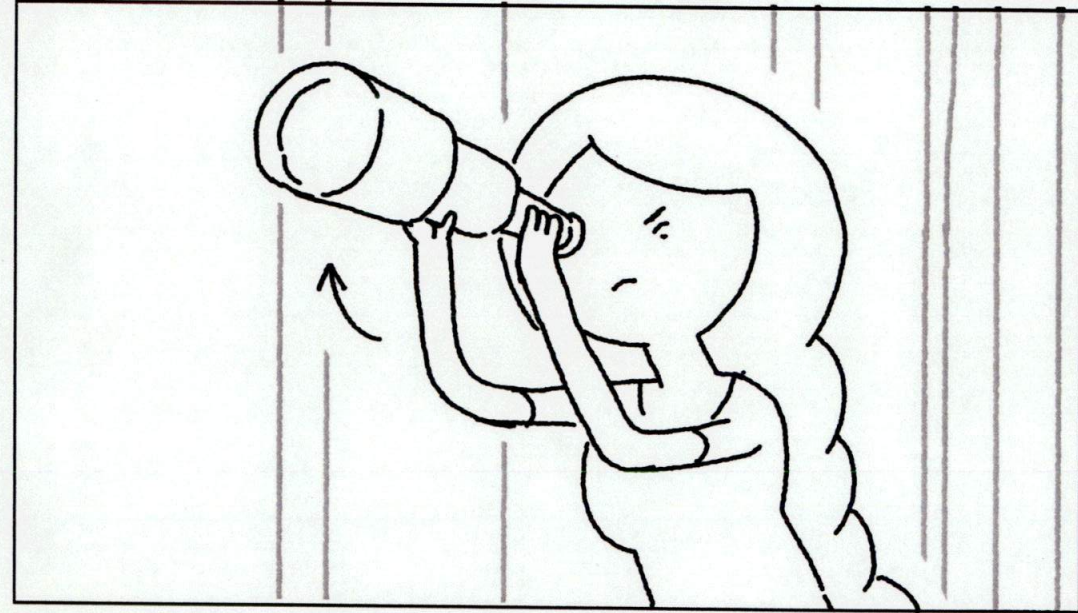
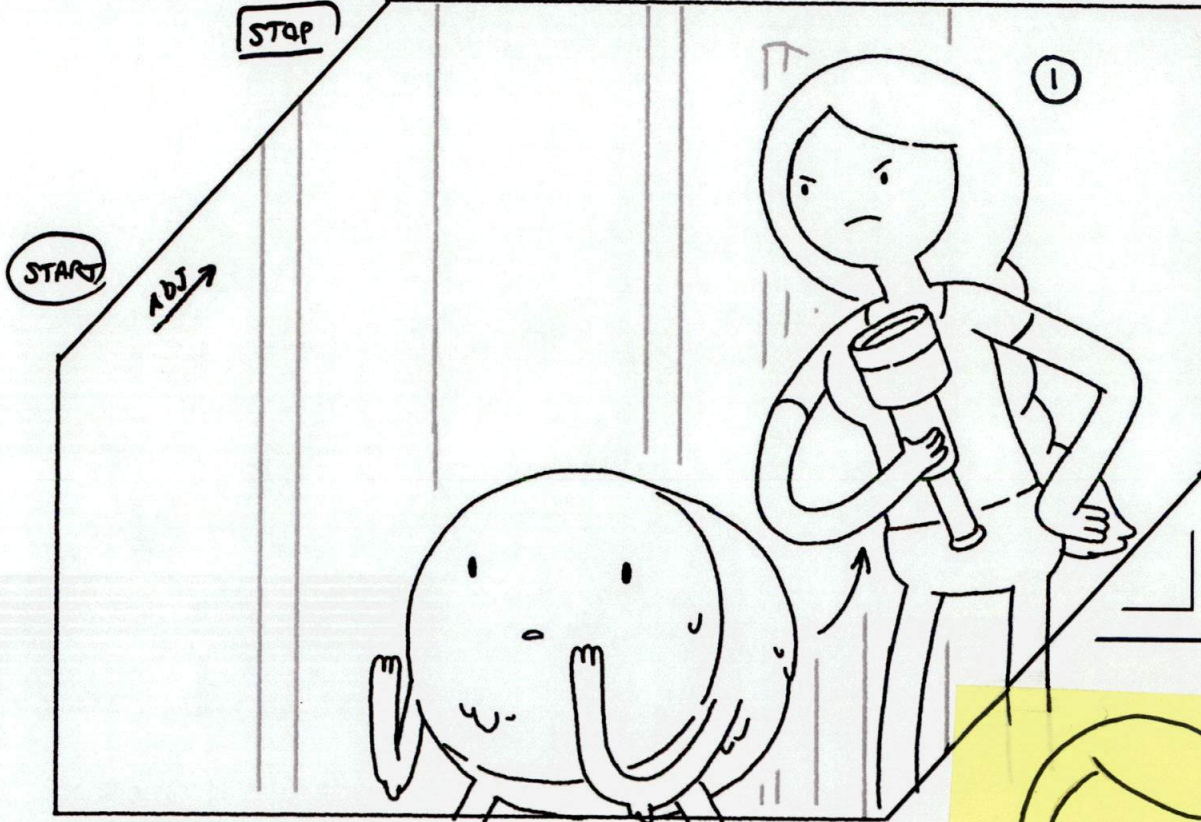
Bg.

day night

Sc. 06 CONT Pnl. D

Bg.

day night



Action:

- PB GRABS TELESCOPE  
- ADJ. W/ ACTION.

Timing:

- PB RAISES TELESCOPE TO HER EYE.

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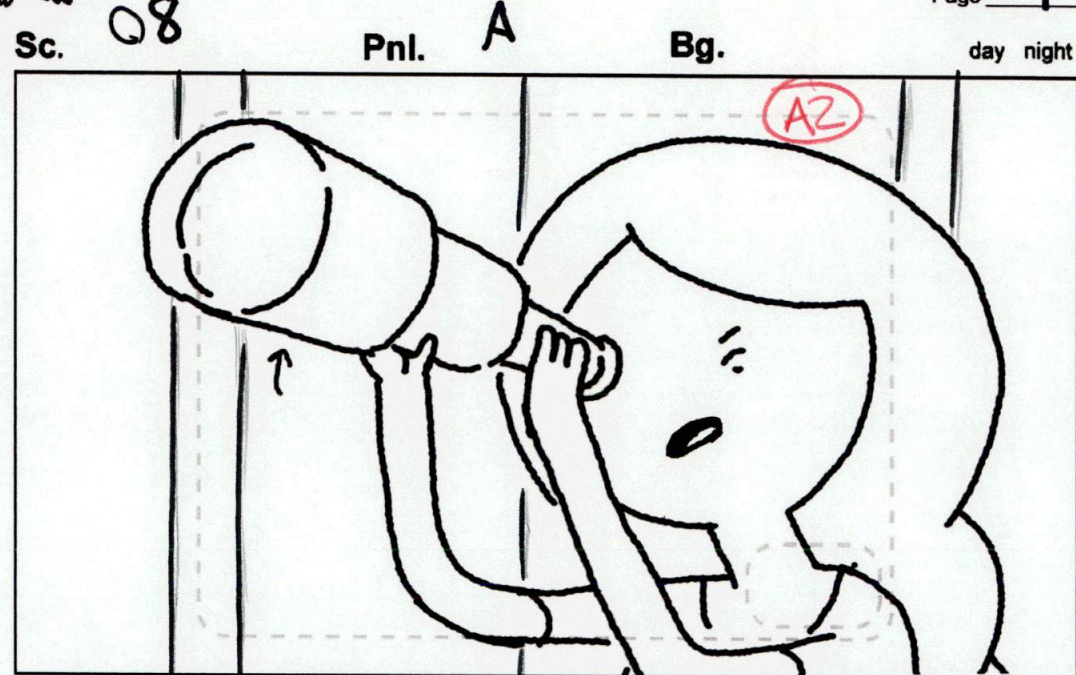
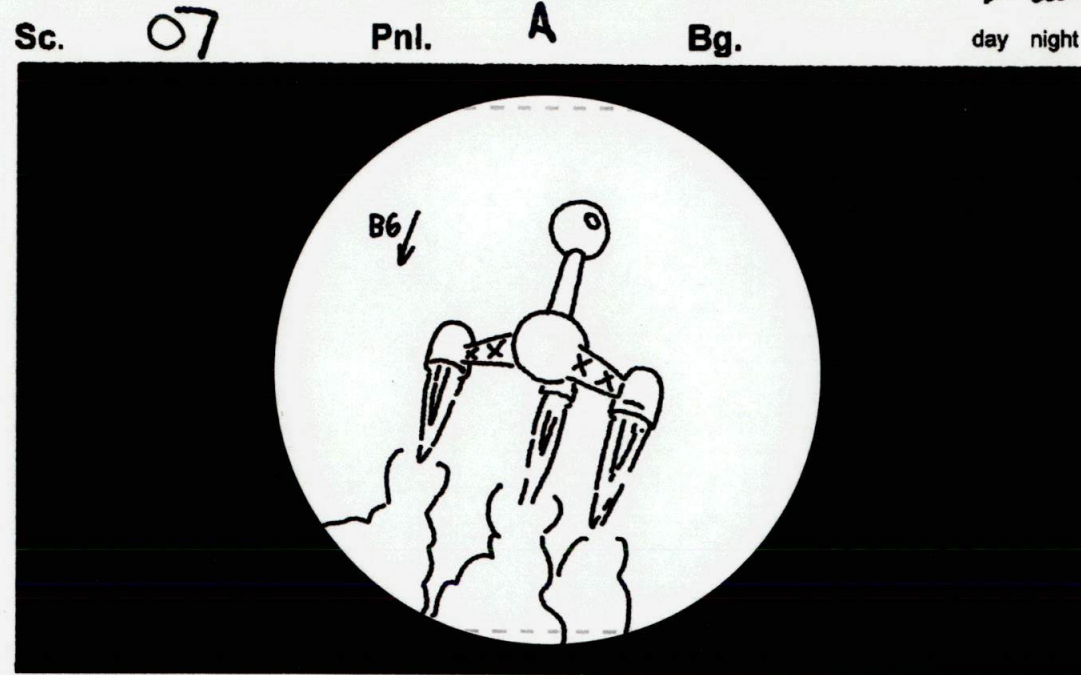
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Dialog: (0/5)  
B/ THAT'S MY SHIP BUT IT LOOKS LIKE  
 IT'S BEEN MODDED OUT HARDCORE

Action:

Timing:

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- Telescope slowly RAISES as SHE TALKS.

SP  
 (A1)

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# ADVENTURE TIME



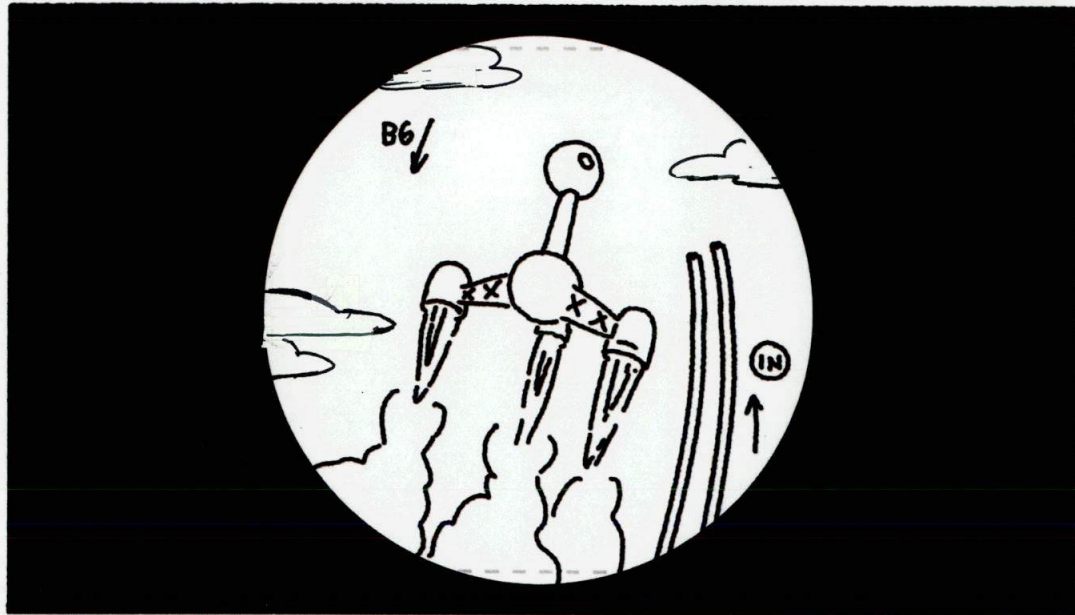
Page 10

Sc. 09

Pnl. A

Bg.

day night

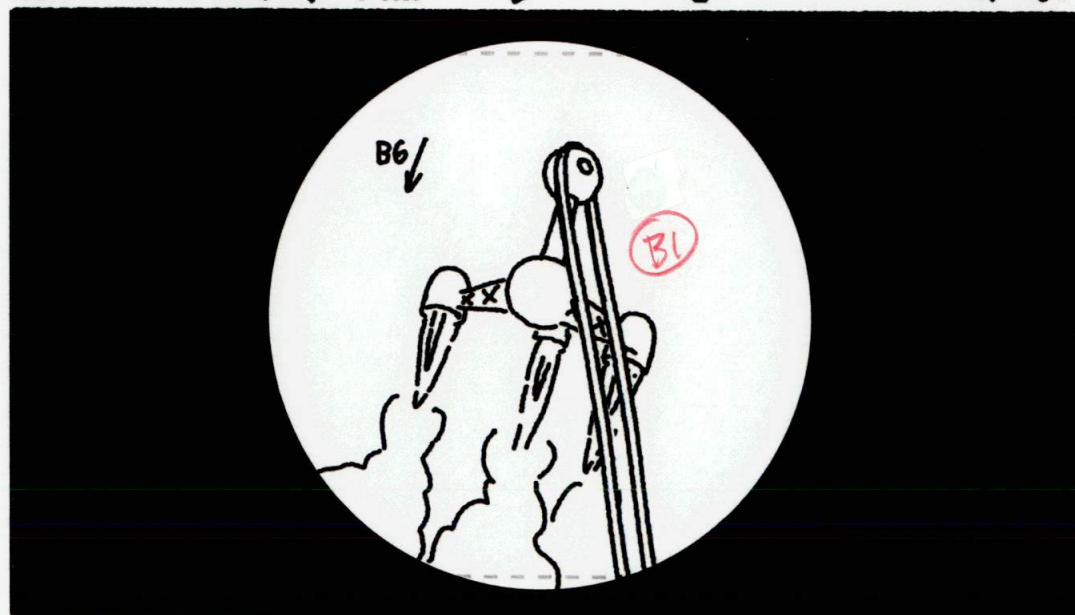


Sc. 09 cont

Pnl. B

Bg.

day night



Dialog:

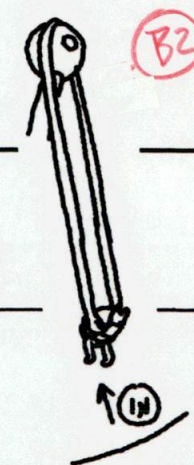
Action:

JAKES ARMS COME IN.

- He pulls Himself and Finn up.

Timing:

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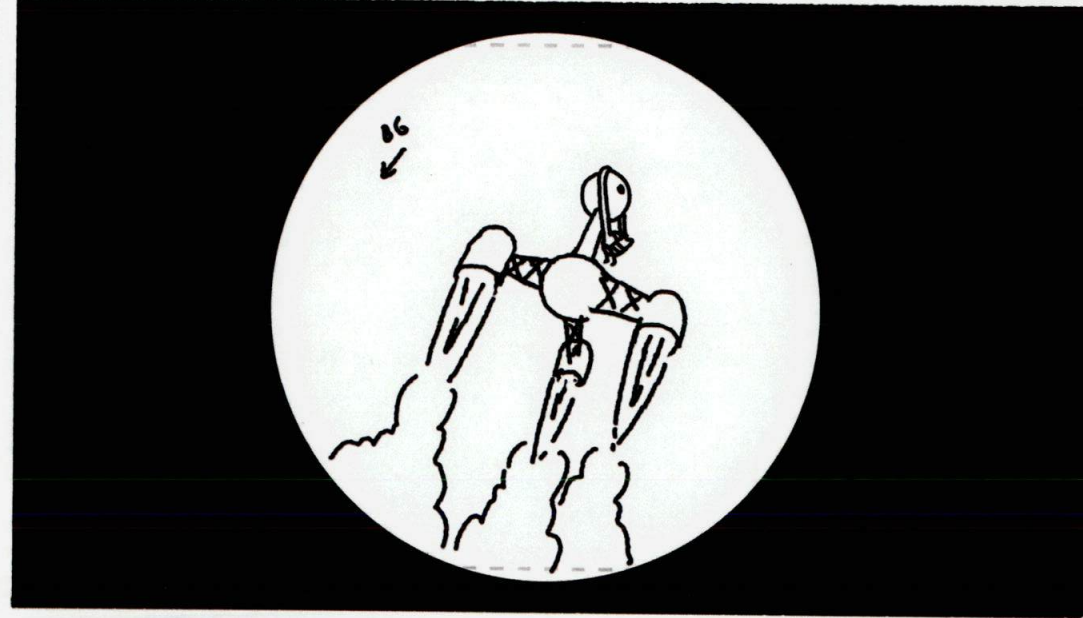
1025/200



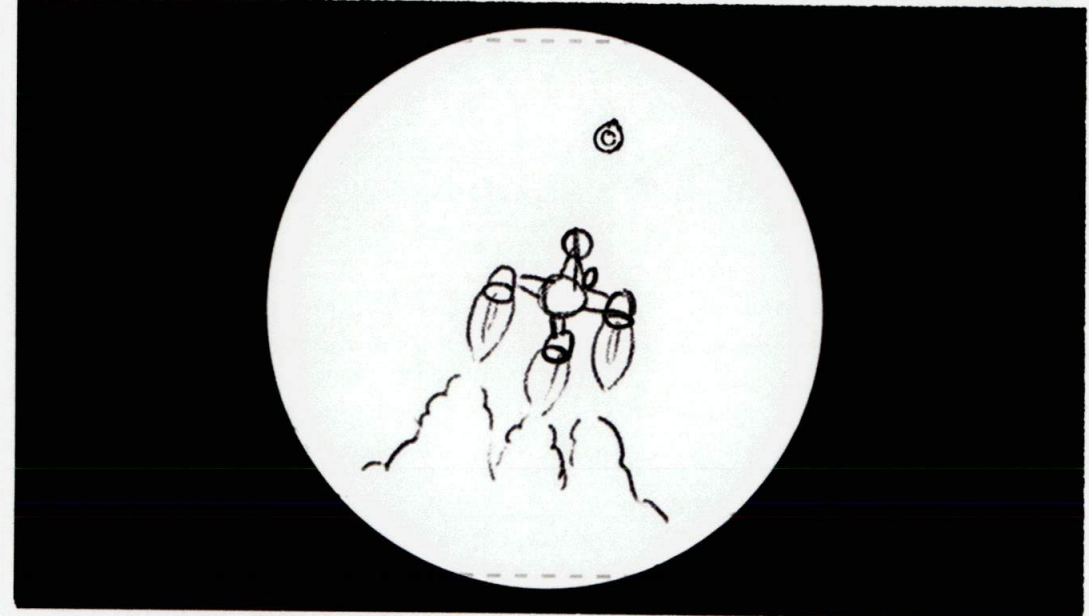
# ADVENTURE TIME



Sc. 09 cont Pnl. C Bg. day night



Sc. 09 cont Pnl. D Bg. day night



Dialog:	(0/5) <u>BUBBLEGUM</u> FINN & JAKE !...	Bubblegum: Yeah!
Action:	- SHIP FLIES TOWARDS COMET. - BG PERSPECTIVE SHIFTS.	
Timing:		

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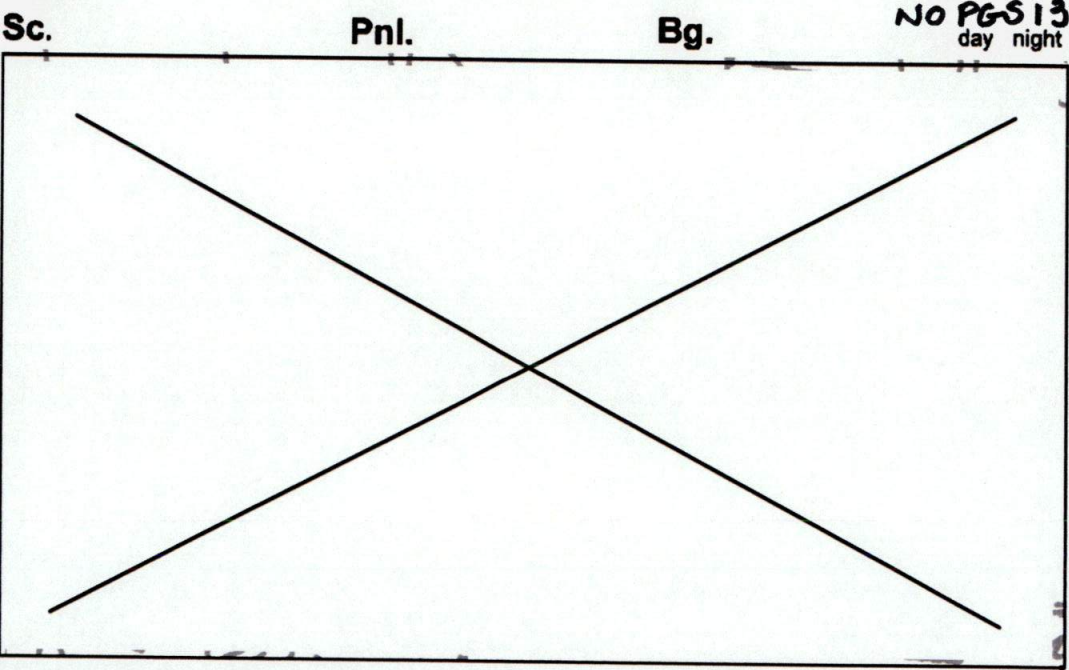
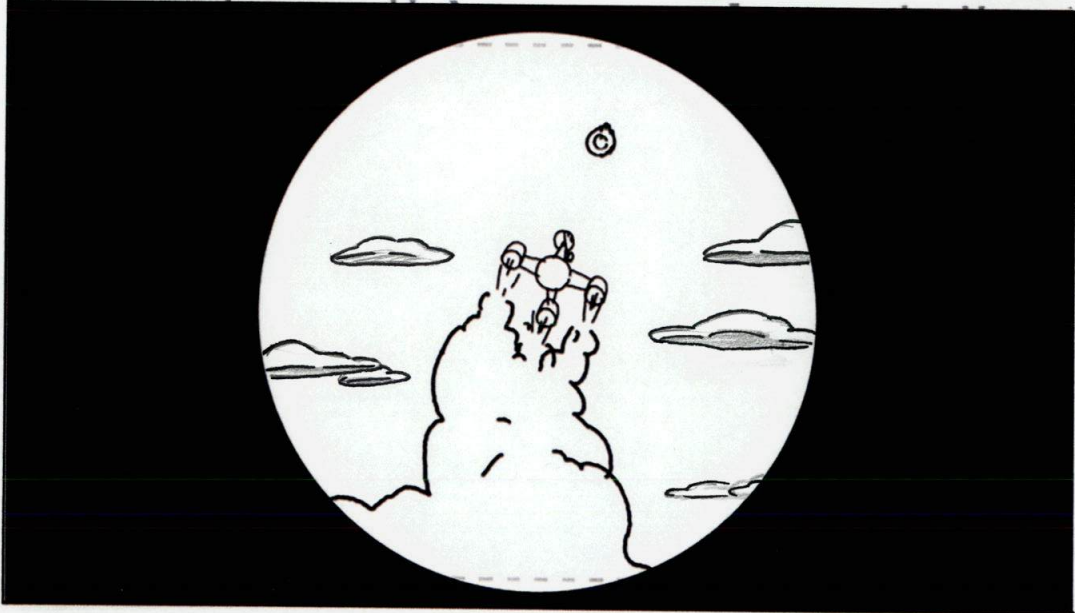
ADVENTURE TIME



no scene 10-12

Page 12  
NO PGS 13-14  
day night

Sc. 9 *CONT* Pnl. E Bg. day night



Dialog:	Bubblegum: get that guy!
Action:	
Timing:	

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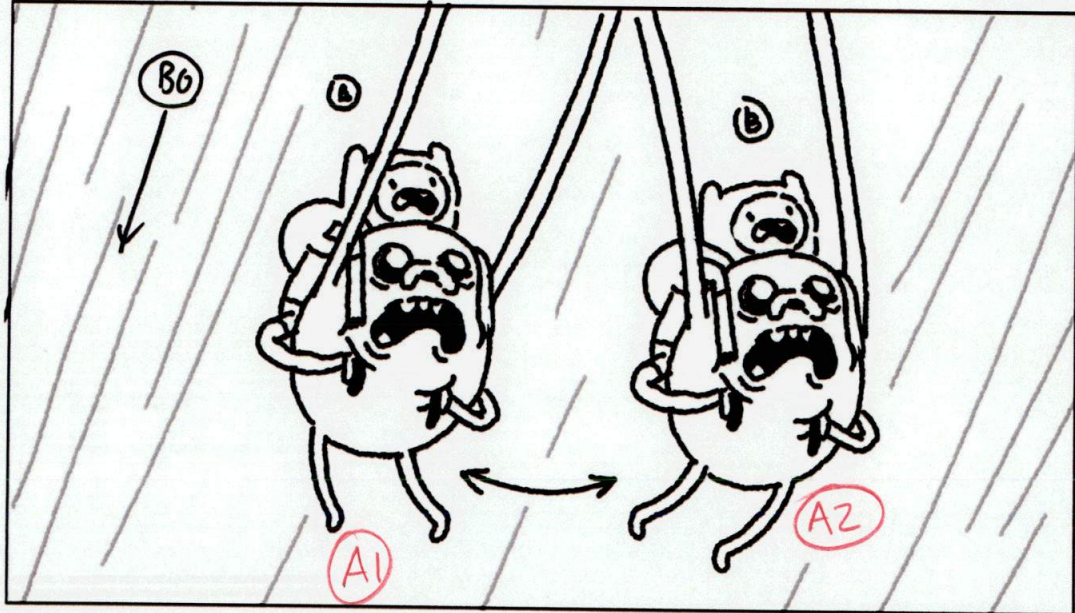
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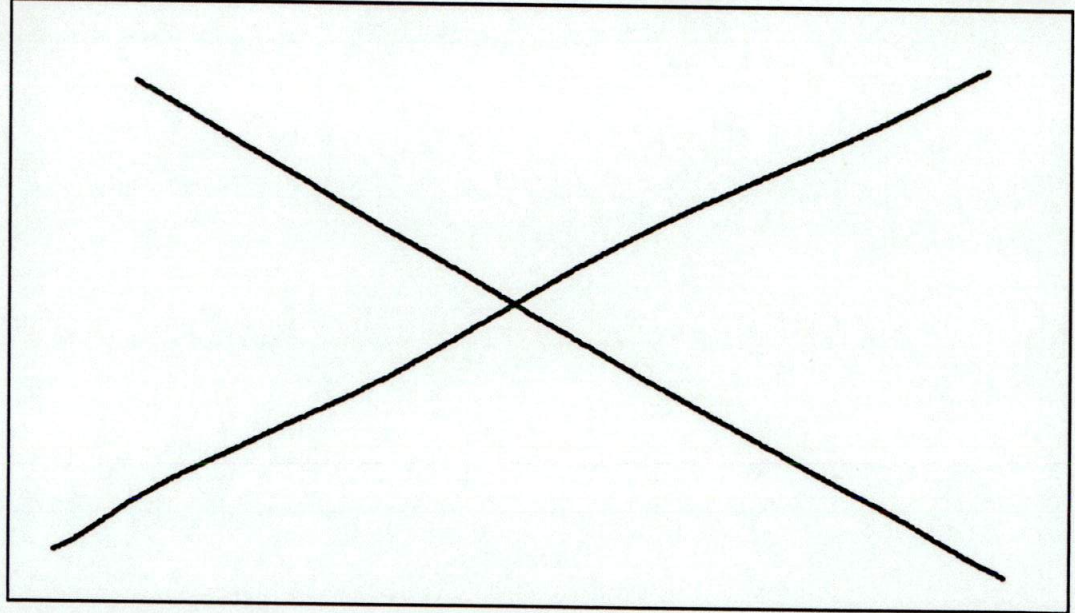
ADVENTURE TIME



Sc. 13 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:  
F&J/ YAAAAA AAAAA!

Action: F&J SWING BACK N FORTH QUICKLY  
A1 A2 A3

Timing:

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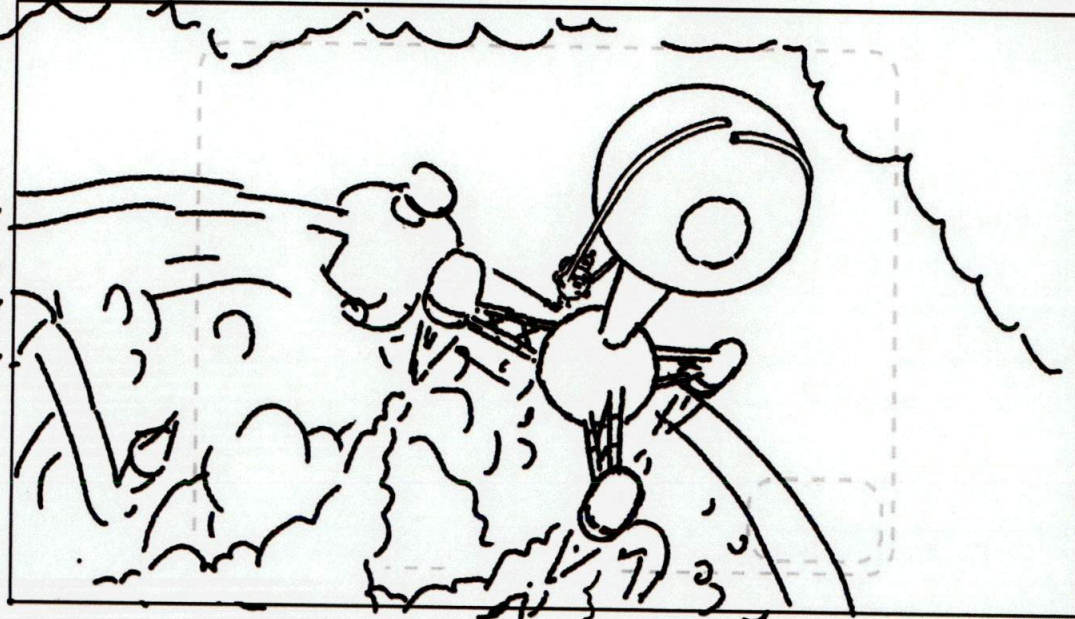
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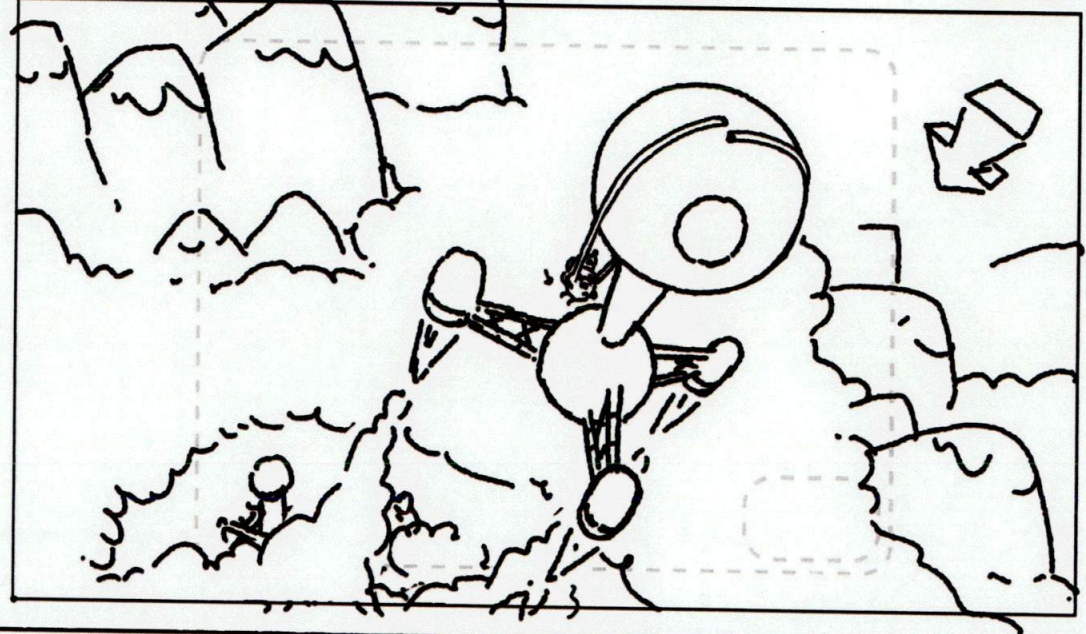
# ADVENTURE TIME



Sc. 14 Pnl. A Bg. day night



Sc. 14 CONT Pnl. B Bg. day night



Dialog:

truck out on go

F & J: [screeams continued]

Action:

- CANDY KINGDOM Recedes into the distance.  
- TRACK W/ ROCKET.

Timing:

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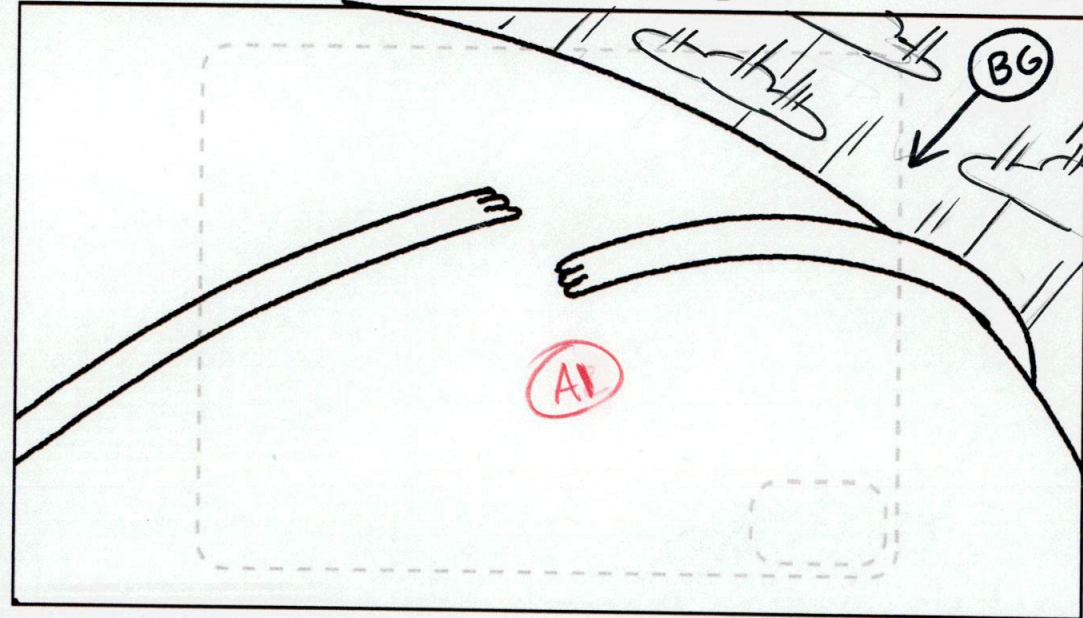
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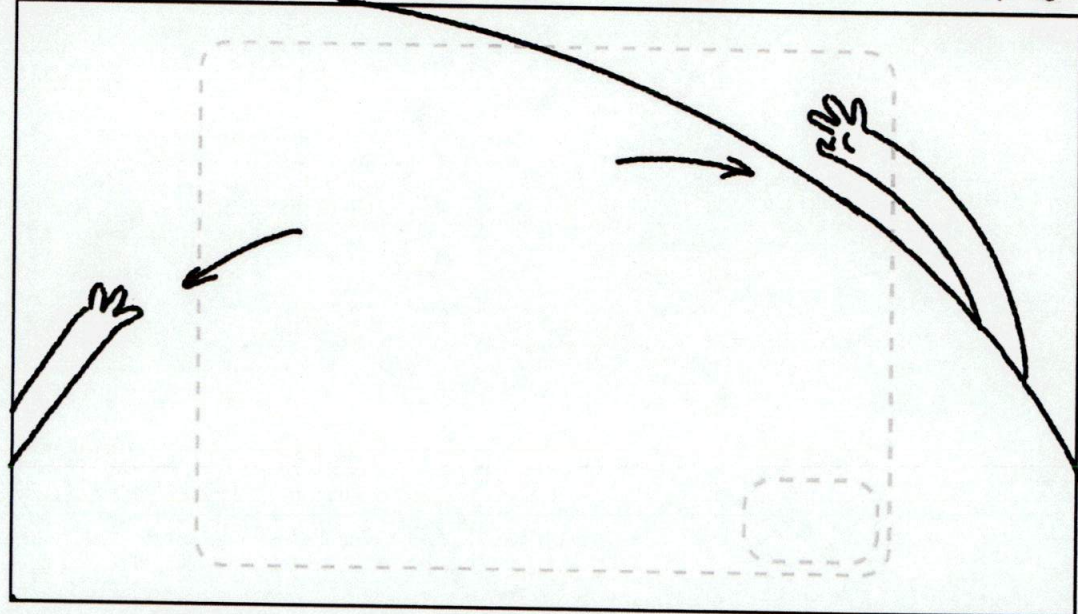
# ADVENTURE TIME



Sc. 15 Pnl. A Bg. day night



Sc. 15 cont Pnl. B Bg. day night



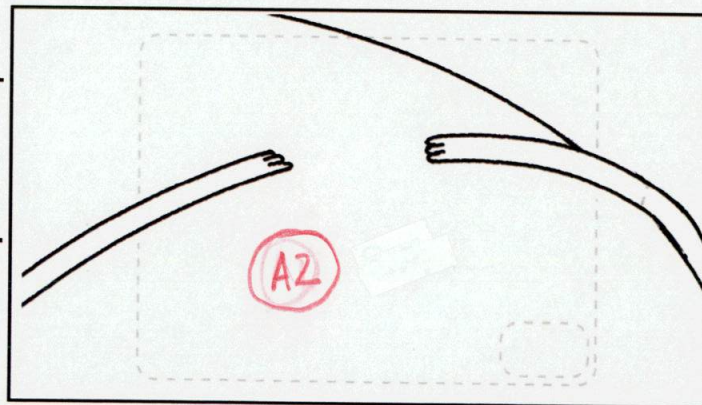
Dialog:

J: UH OH.

Action:

CU of JAKES HANDS.

Timing:



SFX: \* RRR! \*

THEY SLIP!

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# ADVENTURE TIME

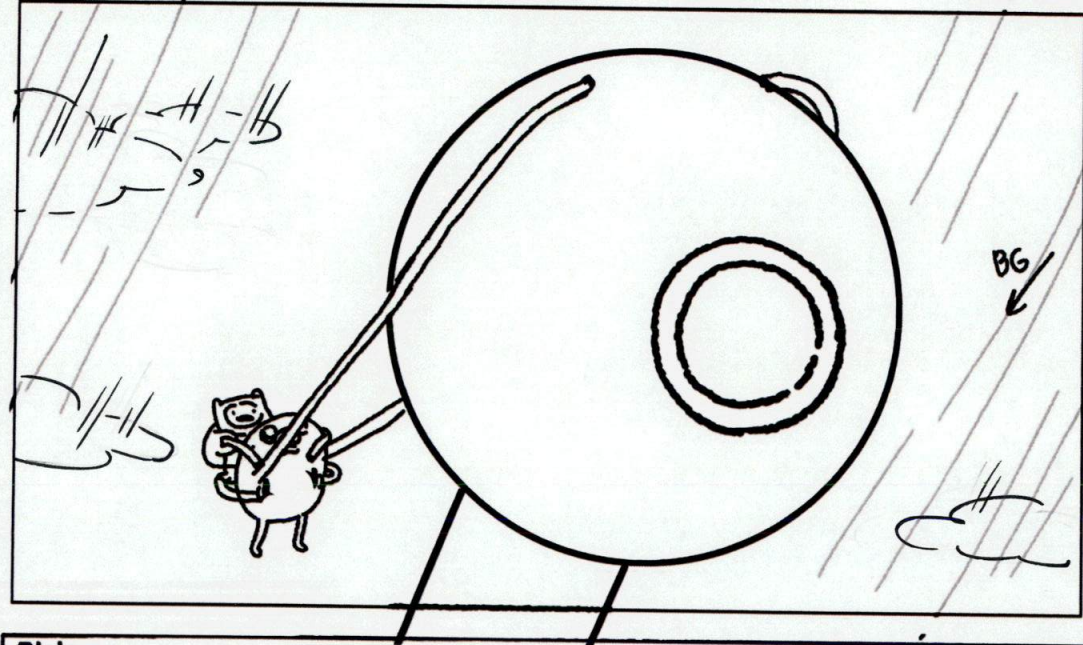


Sc. 16 /

Pnl. A

Bg.

day night



Dialog:

F+J: YAAAAA ———

SFX \*SLPP!\* \*

Action:

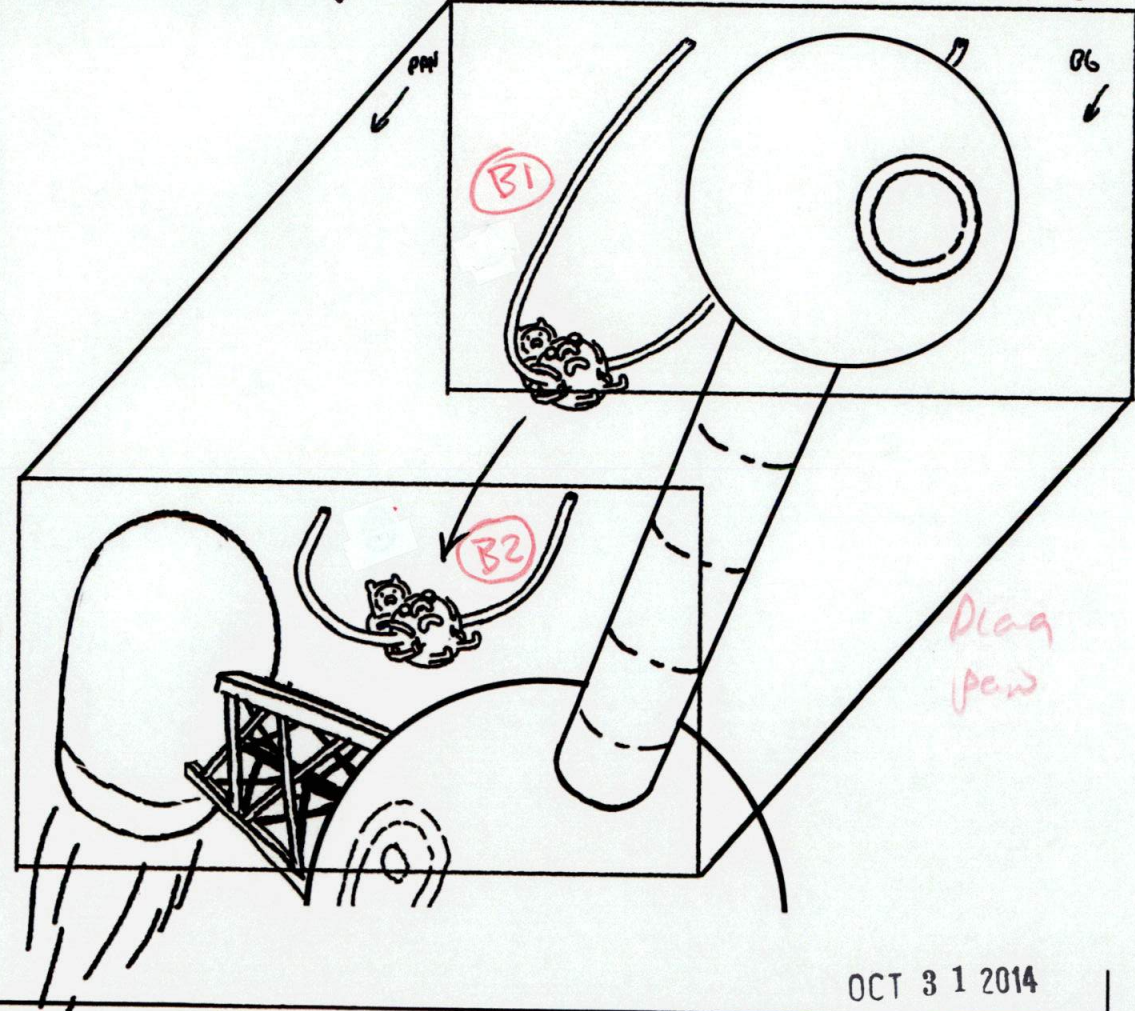
- J'S HANDS SLIP OFF.  
- F&J FALL  
- PAN W/ F&J.

Timing:

Sc. 16 CONT Pnl.

Bg. B

day night



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Production :

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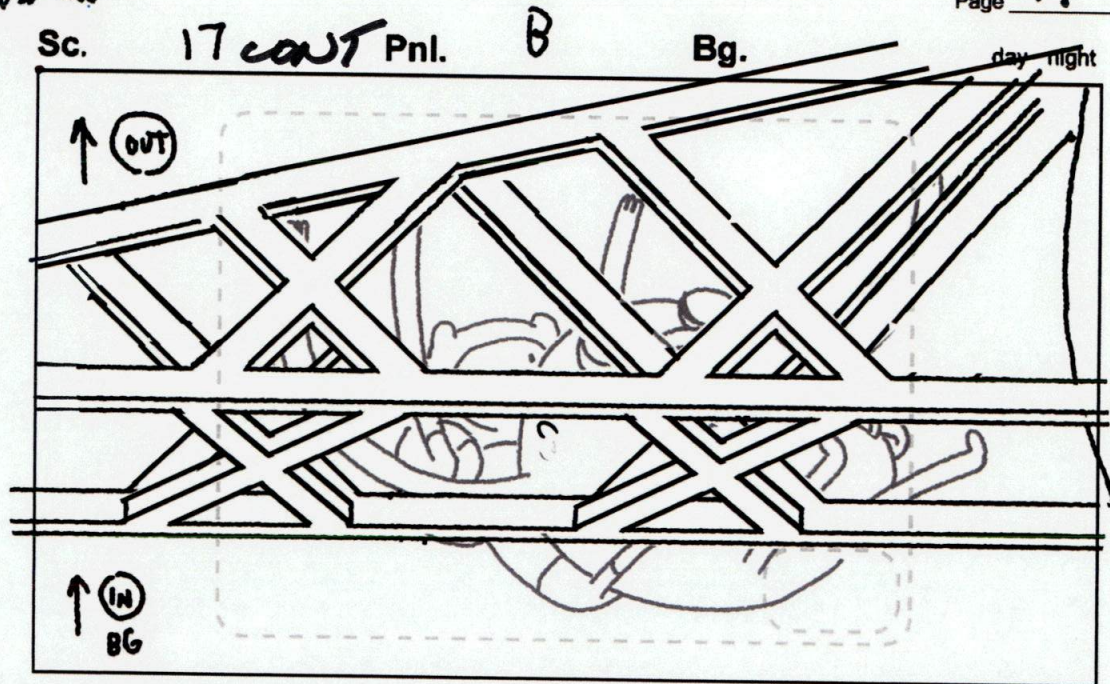
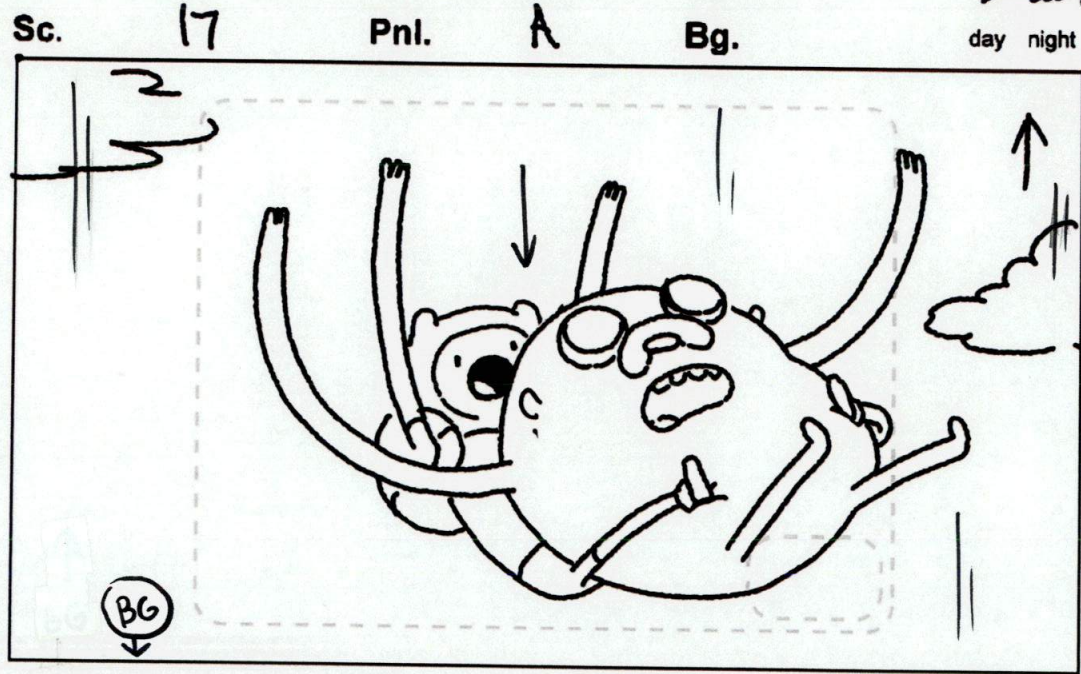
1025/200



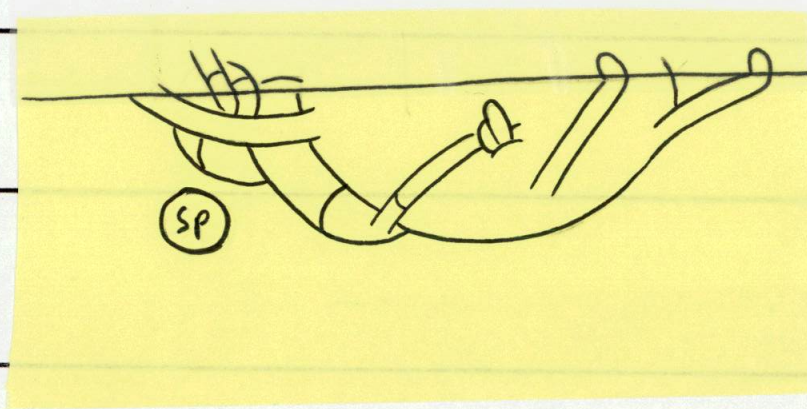
# ADVENTURE TIME



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Dialog:	F+J: YAAAAA	
Action:	- F&J FALL PAST FIN.	
Timing:	OCT 31 2014	



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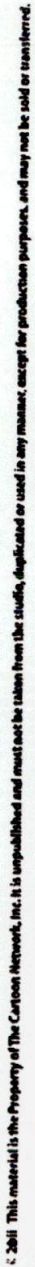
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1025/200

[illegible]

- F N' J STOP FALLING. ABRUPTLY

**Timing:**

**Production :**

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1025/200

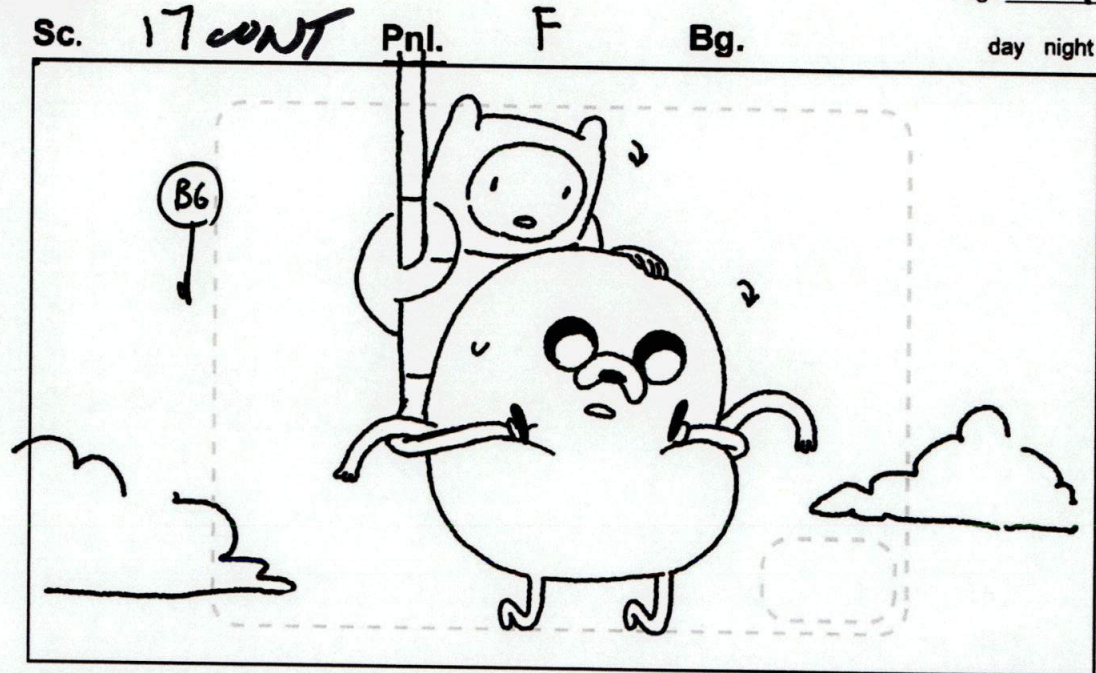
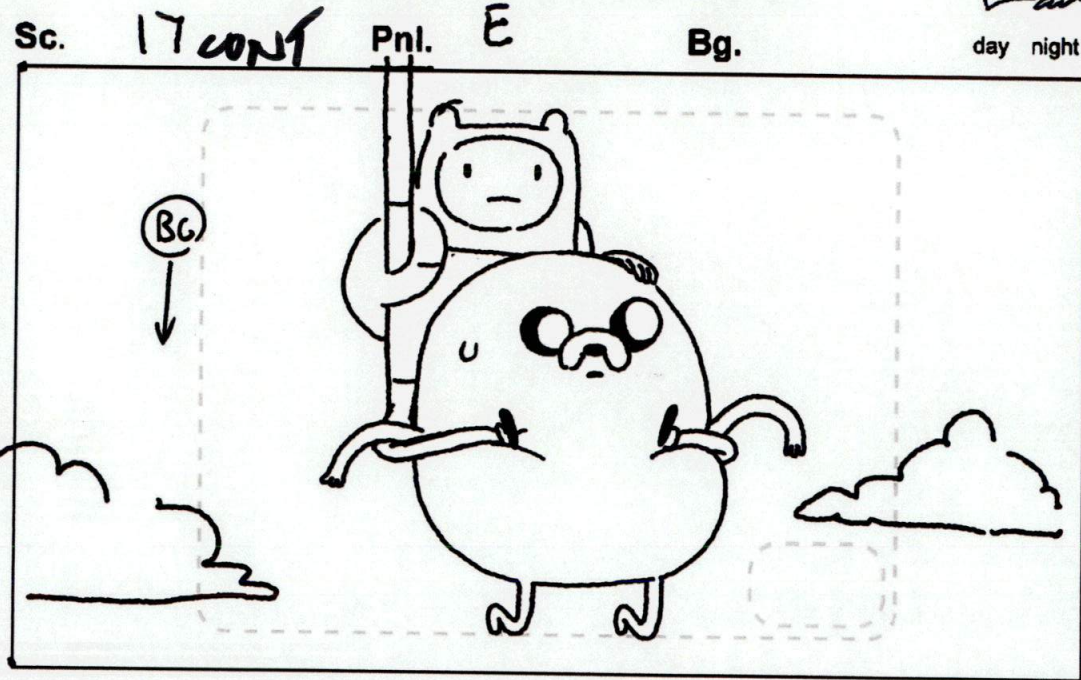
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# ADVENTURE TIME



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Dialog:

Action:

F n' J Realize they're Not falling

- F & J Look Down.

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Timing:

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# ADVENTURE TIME



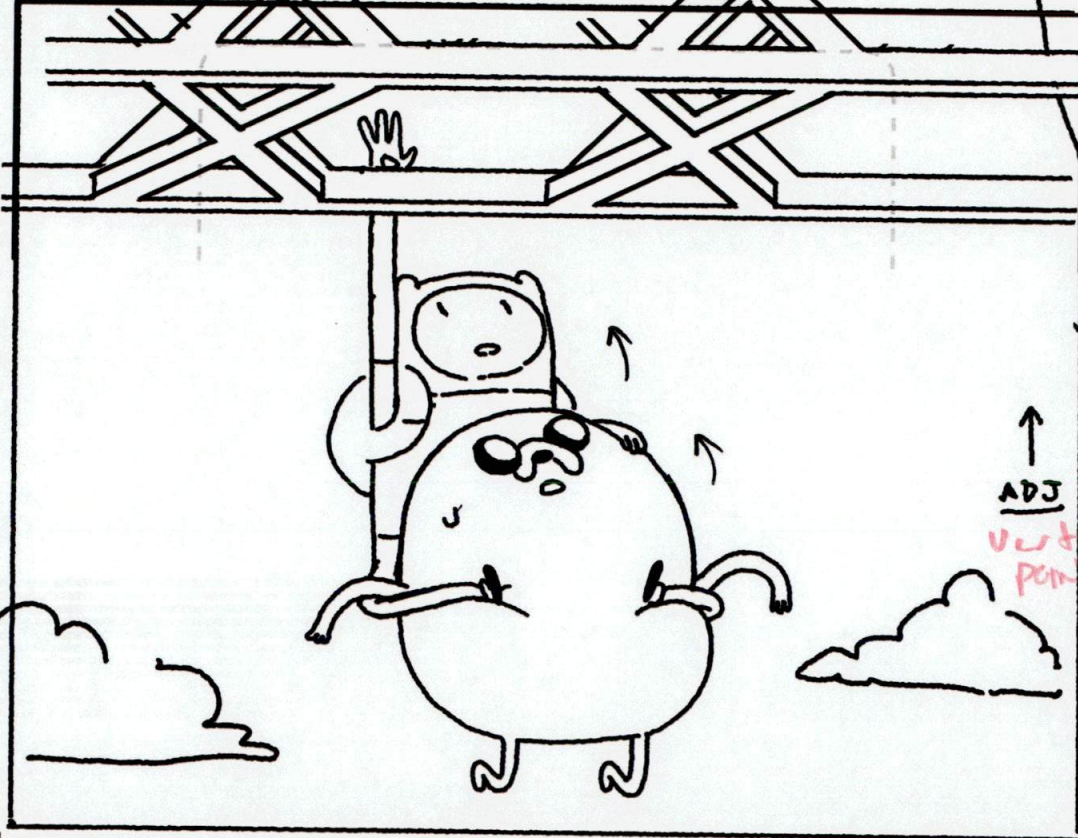
NO SC'S  
19-20

Sc. 17 ~~ANT~~

Pnl. G

Bg.

day night

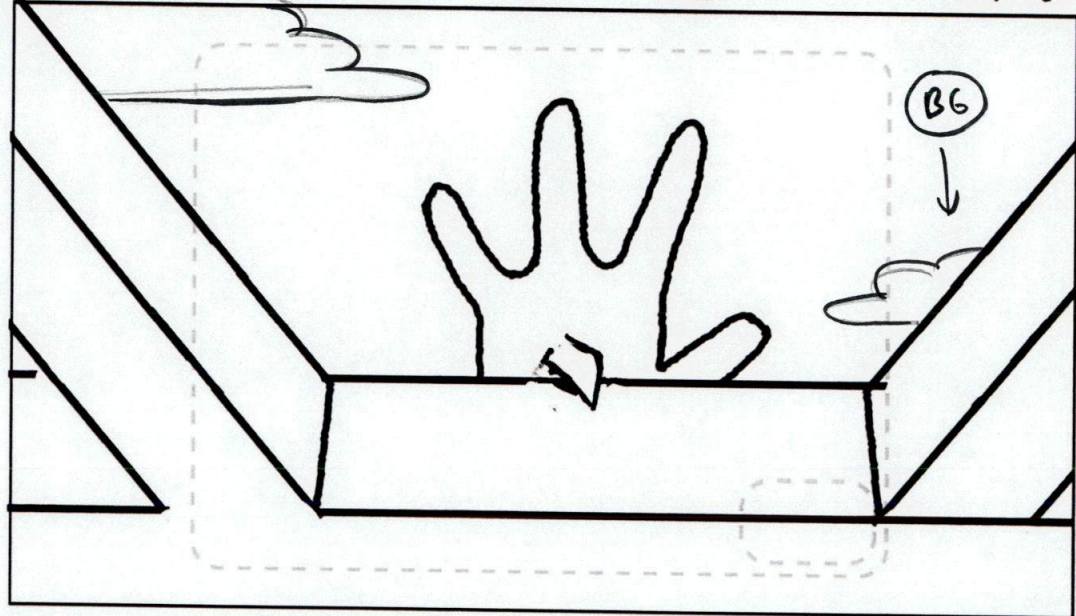


Sc. 18

Pnl. A

Bg.

Page 22  
NO PG 23  
day night



E! my THORN!

Action:

- F+J LOOK UP
- PAN UP TO FINN

- FINN'S HAND-THORN IS HOOKED ONTO METAL.

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Timing:

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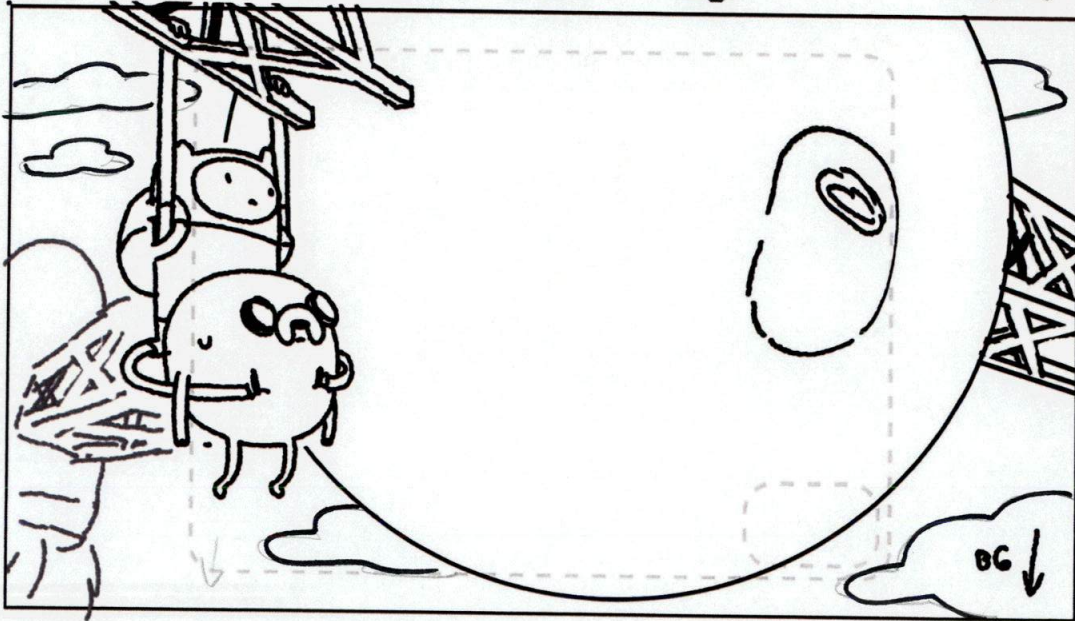


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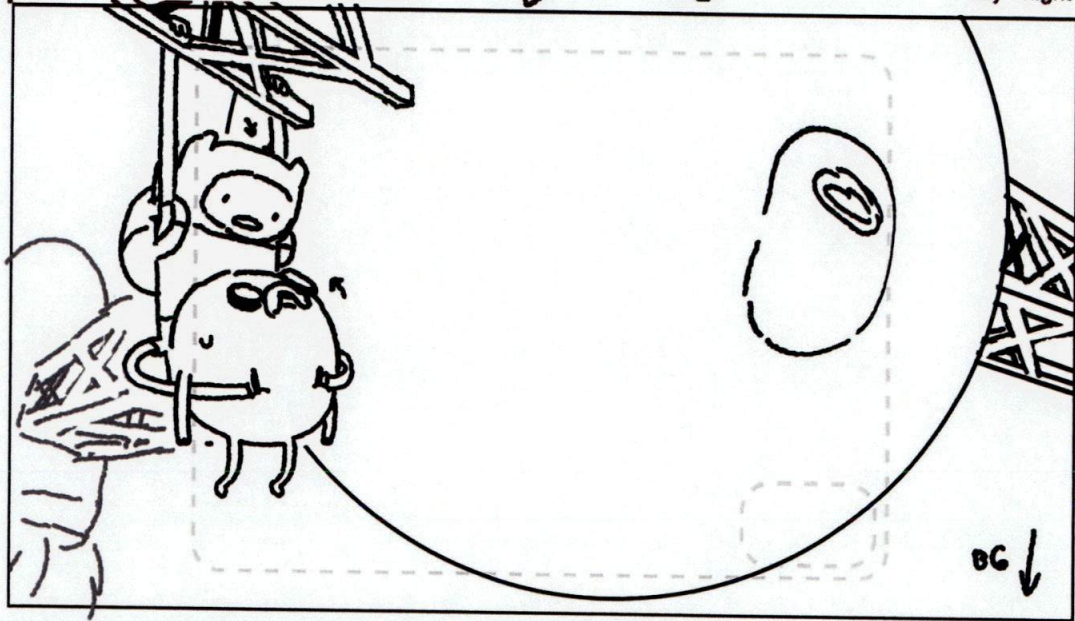


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Sc. 21 Pnl. A Bg. day night



Sc. 21 cont Pnl. B Bg. day night



Dialog:	F/ I THINK WE SHOULD GO INSIDE.
Action:	OCT 31 2014
Timing:	

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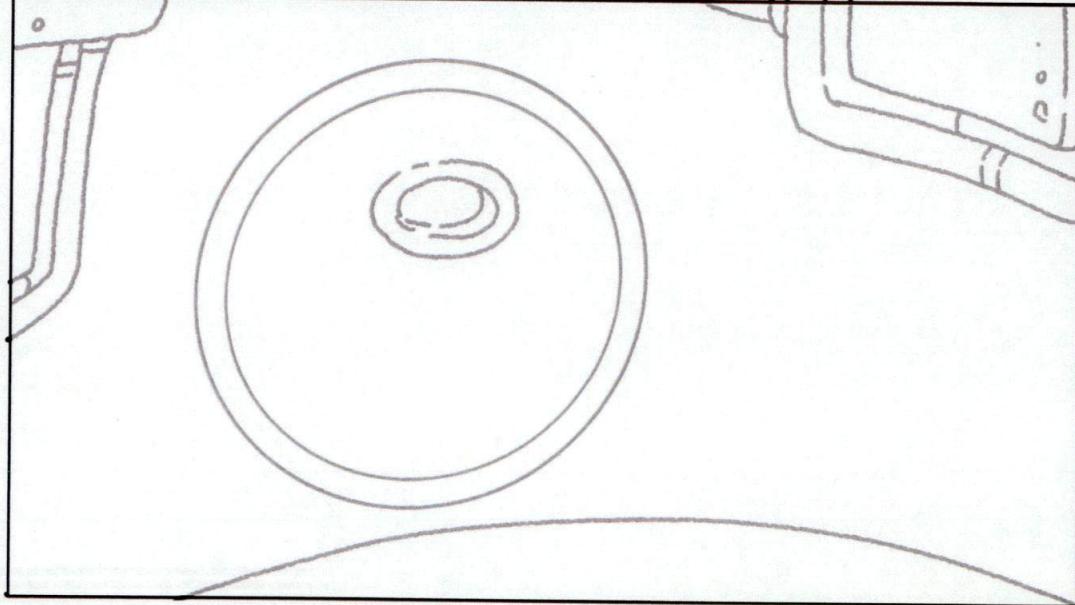


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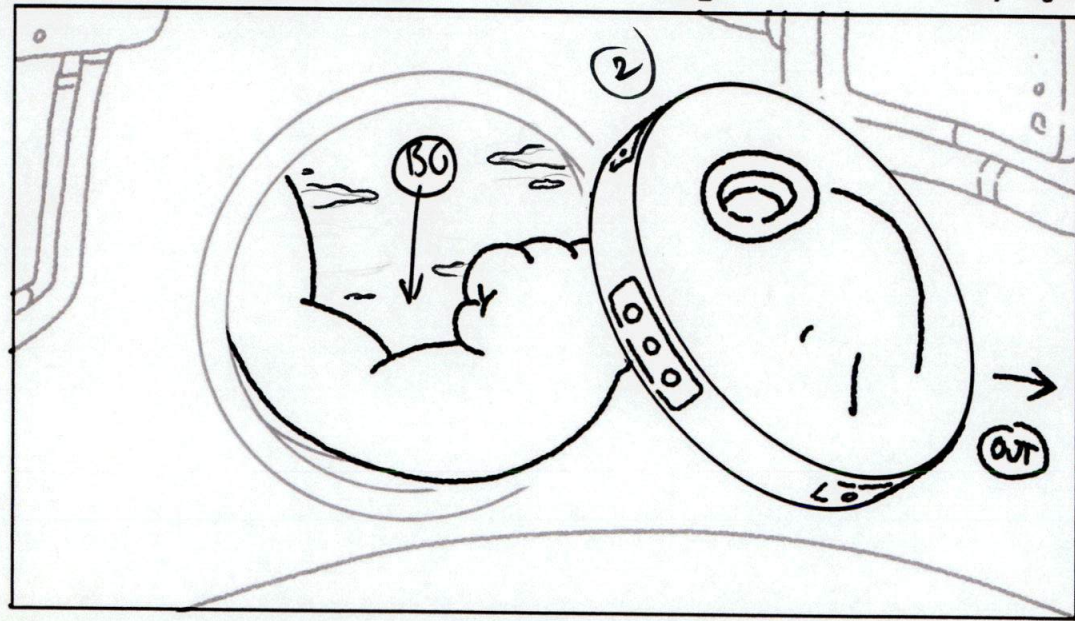


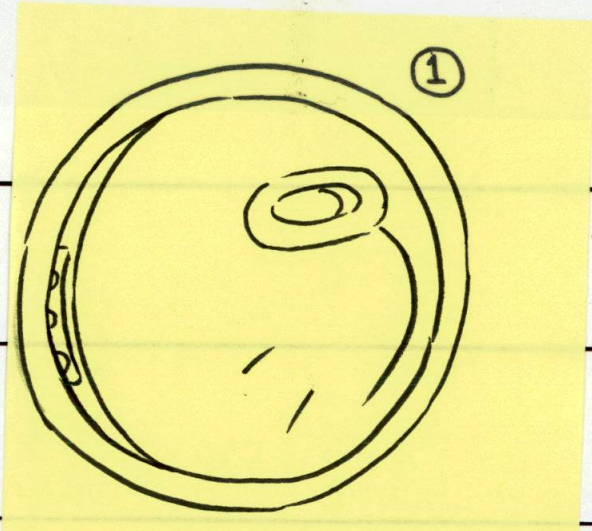
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Sc. 22 Pnl. A Bg. day night



Sc. 22 CONT Pnl. B Bg. day night



Dialog:	
Action:	
Timing:	<p>SFX: * CLANG!! *</p> <p>- JAKE FIST BUSTS DOWN THE DOOR.</p> <p>OCT 31 2014</p>

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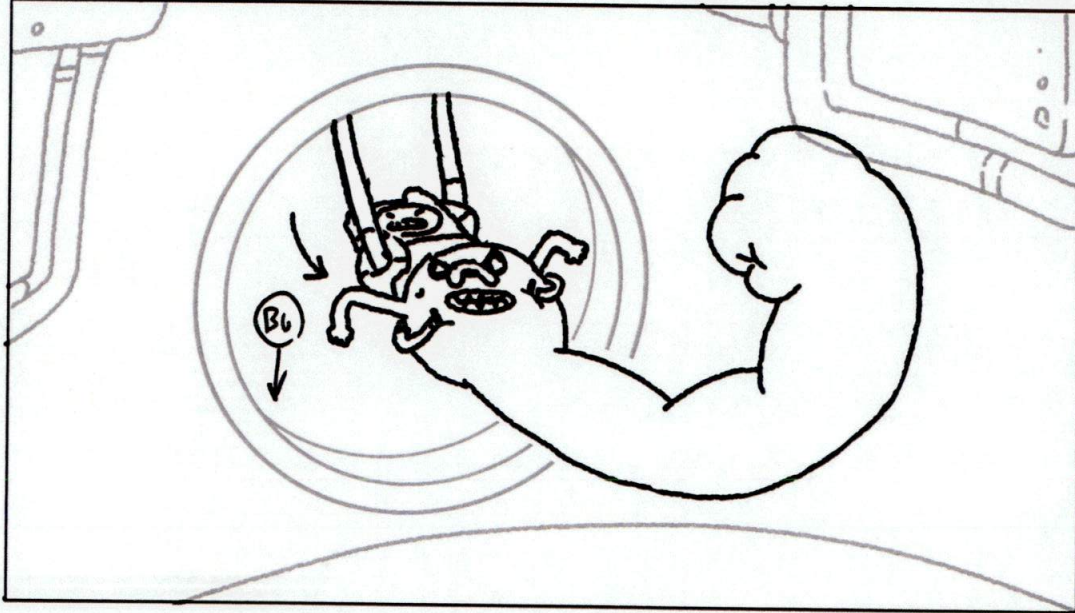
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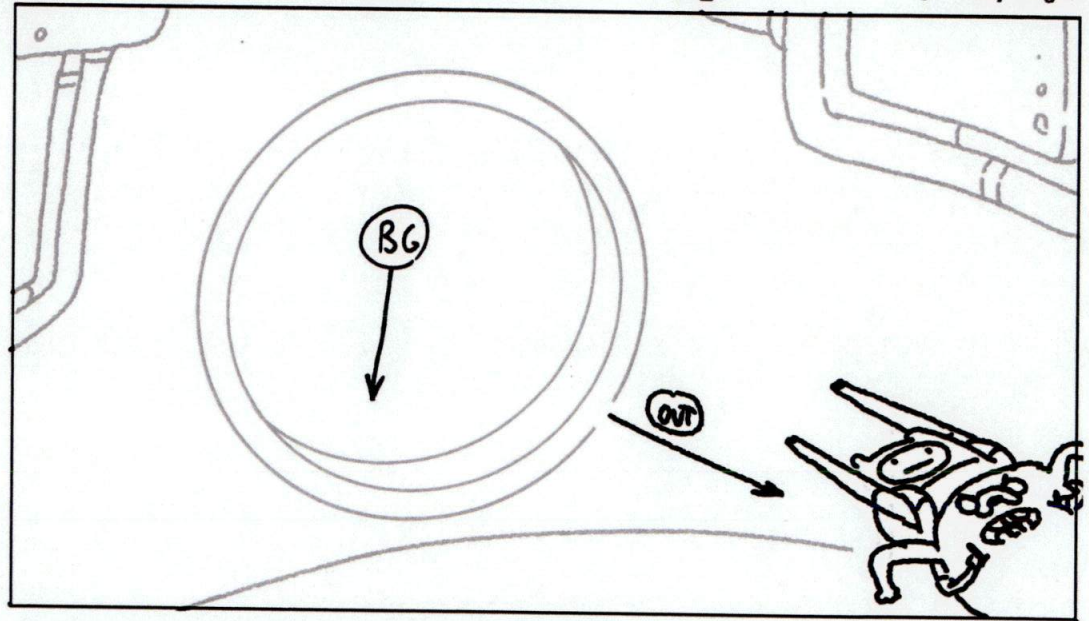
ADVENTURE TIME



Sc. 22 CONT Pnl. c Bg. day night



Sc. 22 CONT Pnl. D Bg. Page 26 26A NEXT day night



Dialog:
Action: - F+J SWING THROUGH PORTAL - F+J CONTINUE OFF/S.
Timing: OCT 31 2014

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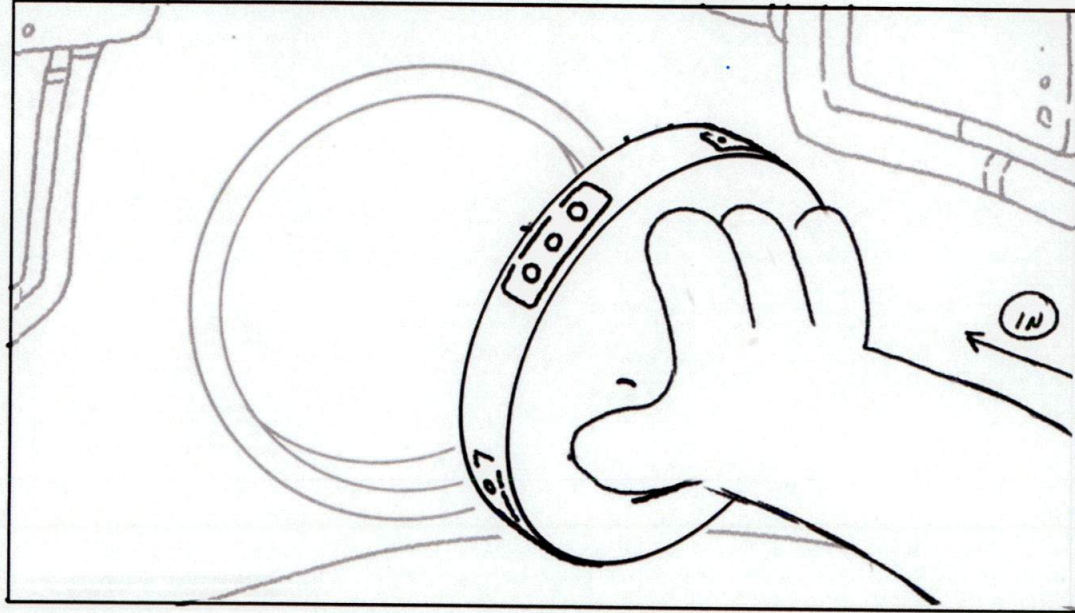
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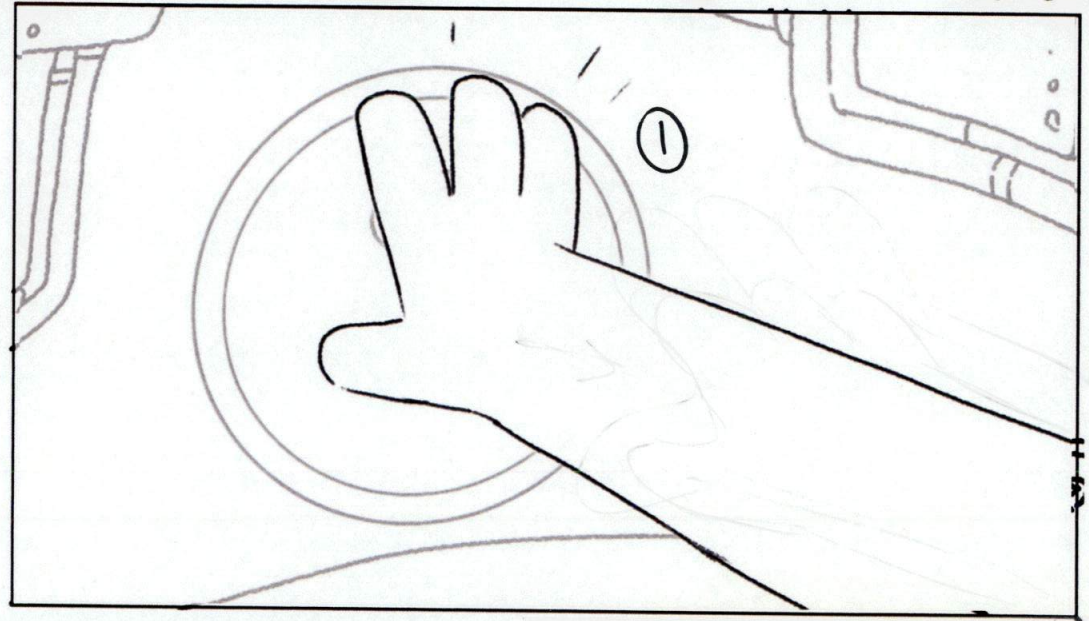
ADVENTURE TIME



Sc. 22 CONT Pnl. E Bg. day night



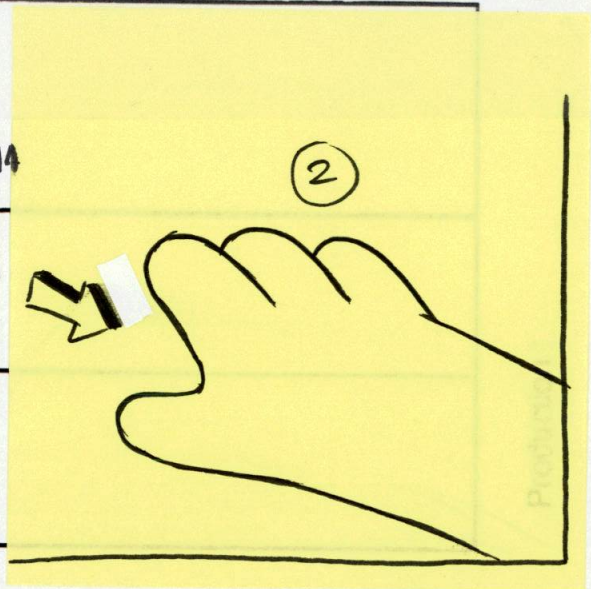
Sc. 22 CONT Pnl. F Bg. day night Page 26A 27 NEXT



Dialog:

Action: - F+J SWING THROUGH PORTAL - F+J CONTINUE OFF/S.

Timing: - ANIMATE FAST FROM POSE ① → ② - HIT POSE TWO ON THE CUT, NO HOLD.



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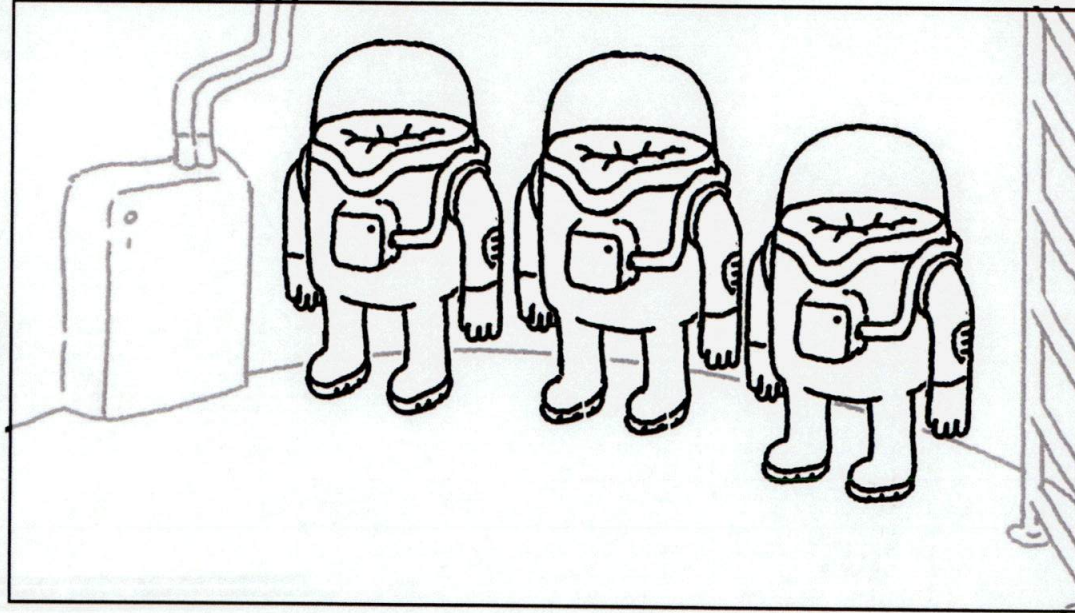
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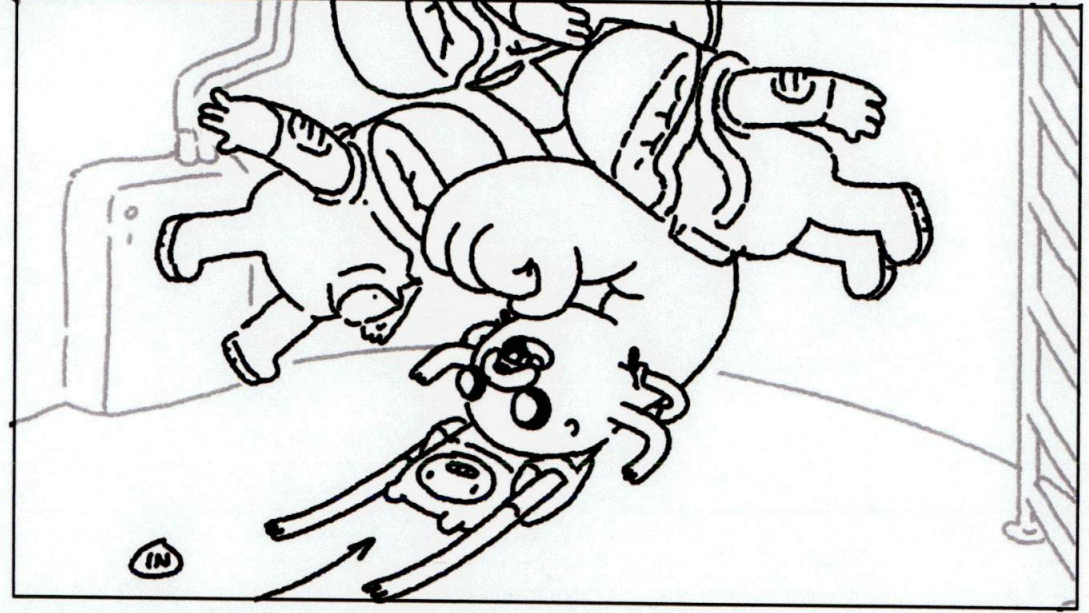
ADVENTURE TIME



Sc. 23 Pnl. A Bg. day night



Sc. 23 CONT Pnl. B Bg. day night



Dialog:	<u>J</u> : WOOF! SFX: * BSHH! *
Action:	- F&J SLIDE INTO SPACE SUITS
Timing:	OCT 31 2011

EPISODE #

Production :

1025/200

1025-200

1025/2001

1025/200

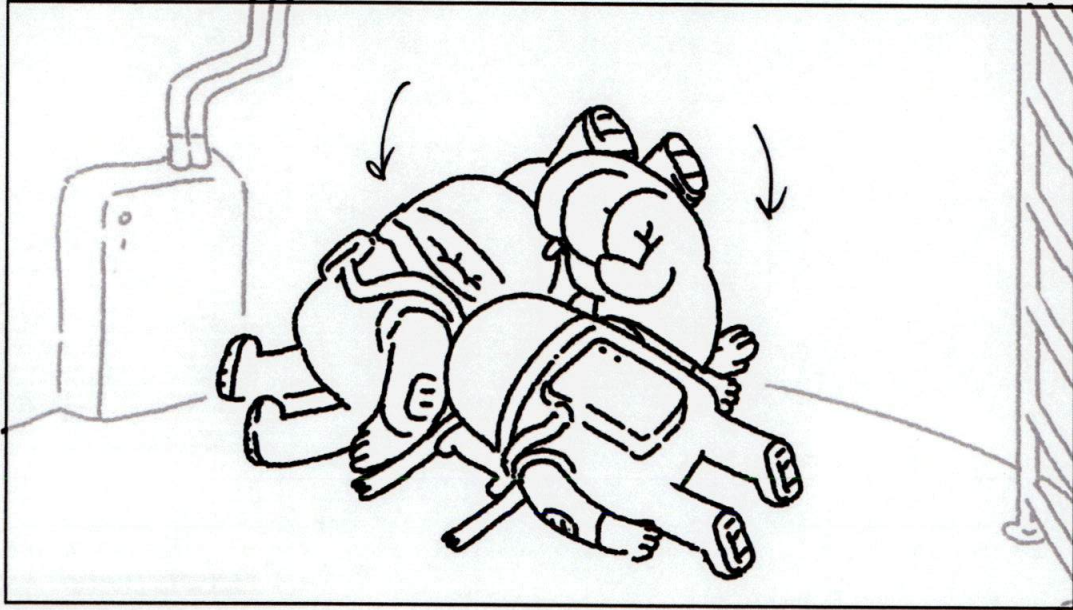
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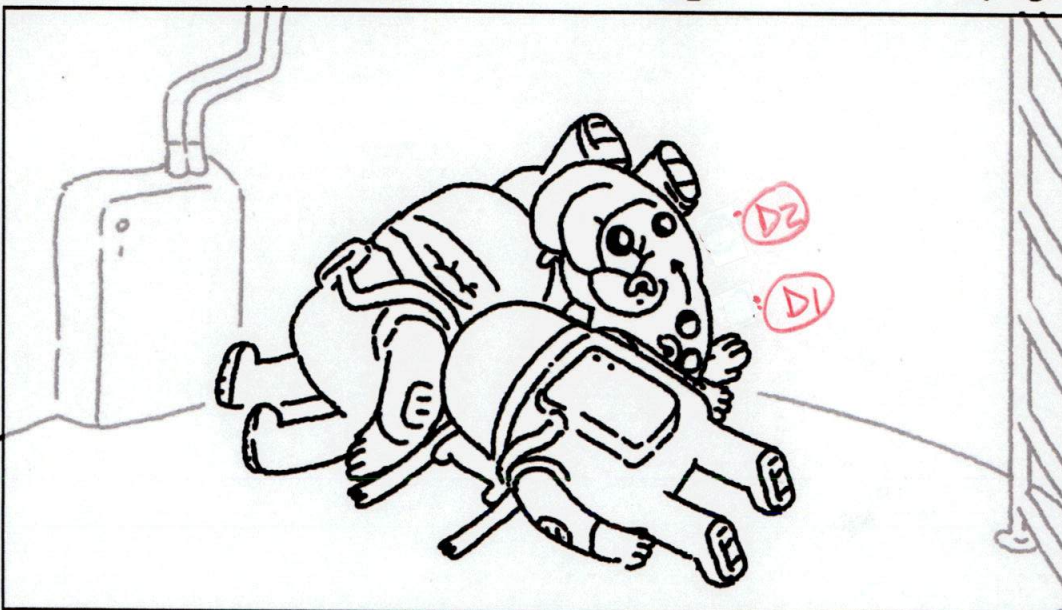
ADVENTURE TIME



Sc. 23 cont Pnl. C Bg. day night



Sc. 23 cont Pnl. D Bg. day night



Dialog:	
Action:	- SPACE SUITS SETTLE.  - JAKE'S FACE MOVES UP TO HIS HAND. HE LOOKS AROUND.
Timing:	



OCT 31 2014

Production :

EPISODE #

1025-200

1025/2001

1025/200

1025/200

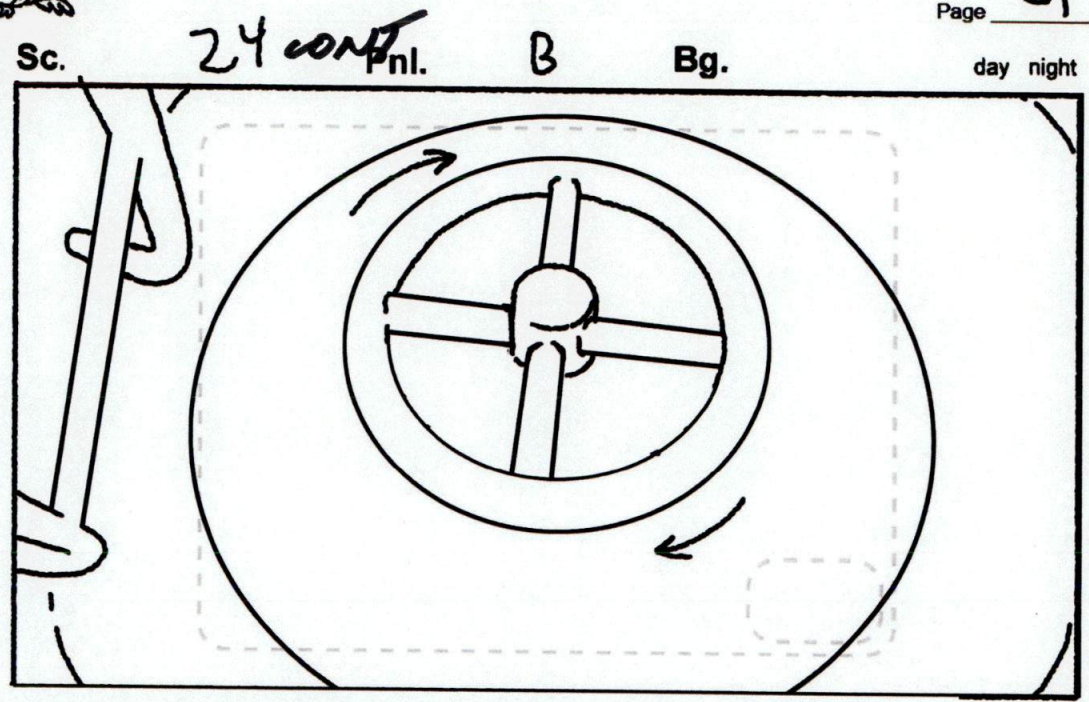
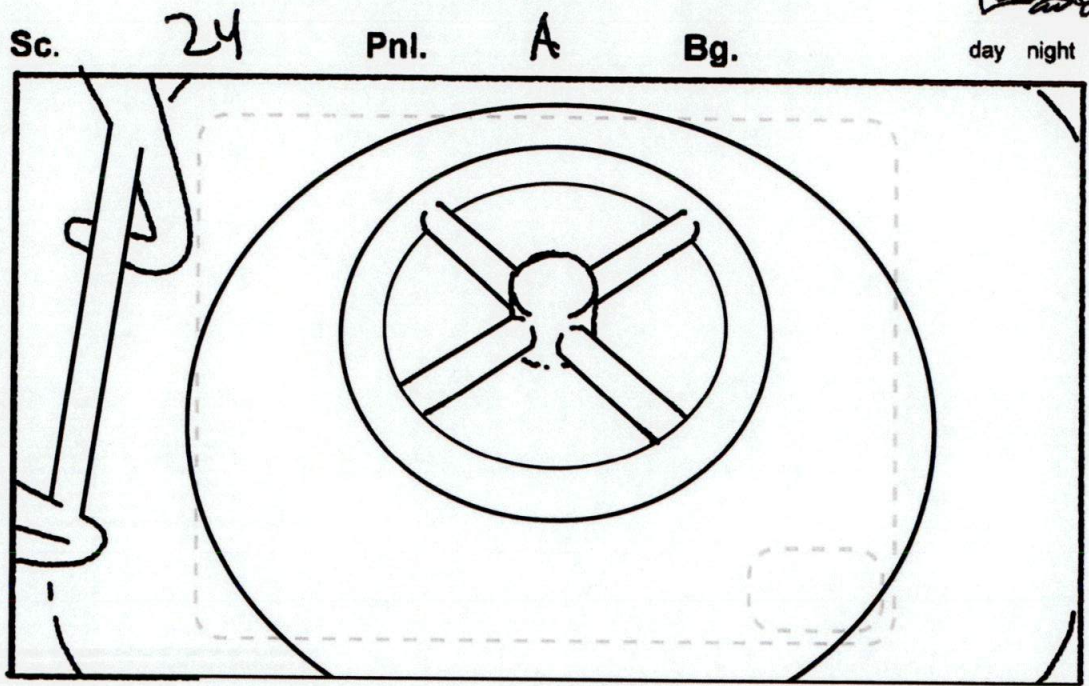
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ADVENTURE TIME



Page 29



Dialog:	* SQUEAK *
Action:	- HATCH TURNS.
Timing:	OCT 31 2014

EPISODE #

Production :

1025-200

1025/2001

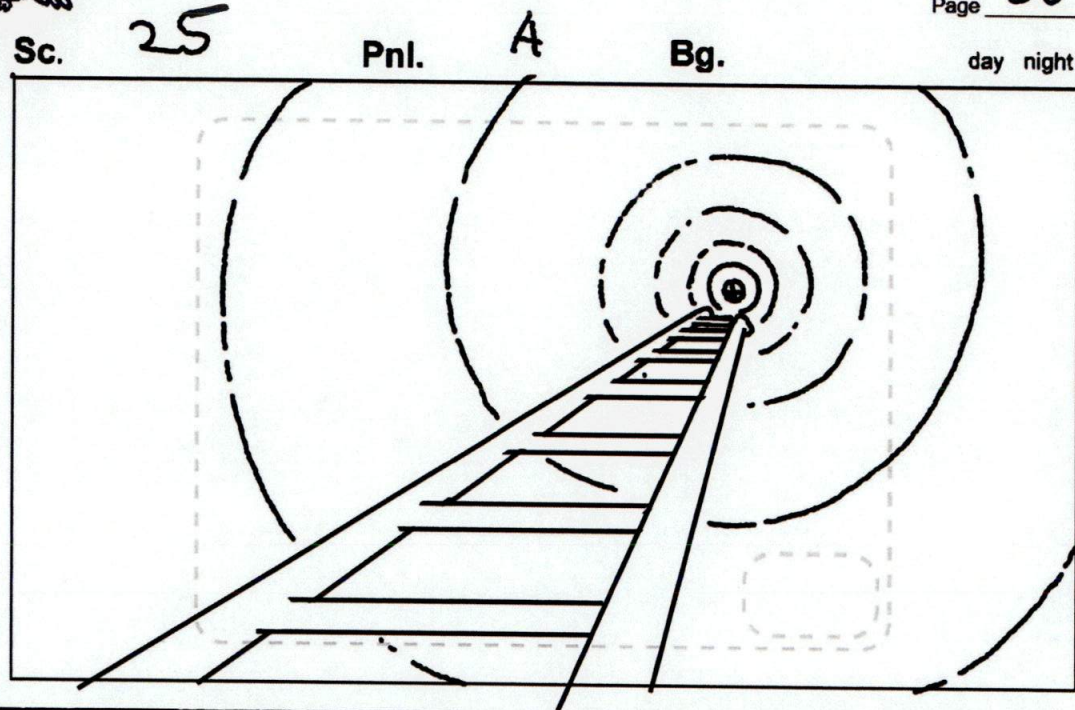
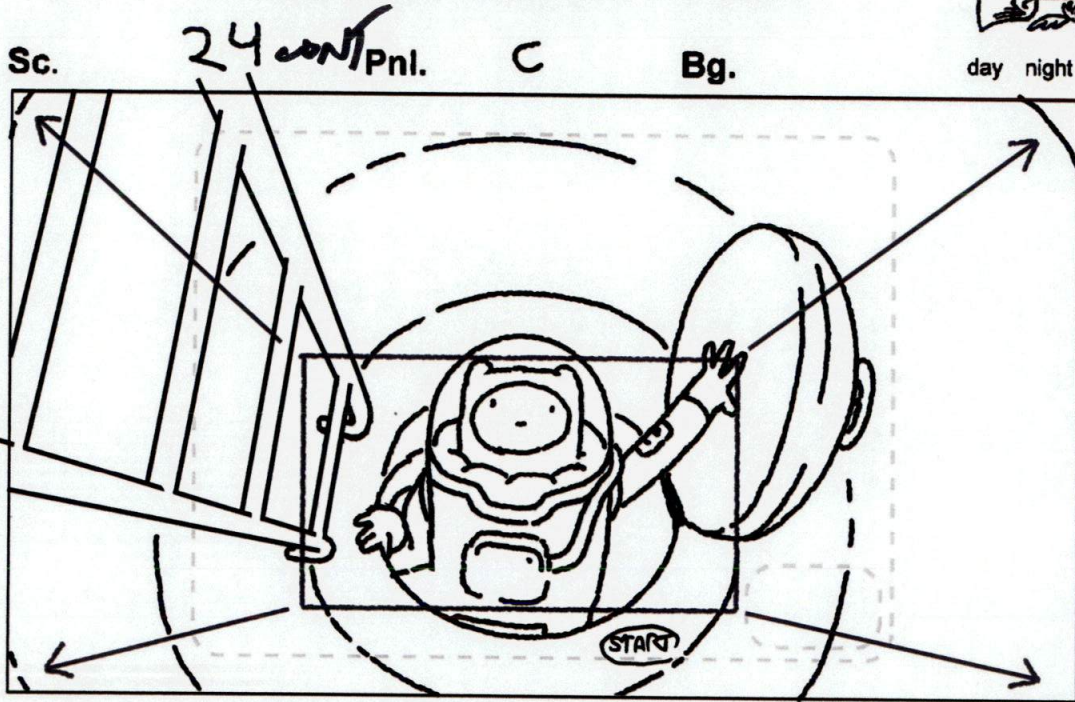
1025/200

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1025/200



ADVENTURE TIME



Dialog:	
[STOP]	
Action: -Zoom out as Finn opens hatch.	- F. PoV of passage to control module
OCT 31 2014	
Timing:	

EPISODE #

Production :

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1025/2001

1025/200

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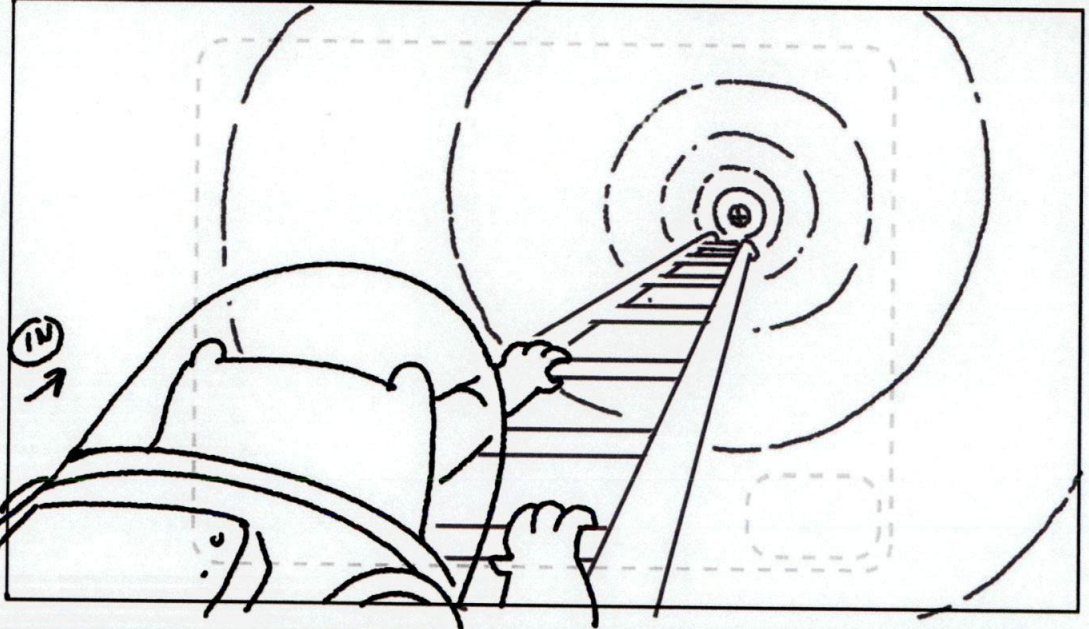
1025/200



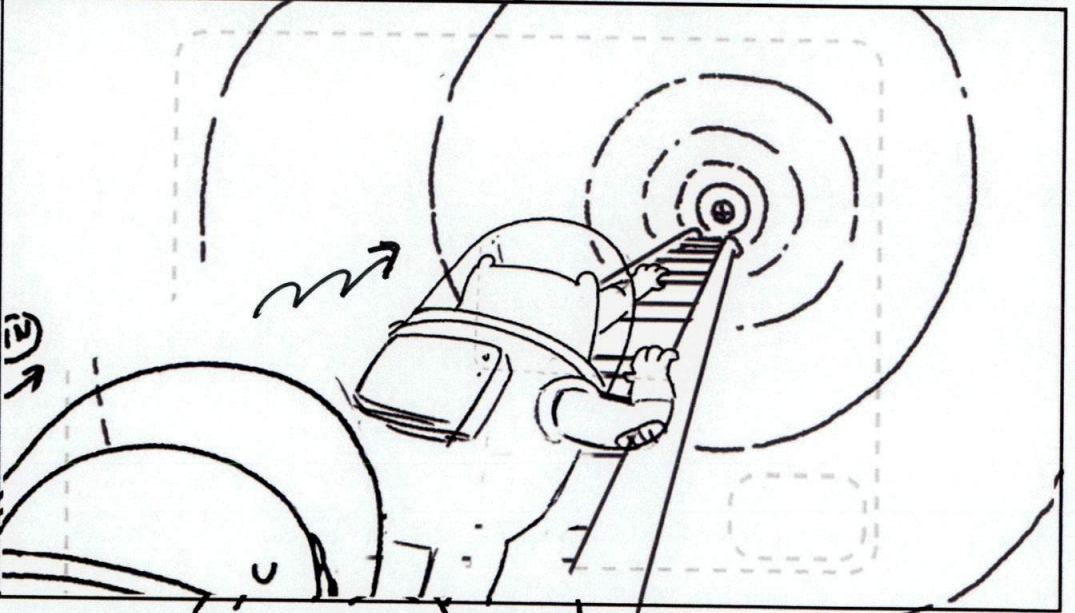
ADVENTURE TIME



Sc. 25 CONT Pnl. B Bg. day night



Sc. 25 CONT Pnl. C Bg. day night



Dialog:
Action: - FINN CLIMBS UP LADDER. JAKE FOLLOWS.
Timing: OCT 31 2014

EPISODE #

Production :

1025-200

1025/2001

1025/200

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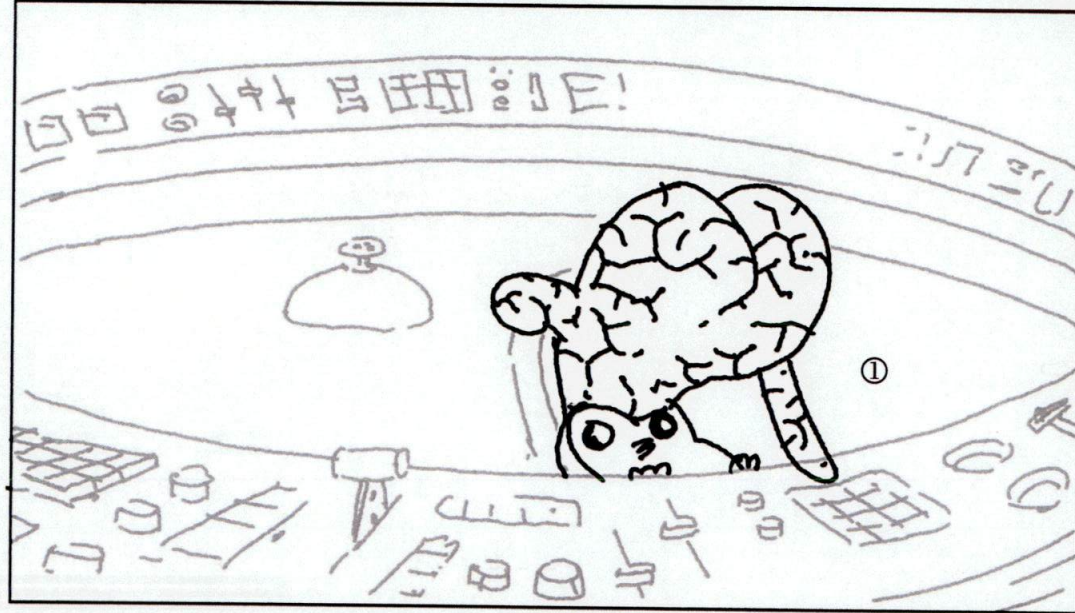
1025/200



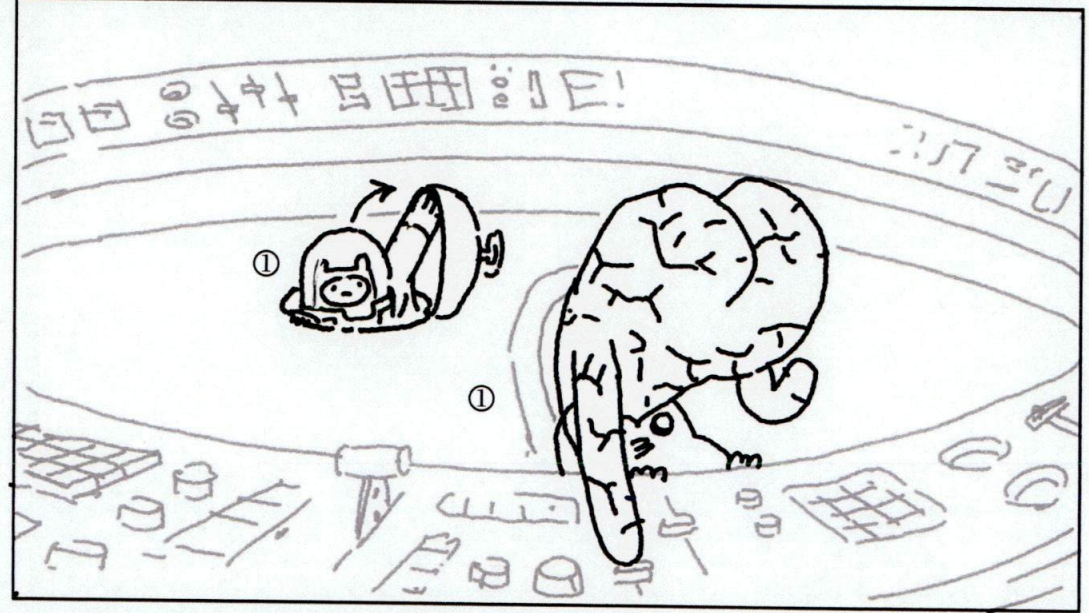
ADVENTURE TIME



Sc. 26 Pnl. A Bg. day night



Sc. 26 CONT Pnl. B Bg. day night



Dialog:

Action: - GUNTER OPERATES CONTROLS W/ BRAIN BODY. - F. OPENS HATCH.

Timing:

OCT 31 2014

Production :

EPISODE #

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1025/200

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1025/200

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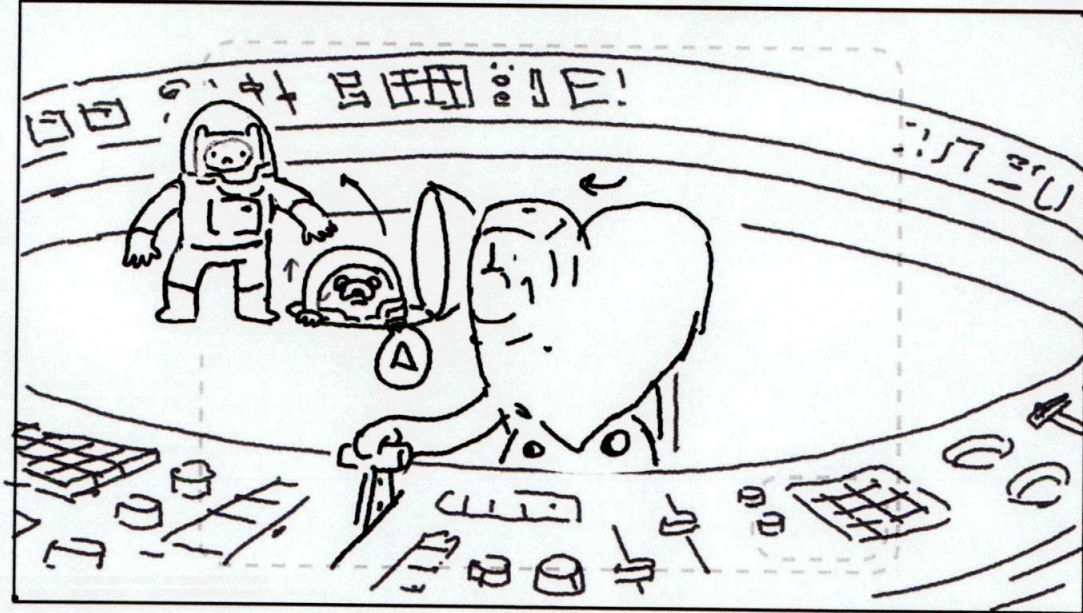


# ADVENTURE TIME

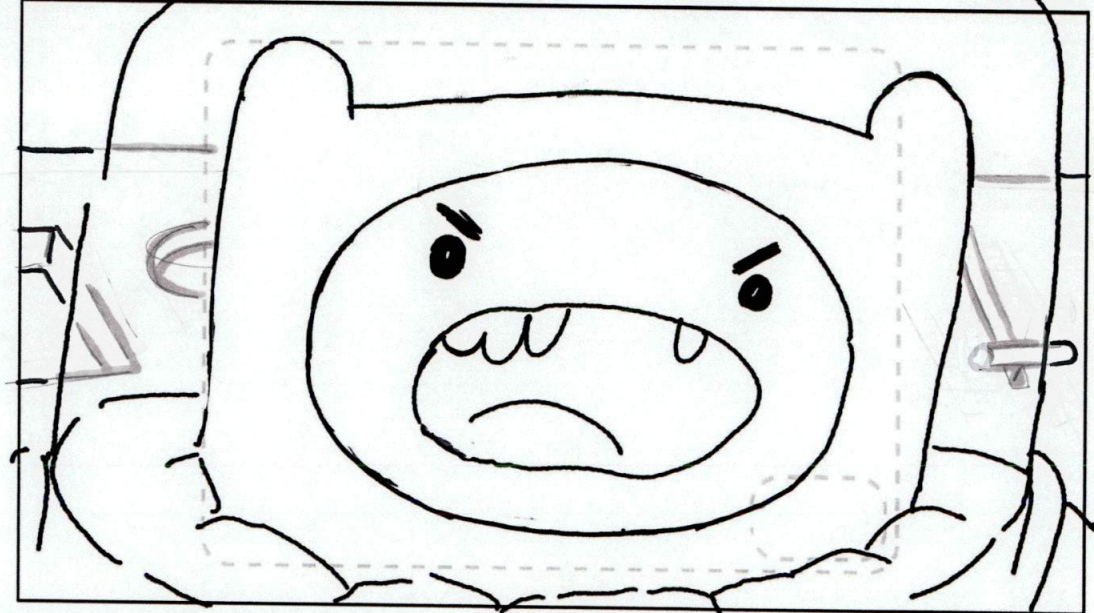


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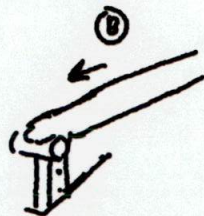
Sc. 26 CONT Pnl. C Bg. day night



Sc. 27 Pnl. A Bg. day night



Dialog:	
F/GUNTER!!	
Action:	-J RISES ON/S. -G. PUSHES LEVER.
Timing:	OCT 31 2014



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EPISODE #

Production :

1025/2001

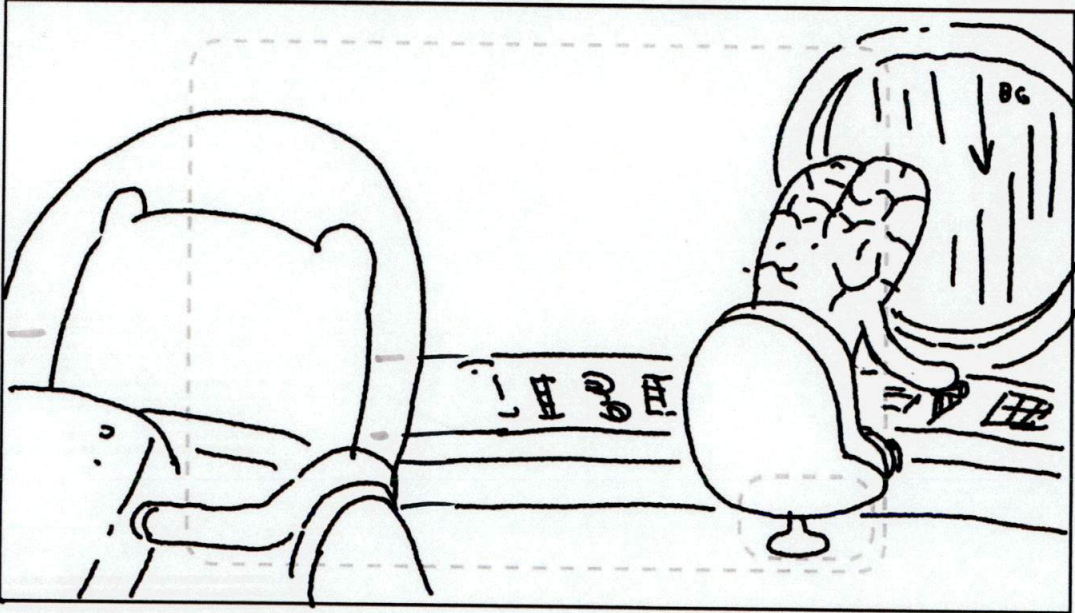
1025/200



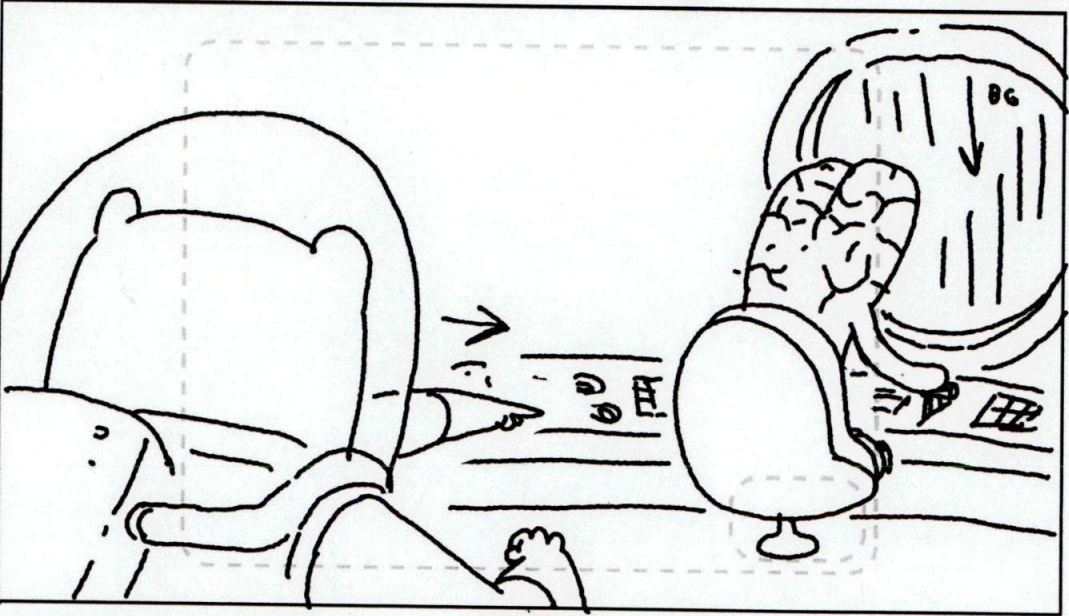
ADVENTURE TIME



Sc. 28 Pnl. A Bg. day night



Sc. 28 CONT Pnl. B Bg. day night



Dialog:	E/ WHAT ARE YOU DOING?
Action:	- GUNTER CONTINUES WORKING CONTROLS.
Timing:	OCT 3 1 2014

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Production :

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1025/2001

1025/200

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1025/200



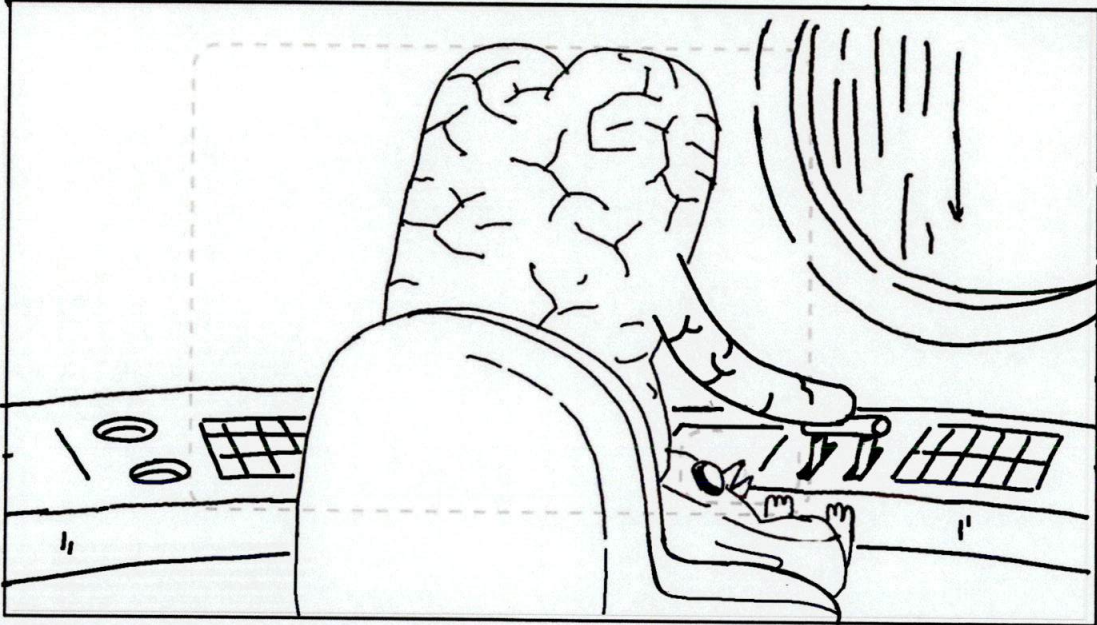
1025/200

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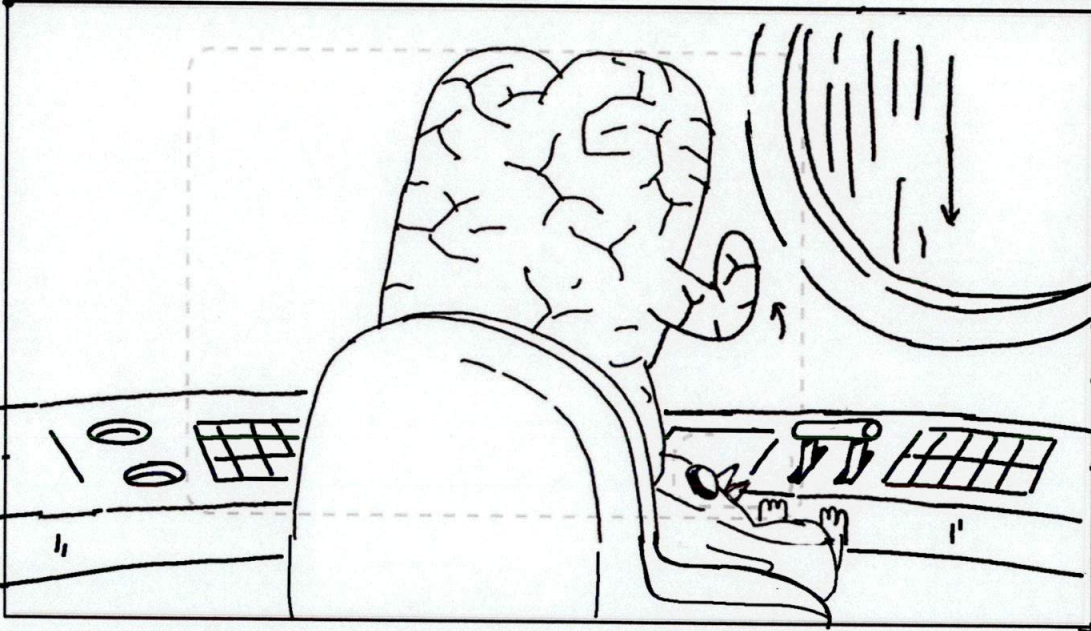
ADVENTURE TIME



Sc. 29 Pnl. A Bg. day night



Sc. 29 CONT Pnl. B Bg. day night



Dialog:

ORGALORG : WHAT AM I DOING ...

ORGALORG : IT'S STILL CLOUDY ...

Action:

OCT 31 2014

Timing:

EPISODE #

Production :

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1025/200



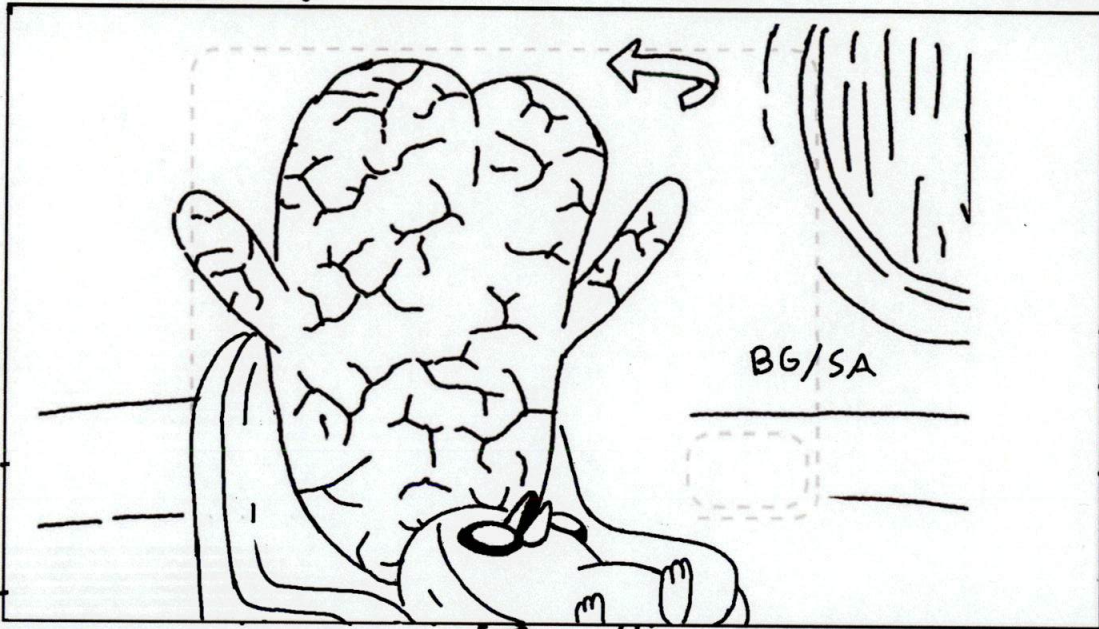
1025/200

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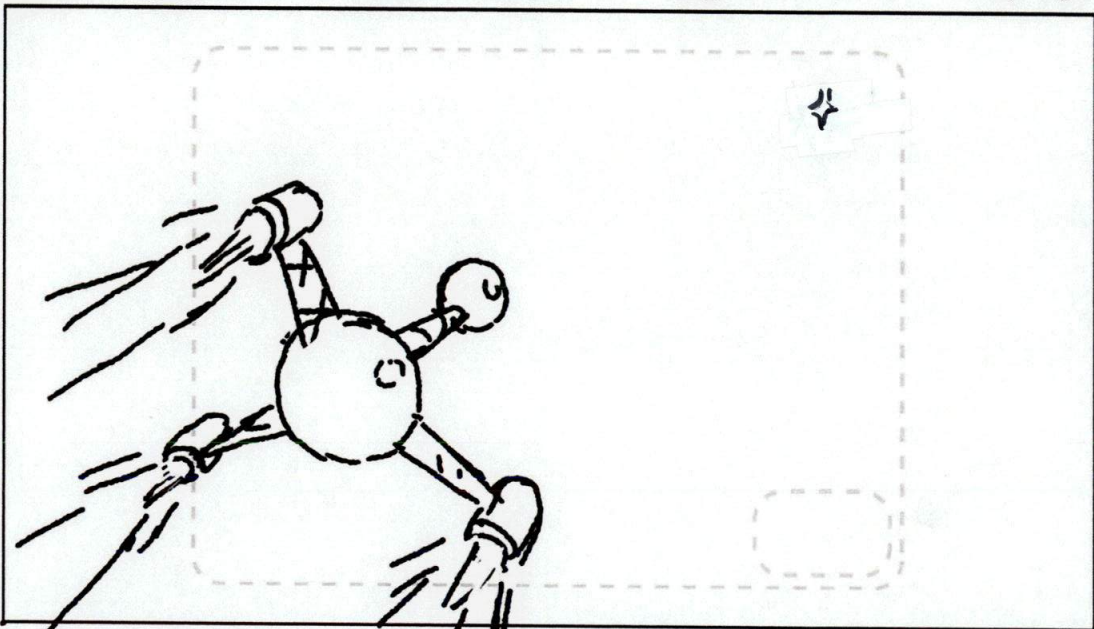
ADVENTURE TIME



Sc. 29 ~~WNT~~ Pnl. C Bg. day night



Sc. 30 Pnl. A Bg. day night



Dialog:  
O: A FOG SHROUDS MY TRUE INTENT, EVEN FROM MYSELF.

Action:  
- G. TURNS IN CHAIR.

Timing:

OCT 31 2014

1025-200  
002/5201  
EPISODE #

Production :

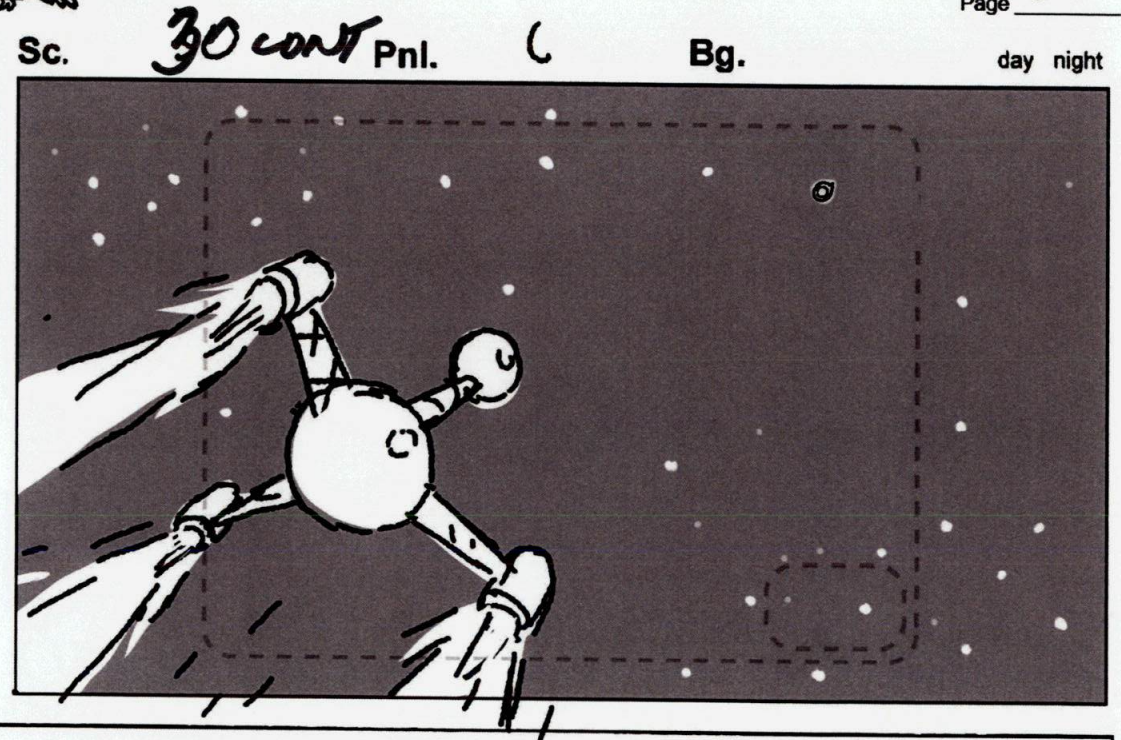
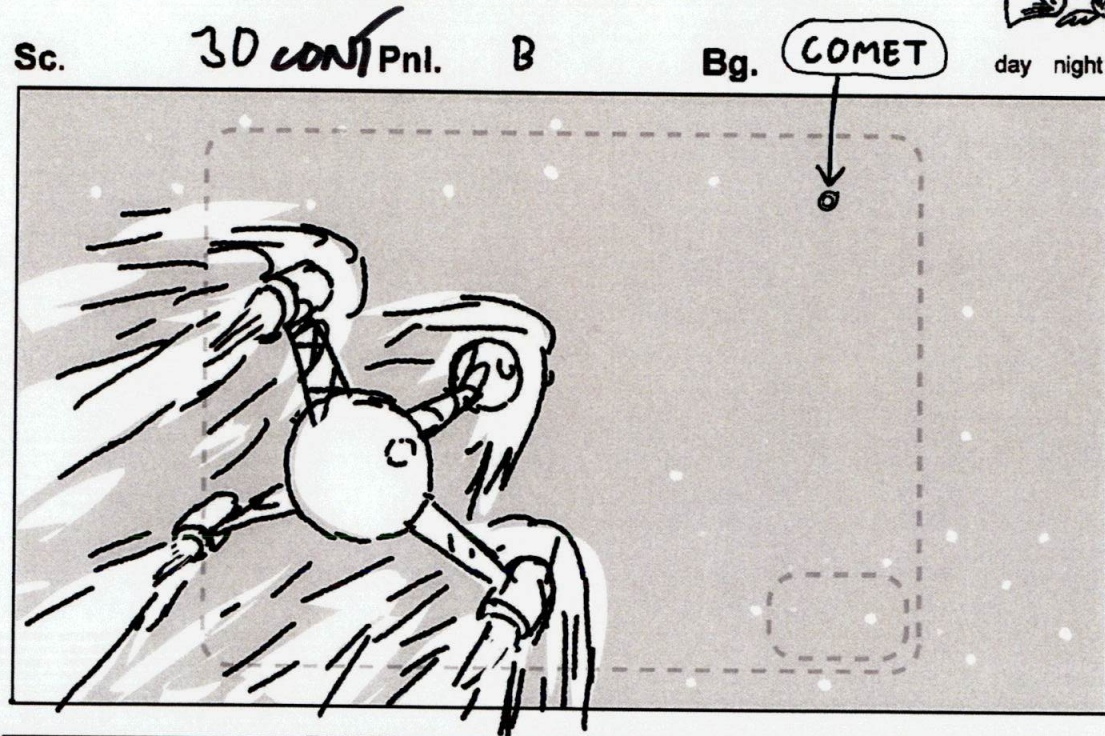
1025/200



# ADVENTURE TIME



Page 37



Dialog:

O: (O/S) THERE!

O: (O/S) THE CATALYST COMET!!

Action:

Ship leaves the atmosphere.

OCT 31 2014

Timing:

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Production :

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1025/200

1025/200

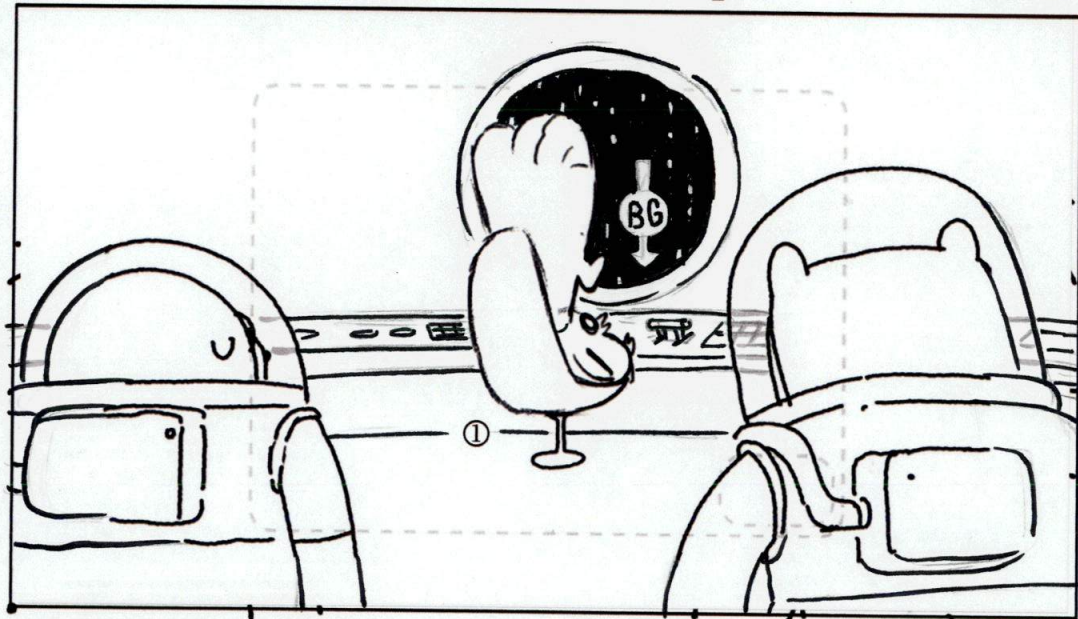
1025/200



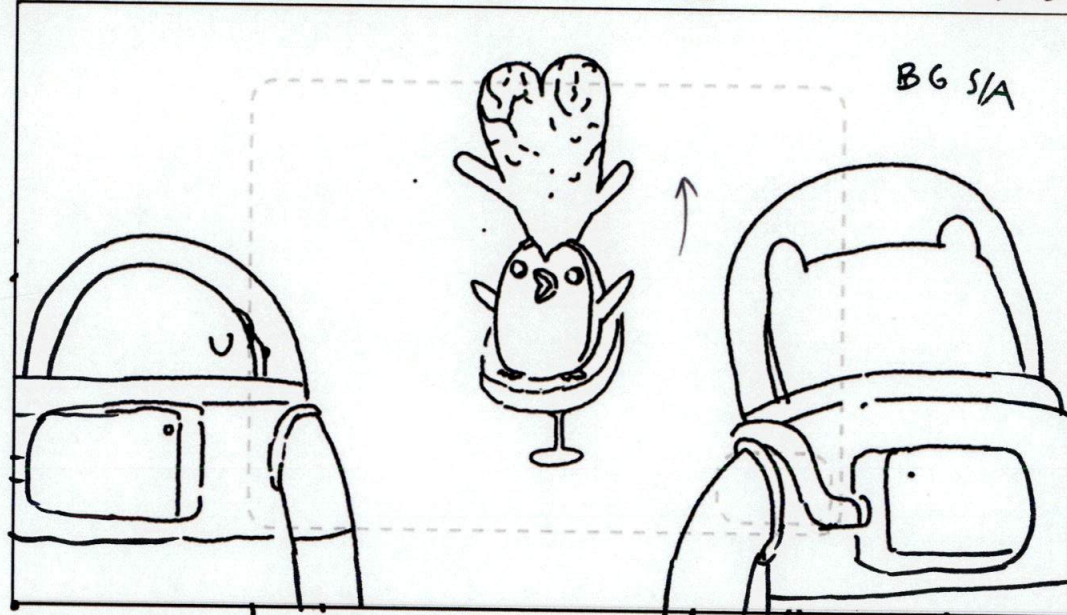
# ADVENTURE TIME



Sc. 31 Pnl. A Bg. day night



Sc. 31 cont Pnl. B Bg. day night



Dialog:

Q: IT ALL BECOMES CLEAR!

Q: I AM MORE THAN GUNTHER.

Action:

Timing:



- G STANDS.  
- G STRETCHES INTO  
'ORGALORG' SHAPE.

OCT 31 2014

Production :

EPISODE #

1025-200

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Page 38  
**DOANEXT**  
day night

1025/200



# ADVENTURE TIME



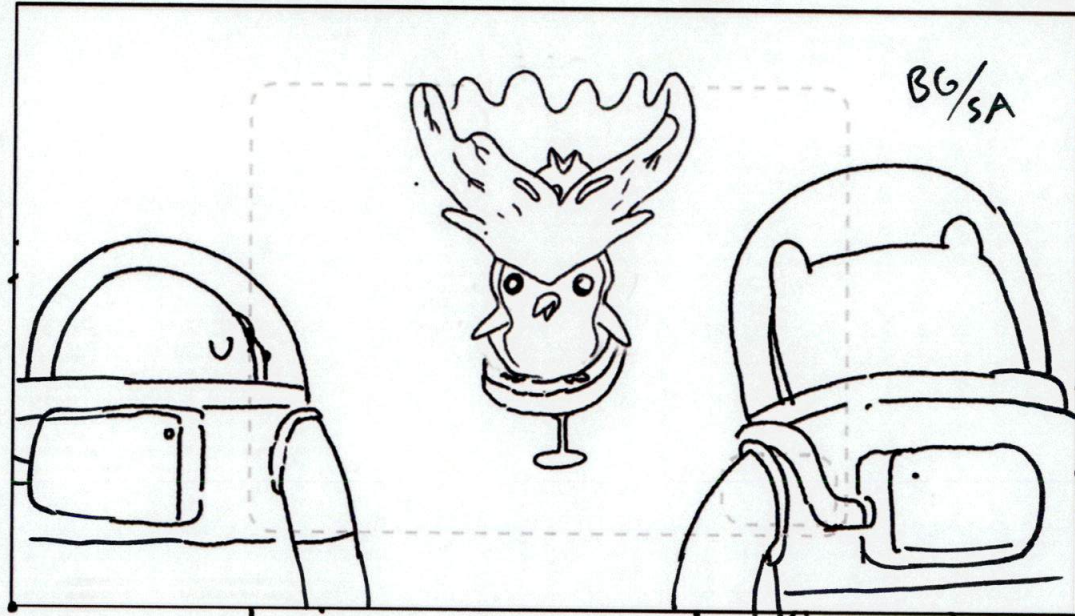
Sc.

31 CONT Pnl.

C

Bg.

day night

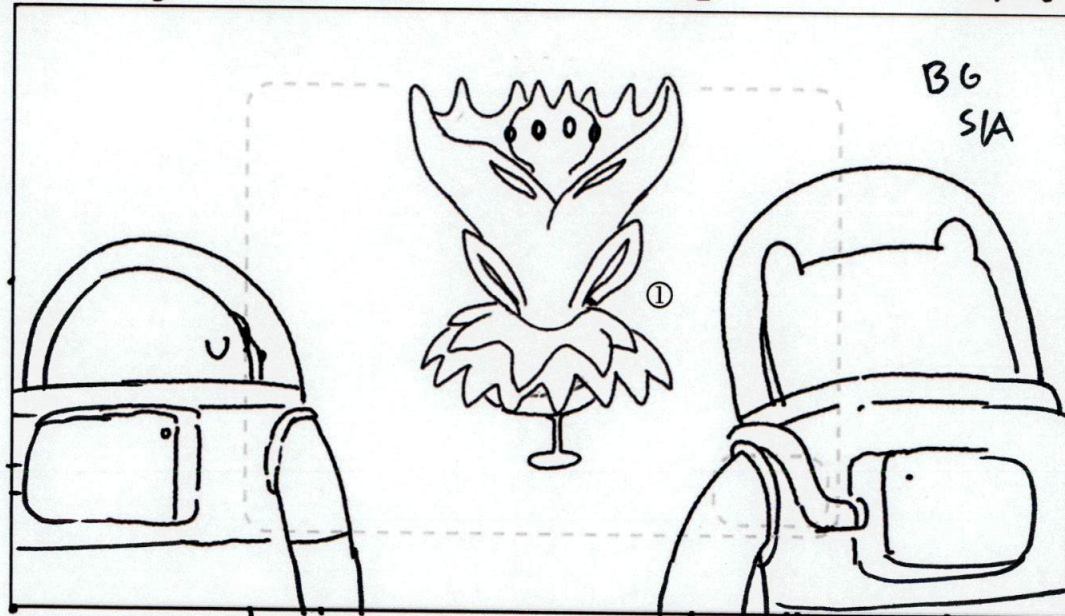


Sc.

31 CONT Pnl.

D

Bg.



Page 38 A  
39 NEXT  
day night

Dialog:

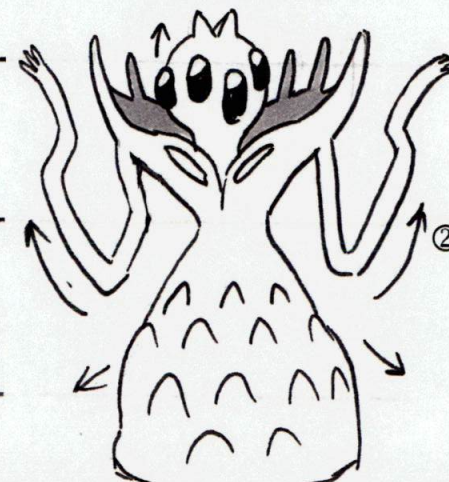
Q: LIKE A MIGHTY CHRYSALIS PUSHING OUT OF A DAMP COCOON --

Action:

Timing:

- G STANDS.  
- G STRETCHES INTO  
'ORGALORG' SHAPE.

OCT 31 2014



EPISODE #

Production :

1025-200

1025/2001

1025/200



# ADVENTURE TIME



NO SC'S  
32-33

Page **39**

NO PGS 40-41  
day night

Sc.

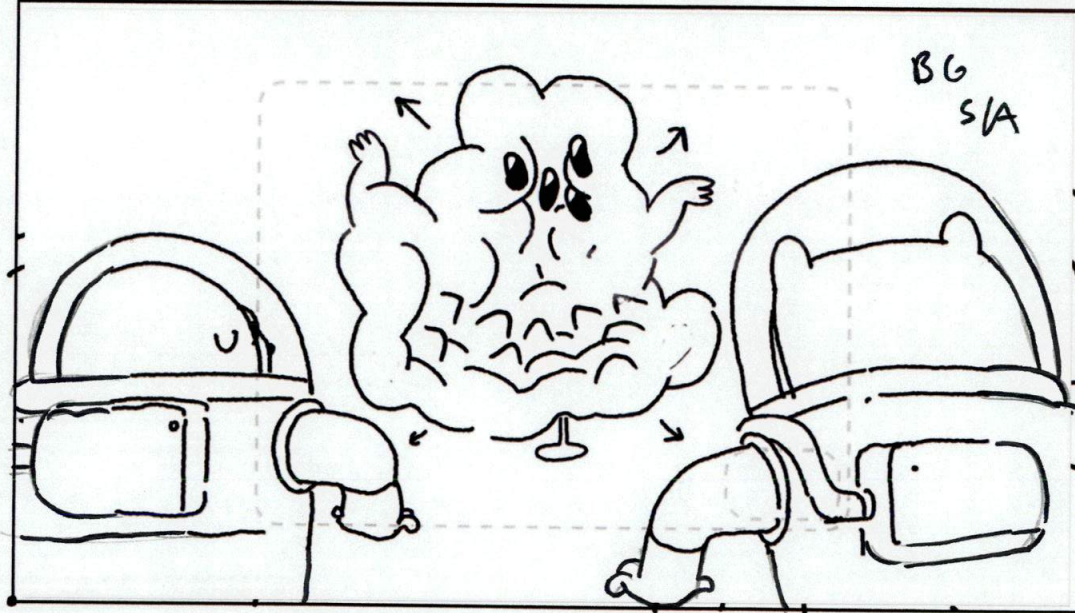
31 CONT

Pnl.

E

Bg.

day night



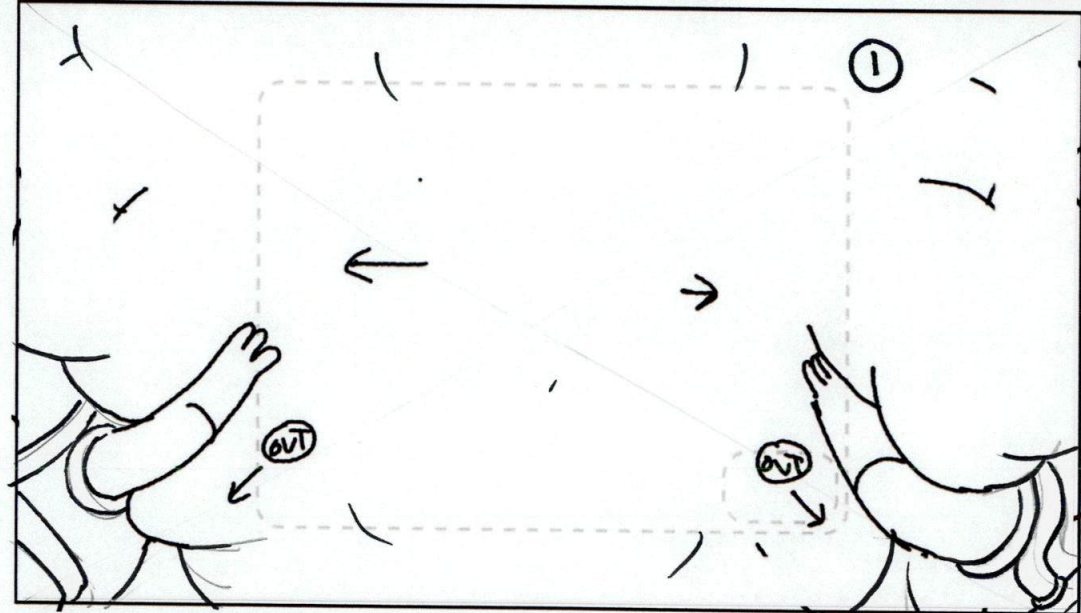
Sc.

31 CONT

Pnl.

F

Bg.



Dialog:

O: I EMERGE!

SFX: \*WHUMP!\*

Action:

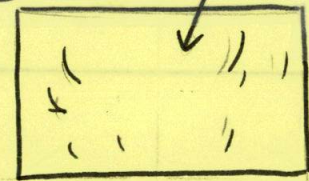
-ORGALORG EXPANDS TO FILL MODULE.

-F+J ARE PUSHED OFF/S.

Timing:

OCT 31 2014

② GUNT. FLESH.



EPISODE #

Production :

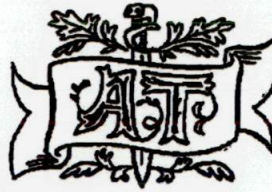
1025-200

1025/200

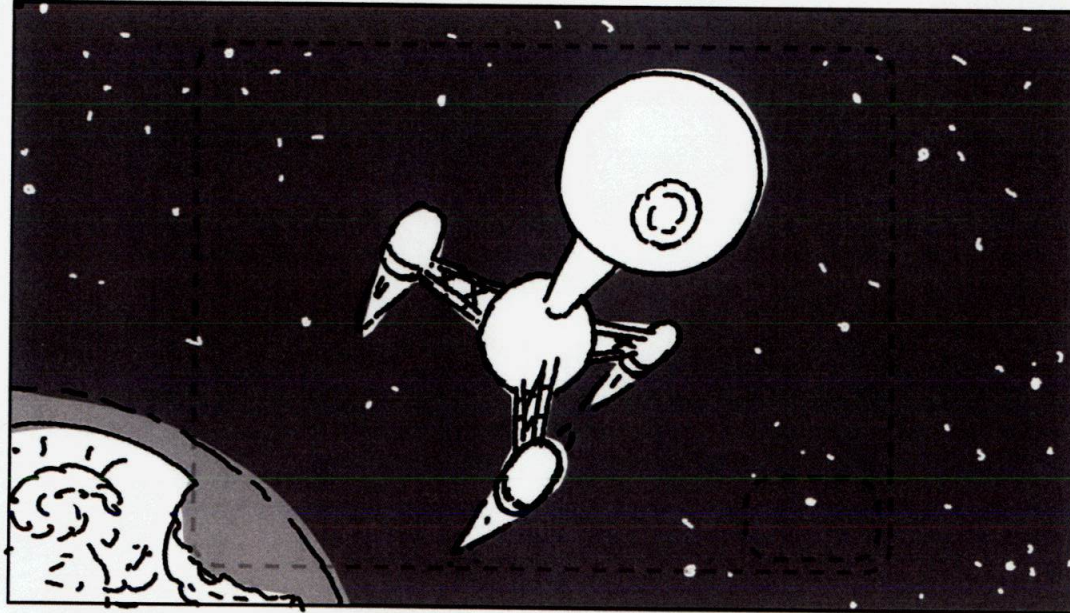
1025/200



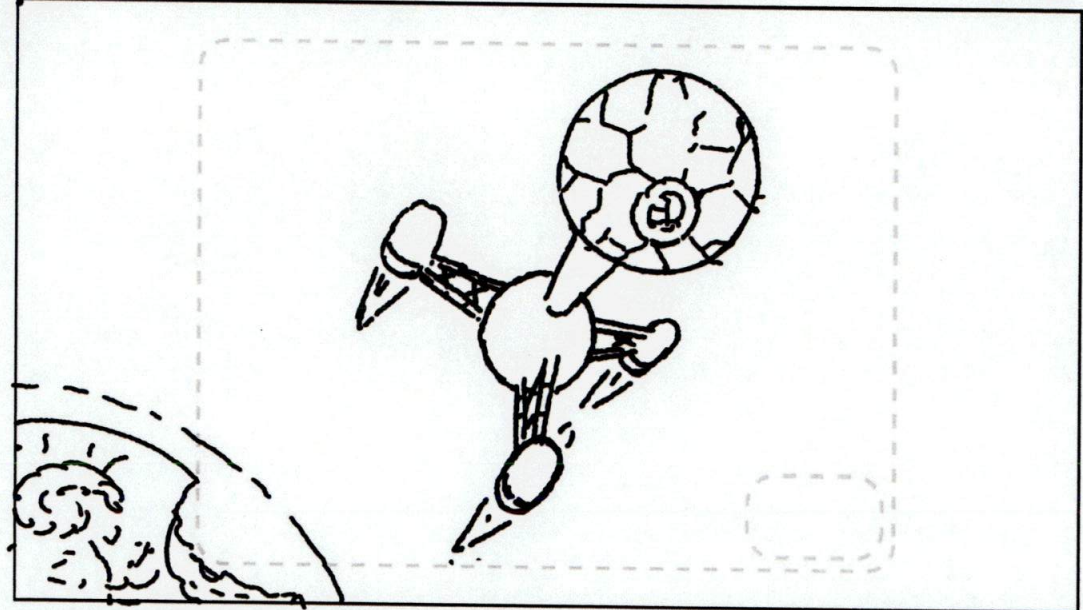
# ADVENTURE TIME



Sc. 34 Pnl. A Bg. day night



Sc. 34 CONT Pnl. B Bg. day night



Dialog:

SFX: \* KRACK \*

Action:

- Cracks appear in CONTROL MODULE.

Timing:

OCT 31 2014

EPISODE #

Production :

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1025/2001

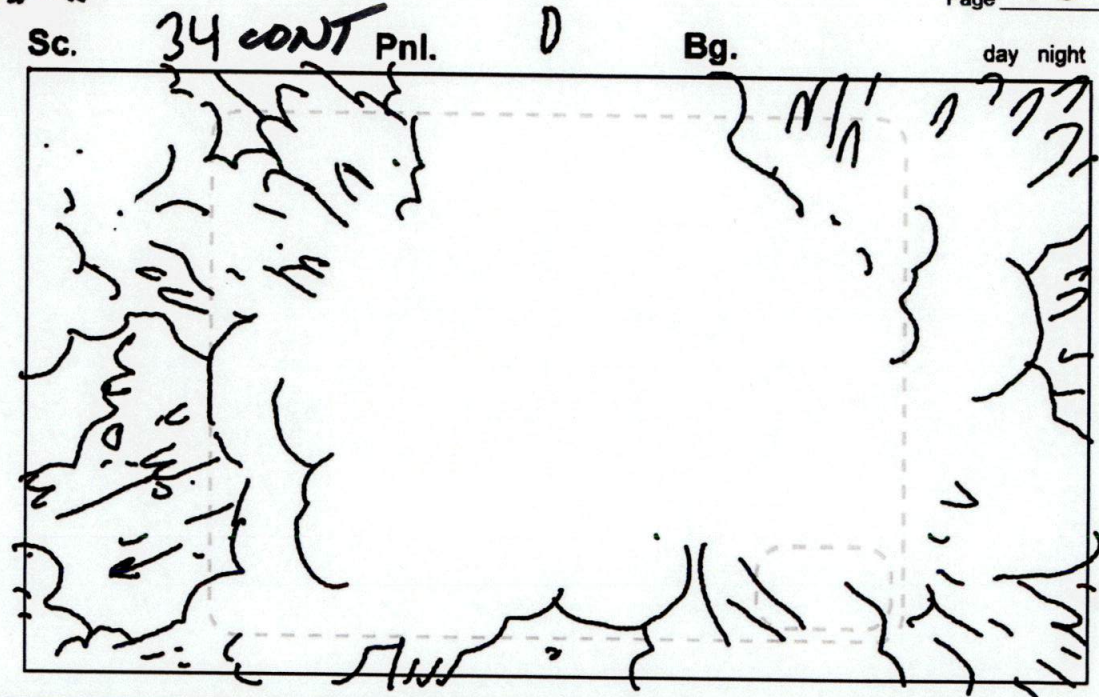
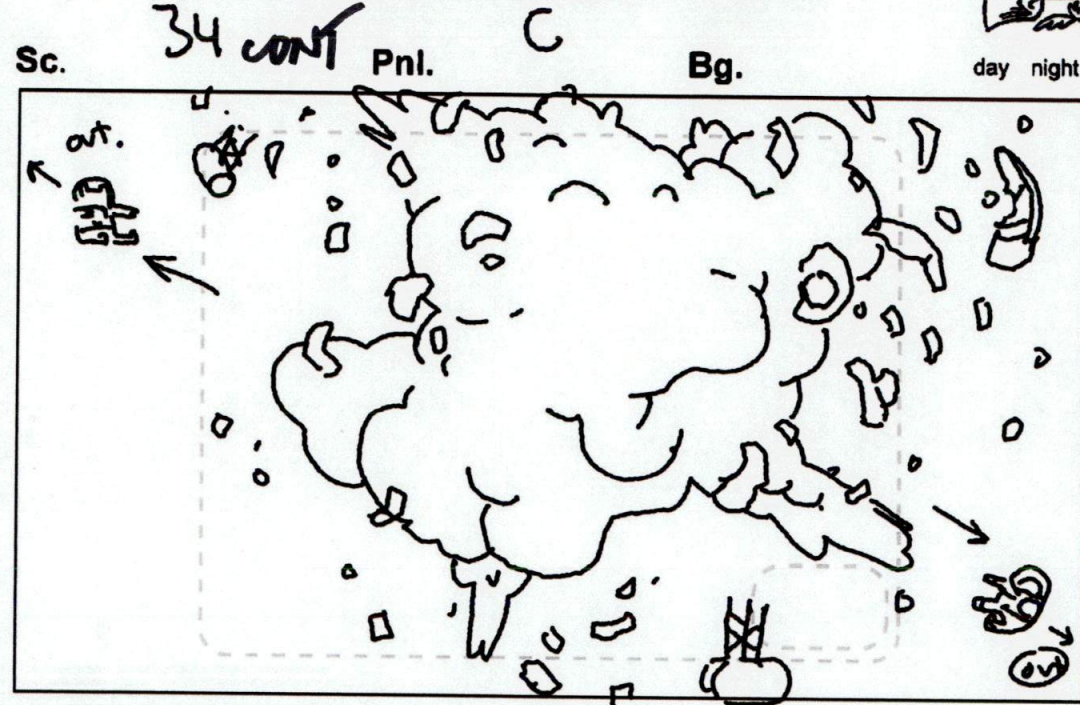
1025/200



# ADVENTURE TIME



Page 43



Dialog:	SFX: * WHOMP *	
Action:	- buster expands Exploding ship outwards	FILLING THE SCREEN.
Timing:	OCT 3 1 2014	

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Production :

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1025/200

10 25 / 20 0



# ADVENTURE TIME



Sc.

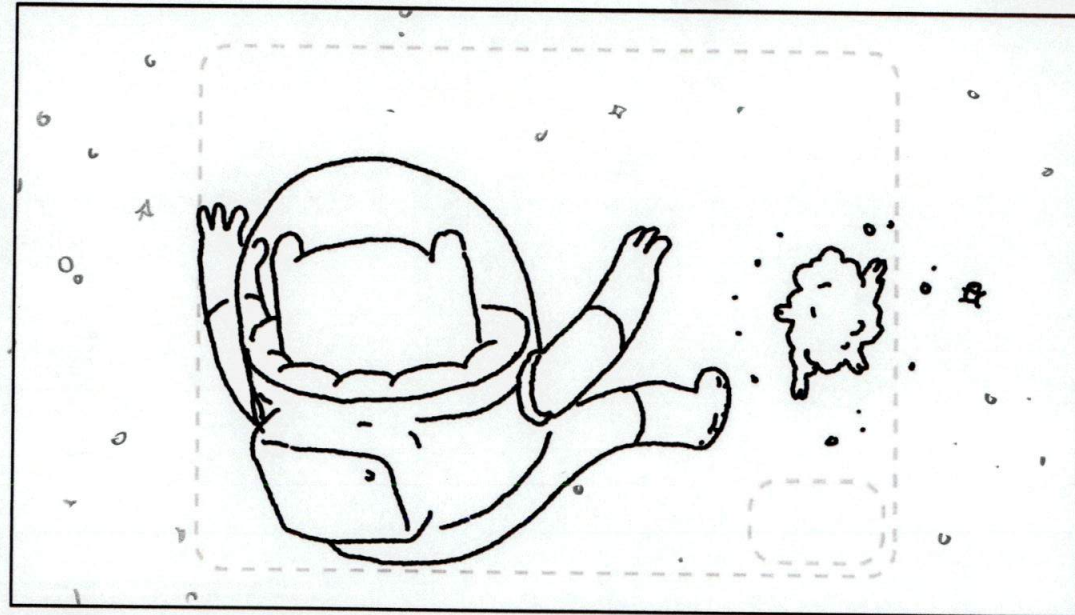
35

Pnl.

A

Bg.

day night



Sc.

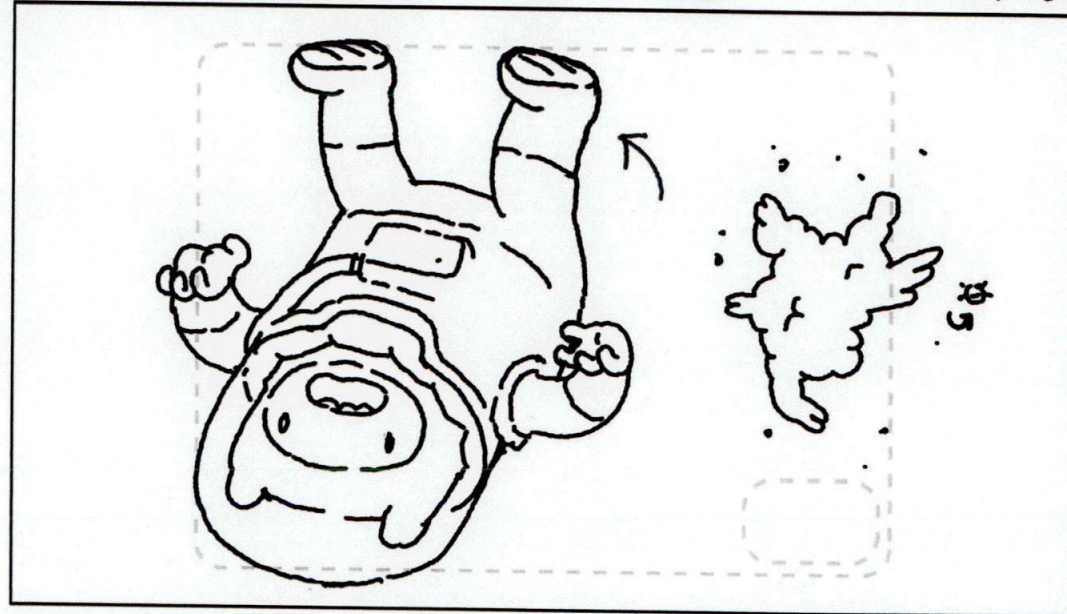
35 cont

Pnl.

B

Bg.

day night



Dialog:

F/ JAKE, YOU OK?

Action:

- F. SPINS IN PLACE.

- Gutter expands in the Distance.

- JAKE spins in the BG

Timing:

OCT 3 1 2014

Production :

EPISODE #

1025-200

1025/200

1025/200

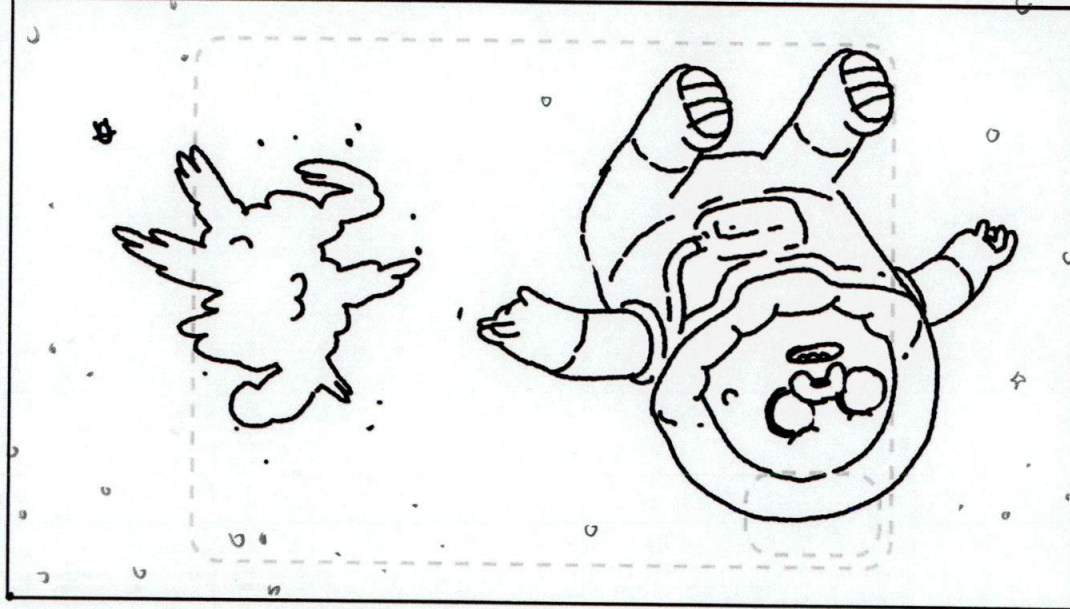


# ADVENTURE TIME

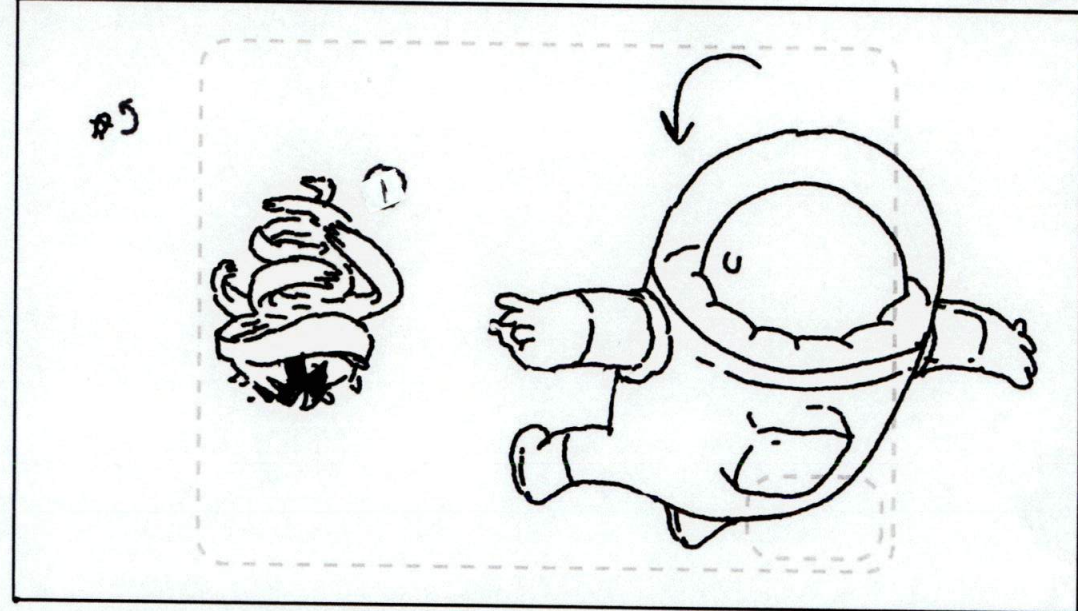


Page 45

Sc. 36 Pnl. A Bg. day night



Sc. 36 cont Pnl. B Bg. day night



Dialog:

J/ YEAH MAN, JUST DON'T CROAK OUT HERE.

J/ Hey man look at Gunter!

Action:

- Gunter starts to coalesce into a form.  
FINN still spins in the distance.

Timing:

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Production :

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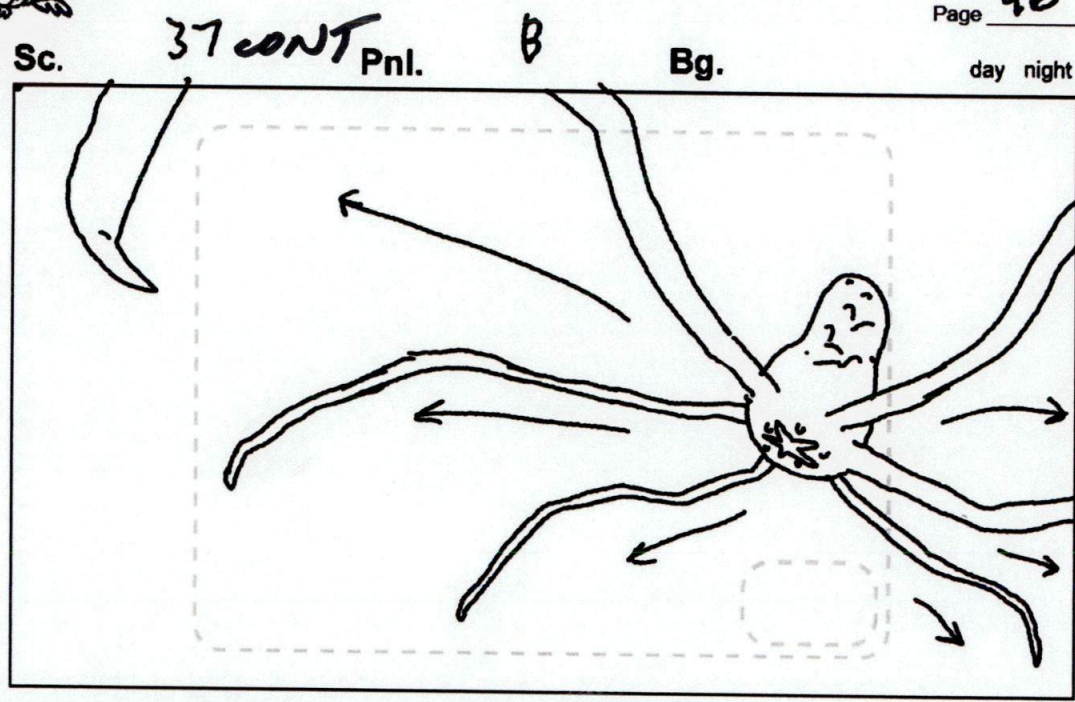
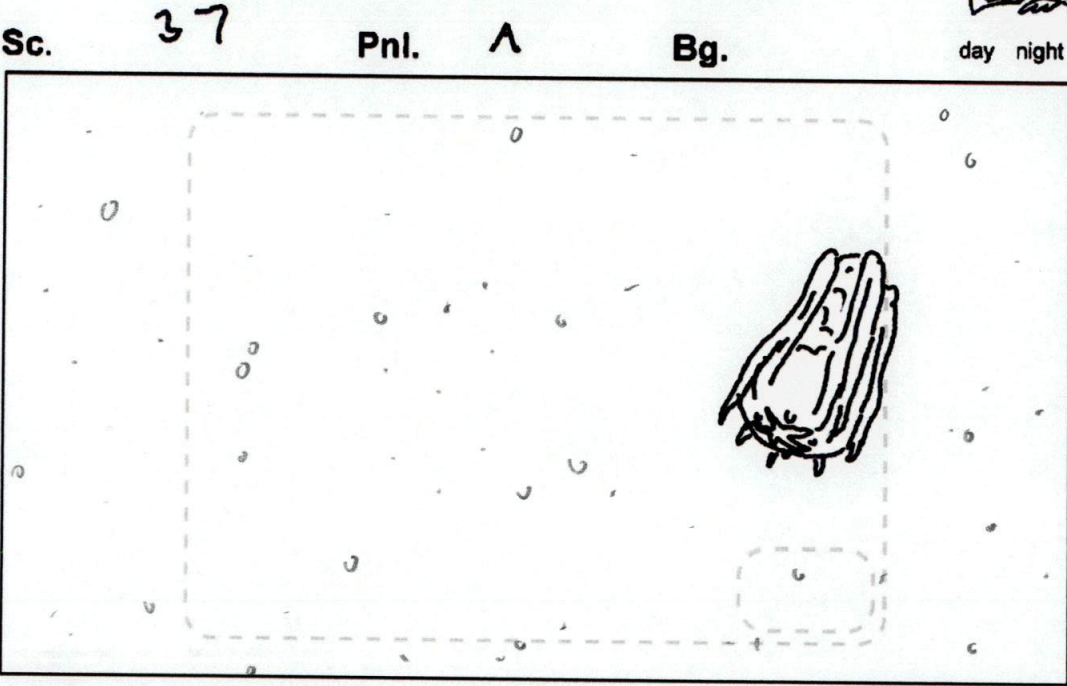
1025-200

1025/200

1025/200



ADVENTURE TIME



Dialog:	<u>ORGALORG</u> : <b>BEHOLD!</b>
Action:	Gusters Legs extend.
Timing:	OCT 3 1 2014

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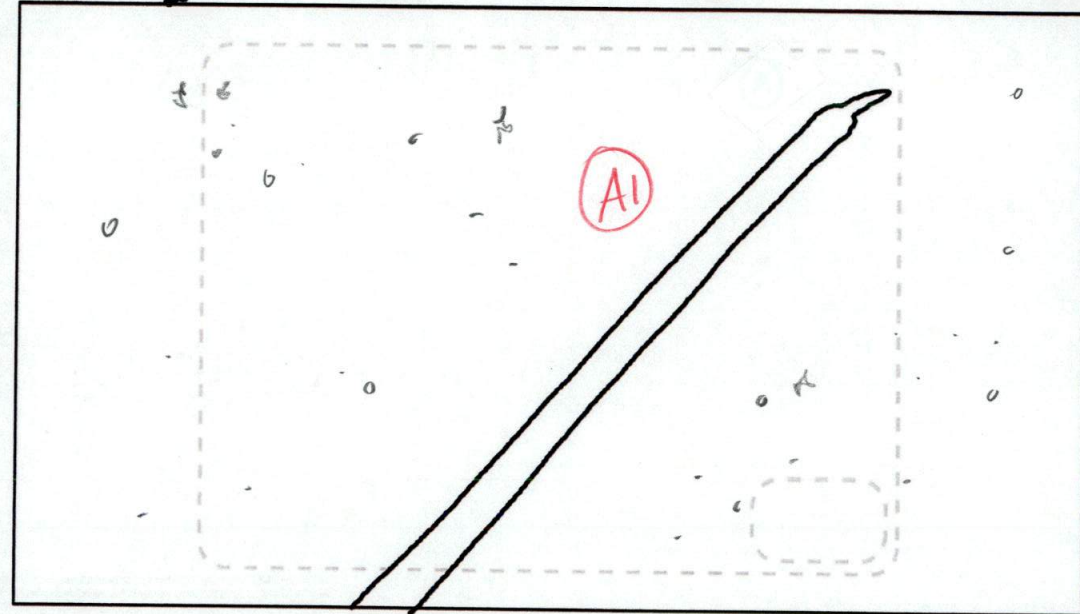
1025/200



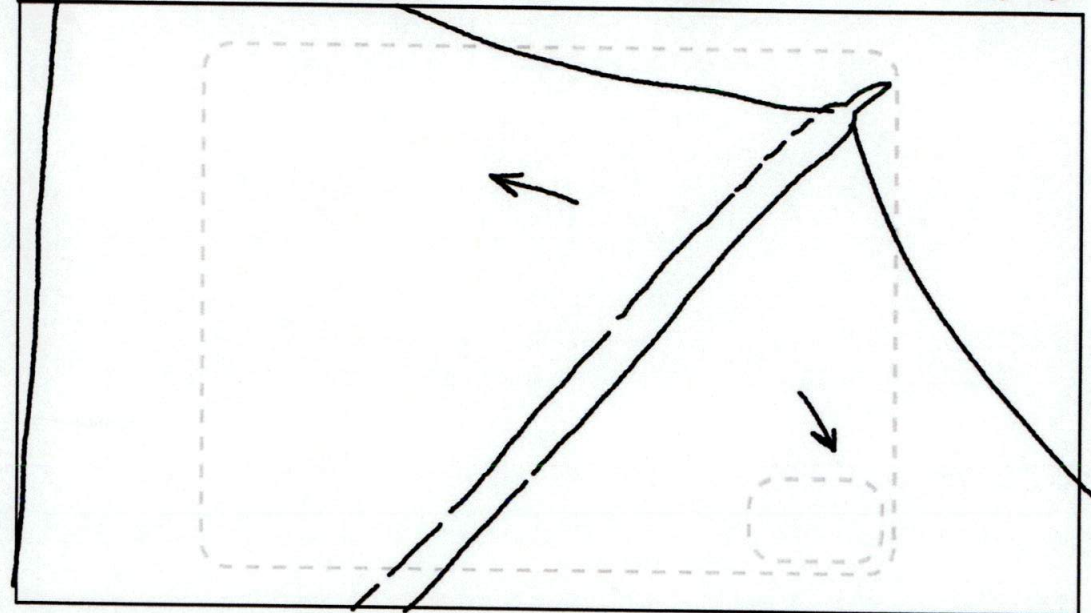
# ADVENTURE TIME



Sc. **38** Pnl. **A** Bg. day night



Sc. **38 cont** Pnl. **B** Bg. day night



Dialog:	
SFX: * GROWING SOUNDS *	
Action:	Apprentice splits and separates.
Timing:	Extending a webbing.

OCT 31 2014

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1025/200



# ADVENTURE TIME

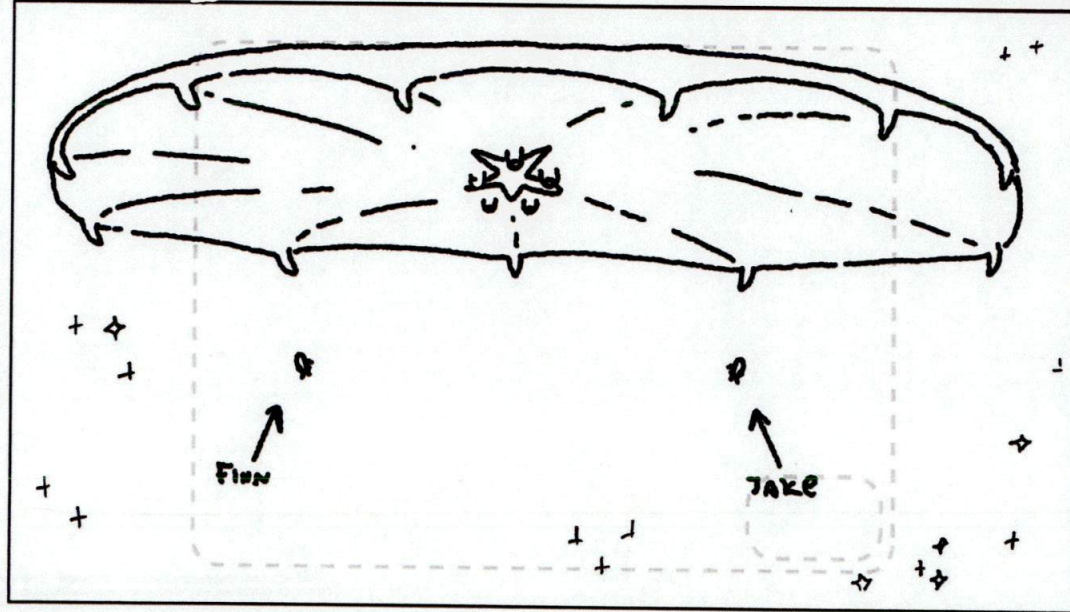


Sc. 39

Pnl. A

Bg.

day night



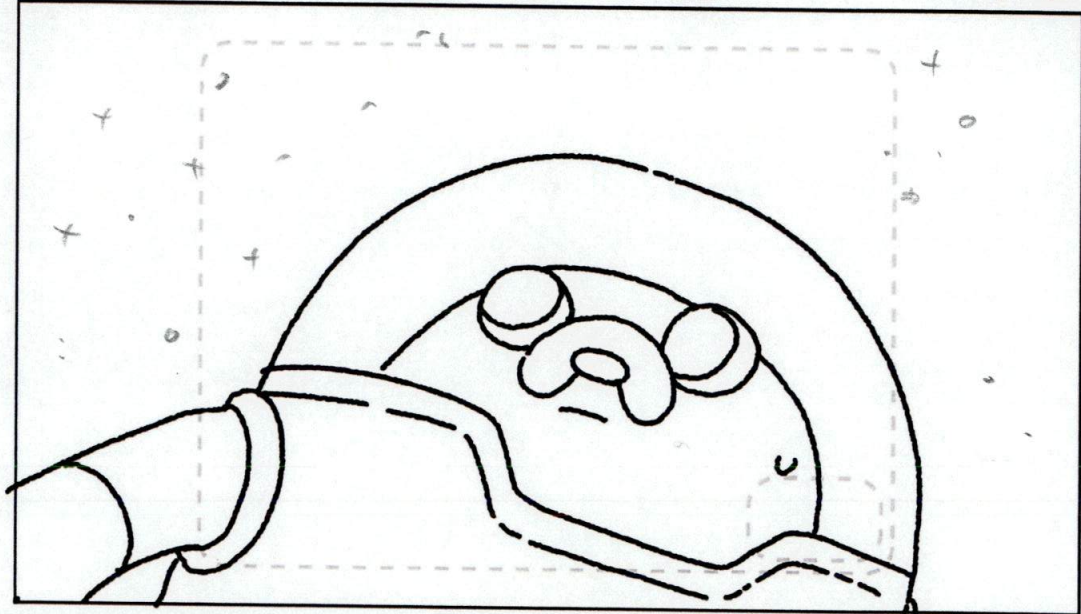
Sc. 40

Pnl. A

Bg.

Page

day night



Dialog:

O/ I AM ORGALORG!!!!

Action:

- ORGALORG IS MASSIVE ABOVE F&J.

Timing:

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48A NEXT

1025/200



REFERENCE ONLY.

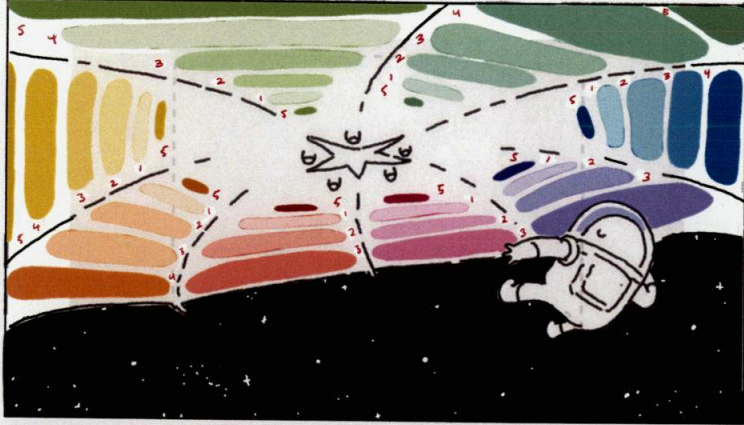
# ADVENTURE TIME



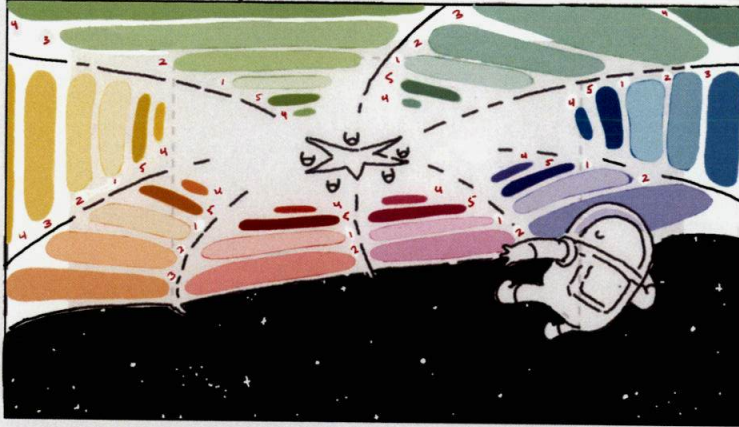
LIGHT FX POSES FOR  
SC. 41

Page 48 A  
49 NEXT

①



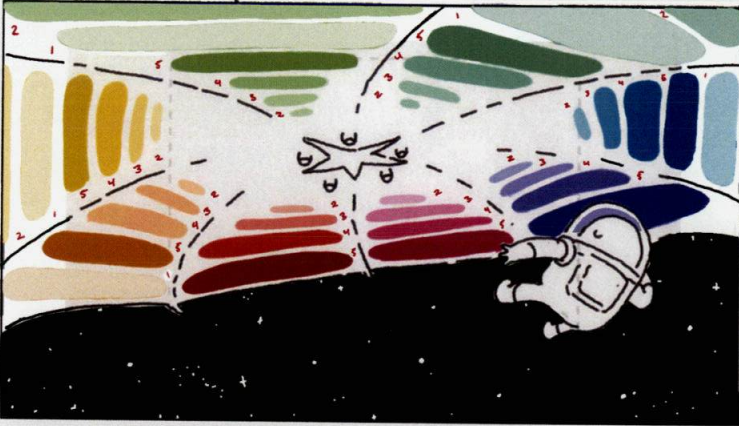
②



③



④



⑤



CYCLE:

①, ②, ③, ④, ⑤, ①, ②, ③, ④, ⑤ REPEAT.

NOTE: SEE REF MOV.

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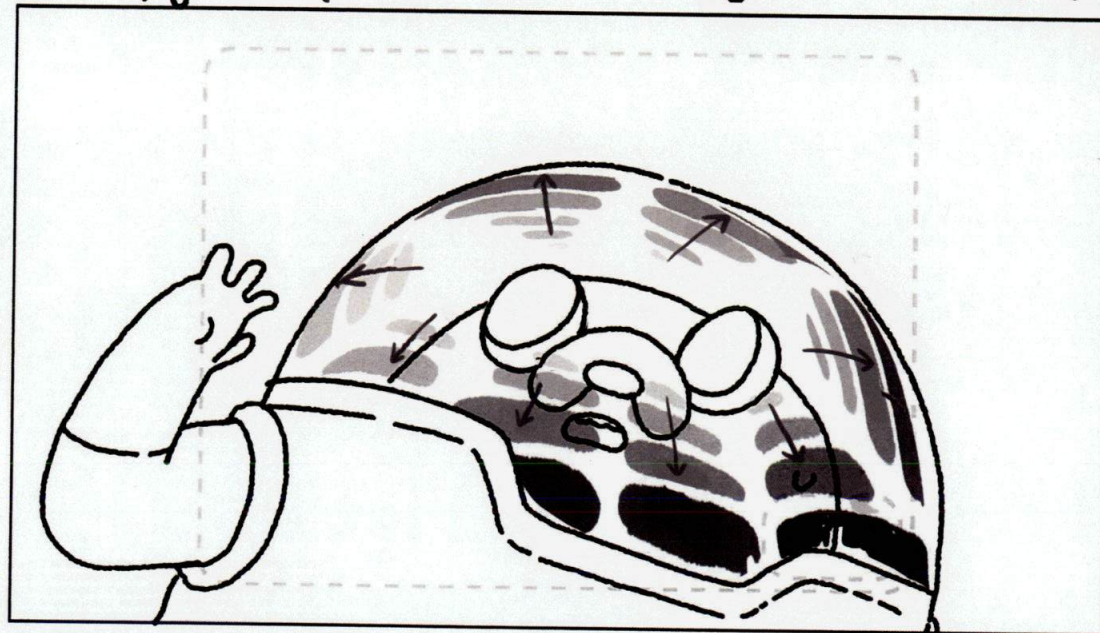
# ADVENTURE TIME



Sc. 40 CONT Pnl. B

Bg.

day night

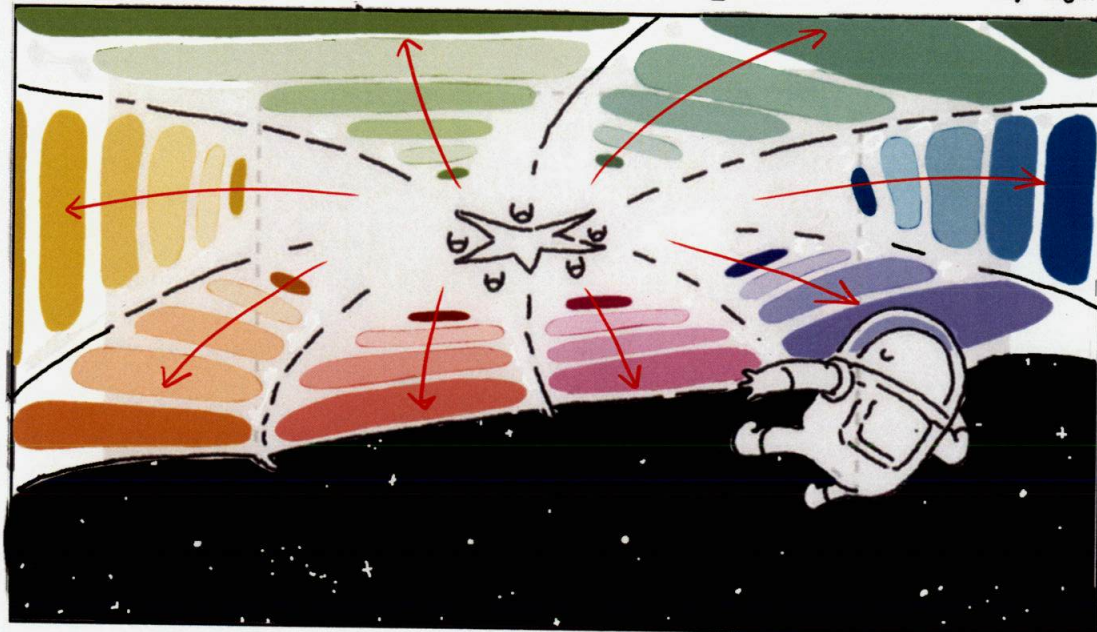


Sc. 41

Pnl. A

Bg.

day night



Dialog:

J/WHOA...

SFX: \* Wom-Wom-Wom \*

Action:

LIGHTS appear Reflected in JAKES Helmet.

- LIGHTS play across GUNTERS new form.

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Timing:

- SEE PG 50A FOR POSES.
- SEE REF. MOV.

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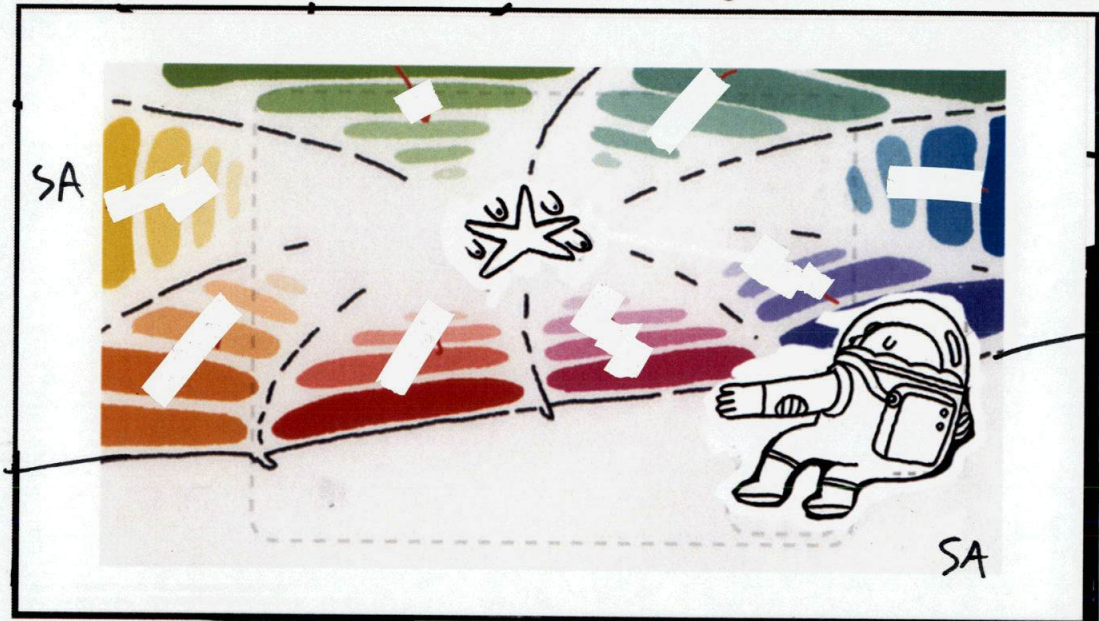


# ADVENTURE TIME

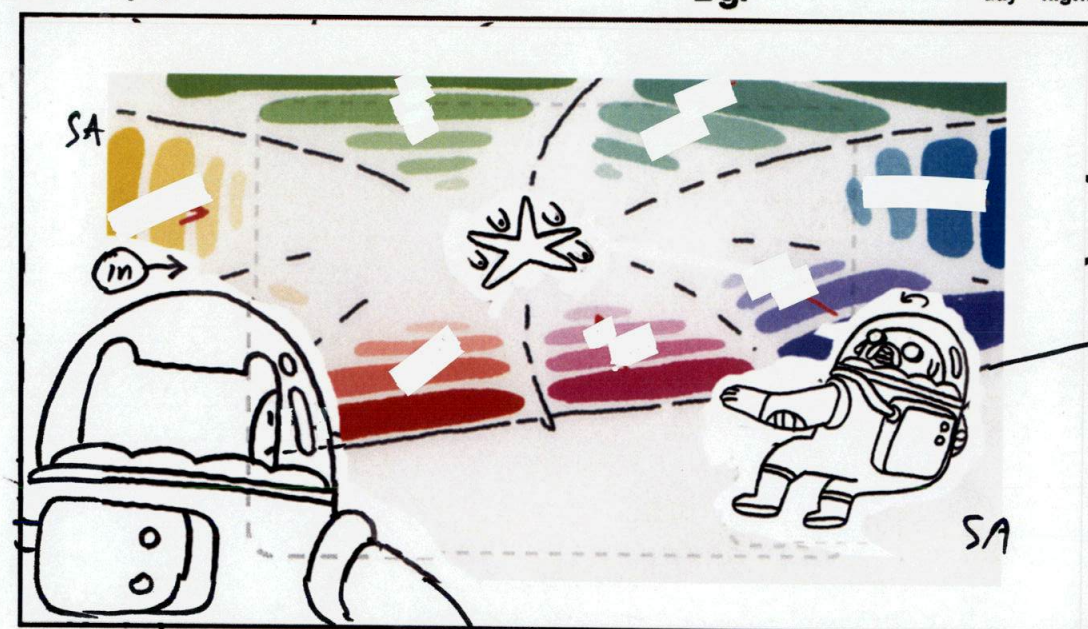


Page **50**

Sc. **41 CONT** Pnl. **B** Bg. day night



Sc. **41 CONT** Pnl. **C** Bg. day night



Dialog:	<u>Jake</u> That's pretty.	<u>J</u> Looks good right?
Action:		
Timing:		

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1025/200

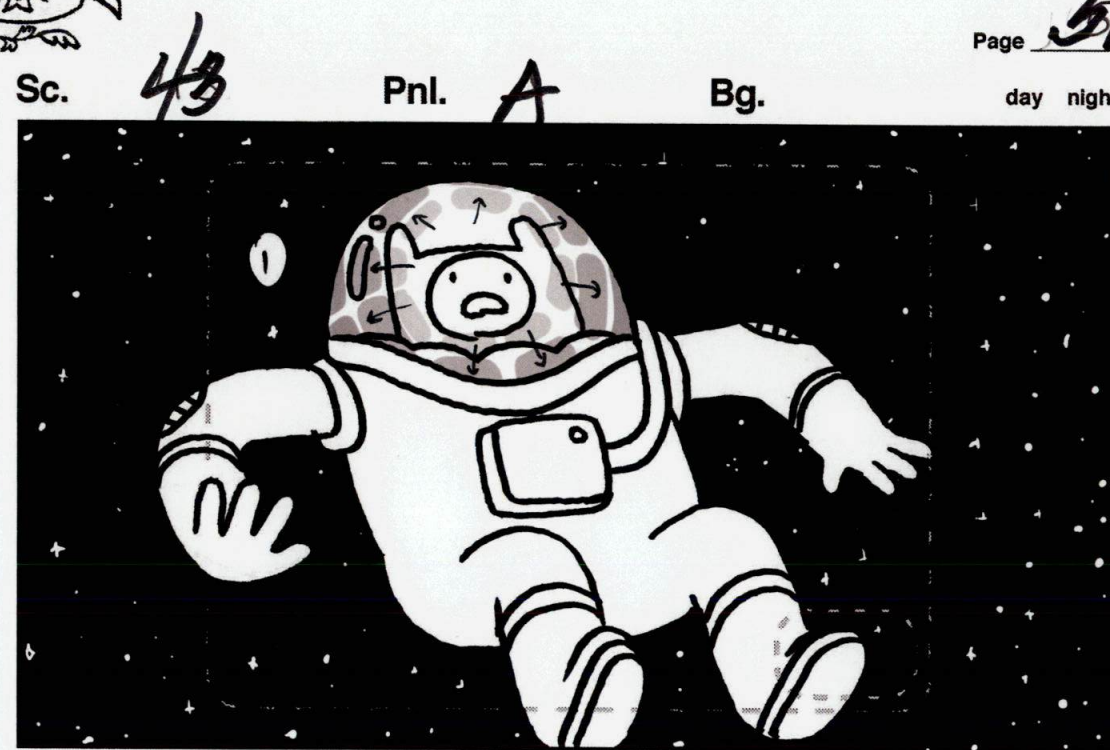
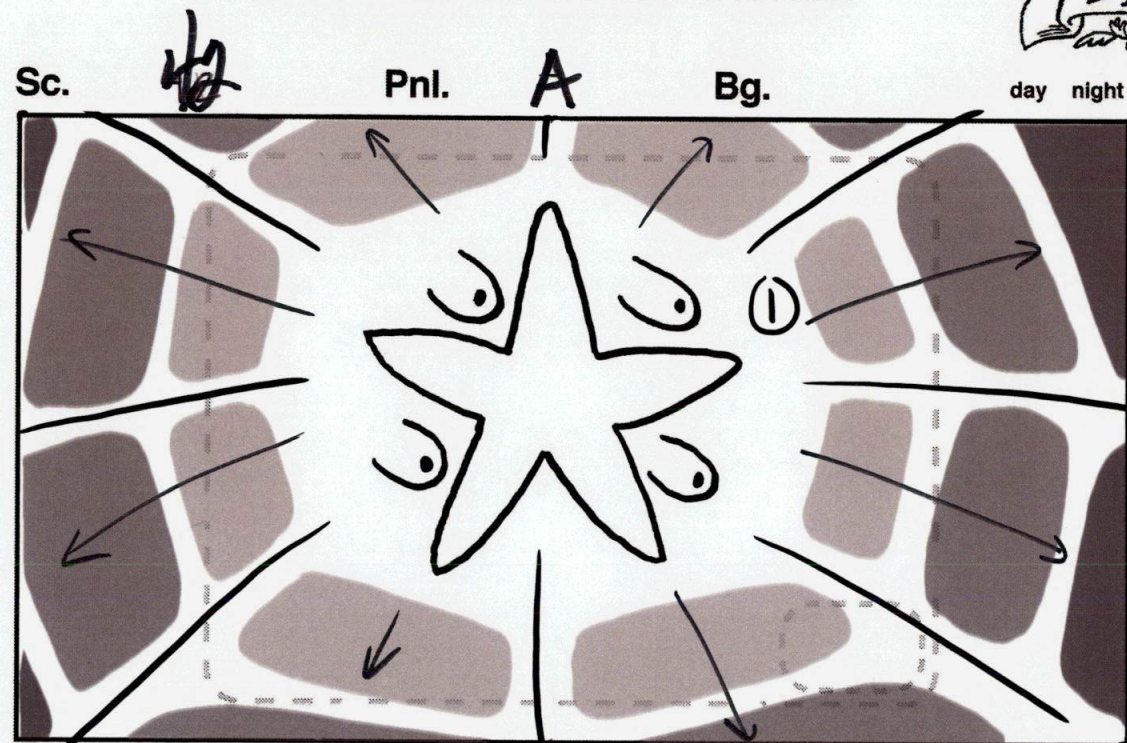
1025/200

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# ADVENTURE TIME

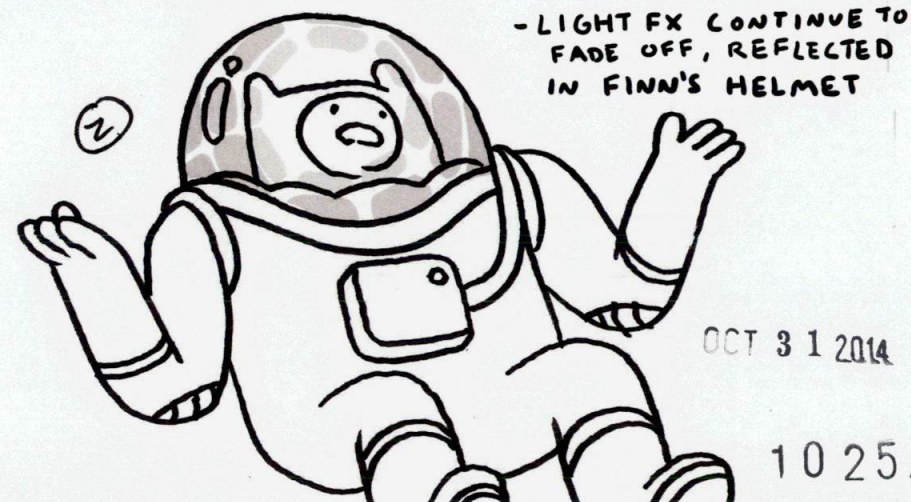
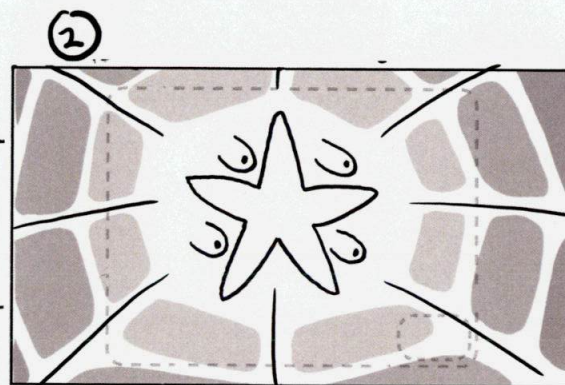


Dialog: Orgalorg! Hey where's Glob.

Finn ① I don't know. ② He exploded in space.

Action:  
-LIGHT FX BEGIN TO FADE OFF

Timing:



OCT 31 2014

1025/200

Production:

EPISODE #

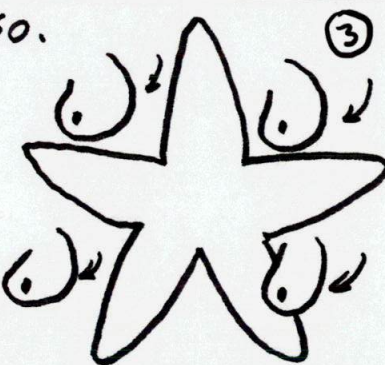
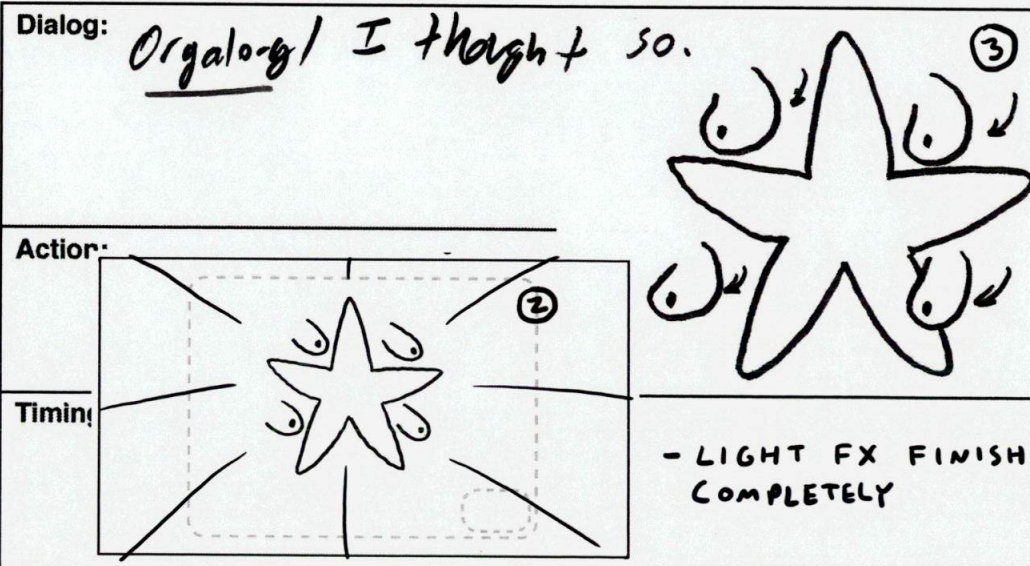
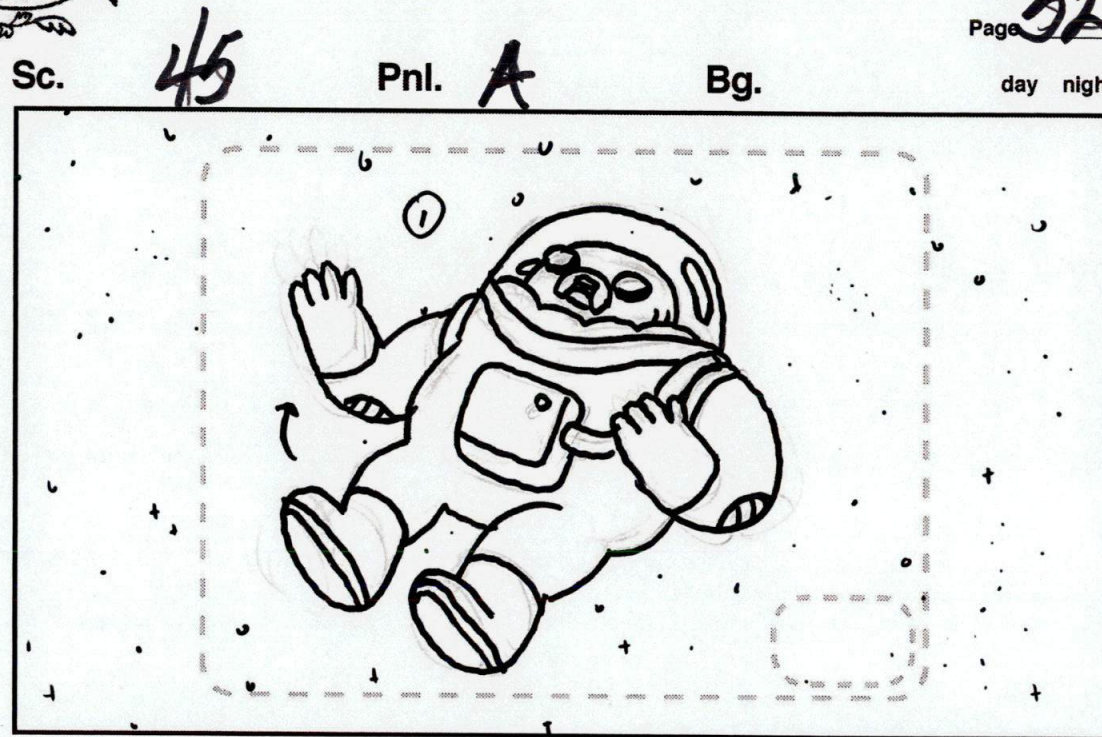
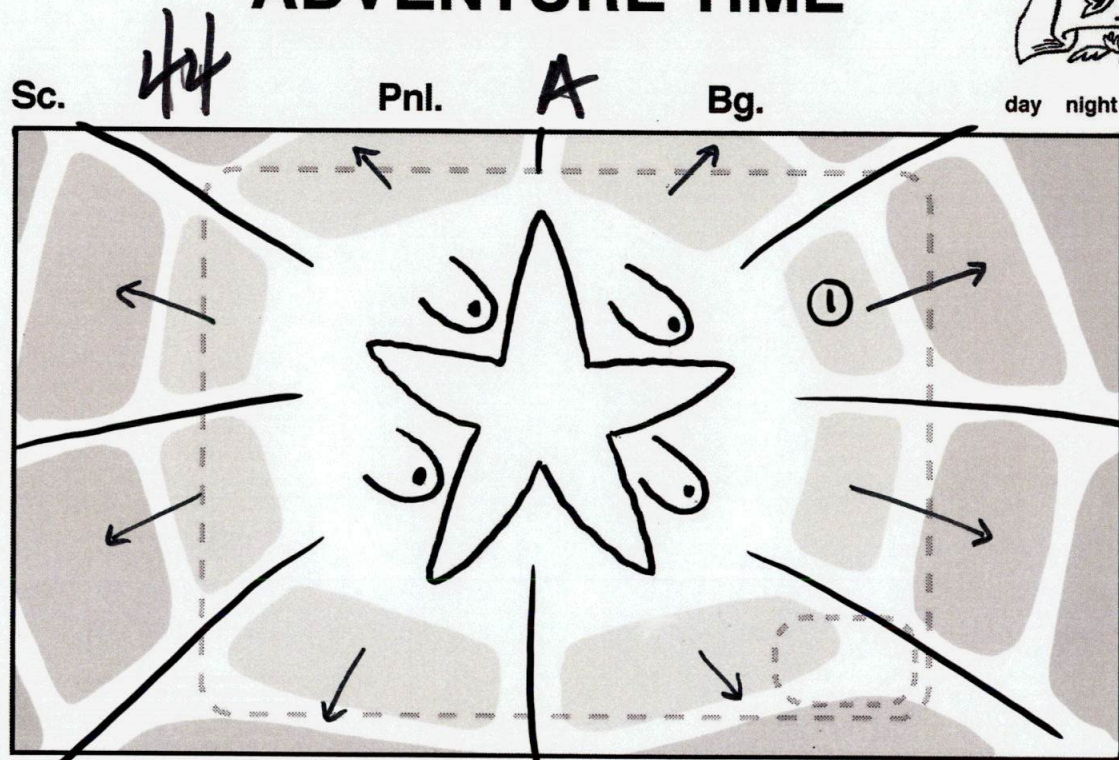
1025-200 002/5201



# ADVENTURE TIME

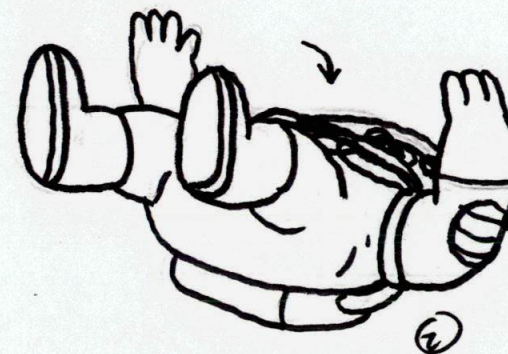


Page 52



- LIGHT FX FINISH FADING OFF COMPLETELY

Jake! Man are you still Gunter?



OCT 31 2014

1025-200 1025/2001

Production:

1025/200



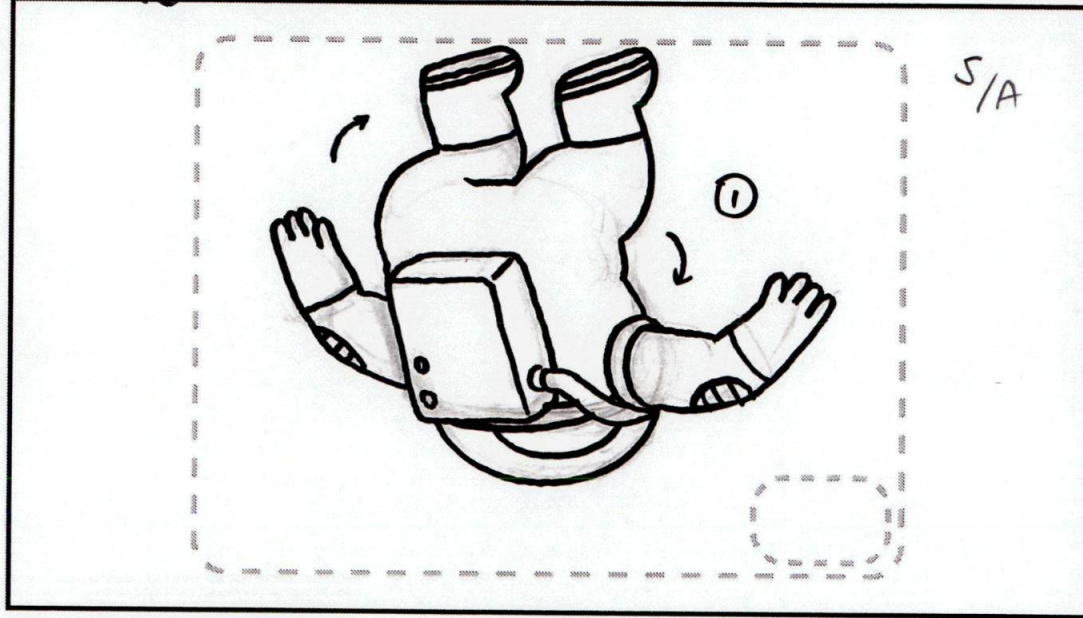
# ADVENTURE TIME



Page **53**

Sc. **45 cont** Pnl. **B** Bg.

day night

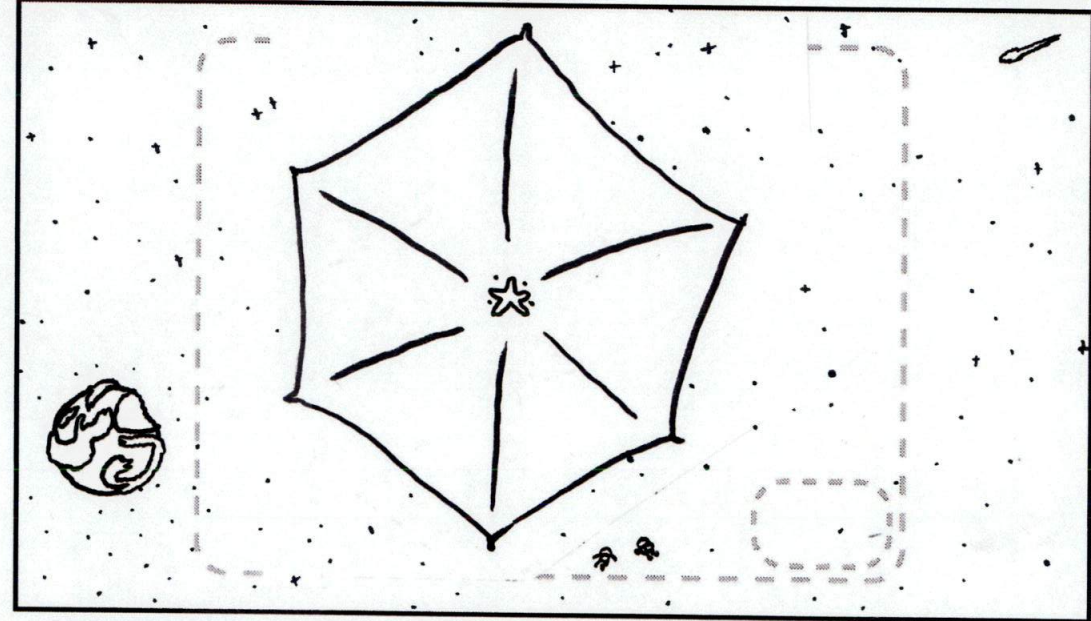


Sc. **46**

Pnl. **A**

Bg.

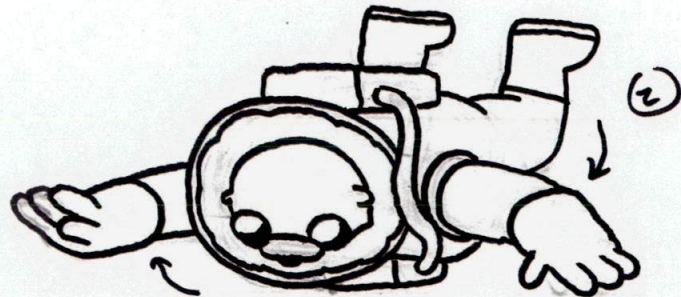
day night



Dialog: **J/O'cavse yov seem yov're not-**

Action:

Timing:



Orgalorg / I'm Orgalorg.

OCT 3 1 2014

EPISODE #

Production:

1025-200

1025/200

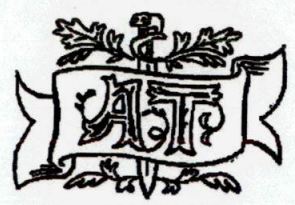
1025/200



1025/200

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# ADVENTURE TIME



Sc. 46 cont Pnl. B Bg. day night

Sc. 47 Pnl. A Bg. day night

Dialog:	<u>Finn</u> Well what the heck are you doing Orgalorg?	<u>Org</u> It was just time to come out again.
Action:		
Timing:	OCT 31 2014	

Production :

EPISODE #

1025-200

1025/2001

1025/200



# ADVENTURE TIME



Sc.

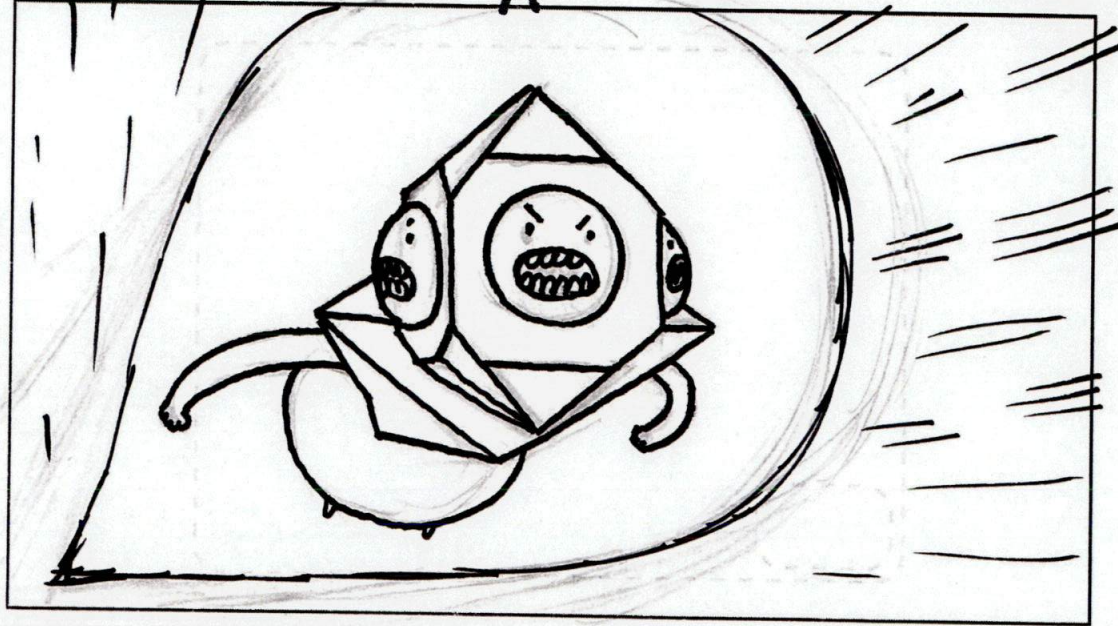
48

Pnl.

A

Bg.

day night



Sc.

49

Pnl.

A

Bg.

day night



Dialog:

Orgalorg / "Glob KO'ing himself"

Orgalorg / "The arrival of the Catalyst Comet"

Action:

< RE-USE SCENE FROM ASTRAL PLANE >

< REUSE SCENE FROM END OF 'BE SWEET' >

Timing:

OCT 31 2014

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1025-200

1025/200

Production :

1025/200



# ADVENTURE TIME



cut

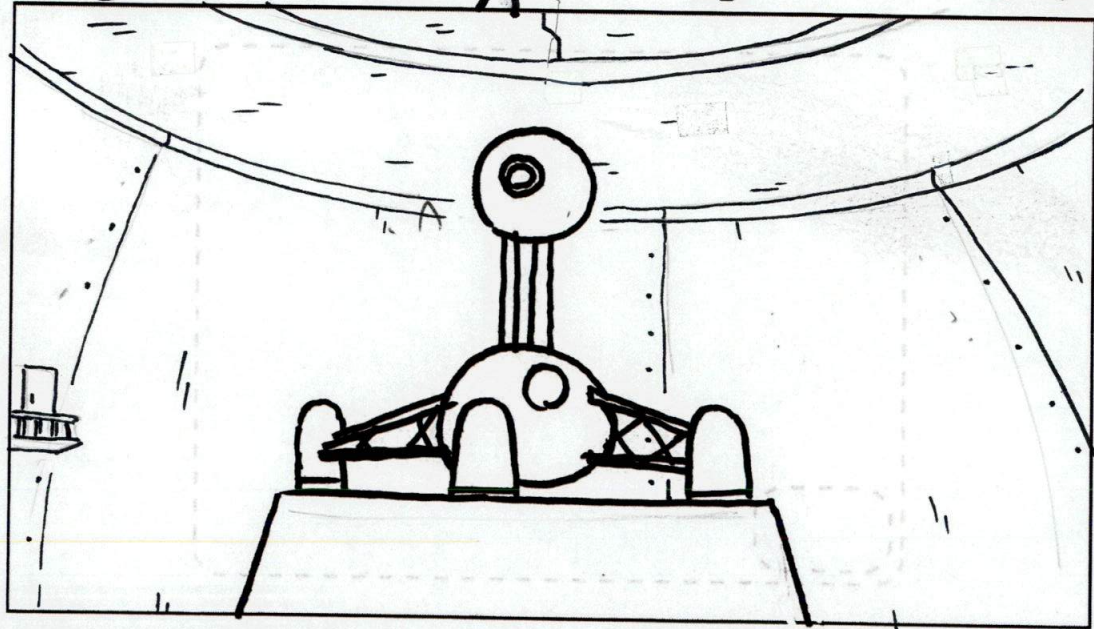
Page 56

Sc. 50

Pnl. A

Bg.

day night

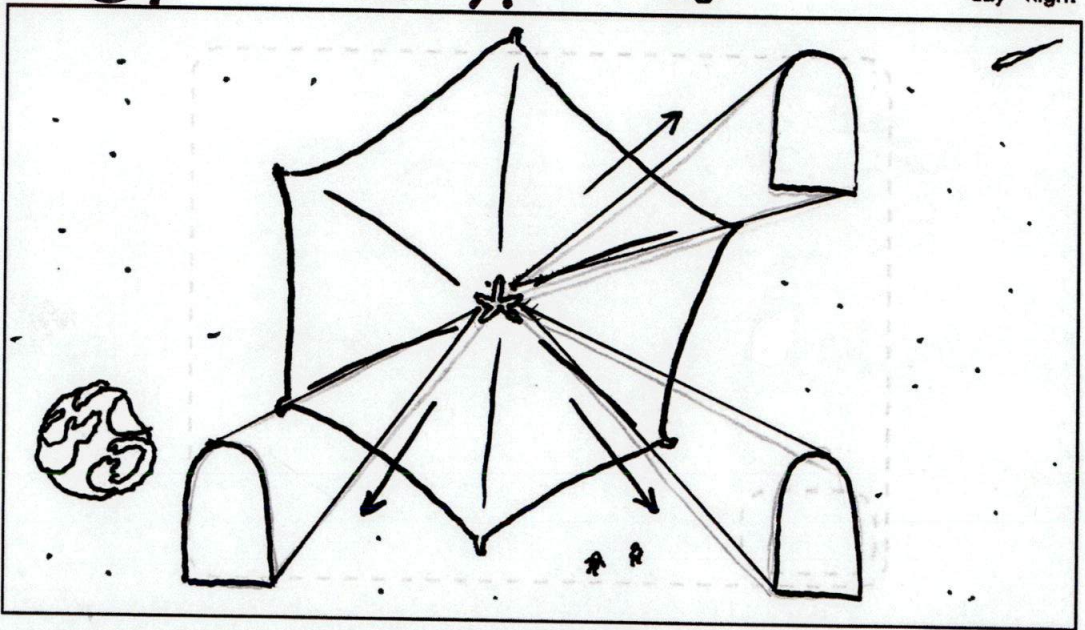


Sc. 51

Pnl. A

Bg.

day night



Dialog:  
Org! "and a ship to carry me out  
of this planet's gravity"

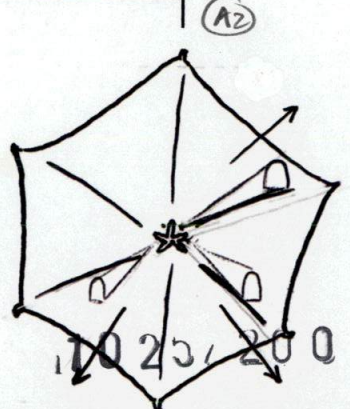
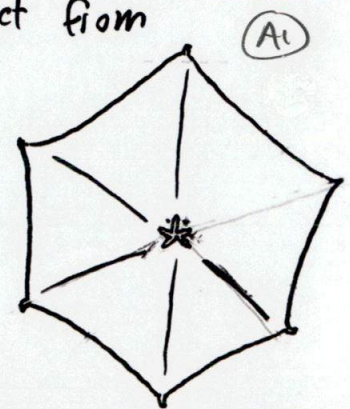
Orgalorg! These are doorways the Universe  
presented to me.

OCT 3 1 2014

Action:

- 3 doors of light project from  
Orgalorg's eyes.

Timing:



1025-200

EPISODE #

1025/2001

1025/200

1025/200



# ADVENTURE TIME



1142 Cut

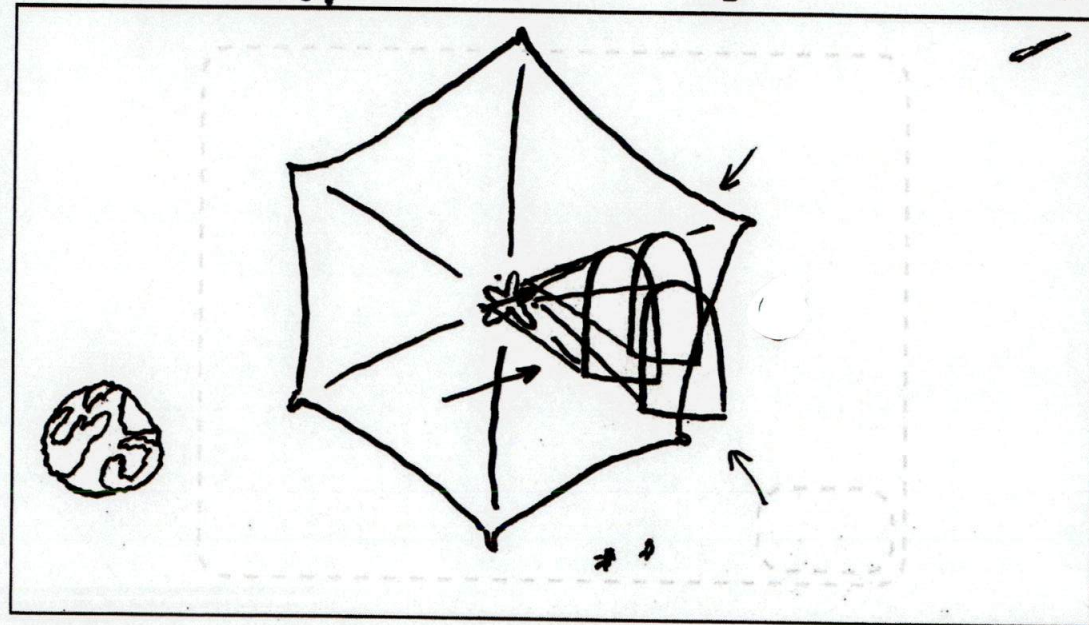
Sc.

51 cont Pnl.

B

Bg.

day night



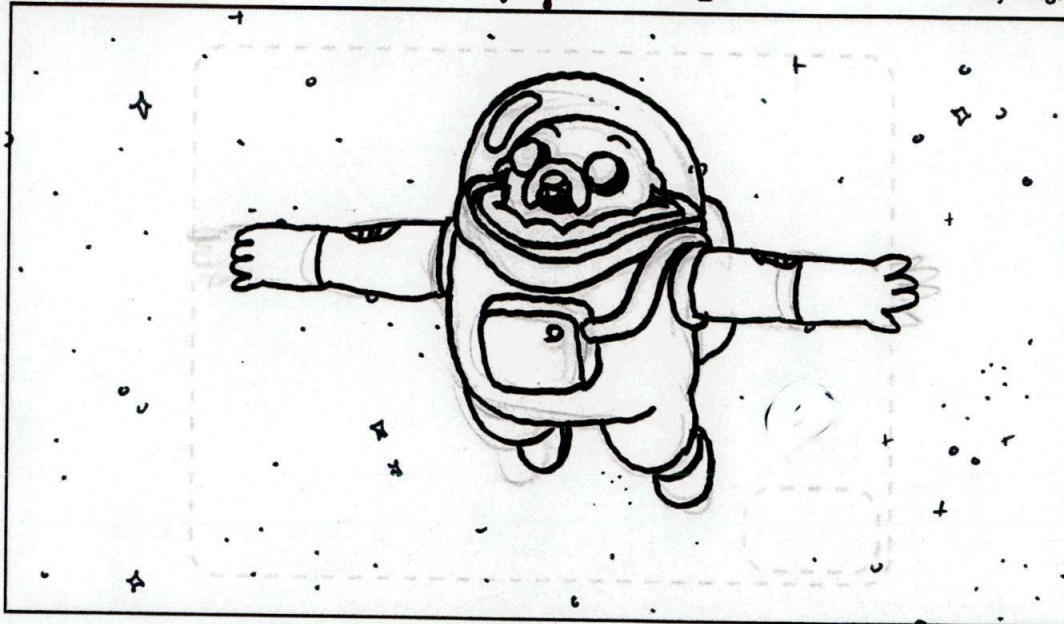
Sc. 52

Pnl.

A

Bg.

day night



Page 59

Cut

1025-200

EPISODE #

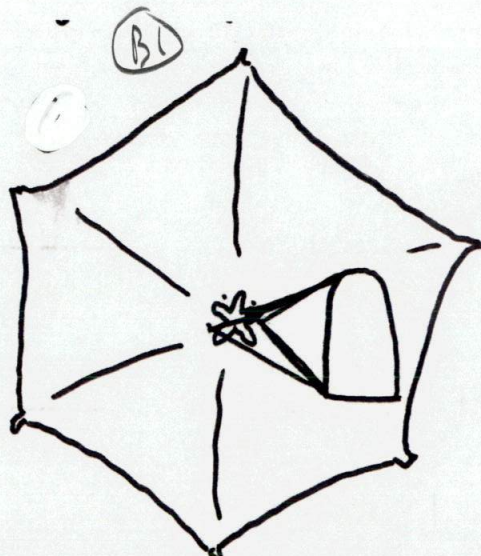
1025/200

Dialog:

Action:

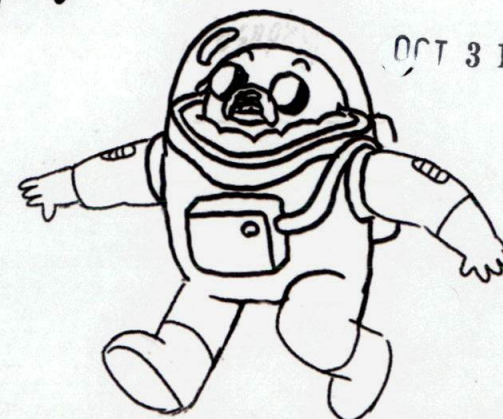
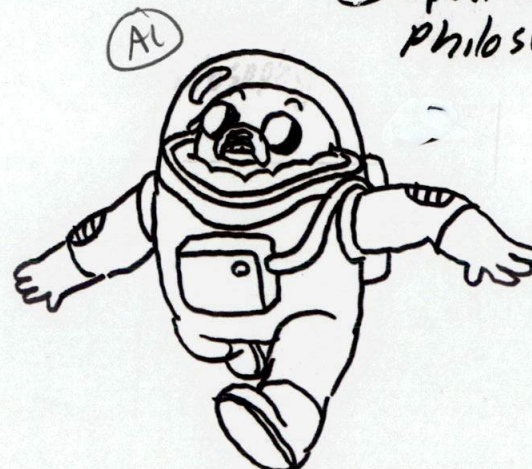
- doors combine to one

Timing:



Jake: Oh, I know about

Open Door philosophy.



OCT 31 2014

1025/200



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# ADVENTURE TIME

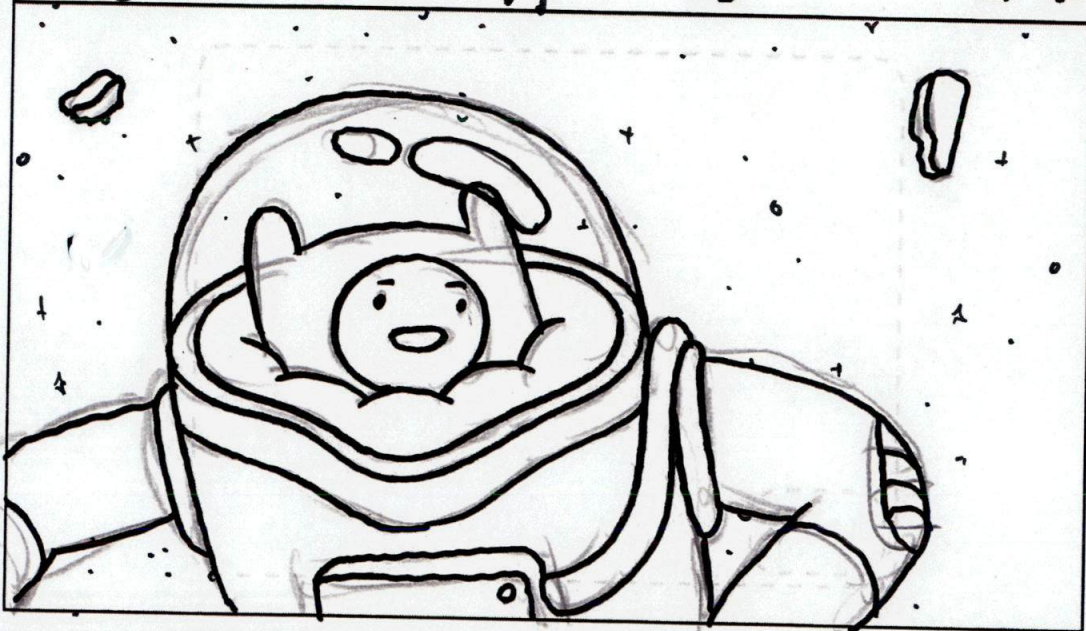


Sc. **53**

Pnl. **A**

Bg.

day night



Sc. **54**

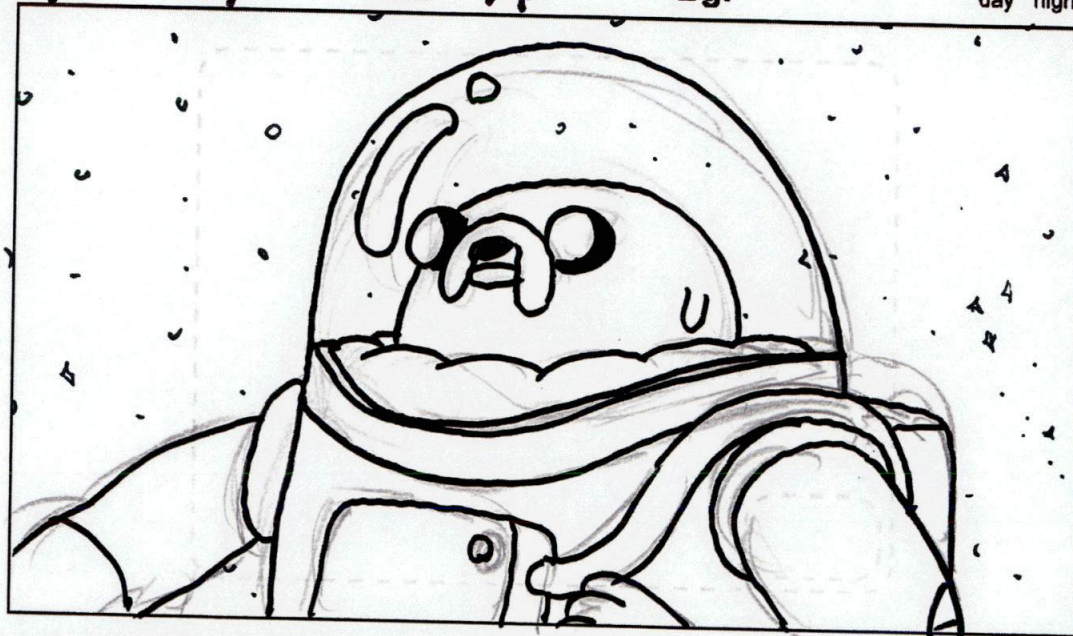
Pnl. **A**

Bg.

Page

**58**

day night

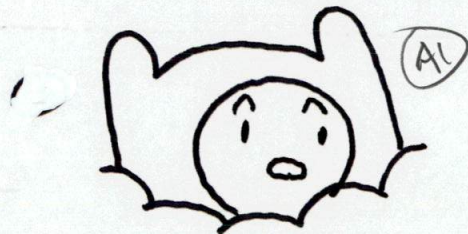


Dialog:

Finn / What's that? You just say  
'yes' to stuff all the time?

Jake / pretty much.

Action:



Timing:

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**1025-200**

**1025/200**

Production :

**1025/200**



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1025/200

Cut

# ADVENTURE TIME



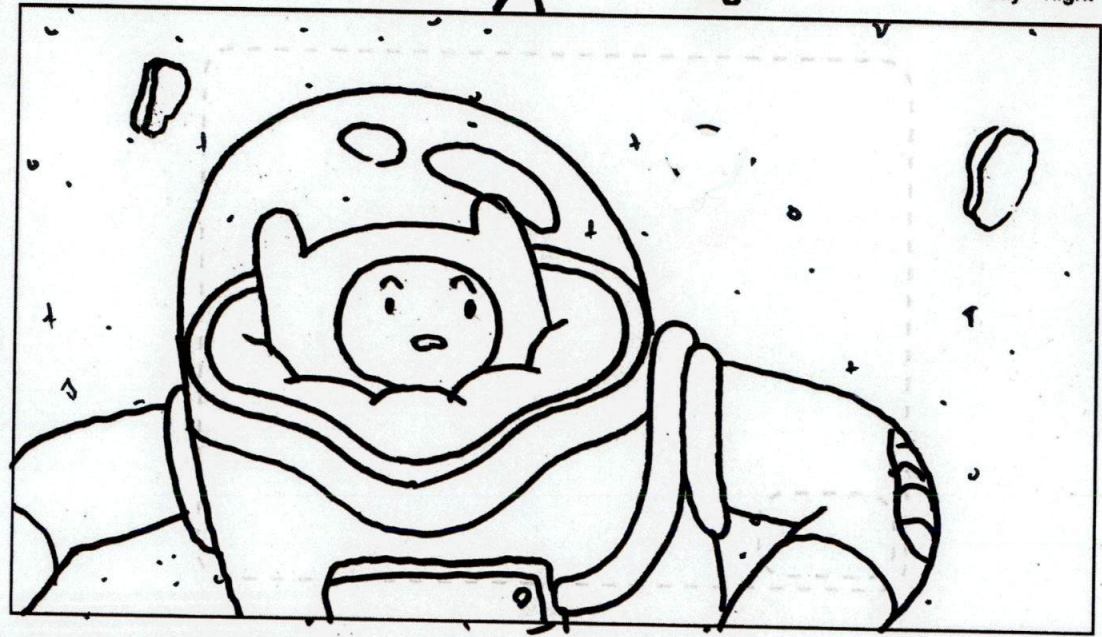
NO SC 56

Sc. 55

Pnl. A

Bg.

day night

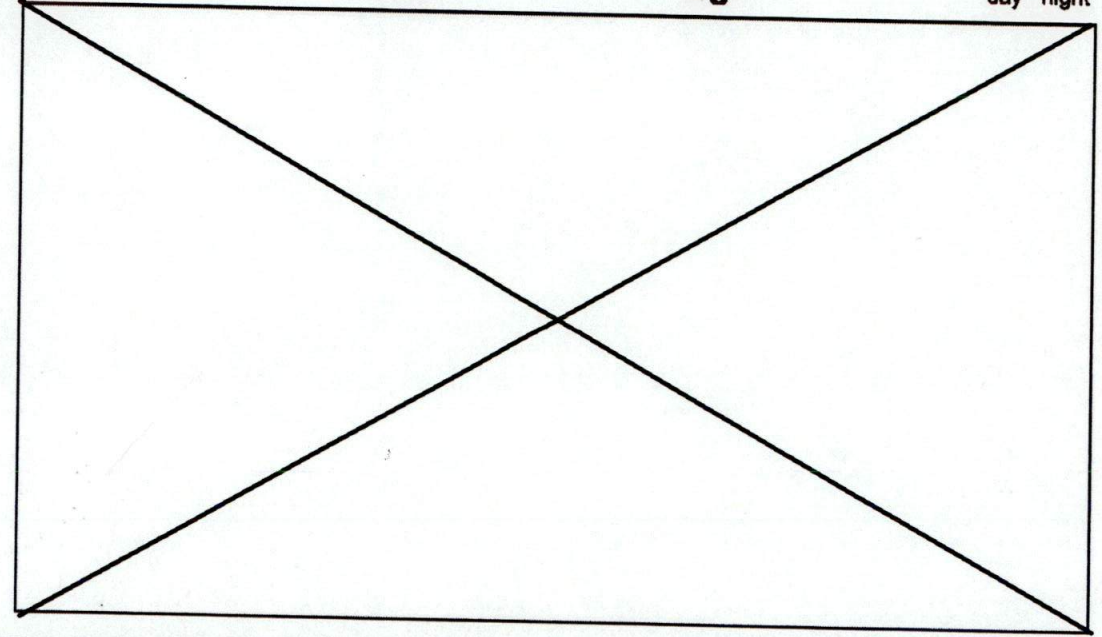


Sc.

Pnl.

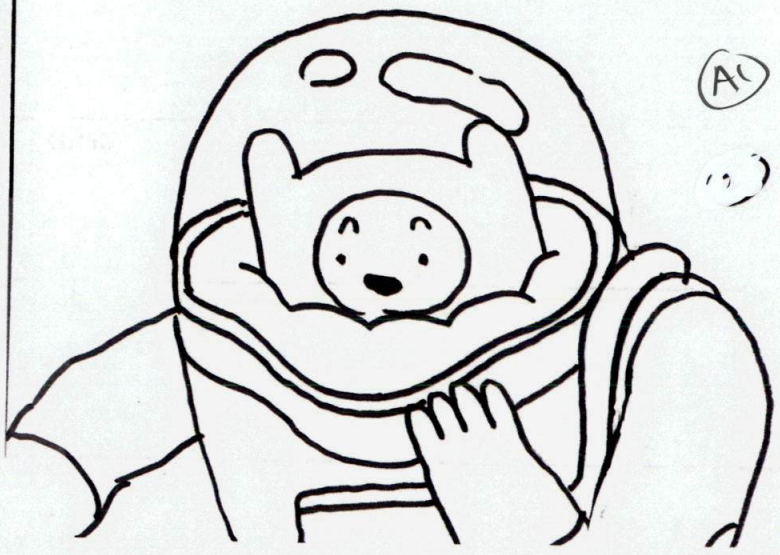
Bg.

Page 59  
day night



Dialog:

Finn/ that seems alright.



OCT 31 2014

Production :

EPISODE #

1025-200

1025/200



No Sc. 50

# ADVENTURE TIME



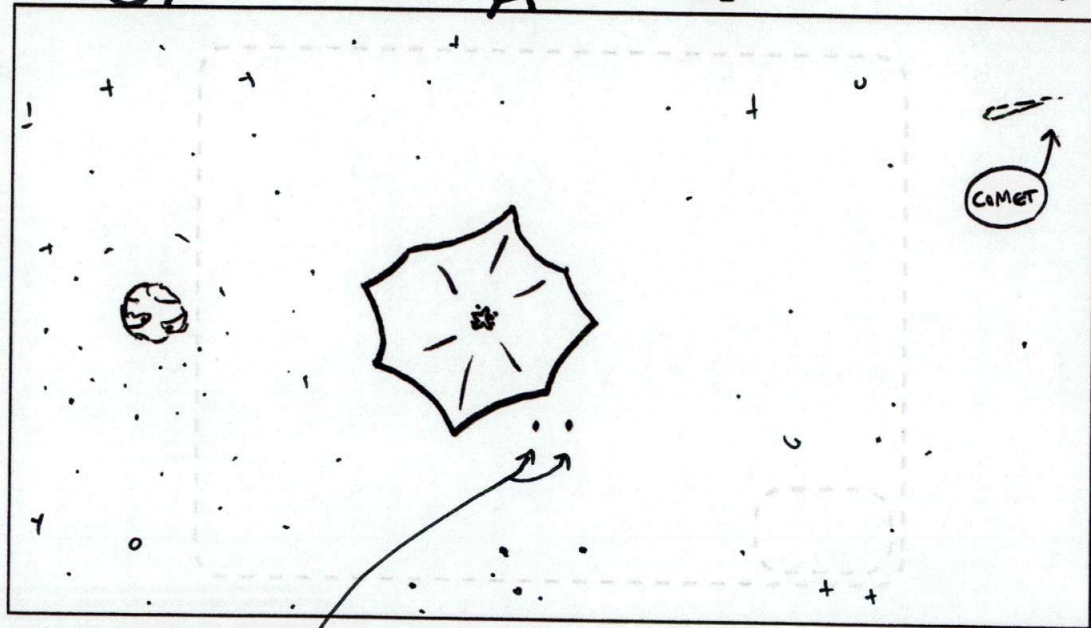
Ho  
Cut

Sc. 57

Pnl. A

Bg.

day night

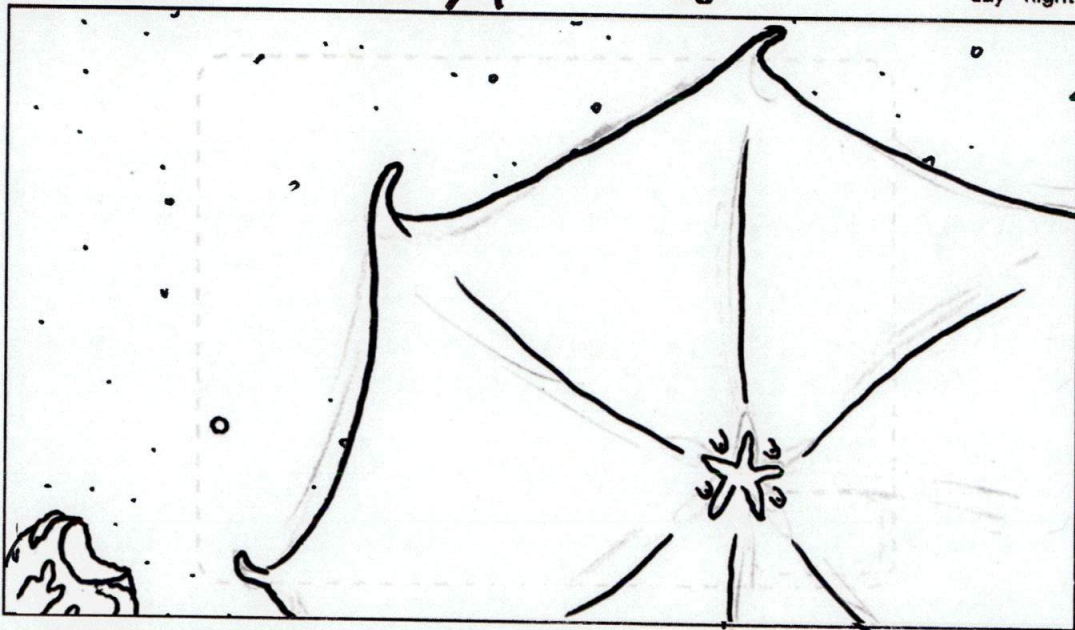


Sc. 58

Pnl. A

Bg.

day night



Dialog:

Org / It's all yours if you're willing to take it...

Action:

F + J

Org / ... destroy worlds...

Timing:

OCT 31 2014

Production :

EPISODE #

1025-200

1025/200

1025/200

1025/200



# ADVENTURE TIME



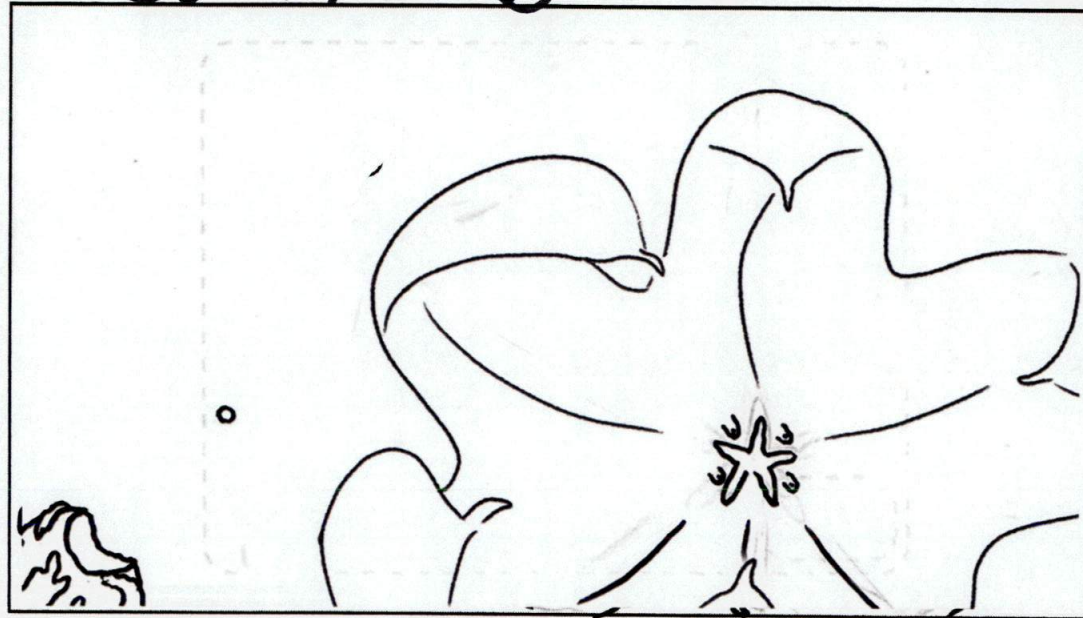
Sc.

58 cont Pnl.

B

Bg.

day night



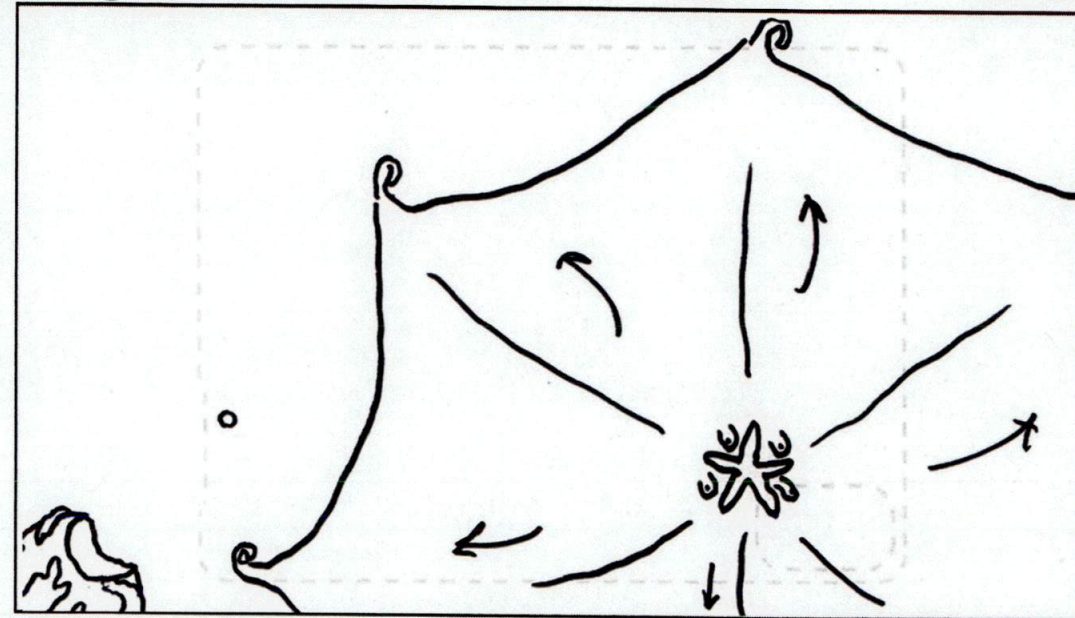
Sc.

58 cont Pnl.

C

Bg.

day night



Dialog:

Orgl...Crush anyone blocking the door

Orgl...Feel their bones crumple and their goo spill out...

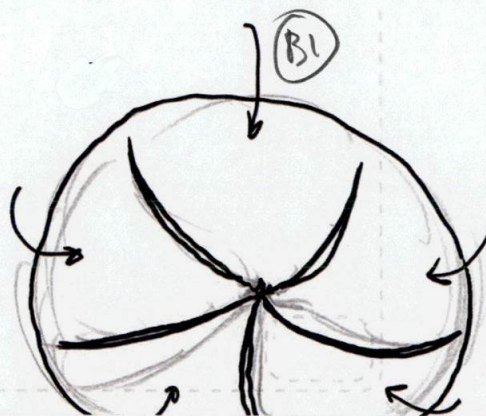
Action:

-ORGALORG FOLDS IN SAILS.

-ORGALORG UNFOLDS.

Timing:

OCT 31 2014



Production :

EPISODE #

1025-200

1025/2001

1025/2000



1025/200

Cut

# ADVENTURE TIME

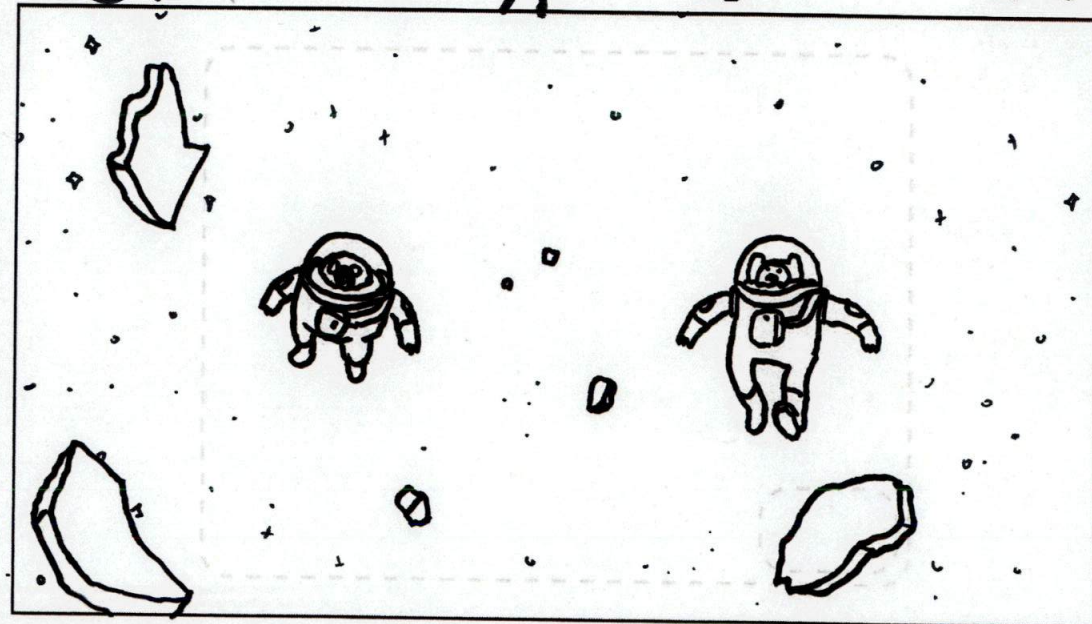


Sc. **59**

Pnl. **A**

Bg.

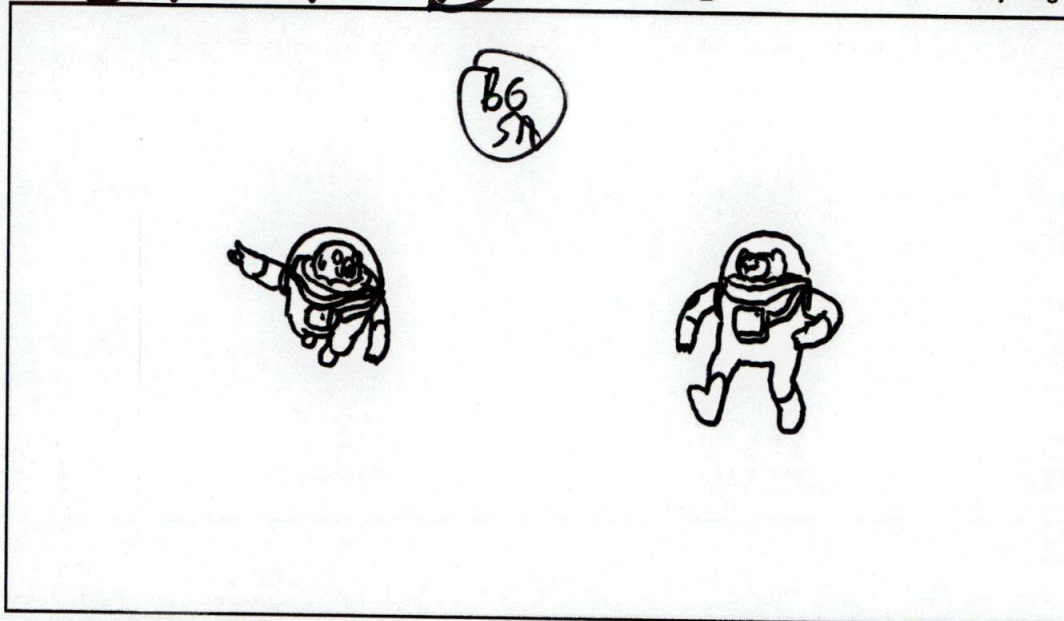
day night



Sc. **59 cont** Pnl. **B**

Bg.

Page **62**  
day night



Dialog: Finn I don't like that all at.

Jake He made it ugly.

Action:

Timing:

OCT 31 2014

Production :

EPISODE #

1025-200

002/5001

1025/200



Cut

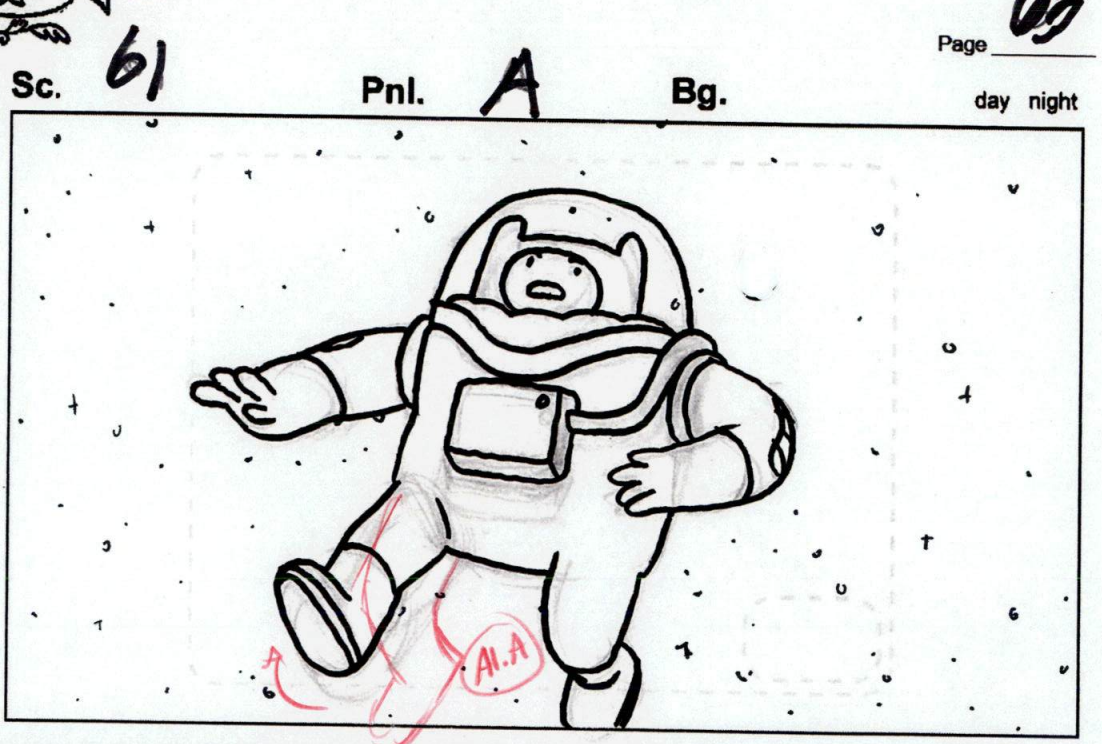
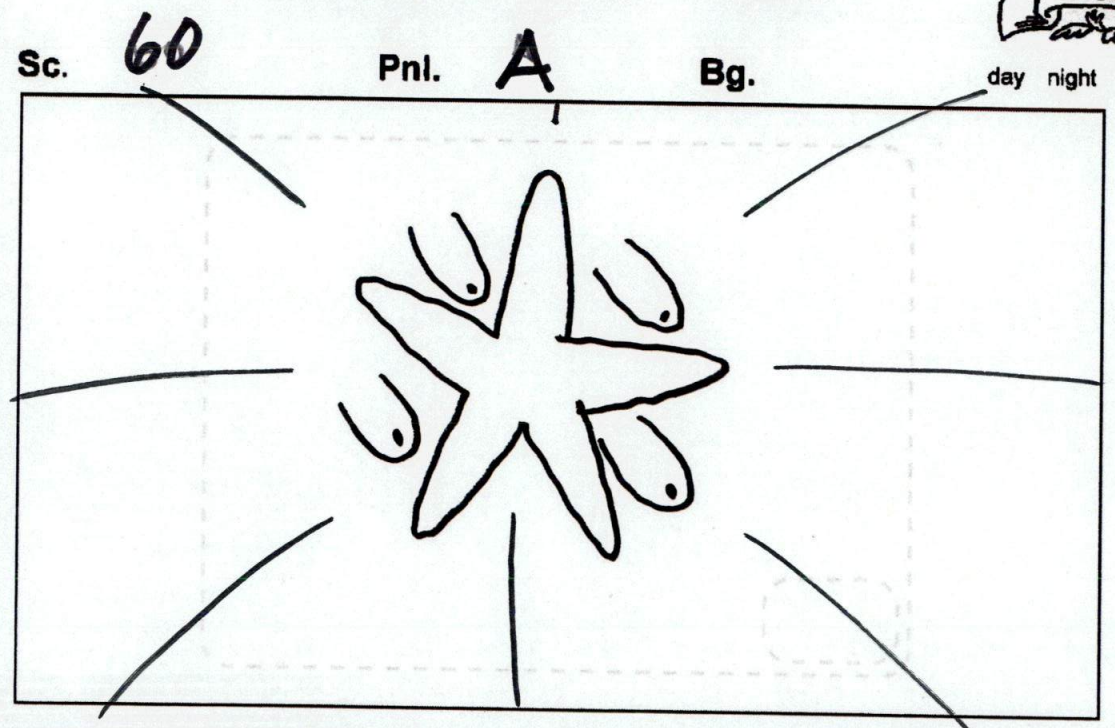
# ADVENTURE TIME



Cut

1025/200

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Page **63**

Cut

1025-200

EPISODE #

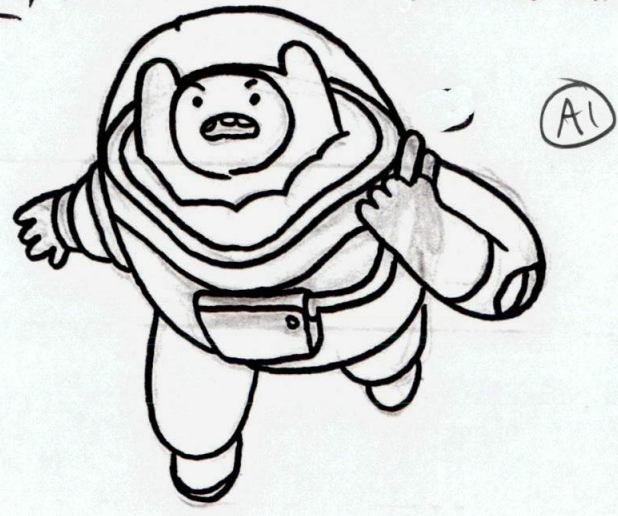
1025/200

Dialog: Org / You can't stop me I'm orgalorg.

Action:

Timing:

Finn / I'm pretty sure I can take you bro.



OCT 31 2011

Production :

1025/200



1025/200

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Cut

# ADVENTURE TIME



Cut Page 64

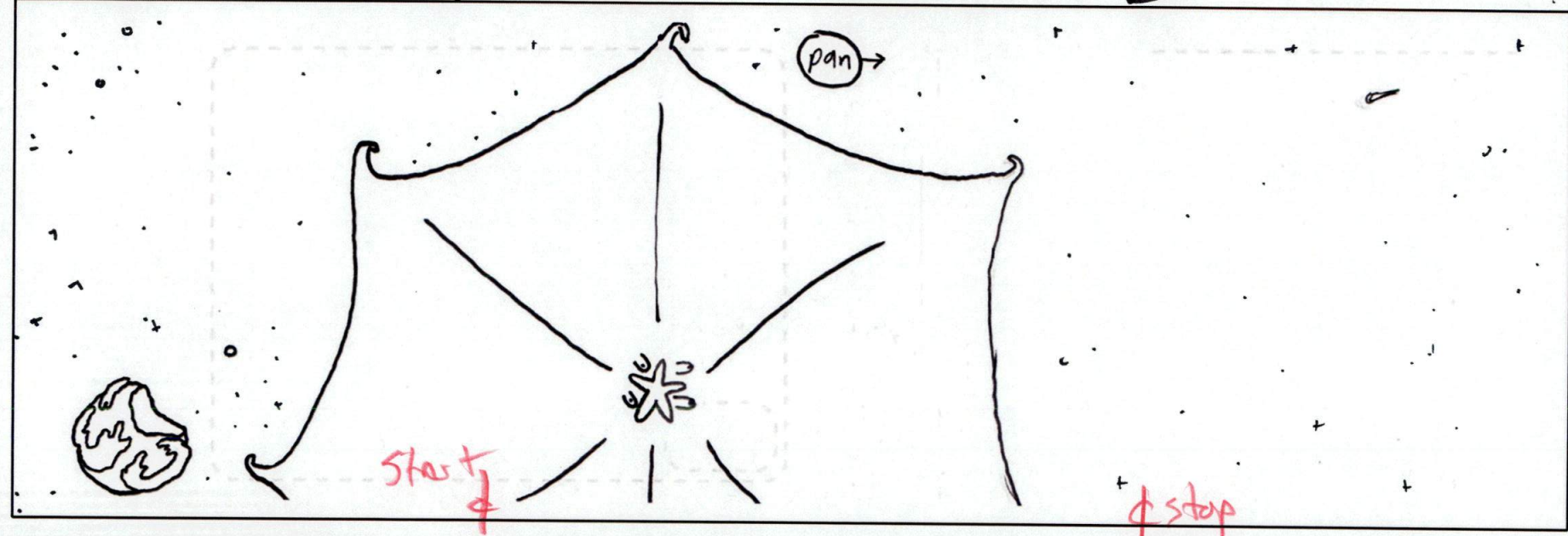
Sc. 62

Pnl. A

Bg.

day night

B



Dialog:	Orgalorg (1) Not after I absorb the power (2) and knowledge of that comet.	
Action:		- ORGALORG LOOKS RIGHT - PAN RIGHT TO INCLUDE COMET
Timing:	OCT 31 2014	

Production :

EPISODE #

1025-200

1025/2001

1025/200



# ADVENTURE TIME



Sc. **63**

Pnl. **A**

Bg.

day night

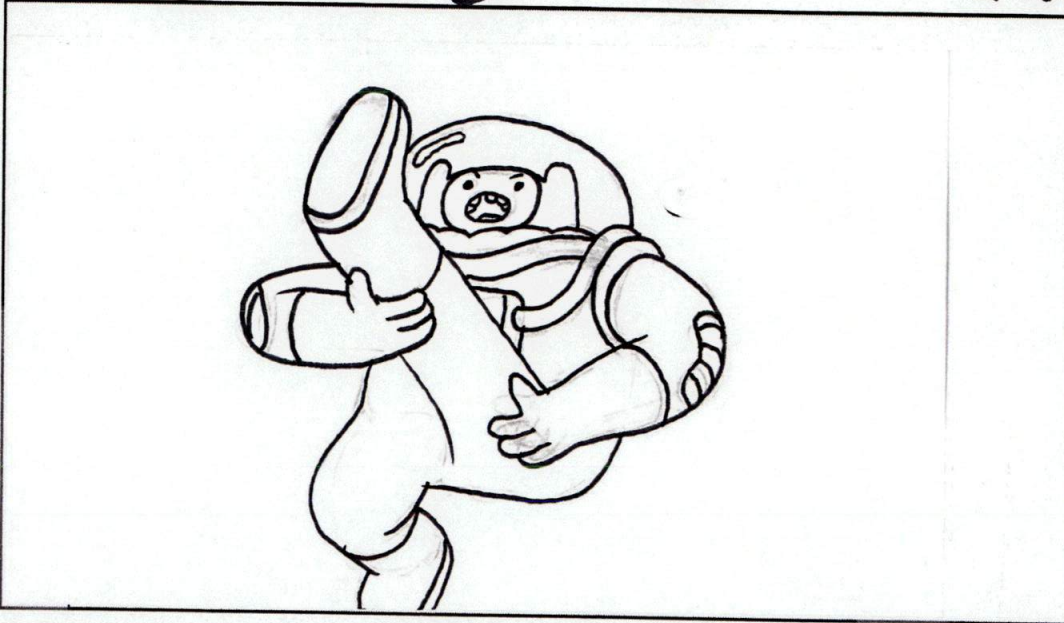


Sc. **63 cont**

Pnl. **B**

Bg.

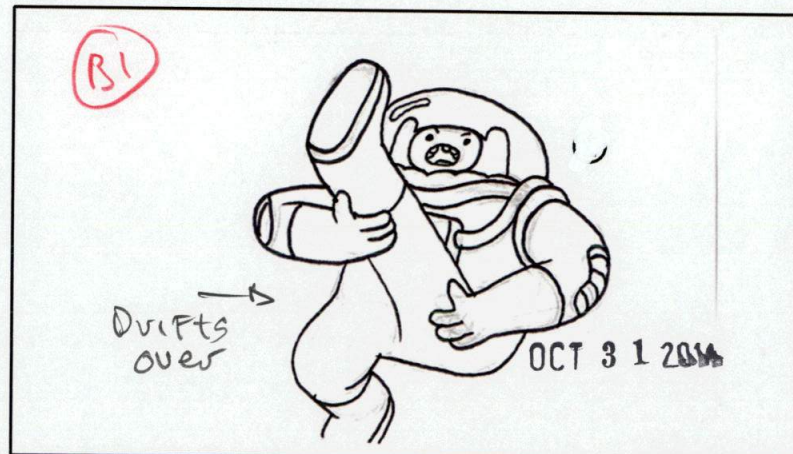
day night



Dialog: Finn Absorb a triple Salchow to your kneeaps!

Action:

Timing:



Page **65**

*Handwritten:* Hu cut

1025-200

EPISODE #

1025/200

Production :

1025/200



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1025/200

HO  
CUT

# ADVENTURE TIME



Sc.

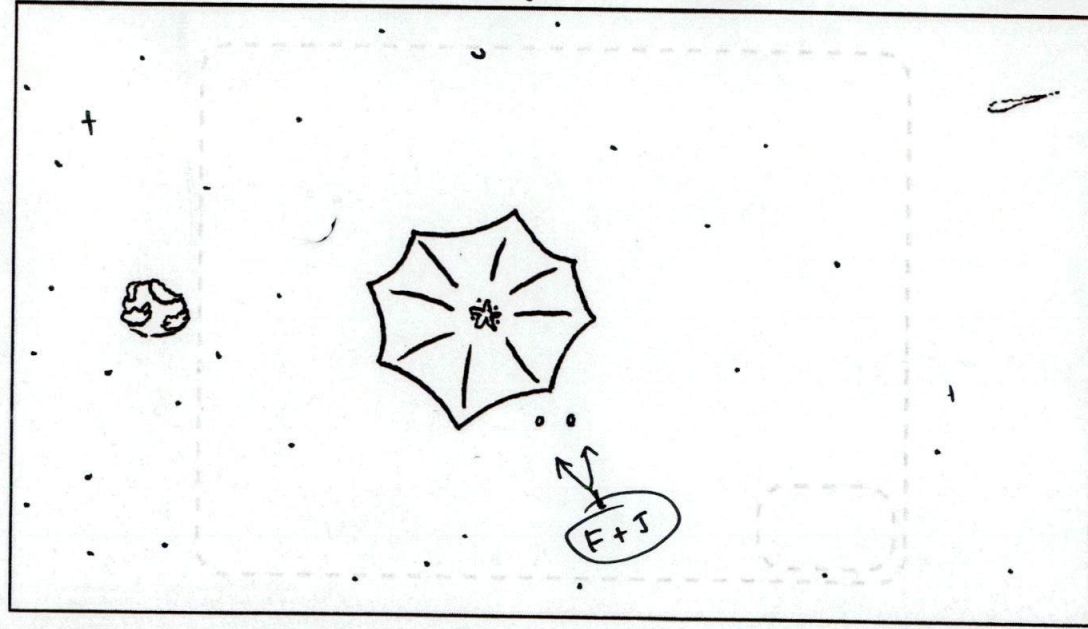
64

Pnl.

A

Bg.

day night



Sc.

64 CONT

Pnl.

B

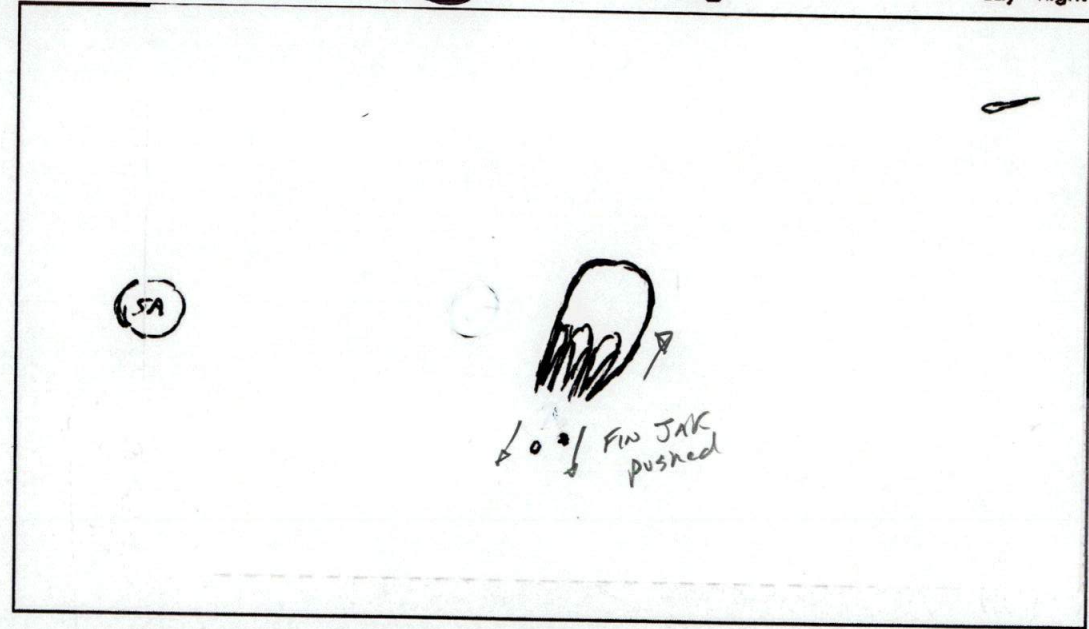
Bg.

day night

Page

66

HO  
CUT



1025-200

EPISODE #

1025/200

Dialog:

Action:

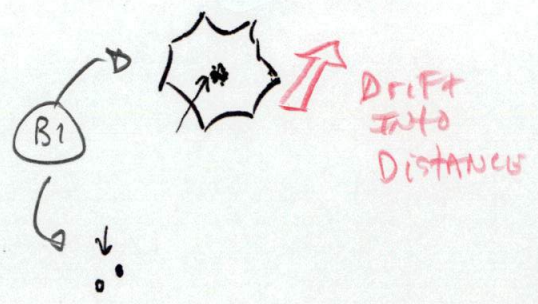
Timing:



F+J / OFF!

Orgalorg springs off Finn and Jake  
towards the comet.

OCT 31 2014



1025/200



# ADVENTURE TIME



Sc.

65

Pnl.

A

Bg.

day night

Sc.

65 CONT

Pnl.

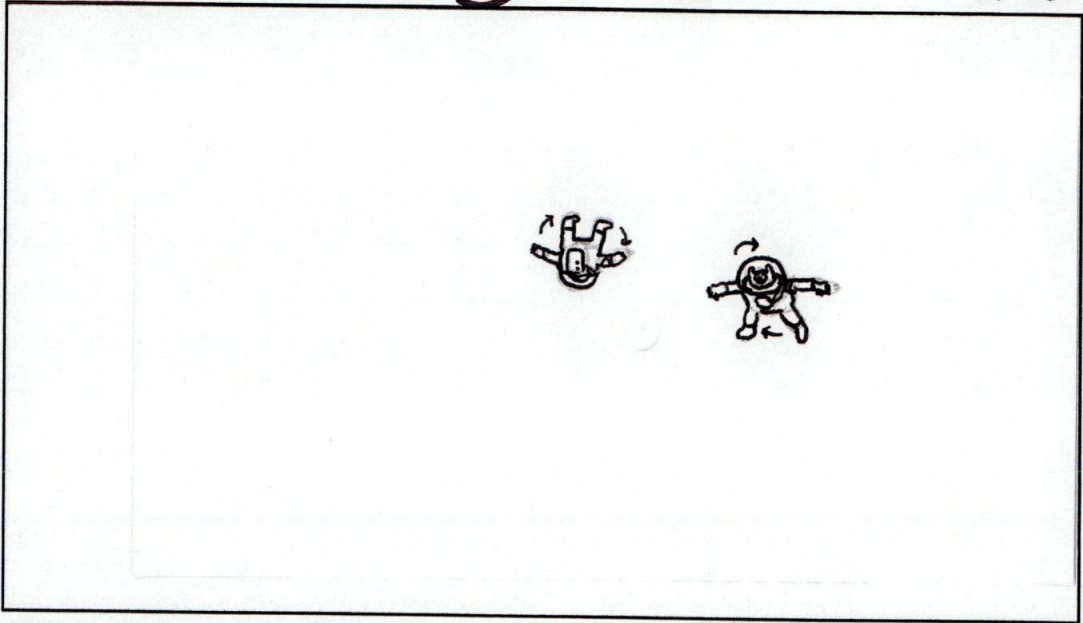
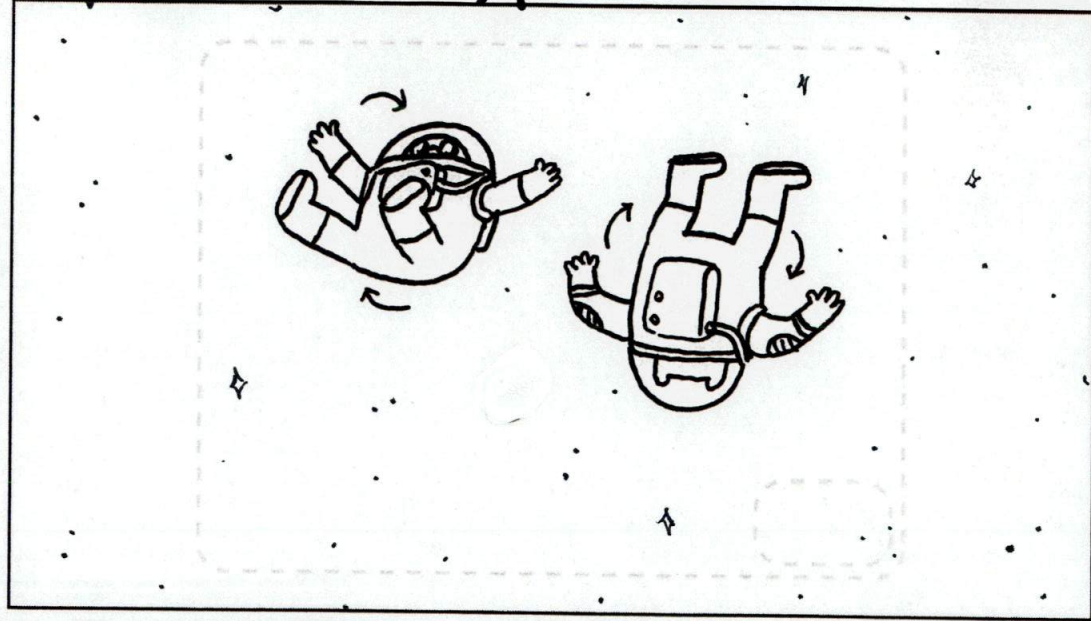
B

Bg.

Page

67

day night

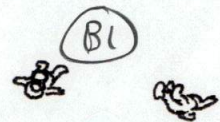
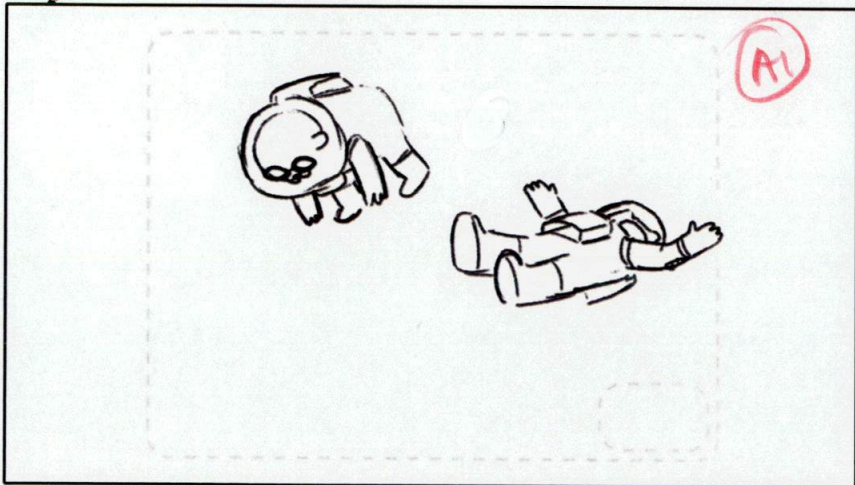


Dialog:

F+J / AHHH!!!

(screams fade into distance)

— Finn and Jake propelled into the void  
spinning



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Production :

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1025/200

1025/200

1025/200

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Ho Cut

Cut



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1025/200

Cut

# ADVENTURE TIME

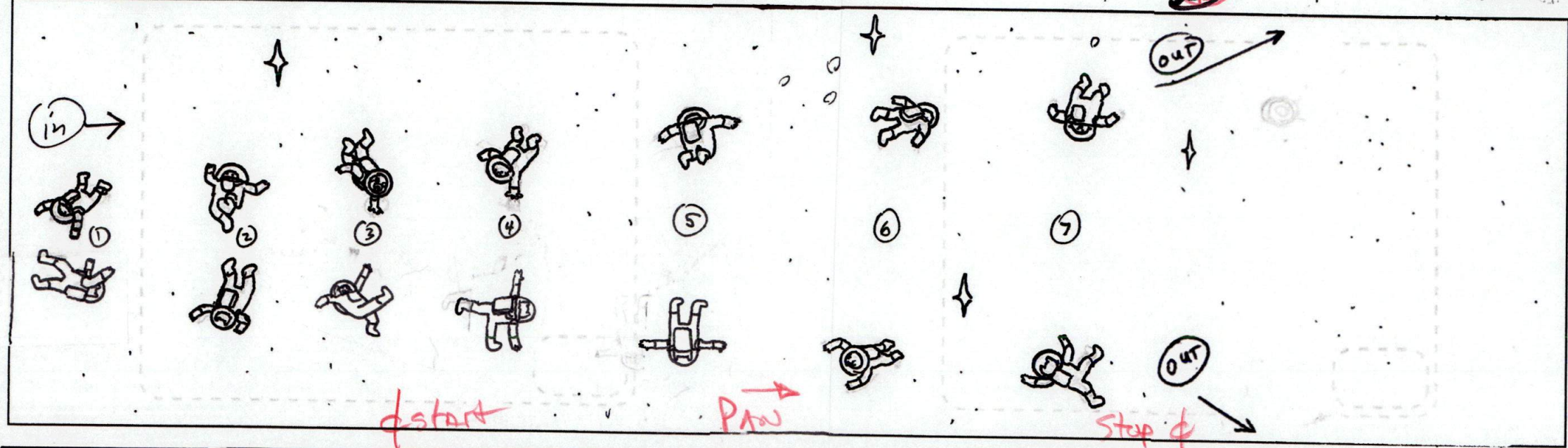


NO SC66

Sc. **65** A Pnl. A Bg.

day night

Page **68**  
NO PG-69 Cut



Dialog: ① Finn/ Grab my hand! ② Jake/ OK! ③④ F+J/ Uhn! ⑤ J/ shoot! ⑥ Jake/hey stop drifting! ⑦ Finn/ I'm not trying to! ⑧ J/ Oo! Maybe I can use jet propulsion.

Action: -F+J FLOAT ON/S. -F+J DRIFT FARTHER APART OFF/S.

Timing:

OCT 31 2011

EPISODE #

Production :

1025-200

1025/200

1025/200



Cont

# ADVENTURE TIME

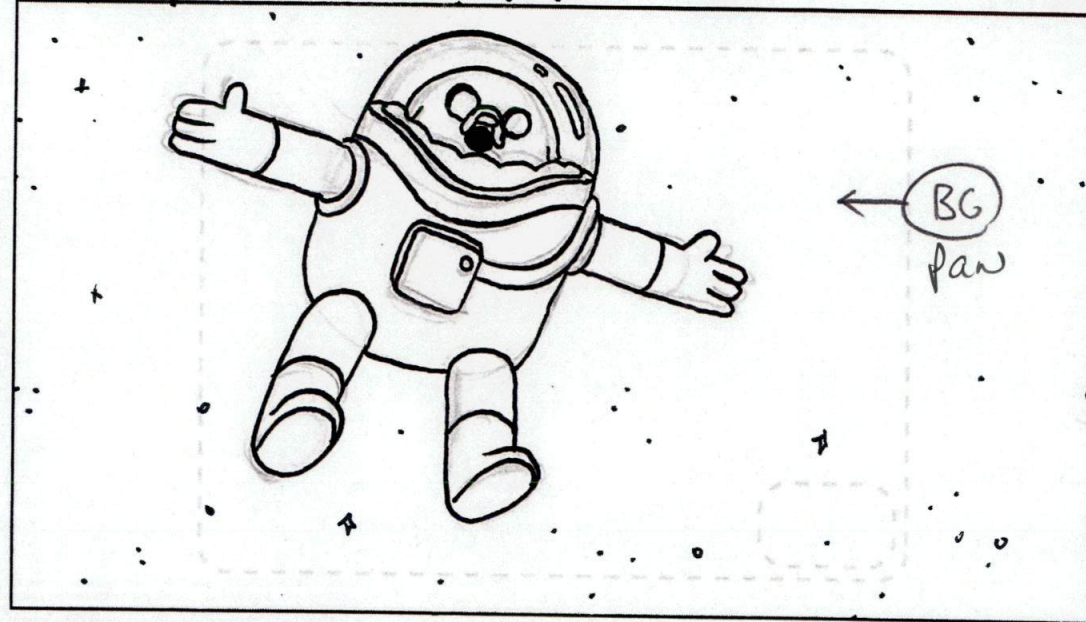


Sc. 67

Pnl. A

Bg.

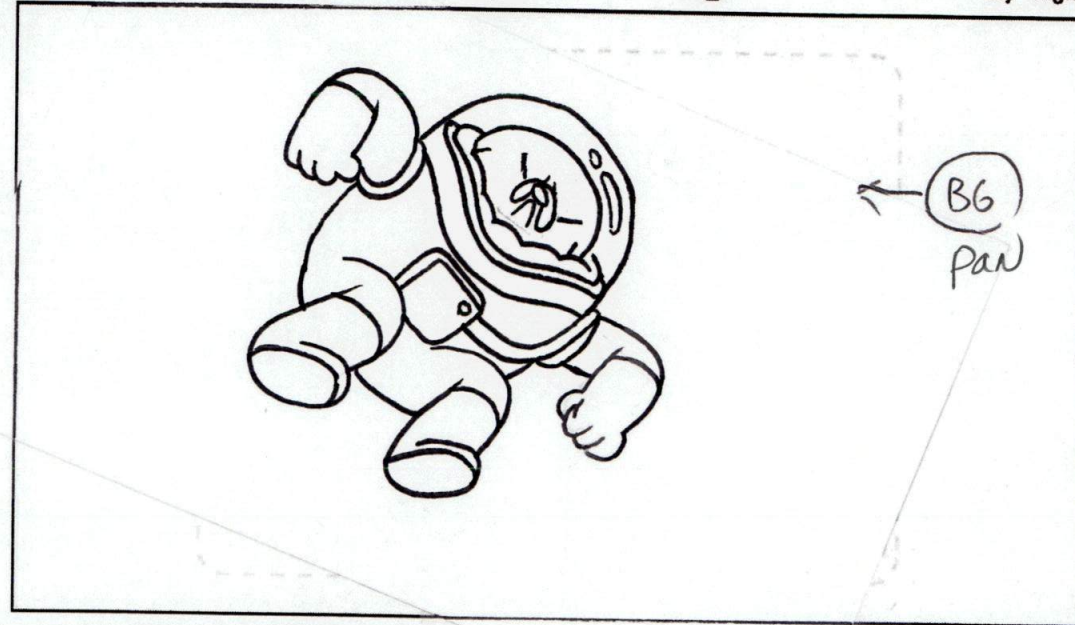
day night



Sc. 67 cont Pnl. B

Bg.

Page 70  
day night



Dialog:

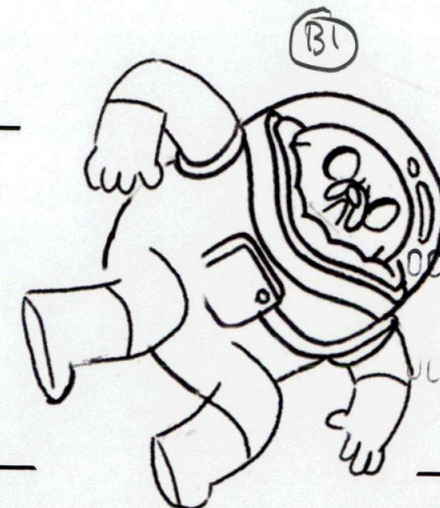
J/ [straining]

SFX/FART =

Action:

- J. STRAINS.

Timing:



OCT 31 2014

OCT 31 2014

Production :

EPISODE #

1025-200

1025/2001

1025/200



# ADVENTURE TIME

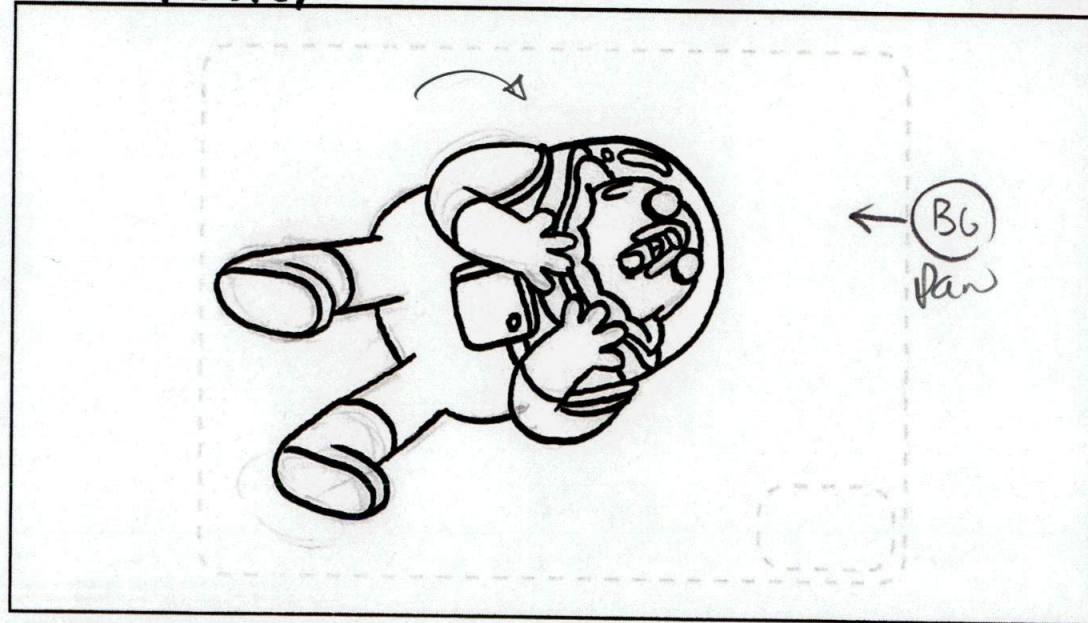


110  
Cut

Sc. 67 cont Pnl. C

Bg.

day night

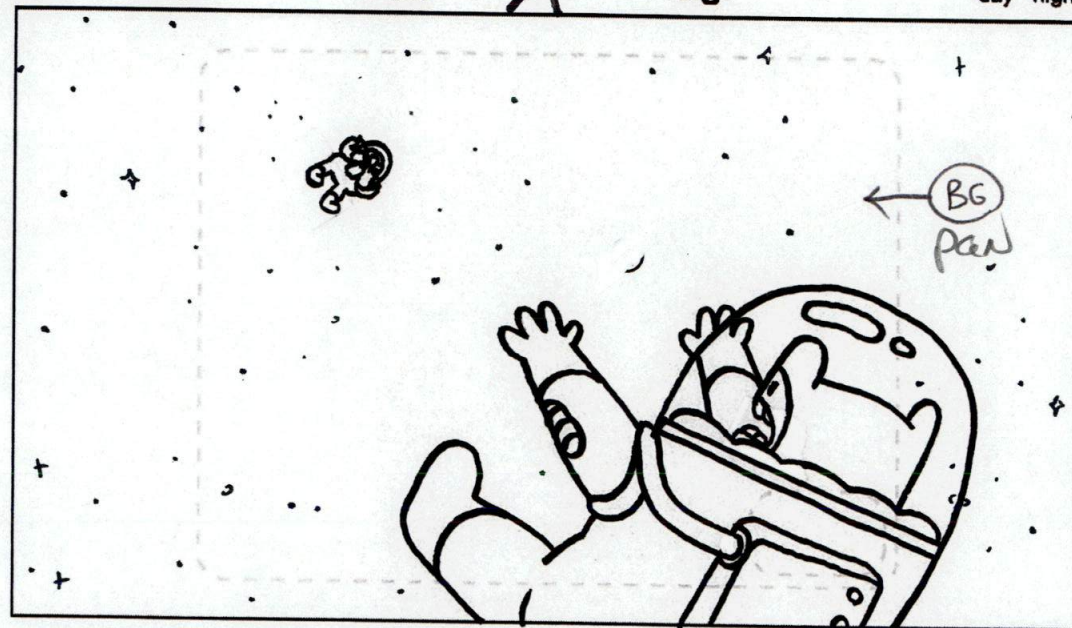


Sc. 68

Pnl. A

Bg.

Page 71  
day night

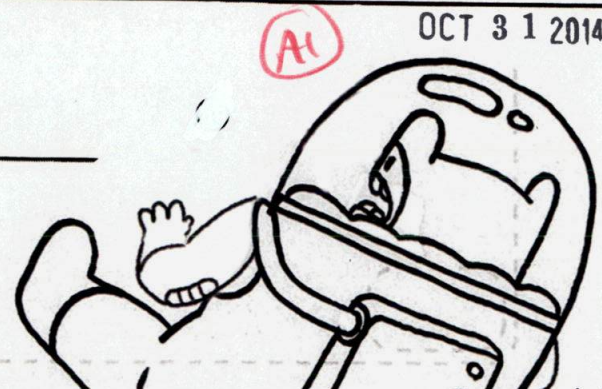


Dialog: J/ OH NO I CAN'T BREATHE!

Finn/ Jake NOO!!

Action:

Timing:



OCT 31 2014

Production :

EPISODE #

1025-200

1025/200

1025/200

1025/200



# ADVENTURE TIME

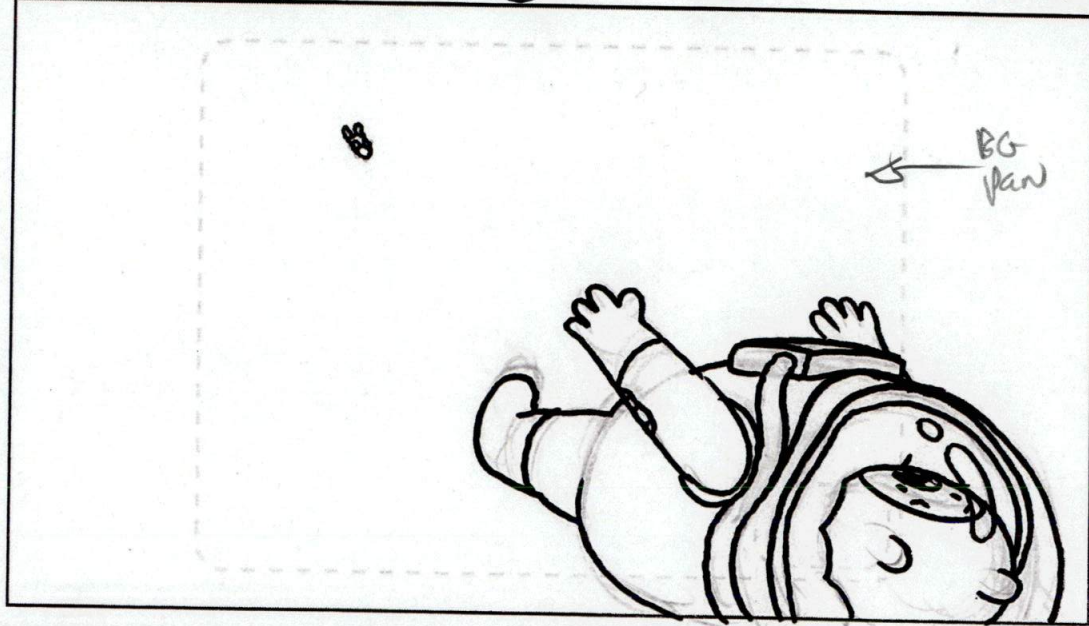


Sc. 68 *CONT*

Pnl. *B*

Bg.

day night



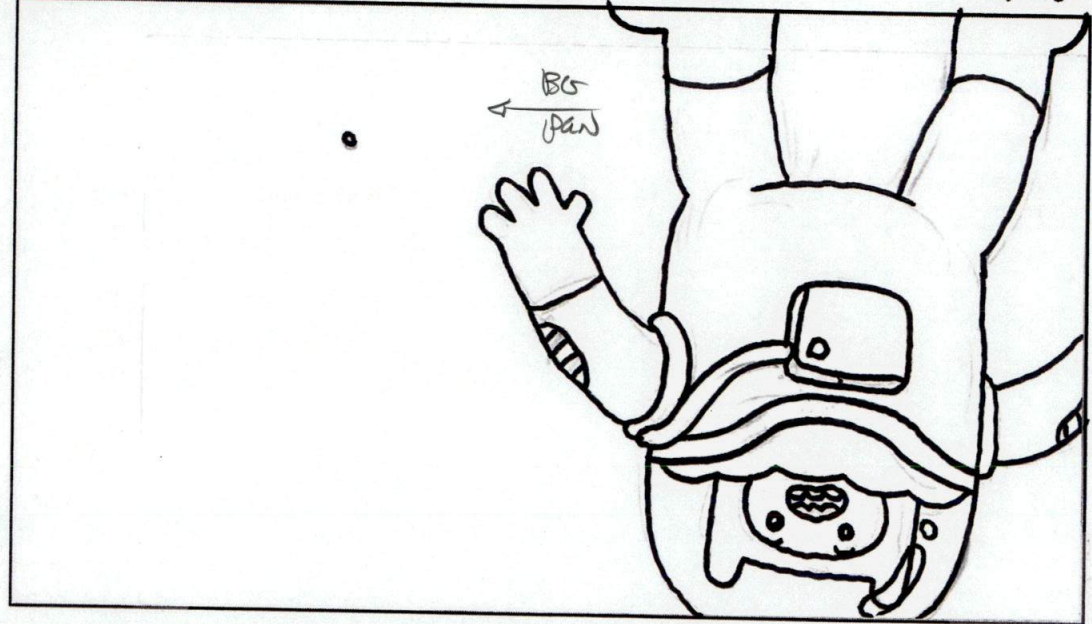
Sc. 68 *CONT*

Pnl. *C*

Bg.

Page *72*

day night



Dialog:

Finn/ Don't worry man!

Finn/ I'm working out a plan!

Action:

jake di's appearing into  
the distance

Timing:

OCT 31 2014

EPISODE #

Production :

1025-200

1025/2001

1025/200



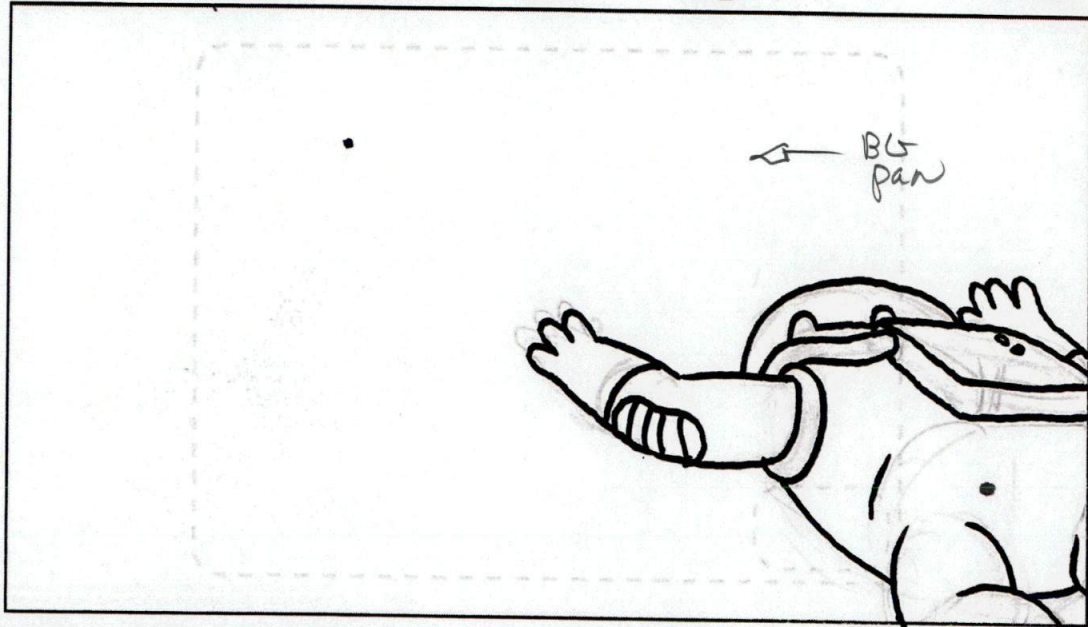
# ADVENTURE TIME



*Cut* No Sc.69

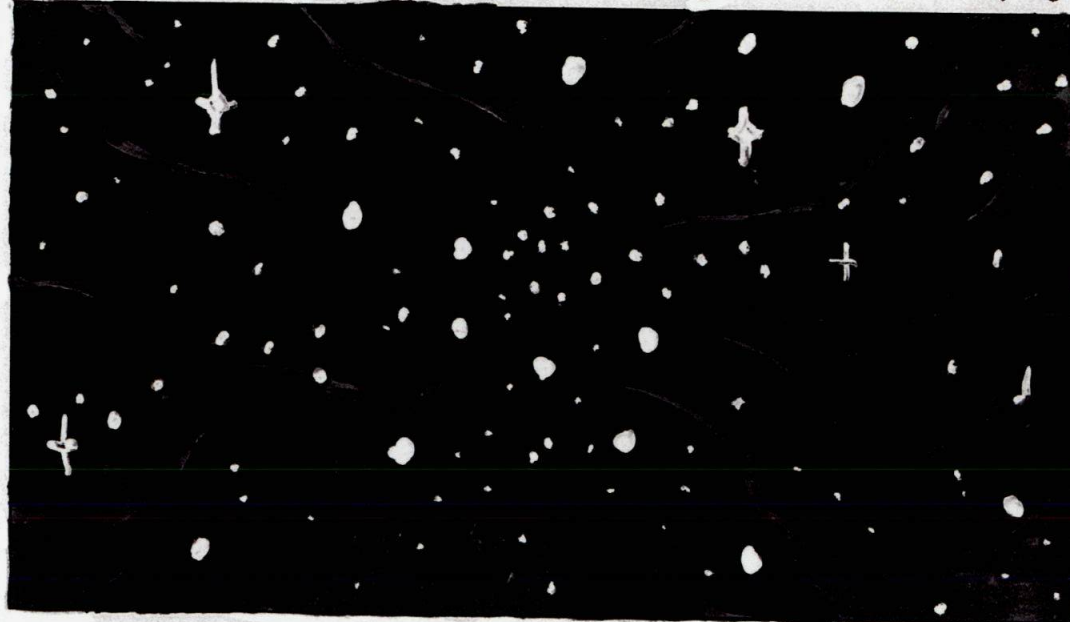
Sc. 68 *CONT* Pnl. *D* Bg.

day night



Sc. 70 Pnl. *A* Bg.

Page *73*  
day night



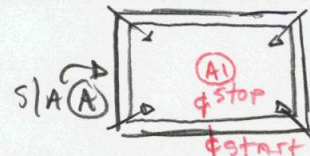
Dialog: Finn / (Heavy breathing)

Finn (heavy breathing)

Action:

slow truck into vast emptiness  
some stars pull in some away (Vertigo effect)

Timing:



OCT 31 2014  
tride in

Production :

EPISODE #

1025-200

1025/200

1025/200



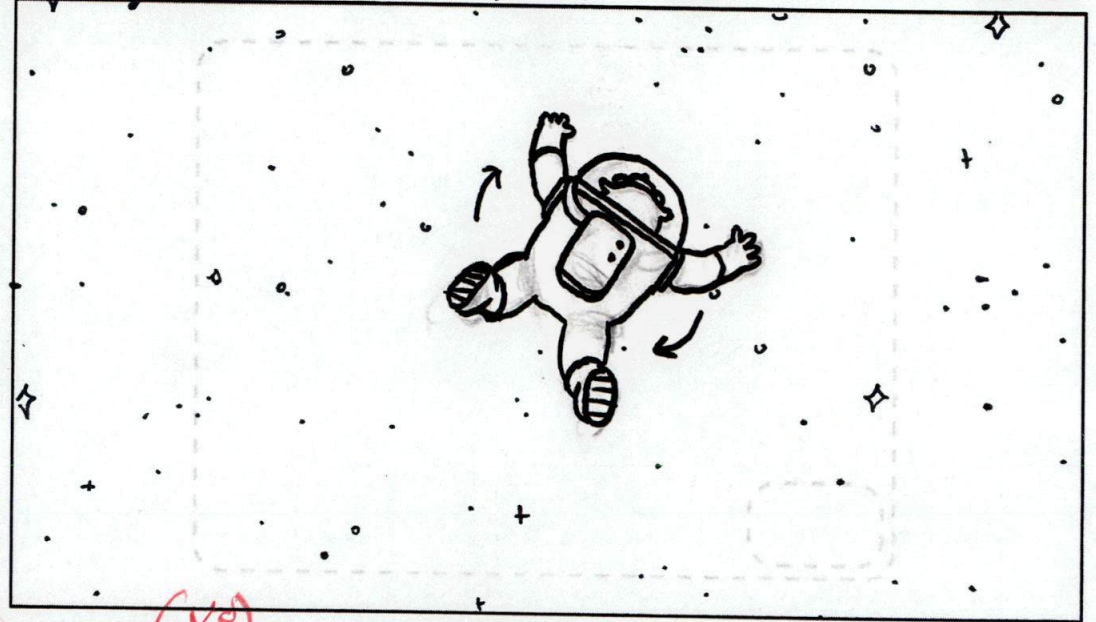
# ADVENTURE TIME



Sc. 71 Pnl. A Bg. day night



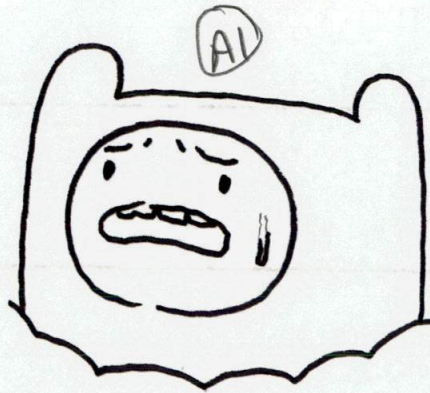
Sc. 72 Pnl. A Bg. day night



Dialog: Finn! Freakin' bing bong!

Action: stars spinning around Finn reflected in his helmet

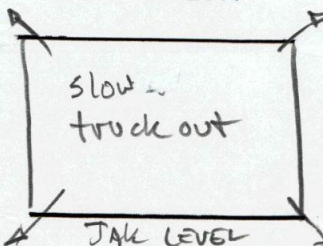
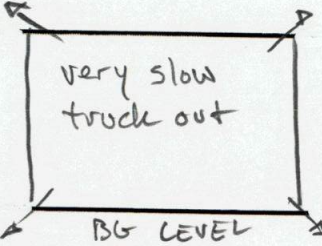
Timing:



F! Jake's gonna fulfill his croak dream after all!

Bi-PAC  
SET-UP

OCT 31 2014



Production :

EPISODE #

1025-200

1025/2001

1025/200



1025/200

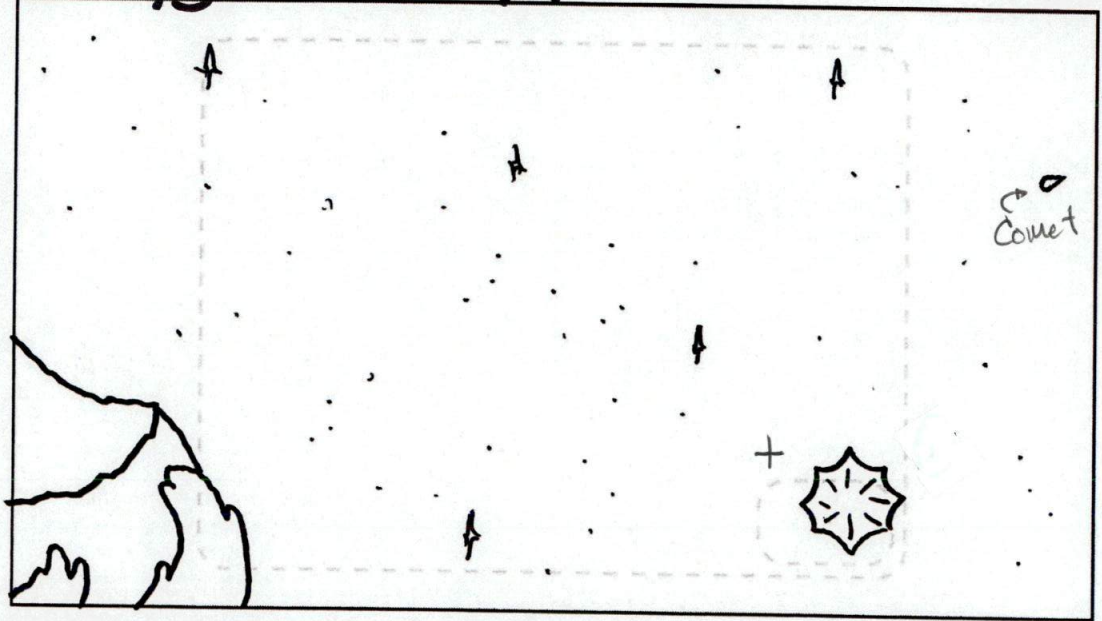
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# ADVENTURE TIME



HO  
Cut

Sc. **73** Pnl. **A** Bg. day night



Sc. **74** Pnl. **A** Bg. day night



Dialog:	F (o.s.)/ and that dirty umbrella is gonna enslave the universe!	
Action:		
Timing:		OCT 31 2014

EPISODE #  
  
Production :

1025-200

002/5201

1025/200



# ADVENTURE TIME

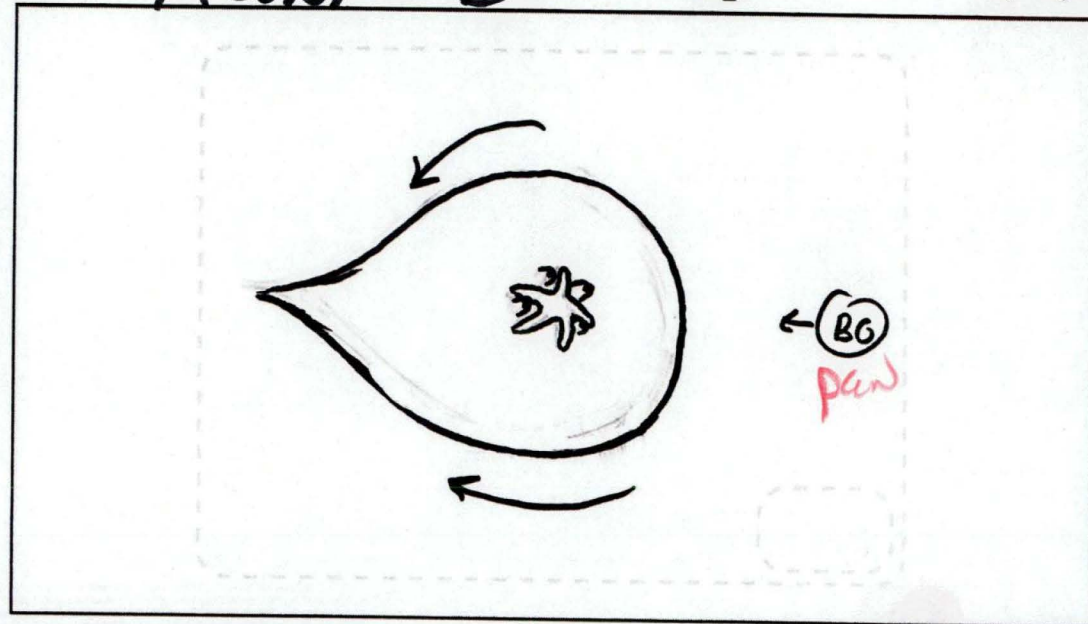


Sc.

74 CONT Pnl. B

Bg.

day night



Sc.

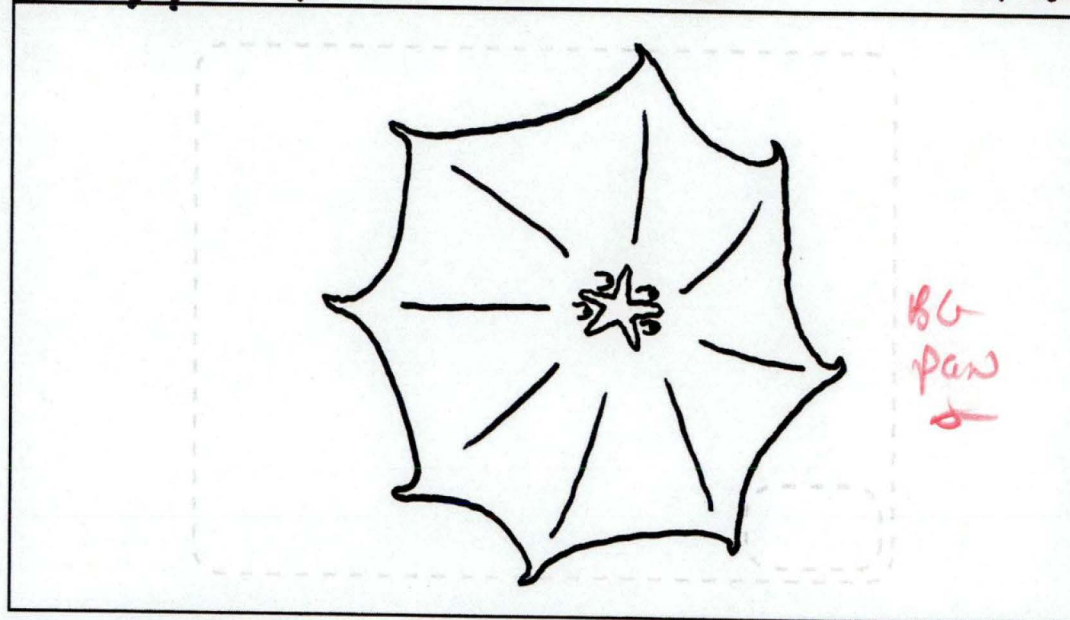
74 CONT Pnl. C

Bg.

Page

76

day night



Dialog:

Orgalo-g/ Uhn!

Org/ come on!

Action:

— flaps to move forward  
moves forward a little

Timing:

OCT 3 1 2014

Production :

EPISODE #

1025-200

1025/200

1025/200

1025/200





# ADVENTURE TIME

Ho  
Cut

Sc.

75

Pnl.

A

Bg.

day night

Sc.

75 CONT

Pnl.

B

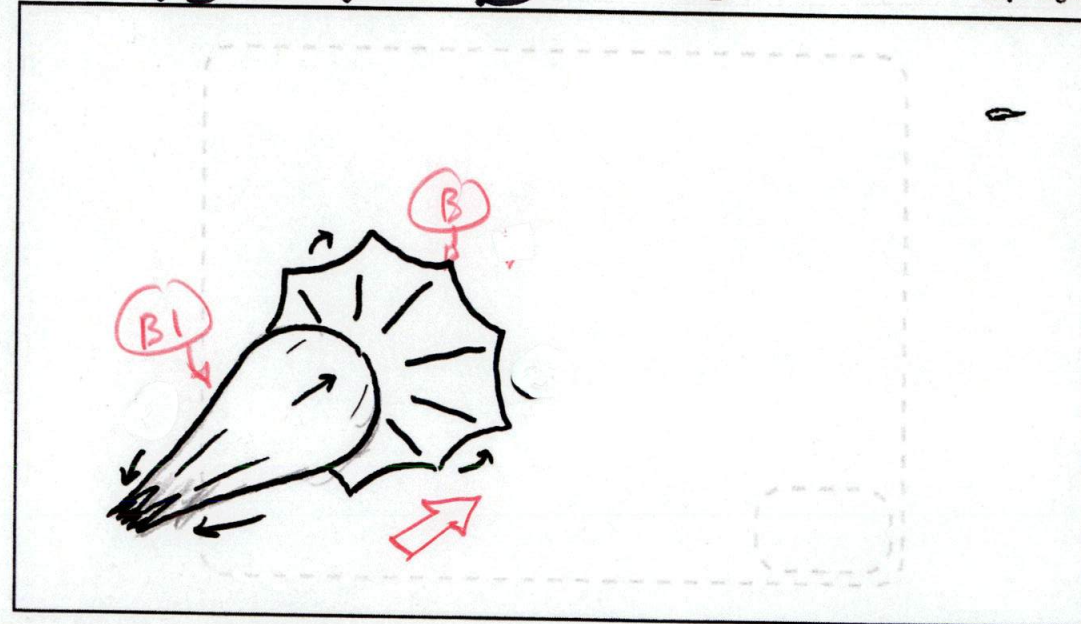
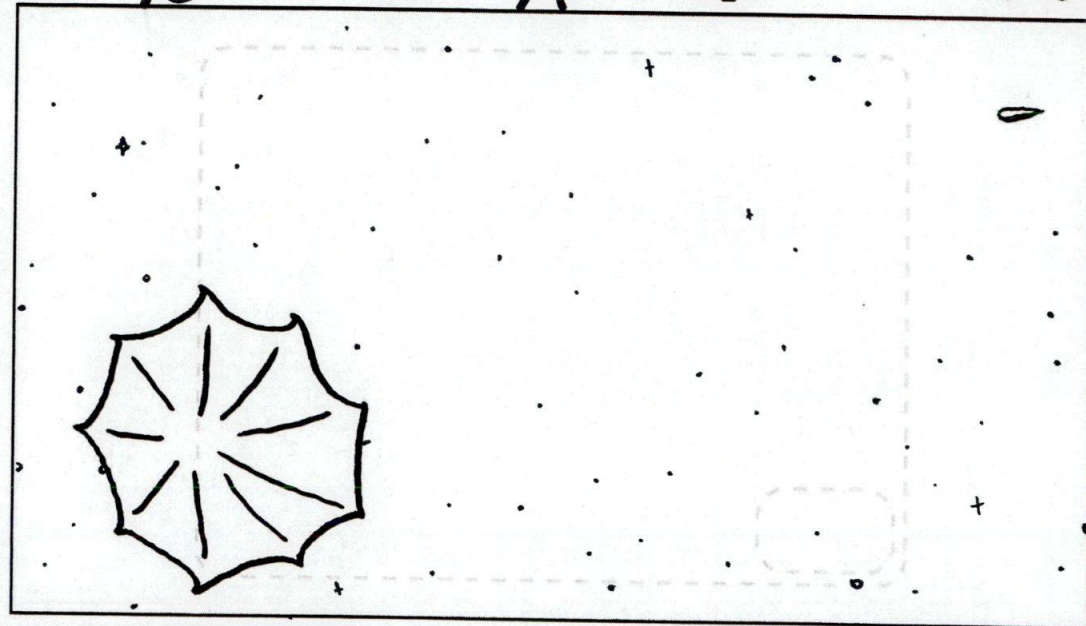
Bg.

Page

77

day night

Cut



Dialog:

Orgl This is gonna —————> take forever!

Action:

- ORGALORG SLOWLY APPROACHES PATH OF COMET.

OCT 31 2014

Timing:

EPISODE #

Production :

1025-200

1025/200

1025/200



# ADVENTURE TIME



Sc.

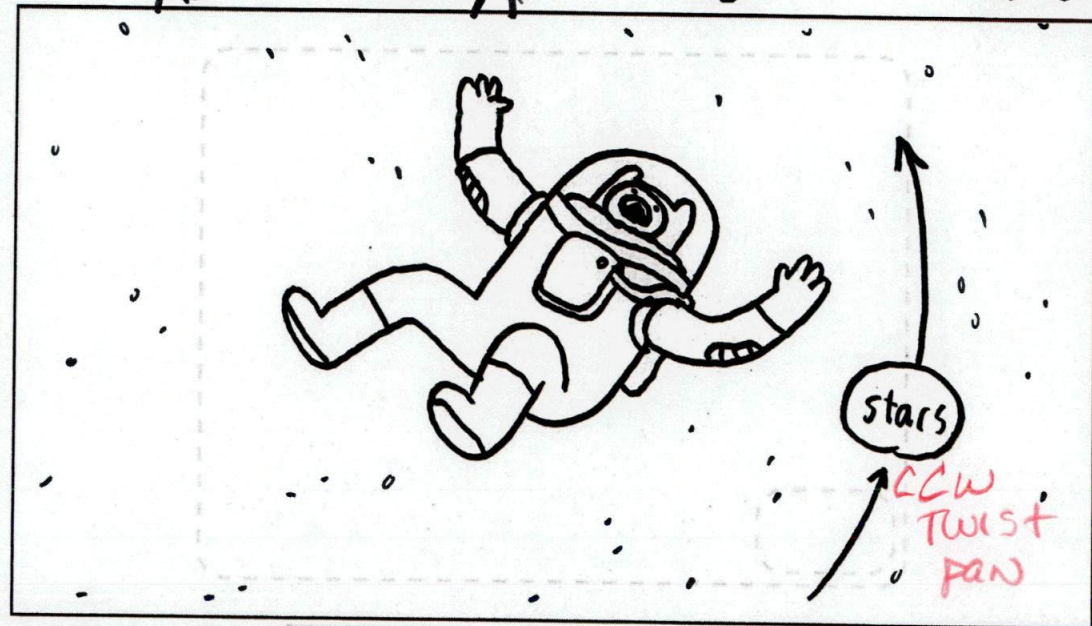
76

Pnl.

A

Bg.

day night



Sc.

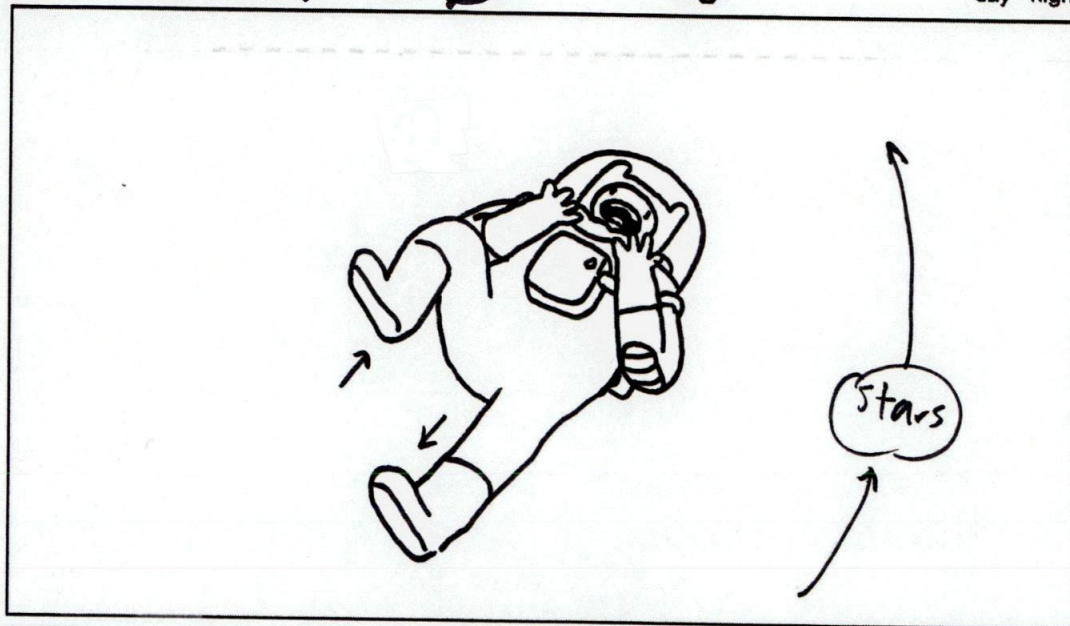
76 cont

Pnl.

B

Bg.

day night



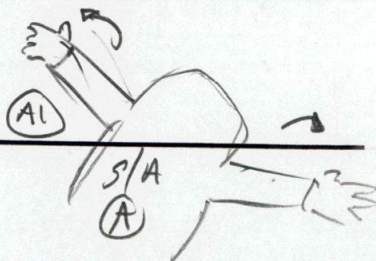
Dialog:

Finn/ Man! I'M GONNA CROAK OUT HERE!  
I'm like a fish in the hands of a child!

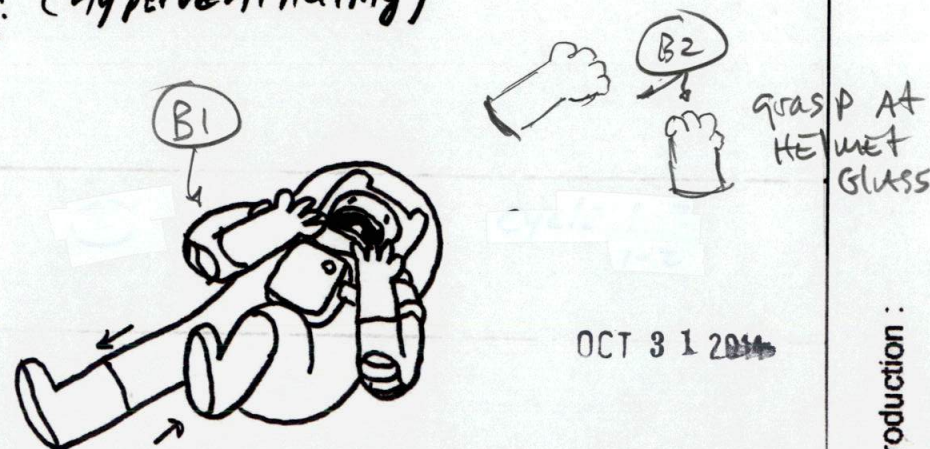
Action:

- Stars spin around Finn

Timing:



F: (hyperventilating)



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Production :

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1025/200

Page 18

Handwritten 'Cut' in red.

1025/200



Hu  
cut

# ADVENTURE TIME



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Sc.

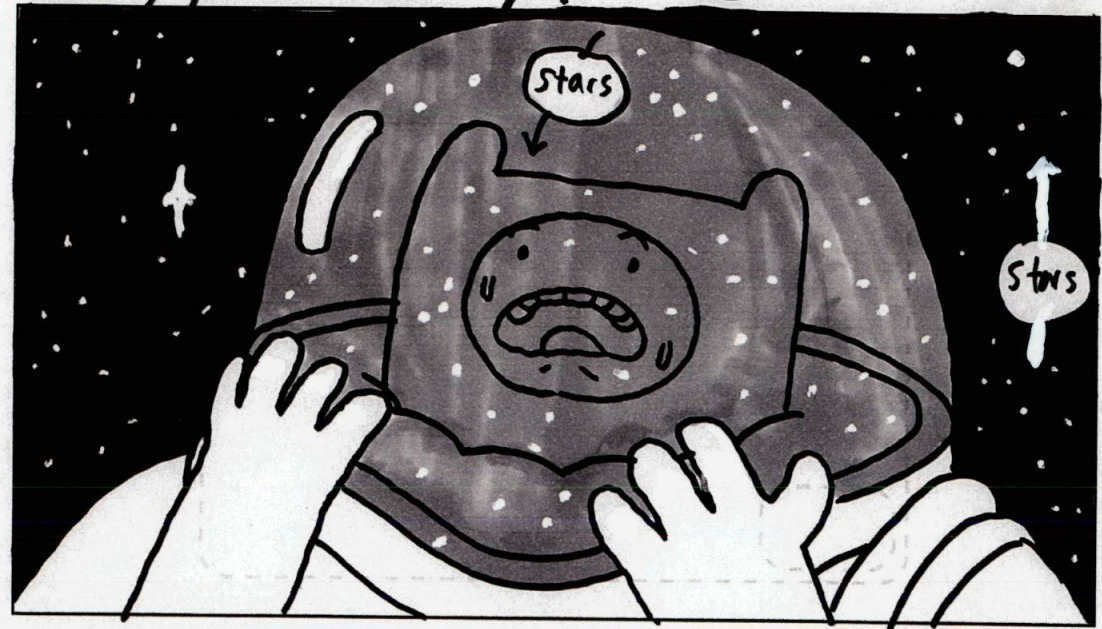
77

Pnl.

A

Bg.

day night



Sc.

77 cont

Pnl.

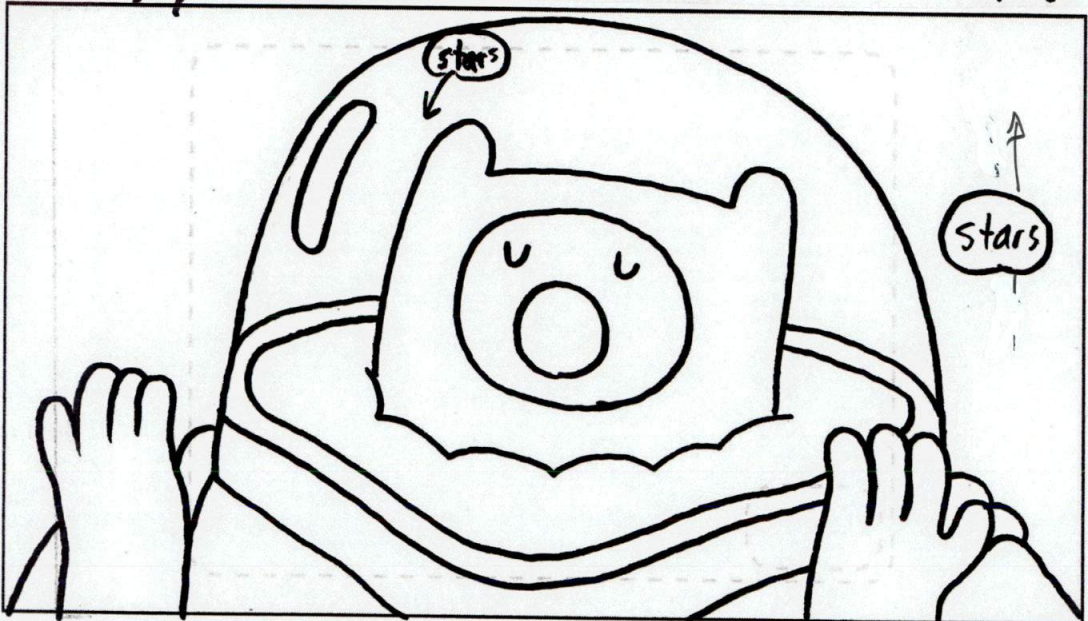
B

Bg.

Page

79

day night



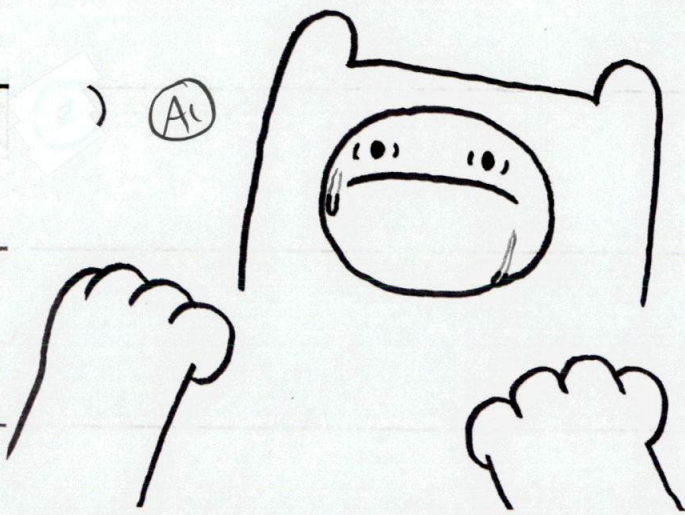
Dialog:

F/ (hyperventilating) (hold breath)  
= hup! =

F/ (deep inhale)

Action:

Timing:



↑  
BG  
vert  
pan  
S/A  
sc 71

OCT 31 2014

EPISODE #

Production :

1025-200

1025/200

1025/200



# ADVENTURE TIME

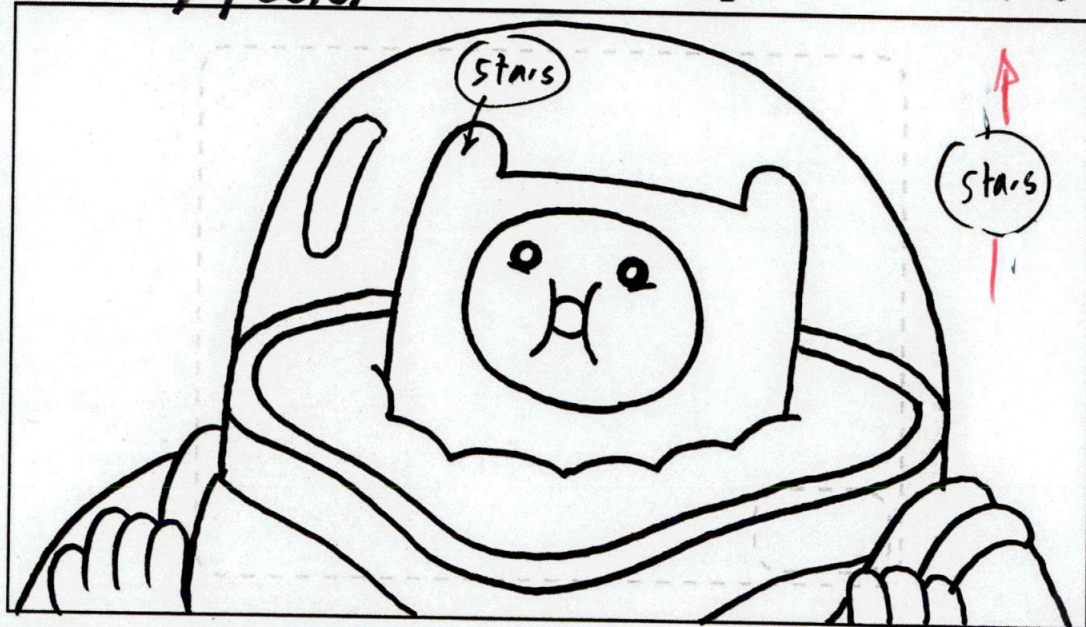


Sc.

77 cont Pnl. C

Bg.

day night

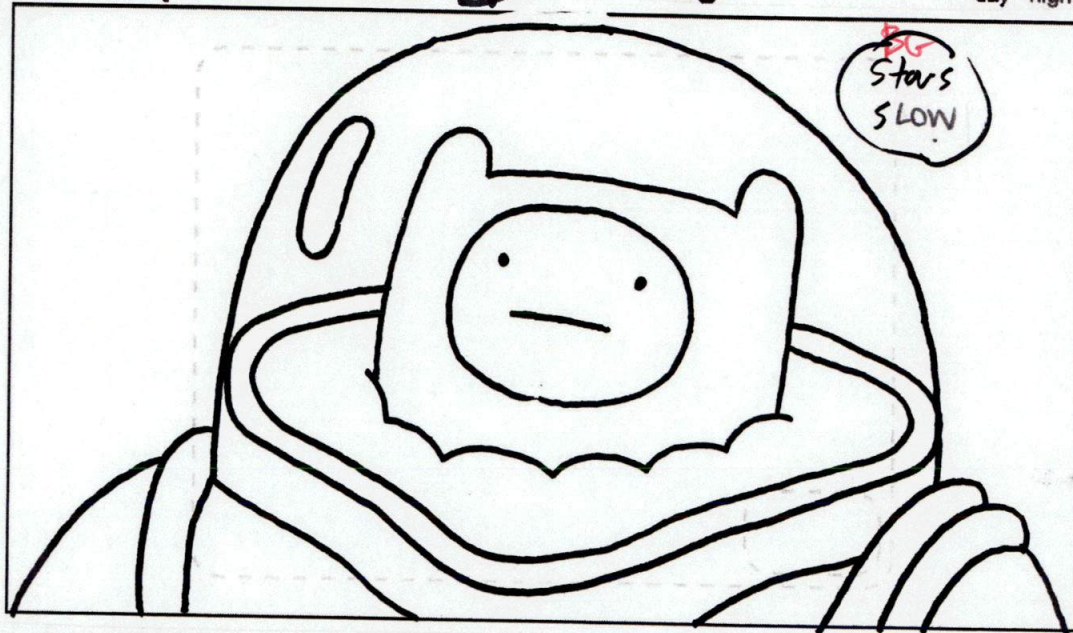


Sc.

77 cont Pnl. D

Bg.

day night



Dialog:

F/ (long exhale)

Action:

spinning stars start to slow down  
\*helmet fogs up from breath

OCT 31 2014

Timing:

Production :

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002/5201

Page 80

HU  
CUT

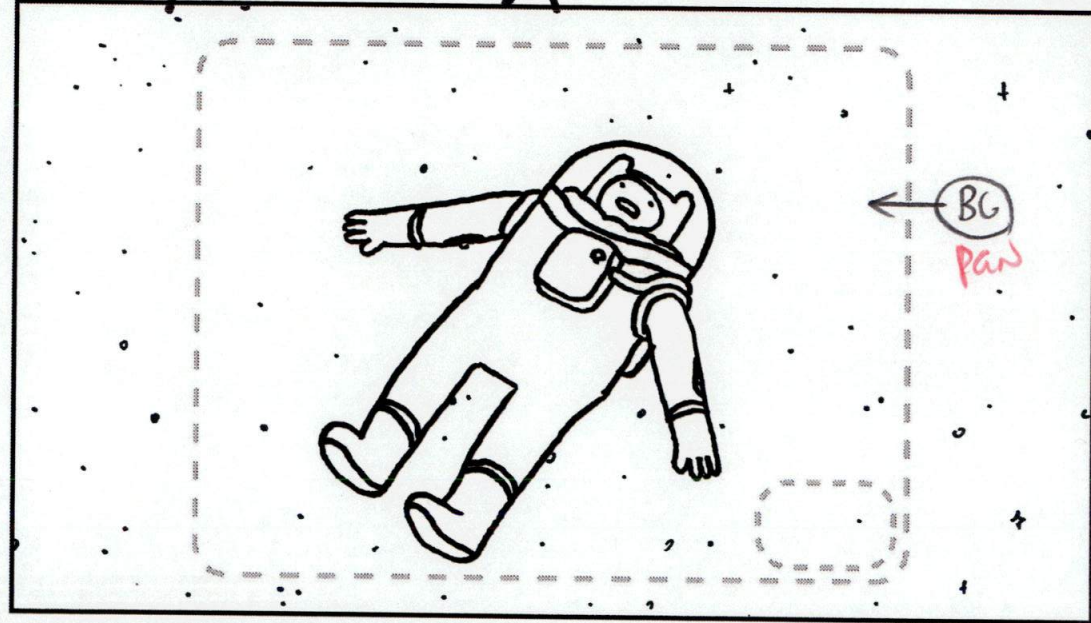
1025/200



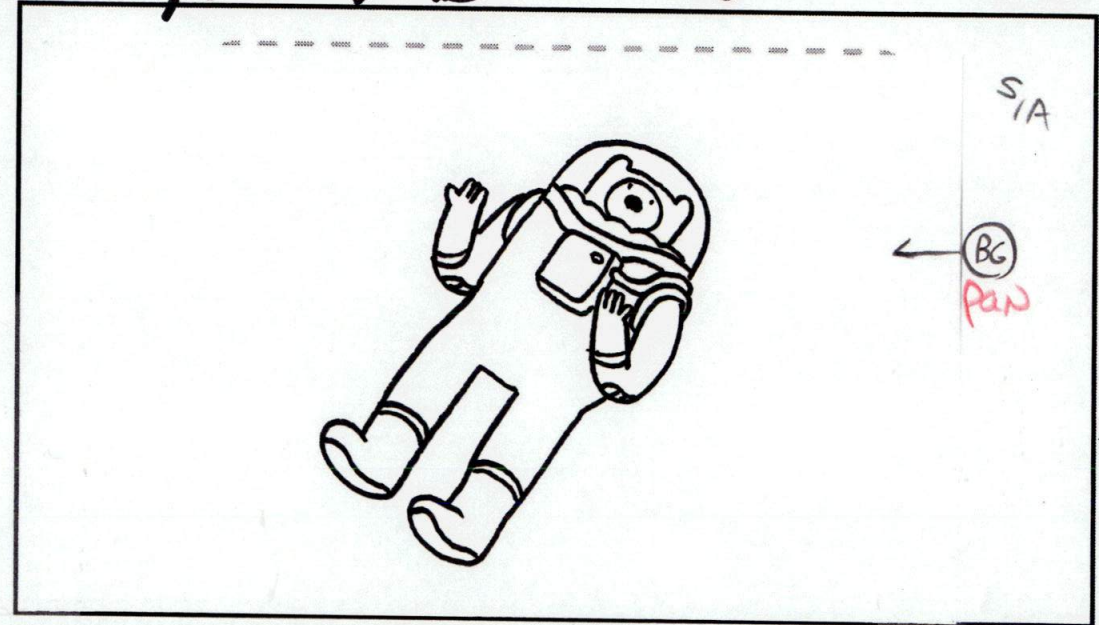
# ADVENTURE TIME



Sc. **78** Pnl. **A** Bg. day night



Sc. **78-CONT** Pnl. **B** Bg. day night



Dialog: Finn / OK Finn.

Finn / Time to make an appeal to greater forces...

Action:

Timing:

OCT 31 2014

EPISODE #

Production:

Page **81**

1025-200

1025/2001

1025/2002



# ADVENTURE TIME



Cut

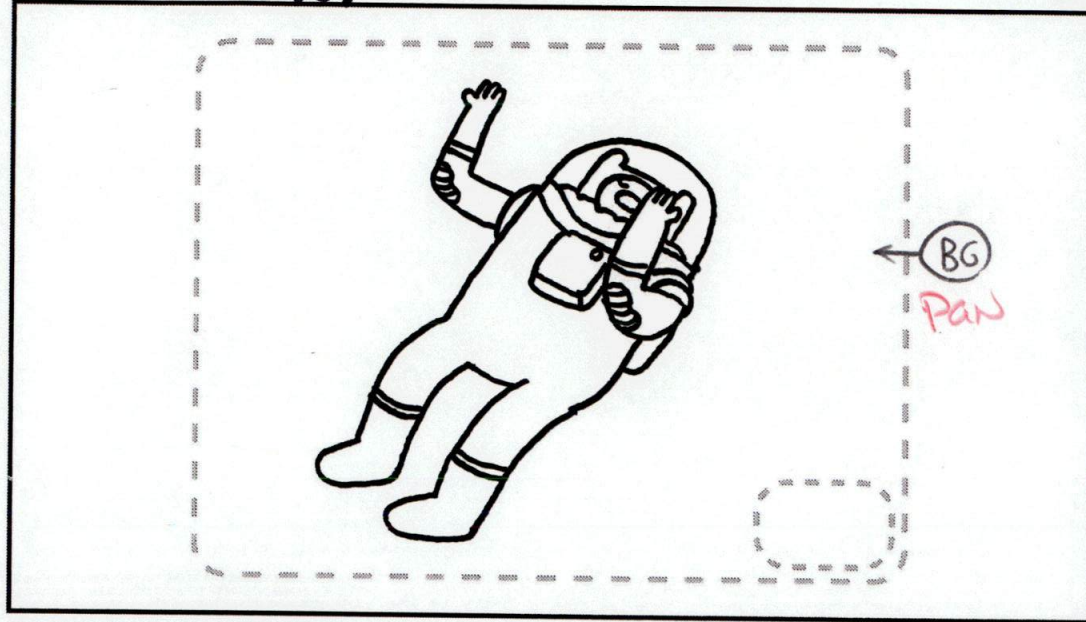
Page 82

Sc.

78 CONT Pnl. C

Bg.

day night



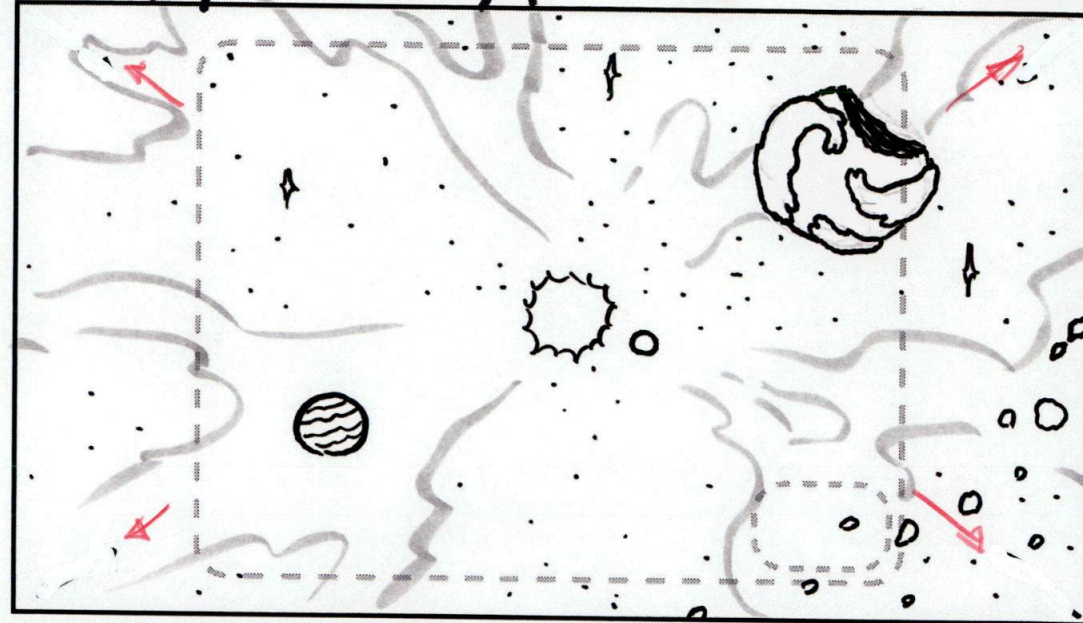
Sc.

79

Pnl. A

Bg.

day night



Cut

1025-200

1025/200

EPISODE #

Dialog:

Finn / ♪ Everything's falling into place... ♪

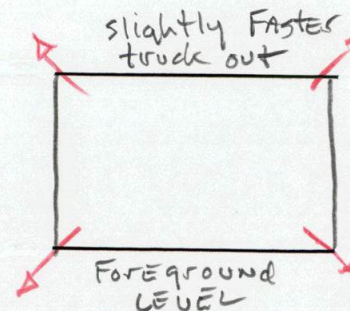
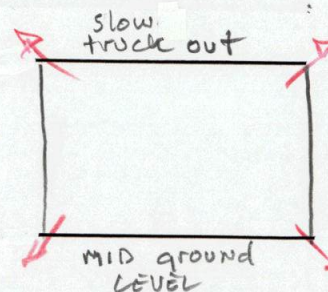
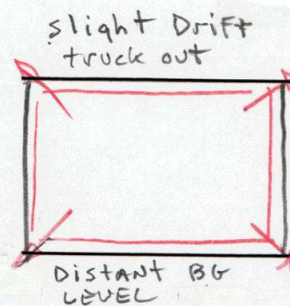
Finn (OS) / ♪ I'm right where I should be ♪

Action:

OCT 31 2014

Timing:

Multi-plane  
set-up



Production:

1025/200

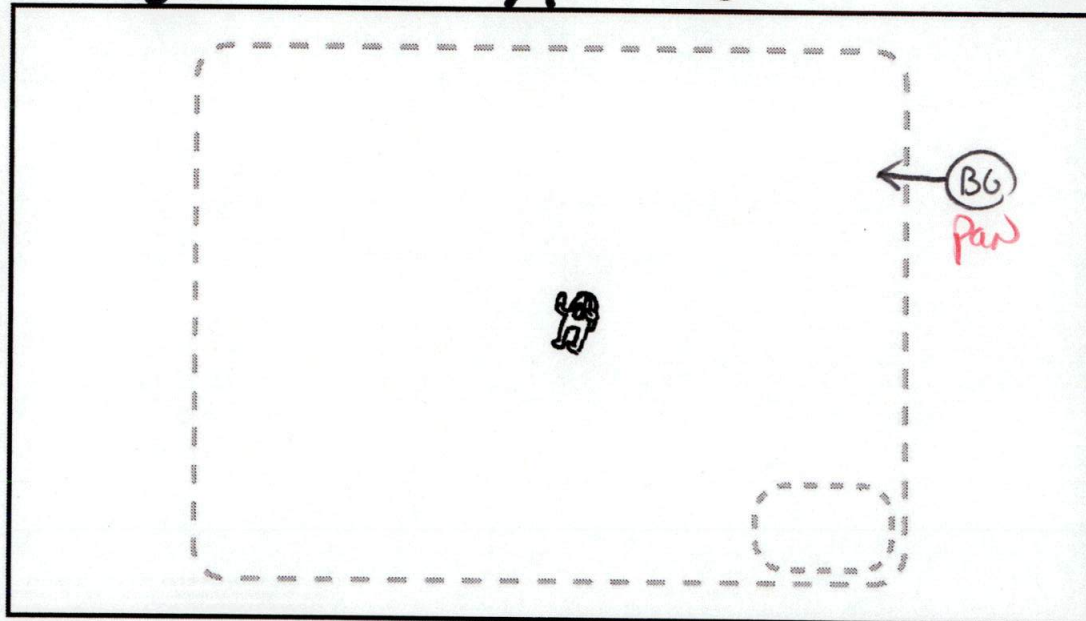




# ADVENTURE TIME

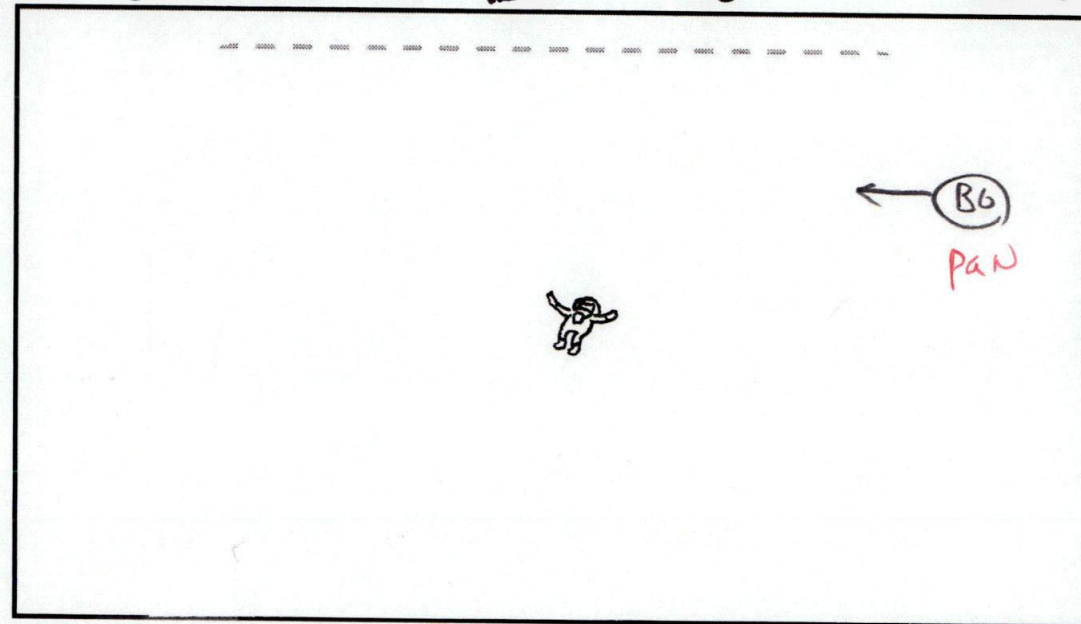
Sc. **80** Pnl. **A** Bg.

day night



Sc. **80 cont** Pnl. **B** Bg.

day night



Dialog: Finn / The tides of life all led me here ♪

Action:

Timing:

OCT 31 2014

Production:

EPISODE #

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1025/200



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# ADVENTURE TIME



*Cut*

Sc. 80 **A**

Pnl.

**A**

Bg.

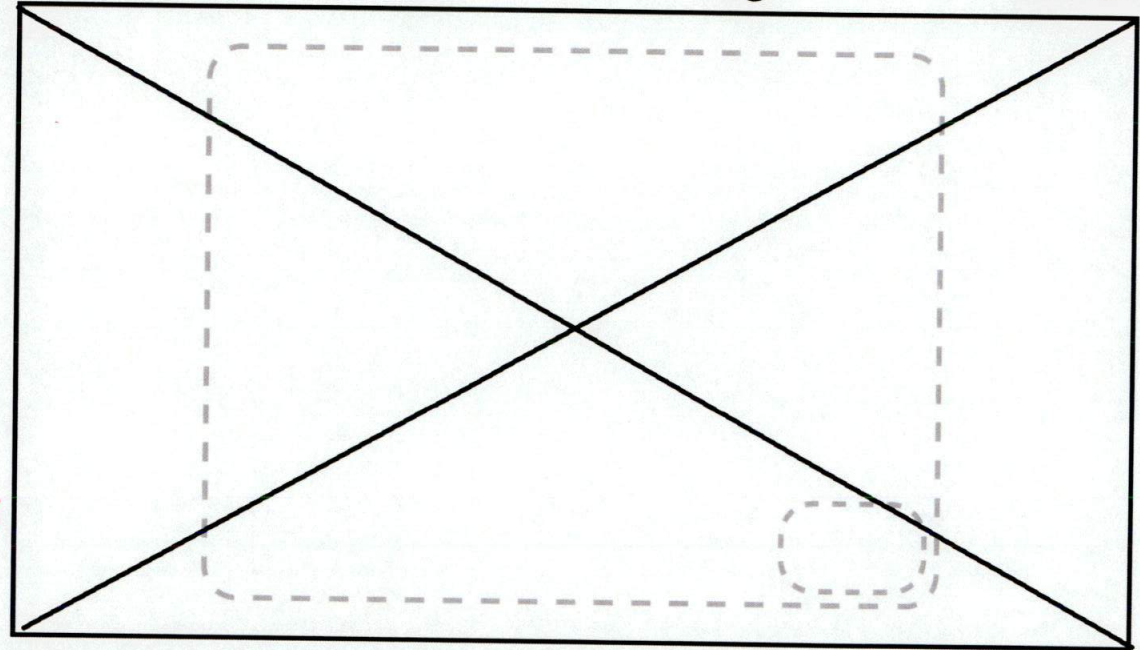
day night

Sc.

Pnl.

Bg.

Page 83A  
**84 NEXT**  
day night



Dialog:

*Finn!* ♪ And that's why I'm not scared ♪  
(O.S.)

Action:

OCT 31 2014

Timing:

1025-200  
EPISODE #

Production:

1025/200

1025/200





# ADVENTURE TIME

Sc.

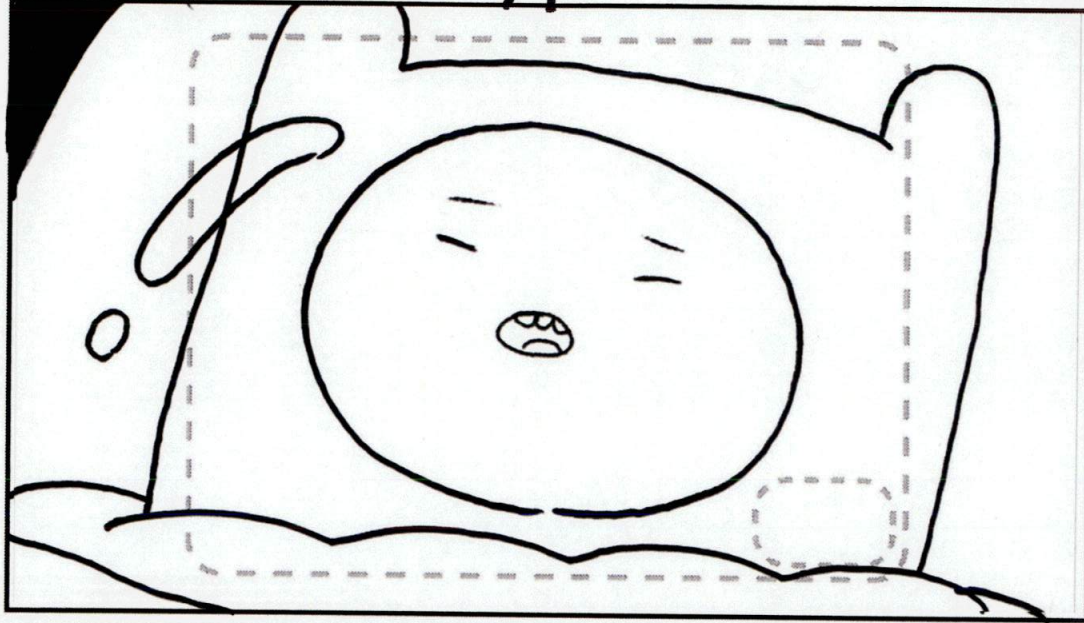
81

Pnl.

A

Bg.

day night



Sc.

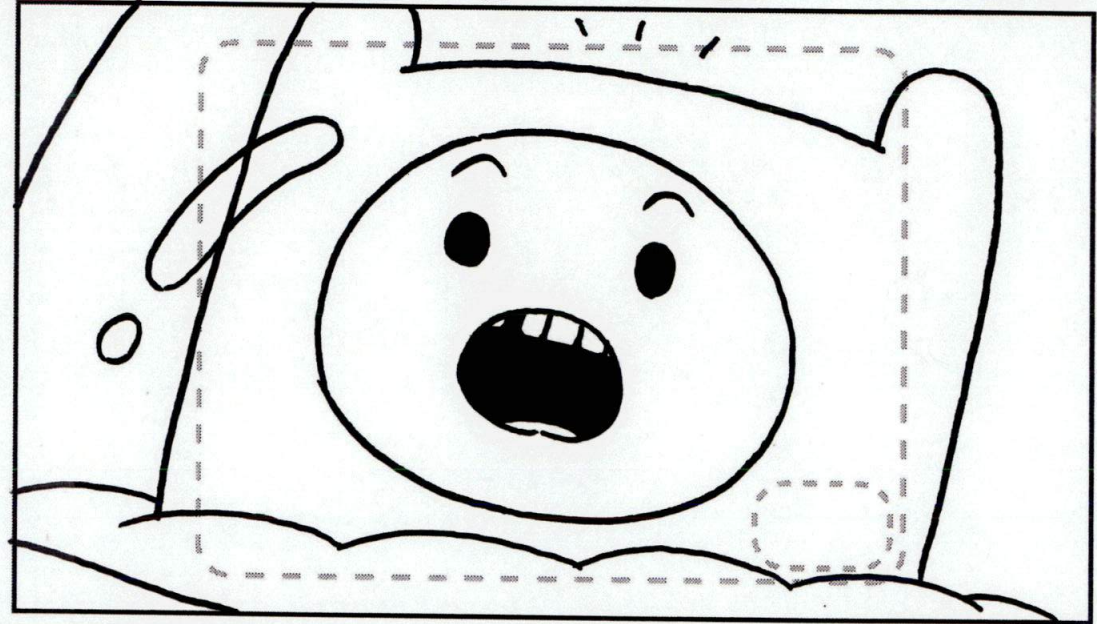
81 cont

Pnl.

B

Bg.

day night



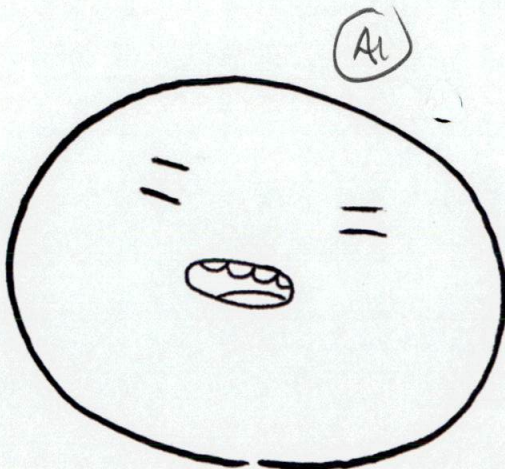
Dialog:

Finn/ ♪ I know the answer will appear, please ♪

Martin(os)/ Hey space man!

Action:

Timing:



OCT 31 2014

Production:

EPISODE #

1025-200

1025/200

1025/200



Hu  
Curt

# ADVENTURE TIME



Sc.

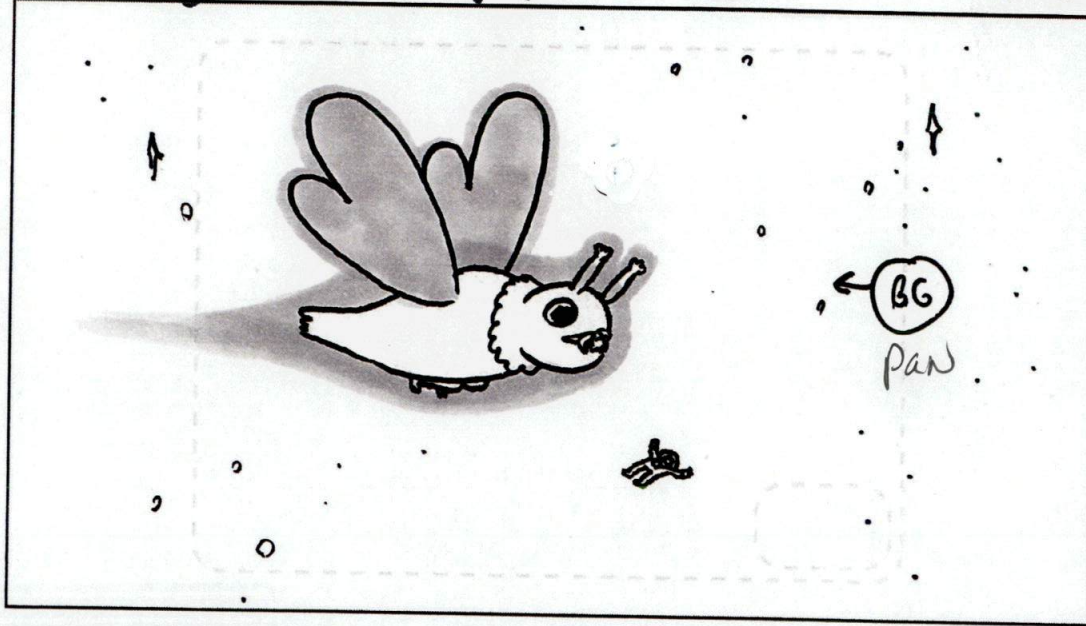
82

Pnl.

A

Bg.

day night



Sc.

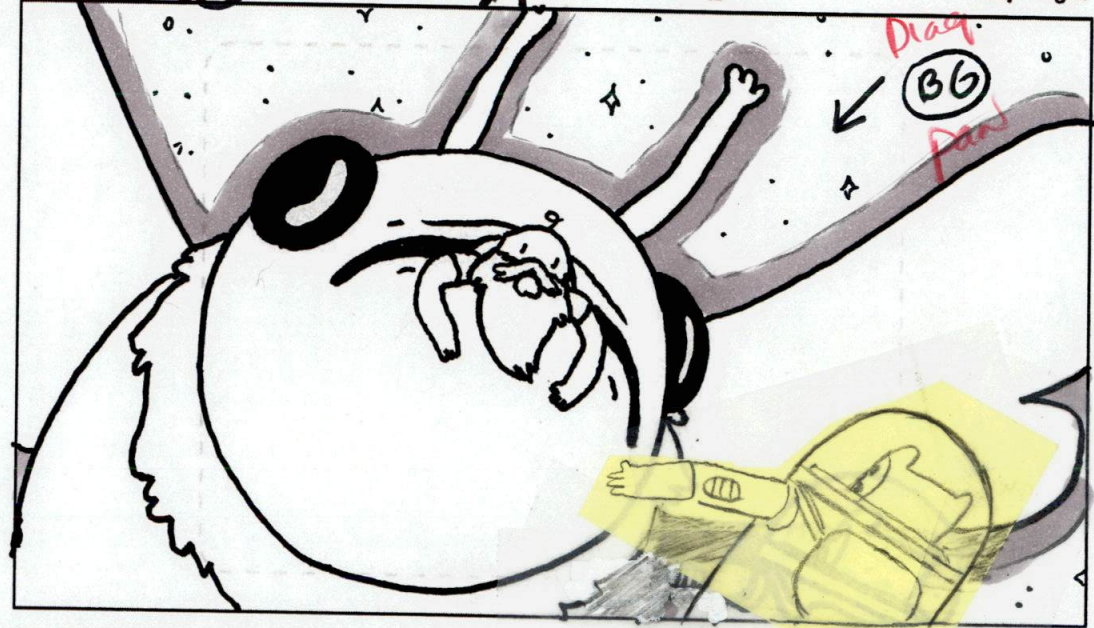
83

Pnl.

A

Bg.

day night



Dialog:

Finn/ HU-DAAAD?

Martin ① This is so crazy Finn. ② What're you doing out here?!

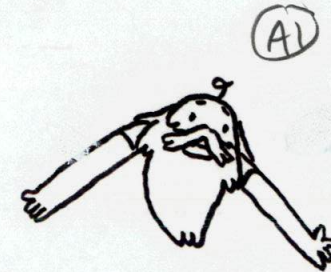
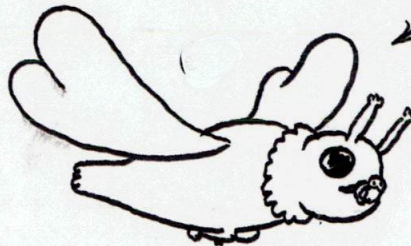
Action:

(Martin flying in the mouth of a moth. Surrounded in oxygen bubble of some sort)

Wings drifting not flapping

Timing:

AL



OCT 31 2014

Page 85

Hu  
Curt

1025-200

EPISODE #

1025/200

Production :

1025/200





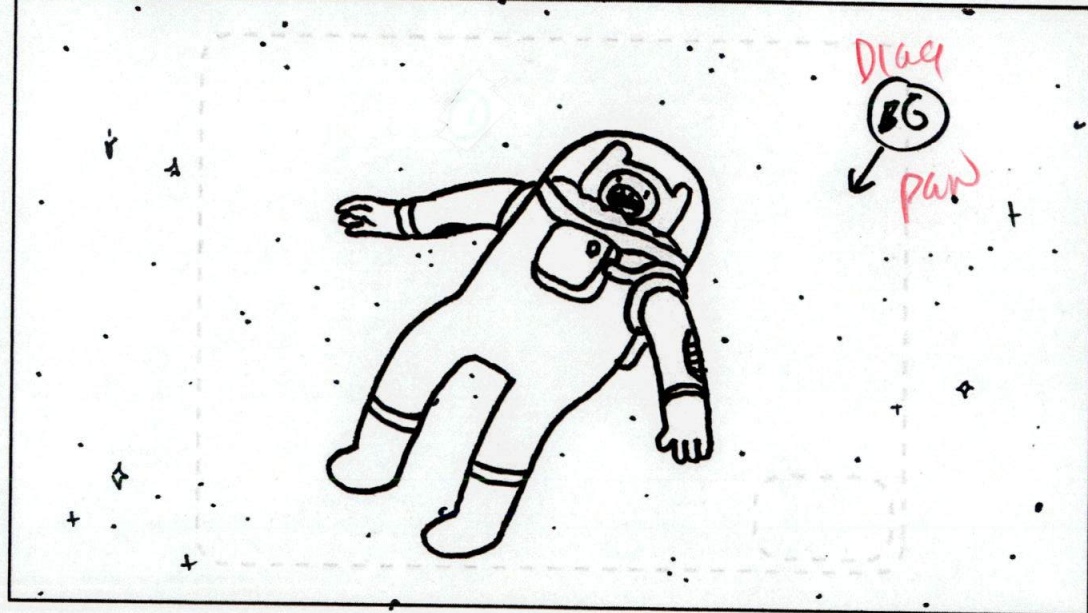
# ADVENTURE TIME

HO  
Cut

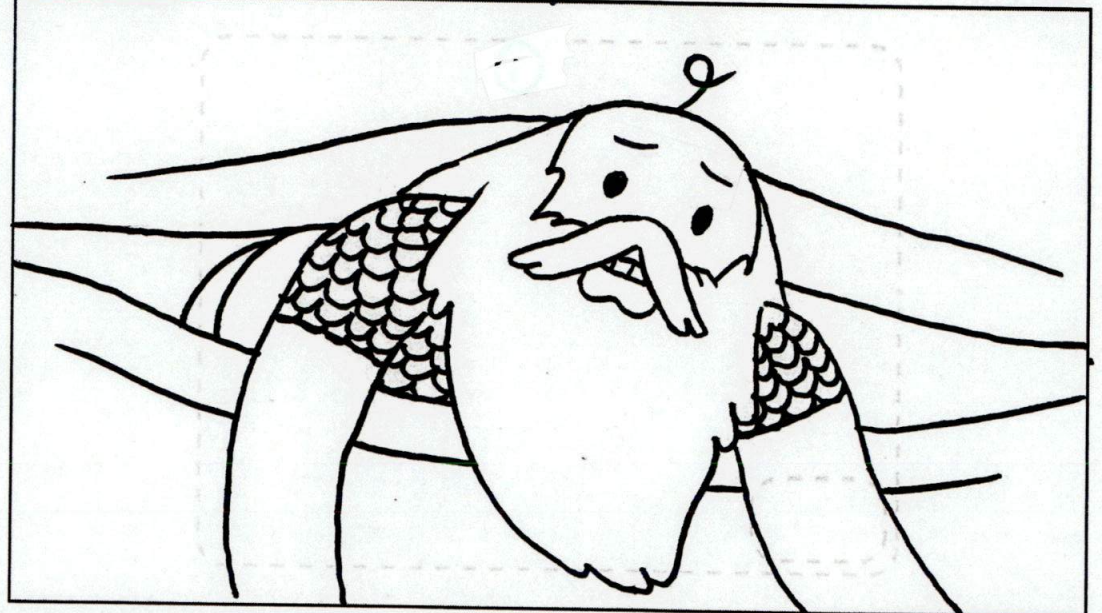
Cut

Page **86**

Sc. **84** Pnl. **A** Bg. day night

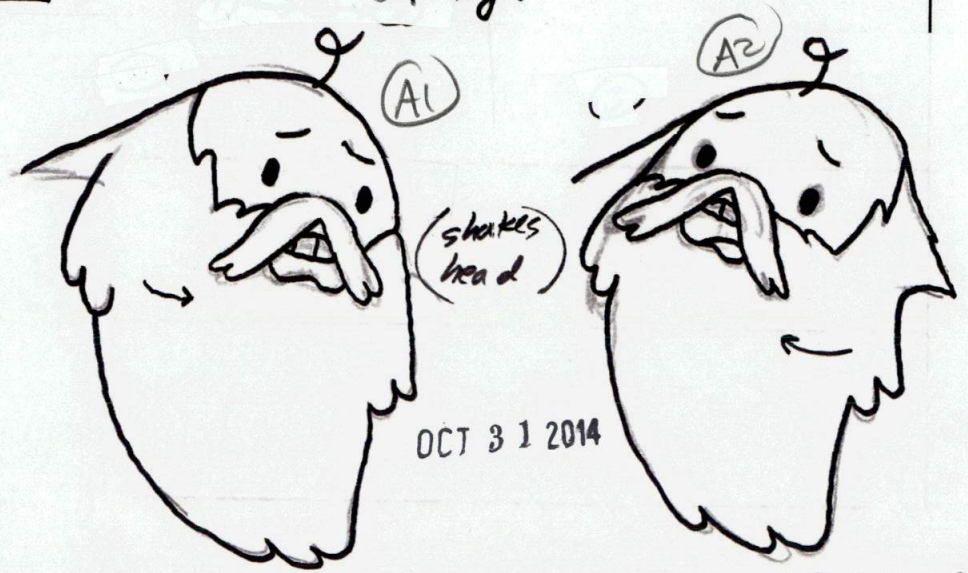
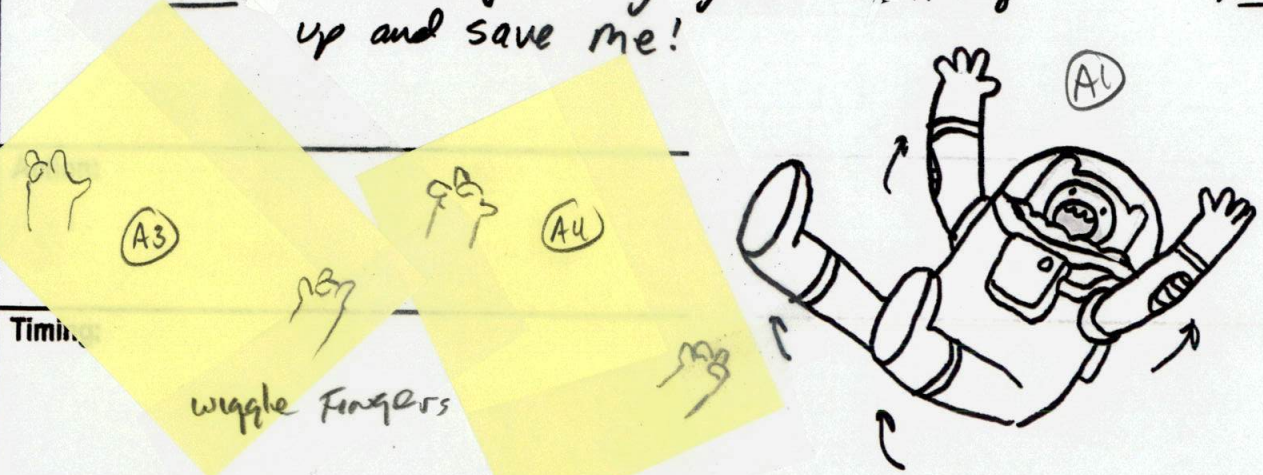


Sc. **85** Pnl. **A** Bg. day night



Dialog: Finn / Floating to my grave!! Hurry up and save me!

Martin / I can't buddy!



OCT 31 2014

1025-200

EPISODE #

1025/200

1025/200

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# ADVENTURE TIME



Sc.

85 CONT Pnl. B

Bg.

day night



Sc.

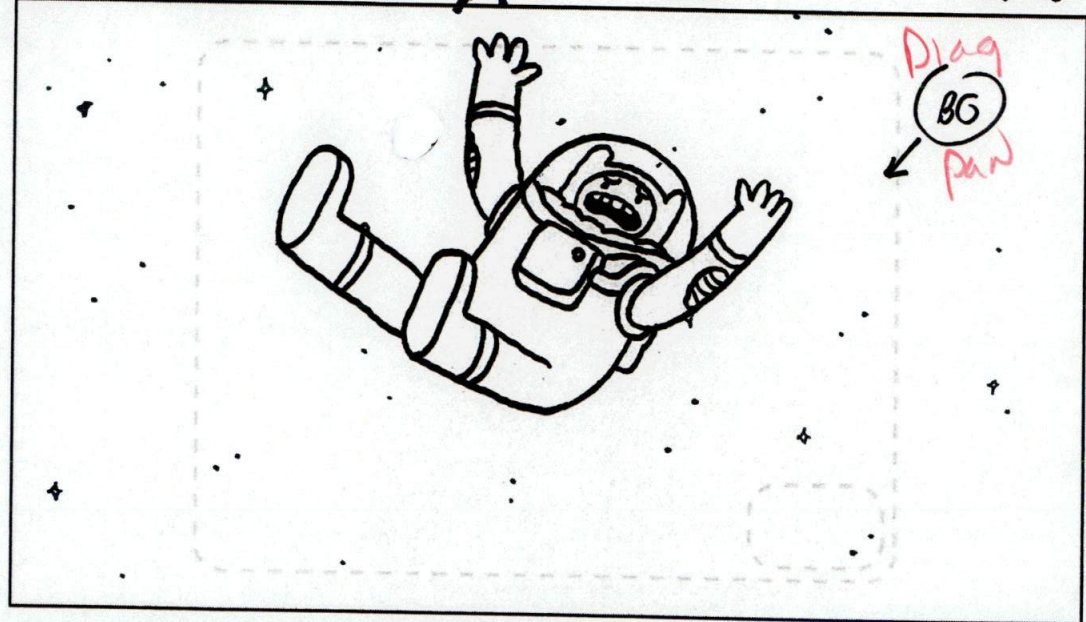
86

Pnl. A

Bg.

Page 87

day night



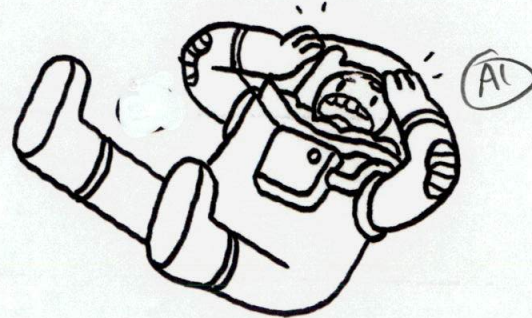
Dialog:

M/ This baby does what it wants!

Finn/ Are you kidding me !?!

Action:

Timing:



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EPISODE #

Production :

1025-200

1025/2001

1025/200



1025/200

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# ADVENTURE TIME



Sc.

87

Pnl.

A

Bg.

day night



Sc.

87-cut

Pnl. B

Bg.

day night

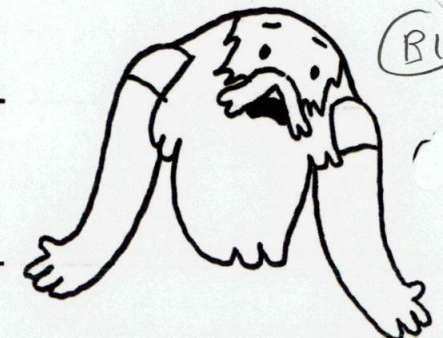


Dialog: M For real, look! (Whistle) Hey get that guy there! Martin / see? I'm just flyin' random style.

Action:



Timing



OCT 3 1 2014

Production :

EPISODE #

1025-200

002/5201

1025/200



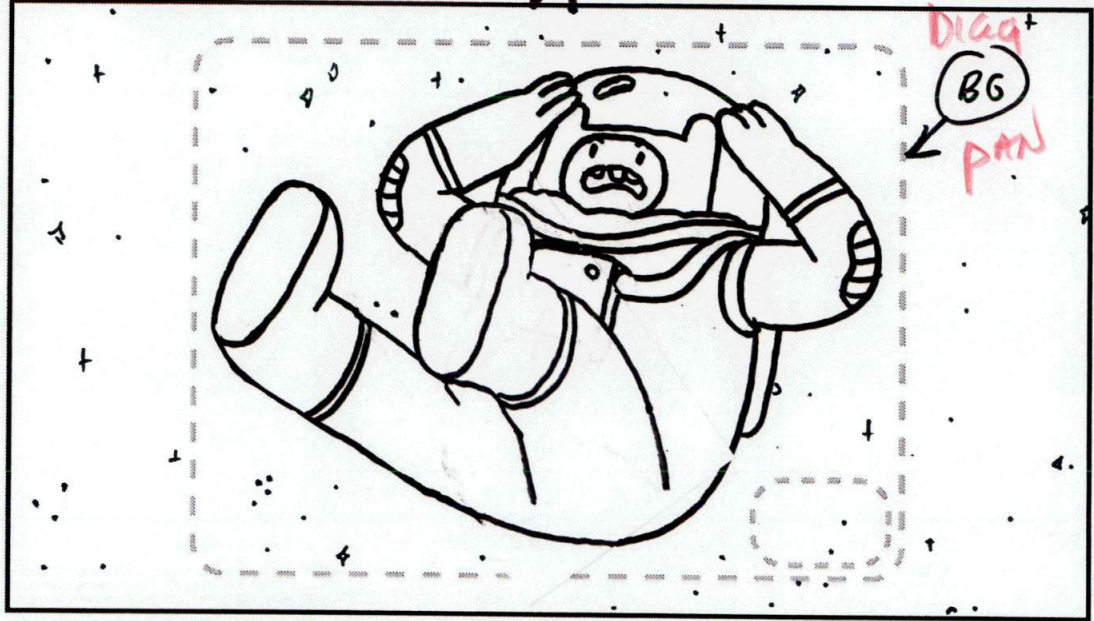
1025/200

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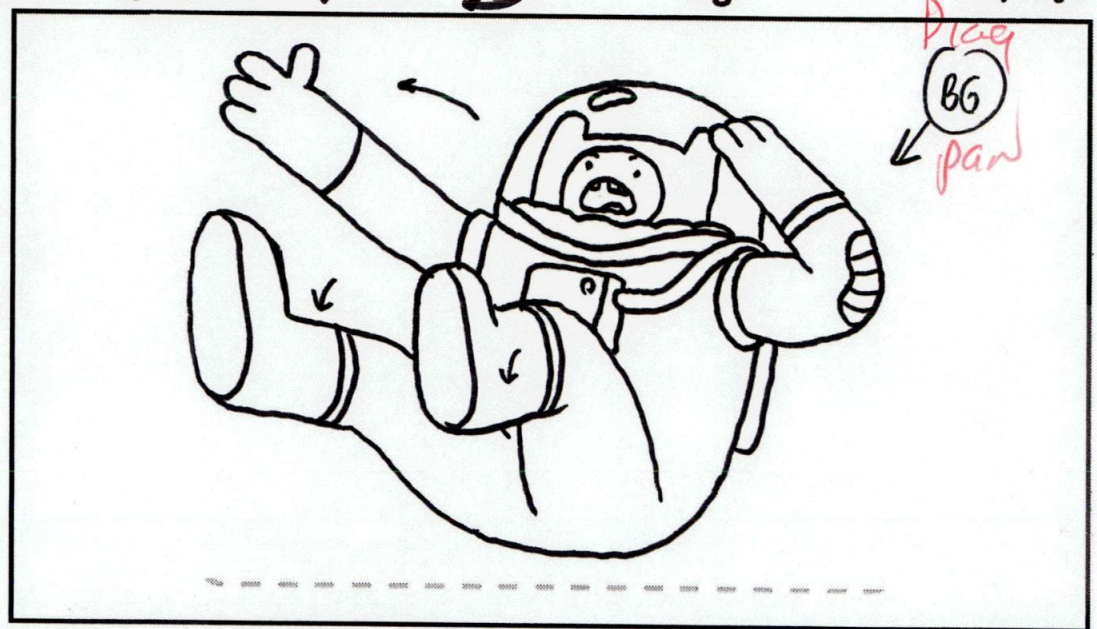
ADVENTURE TIME



Sc. **88** Pnl. **A** Bg. day night



Sc. **88 cont** Pnl. **B** Bg. day night



Dialog:	<u>Finn</u> It's not random!	<u>Finn</u> I merged my intention with the Universe!
Action:		
Timing:		

OCT 31 2014

*Cut*

1025-200

EPISODE #

1025/200

Production:

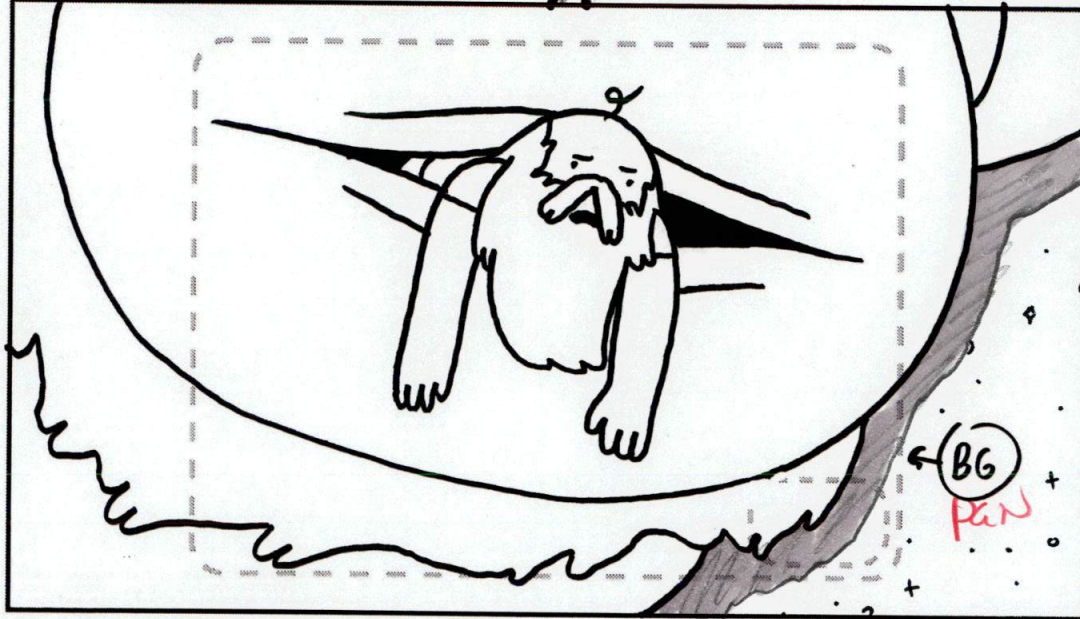
1025/200



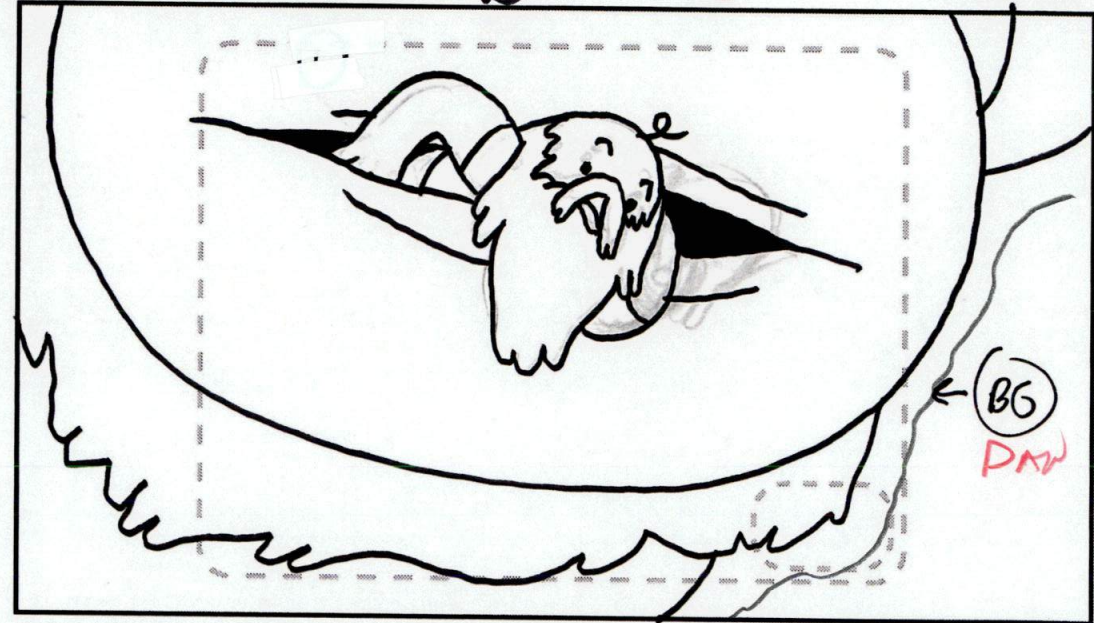
# ADVENTURE TIME



Sc. **89** Pnl. **A** Bg. day night



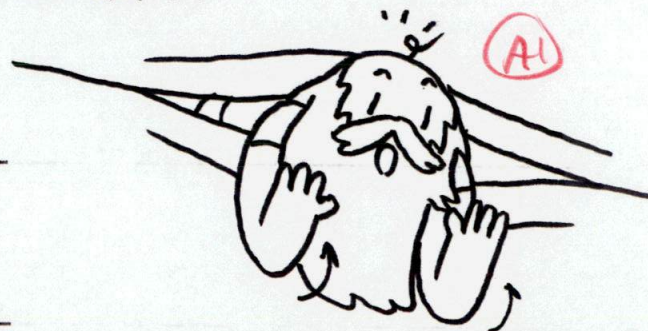
Sc. **89 cont** Pnl. **B** Bg. day night



Dialog: Martin / "Yov what?" OH WAIT!

Action:

Timing:



Martin / "I have an idea."

- M. REACHES  
INTO MOTH'S  
MOUTH.



OCT 3 1 2014

Page **90**

*Cut*

1025-200

EPISODE #

1025/200

Production:

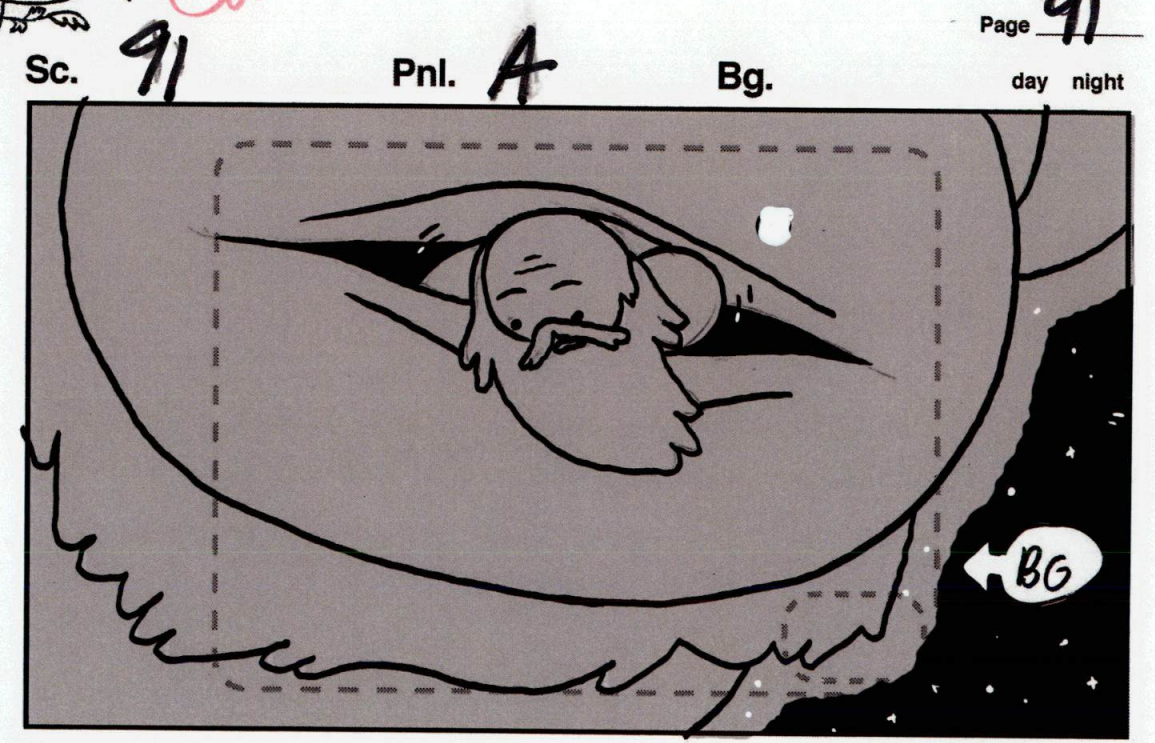
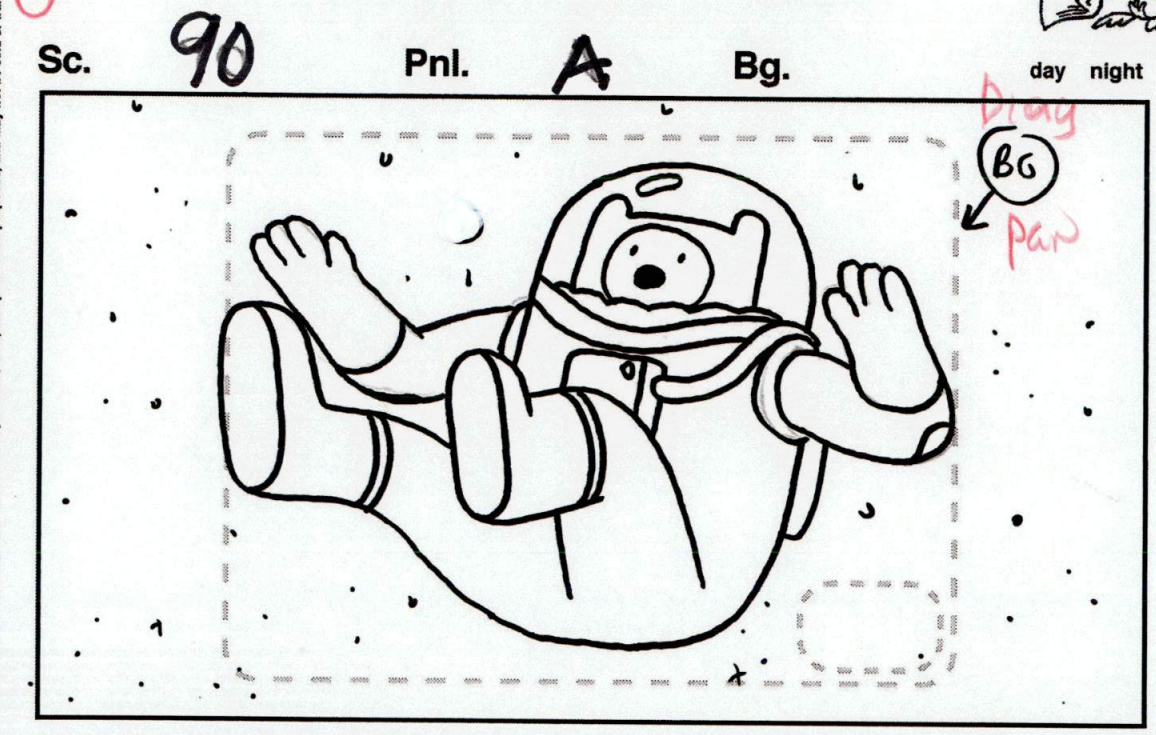
1025/200



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1025/200

# ADVENTURE TIME

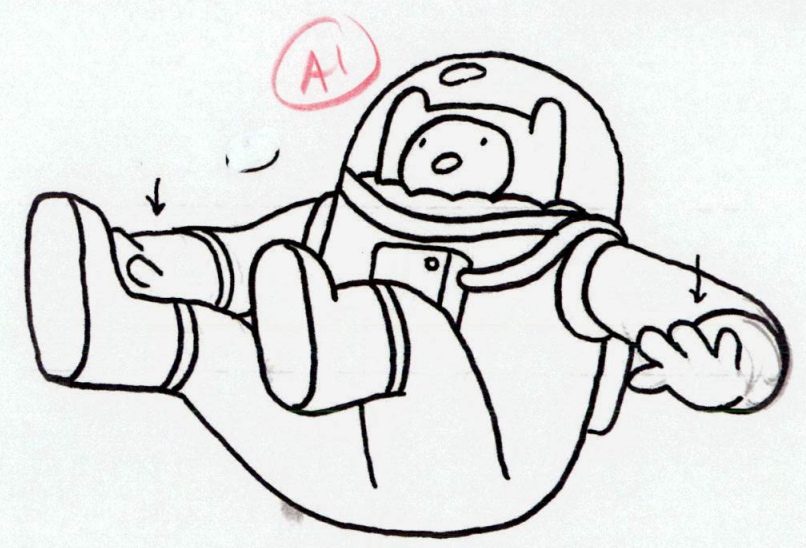


Dialog: Finn / Really?

SFX: (os rustling)

Action:

Timing:



Martin / Here -

SFX: (rustle rustle)

OCT 31 2014

*AI*

1025-200

EPISODE # 002 / 5201

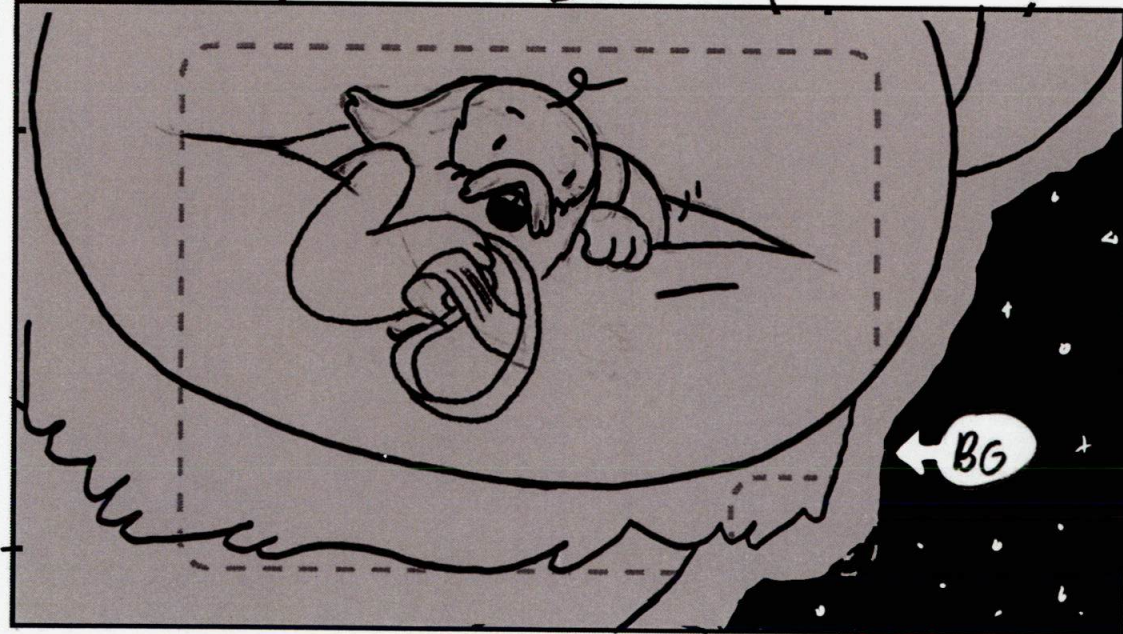
Production: 1025/200



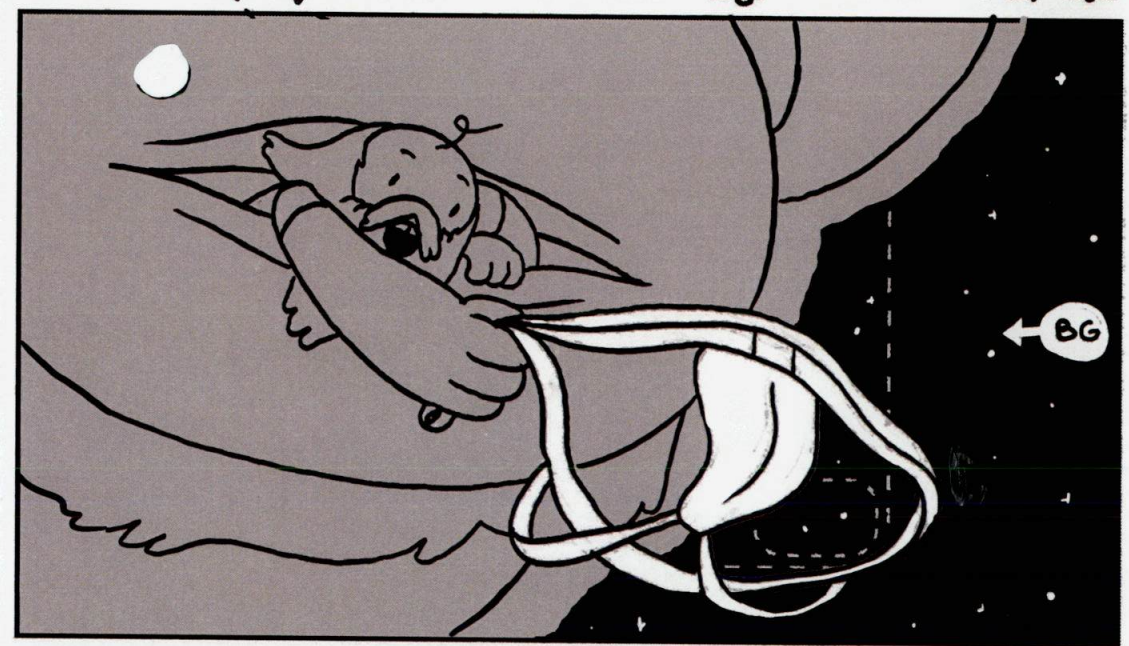
# ADVENTURE TIME



Sc. 91 *CONT* Pnl. *B* Bg. day night

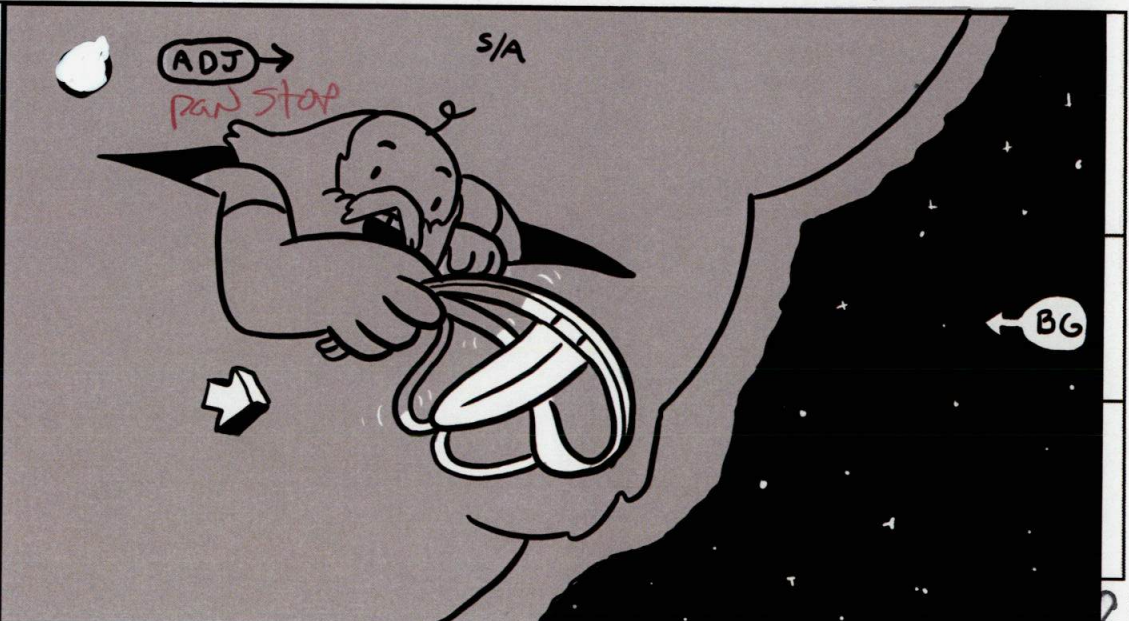
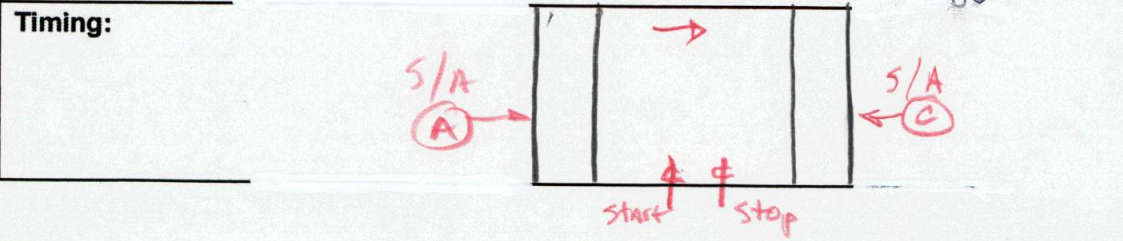


Sc. 91 *CONT* Pnl. C Bg. day night



Dialog: *Martin/ - GRAB ON THIS!* *ADJ Pan w/w Action*

Action: *- MARTIN HOLDS OUT ATHLETIC SUPPORTGR*



1025-200

EPISODE #

002/5201

Production:

200

1025/200

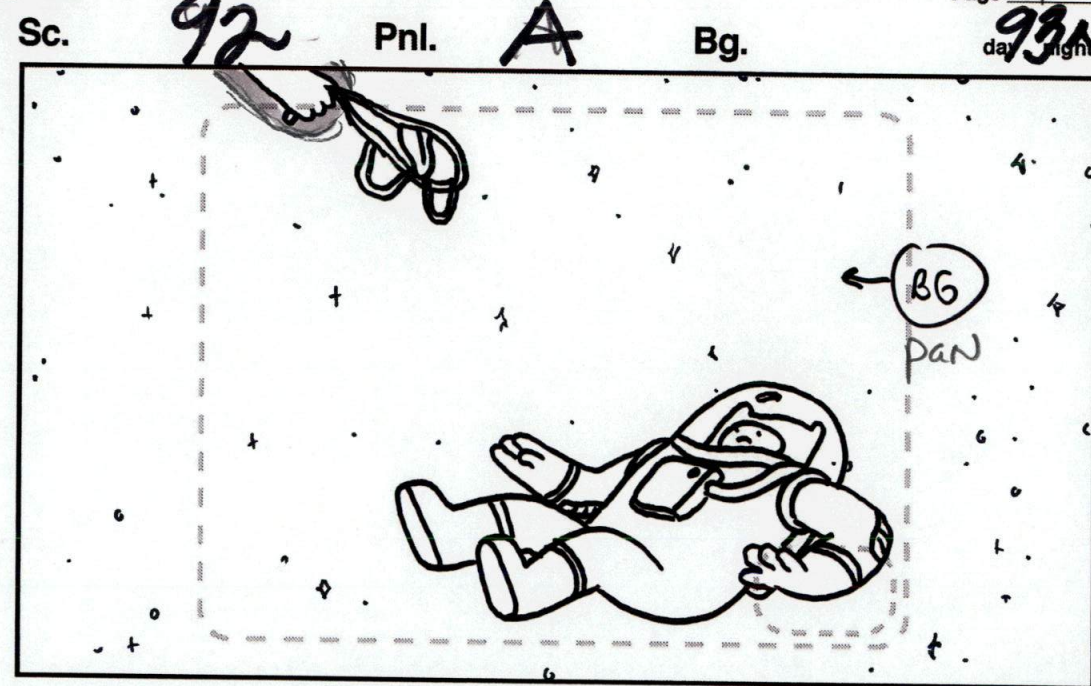
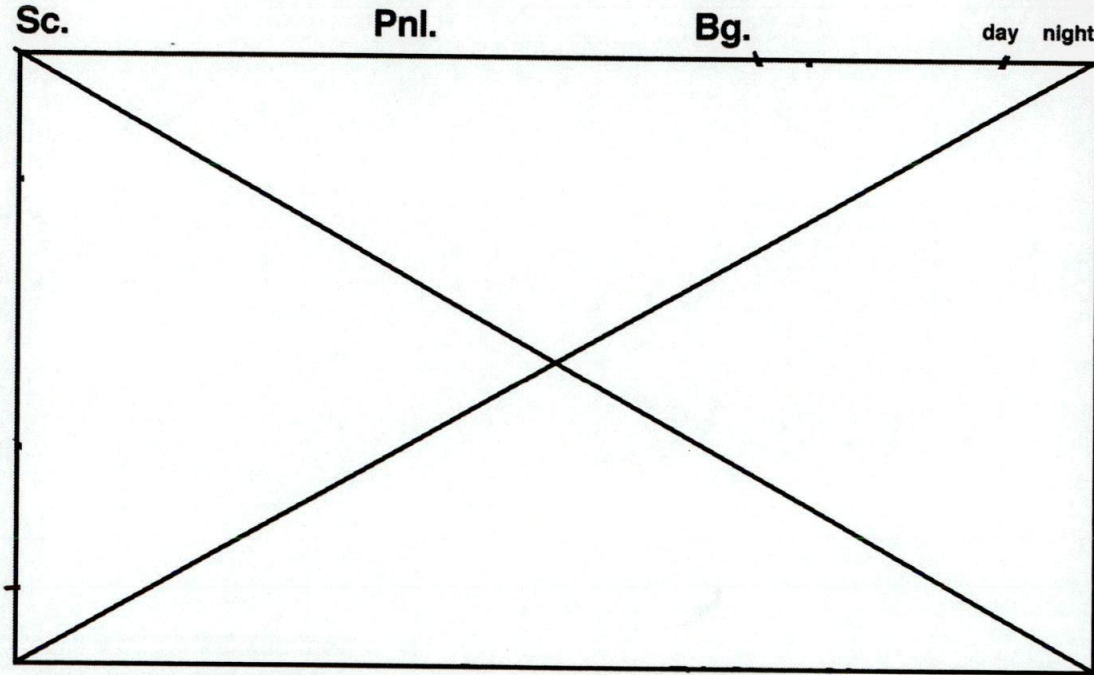


# ADVENTURE TIME



HW  
CW

Page 92A  
93 NEXT



Dialog:

(Beat)

Action:

OCT 31 2014

Timing:

EPISODE #

Production:

1025-200

1025/200

1025/200



# ADVENTURE TIME



Sc.

92 cont Pnl. B

Bg.

day night

Sc.

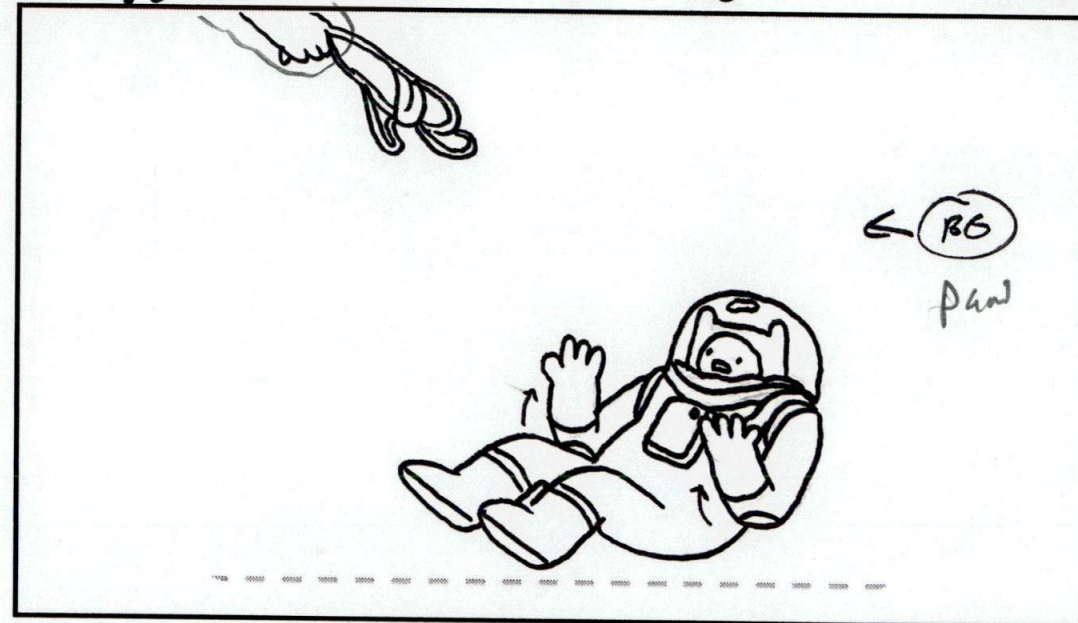
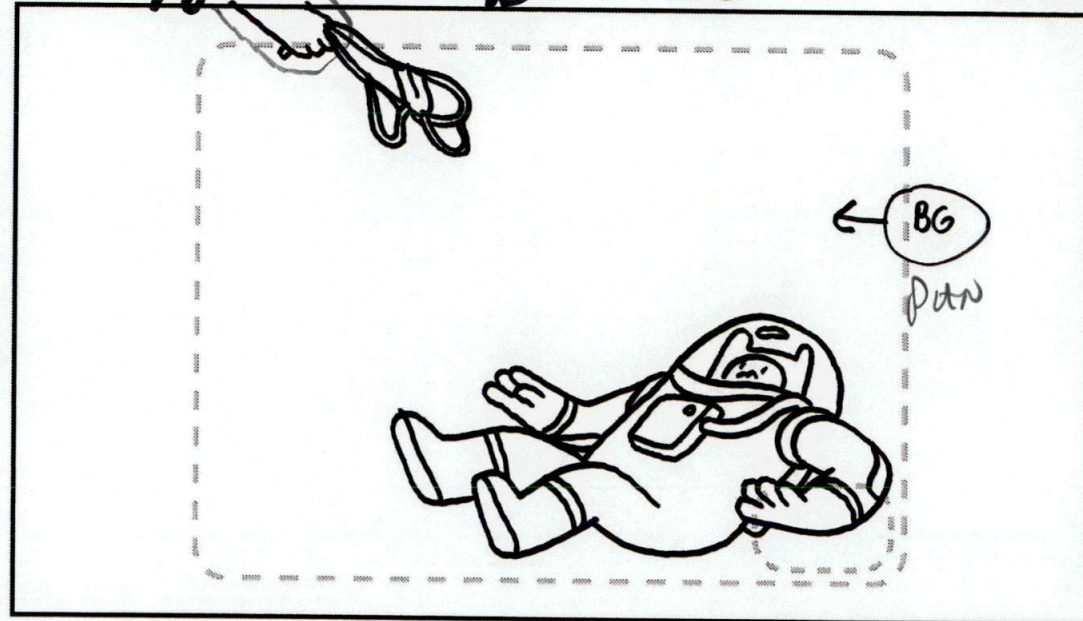
92 cont Pnl. C

Bg.

Page

93

day night



Dialog:

M (o.s.)/ Na it's cool you got gloves on.

Finn/ Oh yeah.

Action:

OCT 31 2014

Timing:

EPISODE #

Production:

1025-200

1025/2001

1025/200





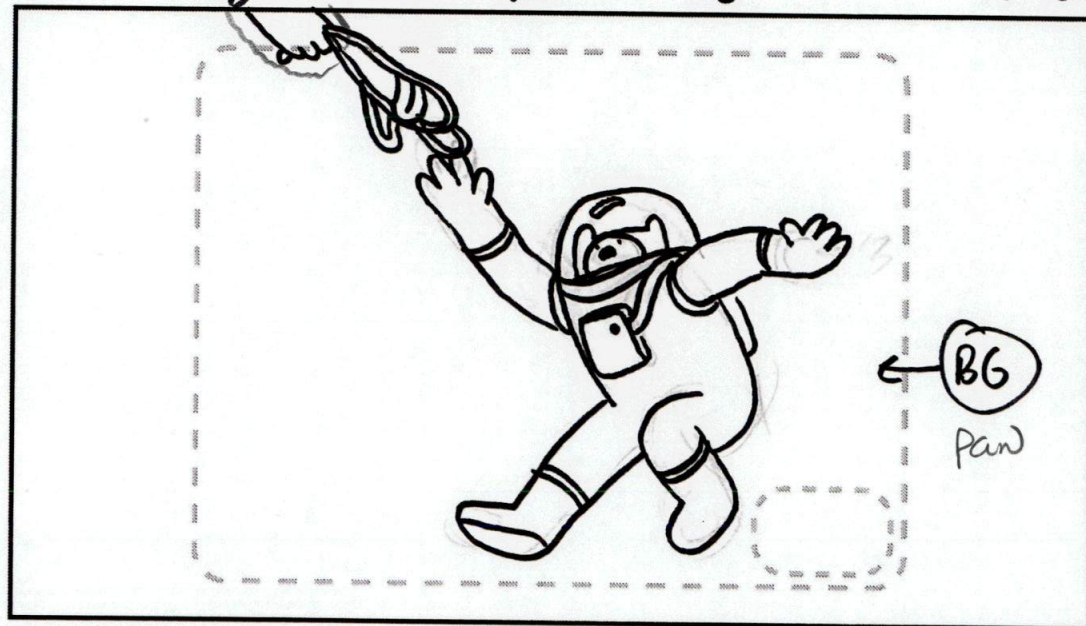
# ADVENTURE TIME

Sc.

92 cont. Pnl. D

Bg.

day night



Sc.

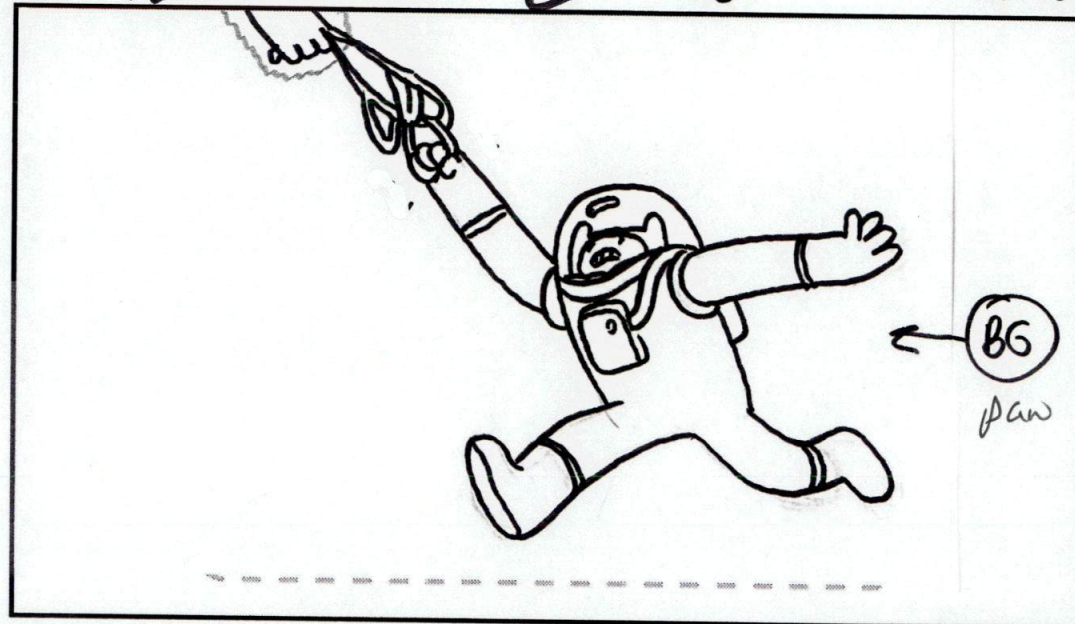
92 cont. Pnl. E

Bg.

Page

94

day night



Dialog:

Action:

-FINN GRABS ONTO A.S.

OCT 31 2014

Timing:

EPISODE #

1025-200

1025/200

Production:

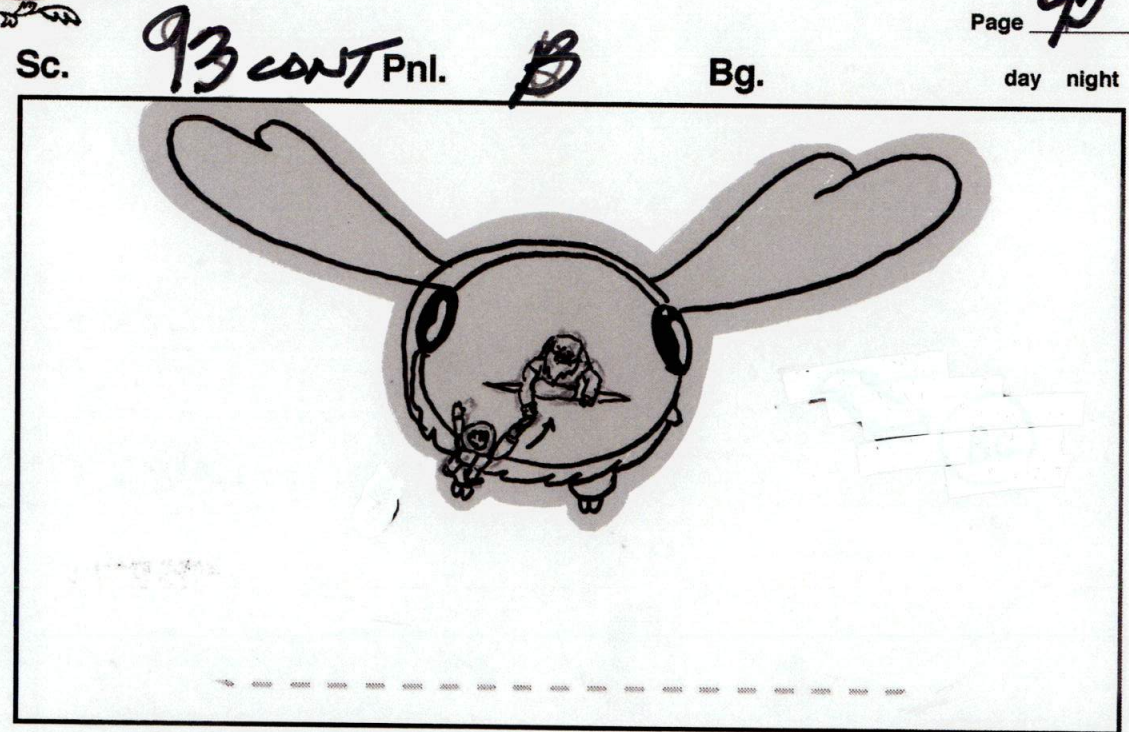
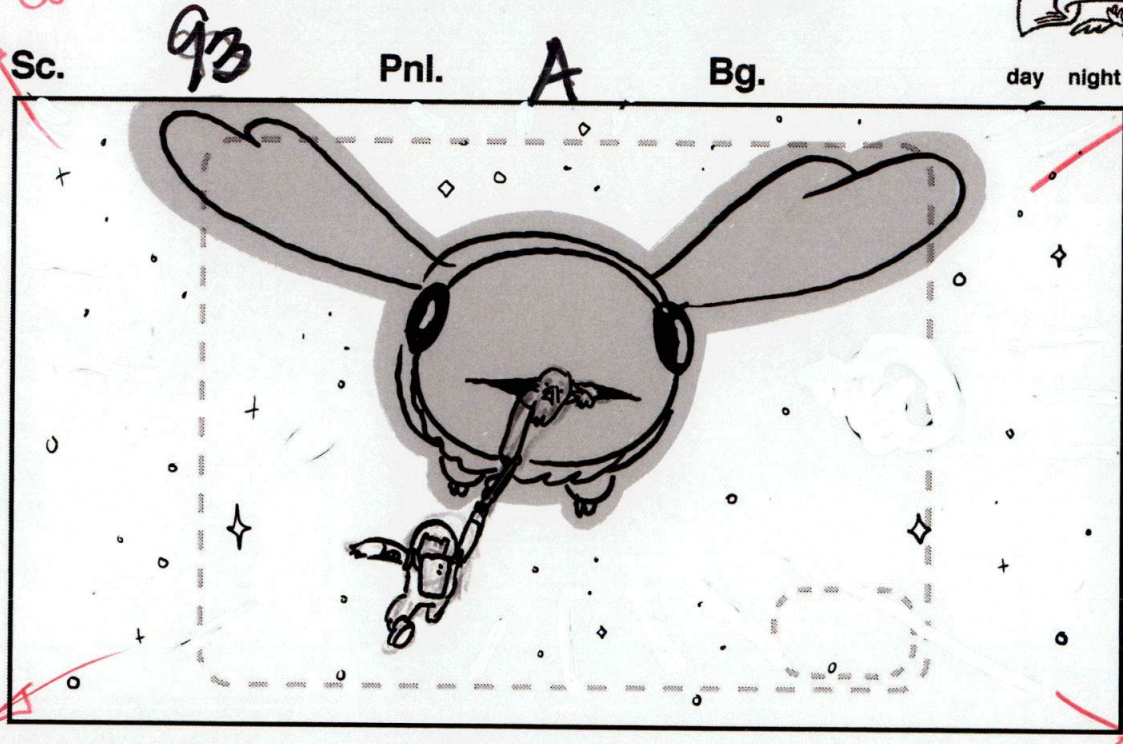
1025/200



# ADVENTURE TIME



Page 95  
day night



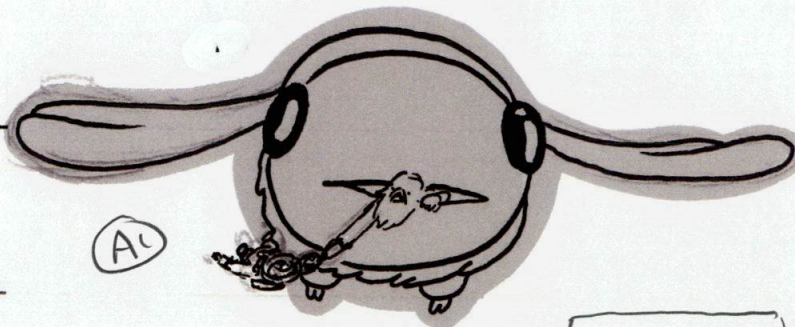
Dialog:

Multi-plane set-up

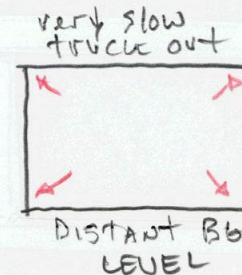
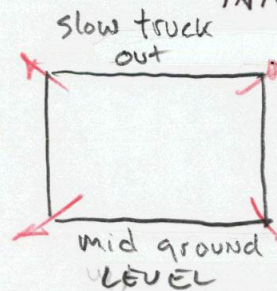
Martin/ Uhng!

Action:

Timing:



CHAR LEVEL



(B1)

(B2)



OCT 3 1 2014

(B3)

(B4)



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Production:

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# ADVENTURE TIME

Sc.

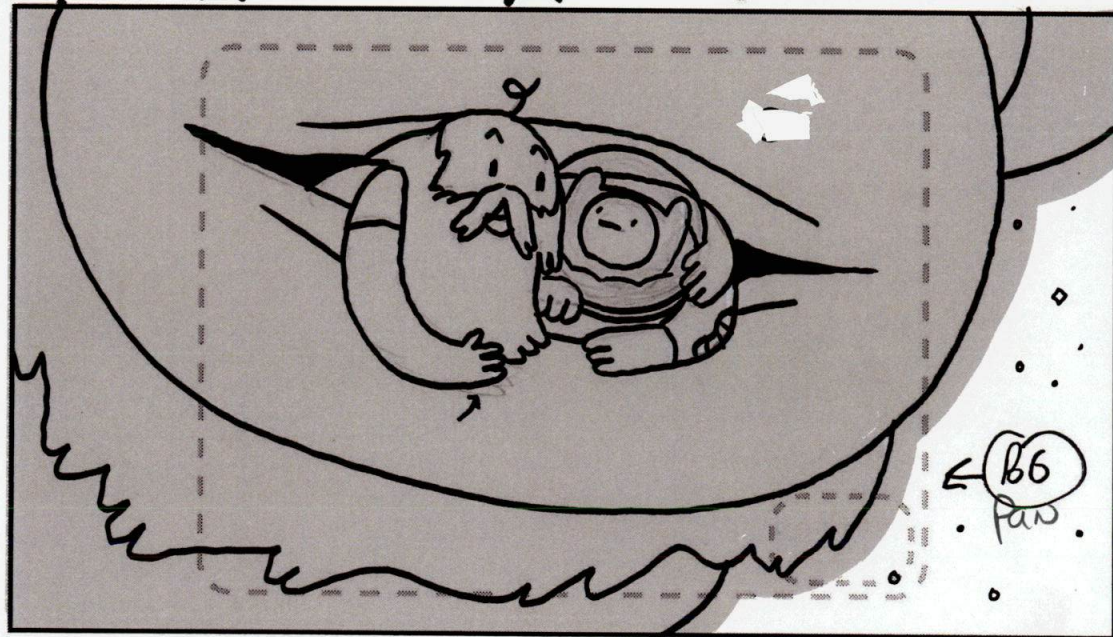
94

Pnl.

A

Bg.

day night



Sc.

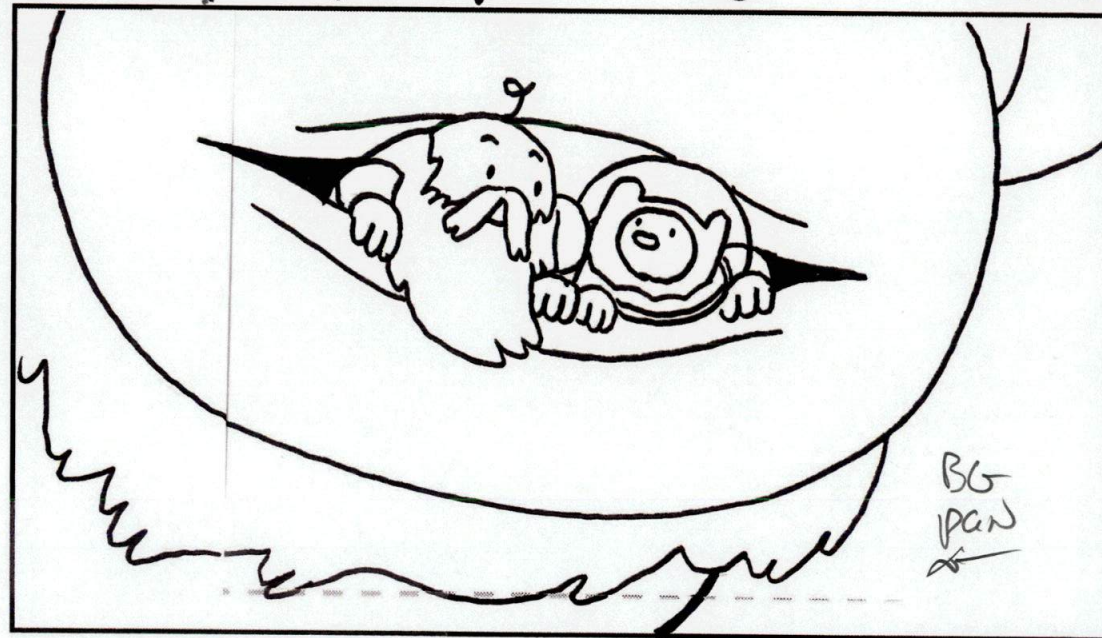
94 cont

Pnl.

B

Bg.

day night

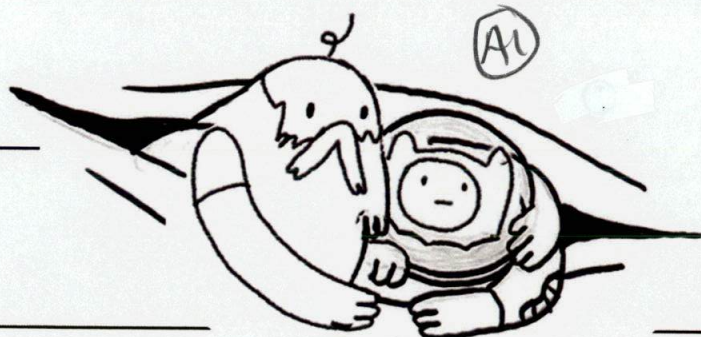


Dialog:

Martin/ Y'all right?

Finn/ Yeah thanks dad.

Action:



Timing:

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Production:

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1025/2001

1025/2009



1025/200

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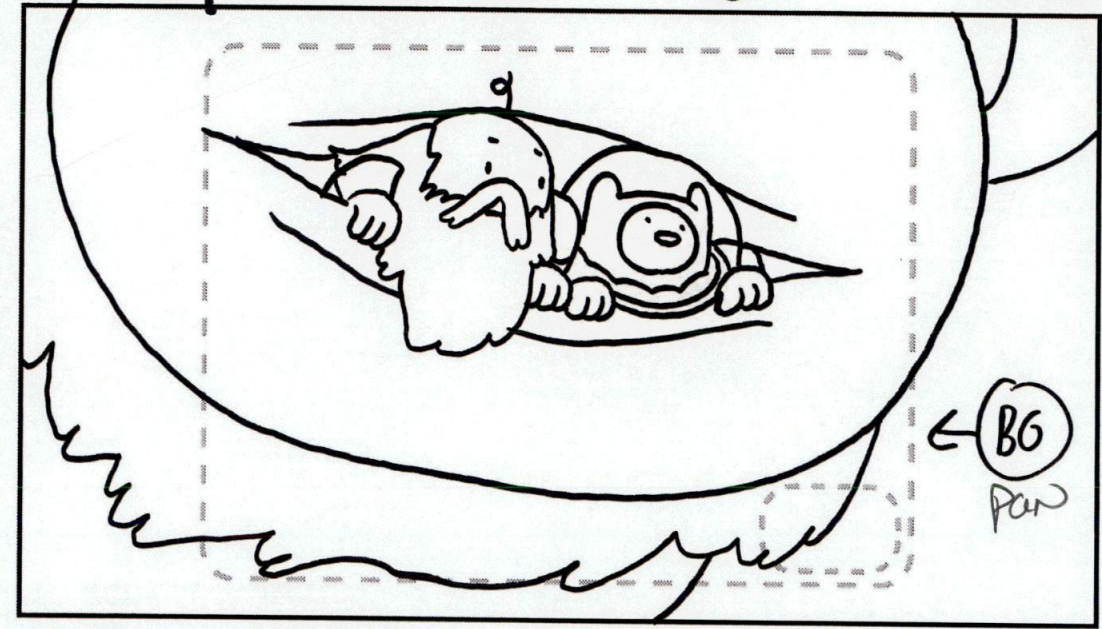
# ADVENTURE TIME



Sc. **94 CONT** Pnl. **C**

Bg.

day night

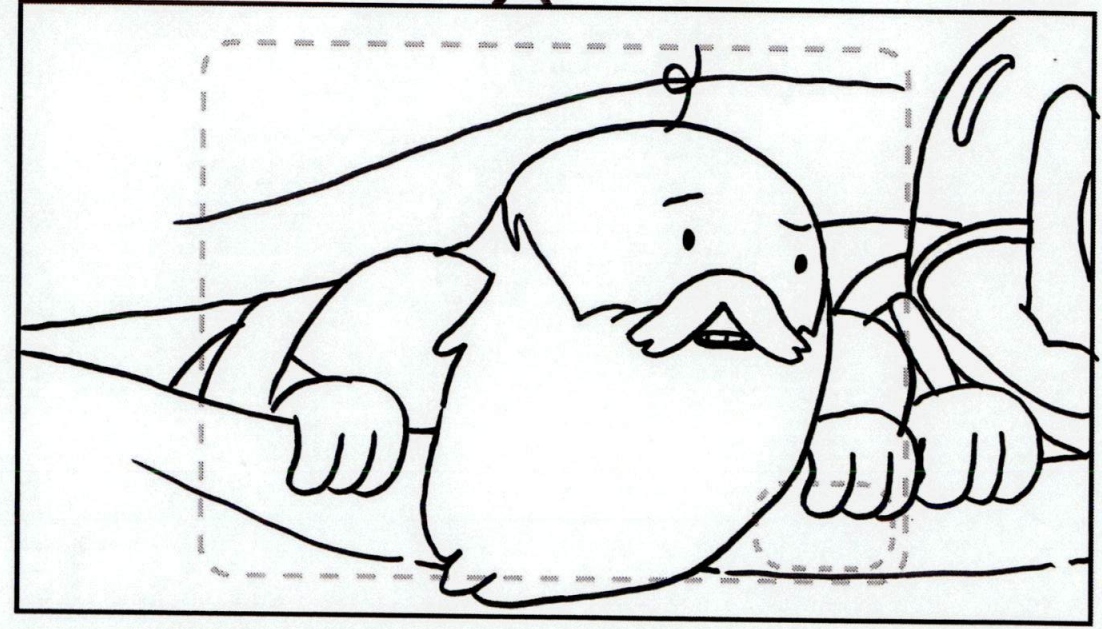


Sc. **95**

Pnl. **A**

Bg.

Page **97**  
day night



Dialog: Finn/ Thanks Universe

Martin/ come again?

Action:

Timing:

OCT 31 2014

**HUT CUT**

EPISODE #

Production:

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002/5201

1025/209



1025/200

Ho Cut

# ADVENTURE TIME



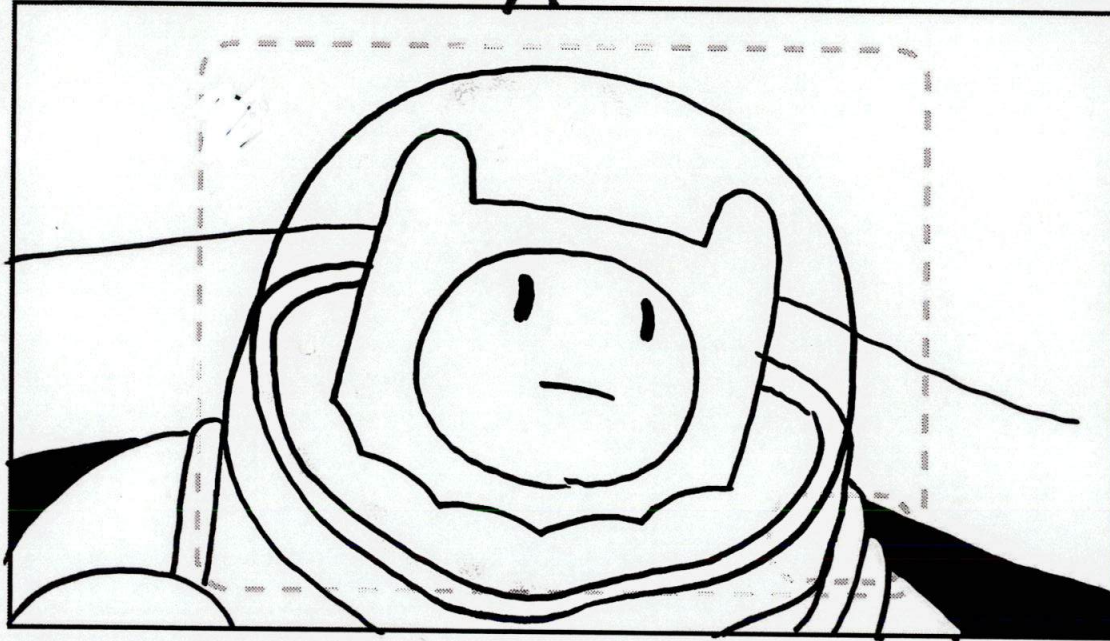
Ho Cut

Sc. 96

Pnl. A

Bg.

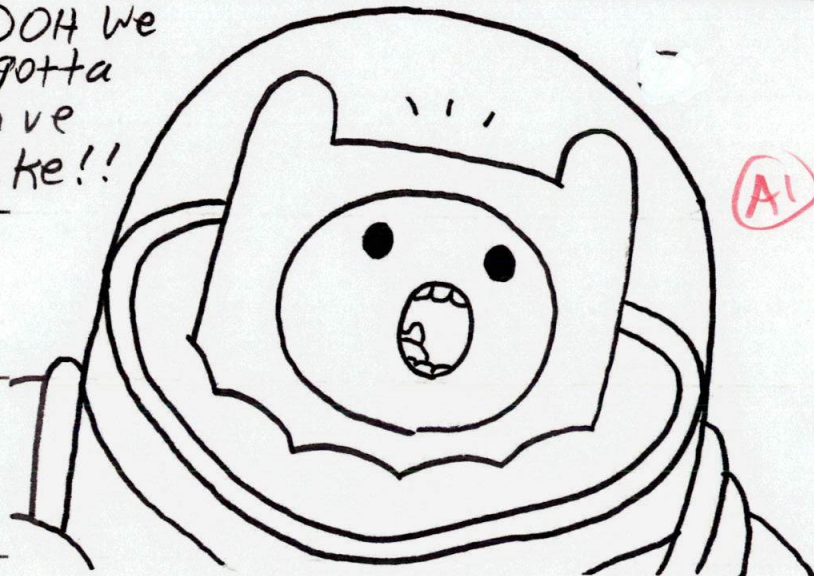
day night



Dialog: Finn/② OH We gotta save Jake!!

Action:

Timing:



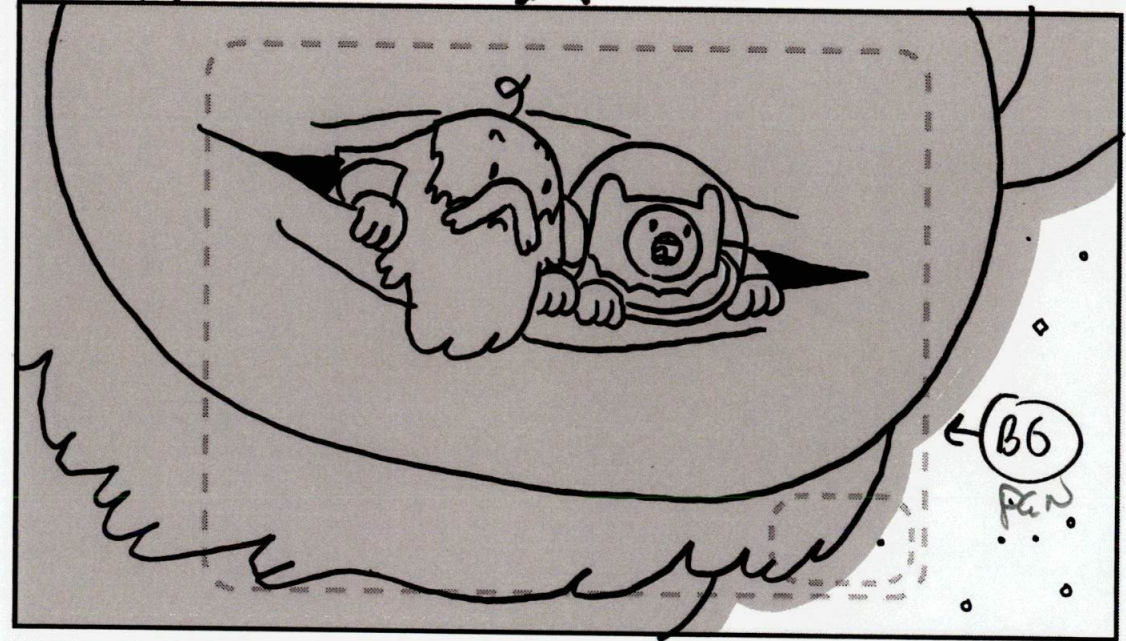
(AI)

Sc. 97

Pnl. A

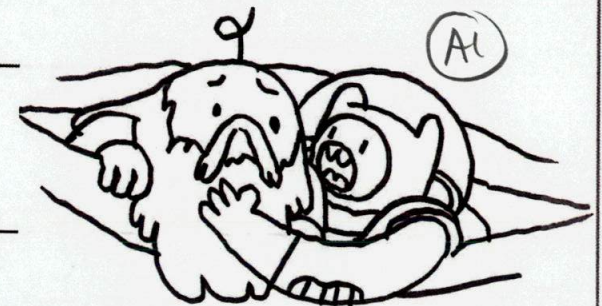
Bg.

day night



← B6  
REN.

Finn/① He's out there ② choking on gas!



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EPISODE #

Production:

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# ADVENTURE TIME



Ho  
Cut

Sc.

97 CONT Pnl.

B

Bg.

day night

Co.

98

Pnl.

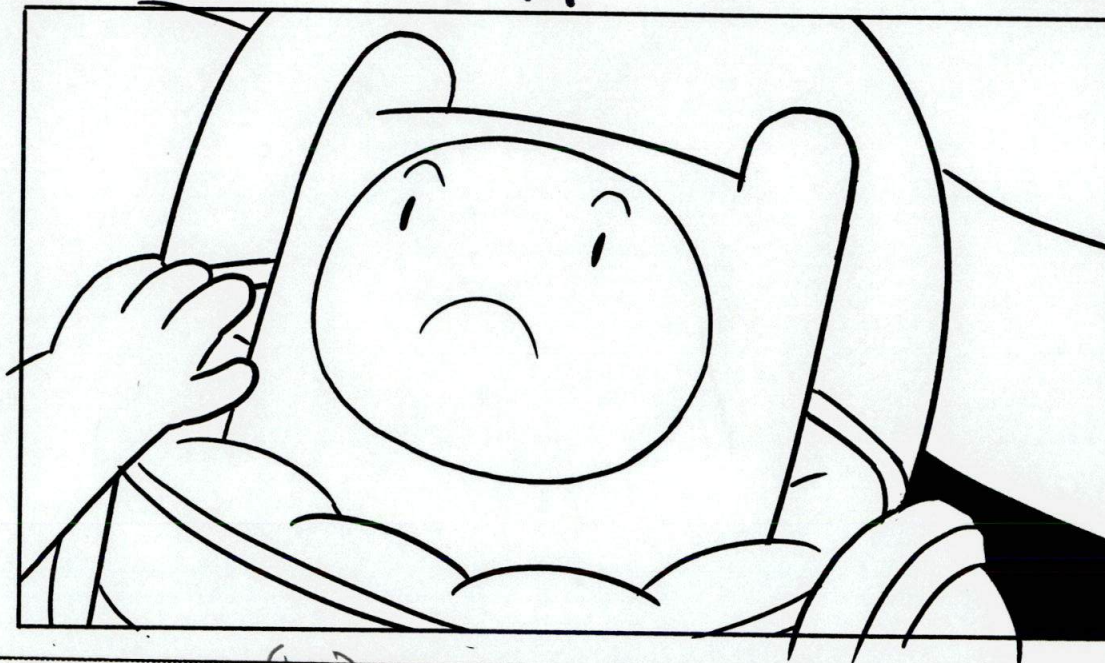
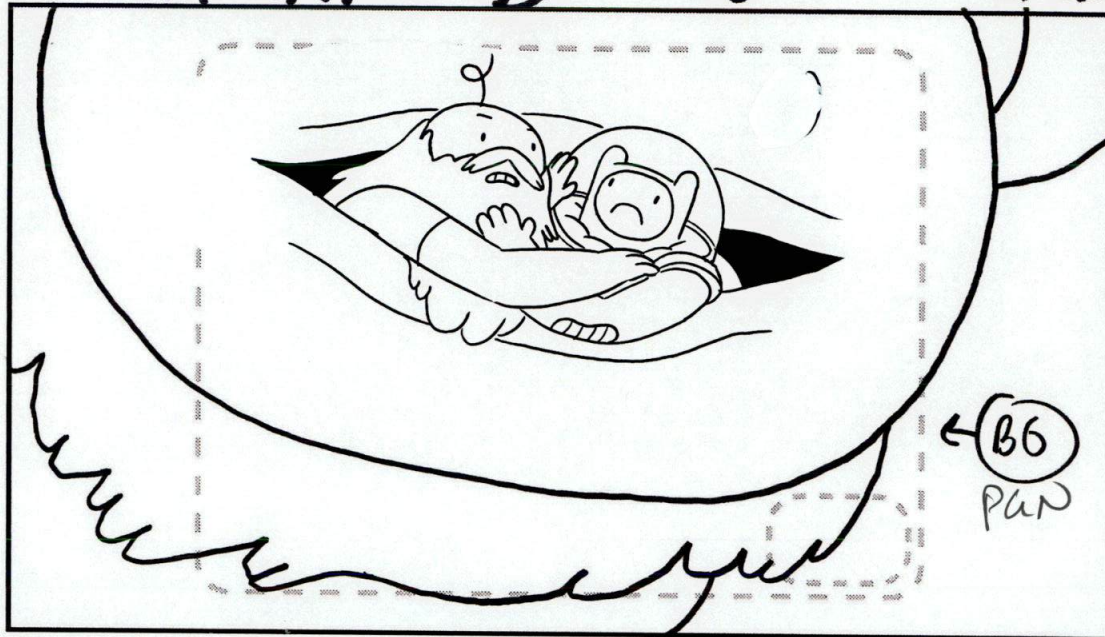
A

Bu.

Page

99

day night

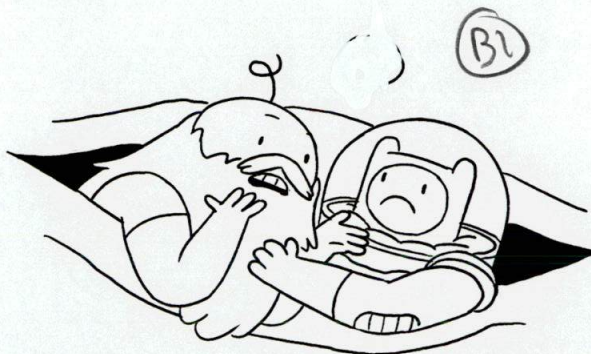


Dialog:

M: LIKE I SAID I GOT NO CONTROL  
OVER THIS BEAST.

Action:

Timing:



(VO)  
M/ were on a journey  
into mystery

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Production:

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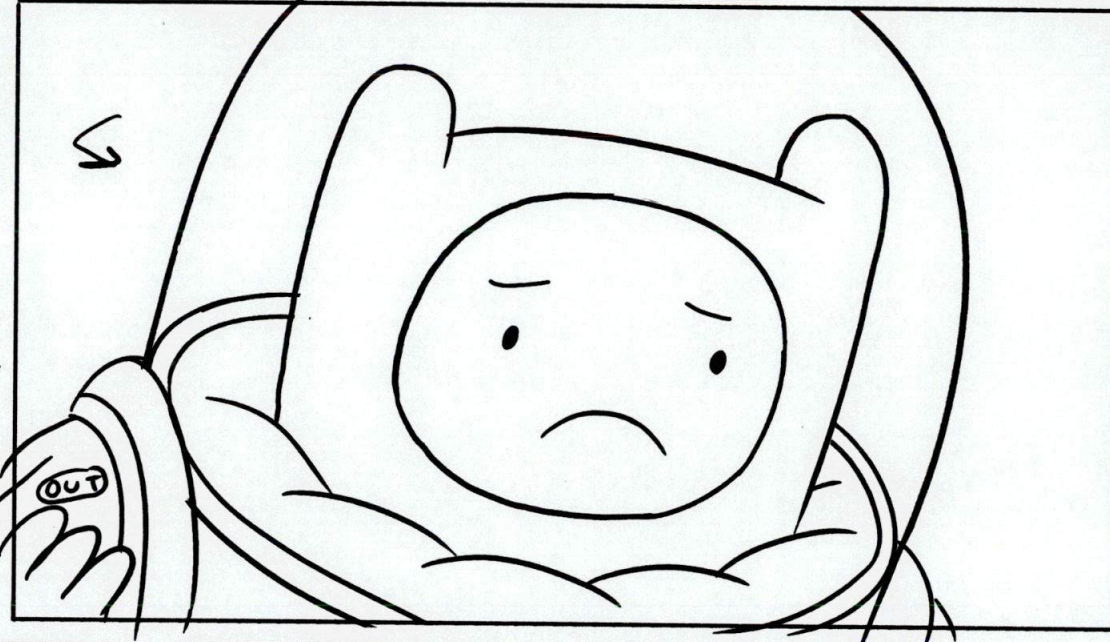
10 25/ 20 0





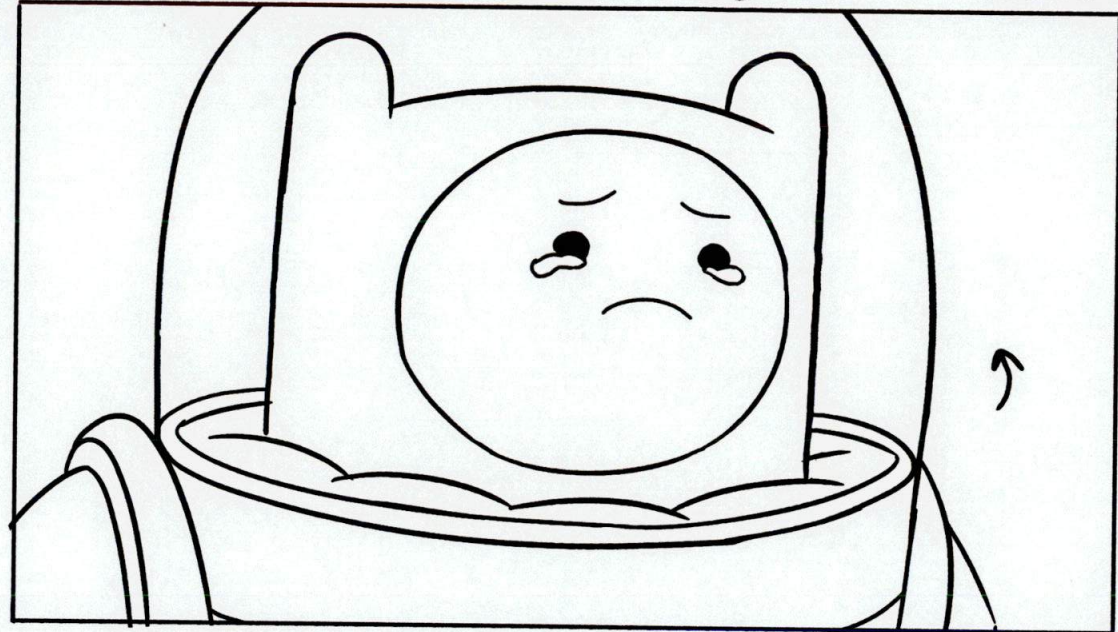
Sc. 98cont Pnl. B Bg.

day night



Sc. 98cont Pnl. C Bg.

Page 100  
day night



Dialog:

(O/S)  
M/ unless I figure out  
what this is

Action:

Timing:

(O/S)

MART (VO) BOZO RESPONDS TO

- F TEARS UP

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EPISODE #

Production:

Ho  
Cut

1025-200

1025/200

1025/200



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1025/200

# ADVENTURE TIME

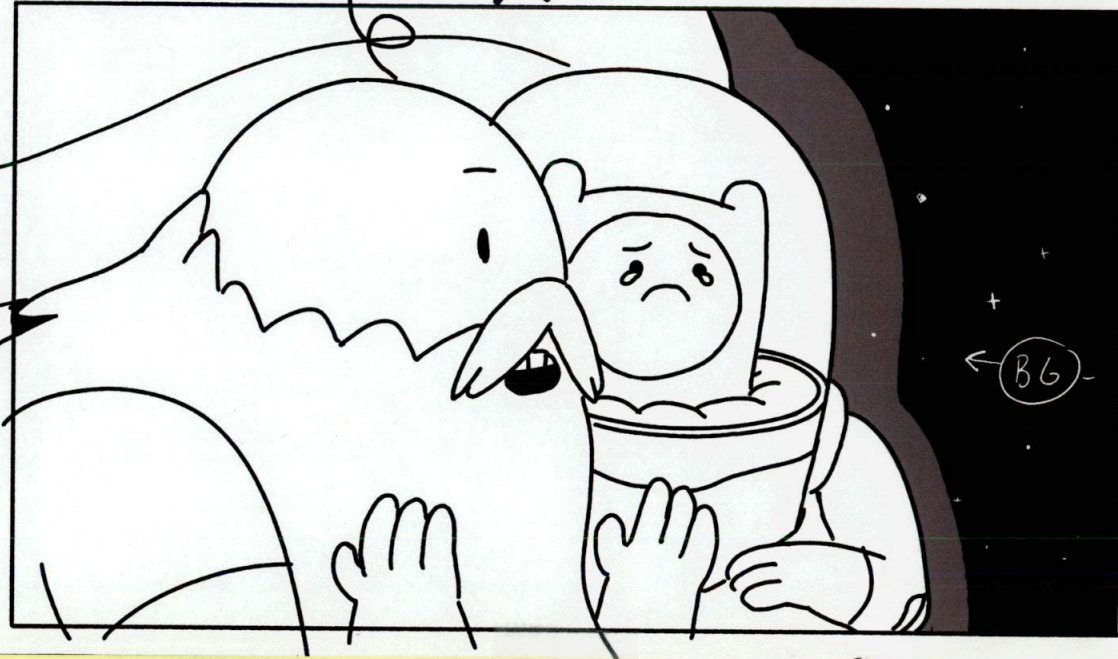


Sc. **99**

Pnl. **A**

Ba.

day night



Sc. **99 cont**

Pnl. **B**

Ba.

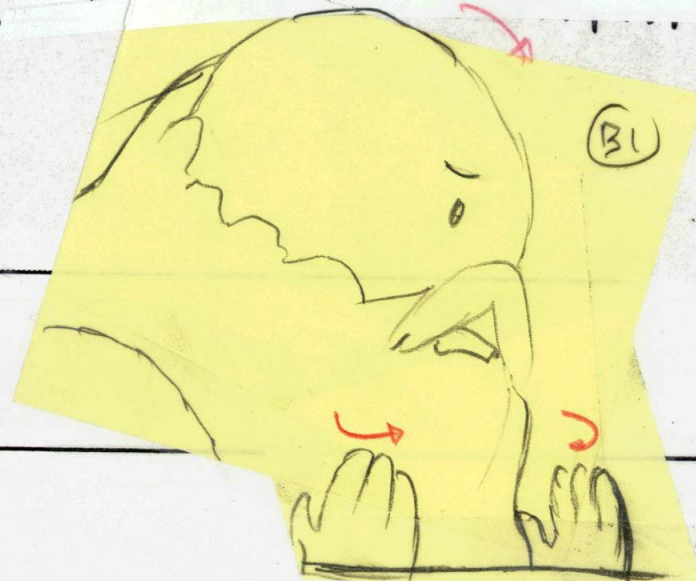
day night



MART- But it's kinda fun right?! See there's  
NO REASON NOR purpose  
or what you said Deh!! the



MART- UNIVERSAL INTENTIONS!



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101

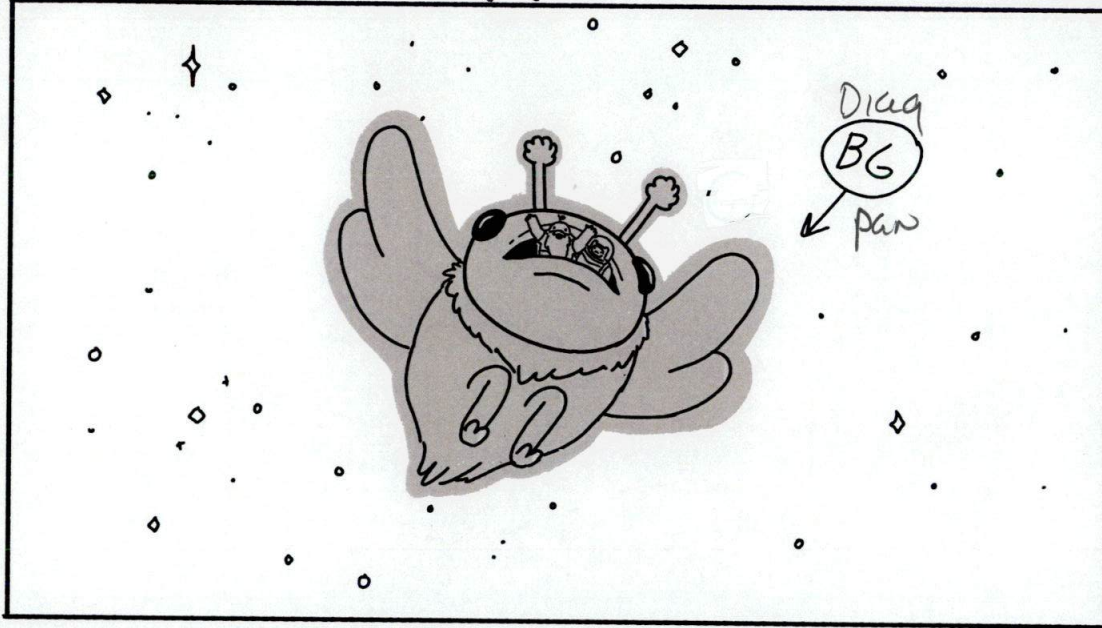
101  
cut



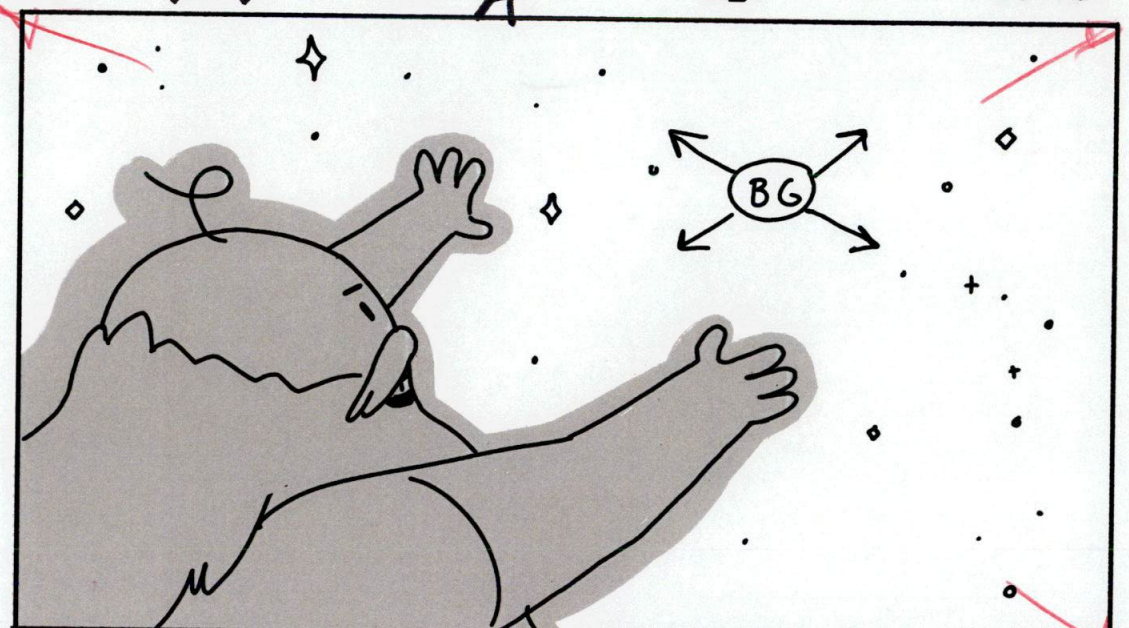
# ADVENTURE TIME



Sc. **100** Pnl. **A** Bg. day night



Sc. **101** Pnl. **A** Bg. day night



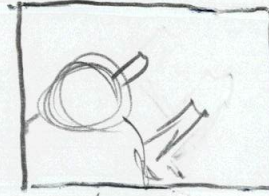
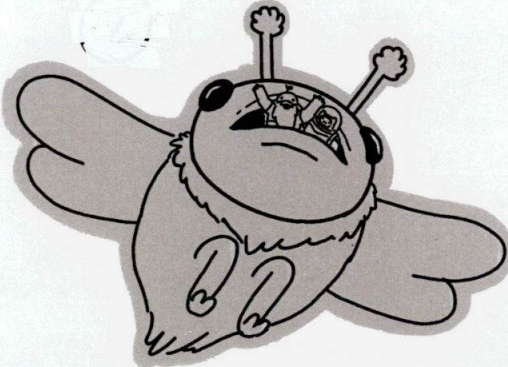
Dialog:

M/ Look around Finn

Action:

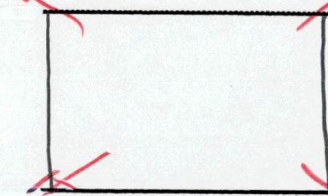
(A)

Timing:



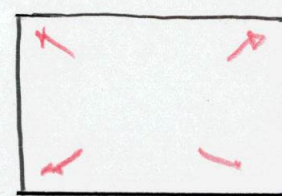
CHAR  
LEVEL

Diag  
slow truck out



FOREGROUND  
STARTS LEVEL

Diag  
very slow truck out



DISTANT BG  
LEVEL

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EPISODE #

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Production:

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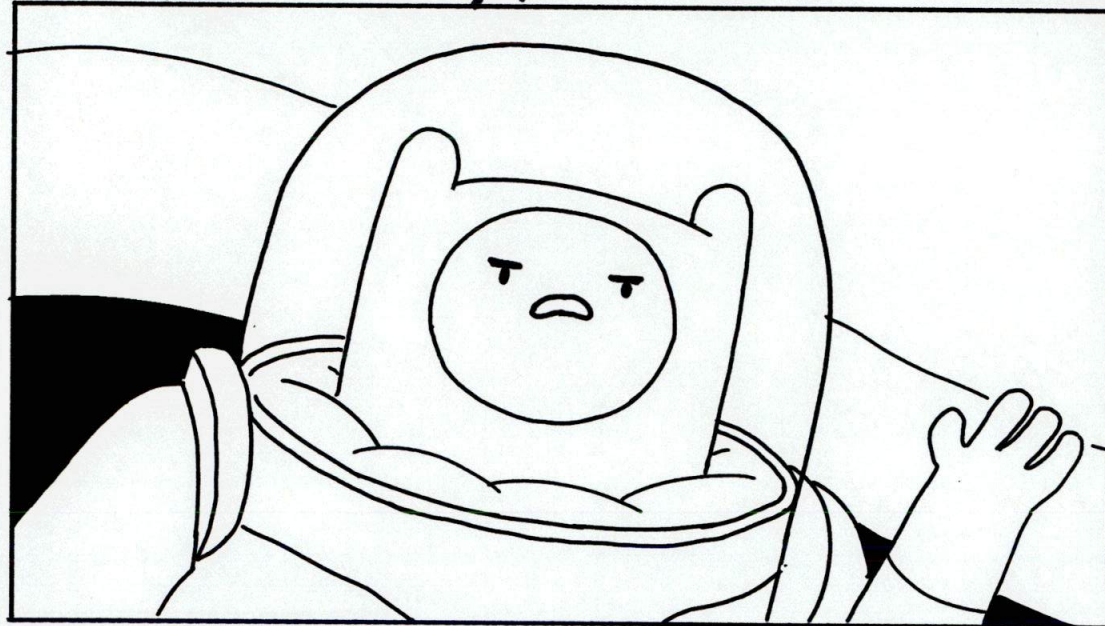
Cut

# ADVENTURE TIME

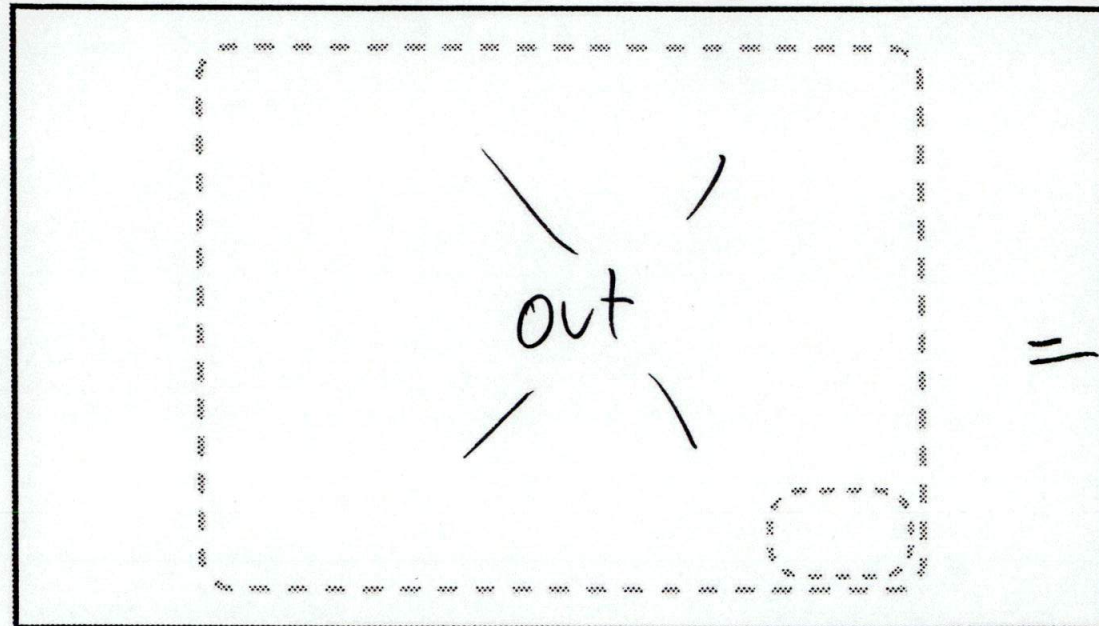


Page **103**

Sc. **102** Pnl. **A** Bg. day night



Sc. Pnl. Bg. day night



Dialog:

F/(I dunno, theres some  
stars and stuff.)

Action:

Timing:

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Production:

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1025/200



# ADVENTURE TIME



NO SC  
103

Page **104**  
day night

Sc. 102 **CONT** Pnl. B

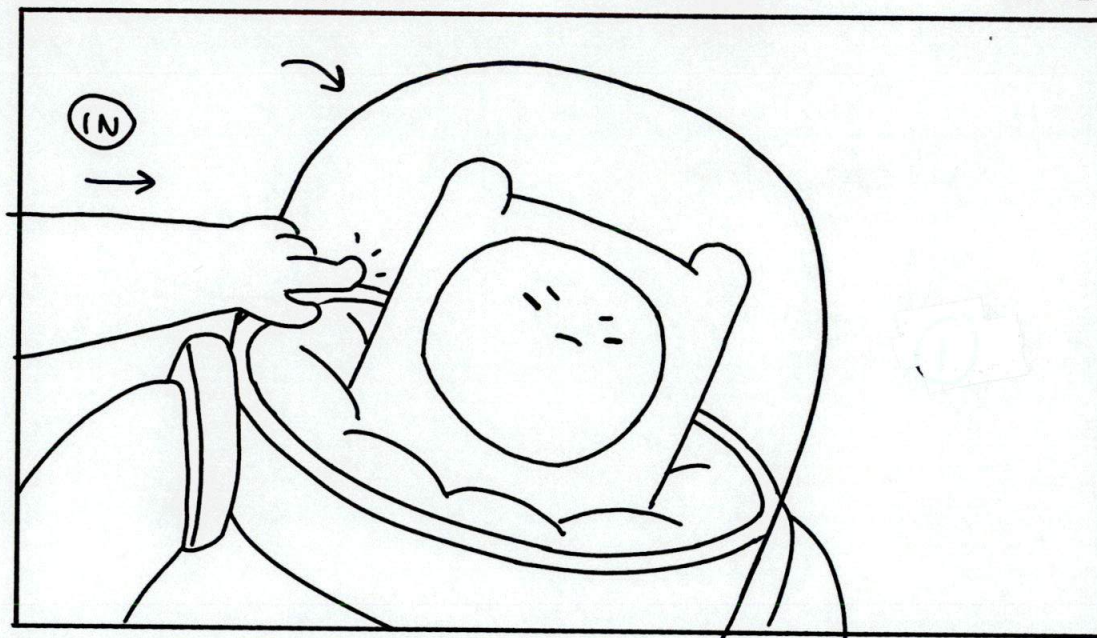
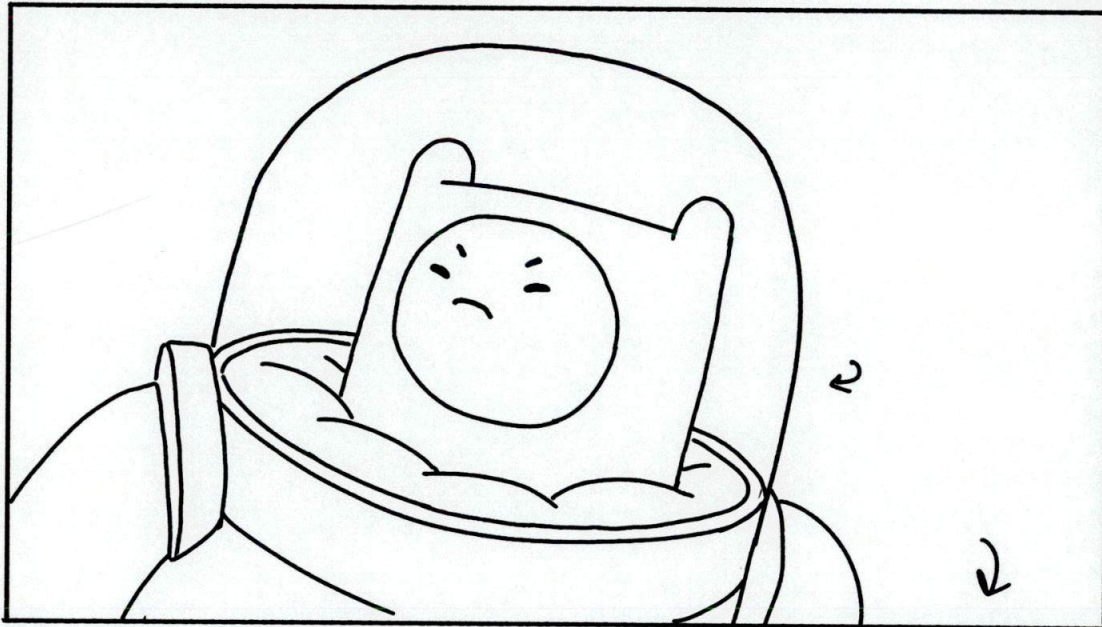
Bg.

day night

Sc. 102 **CONT** Pnl. C

Bg.

day night

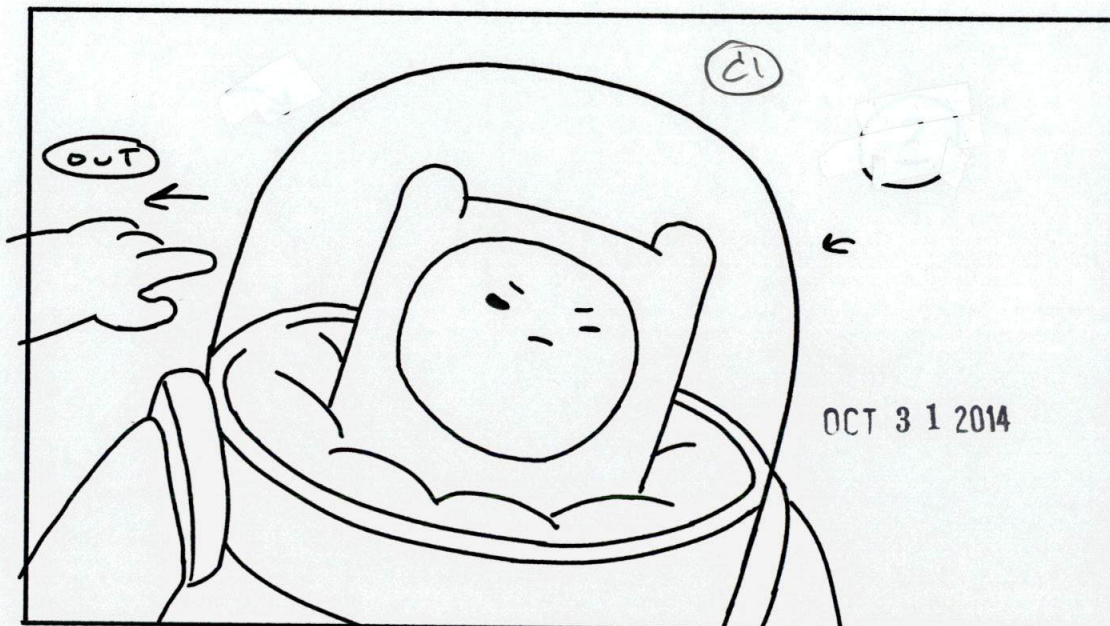


Dialog:

M/ (0/5) YOU'RE squeezed SO  
— tight your bottom's gonna  
fall out.

Action:

Timing:



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# ADVENTURE TIME

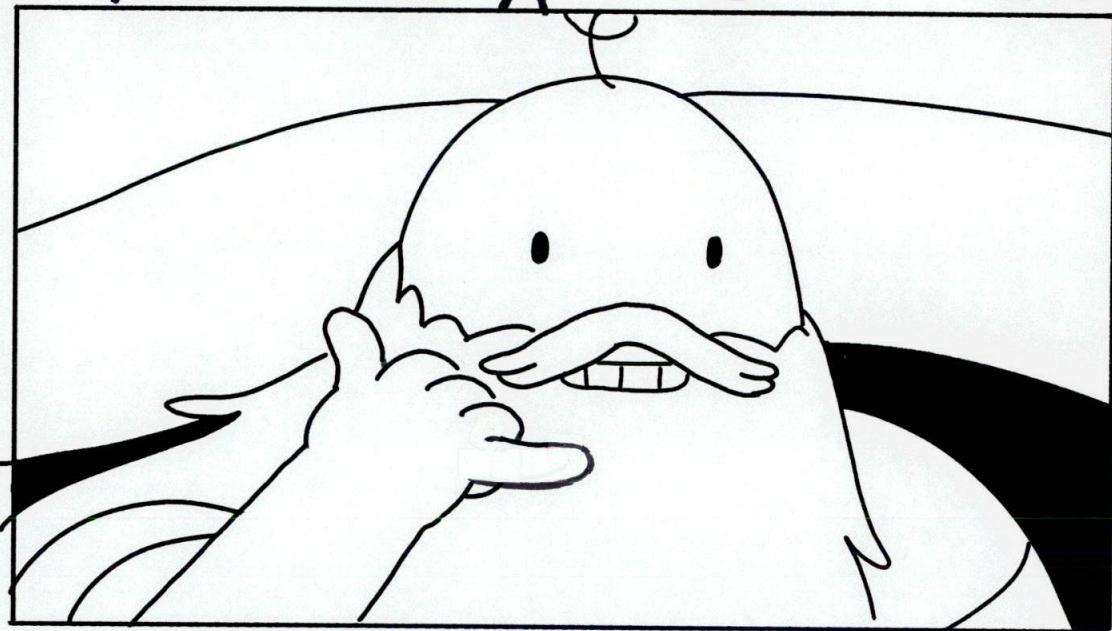


Sc. 104

Pnl. A

Bg.

day night

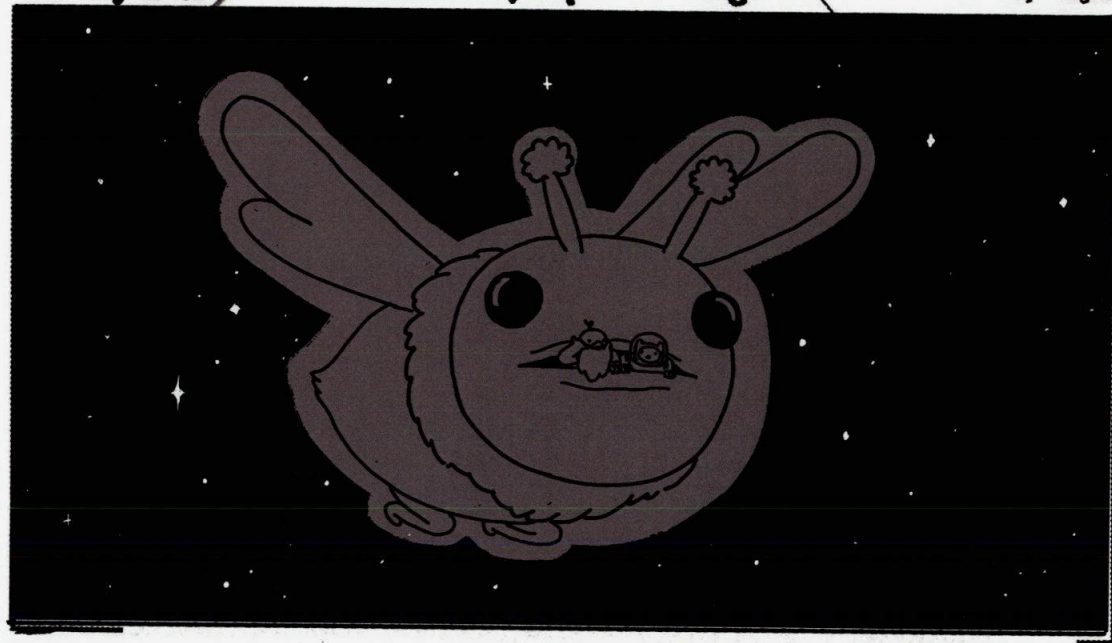


Sc. 105

Pnl. A

Bg.

day night



Dialog:

M / Put the phone down.

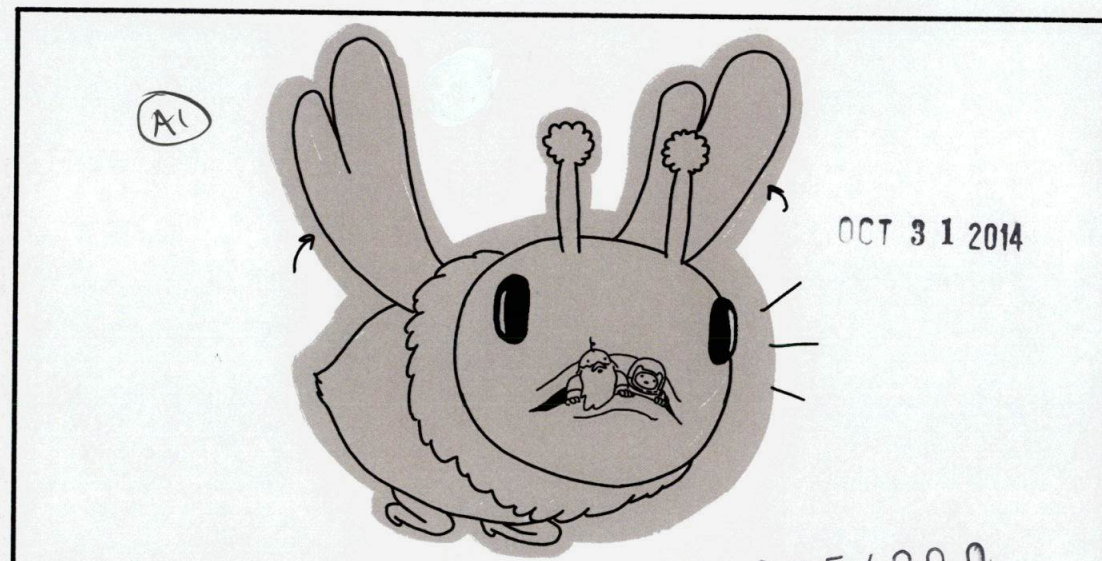
F / PUT THE PHONE DOWN?

Action:

- MARTIN MAKES A PHONE GESTURE

Timing:

- MATH REACTS  
TO SOMETHING



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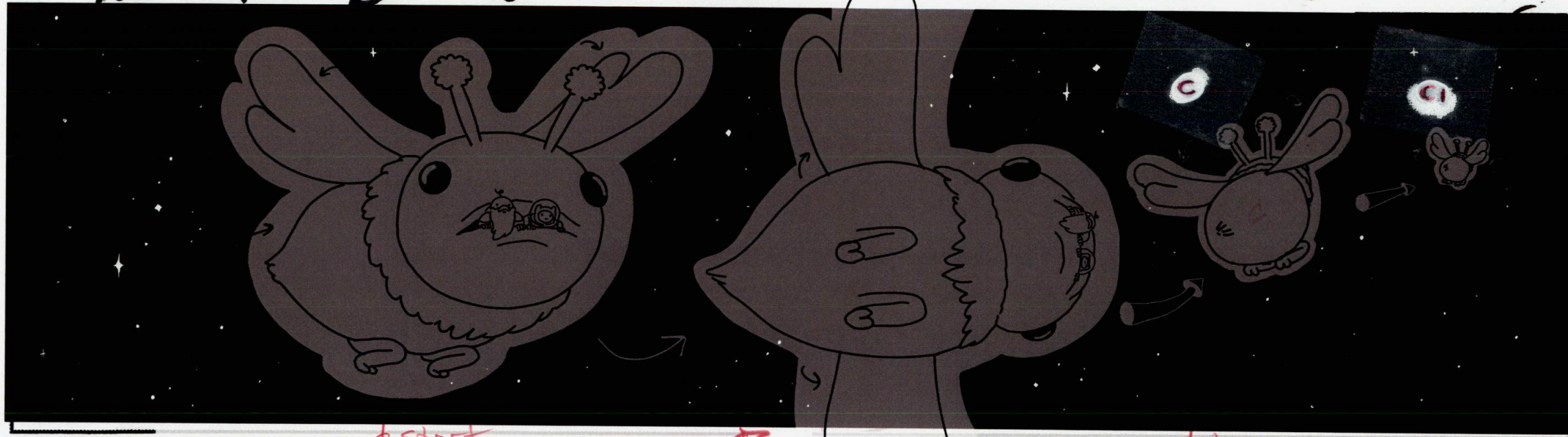
# ADVENTURE TIME



Page 106

Sc. 105 cont Pnl. B Bg.

day night



Dialog:	<u>M / Yeah</u> —	(BI) (PAN) →	<u>M / Woahhh</u>
Action:	— - MOTH speeds up - PAN RIGHT W/ MOTH		
Timing:			

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# ADVENTURE TIME



Sc.

106

Pnl.

A

Bas

day night

Sc

106 cont

Pnl

B

Bas

Page

107

HO  
cut

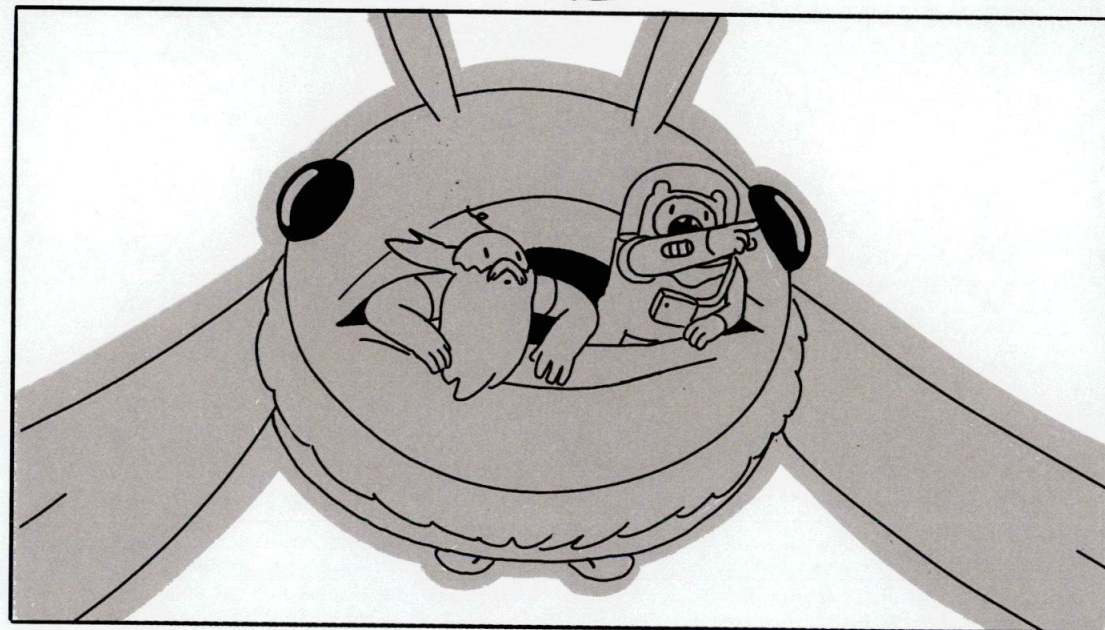
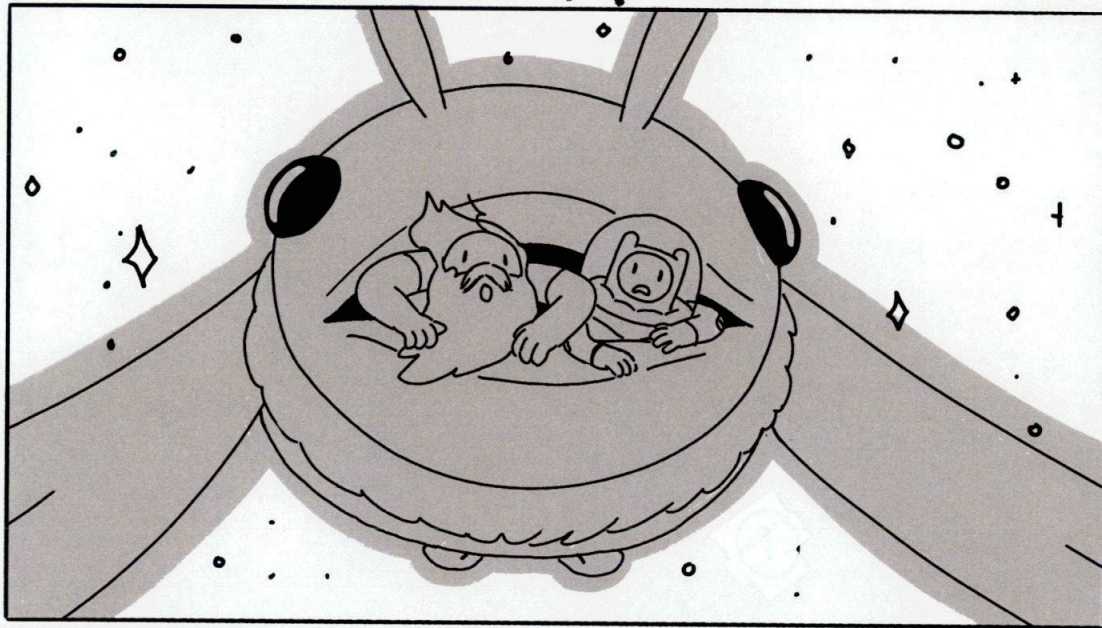
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002/c2.n1

Production:

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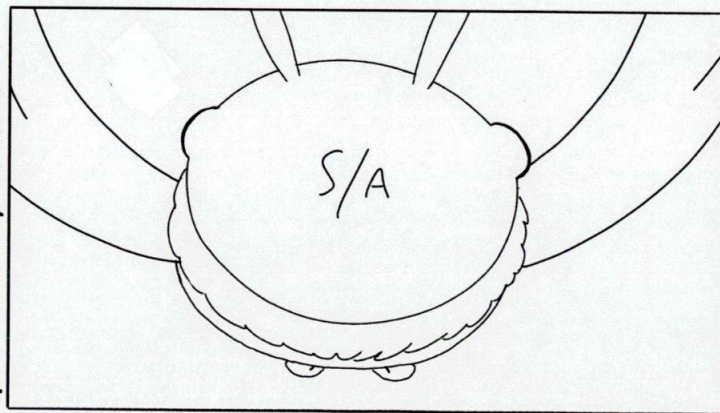
Dialog:

M / WHAT'S GOIN ON HUH?

Action:

Timing:

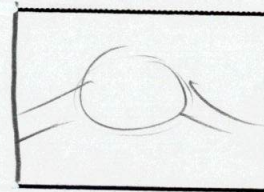
(AL)



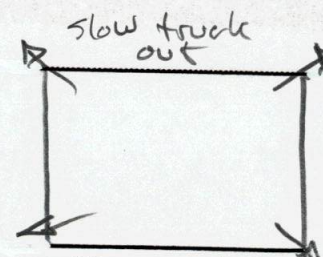
F / Look!

- F. POINTS RIGHT.

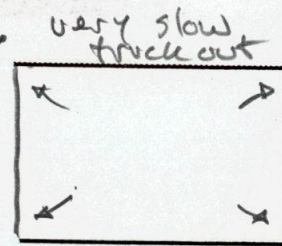
OCT 31 2014



CHAR  
LEVEL



F. ground  
STARS  
LEVEL



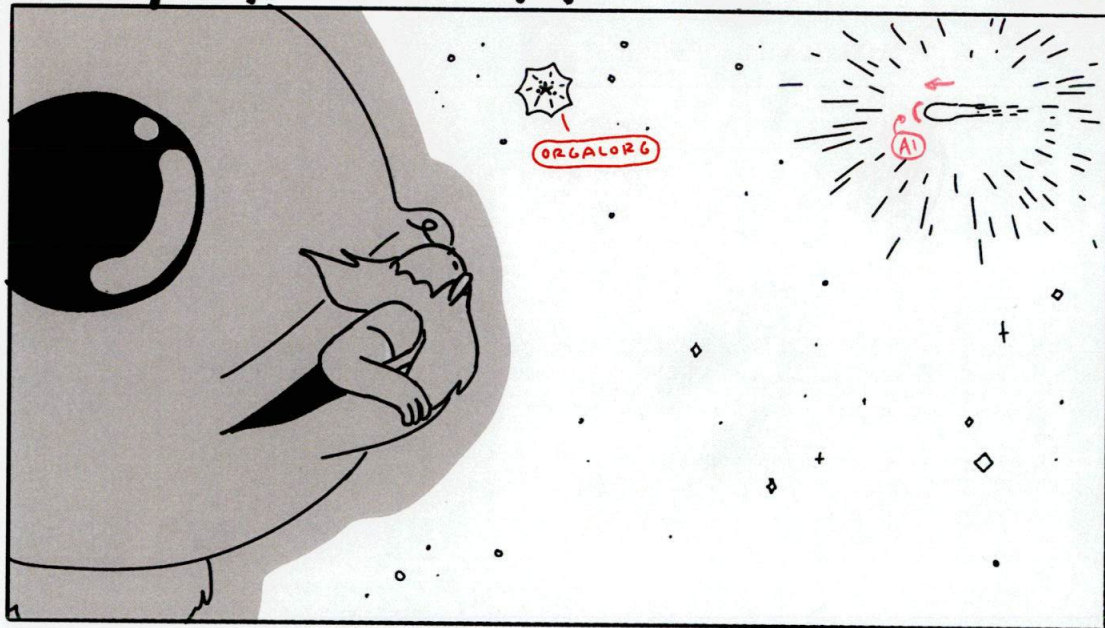
Distant BG  
LEVEL



# ADVENTURE TIME



Sc. 107 Pnl. A Bg. day night



Sc. 107 CONT Pnl. B Bg. day night



Dialog:

F/ The light of the comet.

M/ ah!

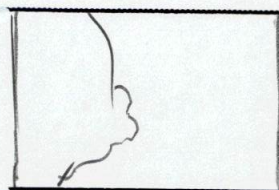
Action:

(A1)

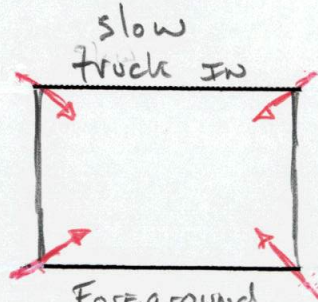


- MOTH FLIES TOWARDS COMET.

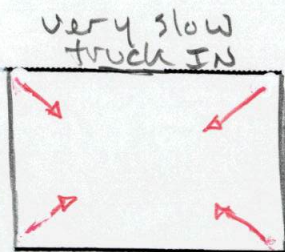
Multi-plane set-up



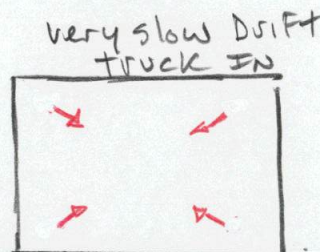
Moth LEVEL



Foreground stars LEVEL



Orgalorg & Comet LEVEL



Distant BG LEVEL

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Production:

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1025/200



1025/200

100  
cut

# ADVENTURE TIME

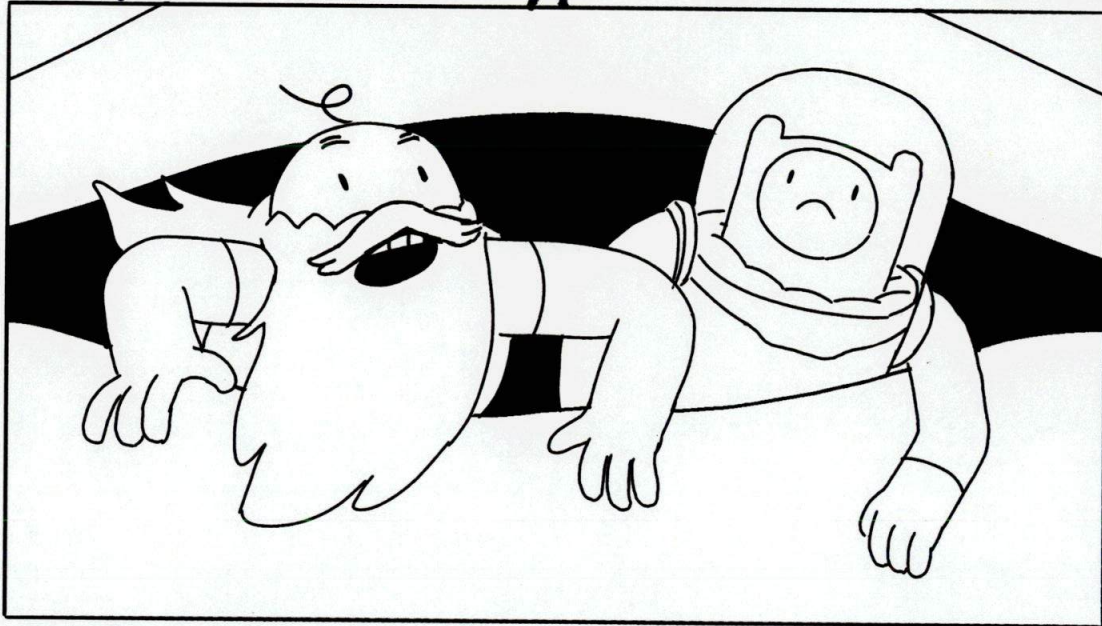


Sc. 108

Pnl. A

Ba.

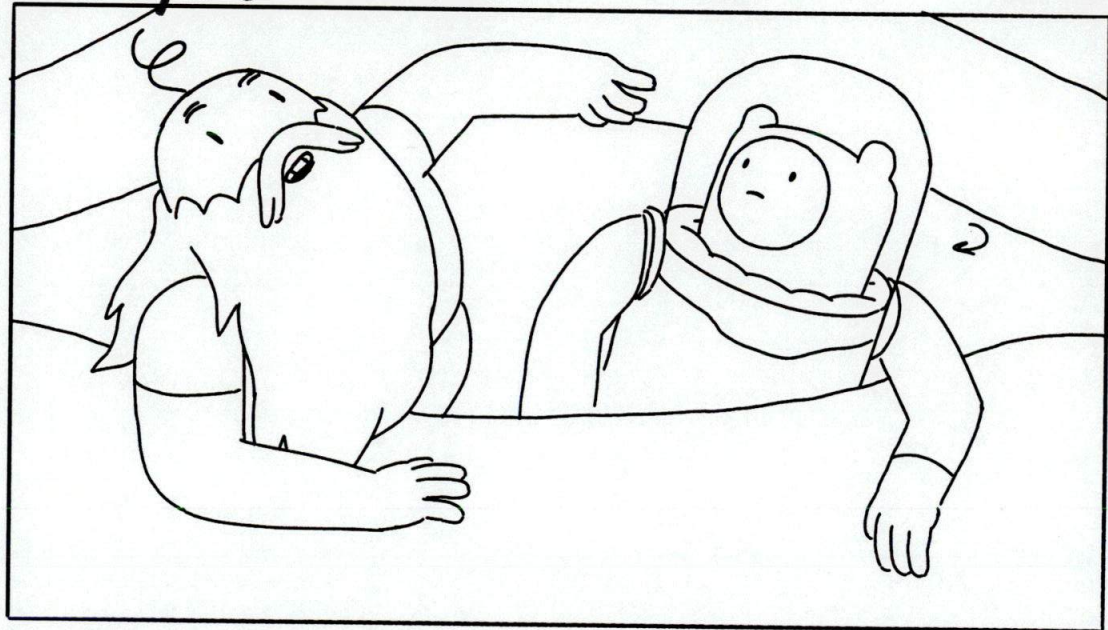
day night



Sc. 108 cont Pnl B

Ba.

day night



Dialog:

M/ That's pretty neat!

Action:

- M LOOKS UP AT MATH.

Timing:

OCT 31 2014

EPISODE #

Production:

1025-200

1025/200

1025/200



# ADVENTURE TIME



HW cut

Sc. 108 cont Pnl. C

Bg.

day night

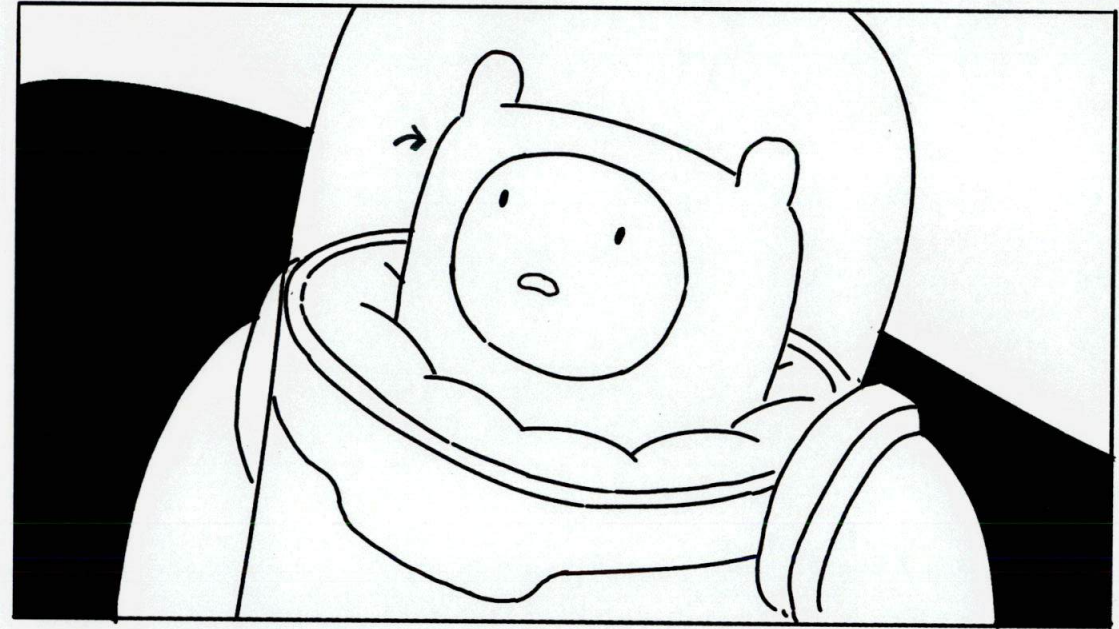
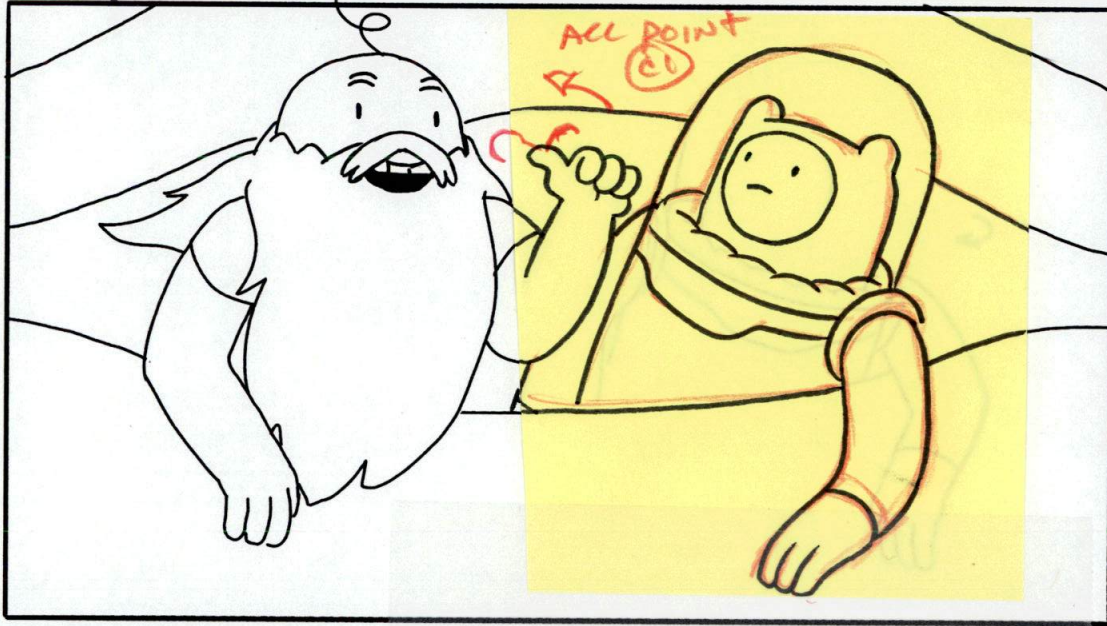
Sc.

109

Pnl. A

Bg.

Page 110  
day night



Dialog:

M / This moth is so  
BANANAS, MAN

Action:

Timing:

F / "Bananas...man."



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Production:

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1025, 200

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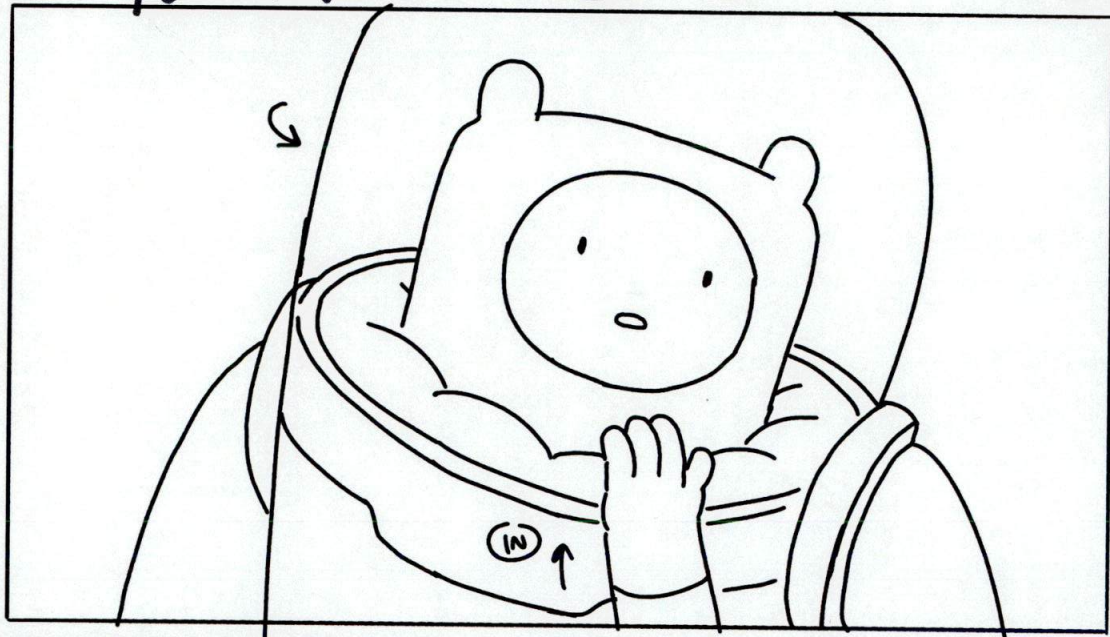


# ADVENTURE TIME



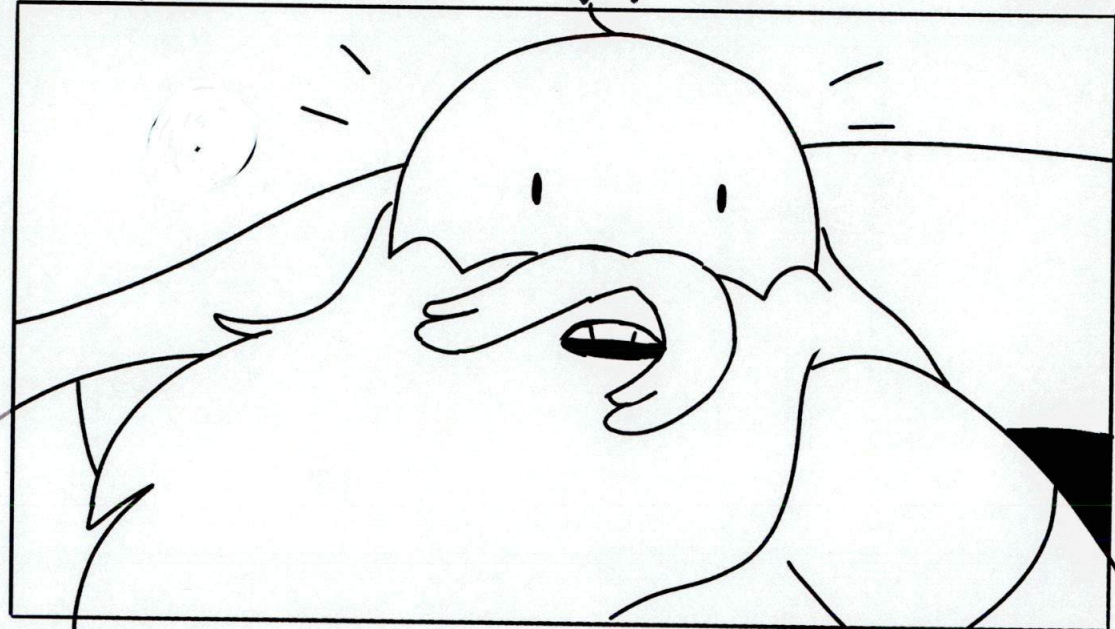
Cut

Sc. 109 CONT Pnl. D Ba.



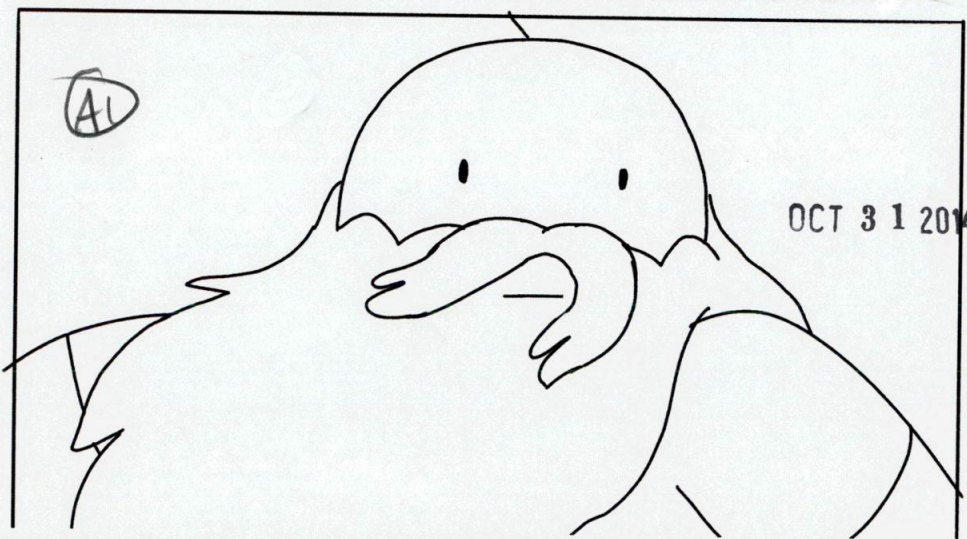
day night

Sc. 110 Pnl. A Ba.



day night

Dialog:	F/ "bananas... man"	M/ Uh oh what's that?
Action:	coming up on comet	
Timing:		



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Cut

1025-200  
EPISODE #  
1025/2001

Production:

1025/200



# ADVENTURE TIME



1025-200

Sc. 111

Pnl. A

Bg.

day night

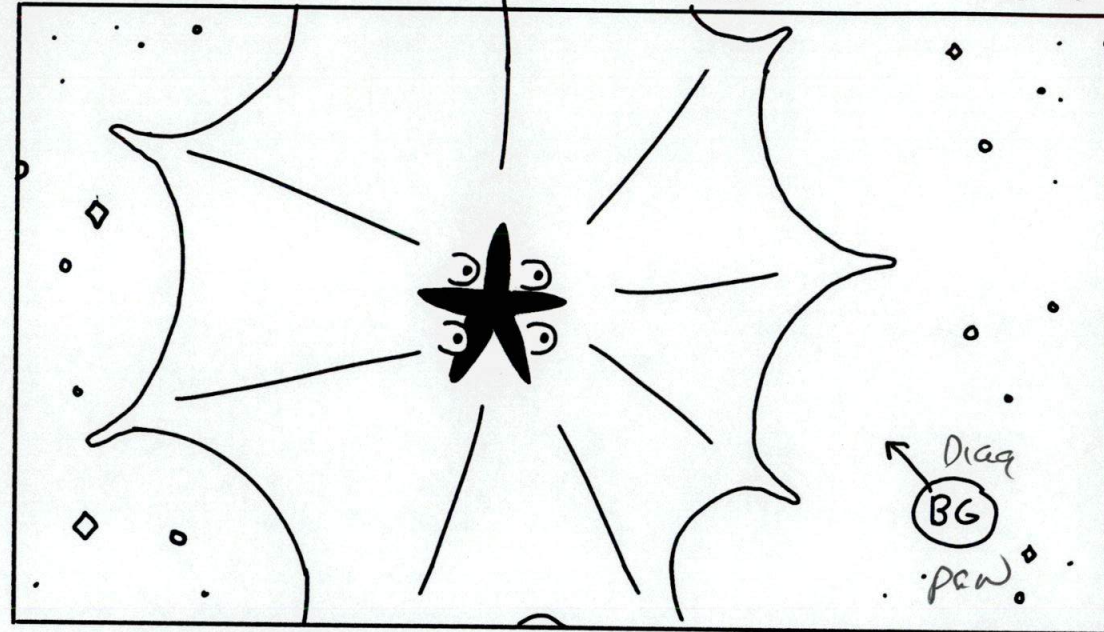


Sc. 112

Pnl. A

Bg.

day night



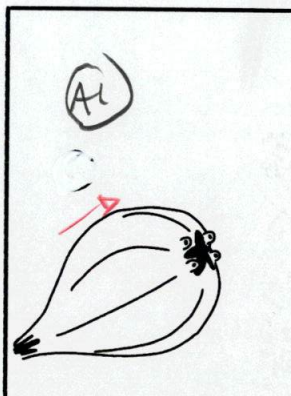
Dialog:

(VO)  
must thxt

Action:

- ORGALORG MOVES TOWARDS  
PATH OF COMET.

Timing:



Org! Almost...

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EPISODE #

Production:

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# ADVENTURE TIME



Sc. 112 CONT Pnl. B

Bg.

day night

Sc.

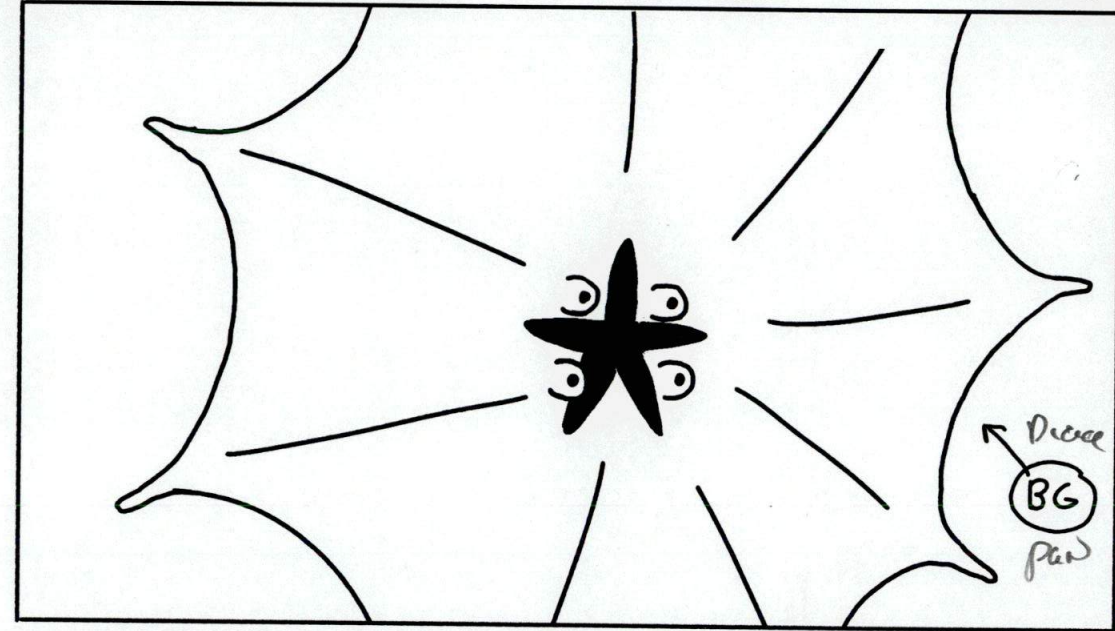
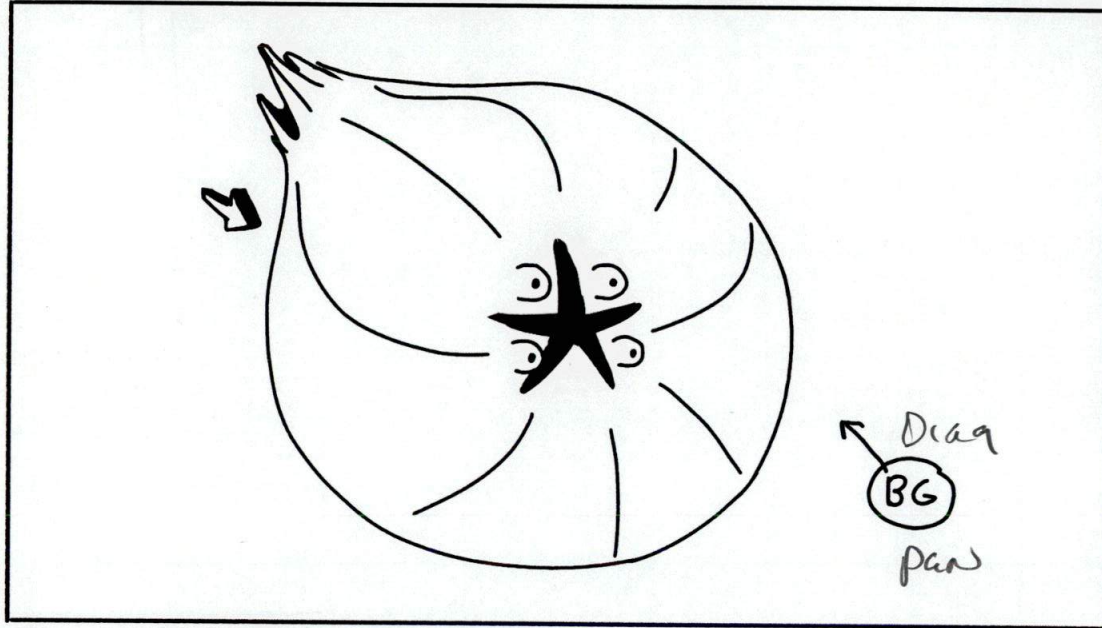
112 CONT

Pnl.

C

Bg.

Page 113  
No PG 114  
day night



Dialog:

Org/ There!

Action:

Timing:

Org/ Freakin' donkey  
blast!

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EPISODE #

Production:

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1025/200



1025/200

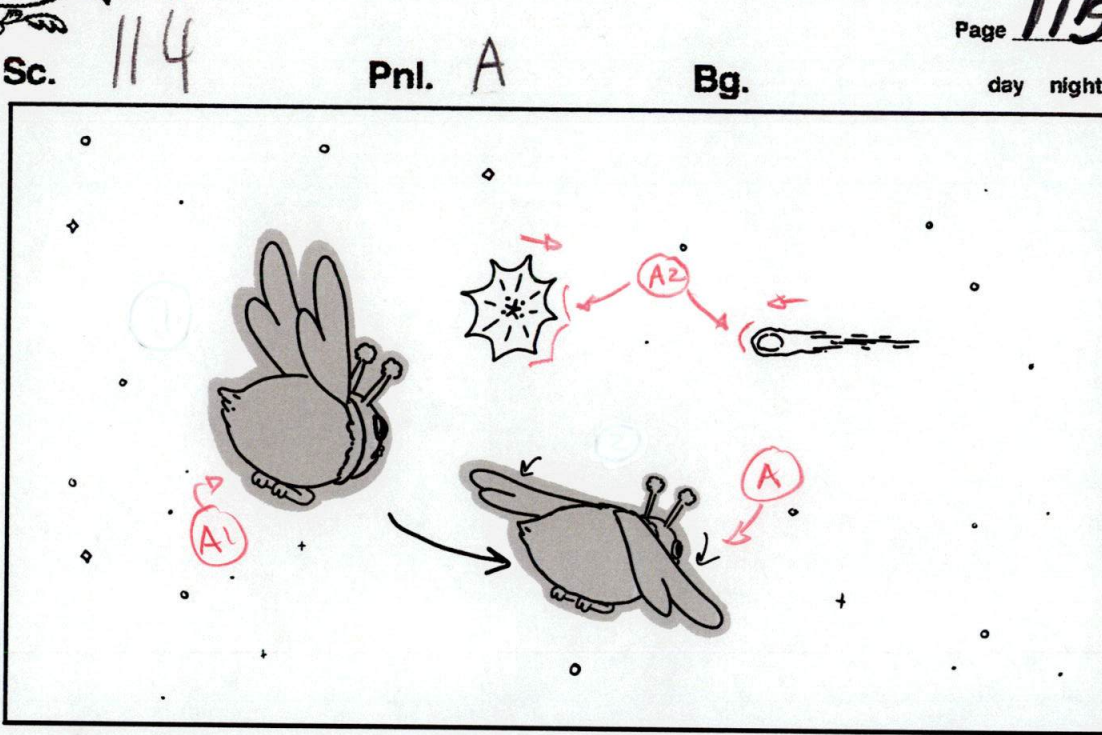
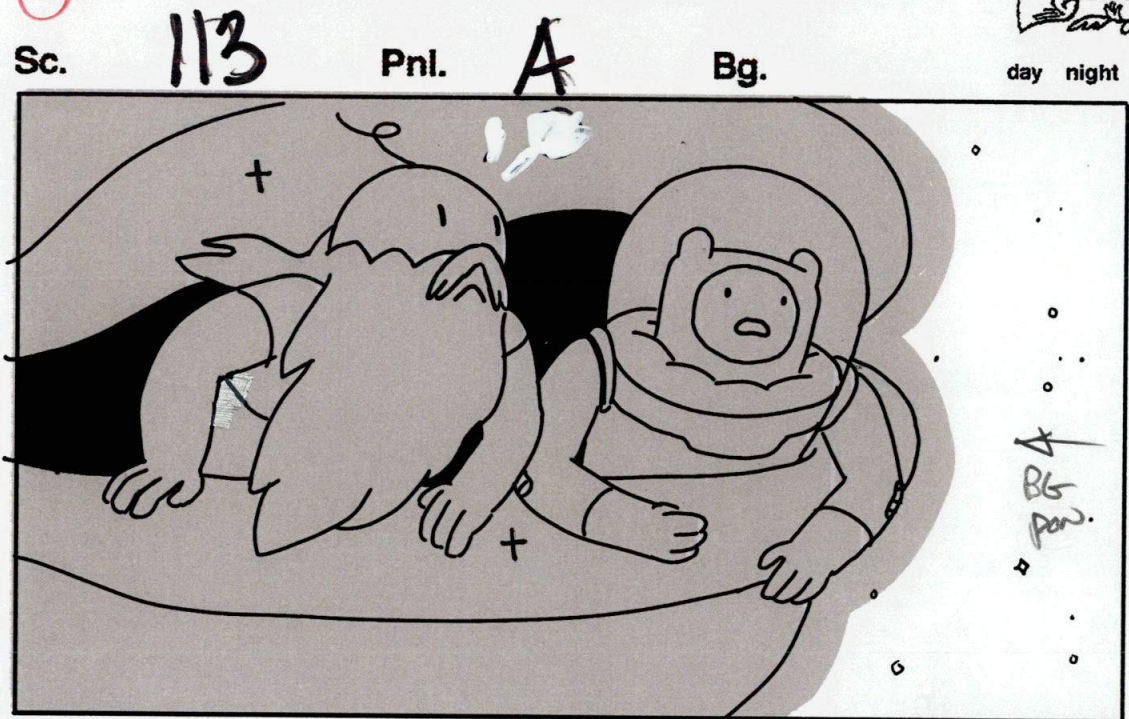
# ADVENTURE TIME



Av  
Curt

114

Page 115



Dialog:	E: THAT DUDE'S GONNA ABSORB THE COMET'S MYSTICAL POWER AND CRUSH EVERYBODY.	Finn: WHO THE HECK RAISES GUYS LIKE THAT? YOU THINK HE HAD --
Action:		
Timing:		OCT 31 2014

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1025-200  
EPISODE #  
1025/200  
Production:



# ADVENTURE TIME



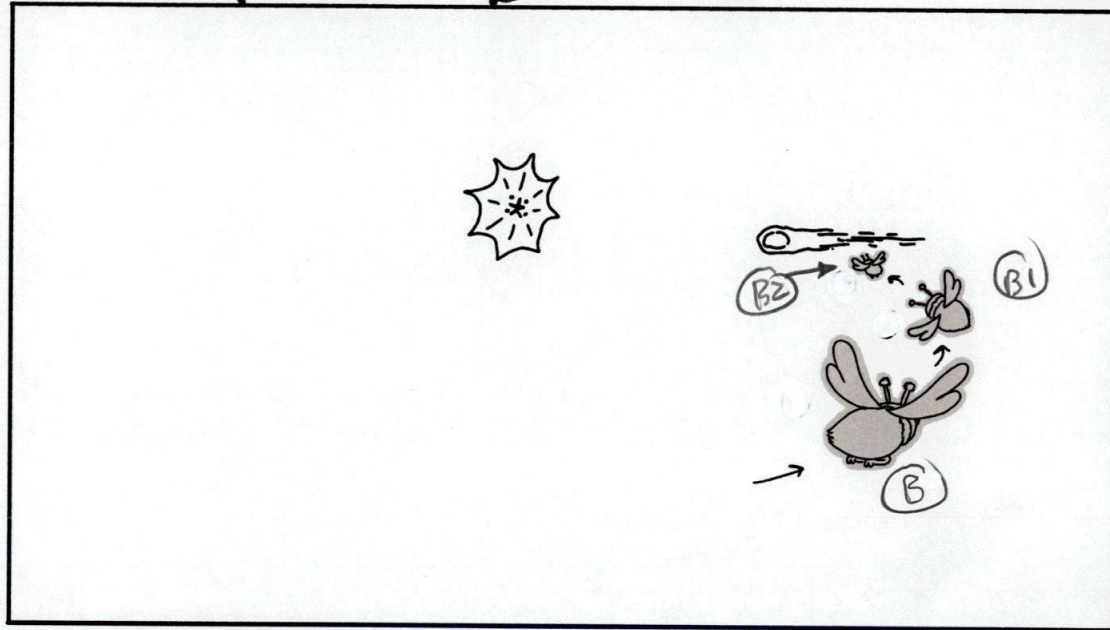
Cut

Sc.

114 cont Pnl. B

Bg.

day night



Sc.

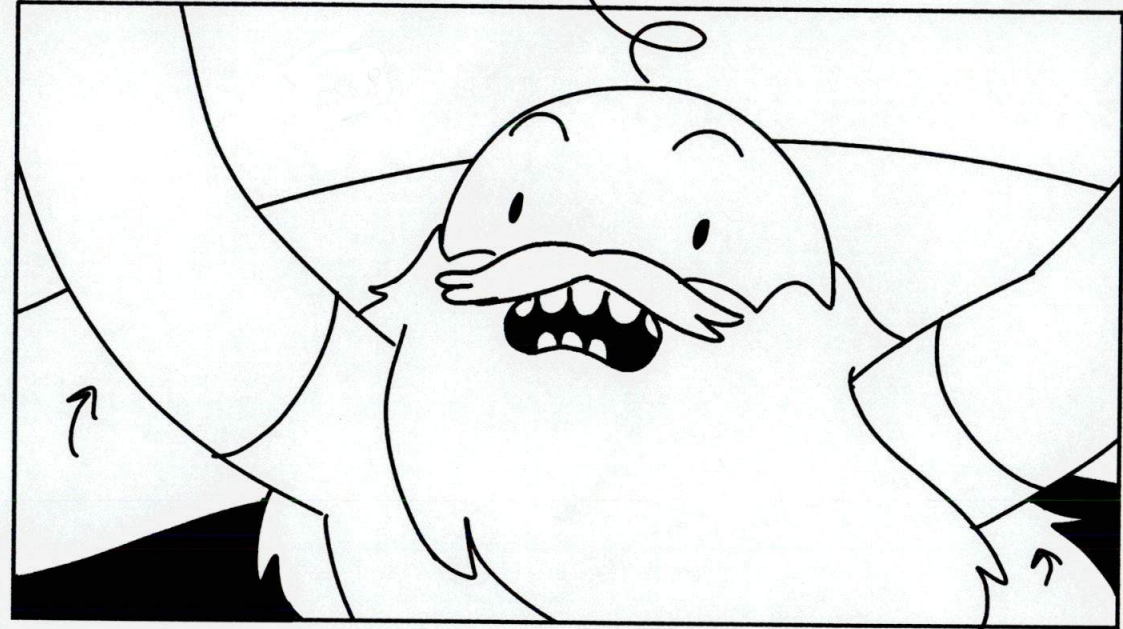
115

Pnl. A

Bg.

Page 116

day night



Cut

1025-200

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1025/200

Dialog:

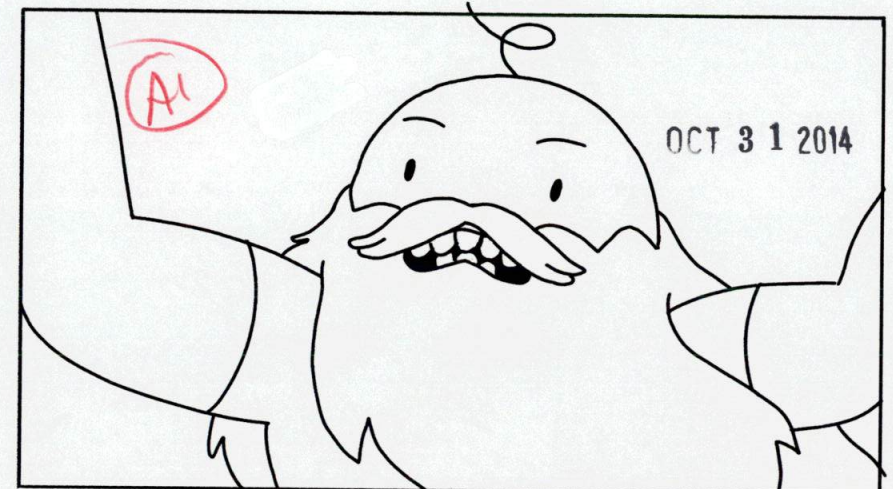
F: (cont'd) -- NEGLECTFUL PARENTS  
LIKE YOU, OR WOULD HE ALWAYS  
HAVE BEEN A JERKWAD ORGALORG

Action:

- MOTH ARCS TOWARDS COMGT.

Timing:

M: OH GLOB SLOPS - NOT FLIPPIN ORGALORG!



1025/200

1025/200



# ADVENTURE TIME

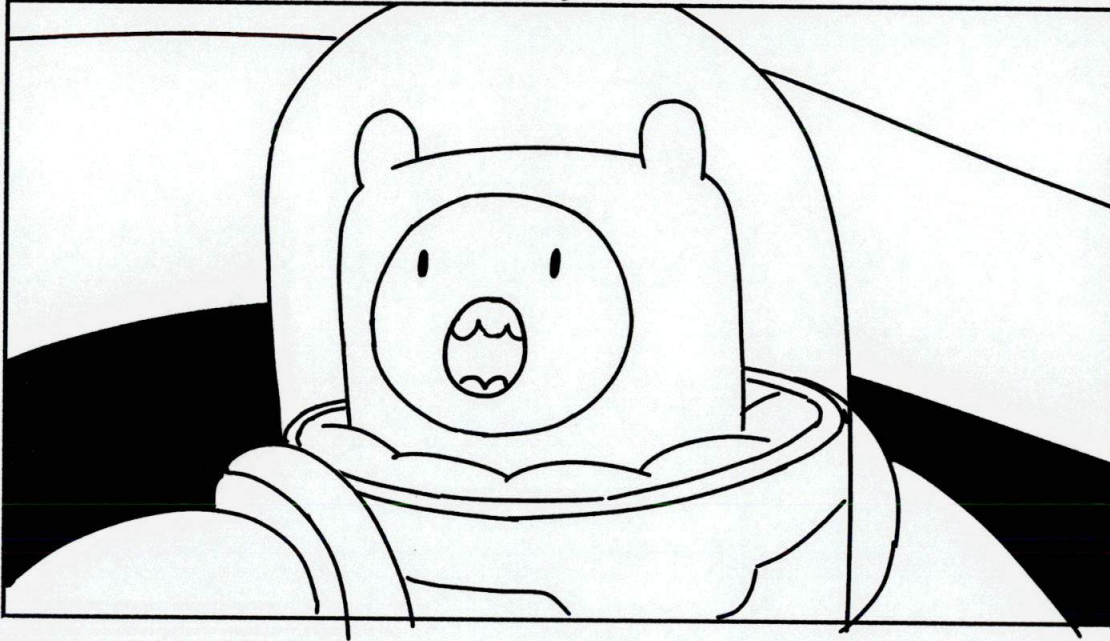


Sc. 116

Pnl. A

Bg.

day night



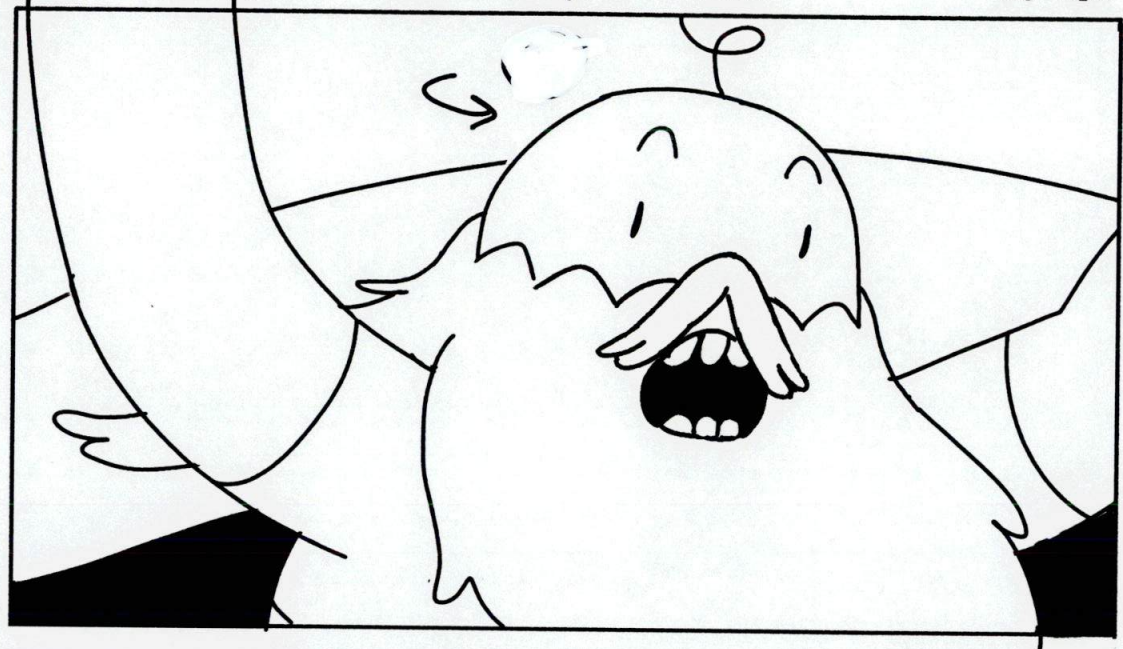
Sc. 117

Pnl. A

Bg.

Page 117

day night

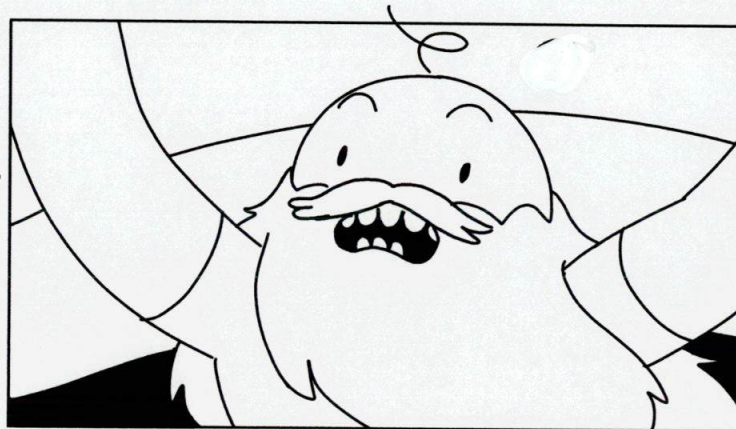


Dialog:

F / You know him?

Action:

Timing:



M / yeah what do you

THINK I AM A DUMB BRICK?  
I DON'T KNOW ORGALORG!?

(A)

OCT 31 2014

EPISODE #

Production:

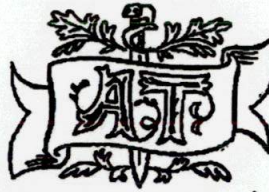
1025-200

1025/200

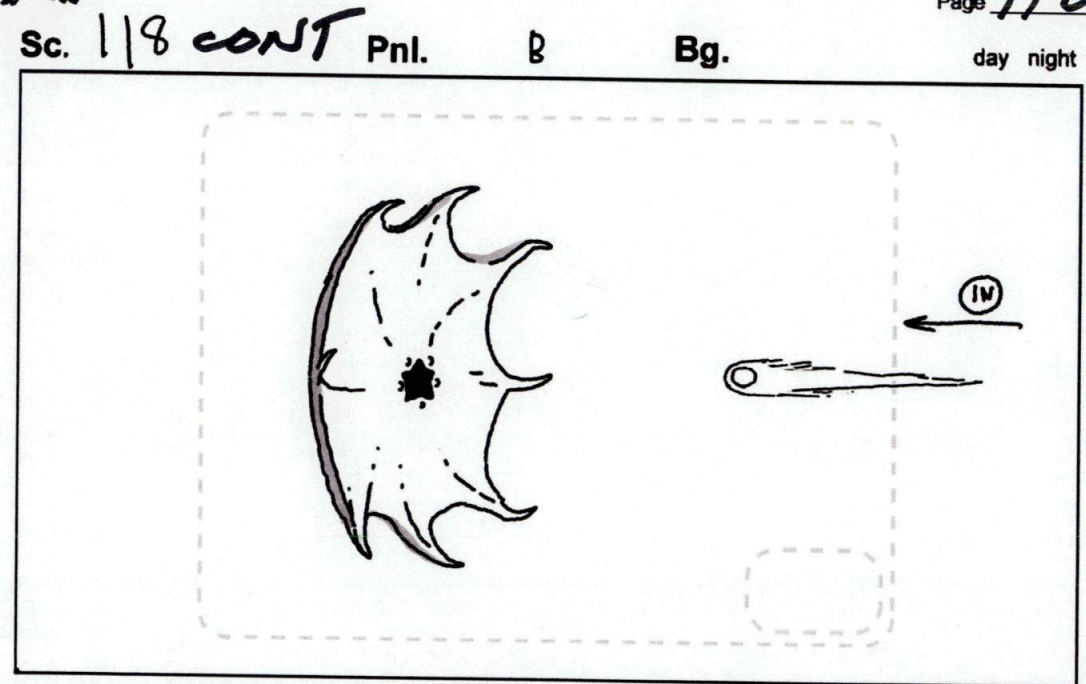
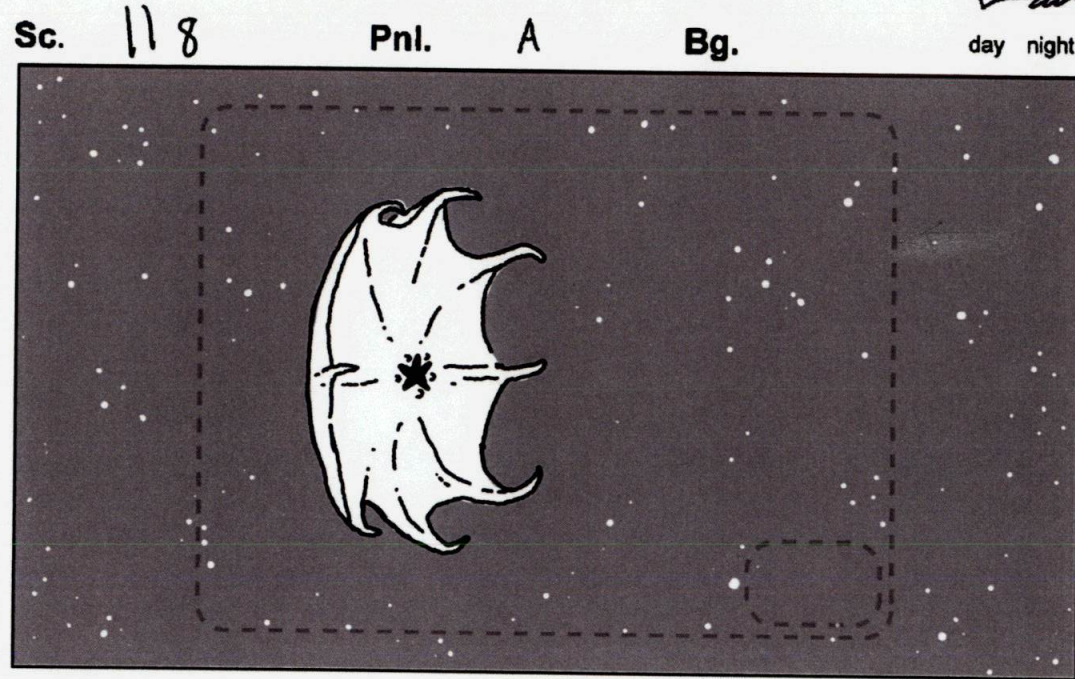
1025/200



# ADVENTURE TIME



Page 118  
day night



Dialog:

O: AW YEAH...

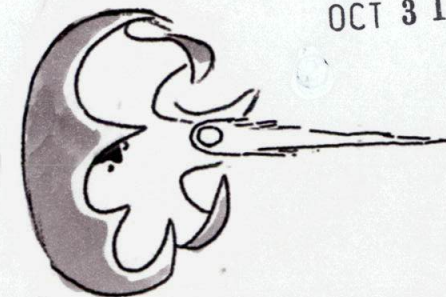
Action:

comet FLIES IN.

Timing:

(B1)

OCT 31 2014



1025-200

EPISODE #

1025/200

Production :

1025/200



# ADVENTURE TIME



cut

OVS  
↓

Sc. 118 *CONT* Pnl. C Ba.

day night

Sc.

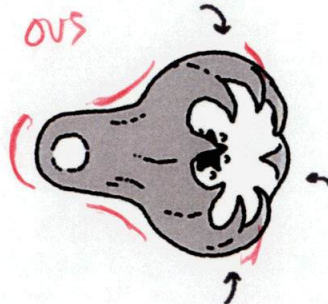
119

Pnl. A

Bg.

Page 119

day night



← Pan w/ action

↓ 1st stop → OVS  
↓ 2nd stop  
↓ start

STC

Dialog:

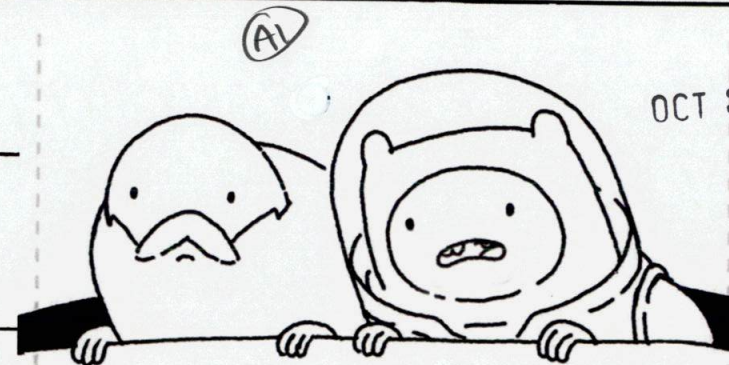
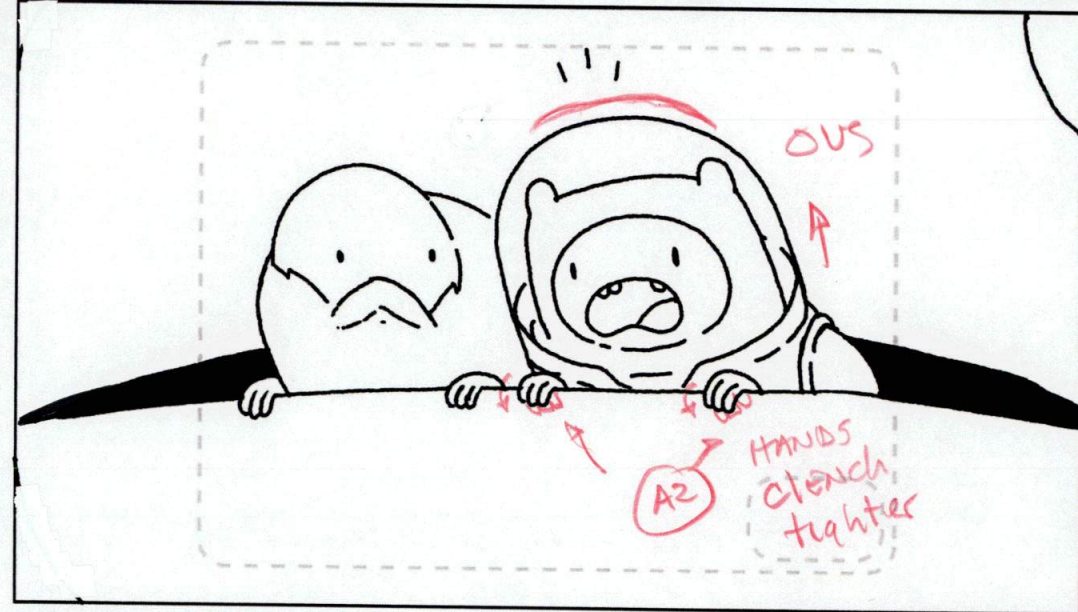
SFX \* THOOMP \*

Action:

ORGALORG SWALLONS Comet.  
we see comets glow in O's stomach.

Timing:

F/ SNAPS! HE ATE THE COMET!



OCT 31 2014

Production :

EPISODE #

1025-200

1025/200

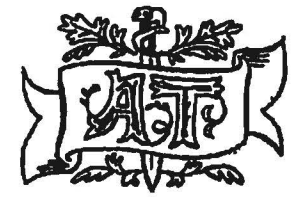
1025/200

1025/200



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# ADVENTURE TIME



Sc. 120 Pnl. A Bg. day night

Sc. 120 Pnl. B Bg. day night

Dialog:	
Action:	- moth flies in and stops OUTSIDE OF MOUTH,
Timing:	- ORGALORG SLOWLY CLOSING MOUTH THROUGH SCENE.

1025-200

EPISODE #

Production :

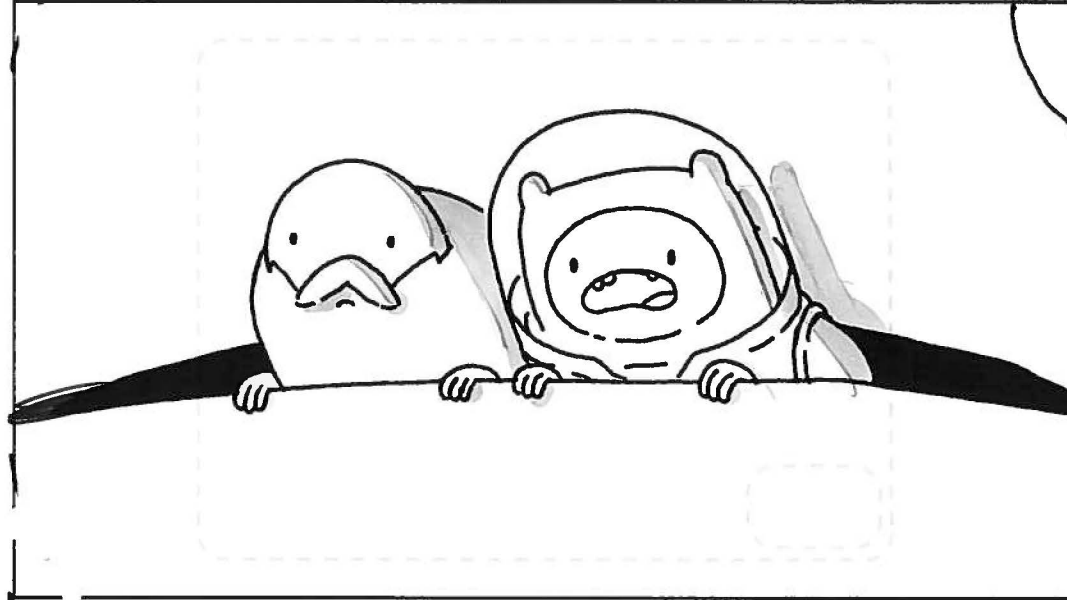


# ADVENTURE TIME

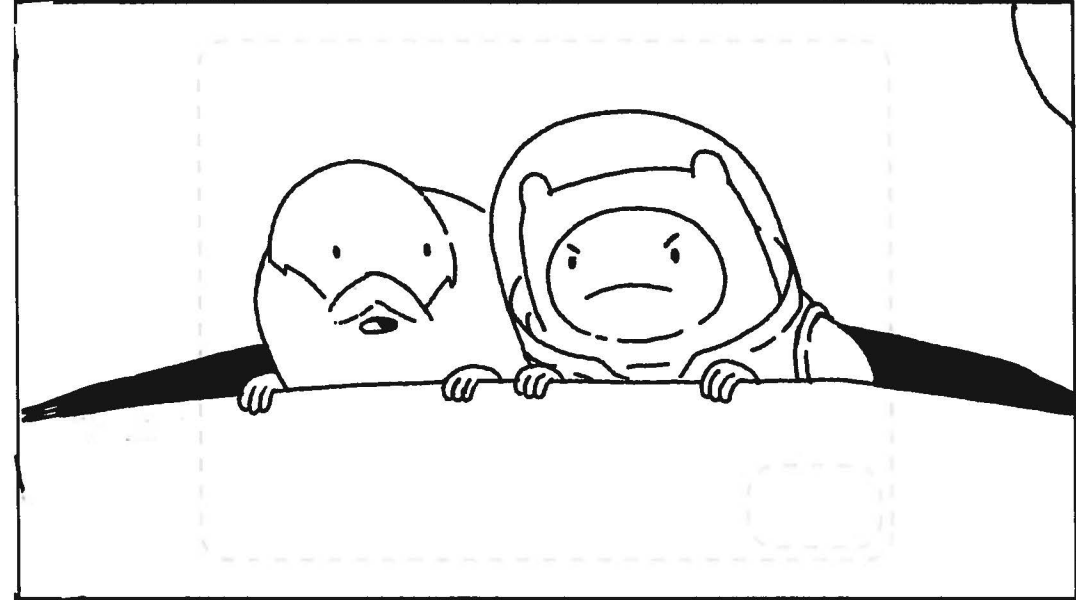


Page 121

Sc. 121 Pnl. A Bg. day night



Sc. 121 Pnl. B Bg. day night



Dialog:

F/ I GOTTA STOP HIM .

mm/ IT'S TOO LATE BUDDY,  
IT'S OUT OF OUR HANDS.

Action:

Timing:

EPISODE #

Production :

1025-200

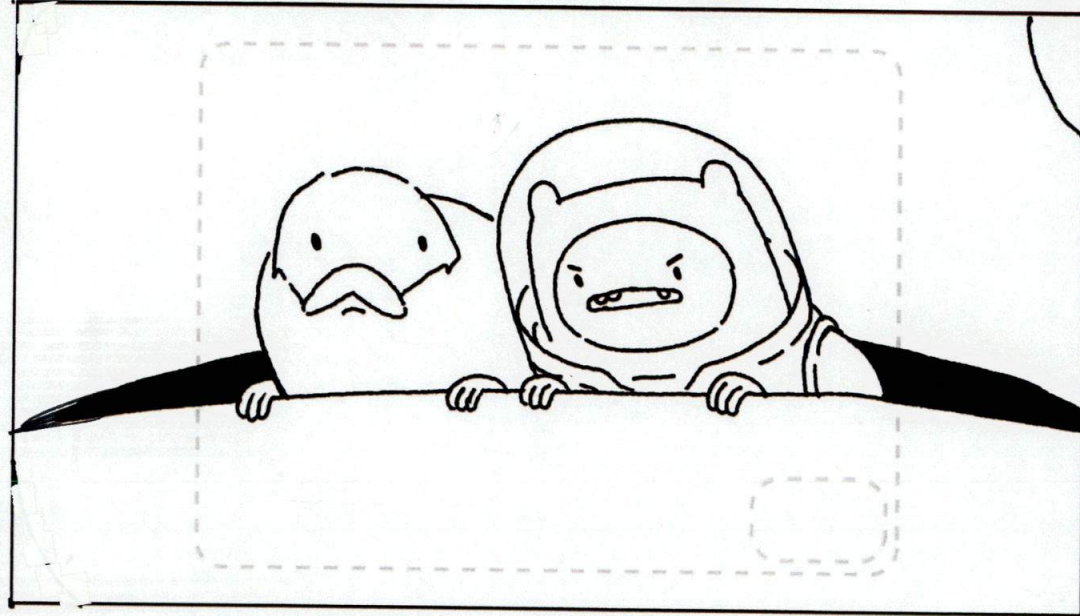


# ADVENTURE TIME

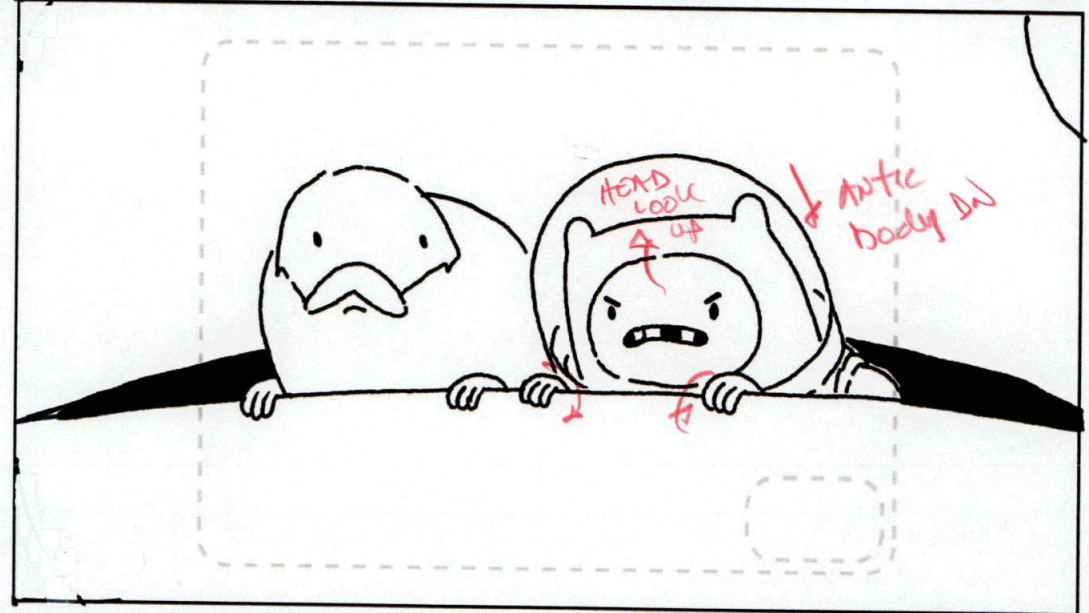



Page 122

Sc. 121 cont Pnl. C Bg. day night



Sc. 121 cont Pnl. D Bg. day night



Dialog:	SKRONK THAT — F/ I'm GONNA <u>USE</u> THESE HANDS.	
Action:	FINN REARS BACK.	
Timing:		OCT 31 2014

EPISODE #

Production :

1025-200

1025/200

1025/200

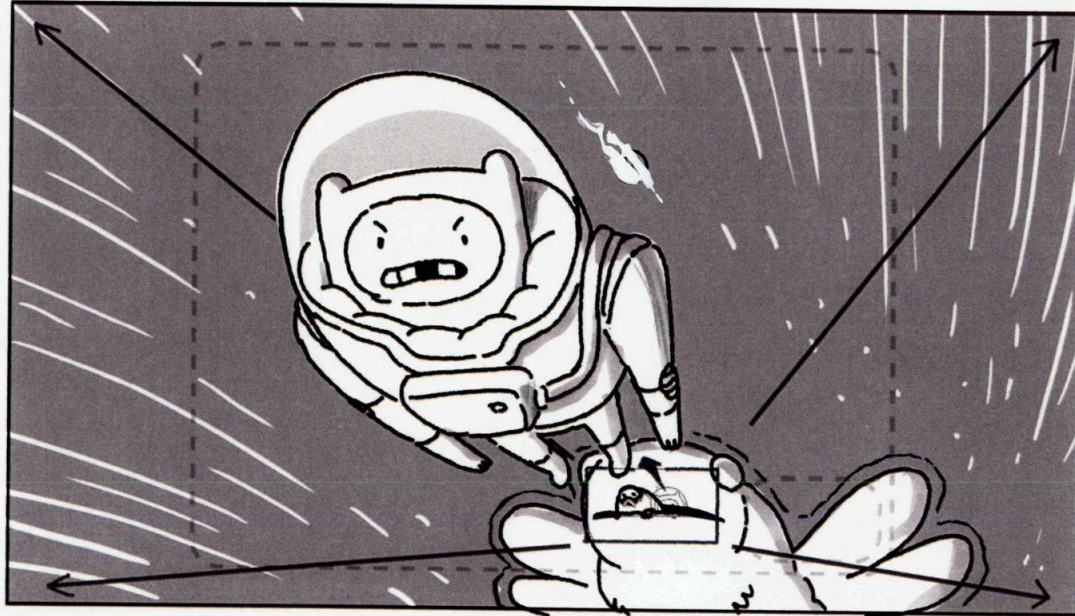
1025/200



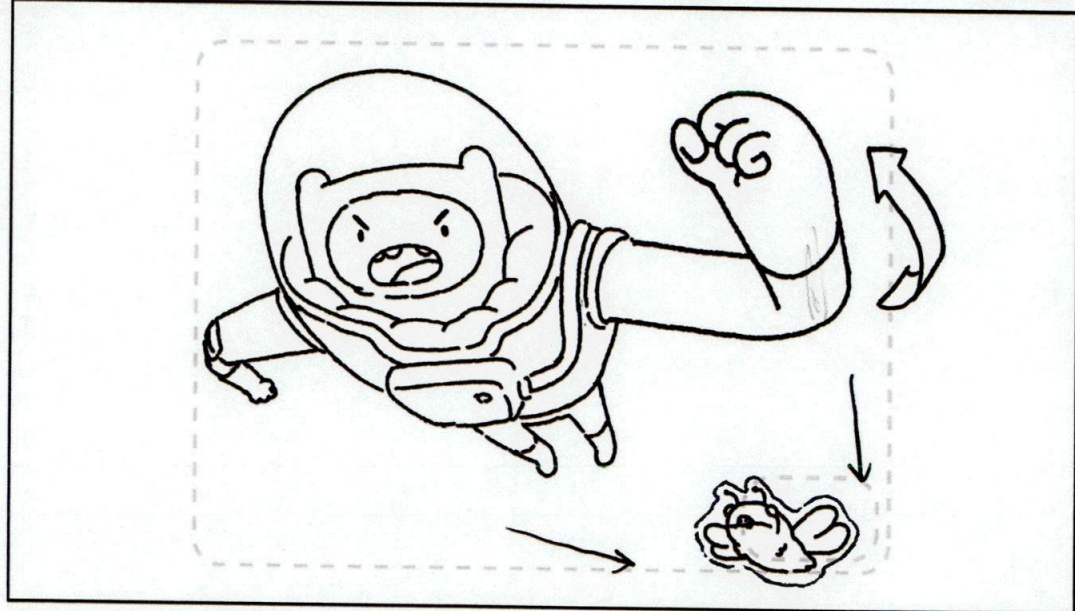
# ADVENTURE TIME



Sc. 121 cont Pnl. E Bg. day night



Sc. 121 cont Pnl. F Bg. day night



Dialog:

F/ TO...

F/ SOCK HIM IN THE CHOPS.

Action:

- FINN FLINGS HIMSELF out of the mother's mouth. INTO ANIMATED  
- TRUCK OUT WITH ACTION.

OCT 31 2014

Timing:



Ho  
Cust

1025-200

EPISODE #

1025/200

Production :

1025/200



140  
Cost

# ADVENTURE TIME

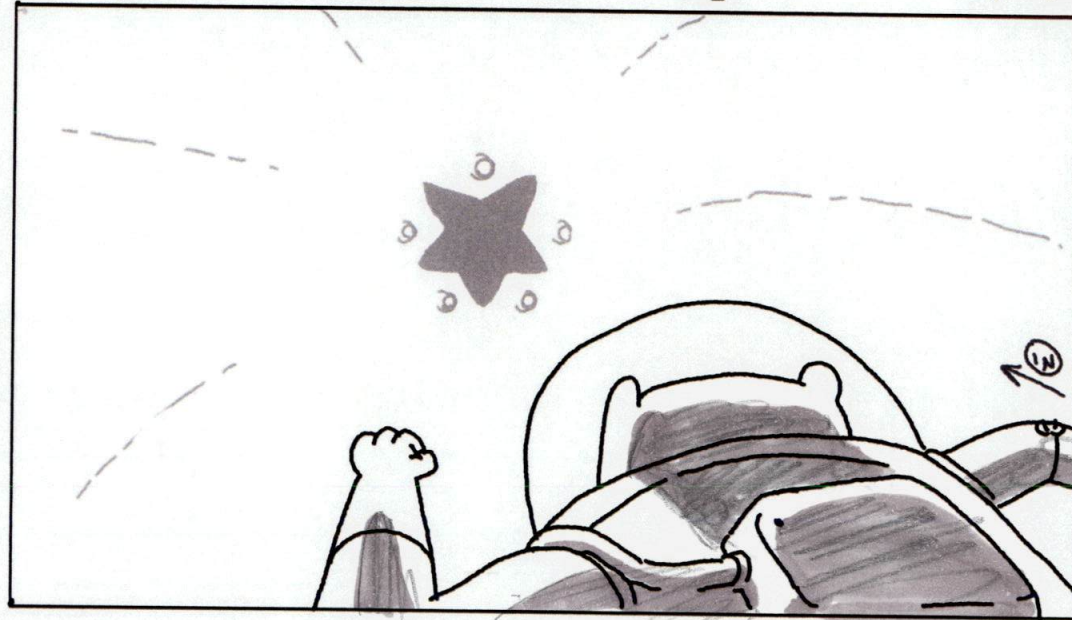


Sc. 122

Pnl. A

Bg.

day night

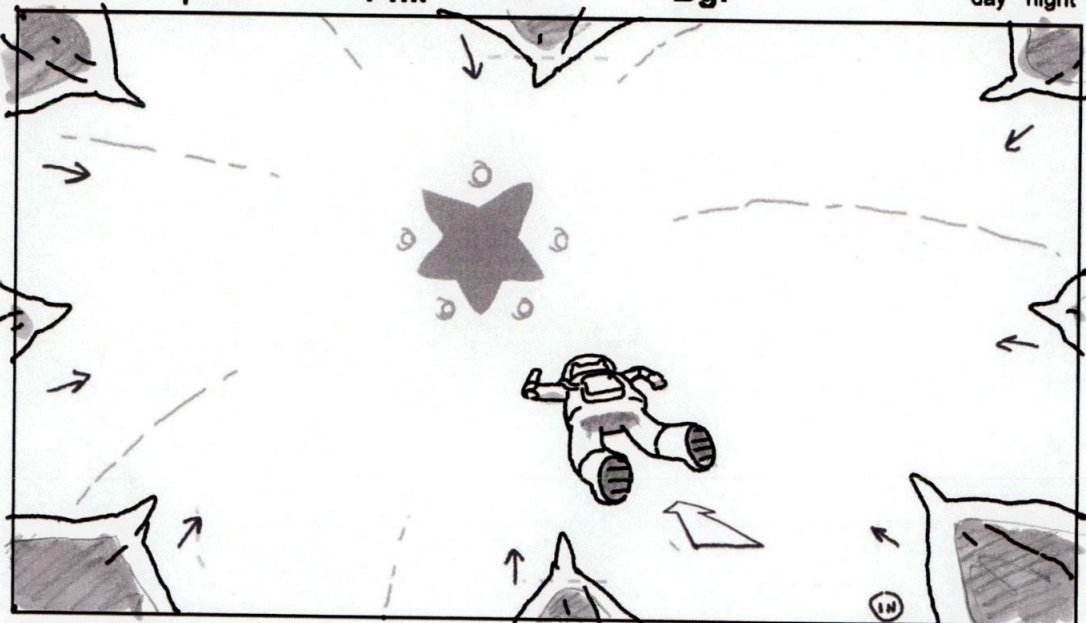


Sc. 122

Pnl. B

Bg.

day night



Dialog:

F/ IN THE CHOPSSSS!

Action:

- F. FLIES ON/S HEADING  
TOWARDS MOUTH.

- IN FOREGROUND, ORGALORG'S SAILS  
FOLD INWARD.

OCT 3 1 20M

Timing:

EPISODE #

Production :

1025-200

002/5201

1025/200



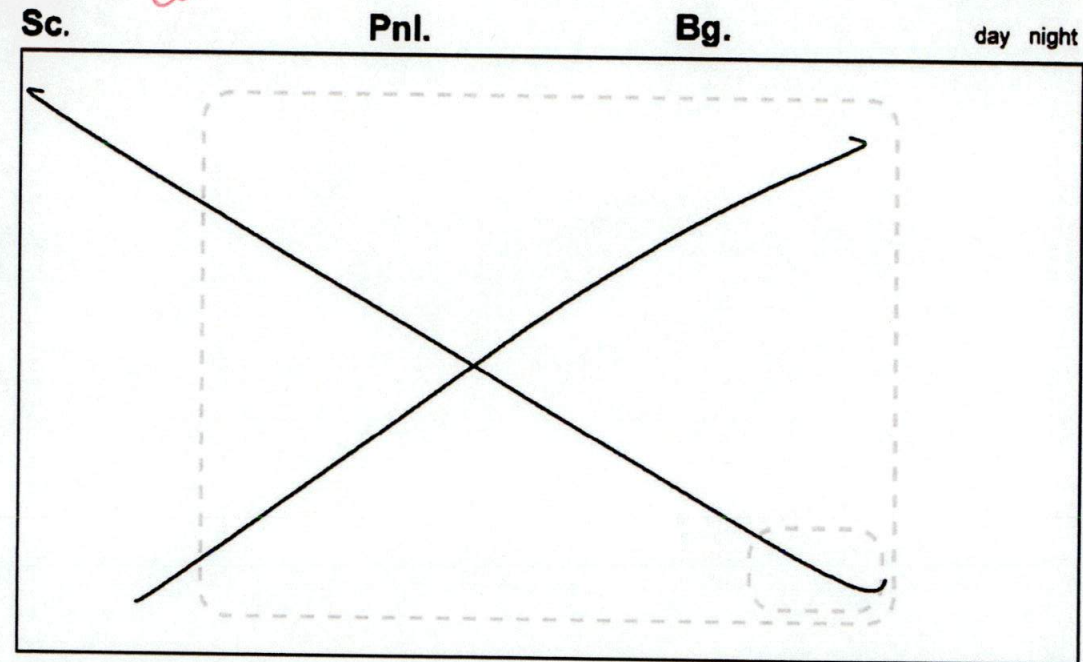
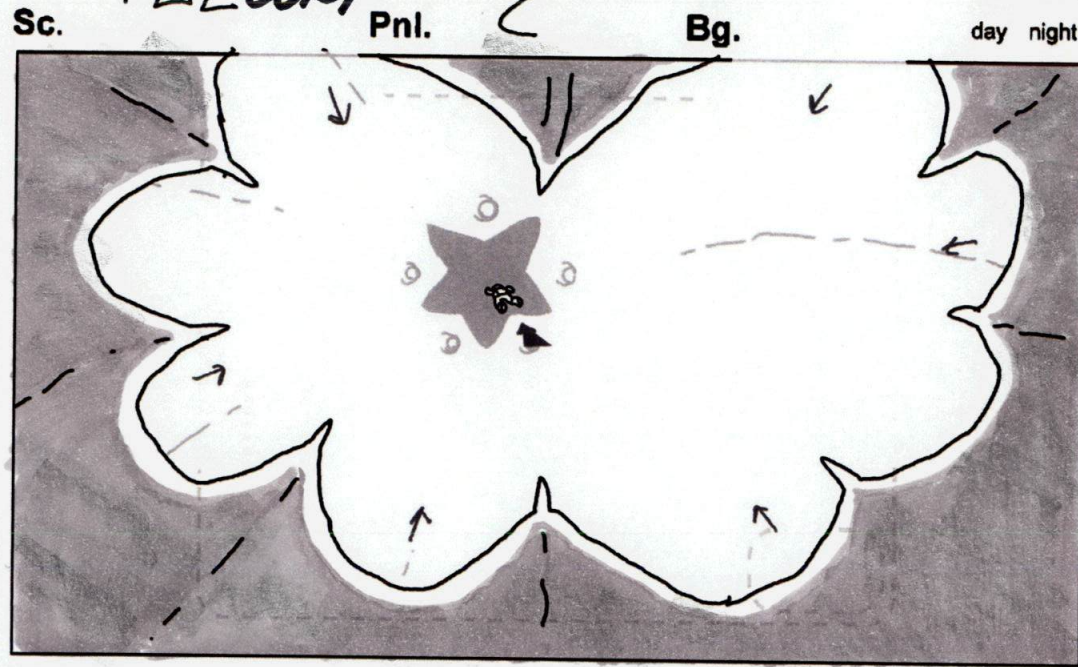
# ADVENTURE TIME



*He cut*

Page

125



Dialog:
Action:
Timing:

OCT 31 2014

EPISODE #

Production :

1025-200

1025/200

1025/200

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1025/200



1025/200

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# ADVENTURE TIME



Sc.

123

Pnl.

A

Bg.

day night



Sc.

123 cont

Pnl.

B

Bg.



Page

126

NO PG 127

day night

1025-200

EPISODE #

1025/200

Dialog:	F/ Ahhhhhh!
Action:	- FINN FLIES IN THE MOUTH.
Timing:	OCT 3 1 2014

Production :

1025/200



ADVENTURE TIME



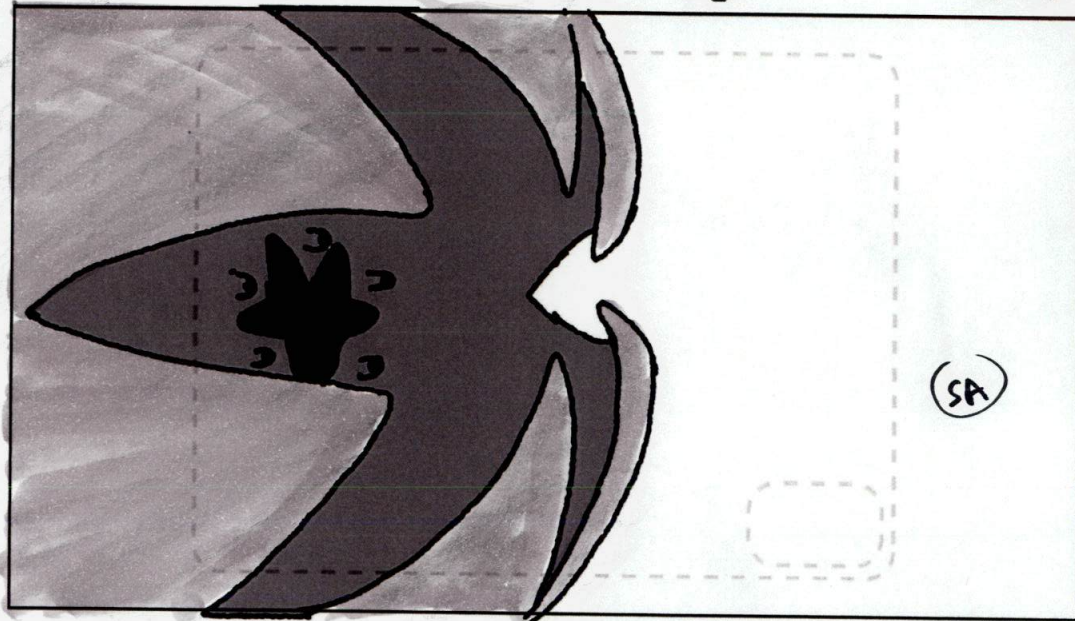
100 Sc's: 124, 125

Page 128

Sc. 123 *cont* Pnl. C

Bg.

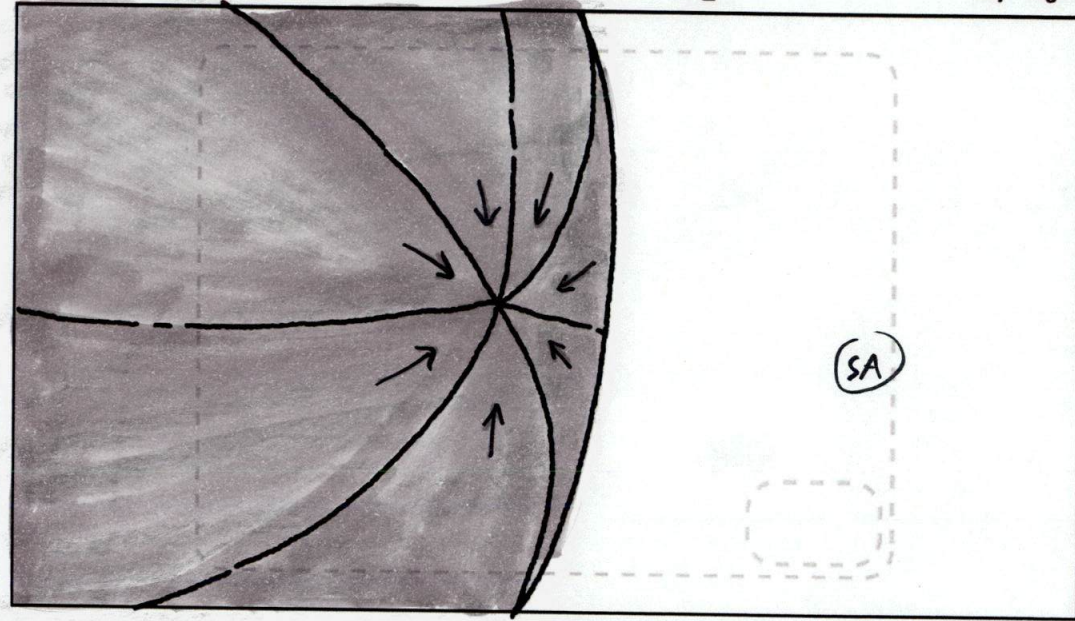
day night



Sc. 123 *cont* Pnl. D

Bg.

day night



Dialog:

SFX: \* THOOM \*

Action:

- ARGALARG'S MOUTH CLOSES.

Timing:

(DL)



OCT 31 2014

*the cut*

1025-200

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1025/200



Ho  
Cut

No Sc. 124-125

# ADVENTURE TIME



Sc.

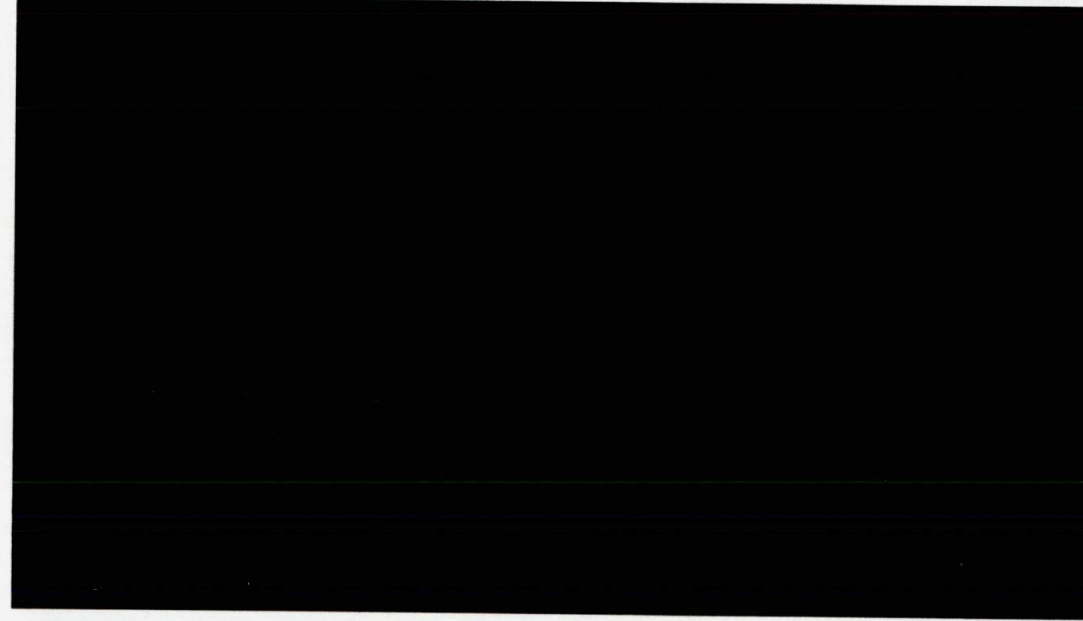
126

Pnl.

A

Bg.

day night



Sc.

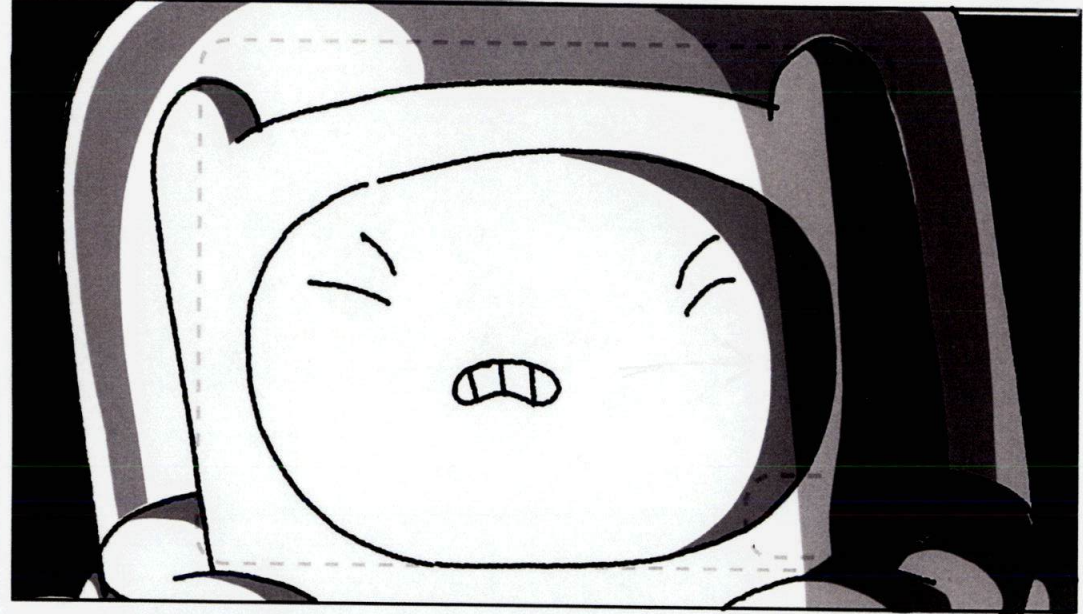
126 cont

Pnl.

B

Bg.

day night



Page 129

Dialog:

Action:

Timing:

FADE  
IN

- LIGHT SHINES ON FINN'S FACE

OCT 3 1 2011

EPISODE #

Production :

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1025/200

1025/200

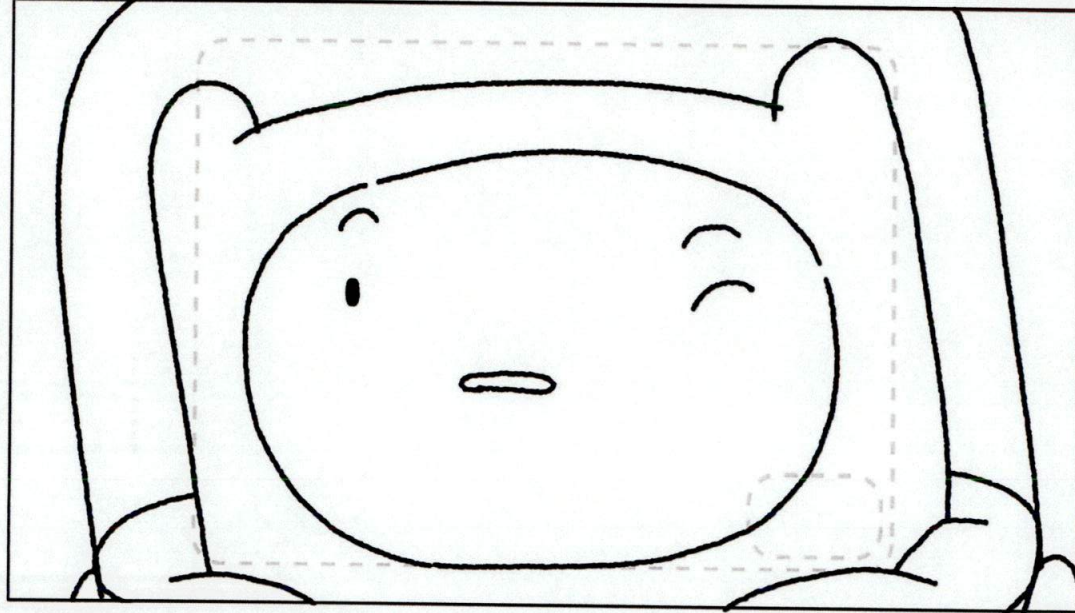


# ADVENTURE TIME

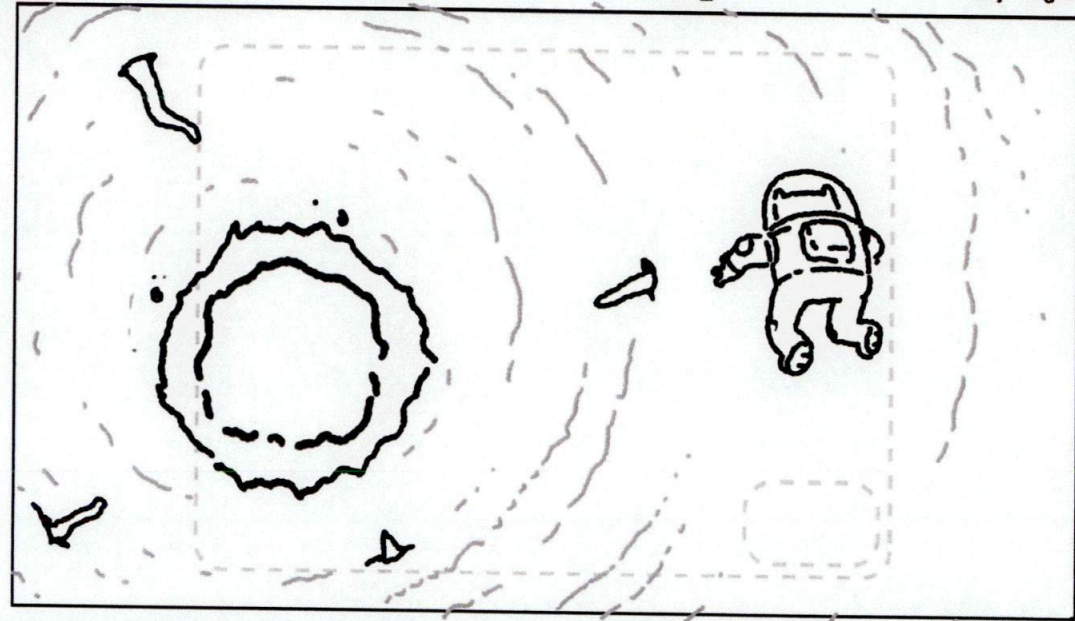


*140 cut*

Sc. 126 cont Pnl. C Bg. day night



Sc. 127 Pnl. A Bg. day night



Dialog:	
Action:	<p><i>FINN opens one eye.</i></p> <p><i>- He sees the comet inside ORGALORG'S BELLY</i></p>
Timing:	<p><i>OCT 31 2014</i></p>

EPISODE #

Production :

1025-200

1025/200

10 25 / 20 0

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1025/200



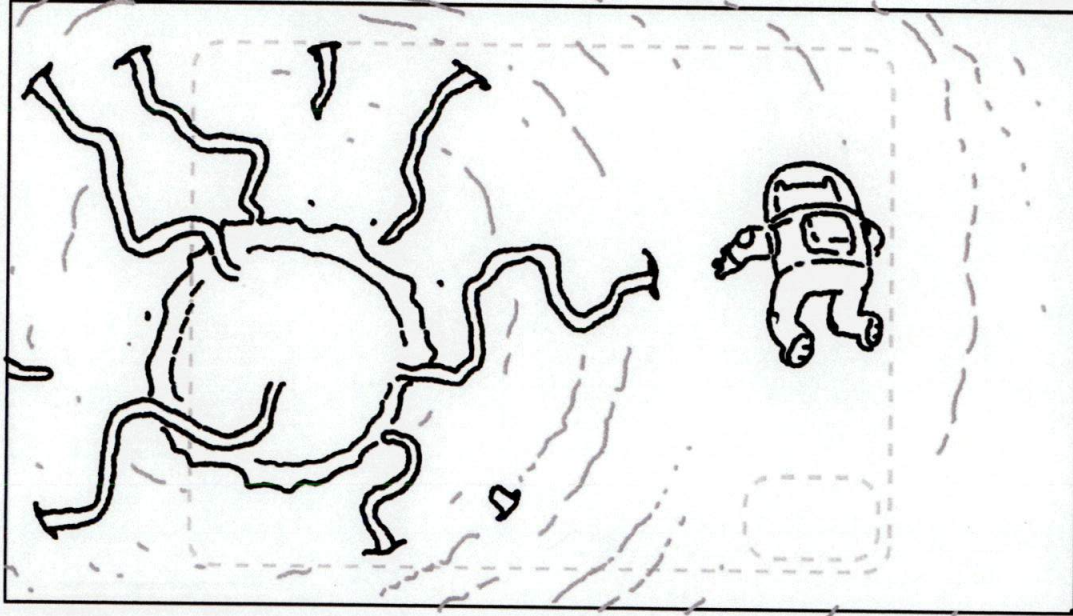
# ADVENTURE TIME



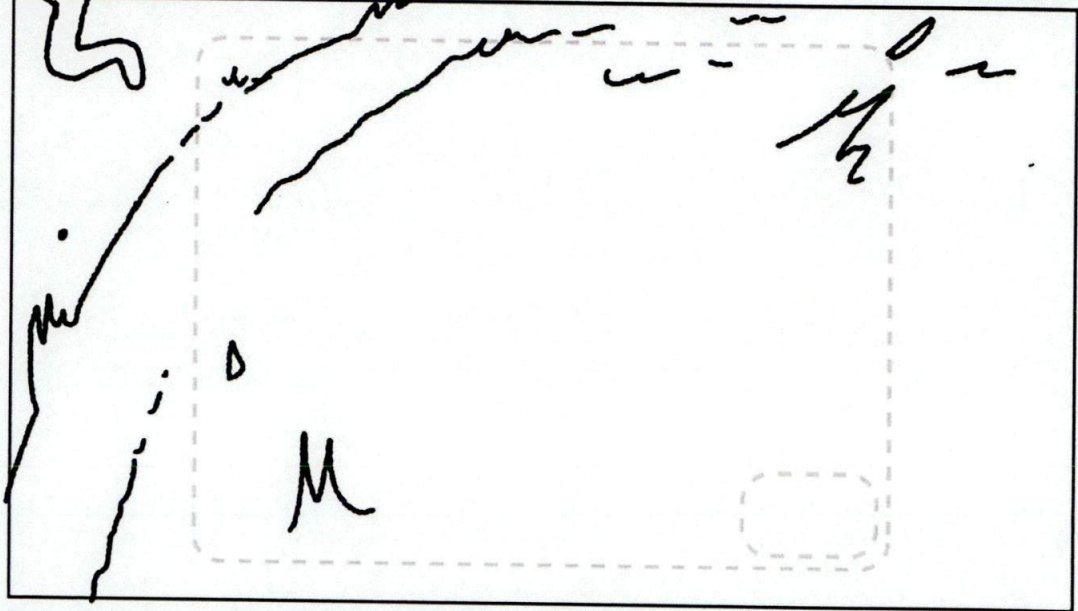
HY  
CUT

Page 131

Sc. 127 *cont* Pnl. B Bg. day night



Sc. 128 Pnl. A Bg. day night



Dialog:

Action:

-TENTACLES come out of the walls of  
The belly.

OCT 31 2014

Timing:

EPISODE #

Production :

1025-200

1025/2001

1025/200

1025/200



# ADVENTURE TIME



Sc. 128 *cont* Pnl. B Bg. day night



Sc. 128 *cont* Pnl. C Bg. day night



Dialog:

SFX: \* SKSHH!\*

Action:

- TENTACLE JABS AT COMET.

- COMET FLAMES RETRACT FROM THE TENTACLE, REVEALING "SHELL"

Timing:

OCT 31 2014

Production :

Page 132

*Handwritten signature*

1025-200

EPISODE #

002/5201

1025/200

1025/200



# ADVENTURE TIME



Hy Cut

Page 133

Sc.

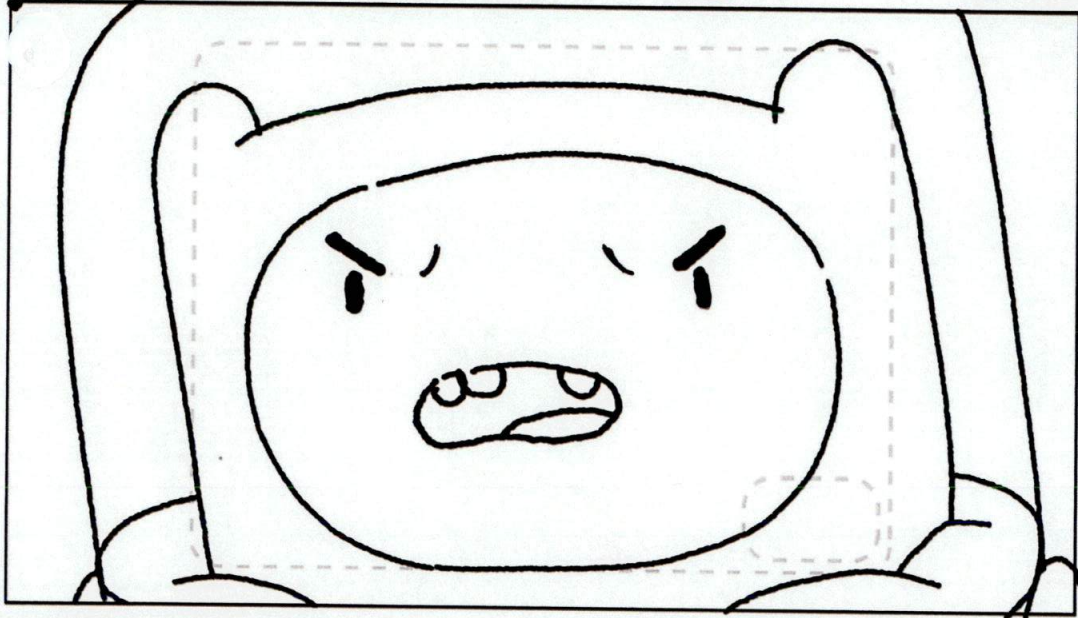
129

Pnl.

A

Bg.

day night



Sc.

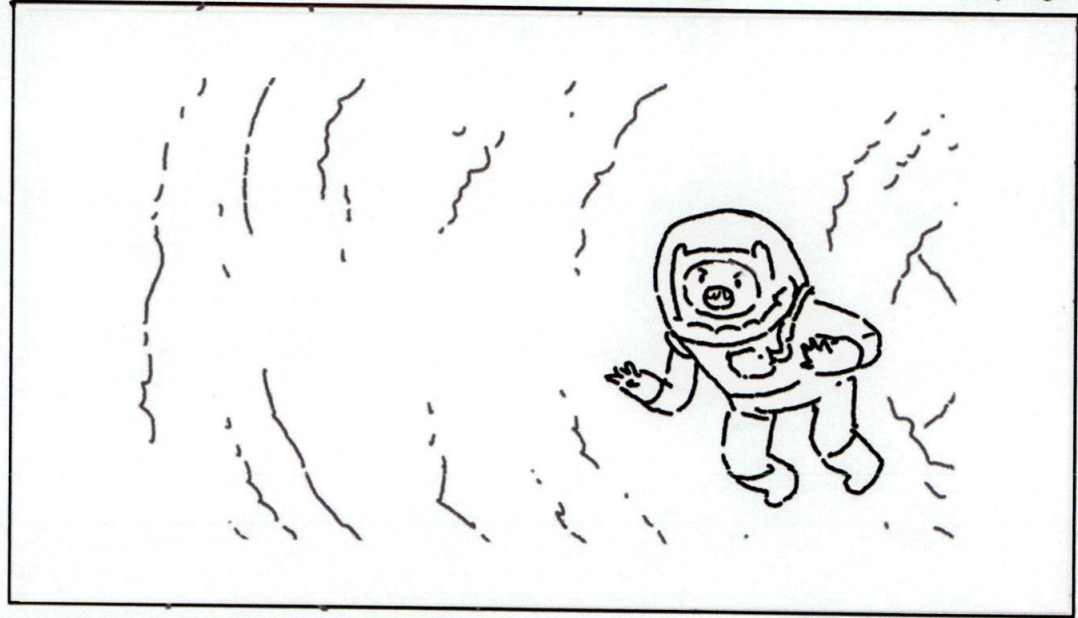
30

Pnl.

A

Bg.

day night



Dialog:

F/ HEY! DINGLORD!

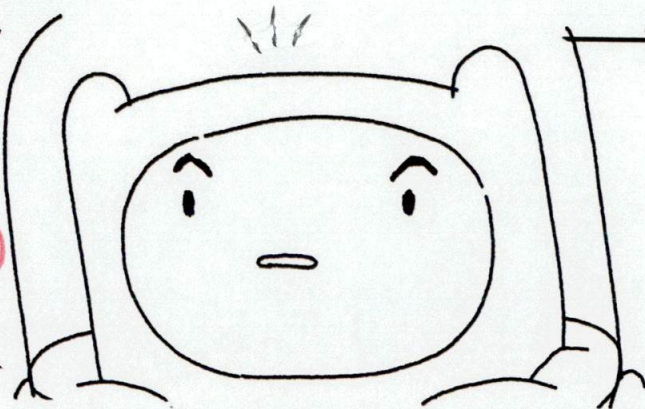
F/ IN THE NAME OF... UH...

Action:

F. FURROWS BROW.

Timing:

(A)



OCT 31 2014

EPISODE #

Production :

1025-200

002/5201

1025/200

1025/200



# ADVENTURE TIME



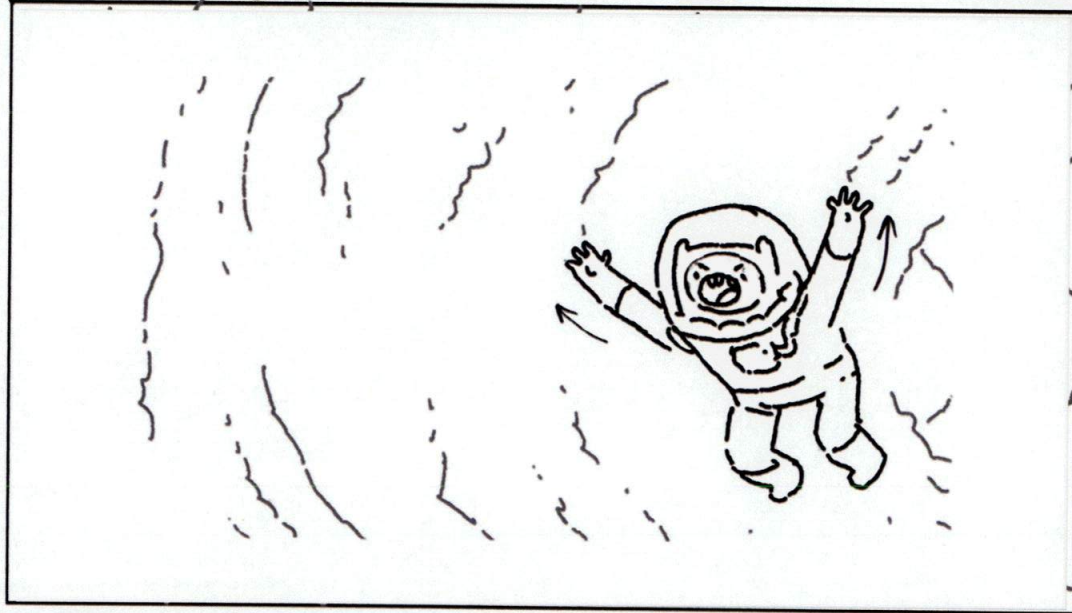
Page 134  
day night

Sc.

130 cont Pnl. B

Bg.

day night

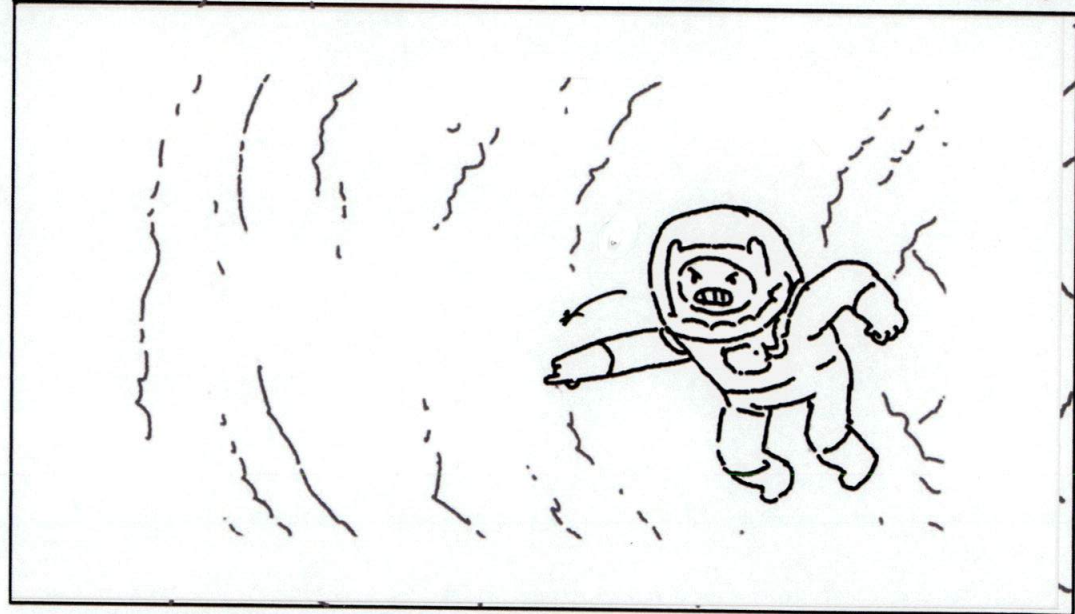


Sc.

130 cont Pnl. C

Bg.

day night



Dialog:

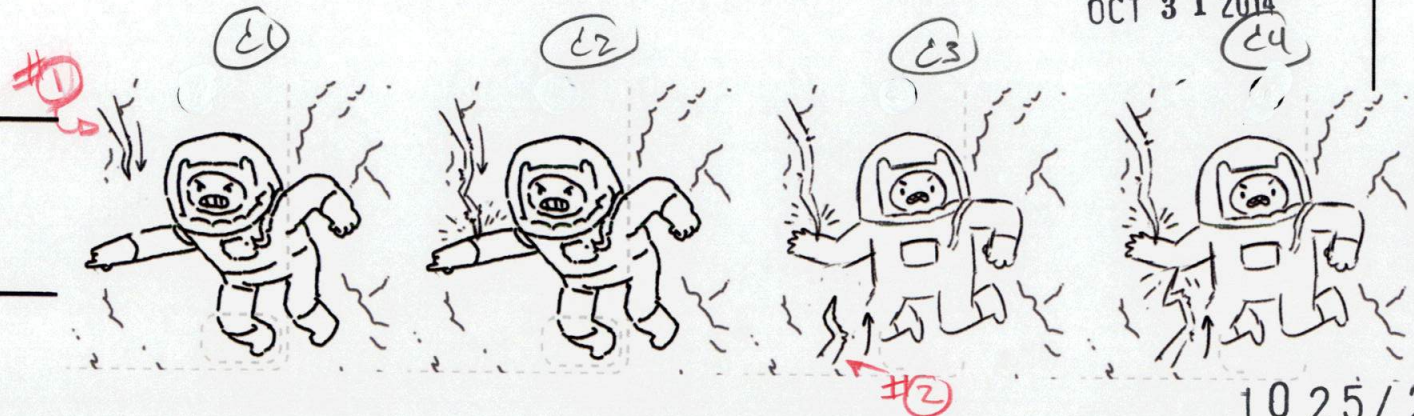
F/ THE UNIVERSE!!!

Action:

F/ STOP THAT!

Timing:

OCT 31 2014



Production :

EPISODE #

1025-200

1025/200

1025/200



# ADVENTURE TIME



Sc.

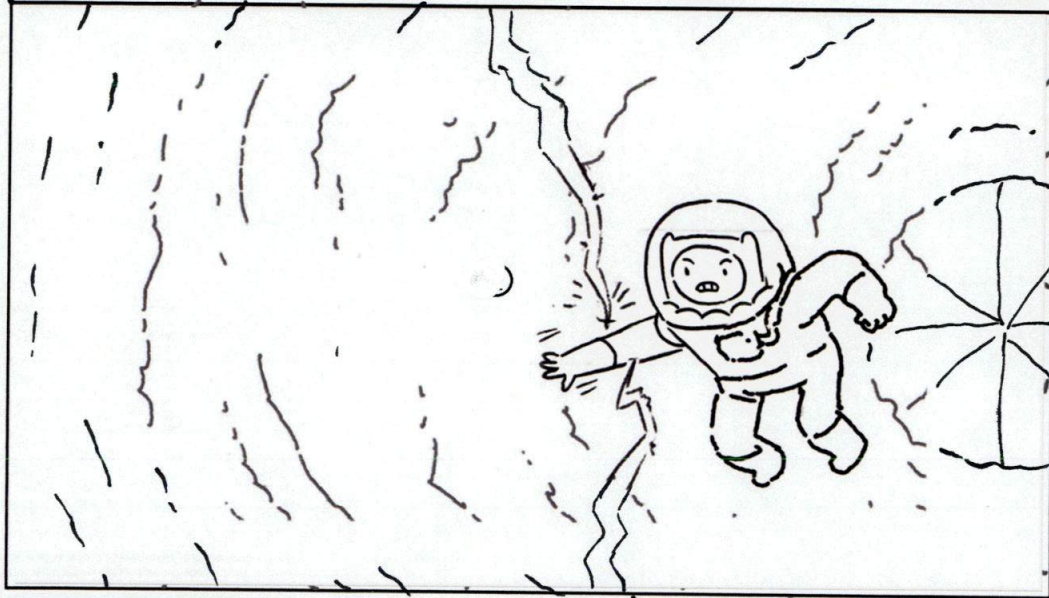
130 *cont*

Pnl.

D

Bg.

day night



Sc.

130 *cont*

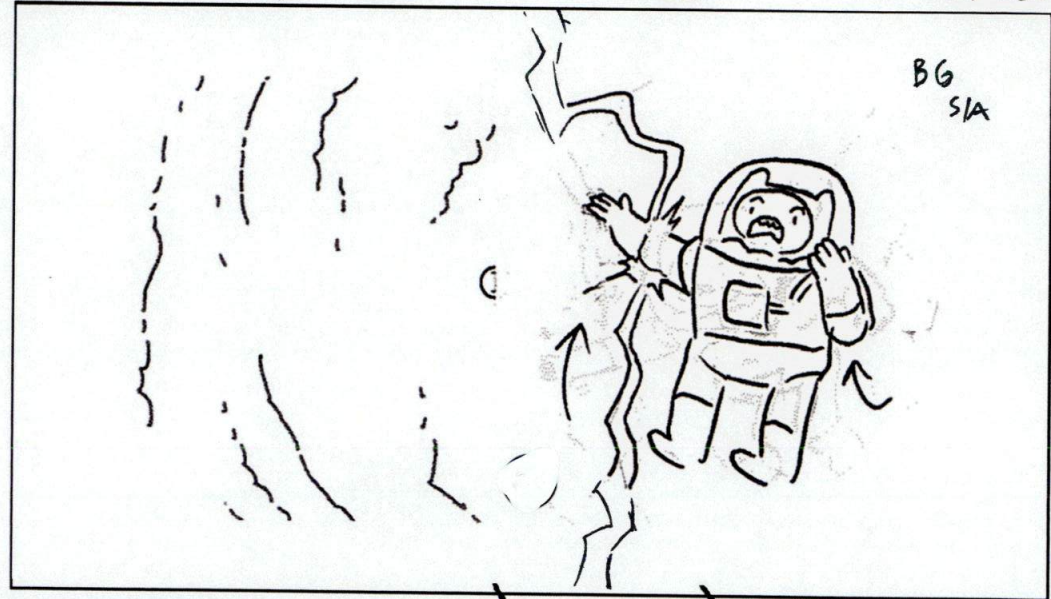
Pnl. E

Bg.

Page

135 *cont*

BG  
S/A



Dialog:

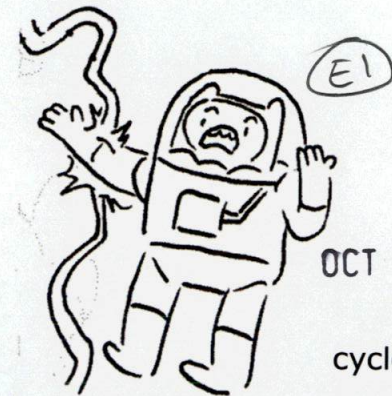
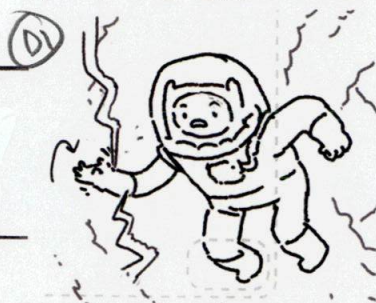
finn: \*screams\*

Action:

- F'S HAND STARTS SHAKING  
- F FLIPS OVER PALM.

finn is getting shocked

Timing:



OCT 31 2014

cycle 1 & 2

EPISODE #

1025-200

1025/5201

1025/200

1025/200



140  
Cut

# ADVENTURE TIME



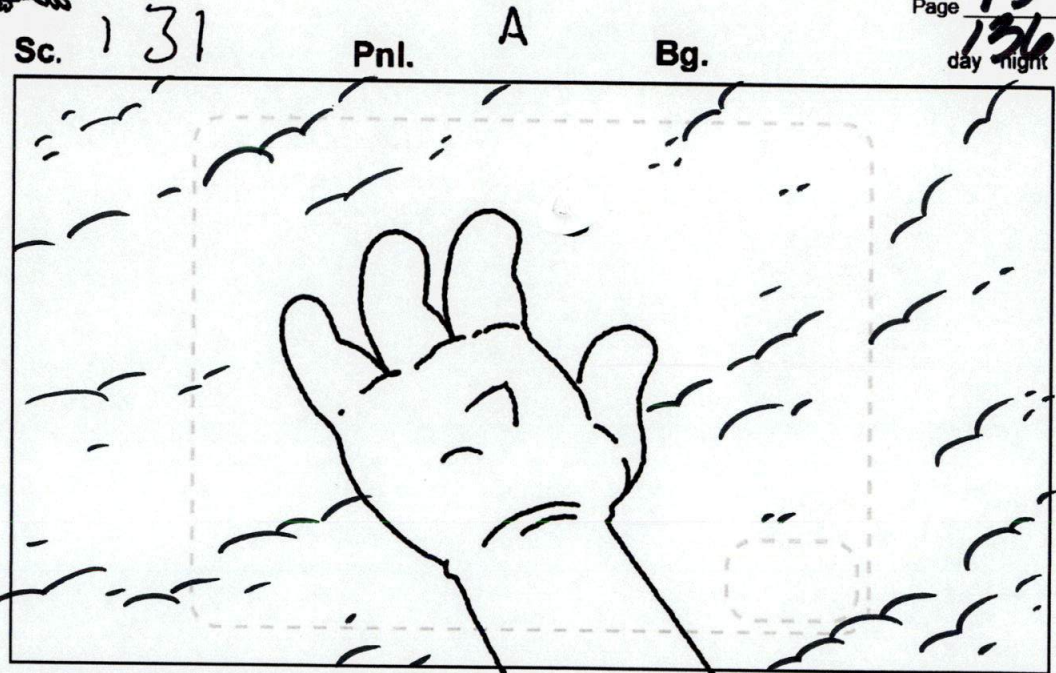
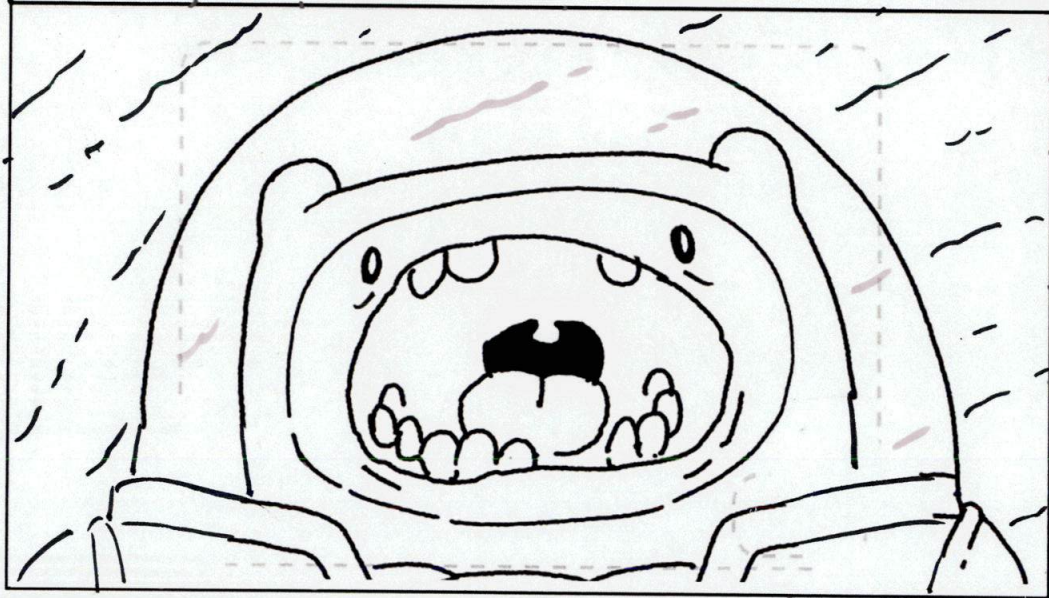
Cut

Page 135 A

136 new

140  
Cut

Sc. 130 A Pnl. A Bg. day night



Dialog:

Finn: \*screams\*

SFX: \* SHRRP \*

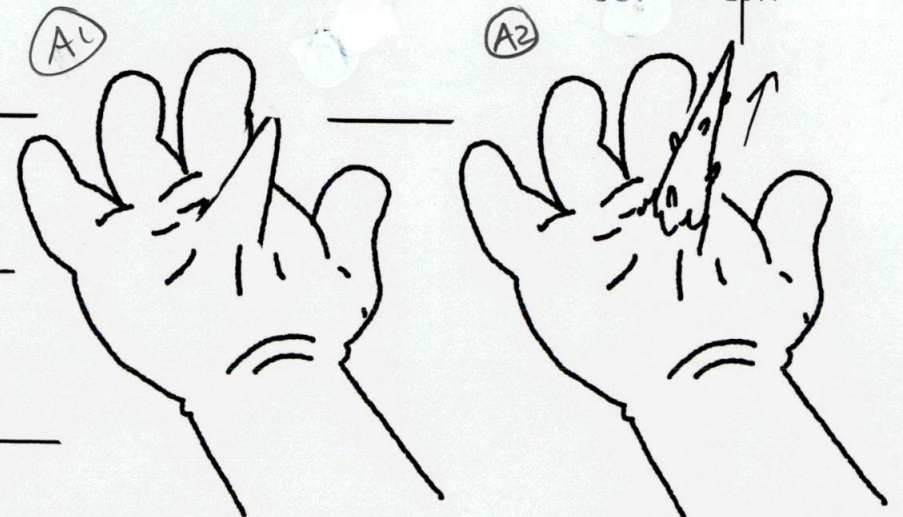
OCT 31 2014

Action:

- THORN STARTS TO THROB.

- THORN WHIP RIPS GLOVE.

Timing:



EPISODE #

1025-200

1025/2001

1025/200

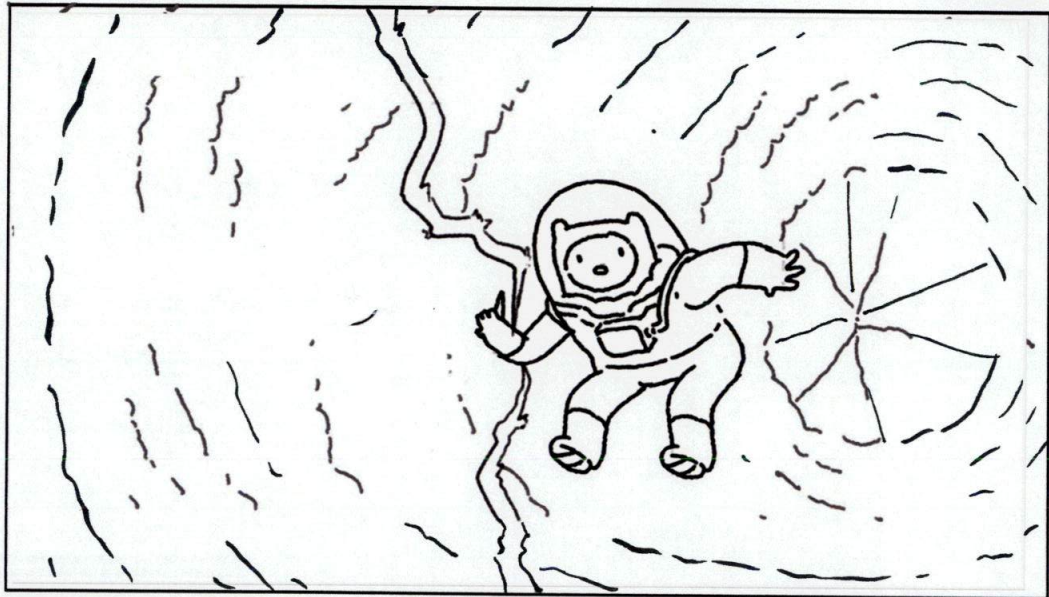


# ADVENTURE TIME

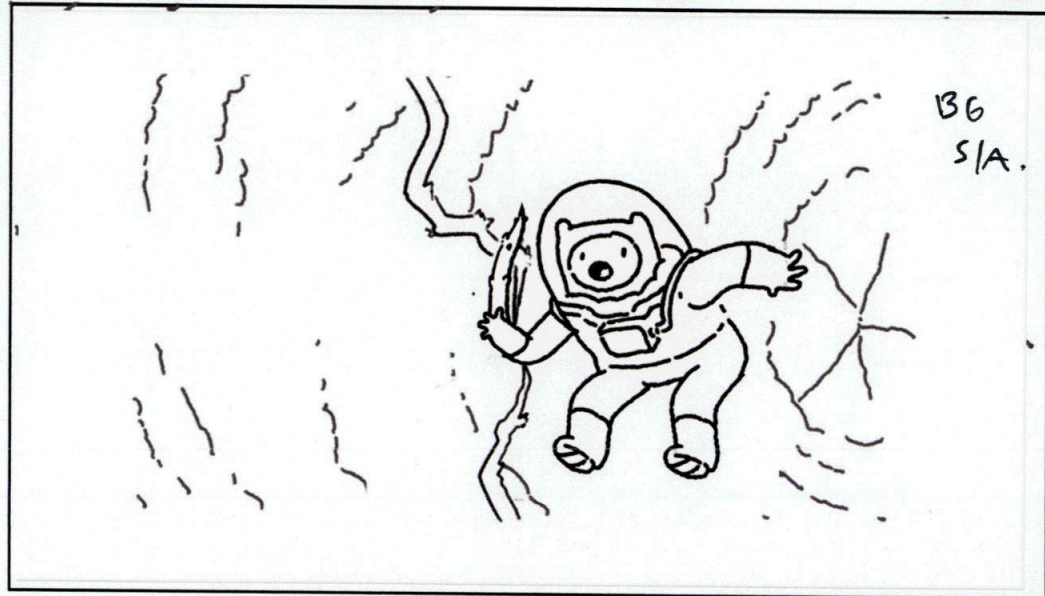


Page 136

Sc. 132 Pnl. A Bg. day night



Sc. 132 cont Pnl. B Bg. day night



Dialog:

F: [GASP]

Action:

- VINE GROWS OUT OF PALM

Timing:

OCT 31 2014



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EPISODE #

1025/200

Production :

1025/200

1025/200



# ADVENTURE TIME



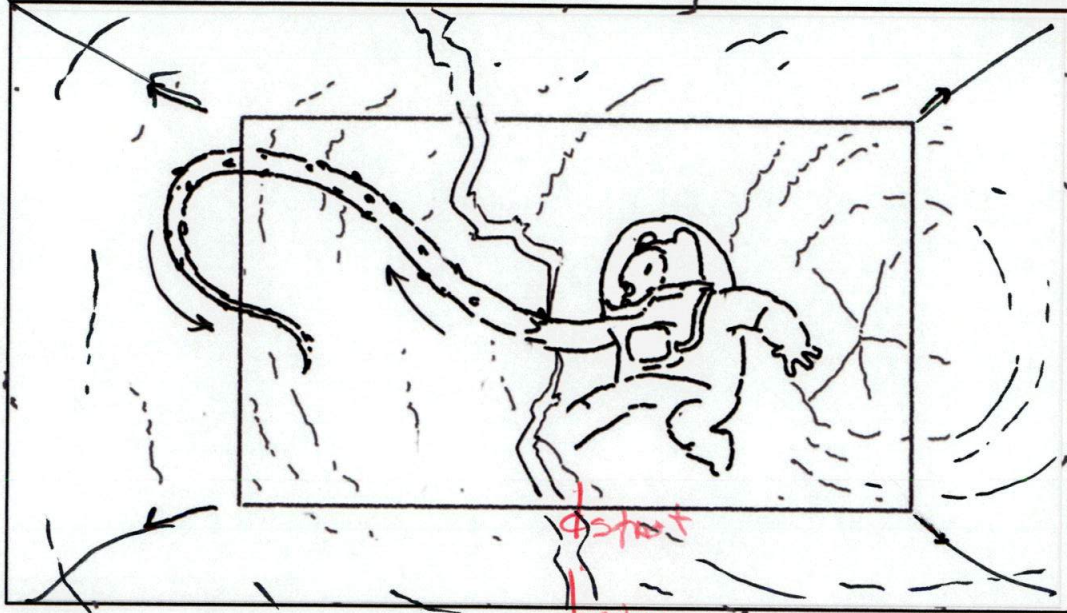
Sc.

132 *cont* Pnl.

C

Bg.

day night



Sc.

132 *cont* Pnl.

D

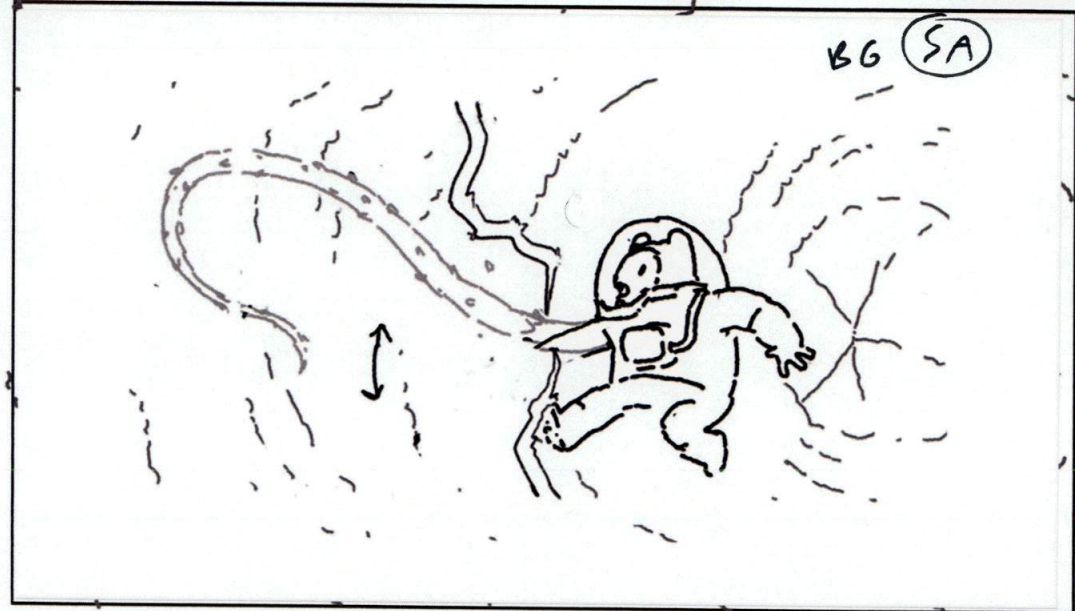
Bg.

Page

137

day night

137A NEXT



Dialog:

SFX: \*SHHH\*

*truck out*

SFX: \*WHPP-WHPP-WHP!\*

Action:

- THORN WHIP GROWS OUT OF ARM.

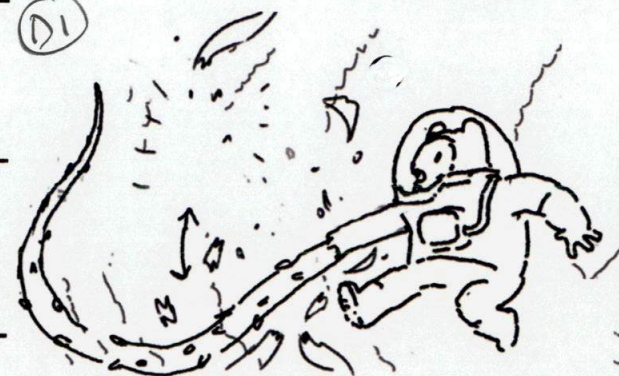
-TRUCK OUT.

Timing:

- THORN WHIP FLAILS  
IN FRONT OF FINN. -

(DI)

OCT 31 2014



Production :

1025-200

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1025/200



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# ADVENTURE TIME

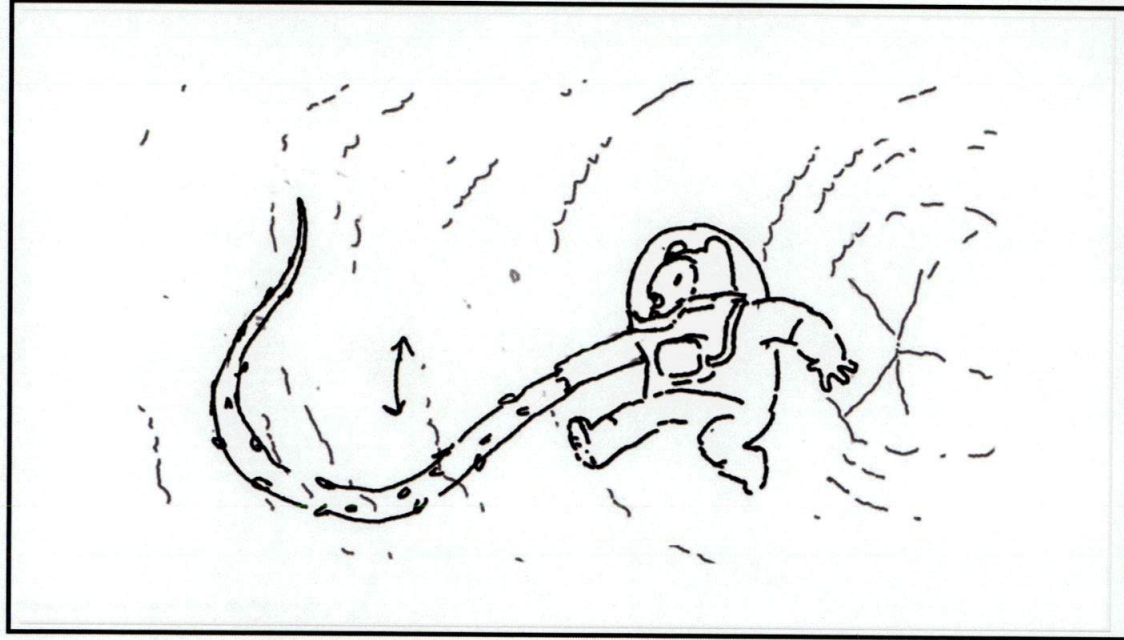


*Cut*

Sc. 132 *CONT* Pnl. E

Bg.

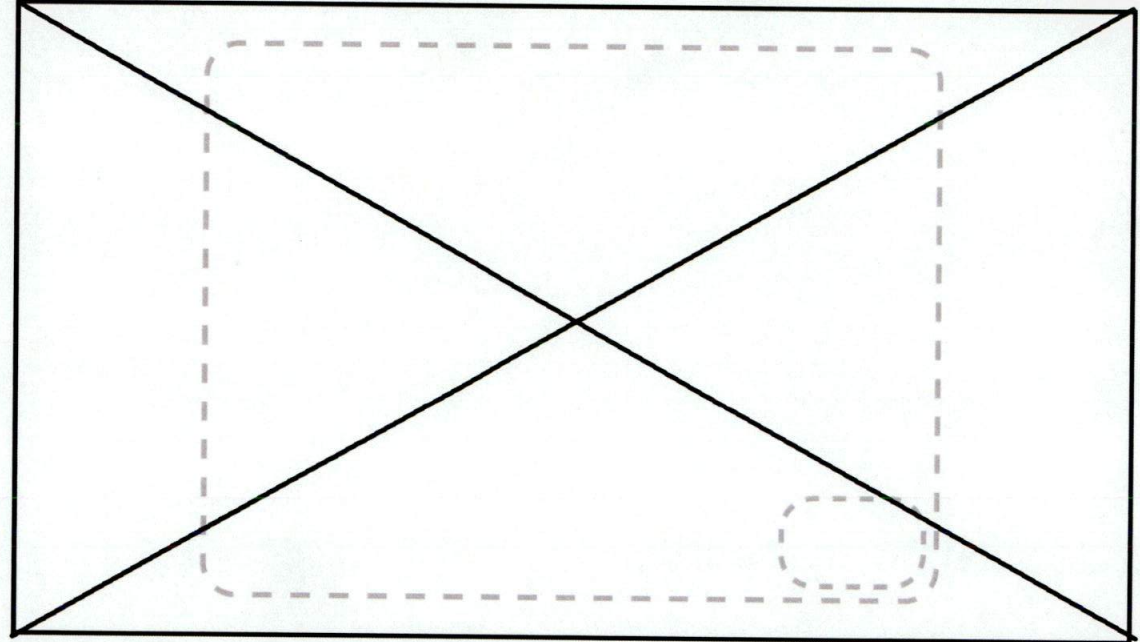
day night



Sc.

Pnl.

Bg.



Page 137A

*138 NEXT*  
day night

Dialog:

Action:

Timing:

OCT 31 2014

1025-200  
EPISODE #

Production:

1025/200

1025/200



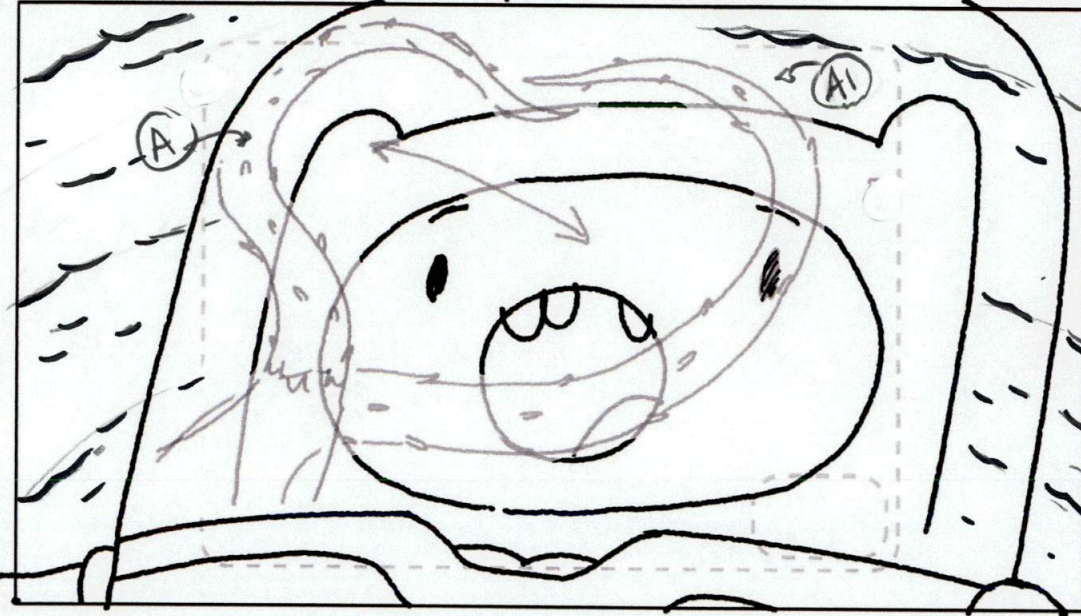
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# ADVENTURE TIME

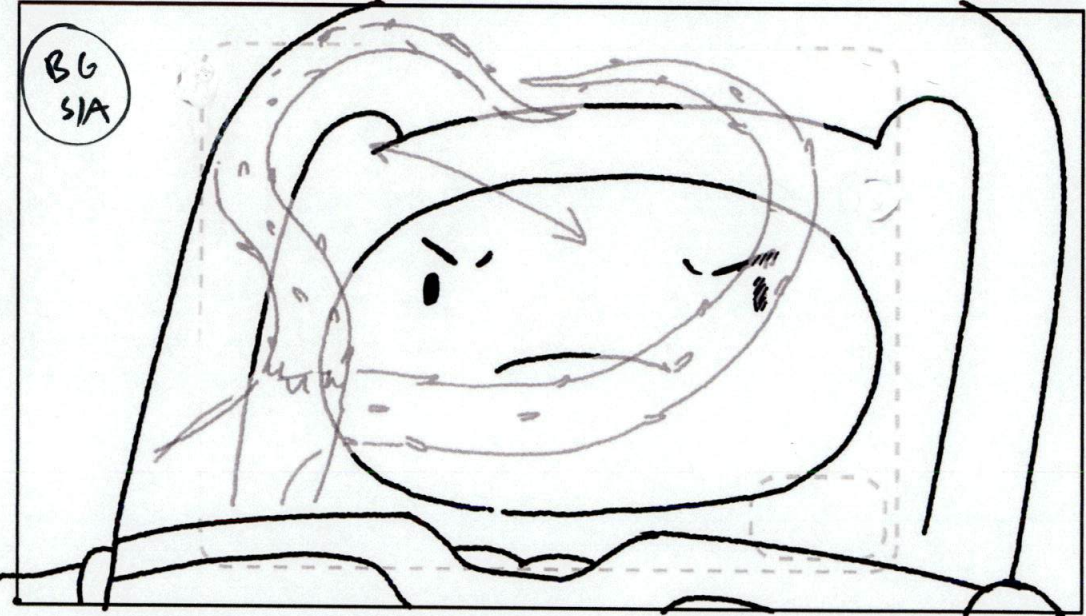


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Sc. 133 Pnl. A Bg. day night



Sc. 133 cont Pnl. B Bg. day night



Dialog:
<u>F</u> : (QUIET) GRASS SWORD ...
Action:
we see thorn whip reflected in Finn's Helmet.
Timing:
FINN Gets serious.
OCT 31 2014

1025-200

EPISODE #

Production :

1025/200



40 cut

# ADVENTURE TIME



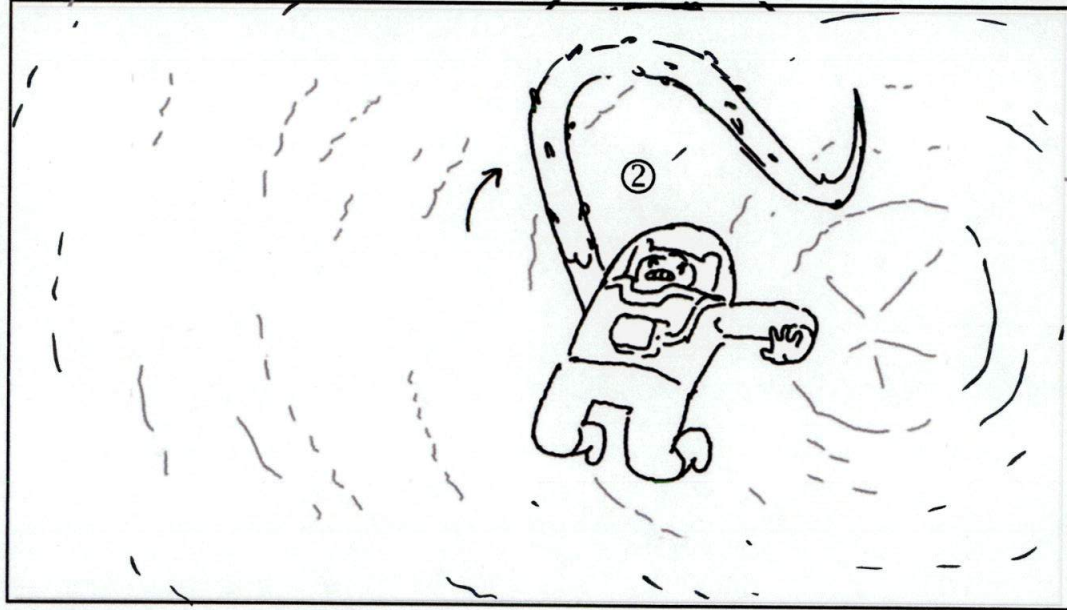
Sc.

134

Pnl.

A

day night



Sc.

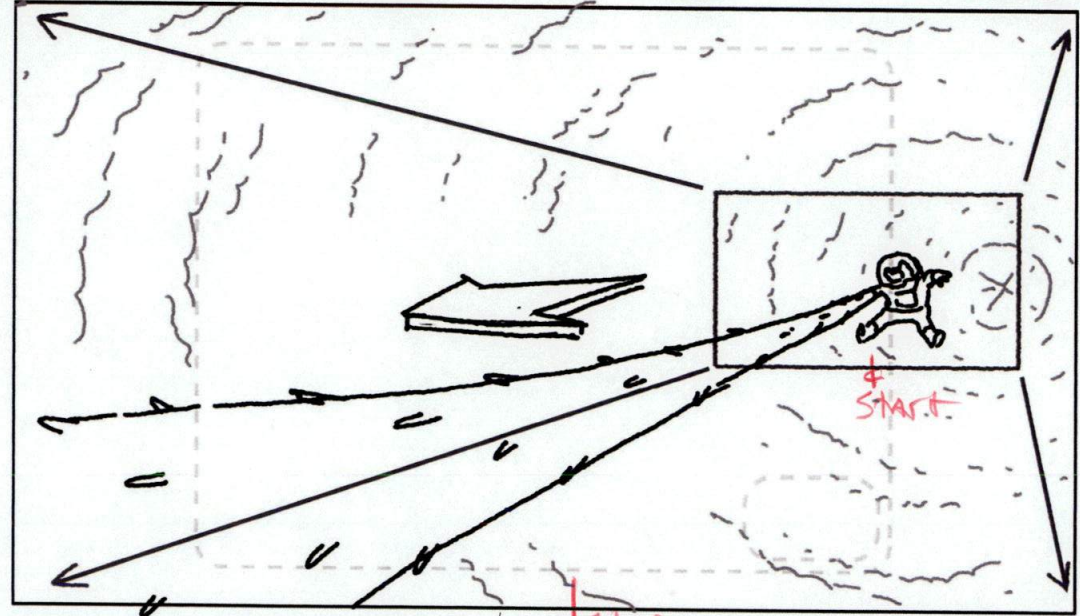
134

Pnl.

B

Bg.

day night

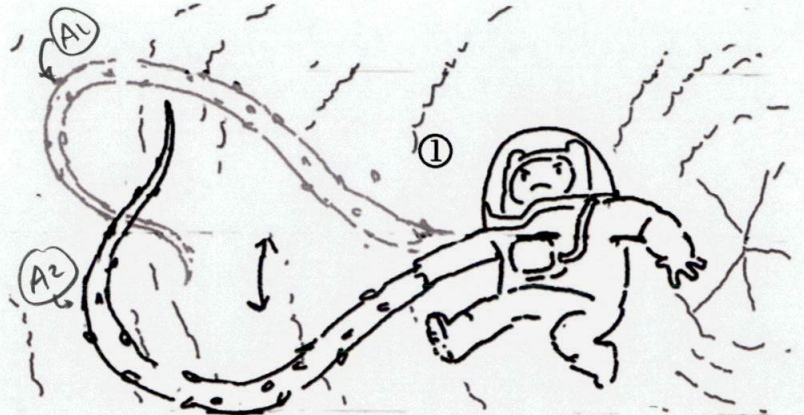


Dialog:

Action:

- F. ANTICS W/  
THORN WHIP.

Timing:



F: RAH!

- F. WHIPS THORN WHIP TOWARDS  
CAM.

- TRUCK OUT W/ ACTION

OCT 31 2014

EPISODE #

Production :

1025-200

1025/2001

1025/200

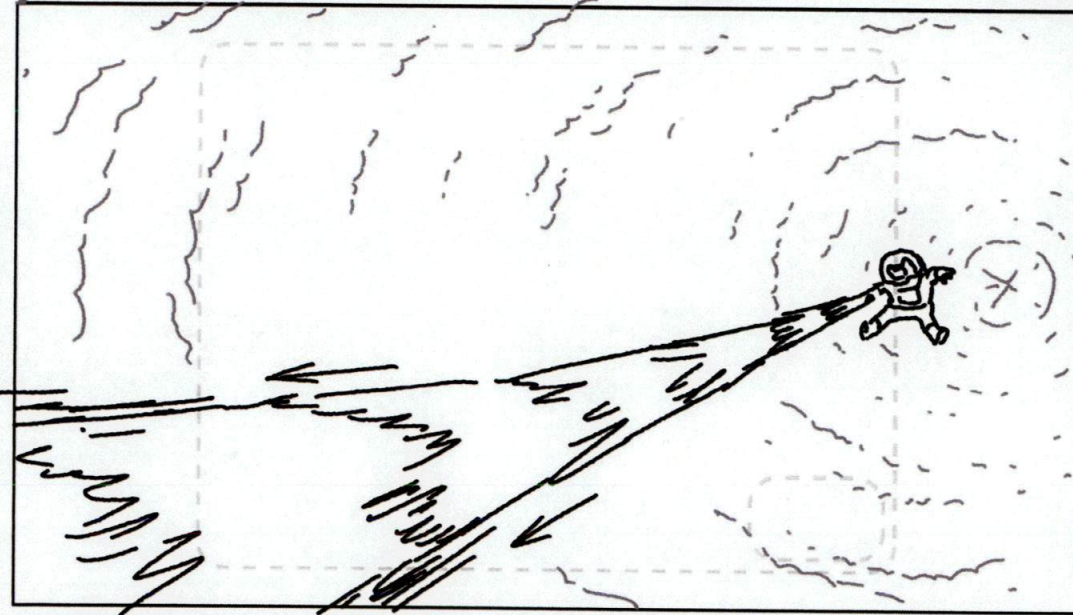


# ADVENTURE TIME

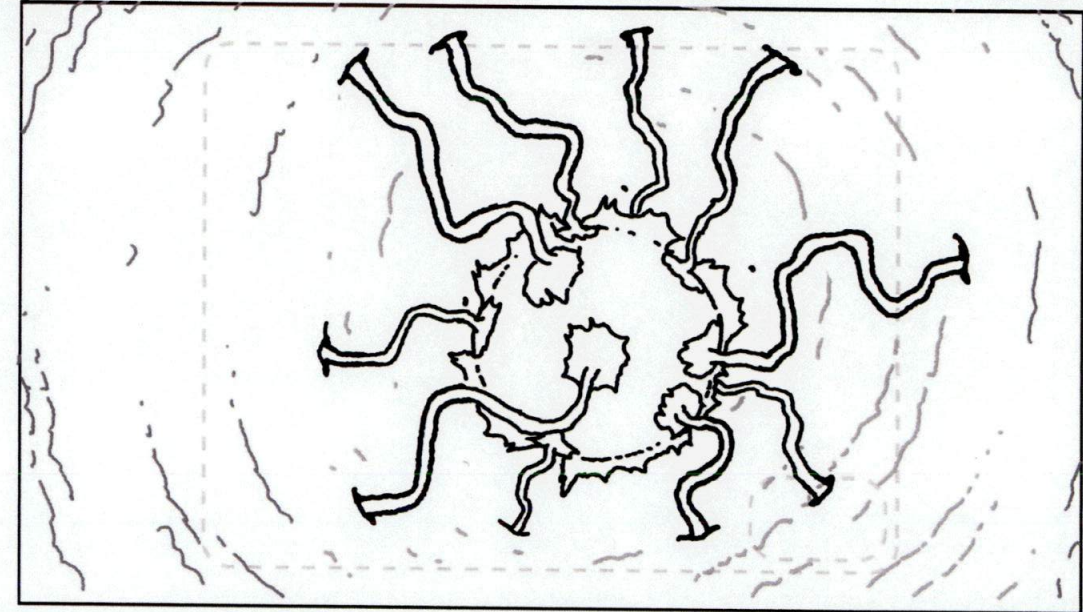


*Red signature*

Sc. 134 *CONT* Pnl. C Bg. day night



Sc. 135 Pnl. A Bg. day night



Dialog:

SFX: \* FSHHHH! \*

SFX: \* CRACKLING,

Action:

- THORN WHIP CONTINUES GROWING PAST CAMERA.

- TENTACLES CONTINUE BREAKING DOWN COMET,

OCT 3 1 2014

Timing:

1025-200

EPISODE #

1025/200

Production :

1025/200

1025/200

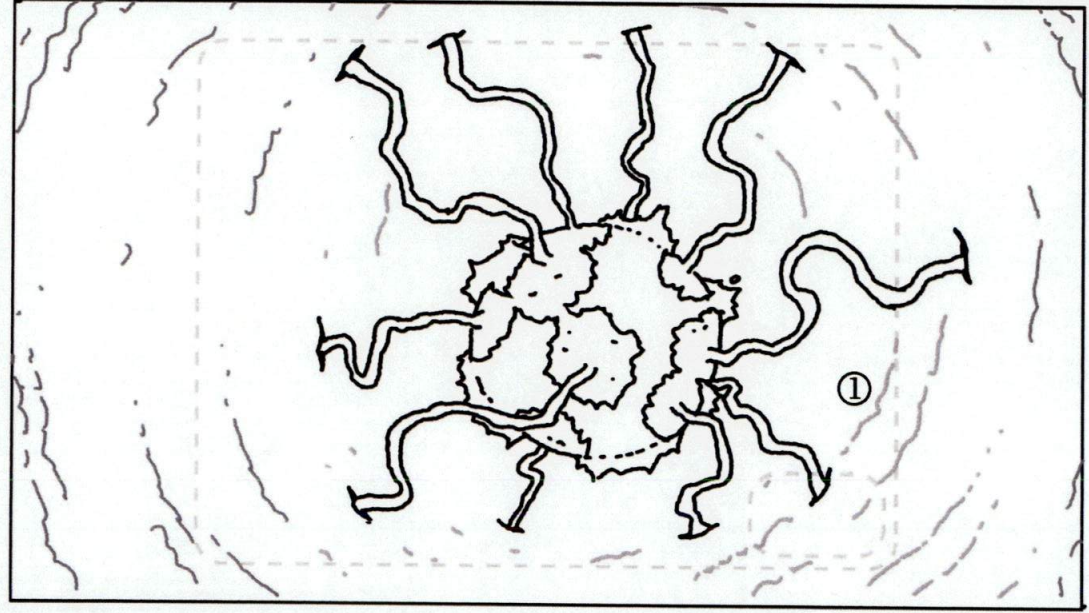


# ADVENTURE TIME



Page 141

Sc. 135 cont Pnl. B Bg. day night



Sc. 135 cont Pnl. C Bg. day night



*cut*

1025-200

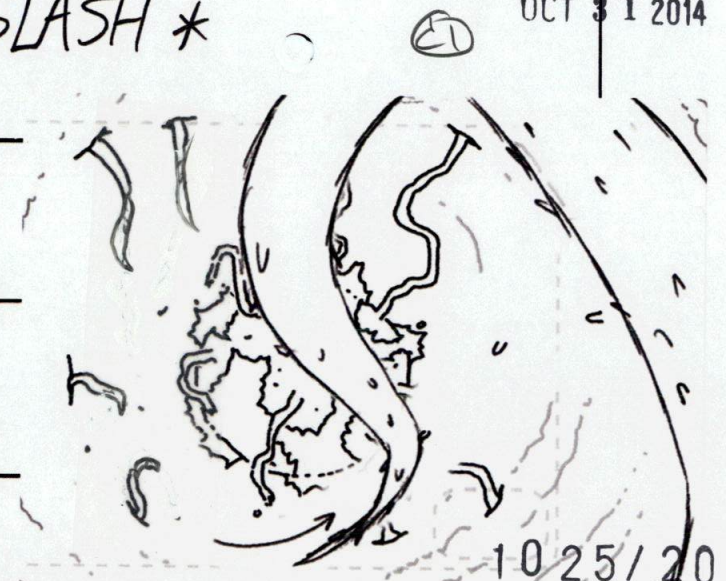
EPISODE #

1025/200

Dialog:	
	SFX: *FSSSHH*
Action:	- Comet is slowly losing its Flame.
Timing:	



- THORN whip cuts through Tentacles.



OCT 31 2014

1025/200

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1025/200

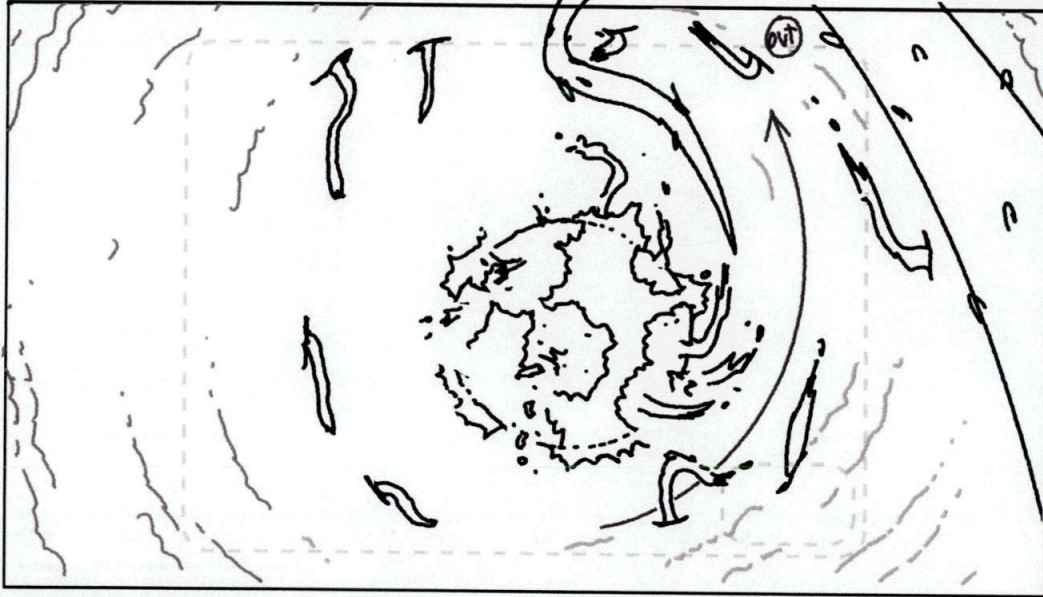


# ADVENTURE TIME

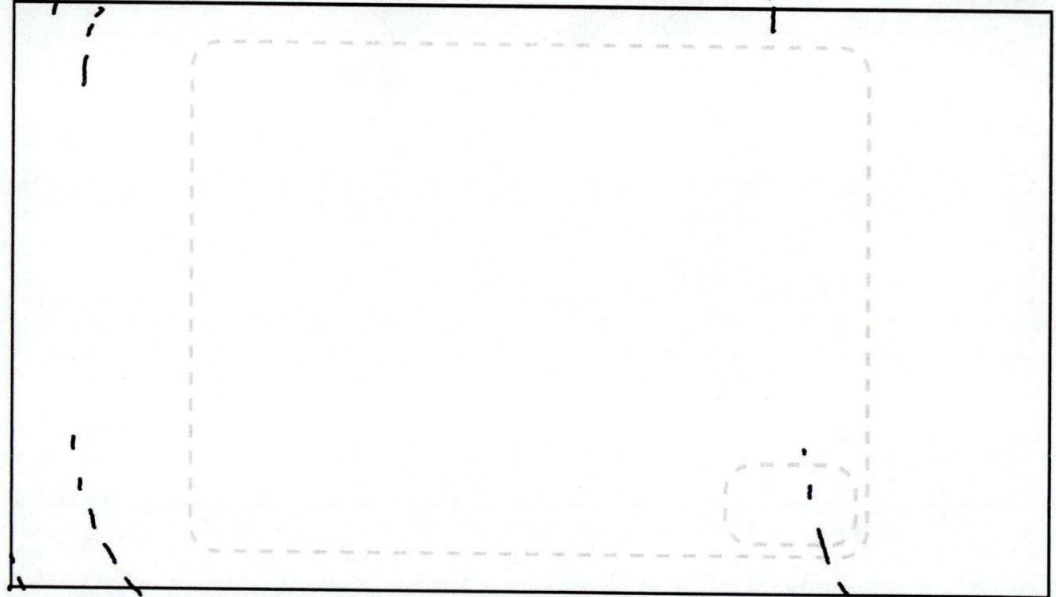


Page 142

Sc. 135 cont Pnl. D Bg. day night



Sc. 136 Pnl. A Bg. day night



Dialog:	
Action:	<u>- exterior of ORGALORG.</u>
Timing:	<u>OCT 31 2014</u>

EPISODE #

Production :

1025-200

1025/2001

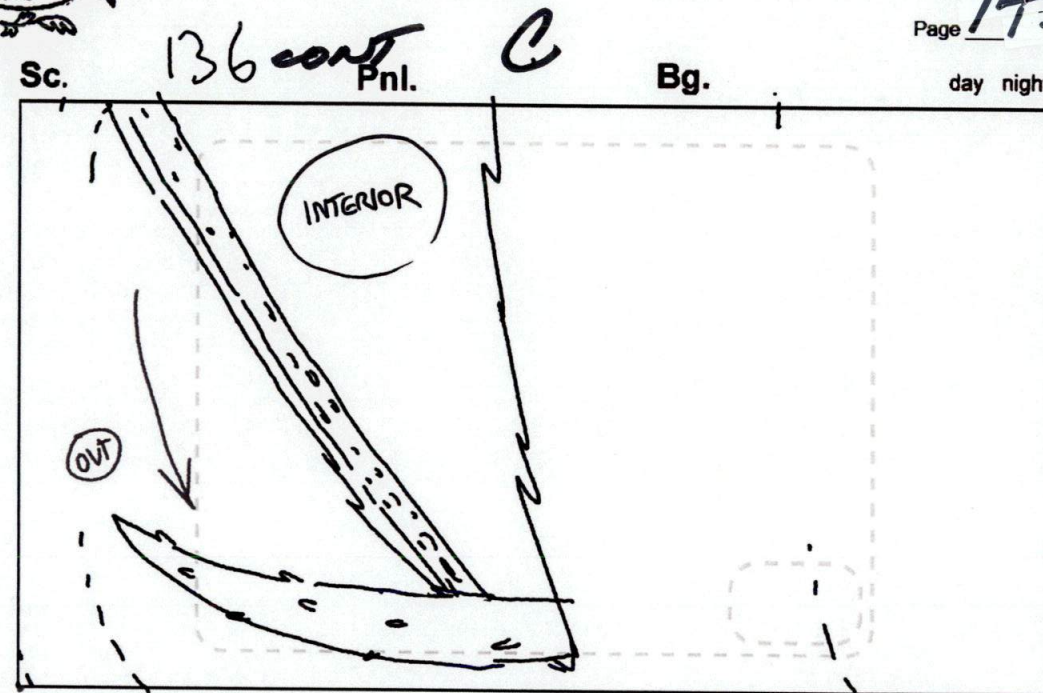
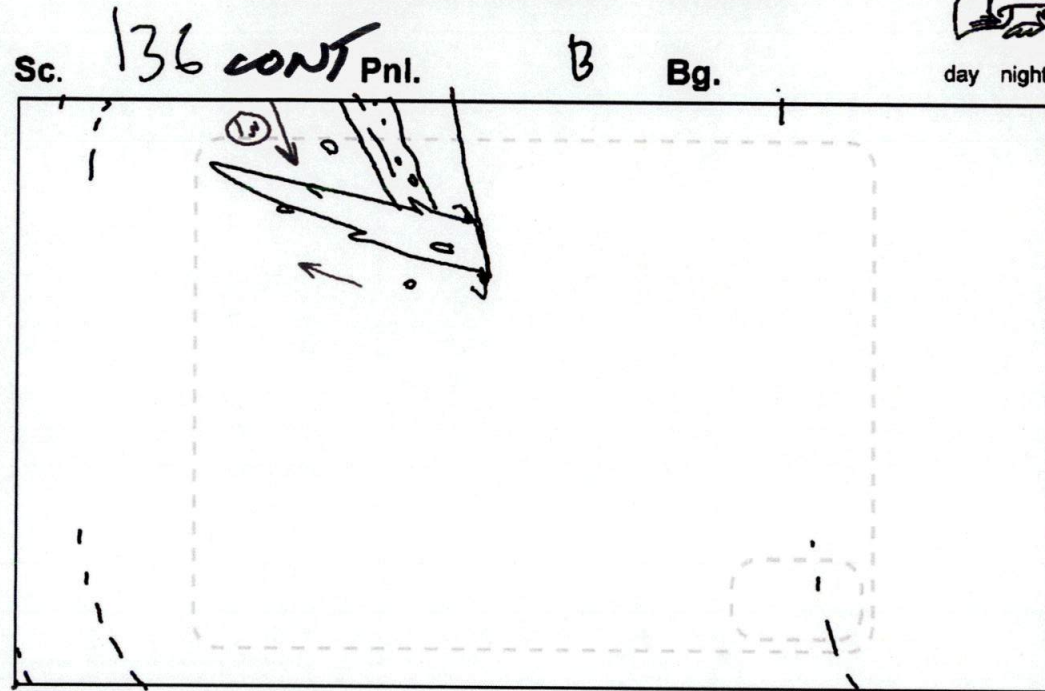
1025/200



# ADVENTURE TIME



Page 143  
day night



Dialog:

SFX: \* SLASHH! \*

Action:

- THORN CUTS THROUGH ORGA LORG

Timing:

OCT 31 2014

Production :

EPISODE #

1025-200

*Cut*

1025/200

1025/201



# ADVENTURE TIME



Page 144

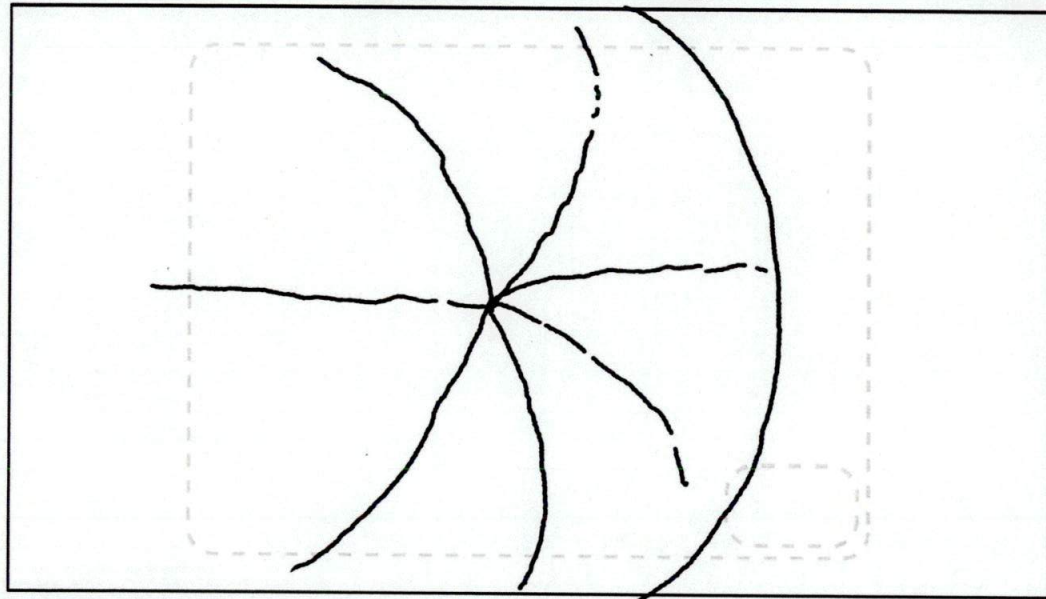
Sc.

137

Pnl. A

Bg.

day night

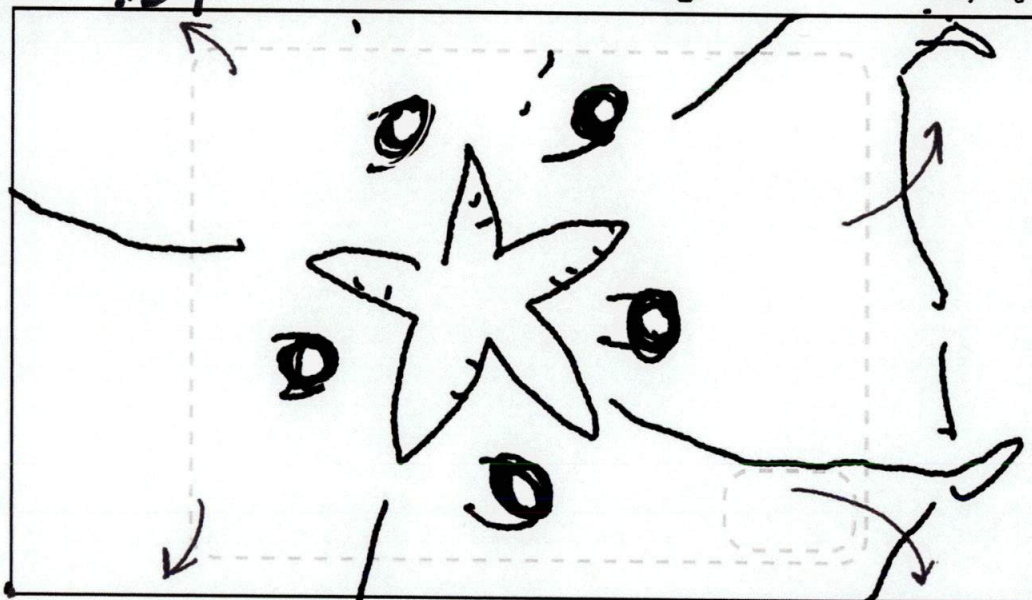


Sc.

137 cont. Pnl. B

Bg.

day night



Dialog:

O: Huh?

Action:

- ORGALORG GETS A STARTLED LOOK.

Timing:

OCT 31 2014

Production :

EPISODE #

1025-200

1025/2001

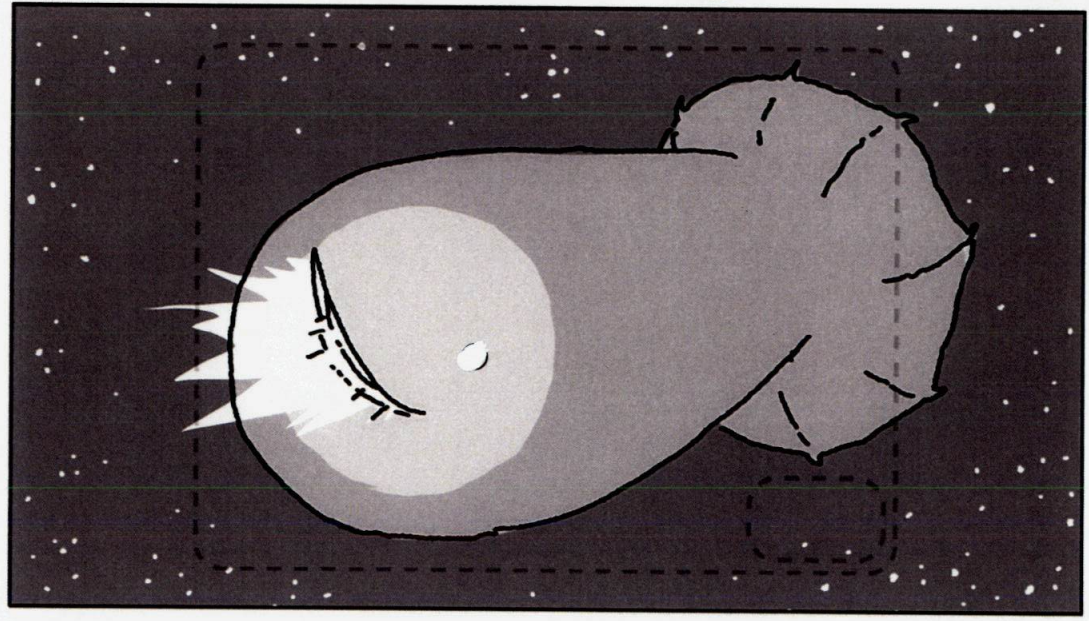
1025/200



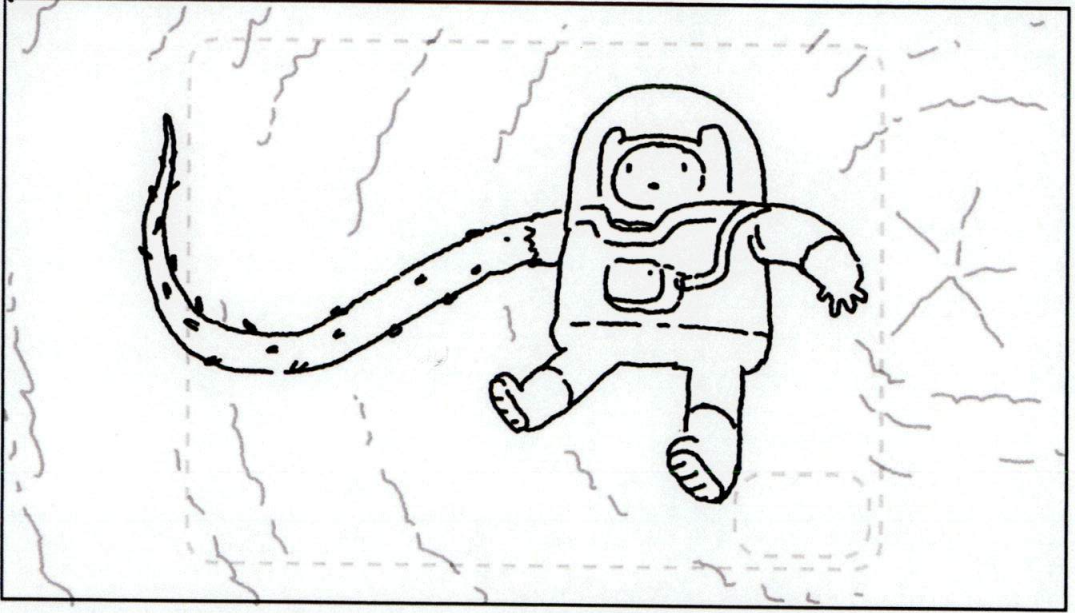
# ADVENTURE TIME



Sc. 138 Pnl. A Bg. day night



Sc. 139 Pnl. A Bg. day night



Dialog:		F: YEAH! --		
Action: - COMET'S LIGHT SHINES OUT FROM GASH.				
Timing:				

1025-200  
EPISODE #  
1025/200

Production :

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1025/200



# ADVENTURE TIME



No Scene

Page 146

Sc.

139 *cont* Pnl. B

Bg. 140

day night

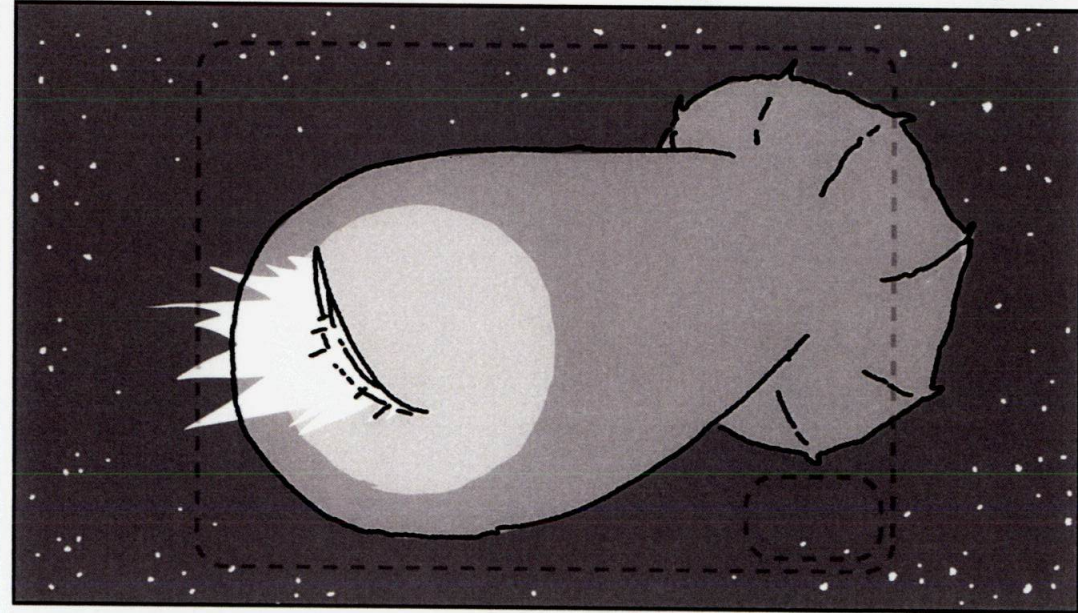
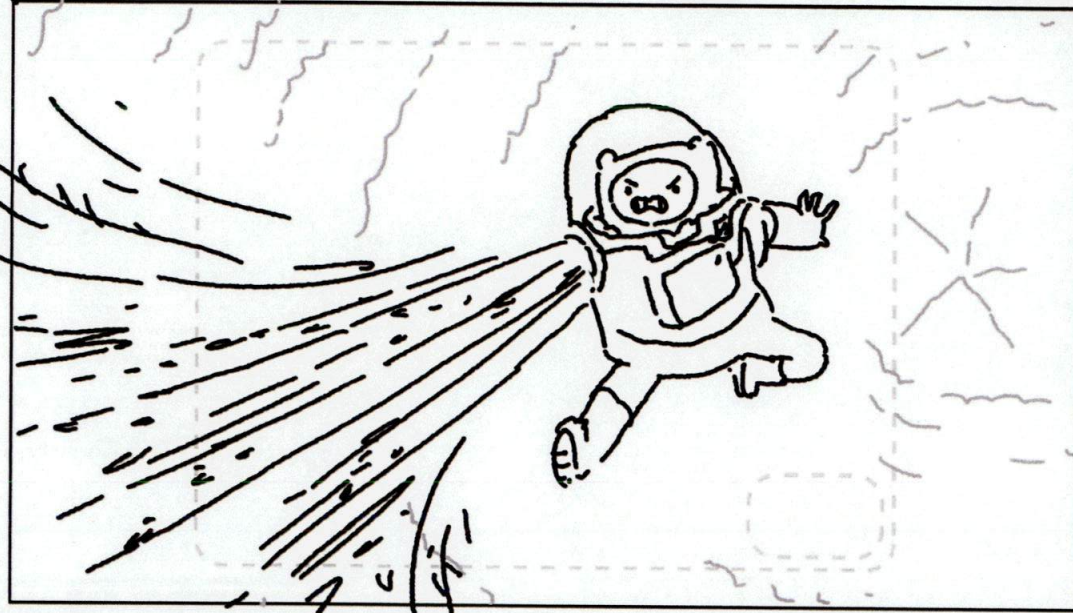
Sc.

141

Pnl. A

Bg.

day night



Dialog:

E: -TATATATATA!

Action:

-RAPID FIRE WHIP ACTION.

OCT 31 2014

Timing:

EPISODE #

Production :

1025-200

1025/200

1025/200



ADVENTURE TIME

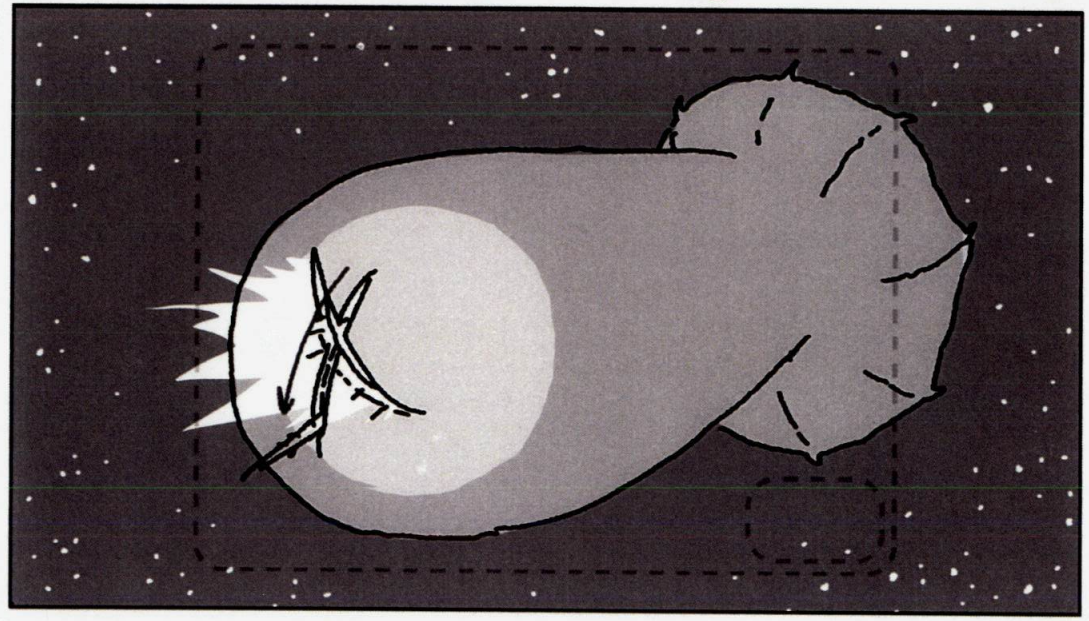


Page 147

Sc. 141 CONT Pnl. B

Bg.

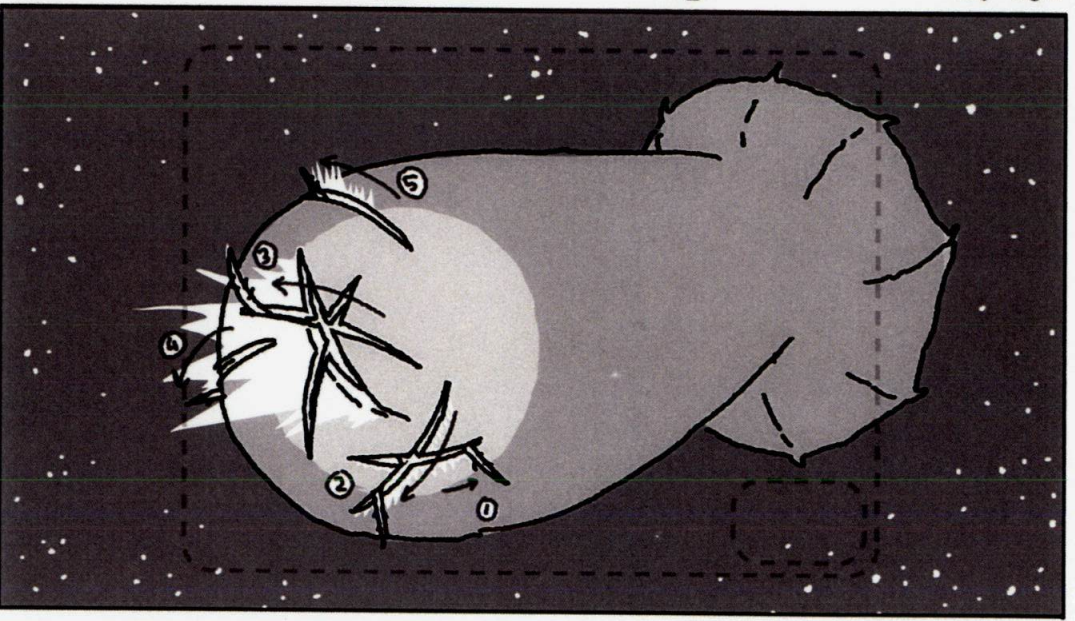
day night



Sc. 141 CONT Pnl. C

Bg.

day night



Dialog:	SFX: * SLASH! *	
Action:	- 2 <sup>ND</sup> SLASH APPEARS	- MORE CUTS APPEAR.
Timing:	OCT 31 2014	

EPISODE #

Production :

1025-200

1025/200

1025/200

1025/200

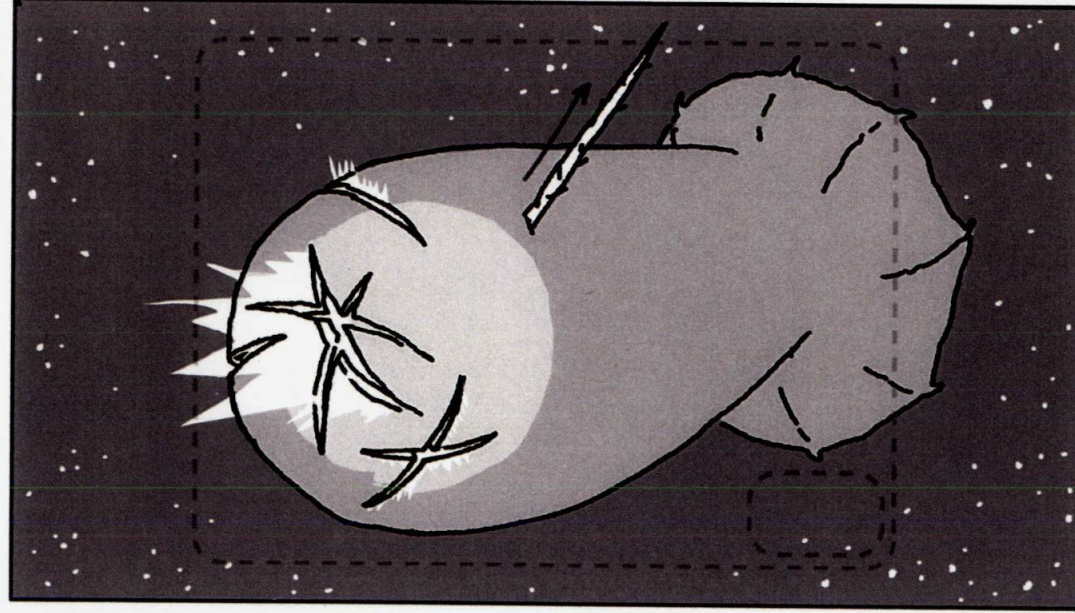
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# ADVENTURE TIME



Sc. 141 *cont* Pnl. D Bg. day night



Sc. 141 *cont* Pnl. E Bg. day night



Page 148

*Ho Cut*

1025-200

EPISODE #

1025/200

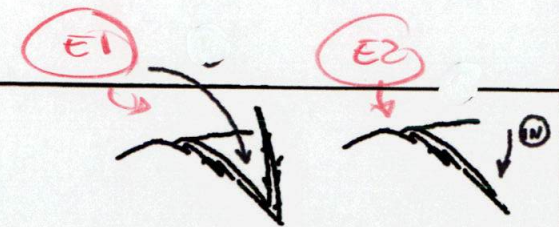
Dialog:

SFX: \* SKSHH! \*

Action:

OCT 31 2014

Timing:



Production :

1025/200

1025/200



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# ADVENTURE TIME



Sc.

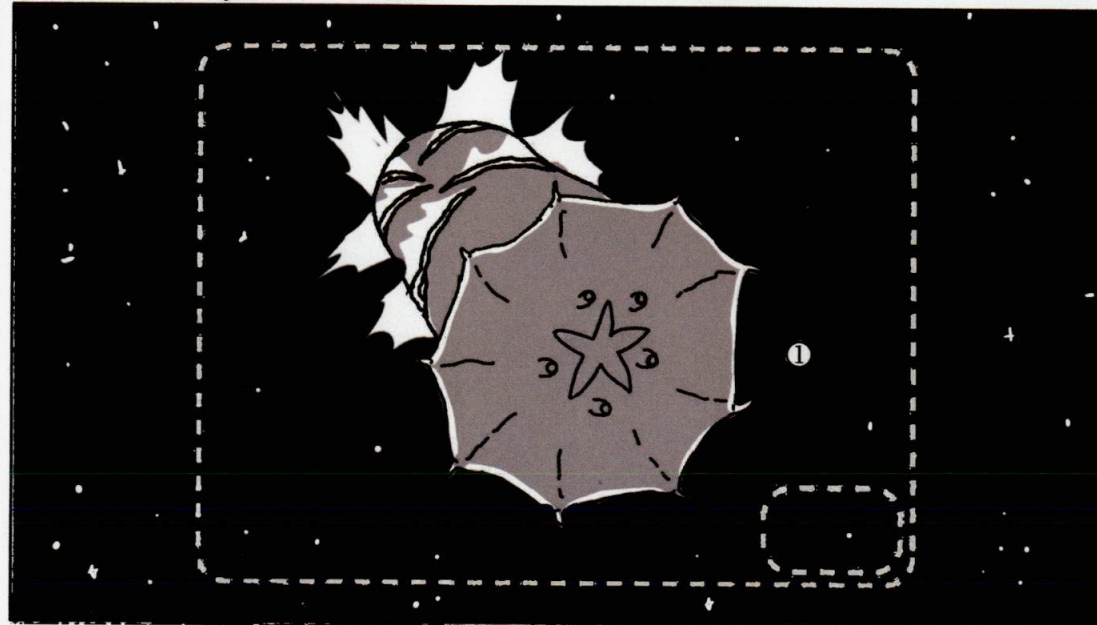
142

Pnl.

A

Bg.

day night



Sc.

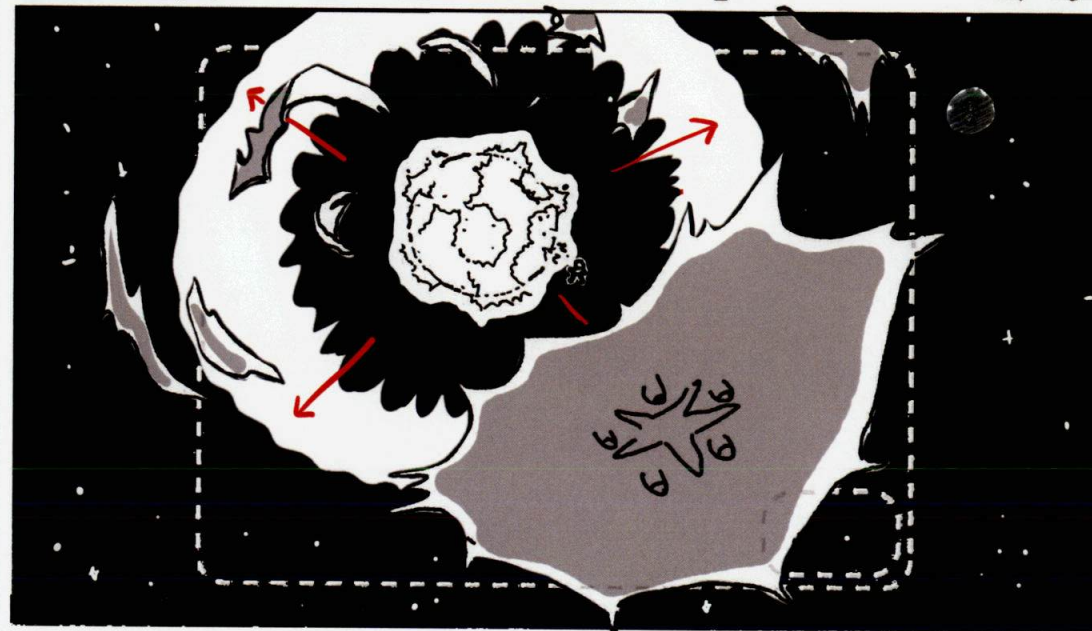
142 CONT

Pnl.

B

Bg.

day night



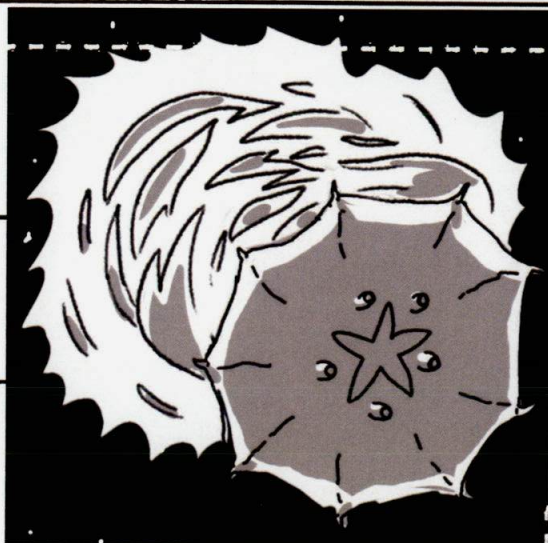
Dialog:

O: WOAHH

Action:

(A1)

Timing:

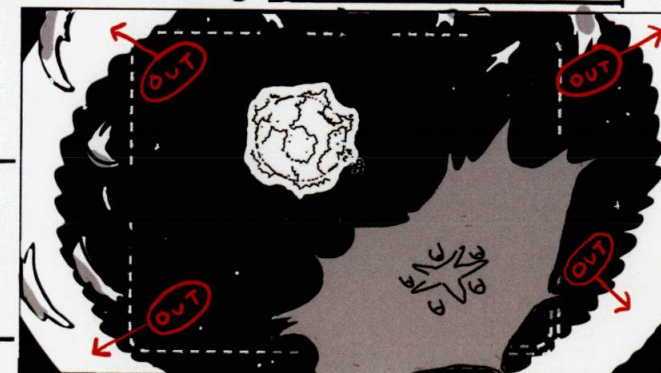


SFX: \* POOM! \*

OCT 31 2014

(B1)

② - ORGALORG TEARS TO PIECES LEAVING  
COMET & FINN IN SPACE.  
- EXLOSION RING FLYS O/S.



PLU

1025/200

EPISODE #

1025-200

002/5201

Page 149



# ADVENTURE TIME



Page 150  
day night

Sc.

143

Pnl.

A

Bg.

day night

Sc.

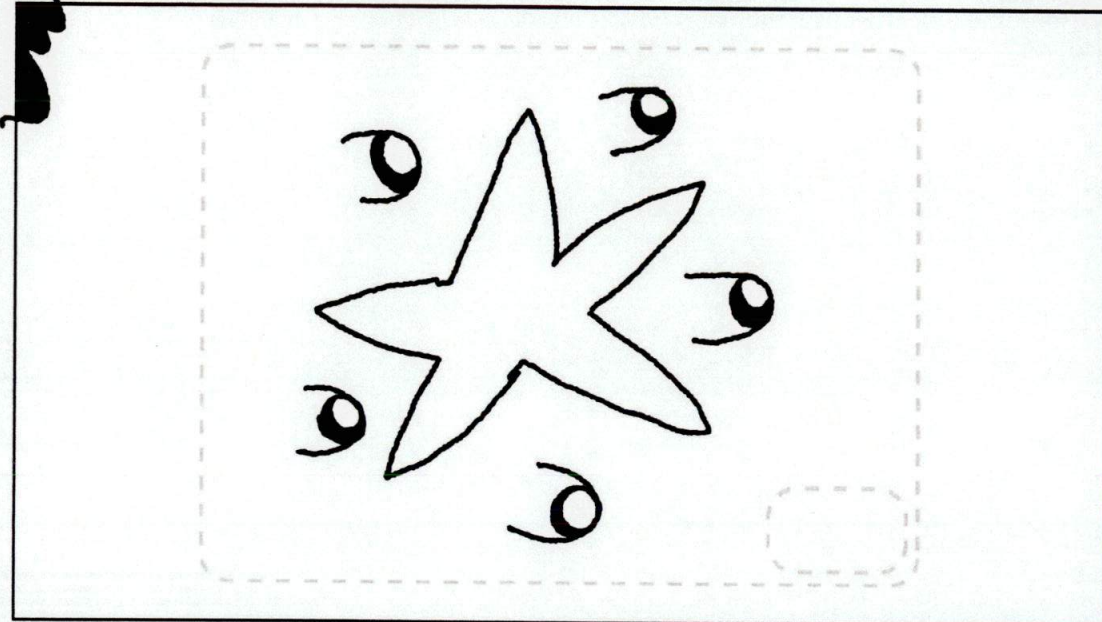
143 CONT

Pnl.

B

Bg.

day night



Dialog:

O/ I DIDN'T open this DOOO OOR...

Action:

- ORGALORG DRIFTS OFF/S

OCT 31 2014

Timing:

EPISODE #

Production :

1025-200

1025/200

1025/200



Cut

# ADVENTURE TIME



Sc.

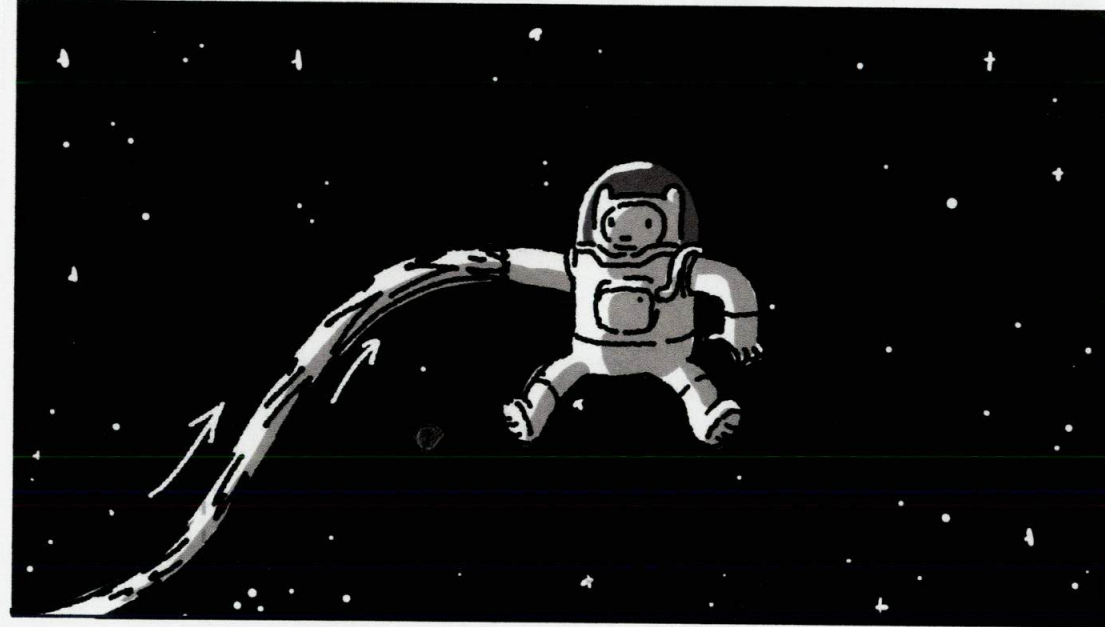
144

Pnl.

A

Bg.

day night



Sc.

144 cont

Pnl.

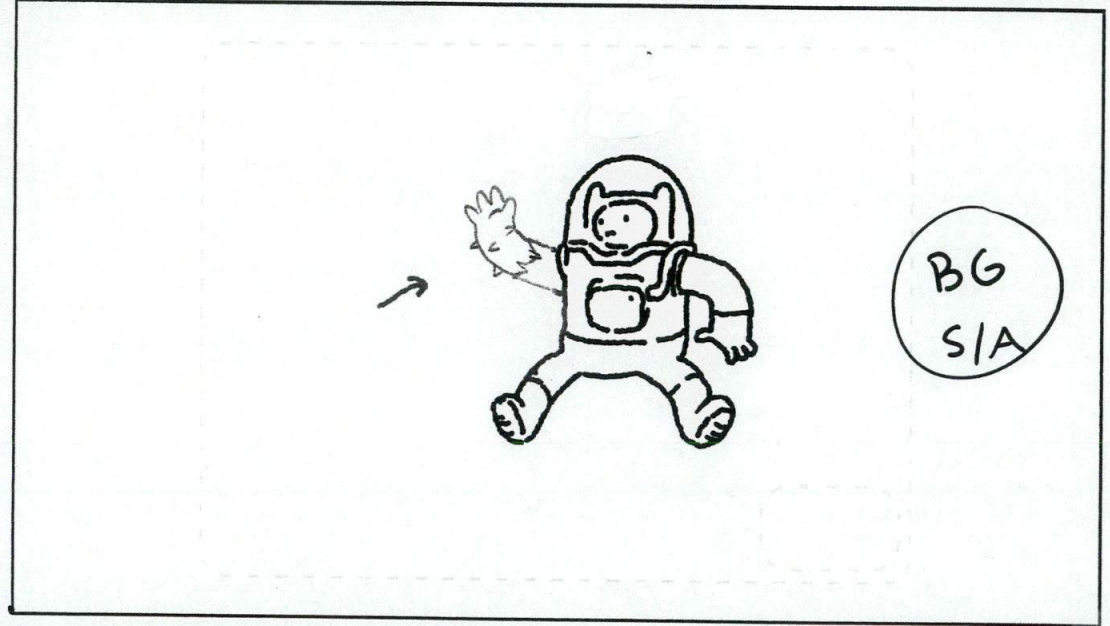
B

Bg.

Page

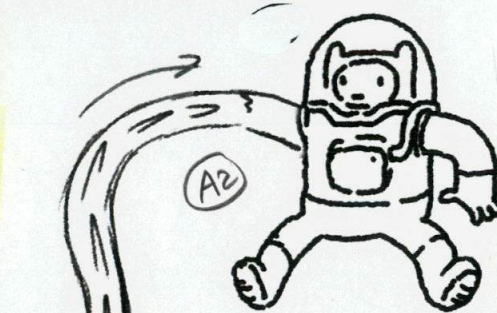
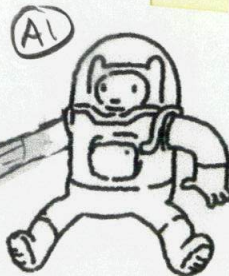
151

day night



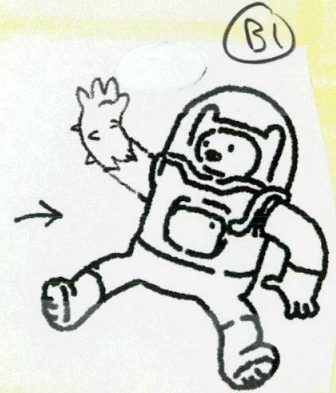
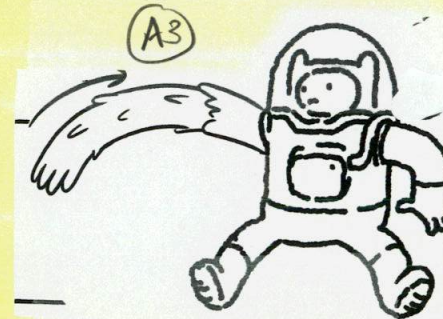
Dialog:

CYCLE (A)/(A1)  
-THORN WHIP RETRACTS  
INTO FINN'S BODY.



SFX: \* SNAP X

THORN ARM RETRACTS  
TO NORMAL SIZE/ SEALS OFF SUIT.



1025/200

EPISODE #

1025-200

002/5201

Production :

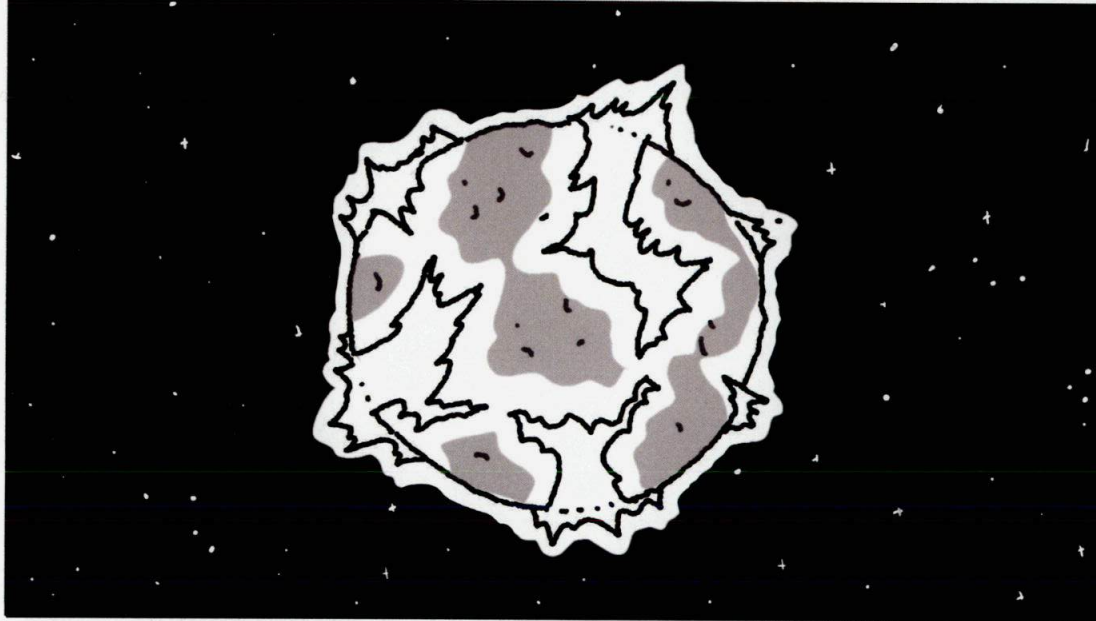


# ADVENTURE TIME



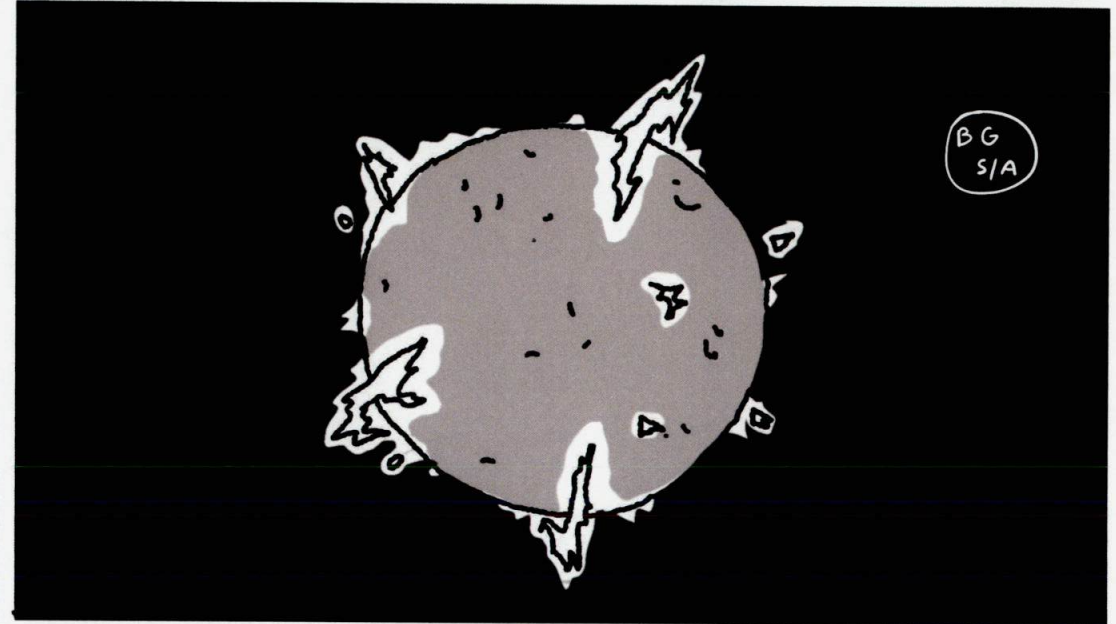
Page 152

Sc. 145 Pnl. A Bg.



day night

Sc. 145 cont Pnl. B Bg.



day night

Dialog:

SFX: \* FSHHHH - \*

Action:

THE FLAMES ON THE COMET DISSAPATE.

OCT 31 2014

Timing:

EPISODE #

Production :

1025-200 002/5201

1025/200

1025/200



1025/200

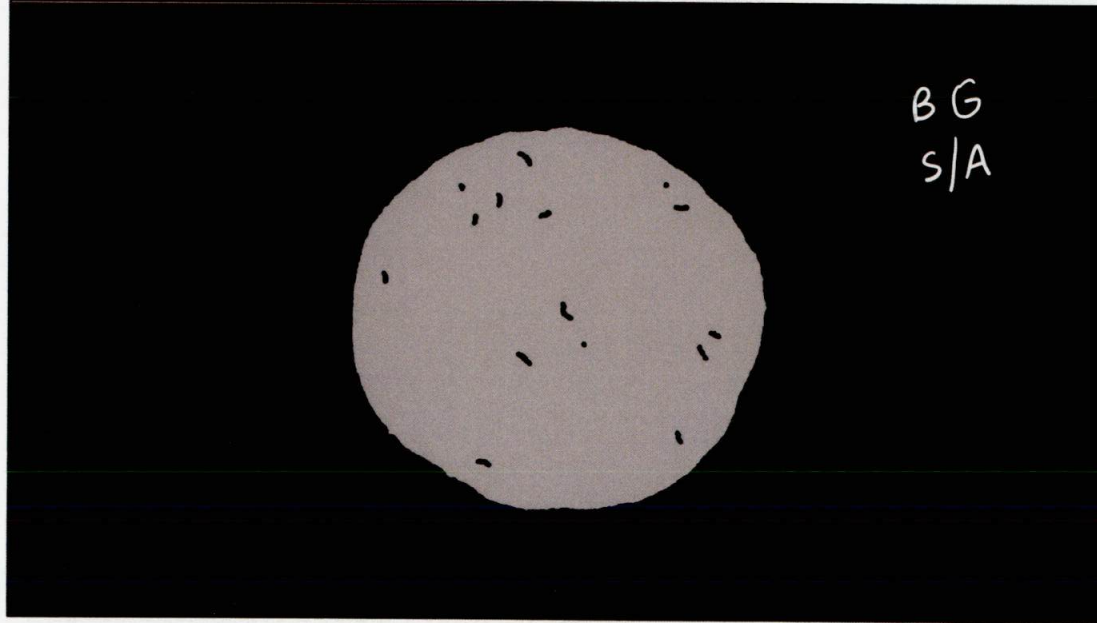
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# ADVENTURE TIME



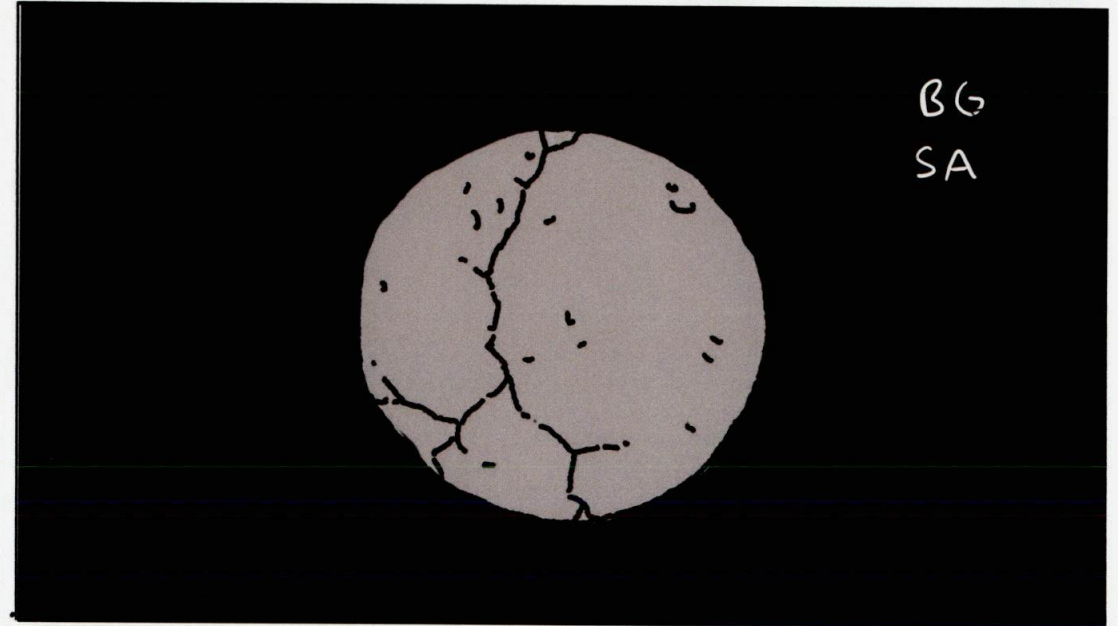
Sc. 145 *cont* Pnl. C Bg.

day night



Sc. 145 *cont* Pnl. D Bg.

day night



Dialog:

SFX: \* CRACKING \*

Action:

- Comet start to crack

OCT 3 1 2014

Timing:

EPISODE #

Production :

Page 153

1025-200

1025/200

1025/200



# ADVENTURE TIME



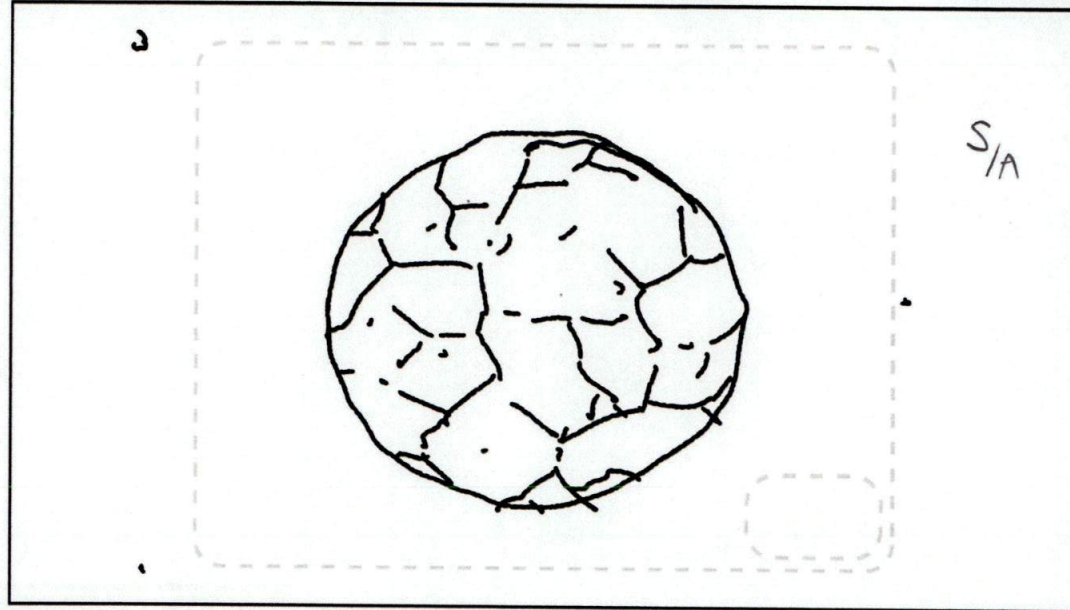
Sc.

145 cont Pnl.

E

Bg.

day night



Sc.

145 cont Pnl.

F

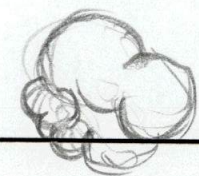
Bg.

day night



Dialog:

SFX: \* SKSHH! \*



(FI) SP  
Liquid  
CORE

Action:

- Comet cracks more

- SHELL splits Apart.

- LIQUID CORE.

OCT 31 2014

Timing:

EPISODE #

Production :

10 25 / 20 0

1025-200

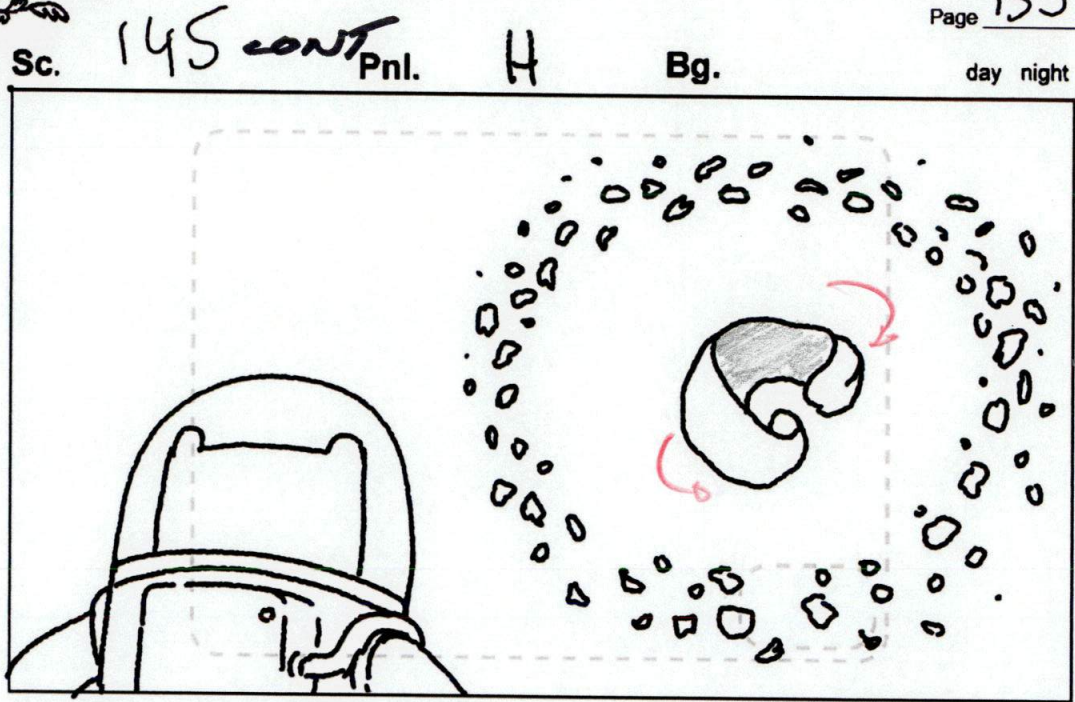
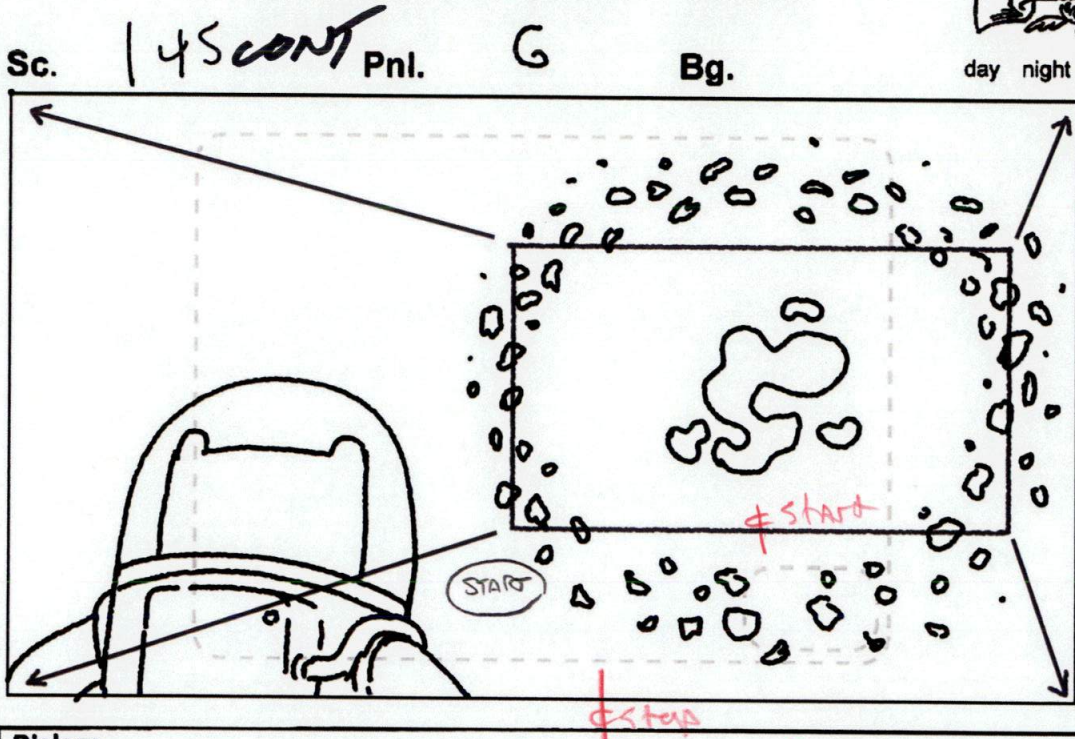
10 25 / 20 0



ADVENTURE TIME



Page 155



Dialog:	Drag Truck out
Action:	- COMET CORE GAINS COHERENCE.
Timing:	OCT 31 2014

1025-200

EPISODE #

1025/200

Production :

1025/200

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1025, 200

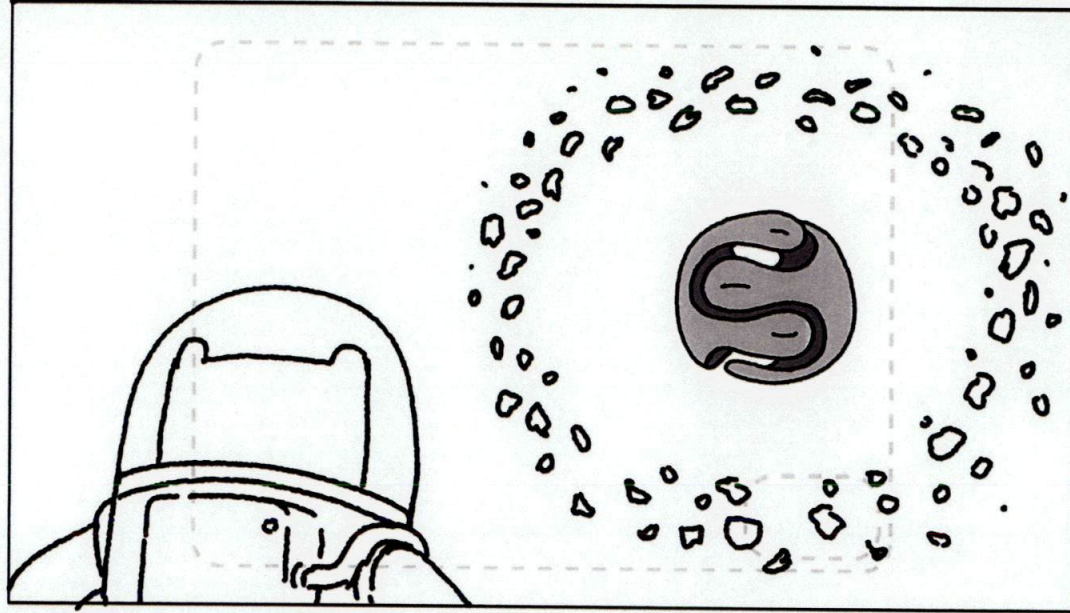
STOP



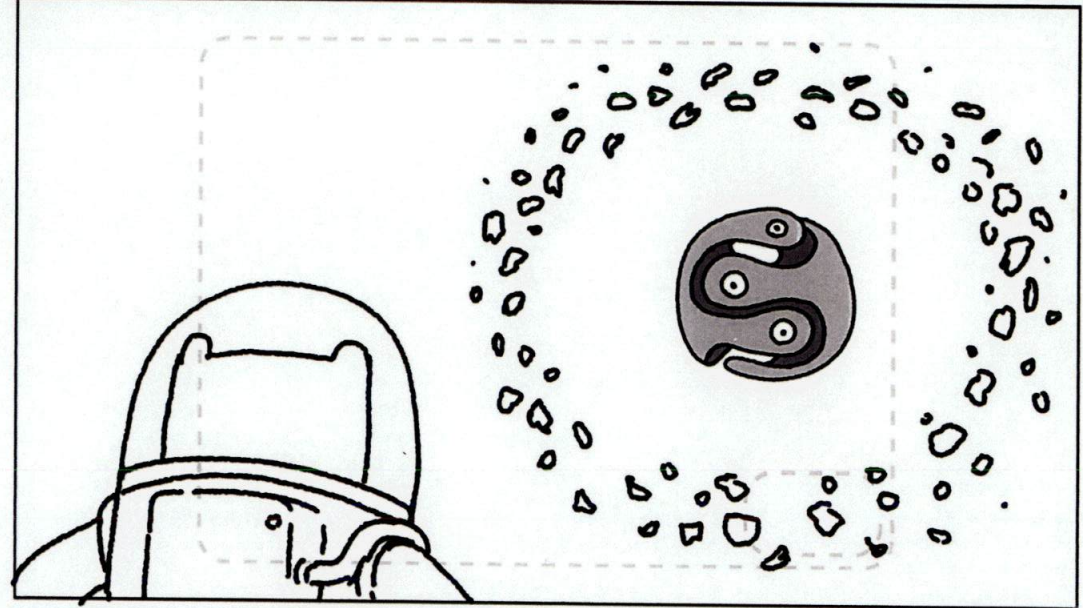
# ADVENTURE TIME



Sc. 145 *cont* Pnl. 1 Bg. day night



Sc. 145 *cont* Pnl. 2 Bg. day night



Dialog:

(VO)  
COMET: FINN, DO YOU REMEMBER?

Action:

- COMET CORE FORMS INTO FACE.

- EYES OPEN

OCT 31 2014

Timing:

*Hu  
cut*

1025-200

EPISODE #

1025/200

Production :

1025/200

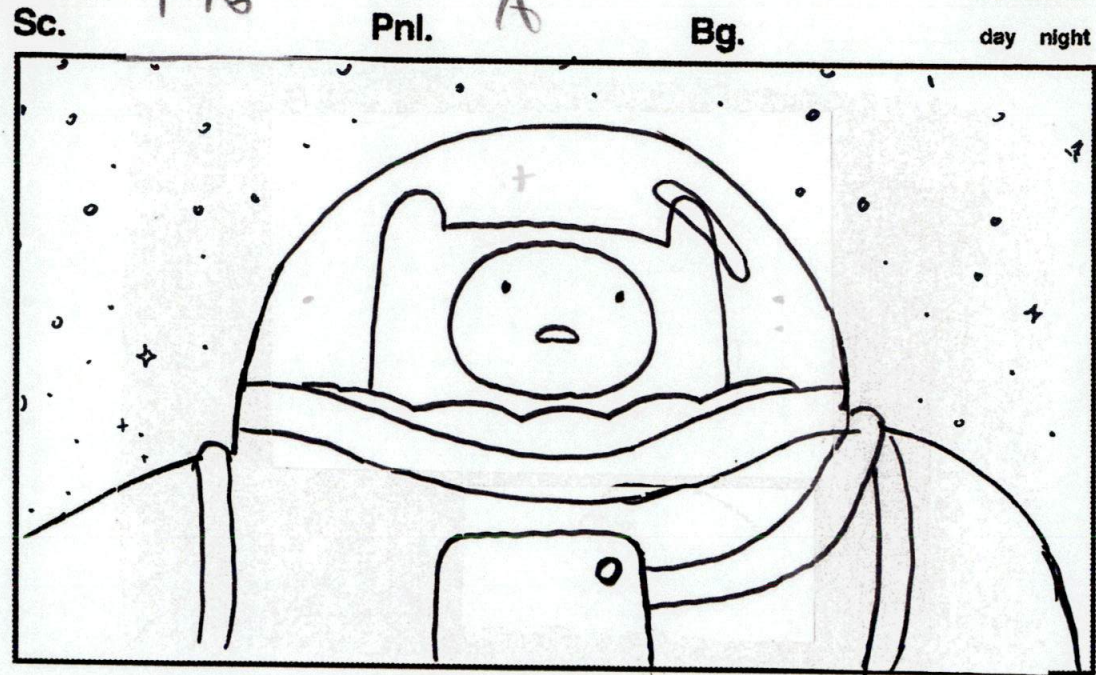
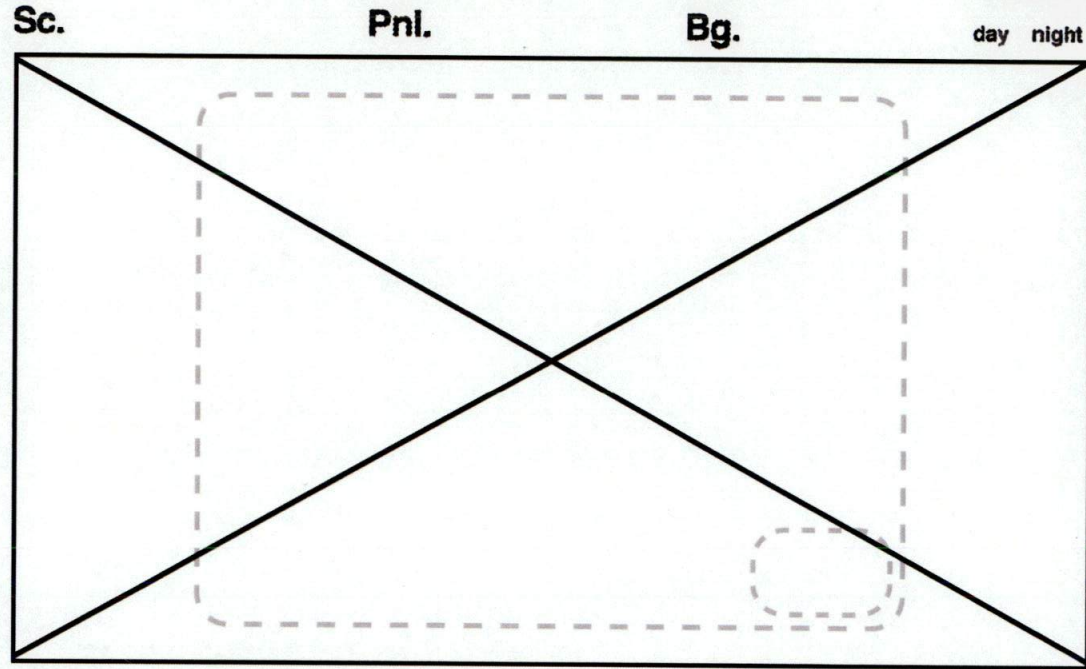


# ADVENTURE TIME



146  
Hw  
cut

Page 157



Dialog:

---

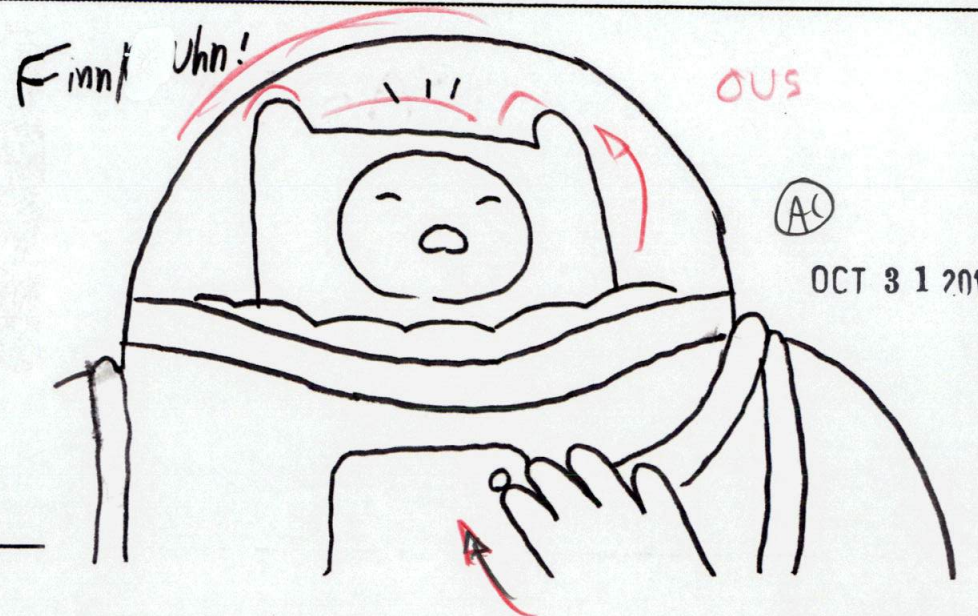
Action:

---

Timing:

---

- FINN FLINCHES



1025-200  
EPISODE #

Production:

10 25 / 20 0

1025/200

1025/200



1025/200

# ADVENTURE TIME



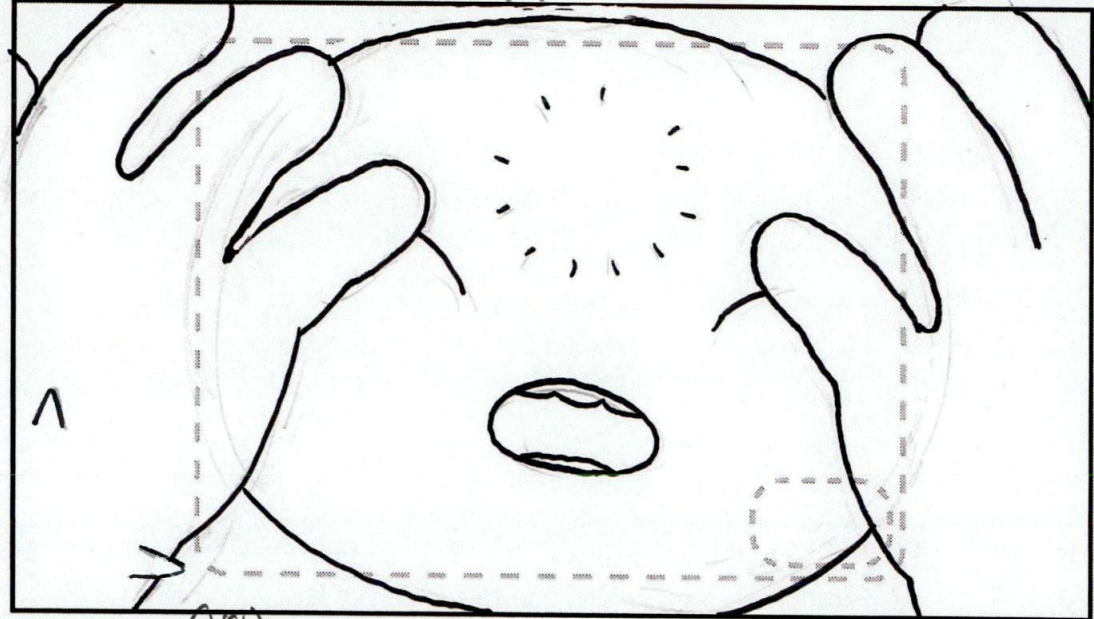
Hug  
Cut

Page 158

Sc. 146 cont Pnl. B Bg. day night



Sc. 147 Pnl. A Bg. day night



Dialog:

Sfx / (sound of a vault unlocking)

Finn / Yeah I... think so...

FADE to  
white  
Frame

Action:

OCT 31 2014

Timing:

EPISODE #

1025-200

1025/200

Production:

1025/200



# ADVENTURE TIME



CS

Sc.

14 CONT

Pnl. B

Bg.

day night

Sc.

148

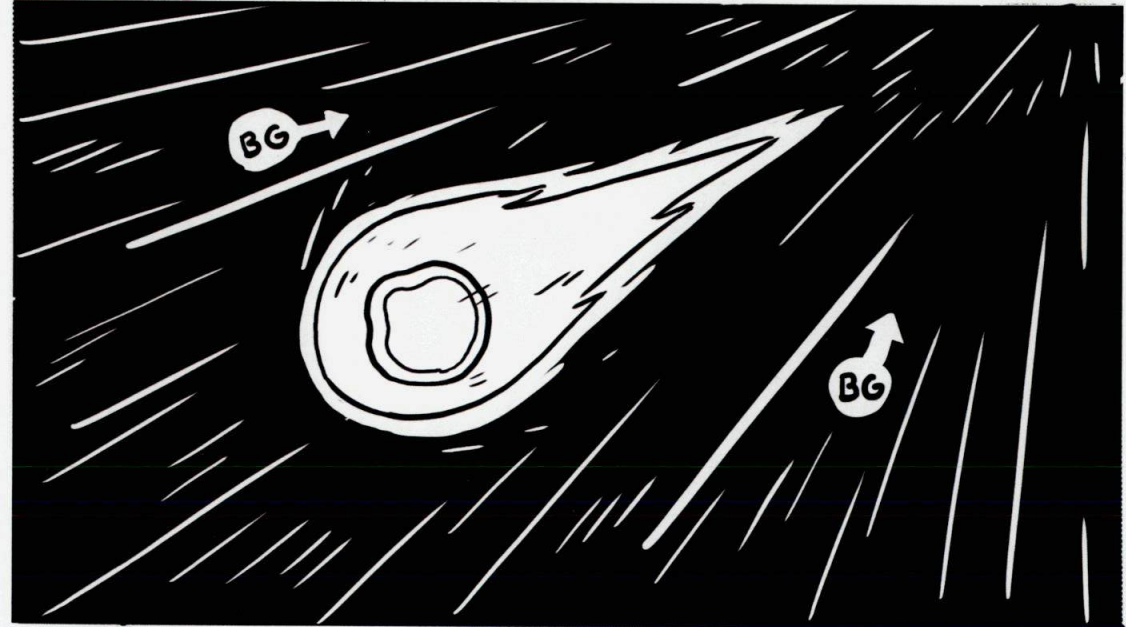
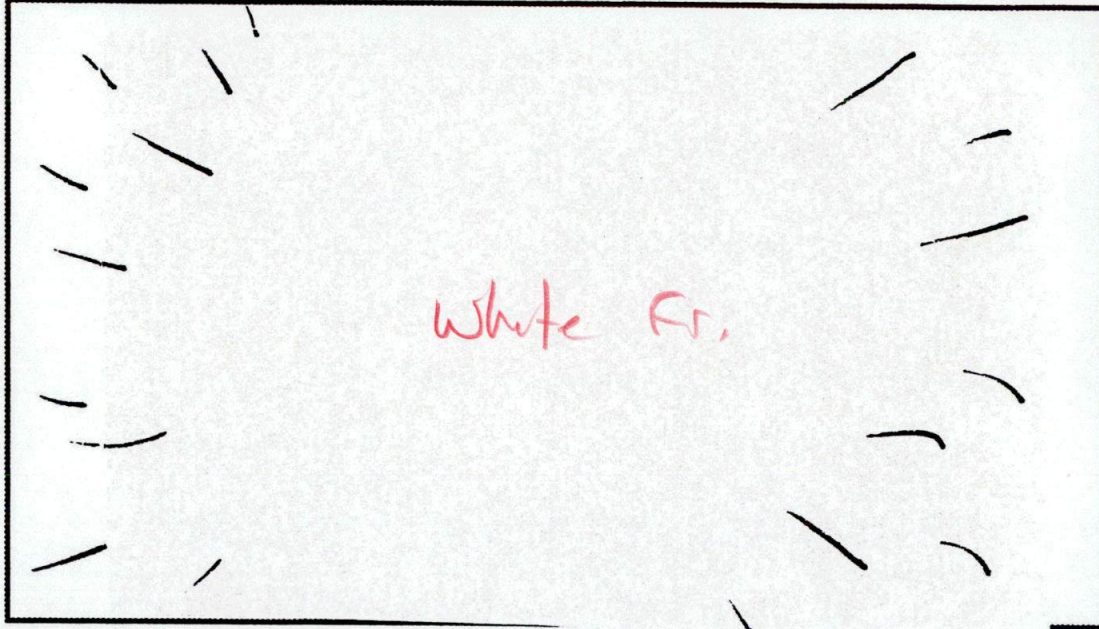
Pnl. A

Bg.

Page

159A NEXT

159



Dialog:

F / <sup>(V/O)</sup> A long time ago...

F / <sup>(V/O)</sup> I was you

Action:

(light flash out of Finn's forehead) - TO WHITE.

NOTE:

REF. COMET FROM "THE VAULT"

OCT 31 2014

Timing:

1025-200

EPISODE #

002/5201

Production:



# ADVENTURE TIME



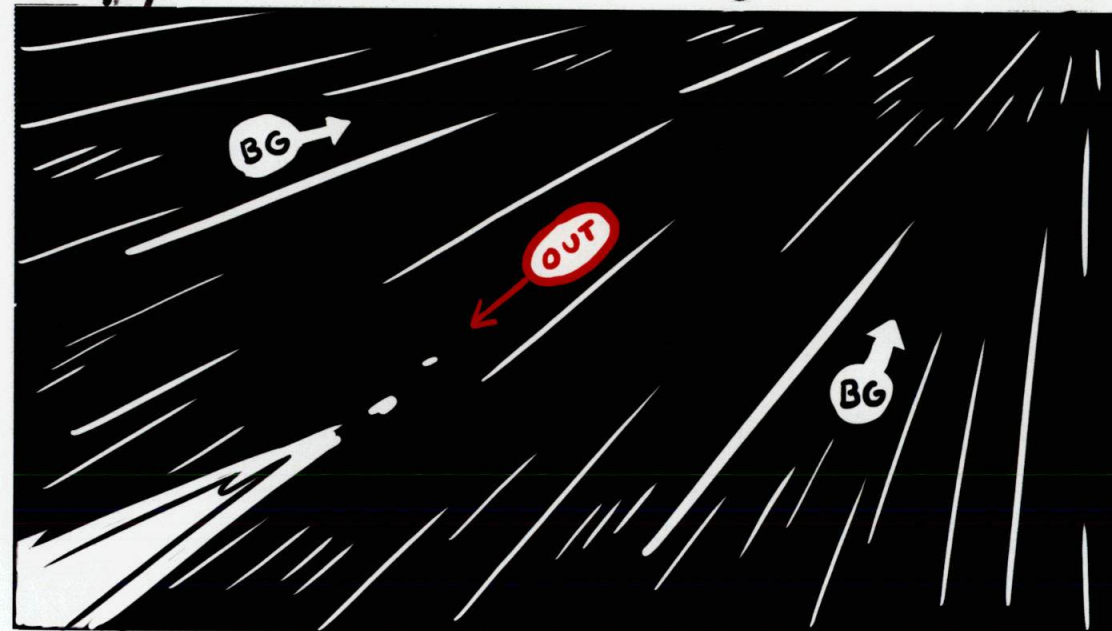
Sc. 148 cont Pnl. B Bg.

day night



Sc. 148 cont Pnl. C Bg.

Page 159A  
159B cont  
day night



Dialog:

(V/O)  
E / SORT OF?

Action:

Timing:

OCT 31 2014

EPISODE #

Production:

1025-200

1025/200

1025/200

1025/200



# ADVENTURE TIME

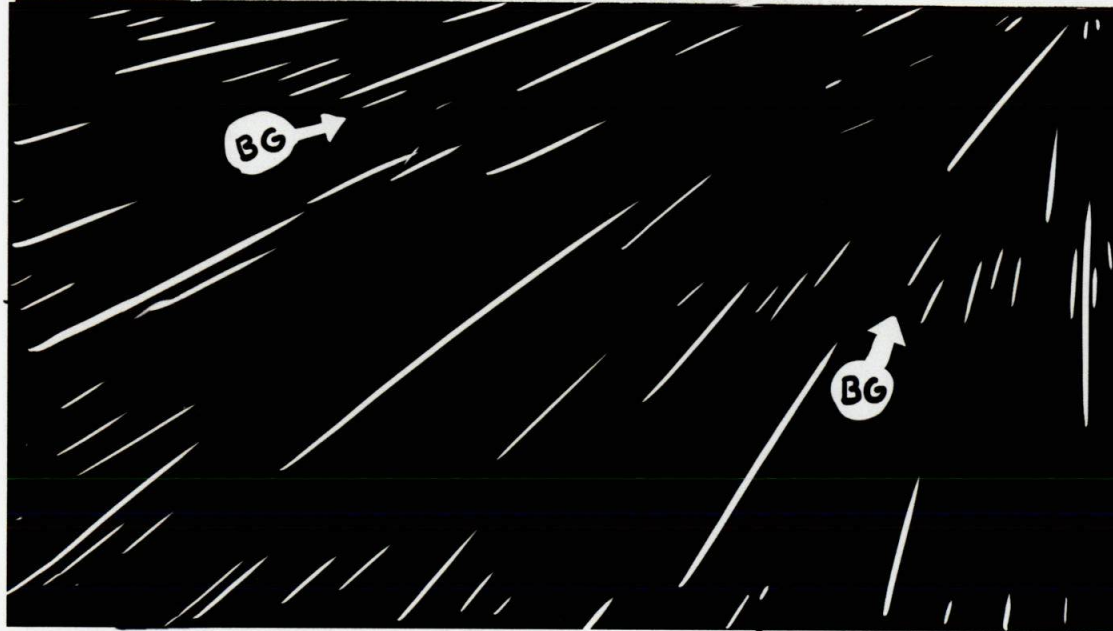


Sc. 148 *cont* Pnl. D Bg.

day night

Sc. 148 *cont* Pnl. E Bg.

Page 159B  
159C *NEXT*  
day night



Dialog:

*(vo)*  
F/ and I crashed  
on earth

Action:

*(explosion)*

OCT 31 2014

Timing:

1025-200

EPISODE #

002/52061

Production:

1025/200



# ADVENTURE TIME

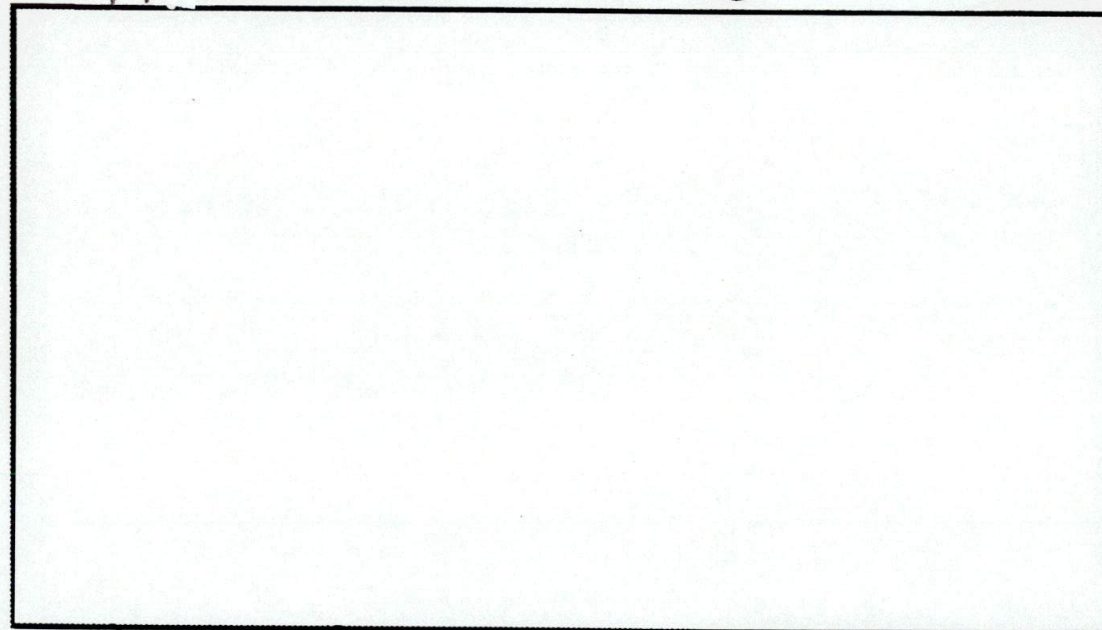


Sc. 148 CONT Pnl. F Bg.

day night

Sc. 148 CONT Pnl. G Bg.

Page 159C  
100 NEXT  
day night



Dialog:

Action:

- SCREEN GOES WHITE.

OCT 31 2014

Timing:

1025-200 0025201

Production:

1025/200

1025/200



# ADVENTURE TIME



Sc. 149

Pnl. A

Bg.

day night



Sc. 149 CONT Pnl. B

Bg.



Dialog:

FADE IN

Action:

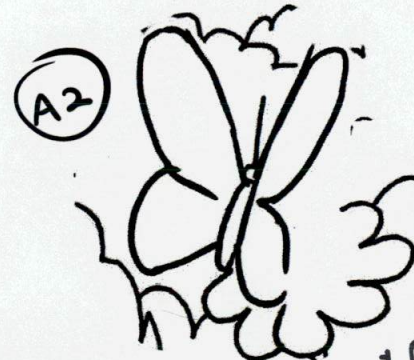
- FADE IN FROM WHITE

Timing:

SC. IS REUSE FROM  
"THE VAULT" EP. 142  
SC. 48

F1<sup>(v.o.)</sup> And became a butterfly  
or some BIZ.

OCT 31 2014



1025-200

EPISODE #

002/5201

Production:

1025/200

1025/200



1025/200

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# ADVENTURE TIME



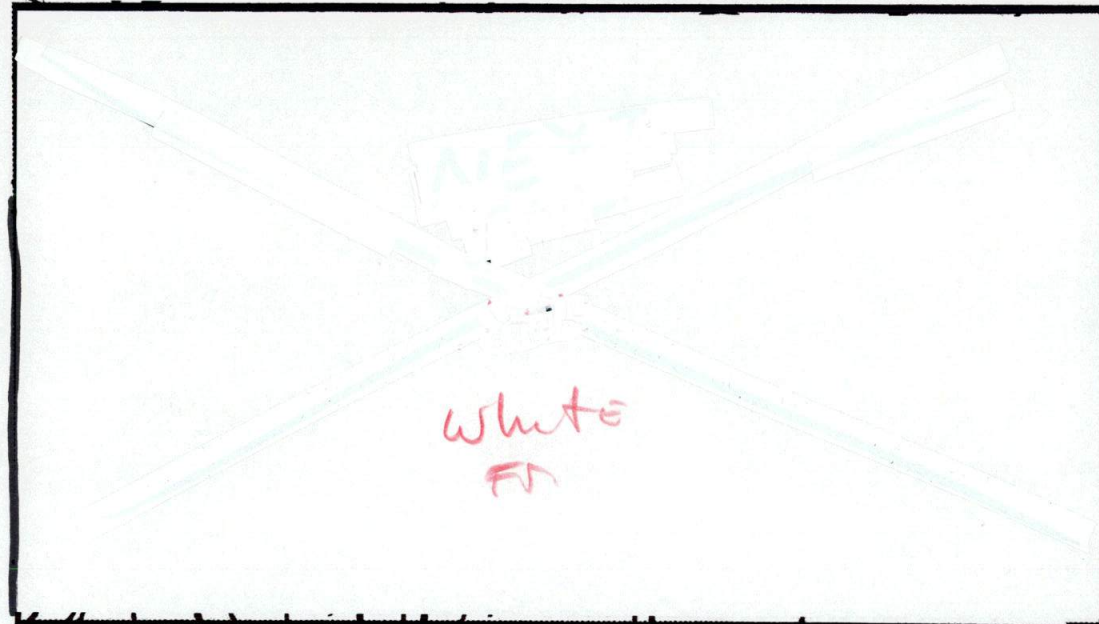
NO SC'S  
150-157

Page 160A  
161 NEXT  
day night

Sc. 149 CONT Pnl. C Bg. day night



Sc. 149 CONT Pnl. D. Bg. day night



Dialog:

Action:

- FADE TO WHITE

Timing:

OCT 31 2011

FADE to  
white

1025-200

EPISODE #

1025/200

Production:

1025/200



NO SC. 13 150-157

# ADVENTURE TIME



Sc.

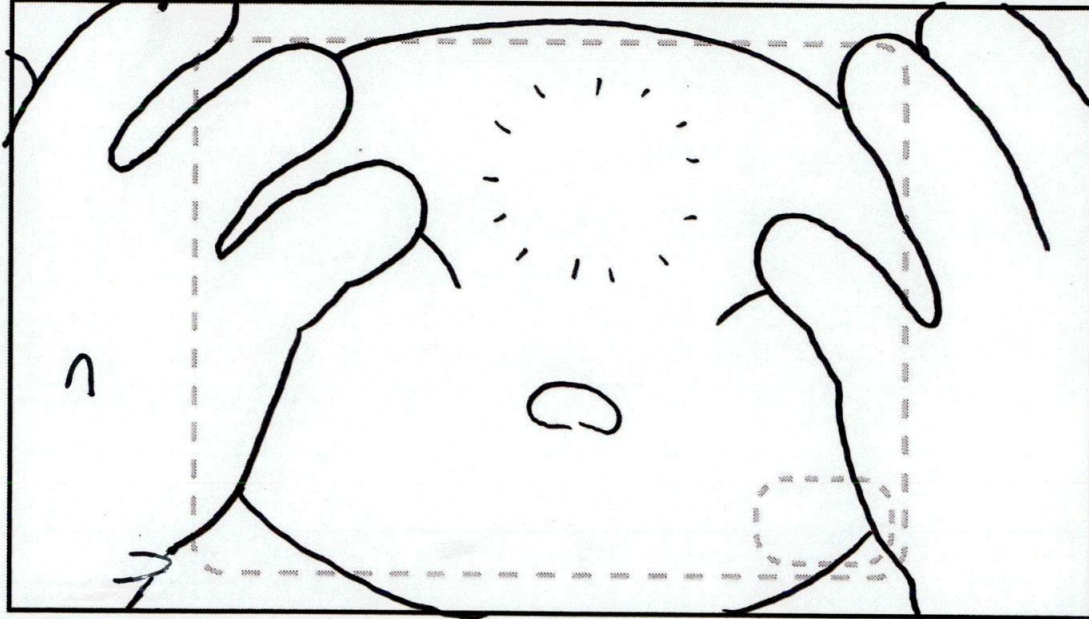
158

Pnl.

A

Bg.

day night



Sc.

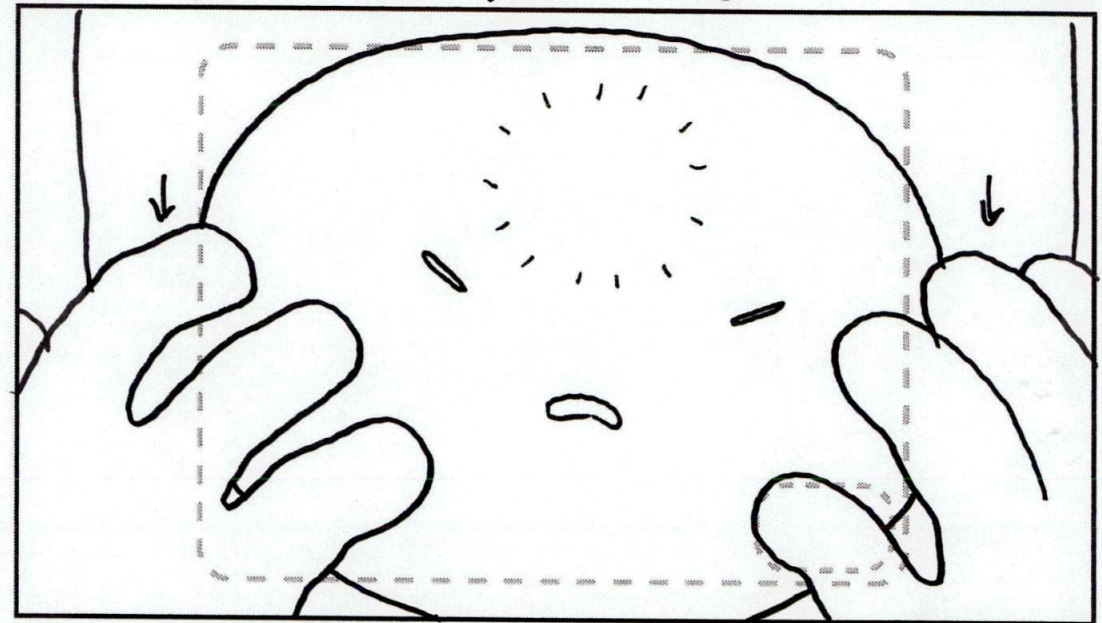
158 cont

Pnl.

B

Bg.

day night



Dialog:

Finn! And I guess it was just some ————— random, absurd thing...

Action:

- FADE IN FROM WHITE.

Timing:

OCT 31 2014

Production:

Page 161

1025-200

EPISODE #

1025/200

1025/200



# ADVENTURE TIME



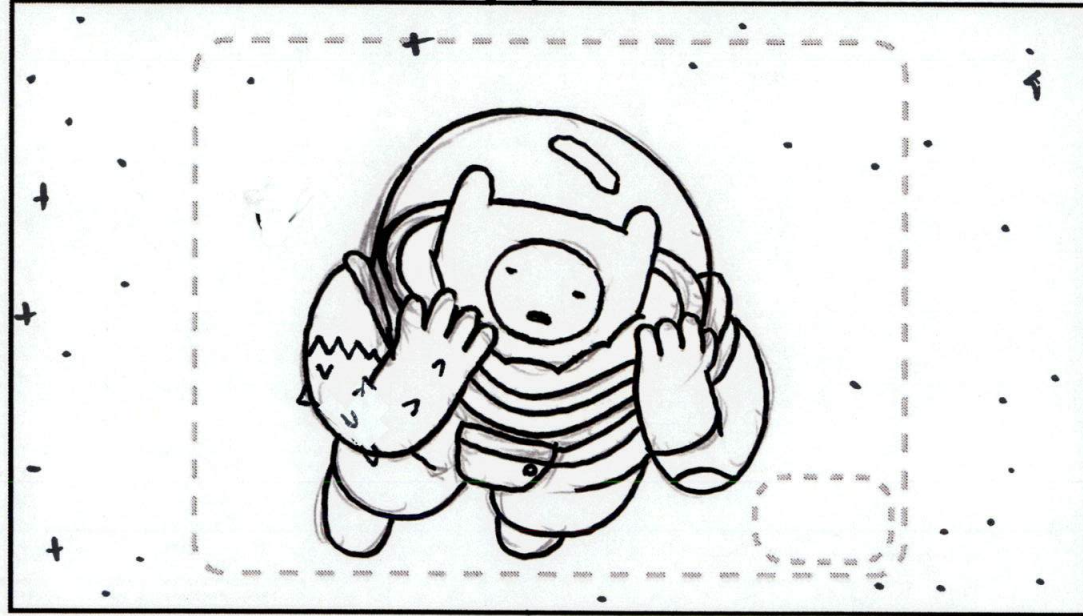
Page 162

Sc. 159

Pnl. A

Bg.

day night

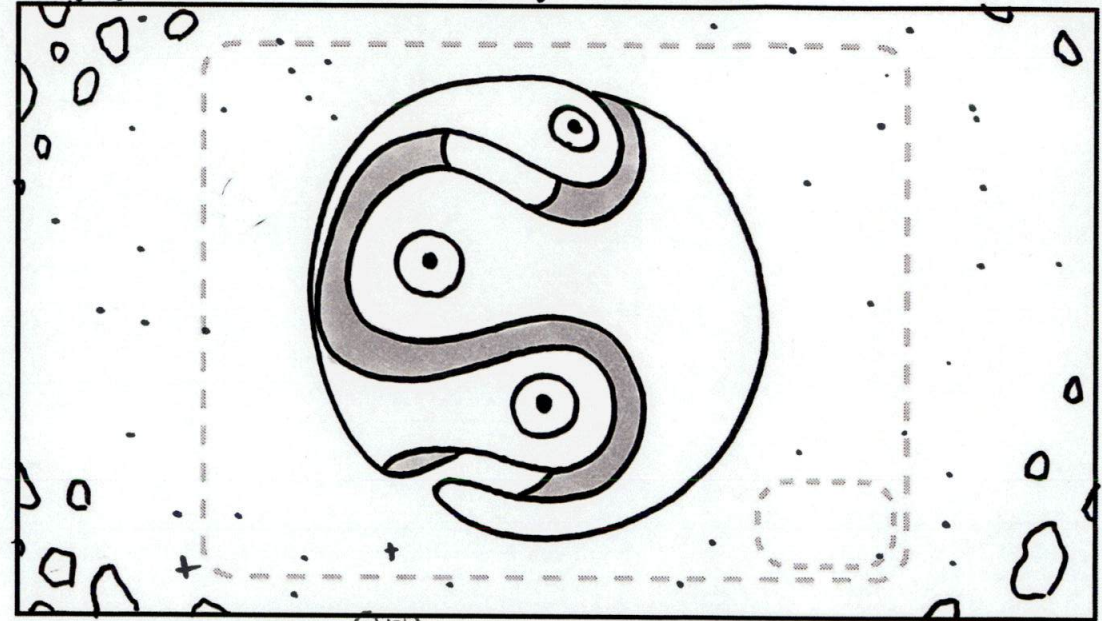


Sc. 160

Pnl. A

Bg.

day night



Dialog:

Finn (V) Just a joke I've been playing  
out for centuries.

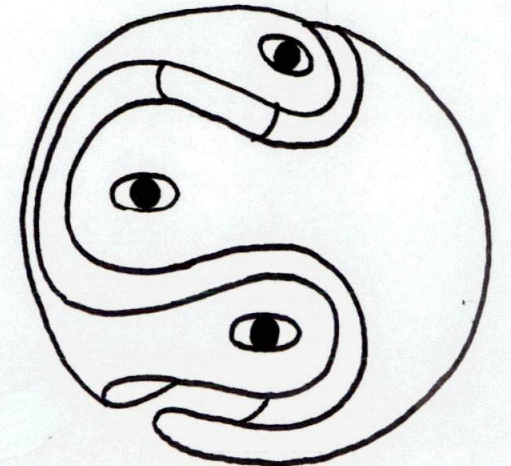
comet (V) who's creating the joke?  
( ) are you?

Action:

Timing:



(V)



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1025-200

1025/209



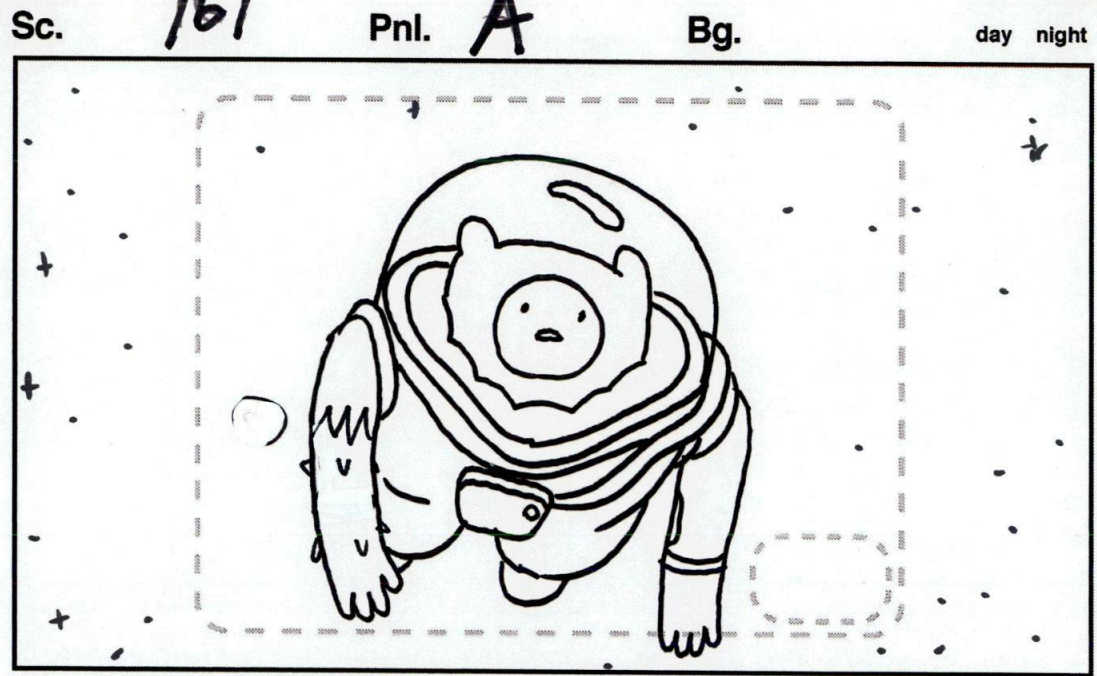
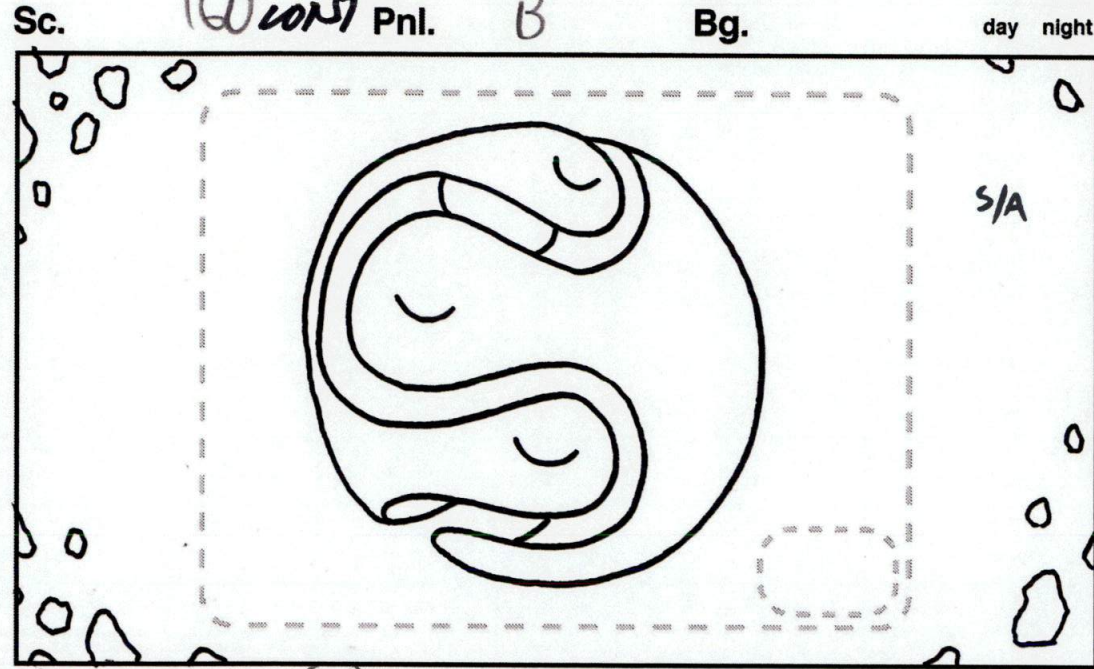
# ADVENTURE TIME



*Cut*

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*Cut*



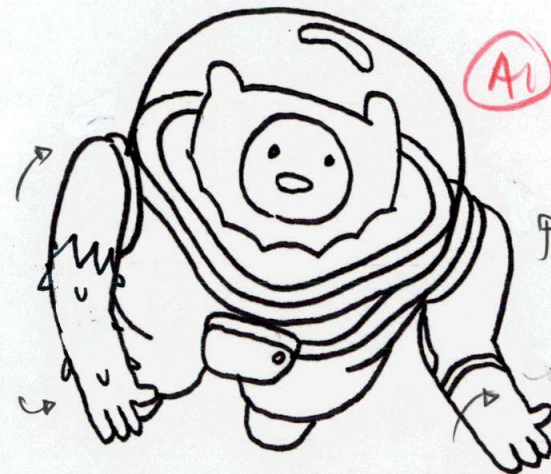
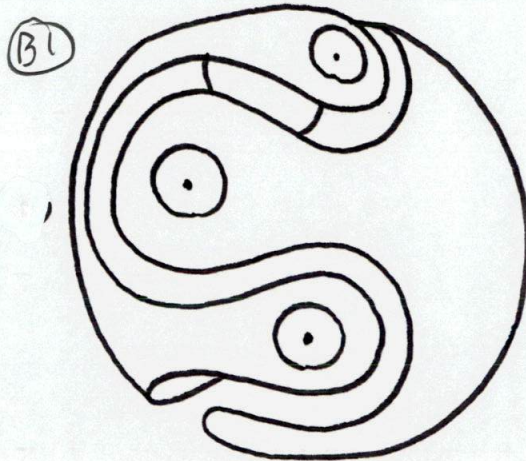
Dialog:

comet / And if so, then are you my creator?

Finn / Oh maybe I dunno... Probably not!

Action:

Timing:



OCT 31 2014

Shrug shoulders

Production:

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1025/200

1025/200



# ADVENTURE TIME

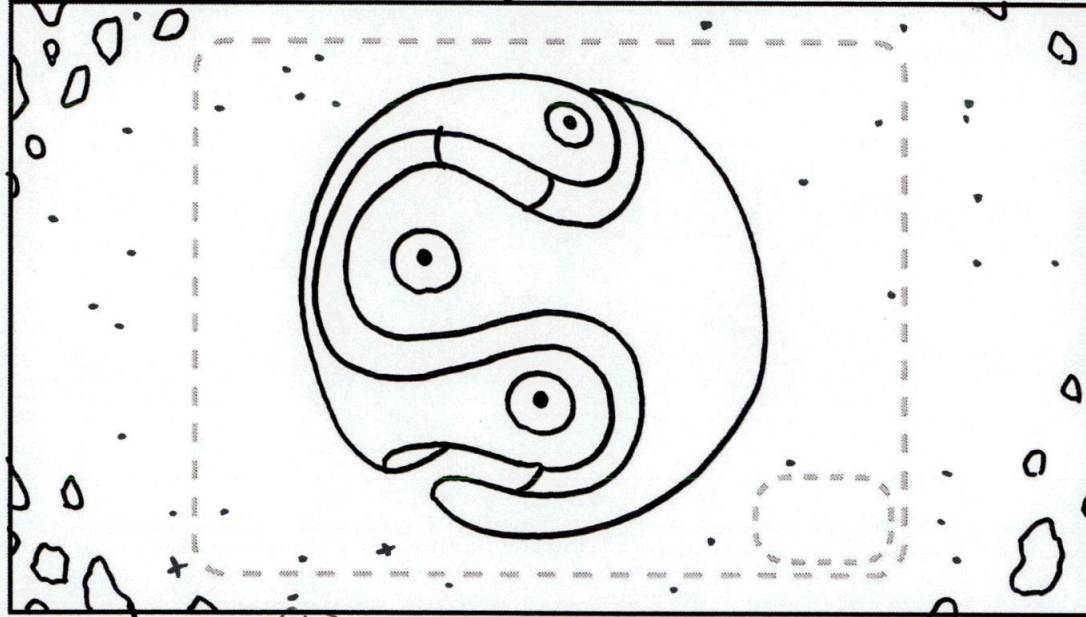


Sc. **162**

Pnl. **A**

Bg.

day night

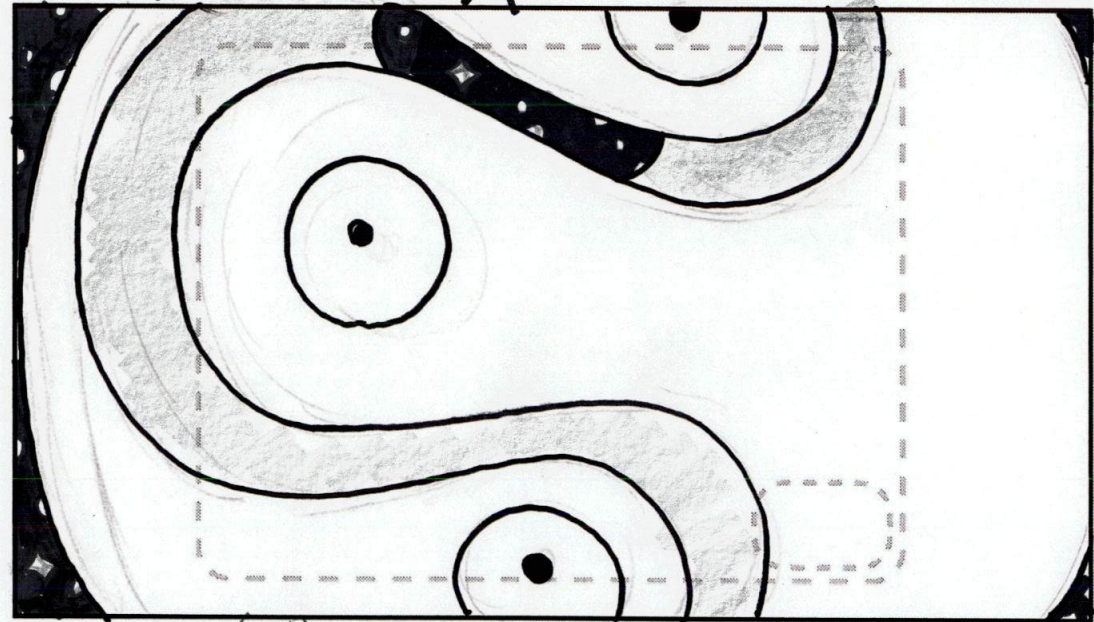


Sc. **163**

Pnl. **A**

Bg.

day night



Dialog: comet / PROBABLY NOT BUT WHO KNOWS!

comet / I've been around forever and experienced so much impossible junk!

Action:

Timing:

OCT 31 2011

Production:

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1025/200

# ADVENTURE TIME



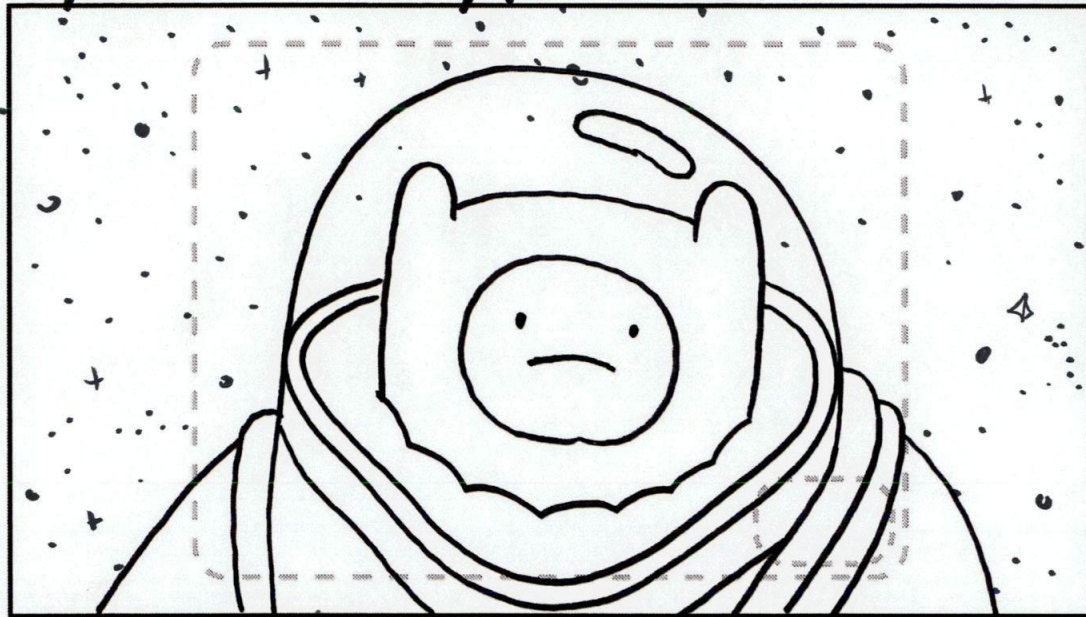
Page 165

Sc. 163A

Pnl. A

Bg.

day night



(VO)

Dialog:

comet (os) / I've embodied all that is good...

Action:

Timing:

Sc. 163B

Pnl. A

Bg.

day night



(VO)

comet/(cont)...and evil.

- CU OF THE LICH .

OCT 31 2014

cut

1025-200

EPISODE #

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Production:

1025/200



1025/200

# ADVENTURE TIME

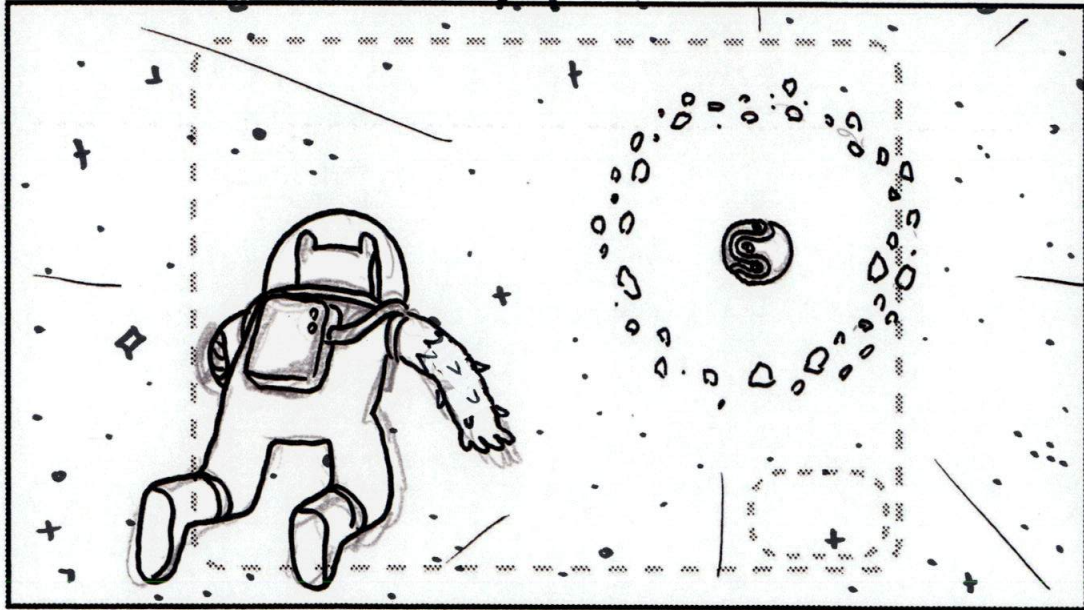


Sc. **1630**

Pnl. **A**

Bg.

day night

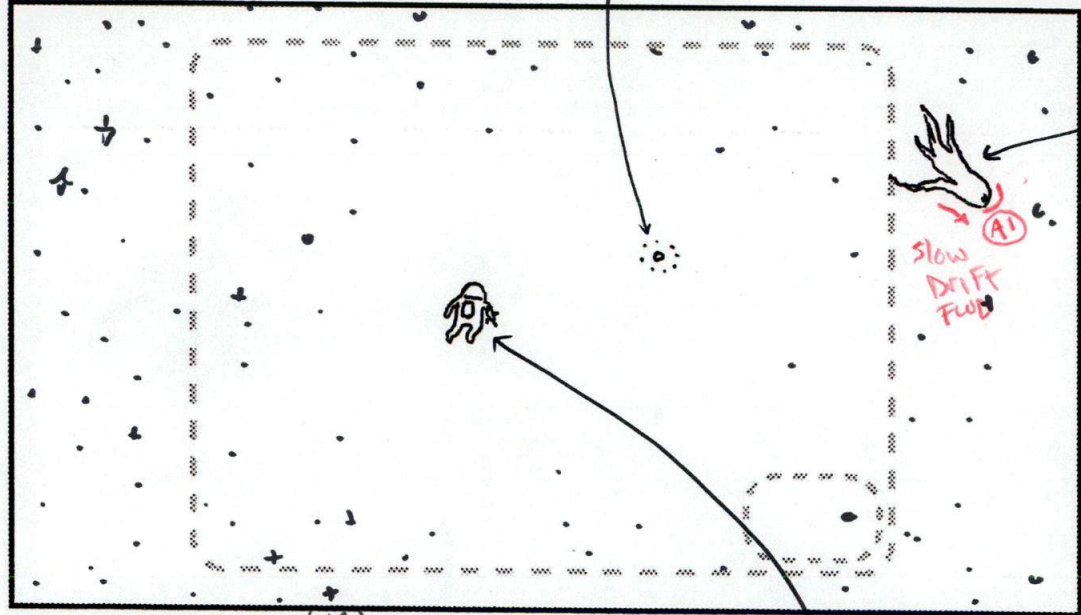


Sc. **1630**

Pnl. **A**

Bg.

day night



Dialog:

COMET! (VO) AND NOW WE'RE HERE...  
It's unprecedented

Action:

Timing:

(VO) Comet! and I give you a choice.

Fin

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Production:

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Cut

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1025/200



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# ADVENTURE TIME



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Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
<b>1025</b>	<b>BE</b>			

<b>Dialog:</b>
<b>Action:</b>
<b>Timing:</b>

comet / come with me to the end

very slow Drift truck out

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Production:

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# ADVENTURE TIME



Cut

Sd **163E cont**

Pnl.

**B**

Bg.

day night

Sd **163F**

Pnl.

**A**

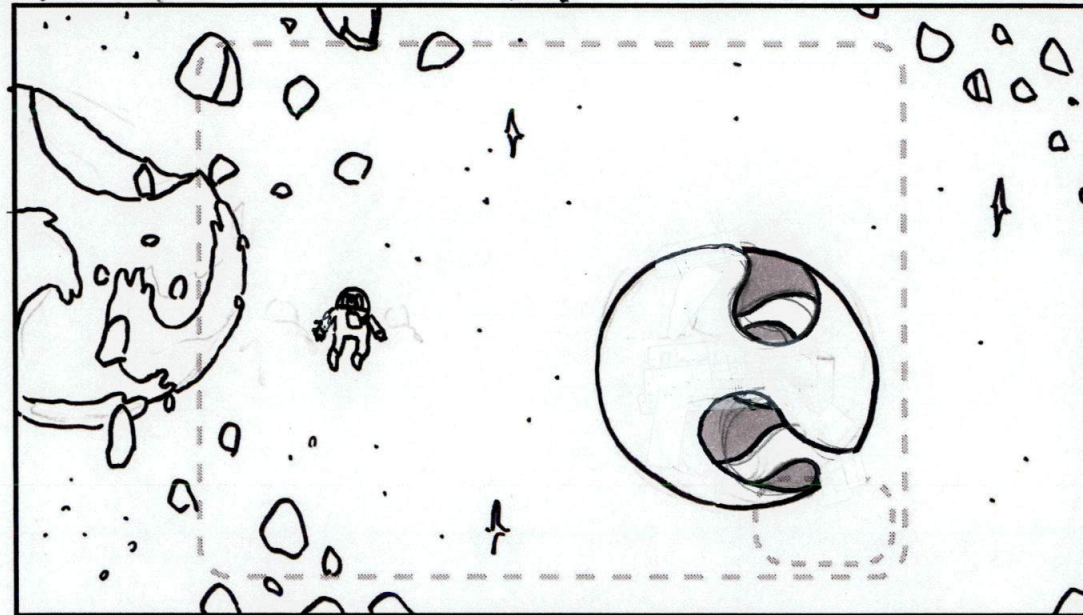
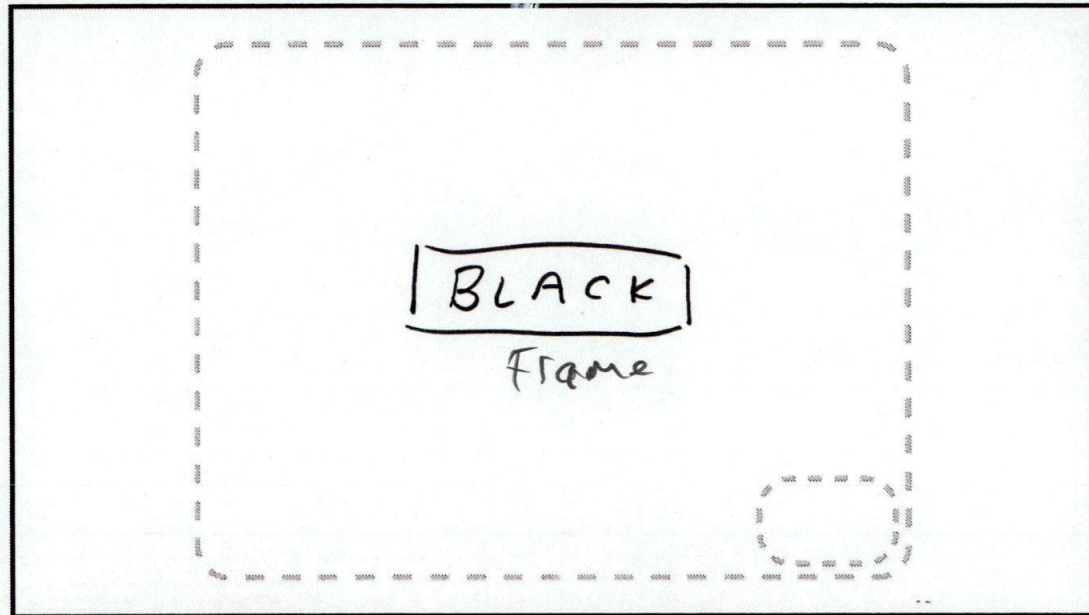
Bg.

day night

Page

**168**

HO  
Cut



Dialog:

<sup>(VC)</sup>  
comet/...and the beginning?

~~FADE to  
Black Fr~~

Action:

~~comet/ or struggle here a while like a  
beauti'ful autumn leaf?~~

<sup>(VC)</sup>  
comet/ or struggle here a while like a  
beauti'ful autumn leaf?

Timing:

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EPISODE #

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1025/200

Production:

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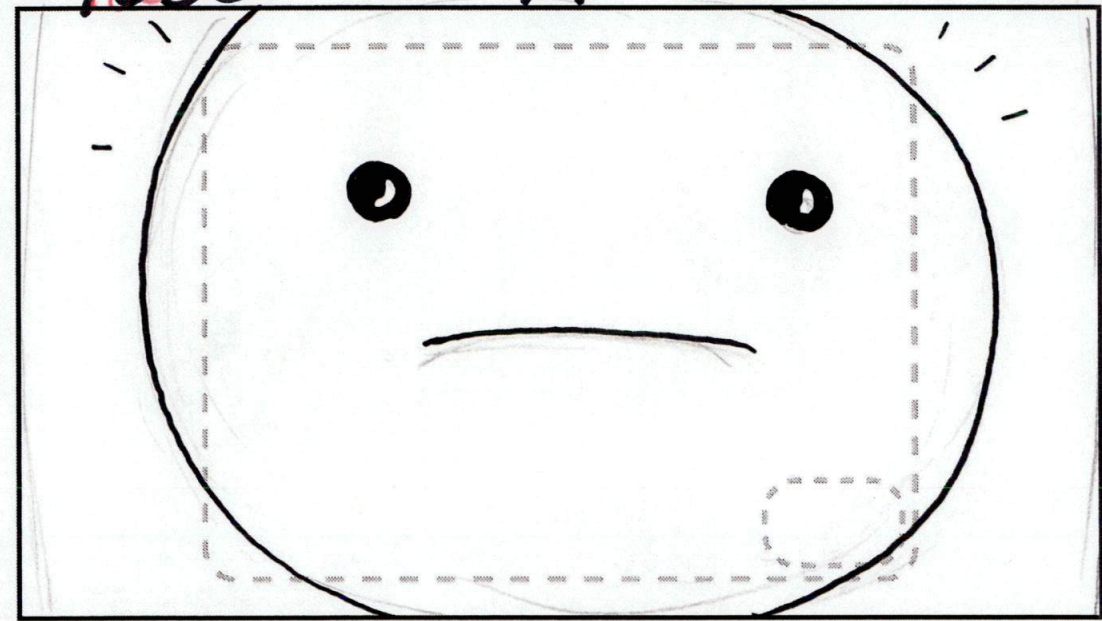
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# ADVENTURE TIME

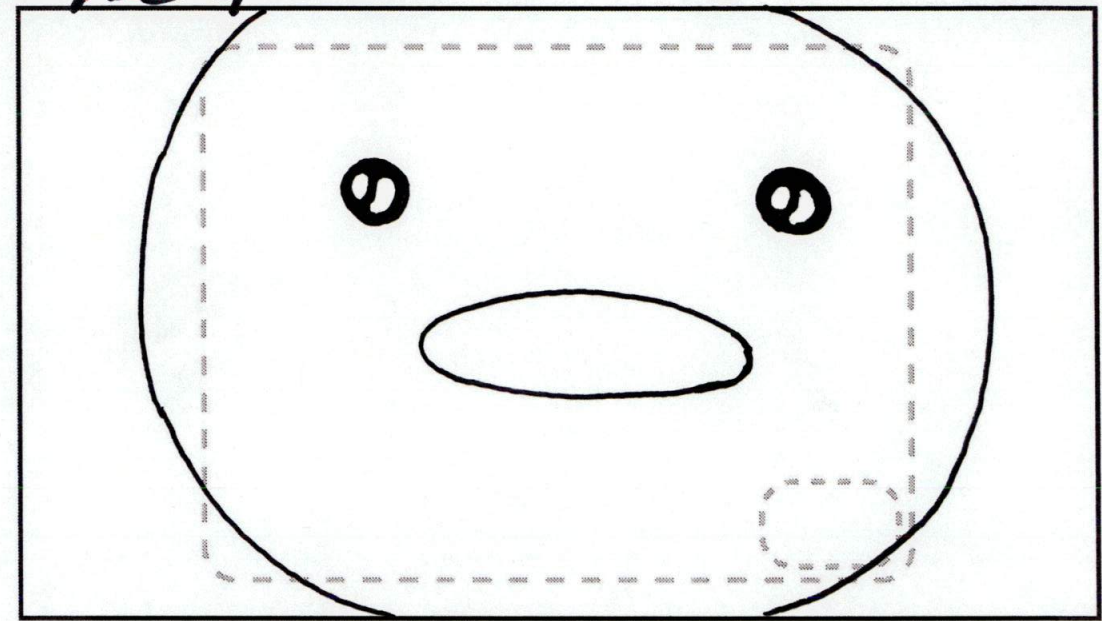


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Sc. 1636 Pnl. A Bg. day night



Sc. 1636 cont Pnl. B Bg. day night



Dialog:	<u>Finn</u> / what's that bell sound?
Action:	
Timing:	

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Ho  
Cut

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Production:

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# ADVENTURE TIME



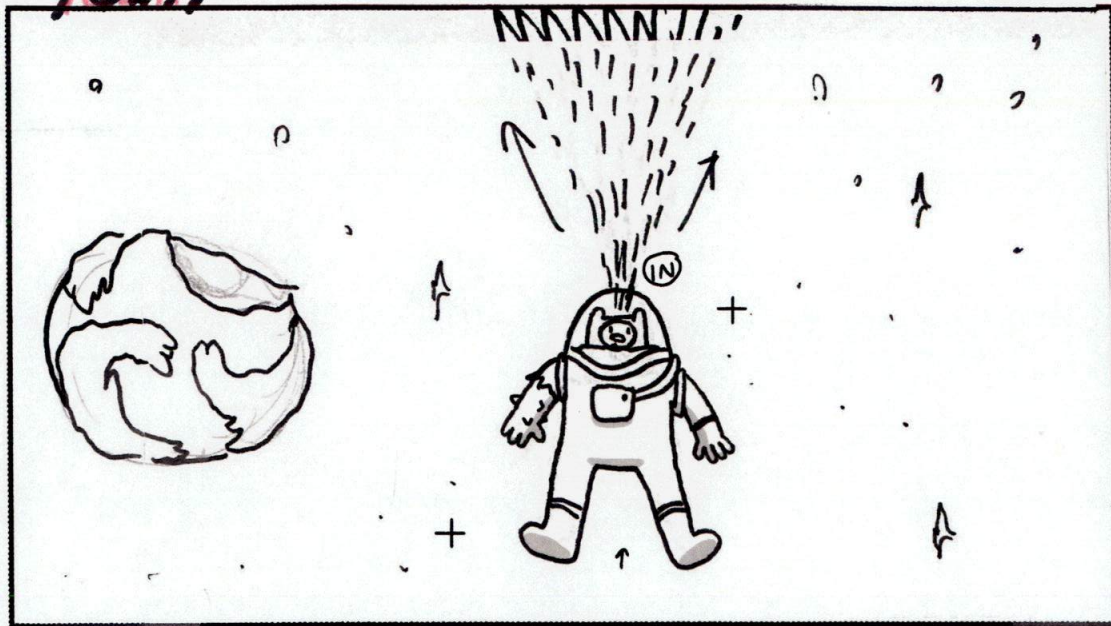
Page **170**

Sc. **163H**

Pnl. **A**

Bg.

day night

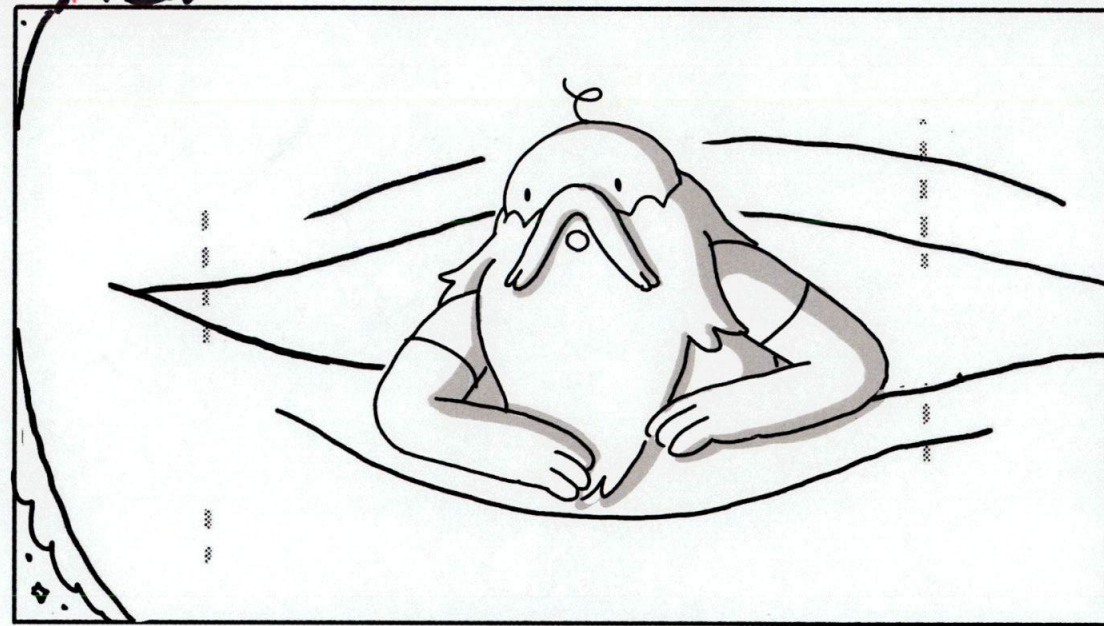


Sc. **163I**

Pnl. **A**

Bg.

day night



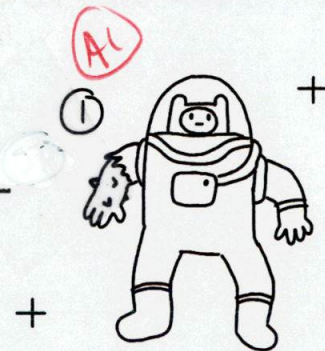
Dialog:

Martin / cool man.

(rainbow of colors shoot out of Finn's head)

Action:

Timing:



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Production:

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1025/200





# ADVENTURE TIME

Sc. **163**

Pnl. **A**

Bg.

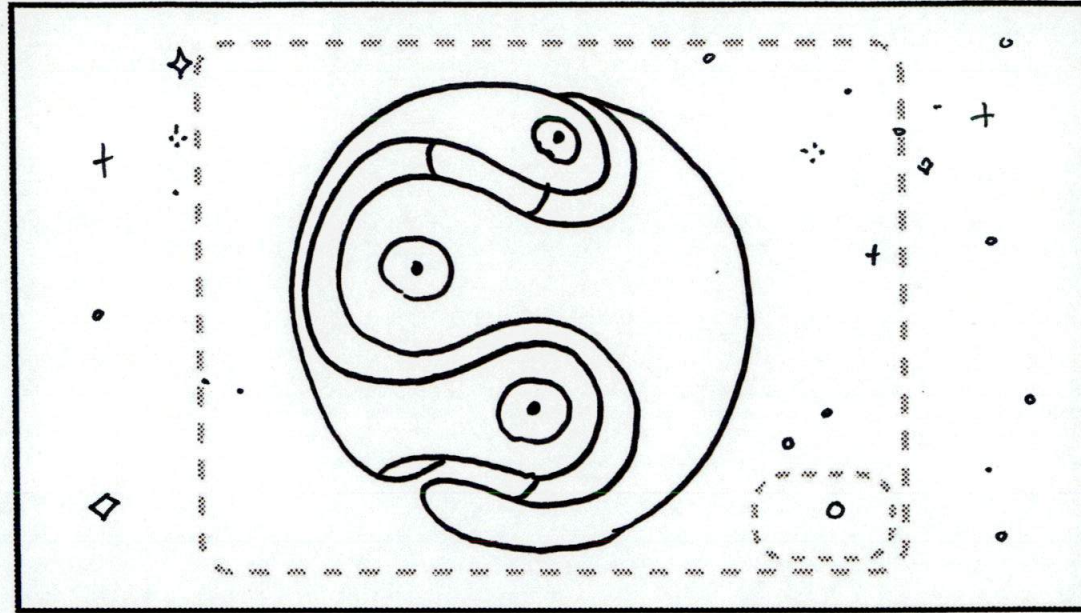
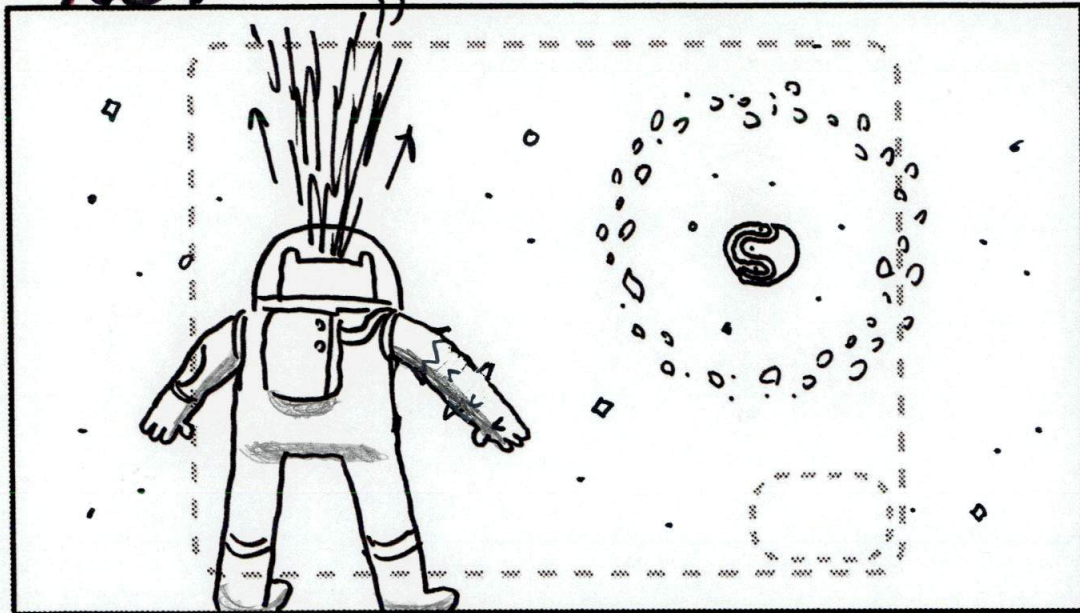
day night

Sc. **164**

Pnl. **A**

Bg.

Page **171**  
day night



Dialog:

Comet / This is your crisis

C: as you stand on the edge  
of freedom  
from -

Action:

Timing:

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Production:

1025/200

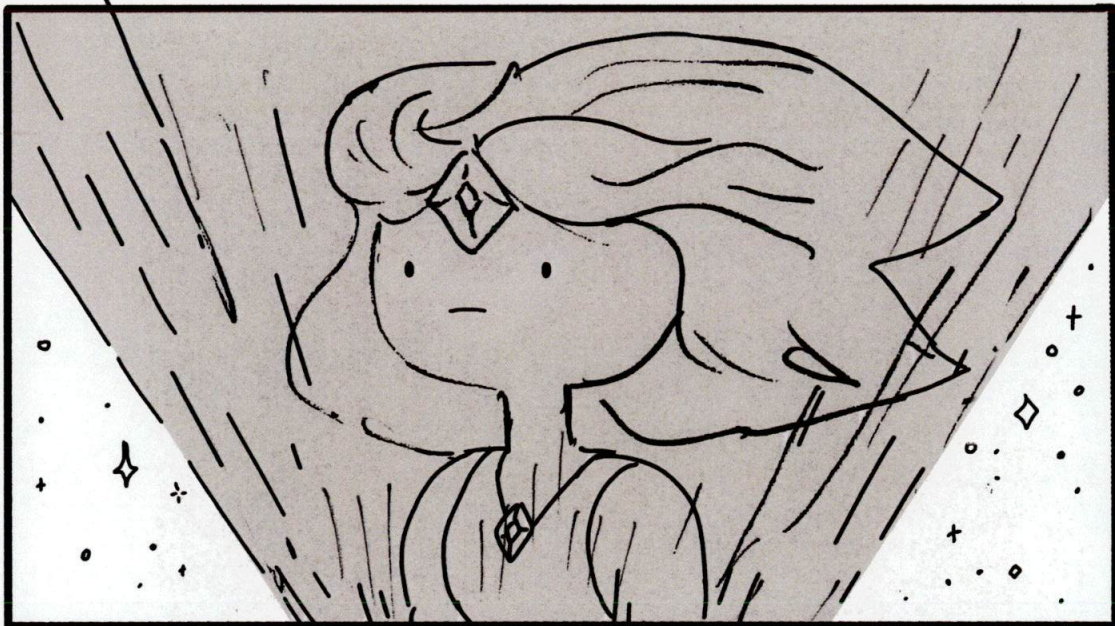
1025/200



ADVENTURE TIME



Sc. 165 Pnl. A Bg. day night



Sc. 165 cont Pnl. B Bg. day night



Dialog:

comet / Love  
(bell sound)

C: Hate  
(bell)

Action:

(images appear in the rainbow energy)

Timing:

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Production:

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1025/200



# ADVENTURE TIME



Sc. 165 *CONT* Pnl. *C* Bg. day night



Sc. 165 *CONT* Pnl. *D* Bg. day night



Dialog:

*romet / Friendship  
(bell)*

Action:

*(marceline places hand  
on CSP's shoulder)*

Timing:



*C: isolation  
(bell)*

*(MrFox drinks tea  
(From Astral Plane ep))*



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1025/200

1025/200



# ADVENTURE TIME



Sc. 165 *CONT* Pnl. *E* Bg. day night



Sc. 165 *CONT* Pnl. *F* Bg. day night



Dialog:

*C: Jealously  
(bell)*

Action:

Timing:



*C: SECRETS  
(bell)*

*- laser wizard, Bufo, & forest wizard rise into frame.*

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Production:

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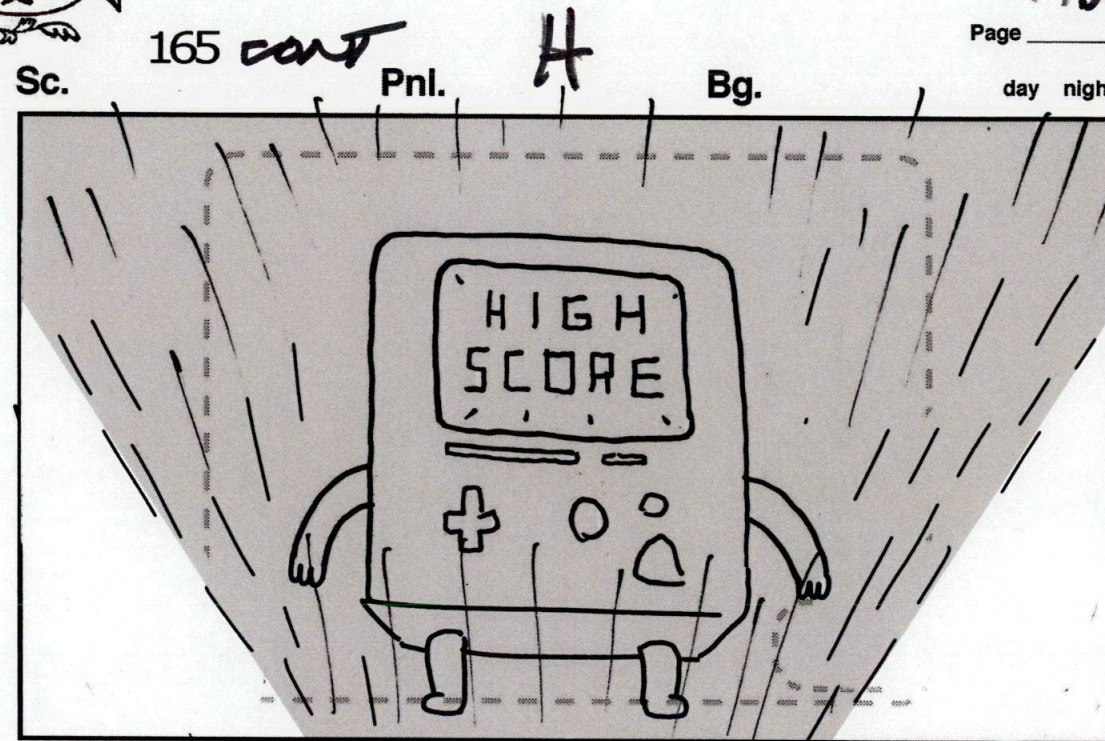
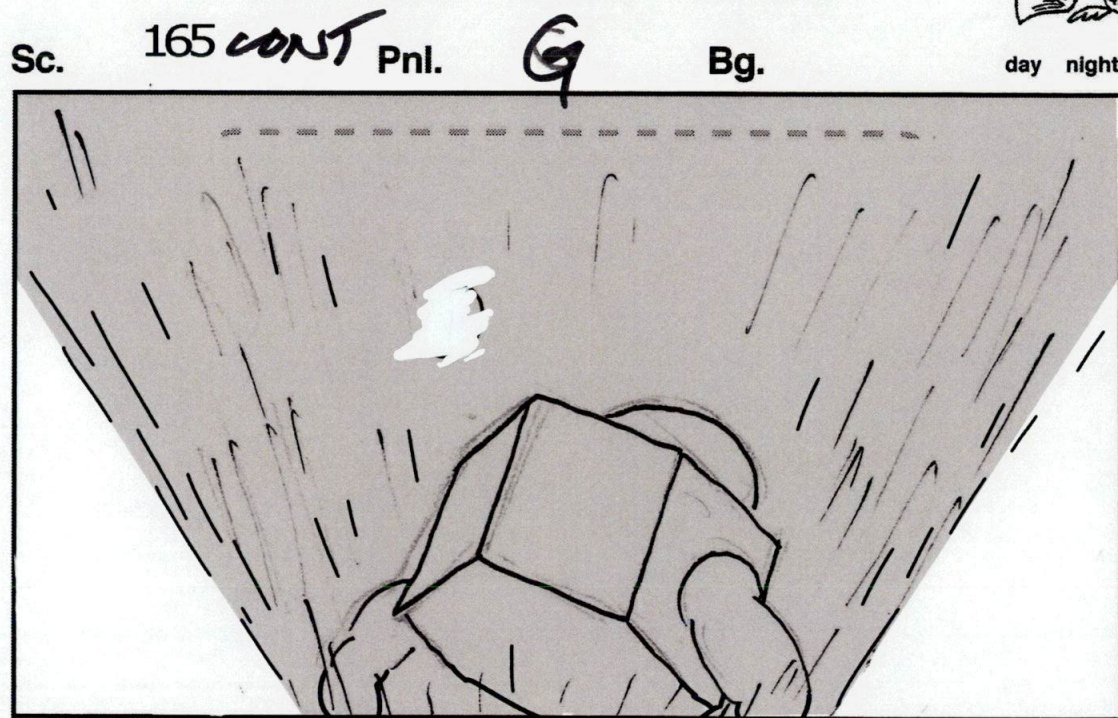
1025/200



# ADVENTURE TIME



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Dialog:	<i>Σ: violence (bell)</i>	<i>Σ: video games (bell)</i>
Action:		<i>(high score blinking)</i>
Timing:	<i>Arms cont out to (G2)</i>	<i>OCT 3 1 2014</i>

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Production:

1025/200

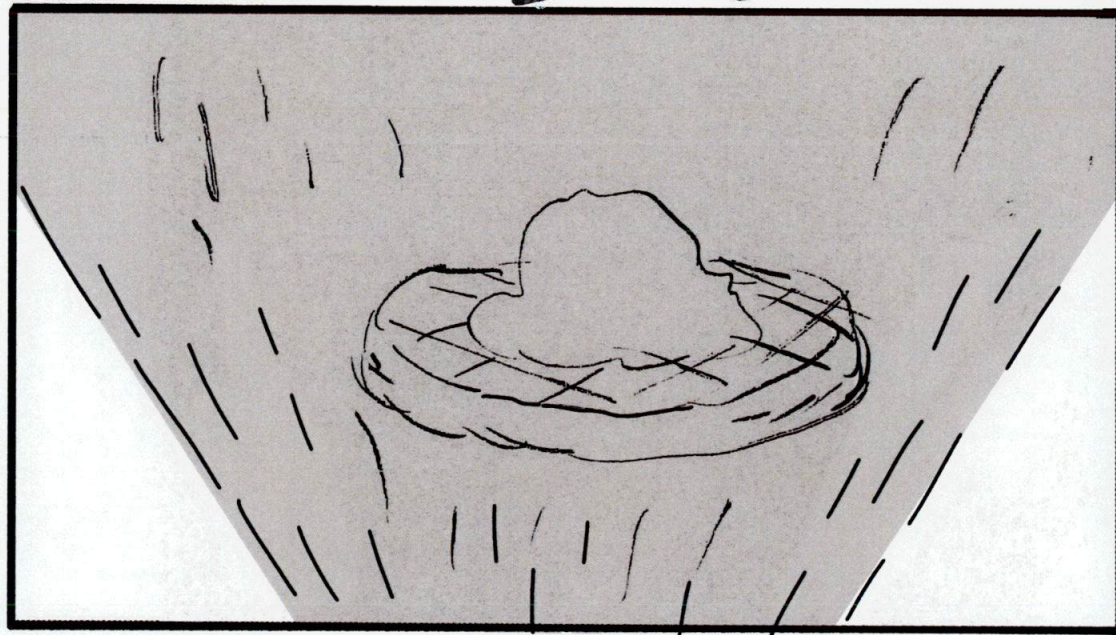


# ADVENTURE TIME

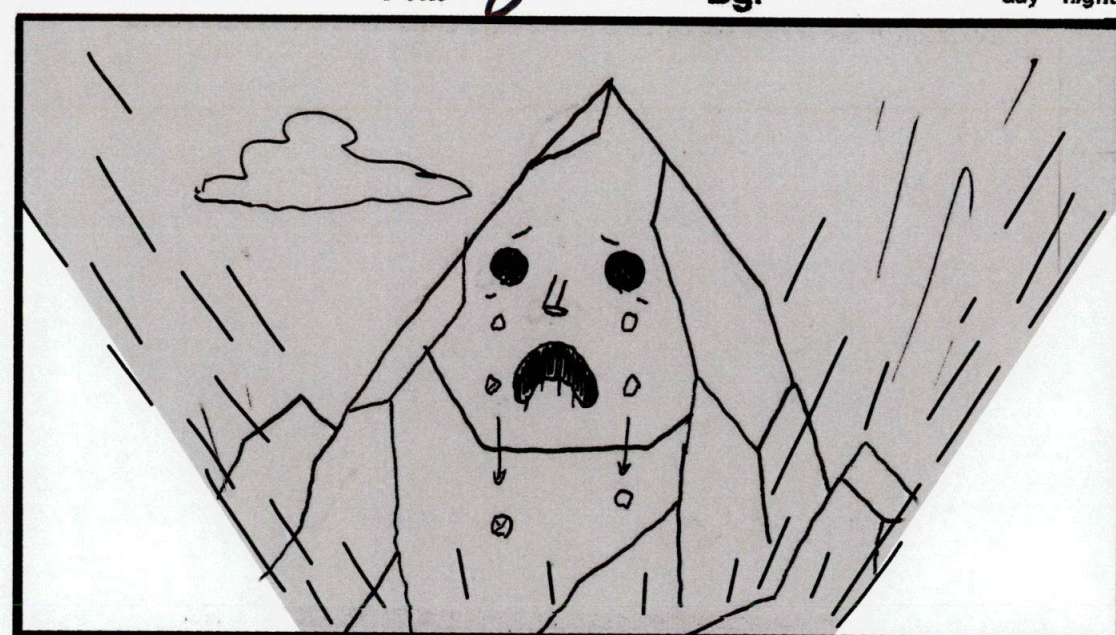


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Sc. 165 *CONT* Pnl. *I* Bg. day night



Sc. 165 *CONT* Pnl. *J* Bg. day night



Dialog:	<i>c: ice cream waffles (bell)</i>	<i>c: sadness (bell)</i>
Action:		<i>(crying mountain)</i>
Timing:		

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# ADVENTURE TIME

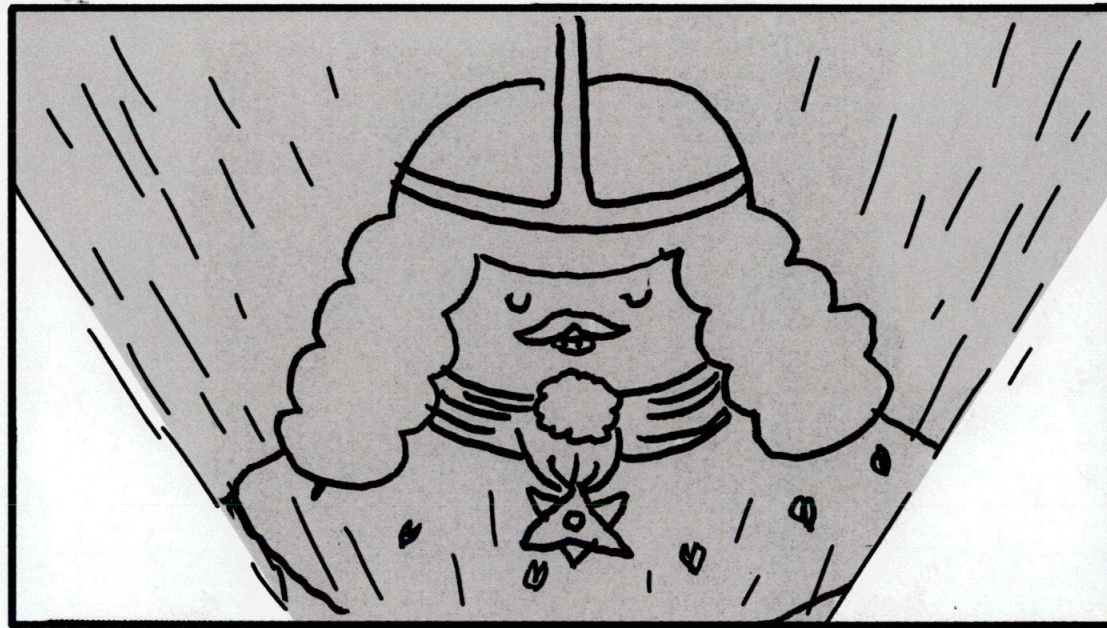


Page 177

Sc. 165 *cont* Pnl. *K* Bg. day night



Sc. 165 *cont* Pnl. *L* Bg. day night



Dialog:

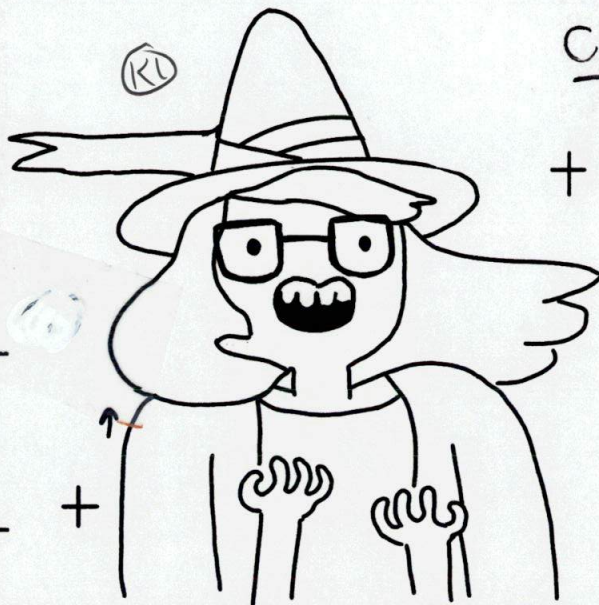
c: Madness  
(bell)

Action:

(betty laughing)

Timing:

- CYCLE (1) (2)



c: power  
(bell)

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Production:

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1025/2001

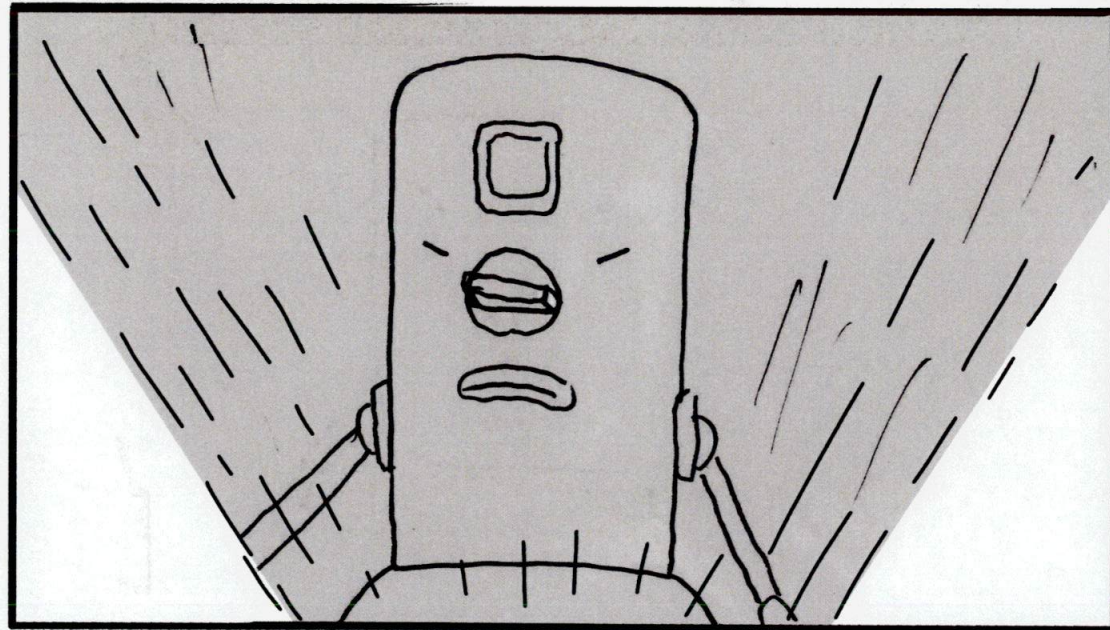
1025/200



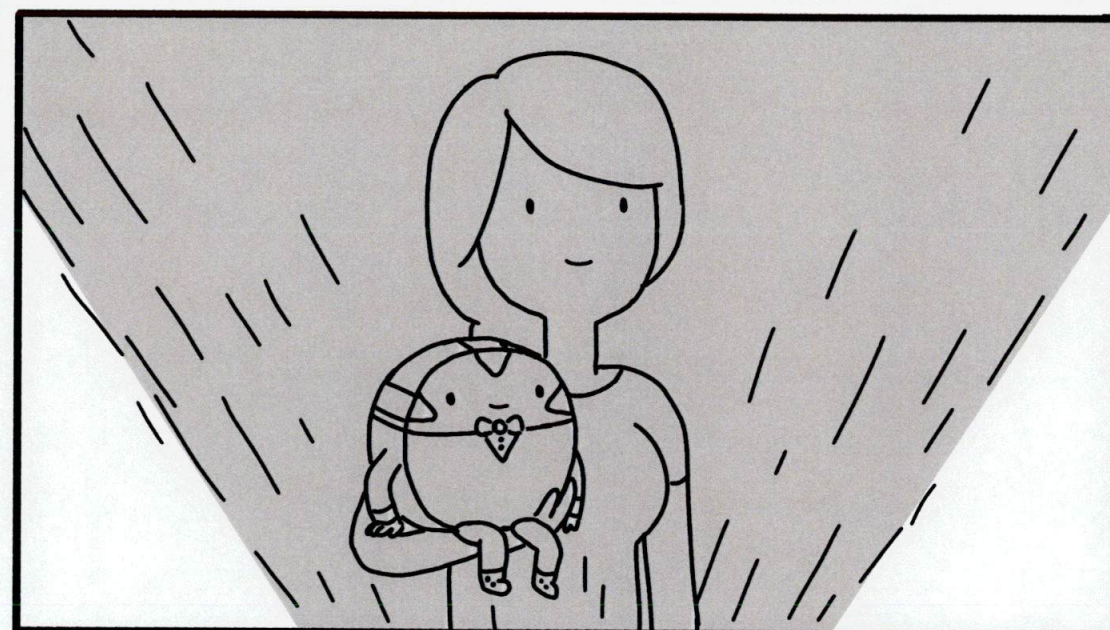
# ADVENTURE TIME



Sc. 165 *cont* Pnl. M Bg. day night



Sc. 165 *cont* Pnl. N Rn. day night

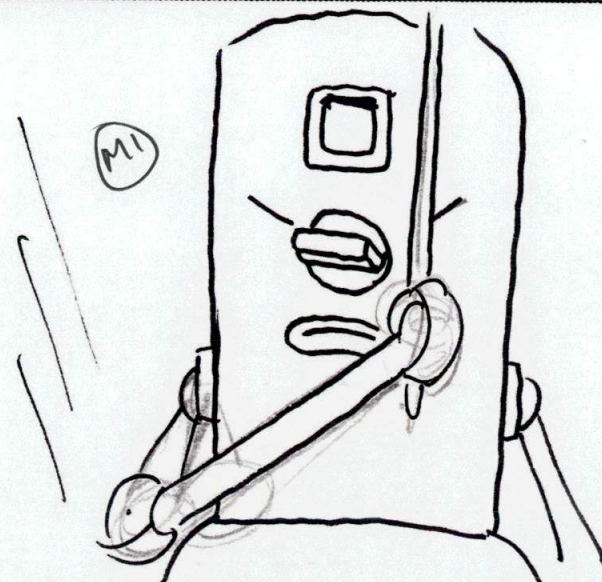


Dialog:

c: honor  
(bell)

Action:

Timing:



c: Loyalty  
(bell)

-PB + PEP-BUT.

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# ADVENTURE TIME



Sc.

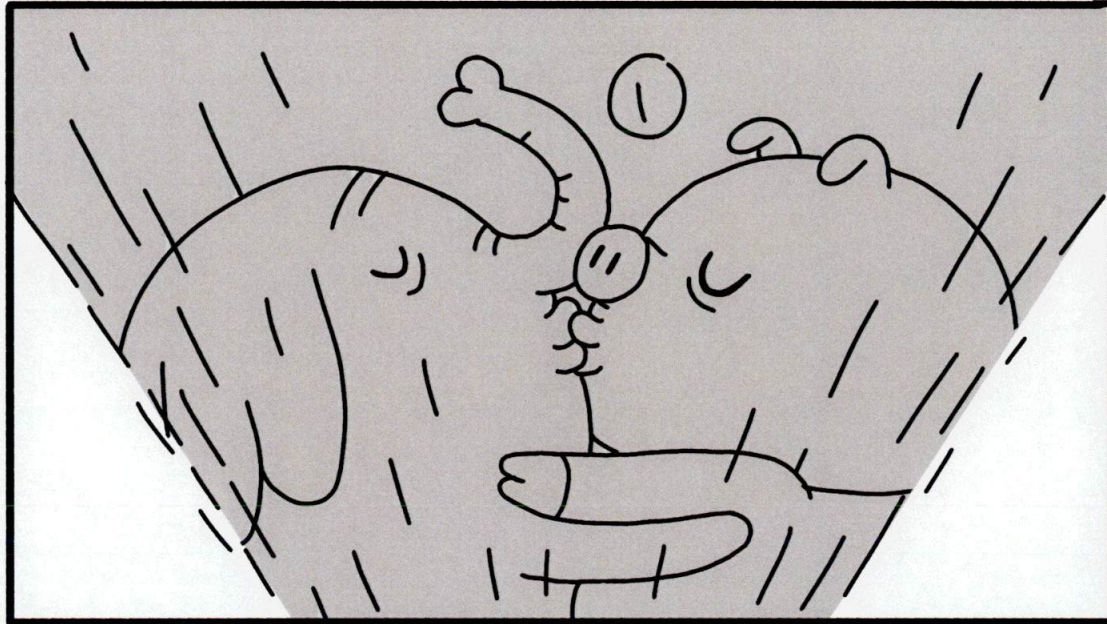
165 *CONT*

Pnl.

"0"

Bg.

day night



Sc.

165 *CONT*

Pnl.

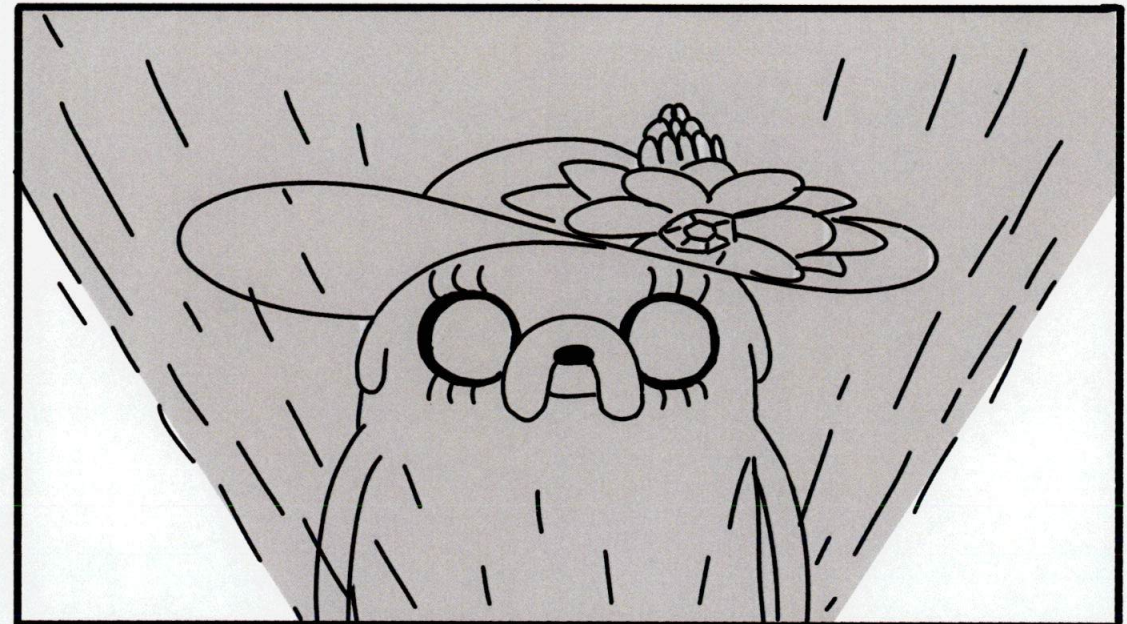
*p*

Bg.

day night

Page

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Dialog:

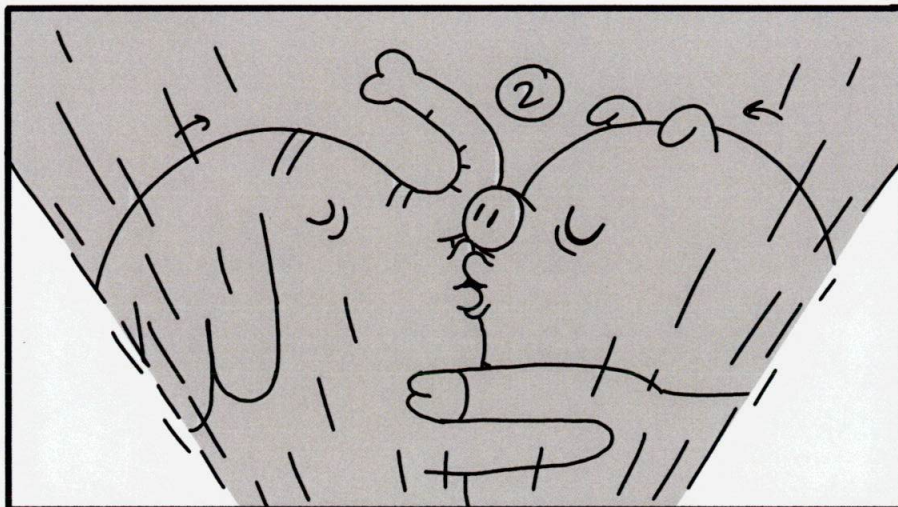
COMET:

SAUCY  
(bell)

"01"

Action:

Timing:



COMET:

Mothers  
(bell)

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Production:

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# ADVENTURE TIME



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*cut*

Sc. 165 *CONT* Pnl. *Q* Bg. day night



Sc. 165 *CONT* Pnl. *R* Bg. day night



Dialog:	
<i>COMET: fathers (bell)</i>	<i>C: Scoundrels (bell)</i>
Action:	
Timing:	

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1025/200

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1025/200

Cut

# ADVENTURE TIME



Cut

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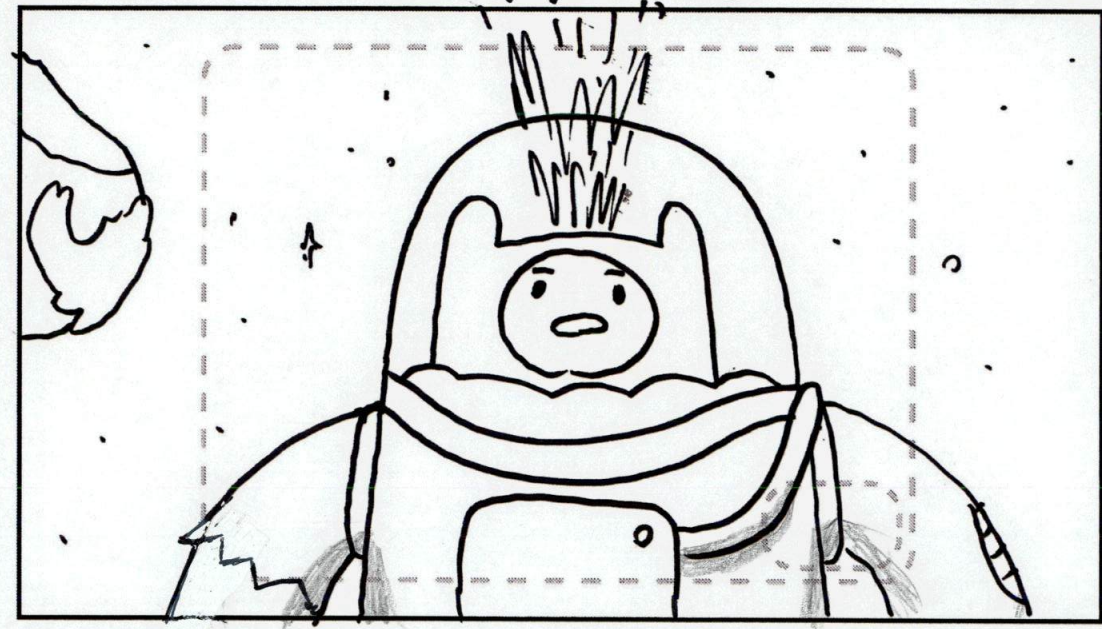
Cut

Sc. 166

Pnl. A

Bg.

day night

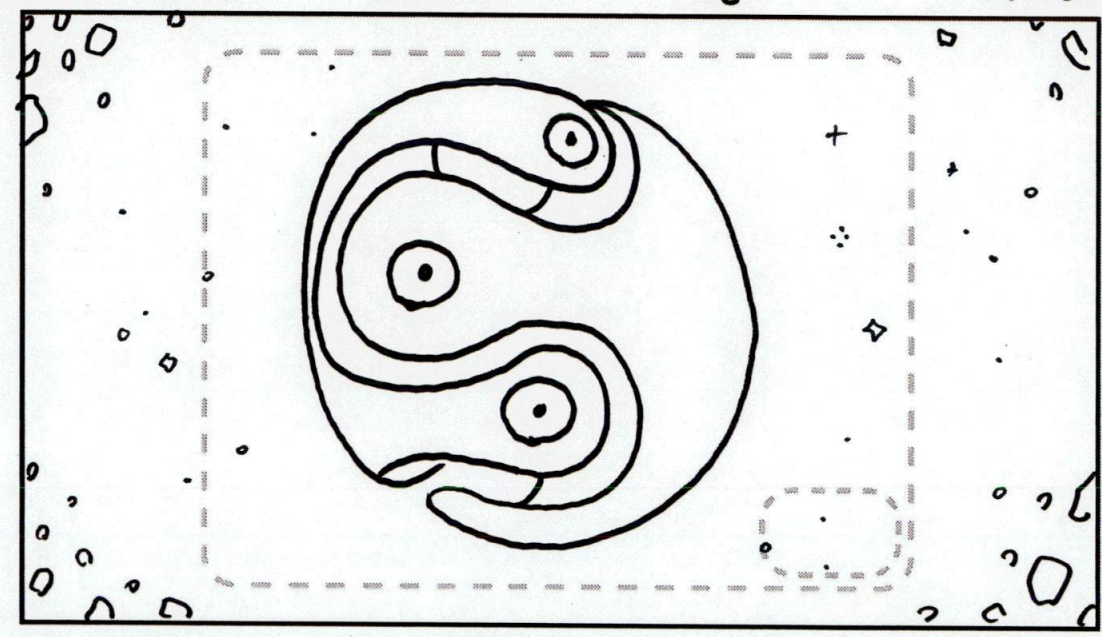


Sc. 167

Pnl. A

Bg.

day night



Dialog:	Finn/ How long yov gonna list stuff?	Comet/ Its a long list.
Action:		
Timing:	OCT 31 2014	

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Production:

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1025/200



# ADVENTURE TIME

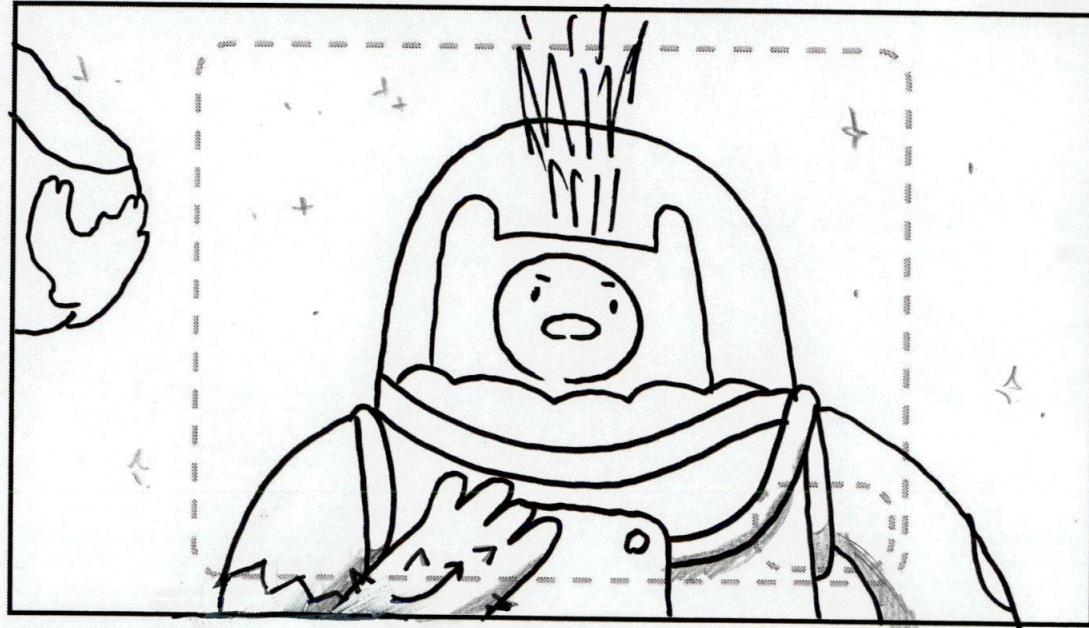


Sc. 168

Pnl. A

Bg.

day night

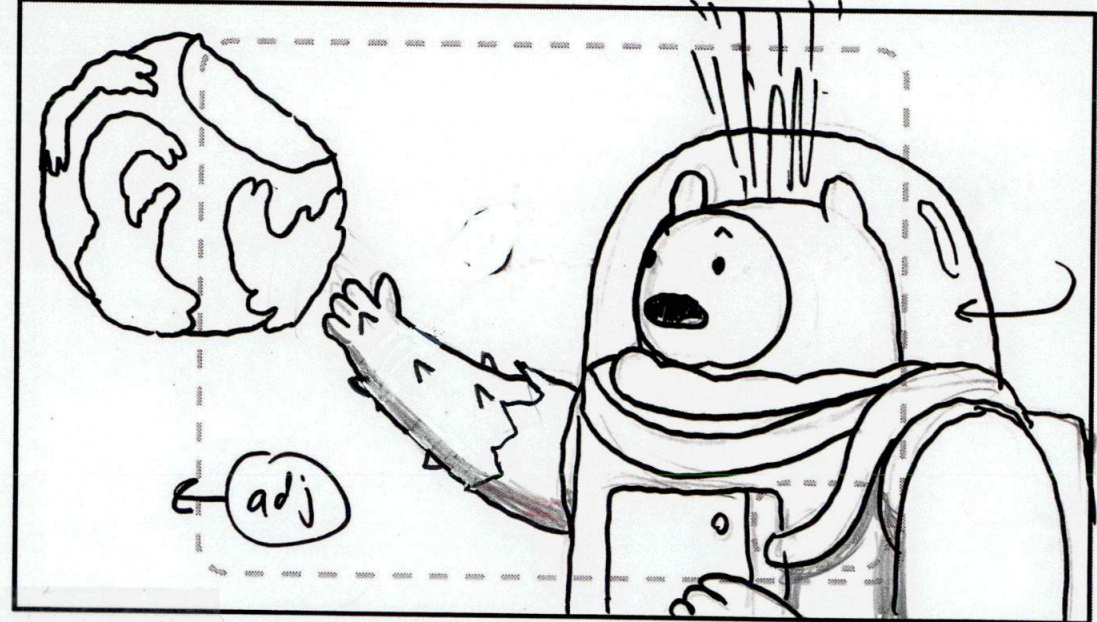


Sc. 168 *CONT*

Pnl. B

Bg.

day night



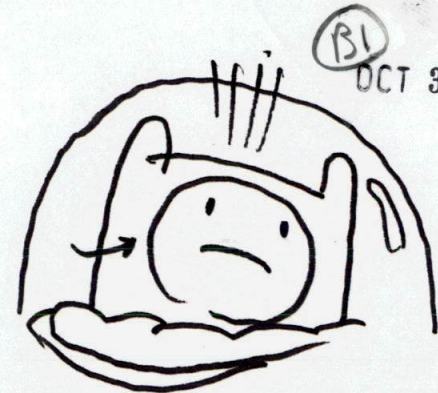
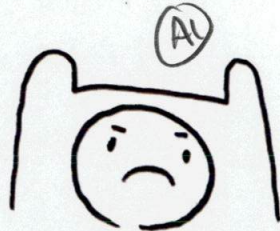
Dialog:

Finn! You're tellin' me to abandon all *fix*/this stuff. But you're not really making it sound bad!

Action:

- F. GESTURES TO EARTH  
- ADJ. W/ ACTION

Timing:



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Production:

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1025/200



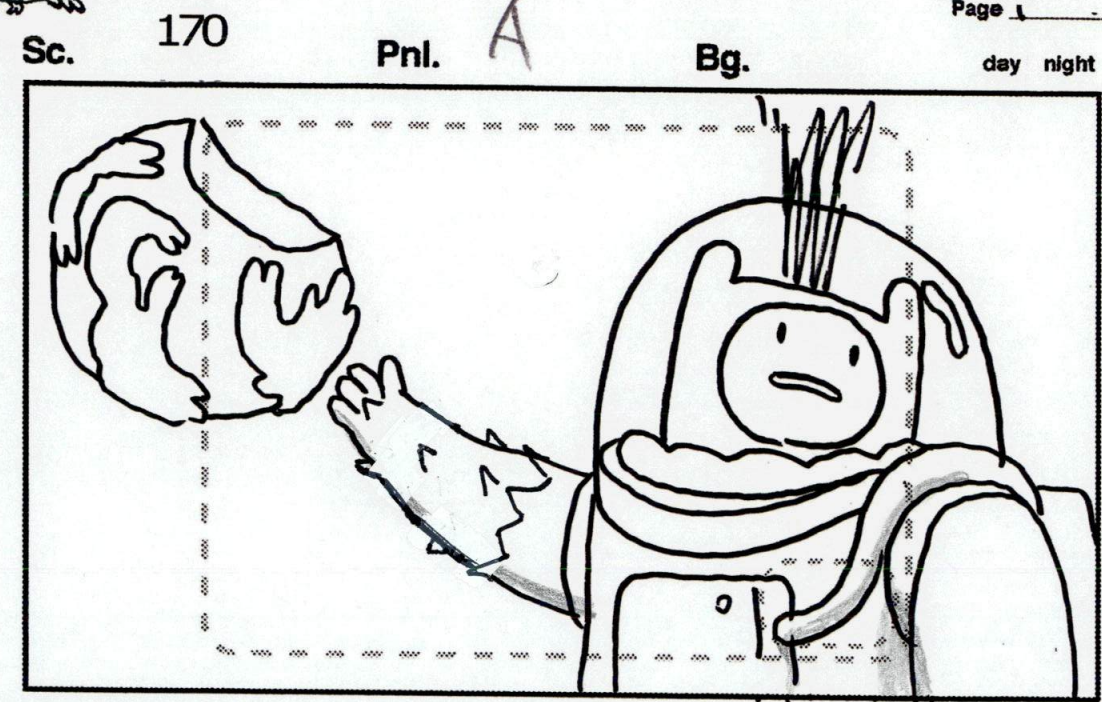
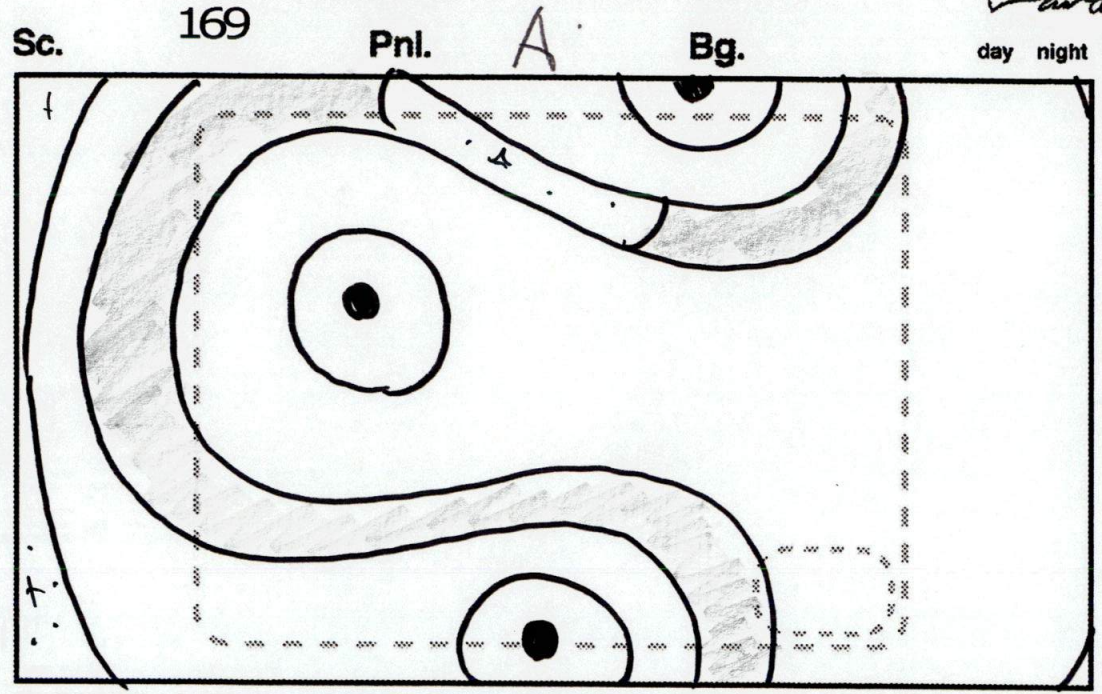
CG

# ADVENTURE TIME



Cut

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Page 1

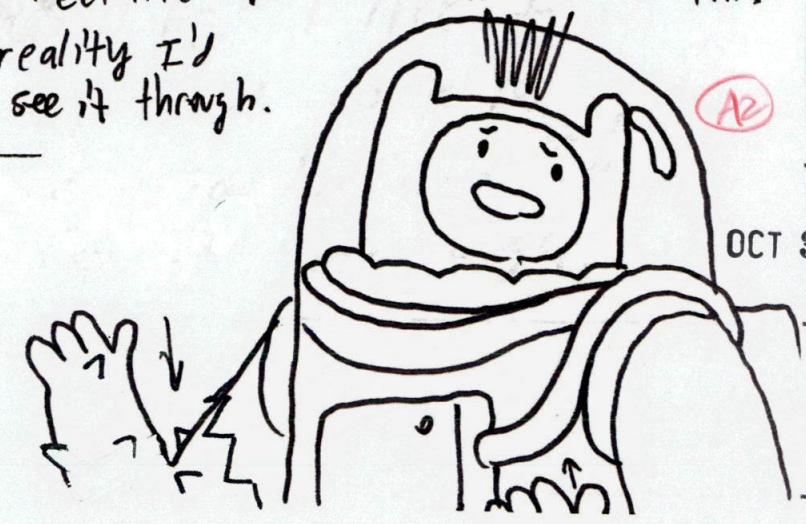
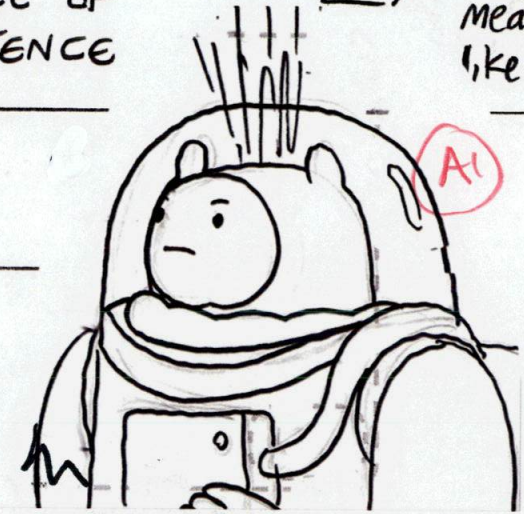


Dialog: (VO)  
COMET: IT'S NOT BAD. I'M JUST  
GIVING YOU THE CHOICE OF  
A NEW MODE OF EXISTENCE

Action:

Timing:

F/ mm I feel like I put a lotta work into this  
meat reality I'd  
like to see it through.



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# ADVENTURE TIME



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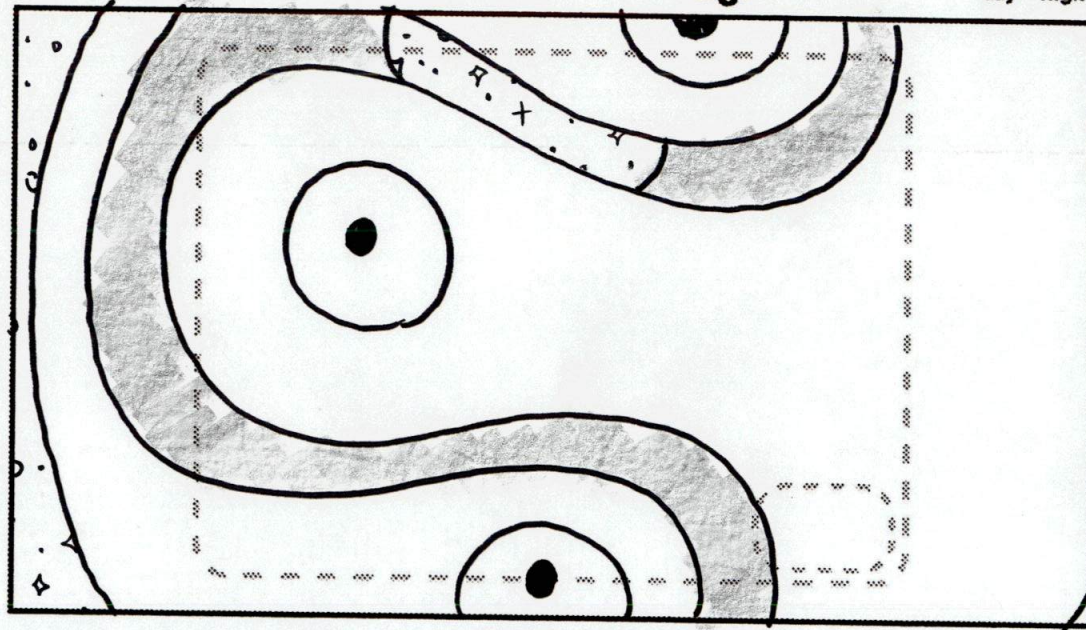
Sc.

Pnl.

A

Bg.

day night



172

Sc.

Pnl.

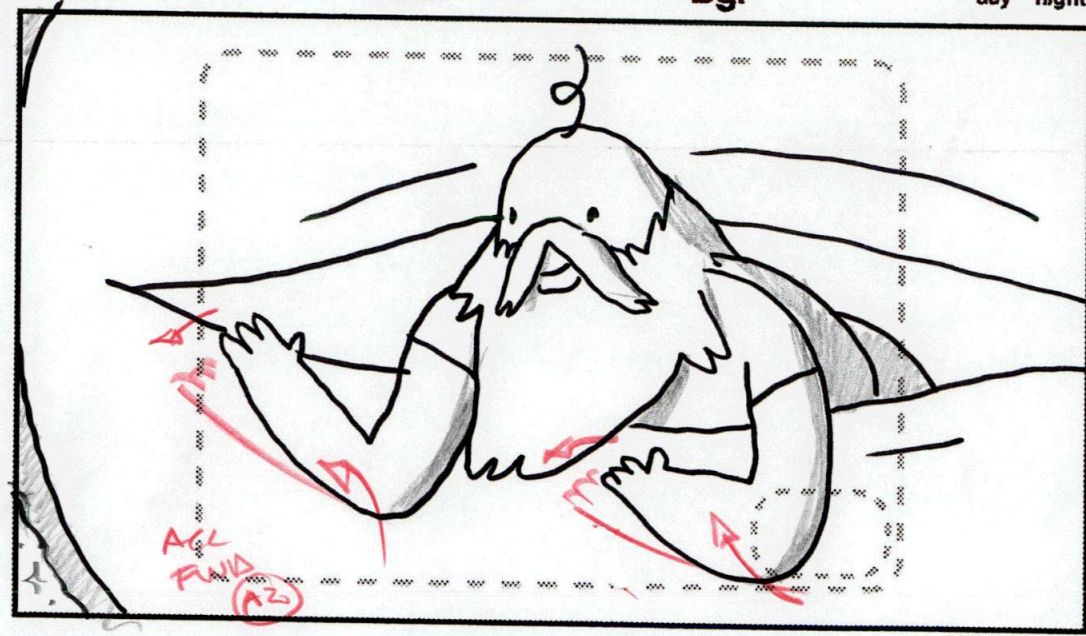
A

Bg.

Page

184  
184A NEXT

day night



Dialog:

Conet / Fair enough.

Action:

MARTIN: HEY,

How about I  
get a new  
mode?

Timing:



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1025/200

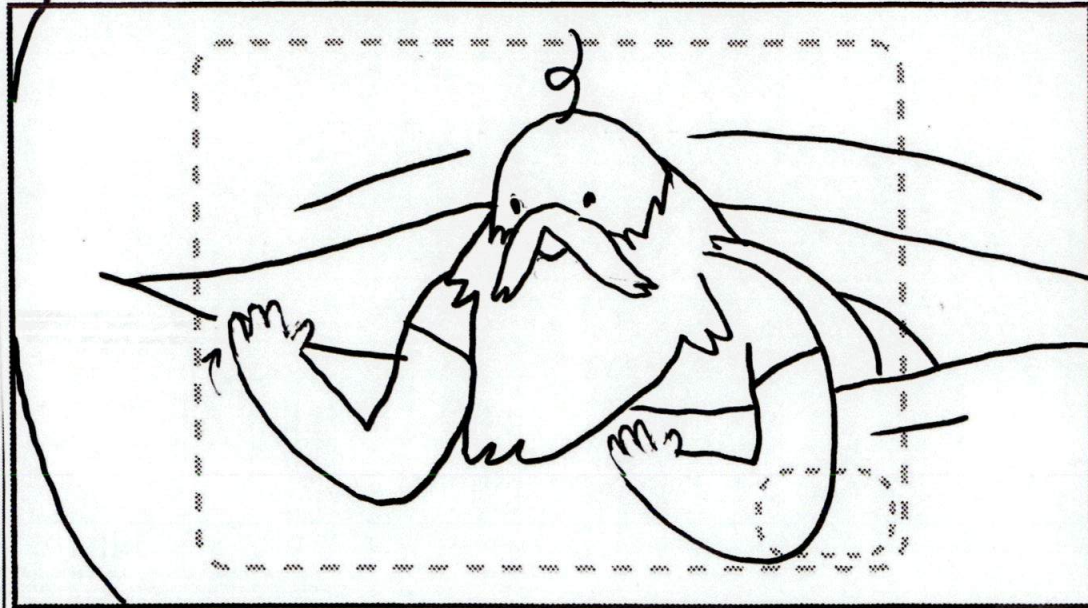
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# ADVENTURE TIME

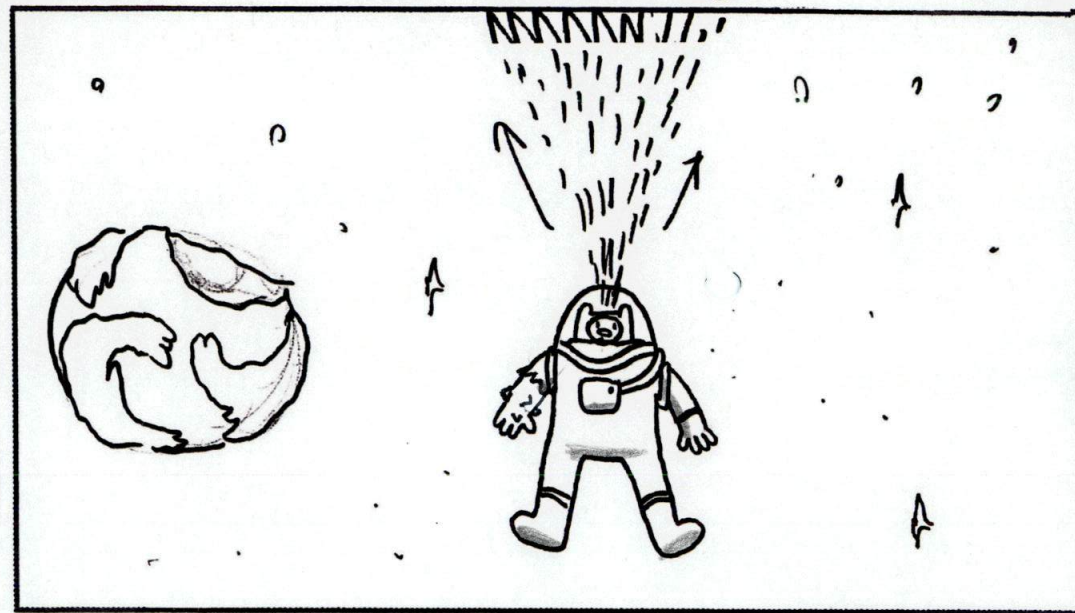


CT

Sc. 172 *CONT* Pnl. B Bg. day night



Sc. 173 Pnl. A Bg. day night



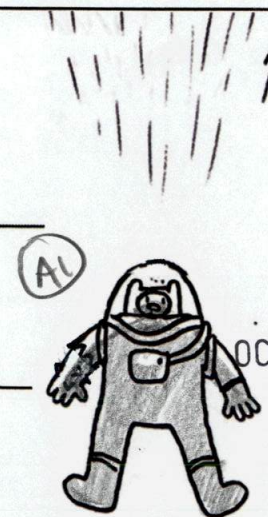
Page 184 A  
185 NEXT

Dialog:

Action:

- MARTIN MOTIONS w/ HANDS

Timing:



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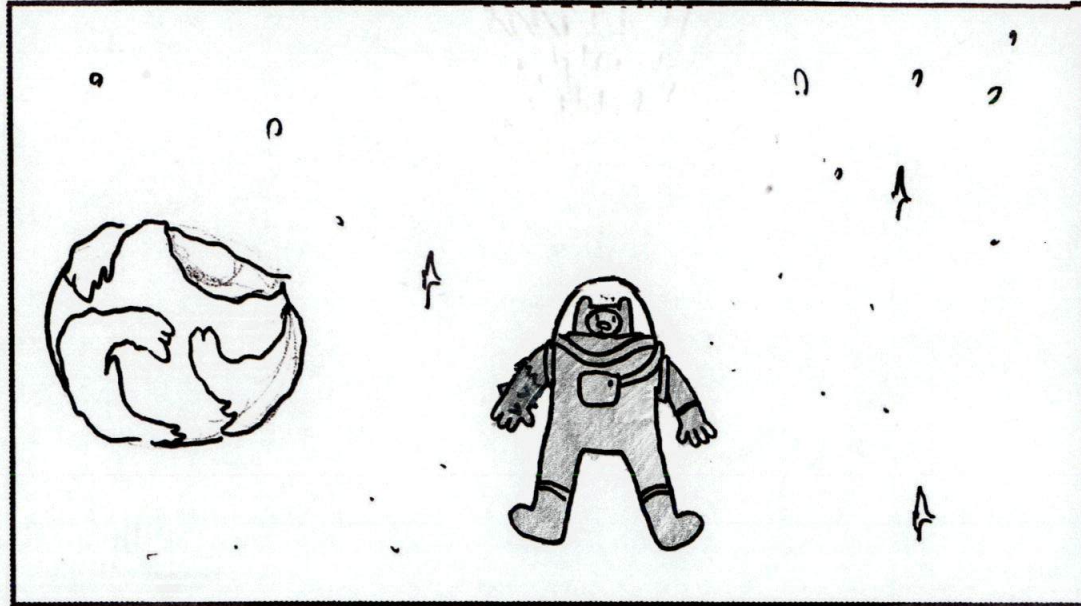
# ADVENTURE TIME



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Cut

Sc. 173 *cont* Pnl. B Bg.

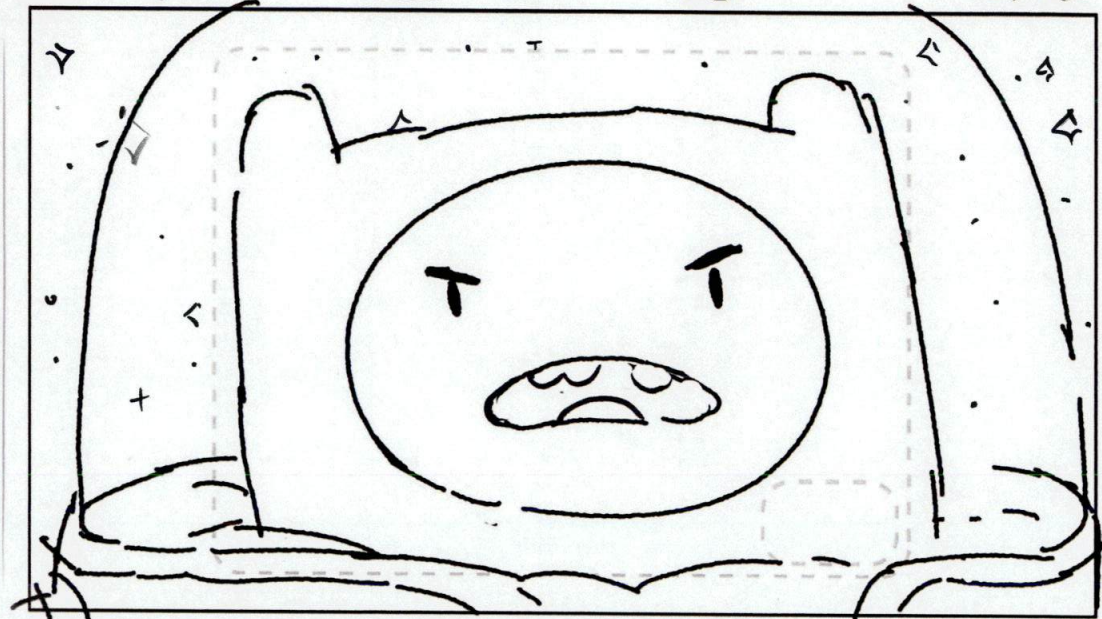
day night



Sc. 174

Pnl. A Bg.

Page 185  
day night



Dialog:

F/ ARE YOU SERIOUSLY TRYING TO BAIL OUT  
YET AGAIN...

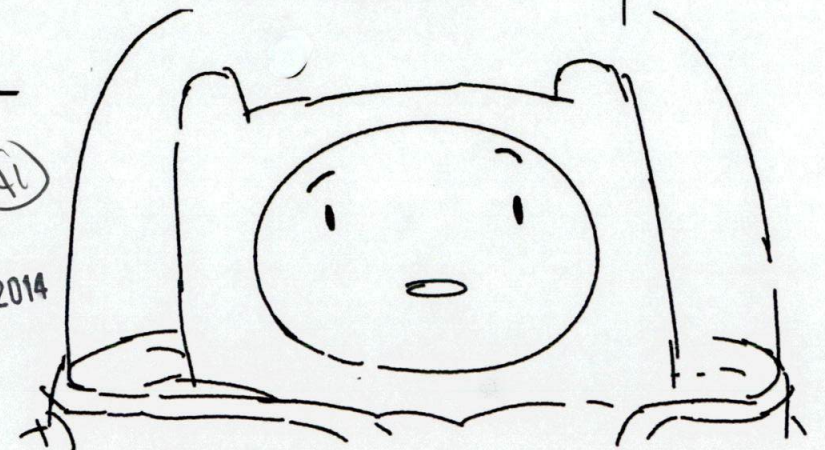
Action:

- RAINBOW & COLORS DISSIPATES.

Timing:

(AI)

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Cut

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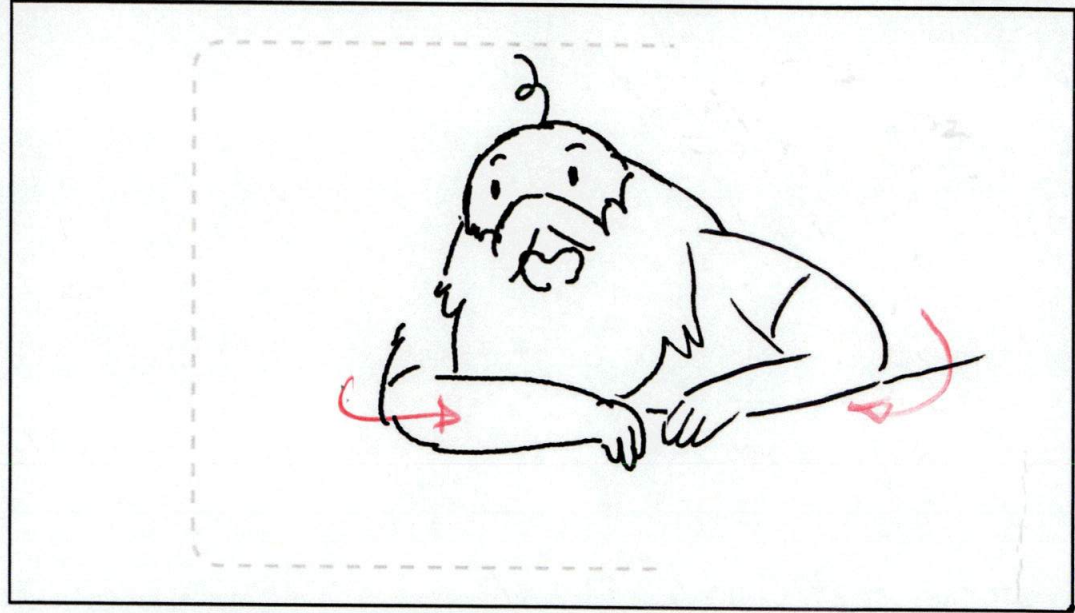


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Sc. 175 Pnl. A Bg. day night



Sc. 175 *cont* Pnl. B Bg. day night



Dialog:	<u>mm/WHAT?</u> HIS DEAL SOUNDS PRETTY		<u>MM:</u> <u>GOOD.</u>
Action:			
Timing:			

OCT 31 2014

Production :

EPISODE #

1025-200

1025/200

1025/200

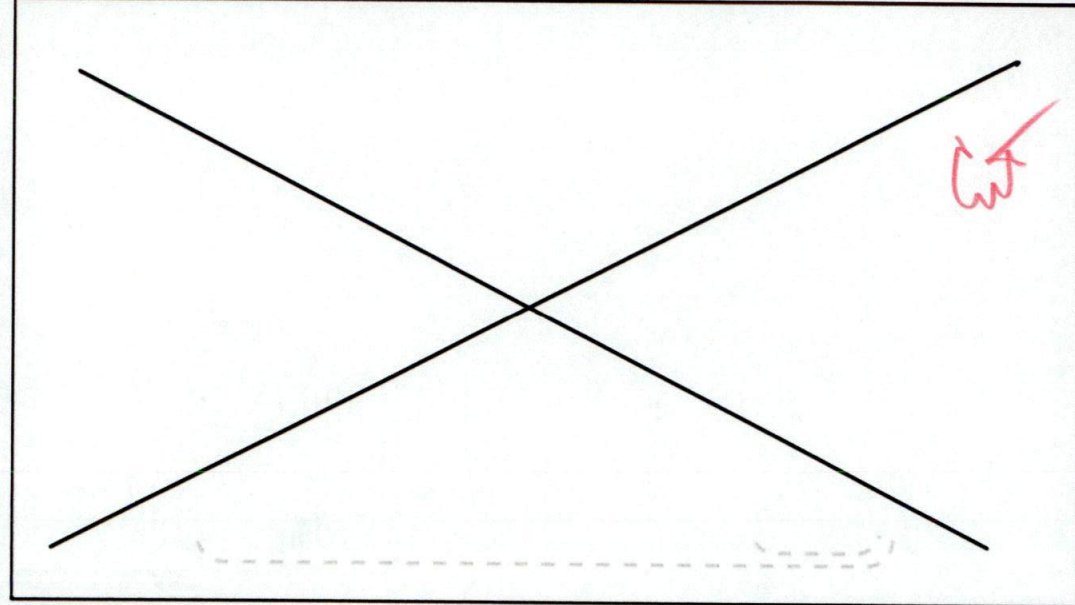


# ADVENTURE TIME

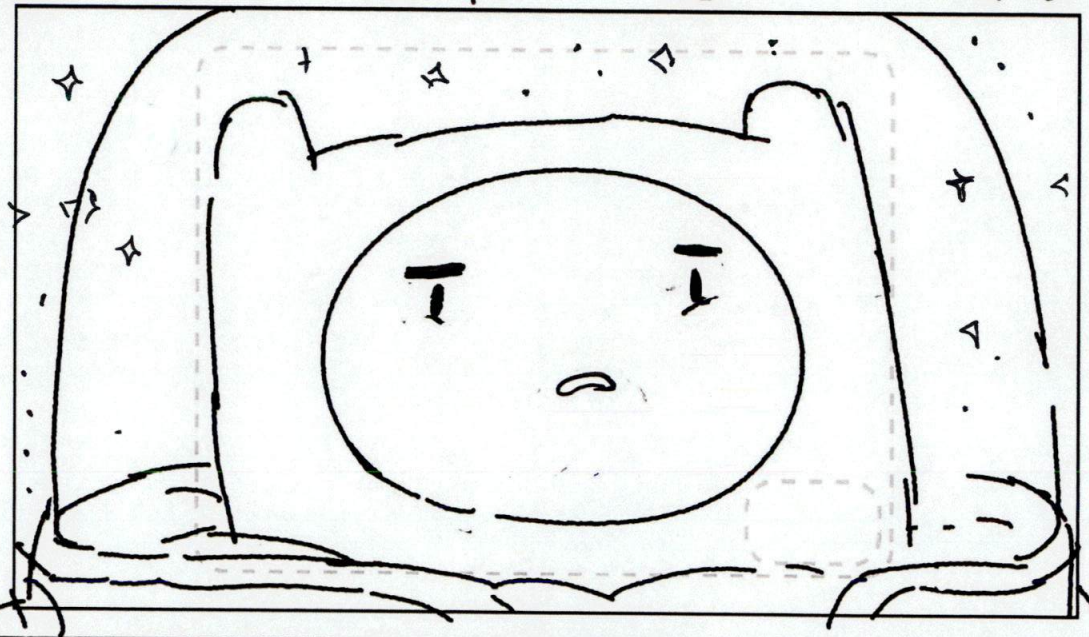


Page 187

Sc. Pnl. Bg. day night



Sc. 176 Pnl. A Bg. day night



Dialog:

F : [SIGH] DAD ...

Action:

Finn's lip starts  
quivering.

Timing:

(A) OCT 31 2014



Cut  
1025-200

EPISODE #

1025/200

1025/200

1025/200

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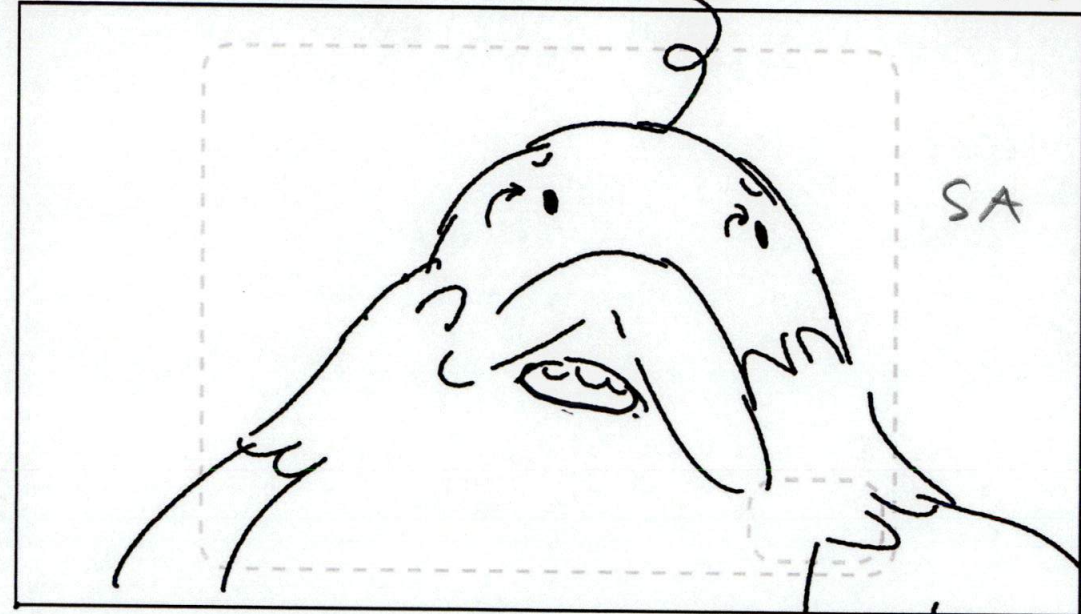
# ADVENTURE TIME



Sc. 177 Pnl. A Bg. day night



Sc. 177 CONT Pnl. B Bg. day night

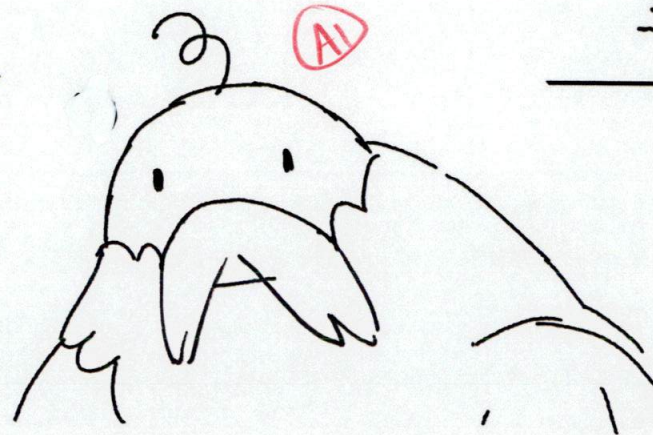


Dialog:

mm / uh-oh.

Action:

Timing:



mm / I KNOW THAT LOOK.

- MARTIN ROLLS HIS EYES.

OCT 31 2014

Production :

1025-200

EPISODE #

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Page 188  
1025-200

1025/200



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1025/200

Cut

# ADVENTURE TIME



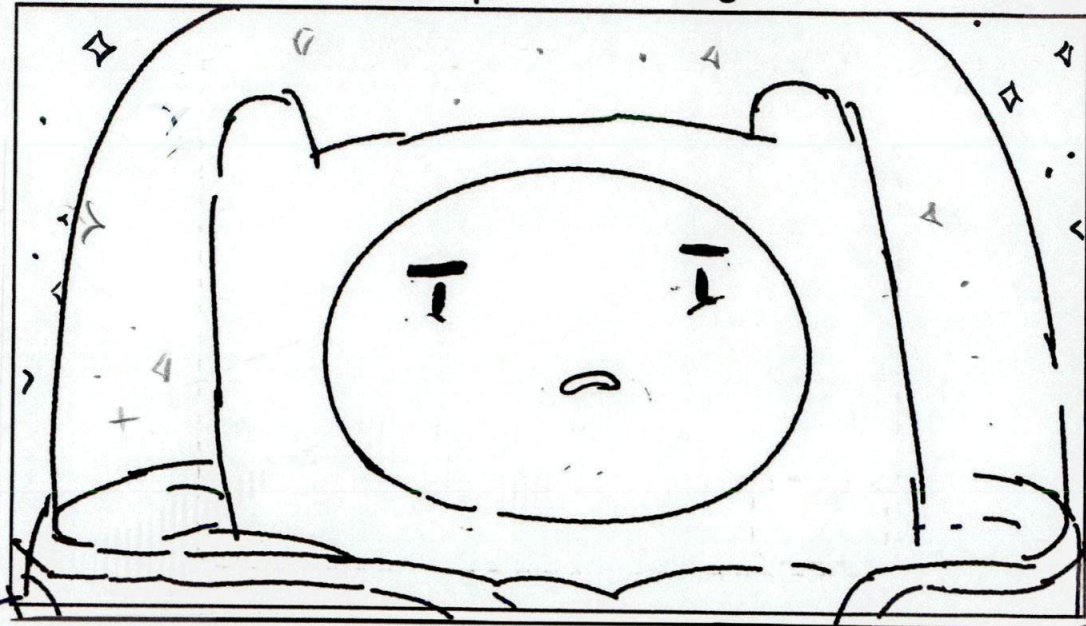
Cut

Sc. 177A

Pnl. A

Bg.

day night



Sc. 178

Pnl. A

Bg.

Page 188 A  
189 Next  
day night



Dialog:

F: WHEN YOU FLED THE SCENE  
LIKE A DING DONG DITCHER IN THE NIGHT...

M: LISTEN, FINN --

Action:

Timing:

OCT 31 2014

EPISODE #

Production:

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1025/200



# ADVENTURE TIME



*Cut*

Page 189

*Cut*

1025-200

1025/200

EPISODE #

Production :

1025/200

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1025/200

Sc. 178 *cont* Pnl. B Bg. day night

S/A

Sc. 179 Pnl. A Bg. day night

Dialog:

M: No answer I give you will be satisfying, besides it WAS LIKE FORTY YEARS AGO.

F/I'm 16!

Action:

Timing:

(B1)

(A)

OCT 31 2014



# ADVENTURE TIME

Page **190**Sc. **180**Pnl. **A**

Bg.

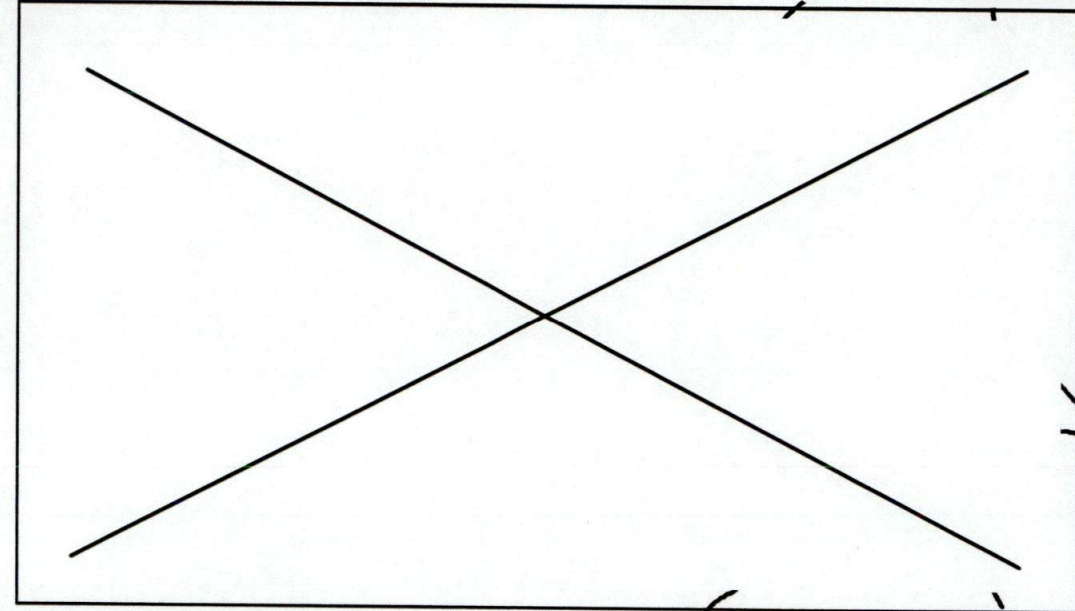
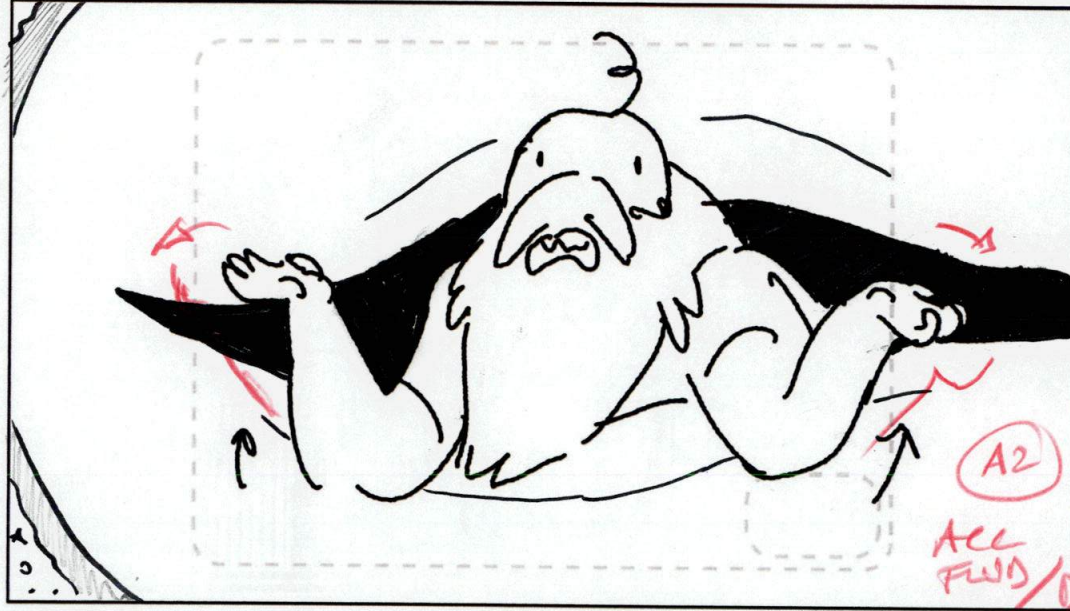
day night

Sc.

Pnl.

Bg.

day night



Dialog:

mm/

I DON'T HAVE A STAR TO  
REVOLVE AROUND AND TRACK TIME...

Action:

SP

Timing:



OCT 31 2014

Production :

EPISODE #

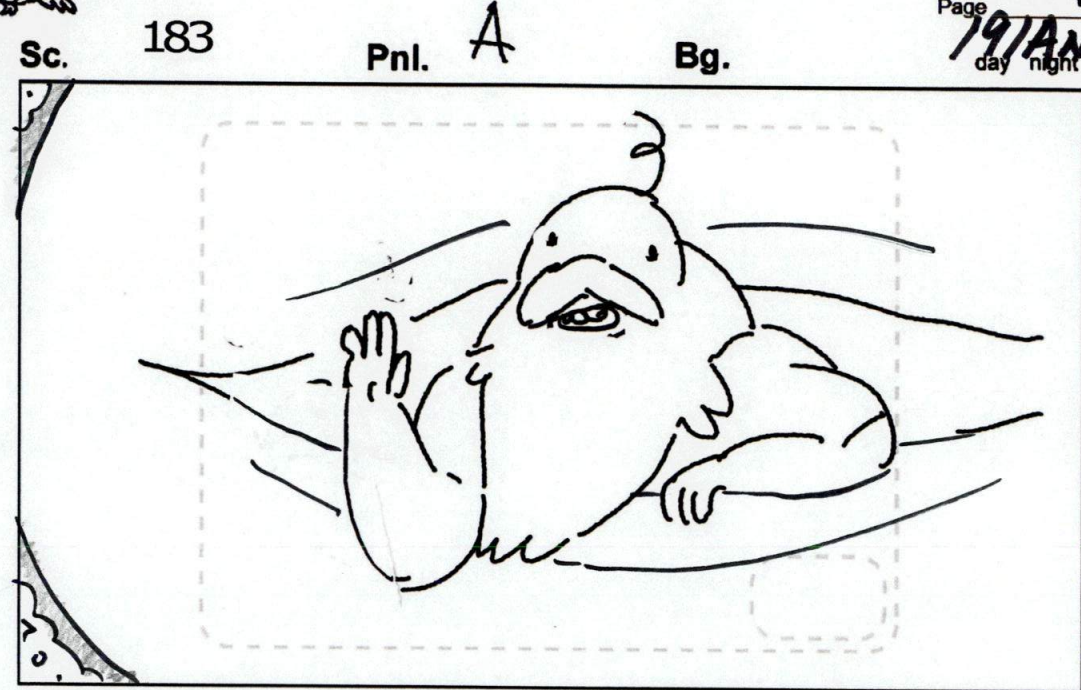
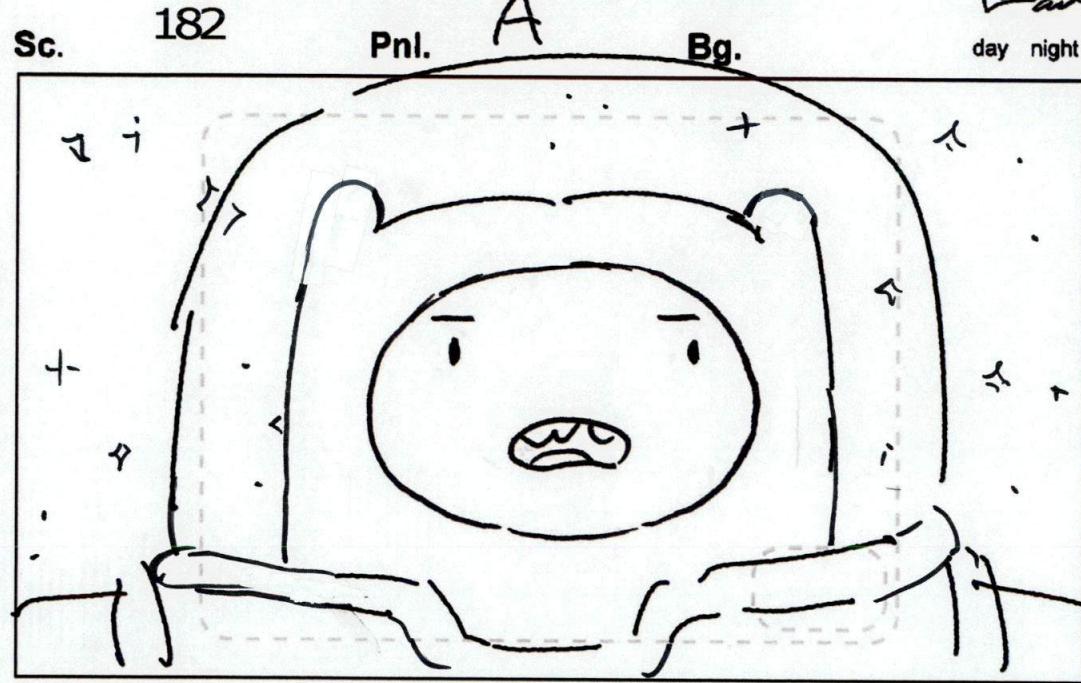
1025-200

1025/2001

1025/2000



# ADVENTURE TIME



Dialog:

F: BUT WHY DO YOU ALWAYS RUN  
from everything?

M: YOU BURN ENOUGH BRIDGES THE ONLY  
to move IS FORWARD,

Action:

Timing:

OCT 31 2014

Production :

EPISODE #

1025-200

002/c2n1

Page 191  
19/11/14

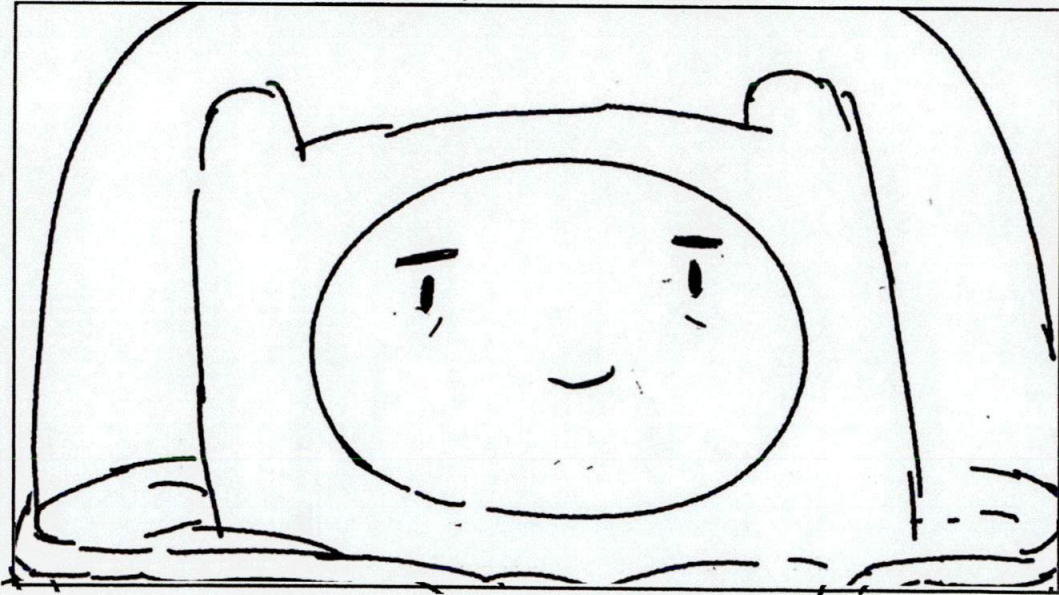
1025/200



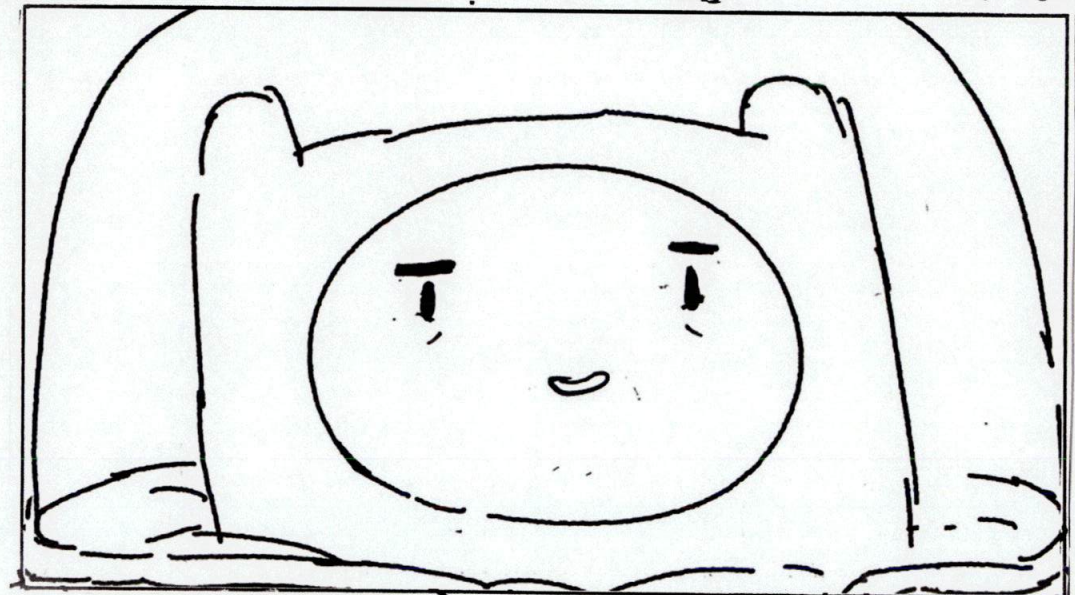
# ADVENTURE TIME



Sc. 184 Pnl. A Bg. day night



Sc. 184 *CONT* Pnl. B Bg. day night



Page 191A  
192 NEXT

Dialog:

(F)

\*small chuckle\*

Action:

OCT 31 2014

Timing:

EPISODE #

Production:

1025/200

1025/200

1025/200



# ADVENTURE TIME

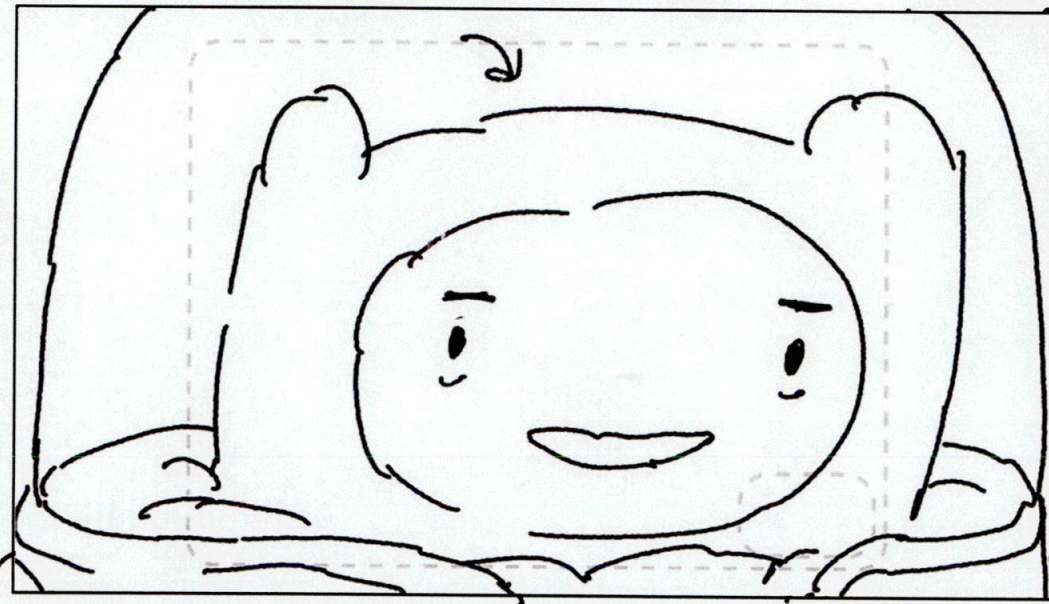


*Cut*

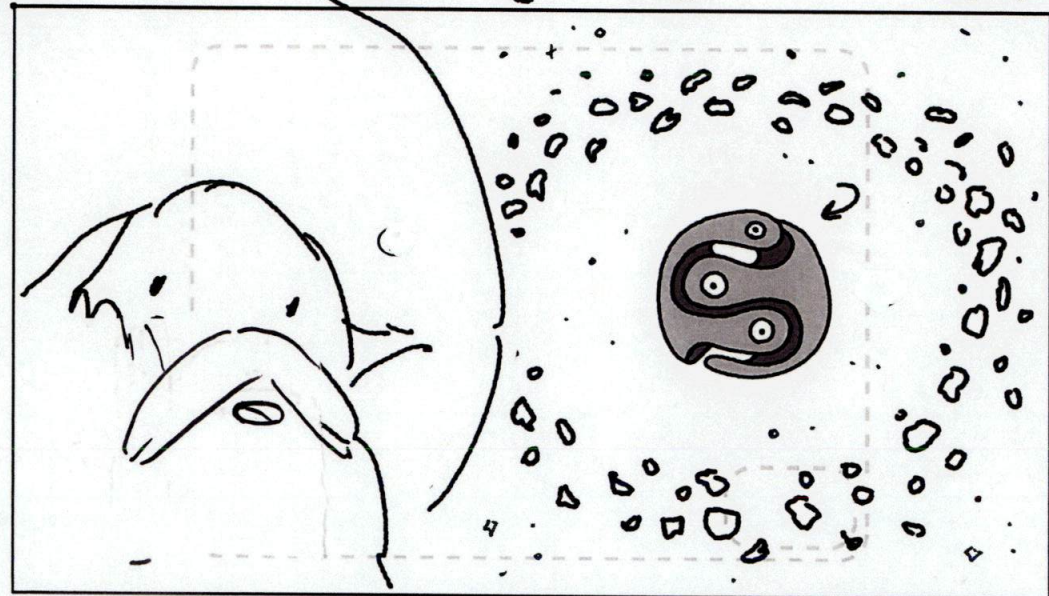
Page 192

*Hu Cut*

Sc. 184 *cont* Pnl. C Bg. day night



Sc. 185 Pnl. A Bg. day night

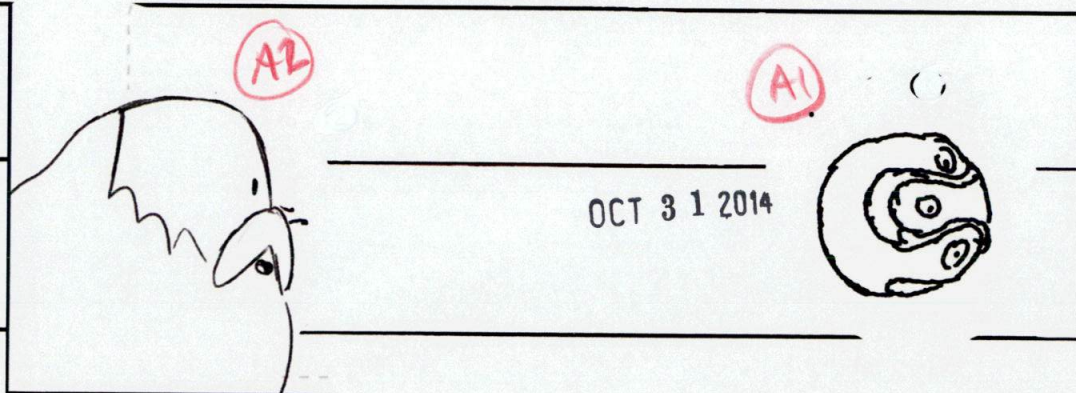


Dialog:  
F/  
 THERE AIN'T NO  
 CHANGING YOU, I GUESS ...

Action:

Timing:

mm/ WELL, I'M GLAD WE finally UNDERSTAND  
 EACH OTHER.  
 (TO COMET) START THE ENGINE, COMET BOY.



OCT 31 2014

EPISODE #

Production :

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1025/200

1025/200

1025/200





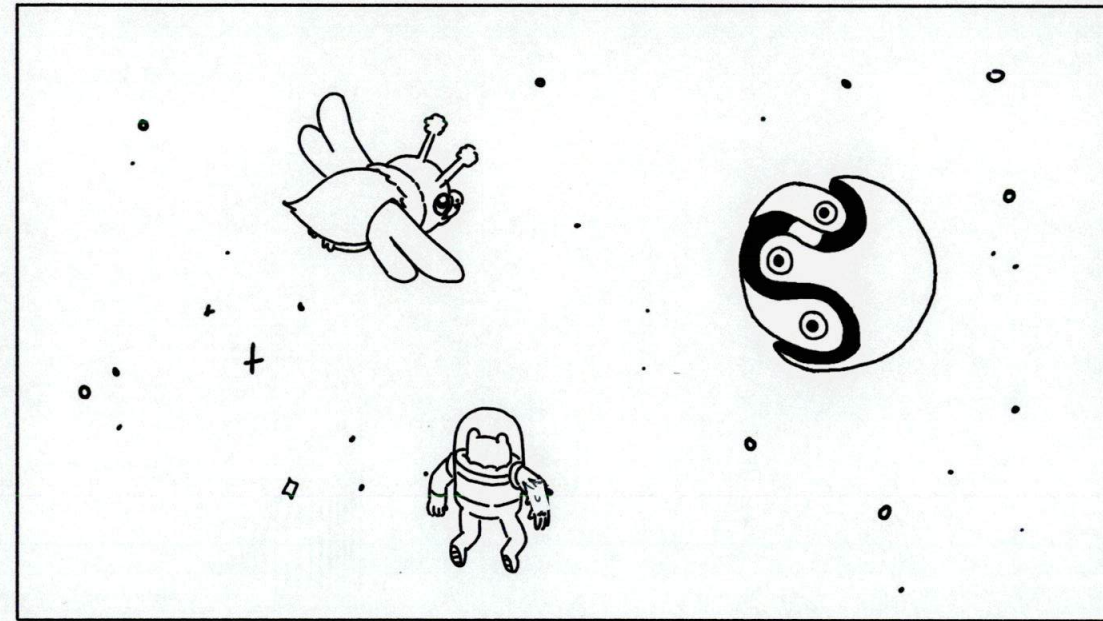
# ADVENTURE TIME

Sc. 186

Pnl. A

Ba.

day night



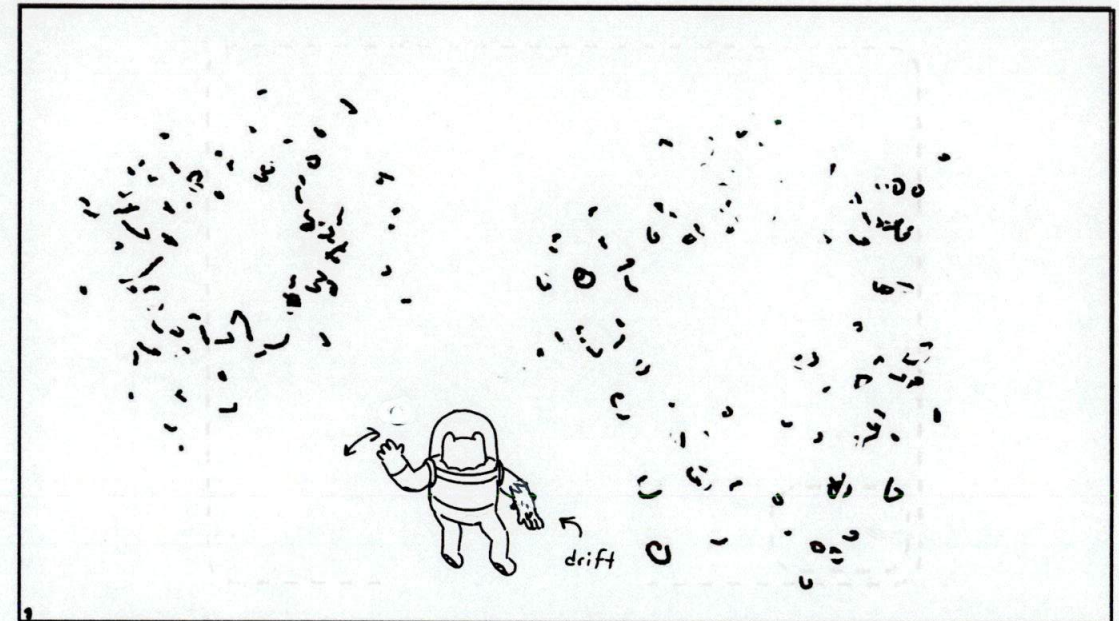
Sc.

186 CONT

Pnl. B

Bg.

day night

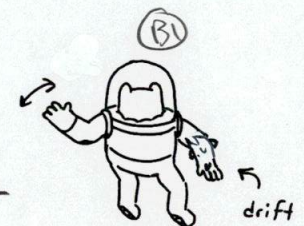


Dialog:

COMET: PREPARE TO DISCORPORATE.

M: HA, goodbye Son!

Action:



Timing:

- They Explode into ATOMS!

- WAVE CYCLE

(B)/(B1)

OCT 31 2014

Page 193

170  
A.T.

1025-200

EPISODE #

002/5201

Production :

1025/200

1025/200



1025/200

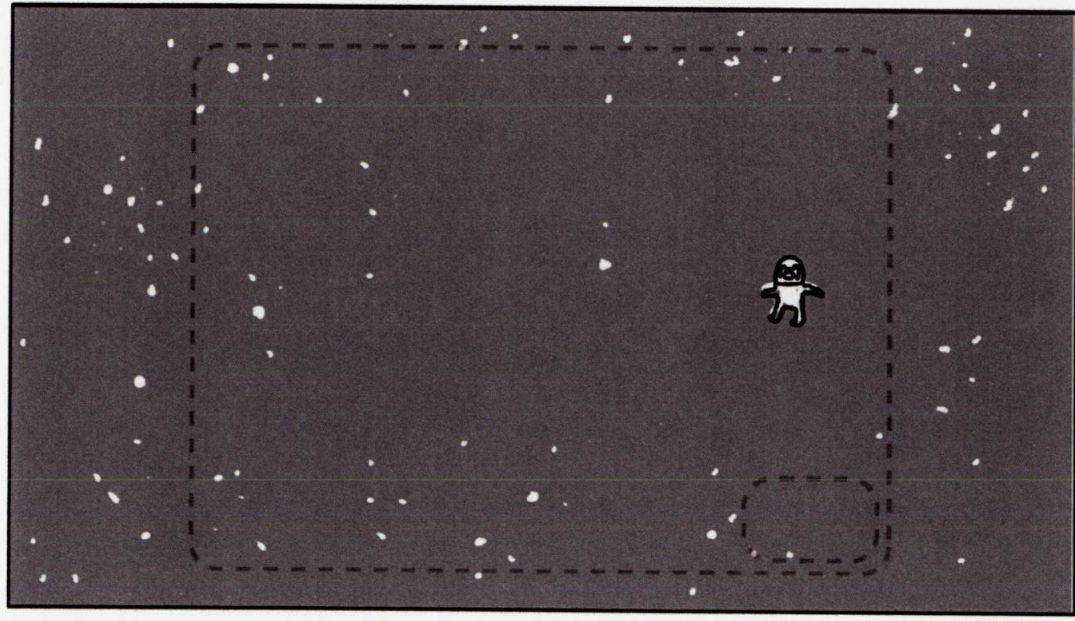
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Handwritten: HU Cut

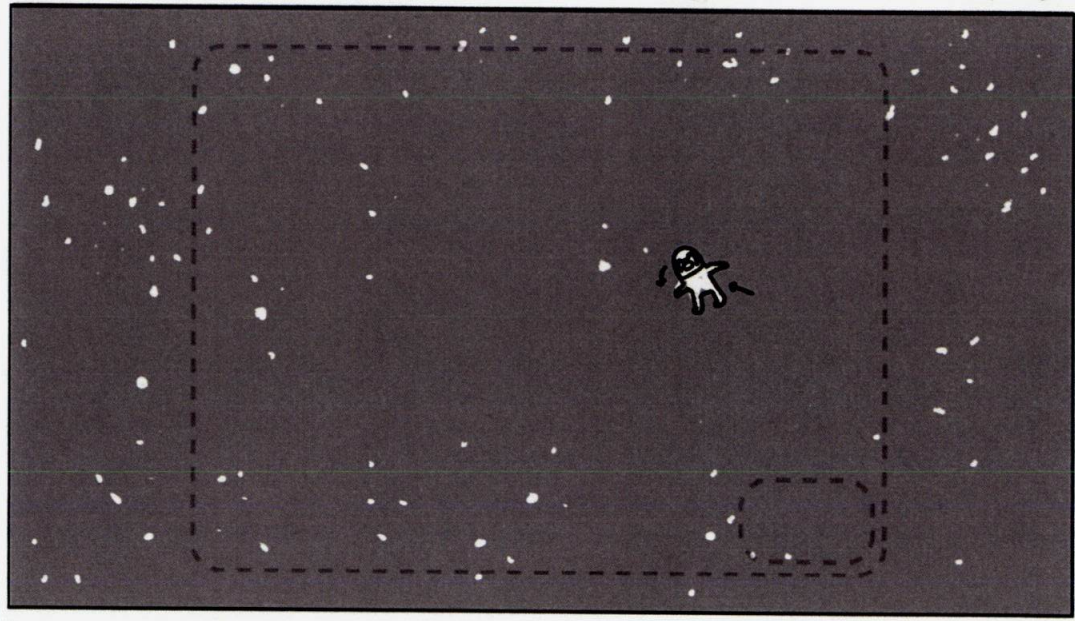
# ADVENTURE TIME



Sc. 187 Pnl. A Bg. day night



Sc. 187 CONT Pnl. B Bg. day night



Dialog:

Action:

FINN FLOATS IN SPACE IN SILENCE.

Timing:

OCT 3 1 2011

Page 194

Handwritten: HU Cut

1025-200

EPISODE #

1025/2001

Production :

1025/200

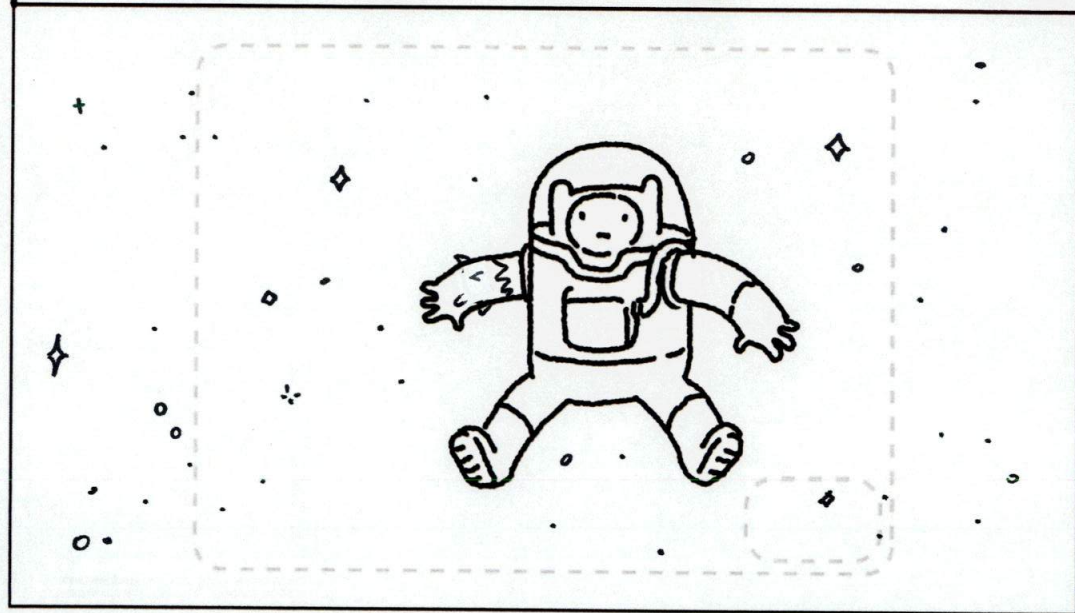




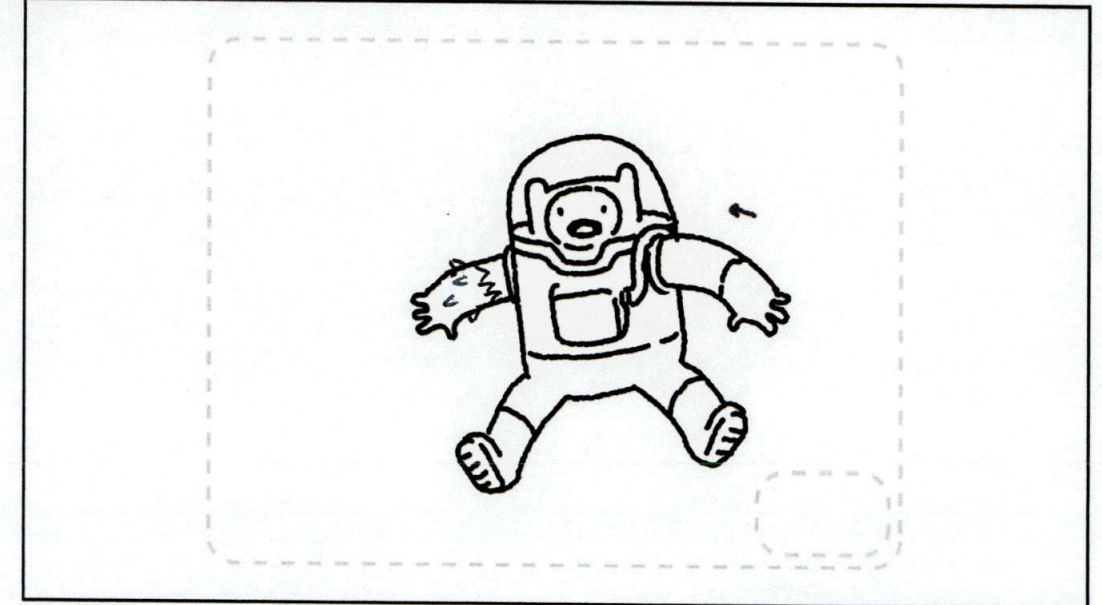
# ADVENTURE TIME

Hi  
Cut

Sc. 188 Pnl. A Bg. day night



Sc. 188 *cont* Pnl. B Bg. day night



Dialog:	F/ 'Bye Dad.
Action:	OCT 3 1 2014
Timing:	

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EPISODE #

Production :

1025-200

1025/200

1025/200

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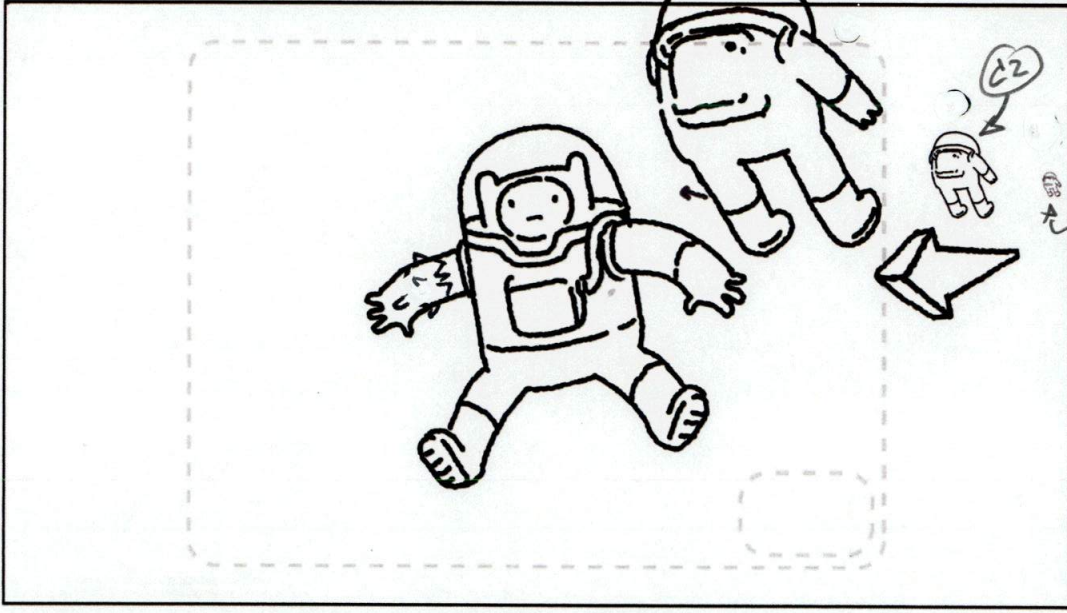
1025/200



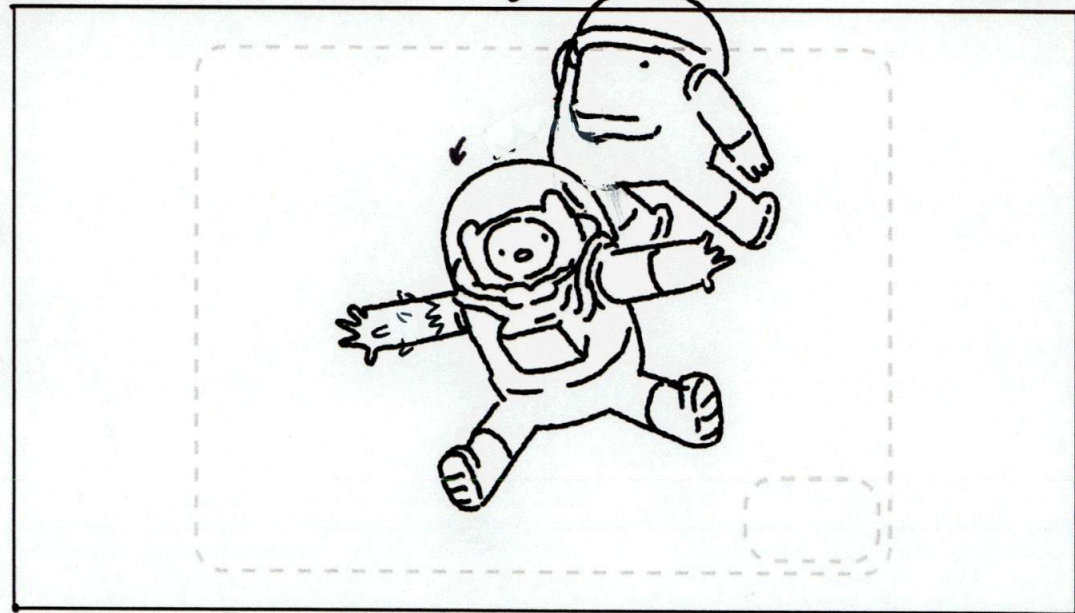
ADVENTURE TIME



Sc. 188 *CONT* Pnl. C Bg. day night



Sc. 188 *CONT* Pnl. D Bg. day night



Dialog:	Finn: I should of asked for a lift home	F: BUH!
Action:	JAKES SUIT FLOATS IN.	Bumps into Finn.
Timing:	OCT 31 2014	

EPISODE #

Production :

1025/200

1025-200

1025/2001

1025/200

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# ADVENTURE TIME



HO  
cut

Page 197

Sc. 188 CONT Pnl. E

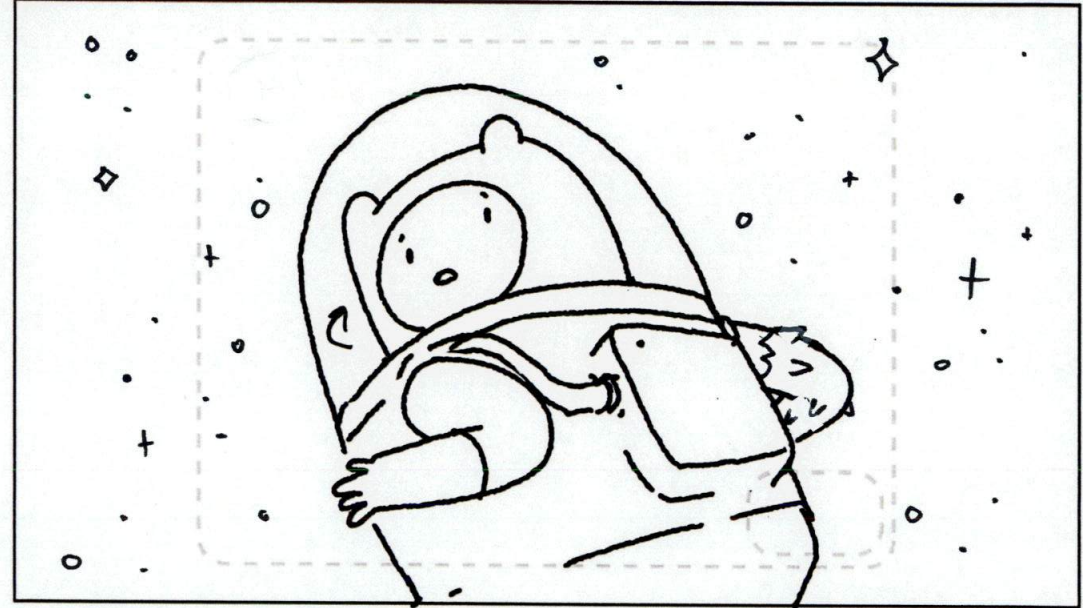
day night



Sc. 189

Pnl. A Bg.

day night



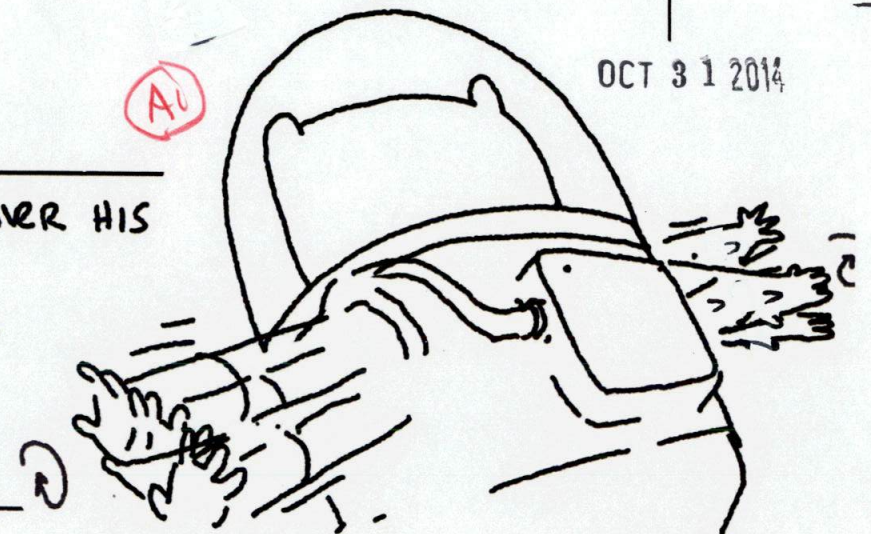
Dialog:

Action:

They drift away.

FINN LOOKS OVER HIS  
SHOULDER.

Timing:



OCT 31 2014

1025-200

EPISODE #

1025/2001

1025/200



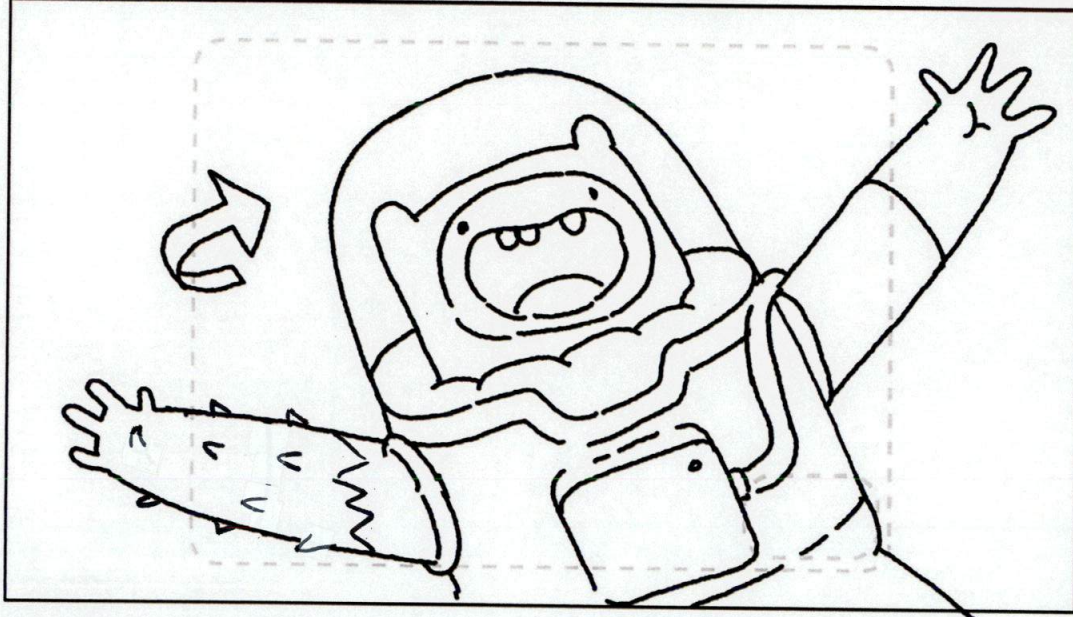
# ADVENTURE TIME



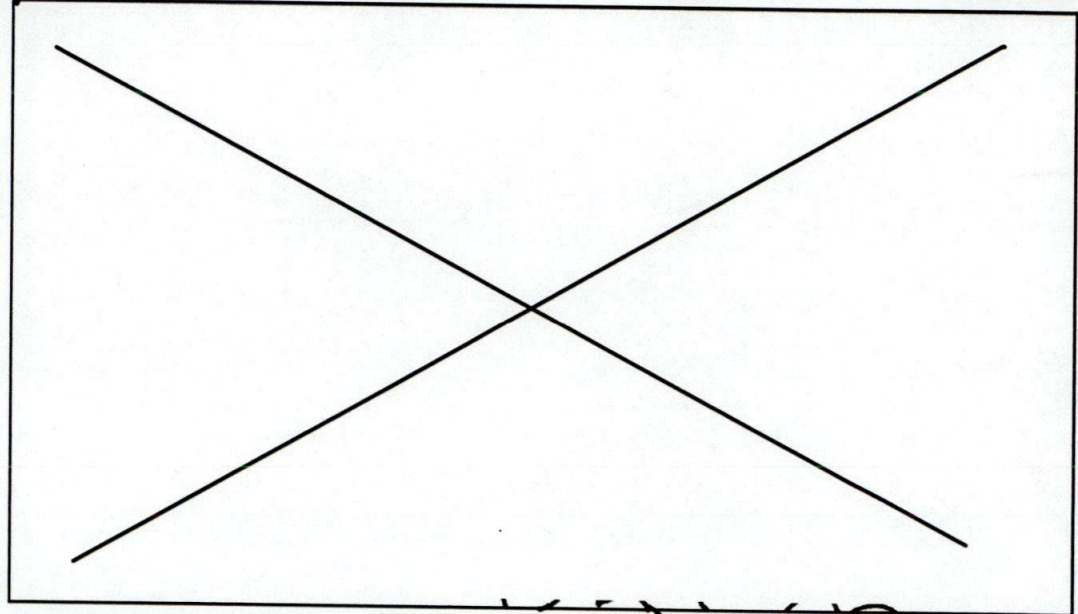
HO  
CUT

Page 198

Sc. 189 *CONT* Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:

F/JAKE !!!

Action:

OCT 31 2014

Timing:

EPISODE #

Production :

1025-200

1025/2001

1025/200

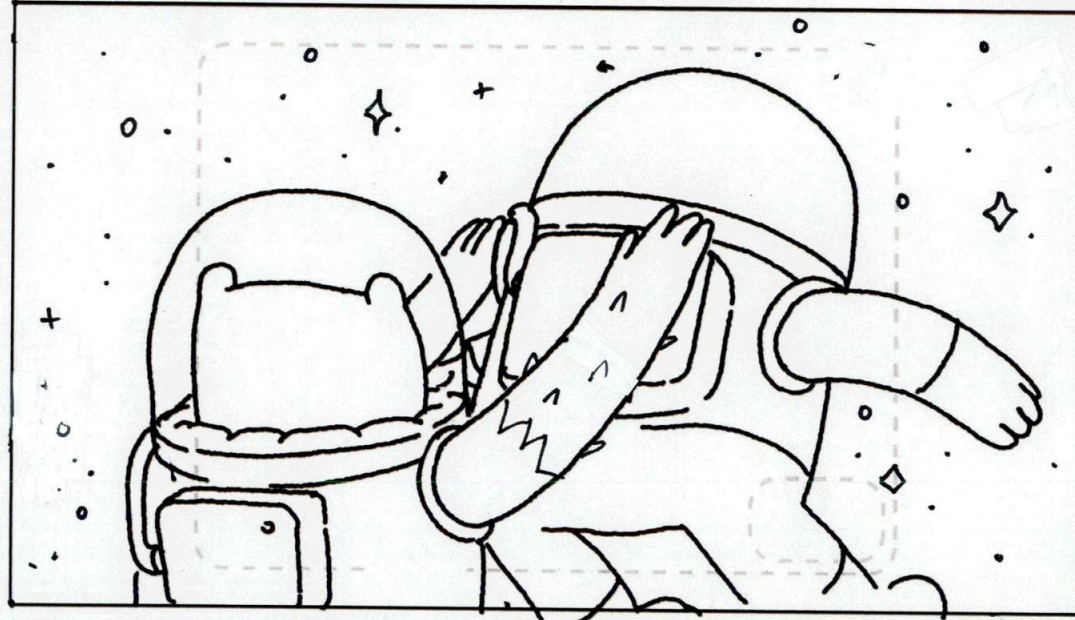


NO  
cut

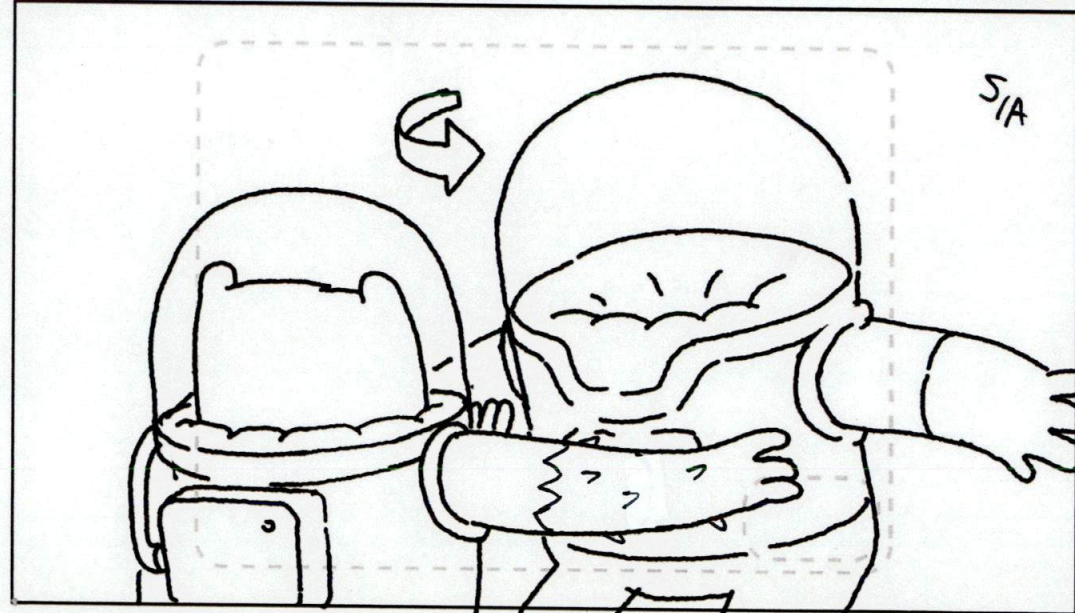
# ADVENTURE TIME



Sc. 190 Pnl. A Bg. day night



Sc. 190 cont Pnl. B Bg. day night



Dialog:

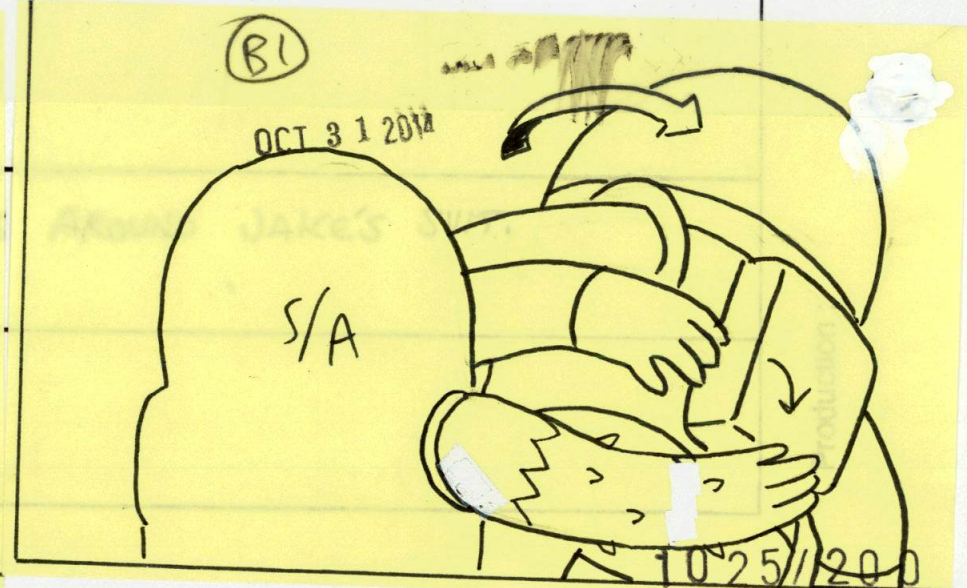
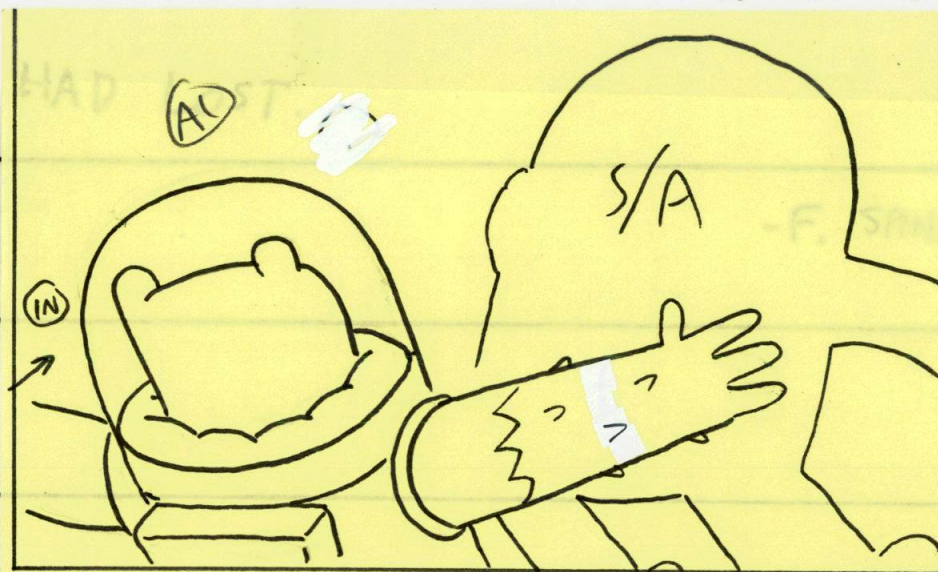
F/ I THOUGHT I  
HAD LOST...

Action:

-F. FLOATS  
ON/S

Timing:

-F. SPINS JAKE'S SUIT AROUND



NO  
cut

1025-200

1025/201

EPISODE #

1025/208



1025/200

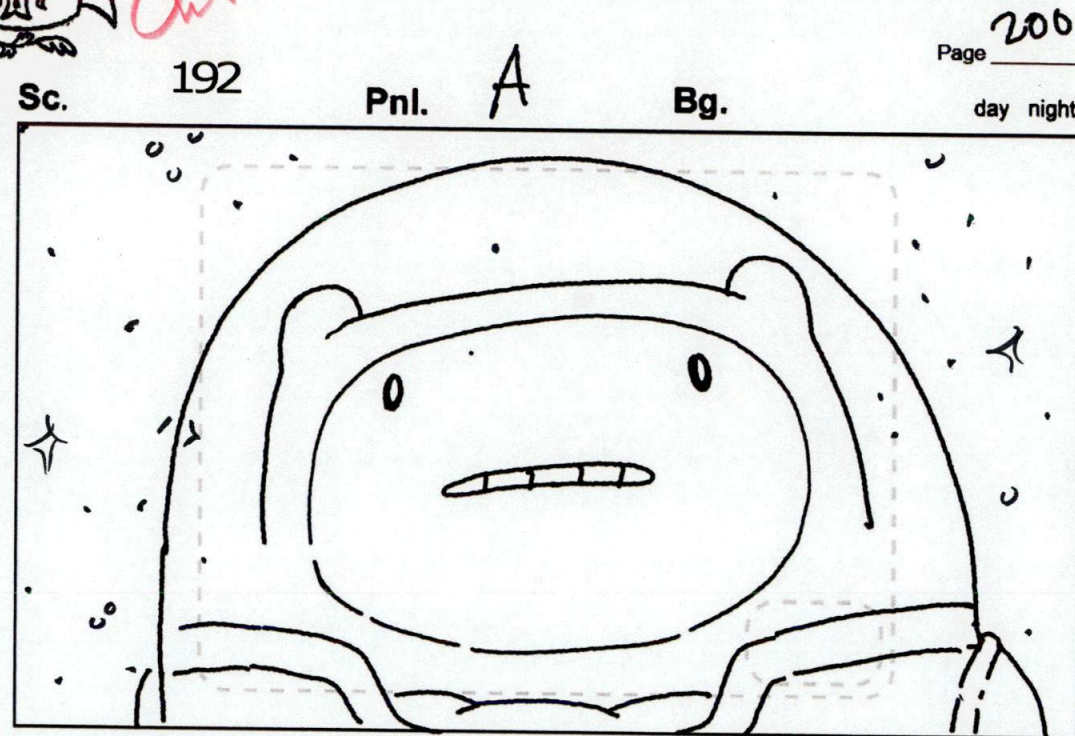
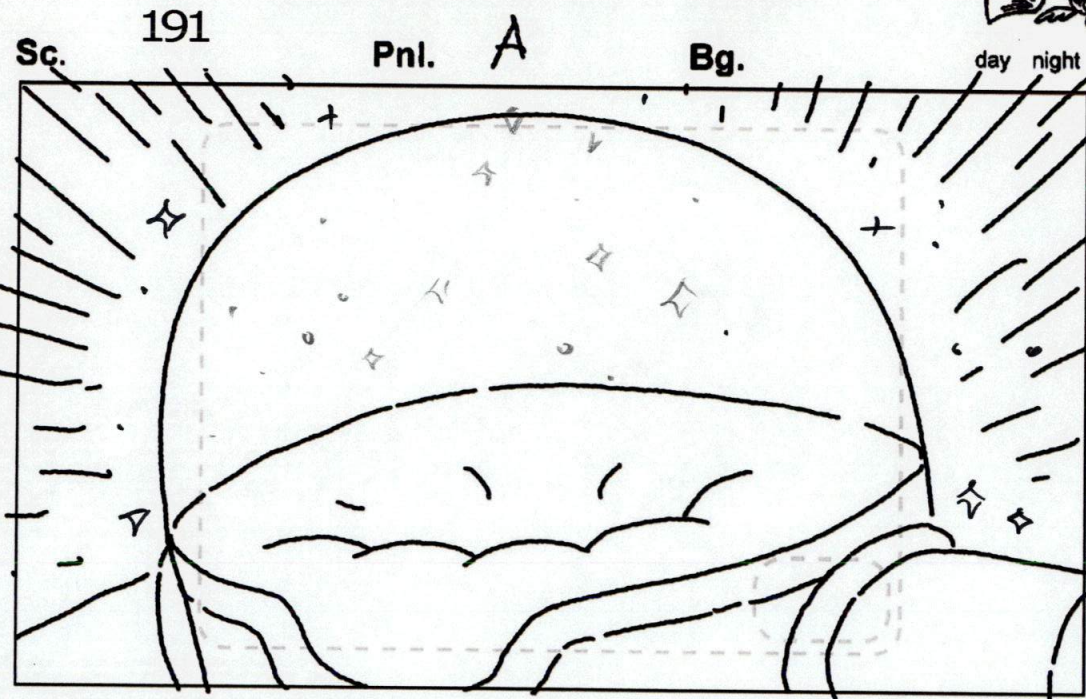
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Handwritten red "Cut" with a checkmark.

# ADVENTURE TIME



Handwritten red "Cut" with a checkmark.



Page 200

Dialog:

Action:

Jakes suit is empty !!!

OCT 31 2014

Timing:

EPISODE #

Production :

1025-200

1025/200

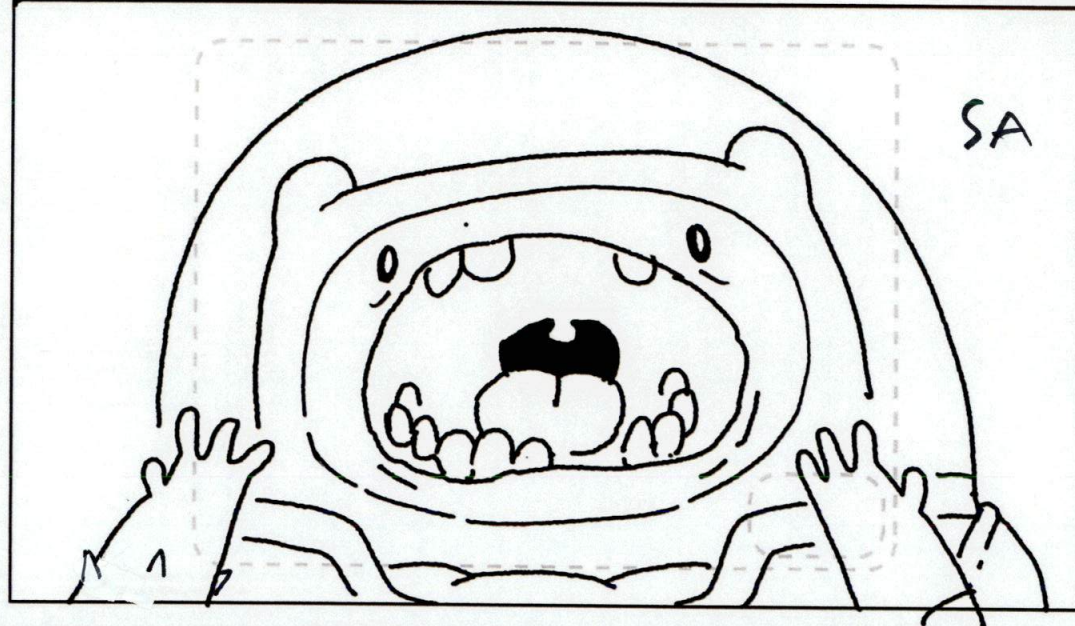
1025/200



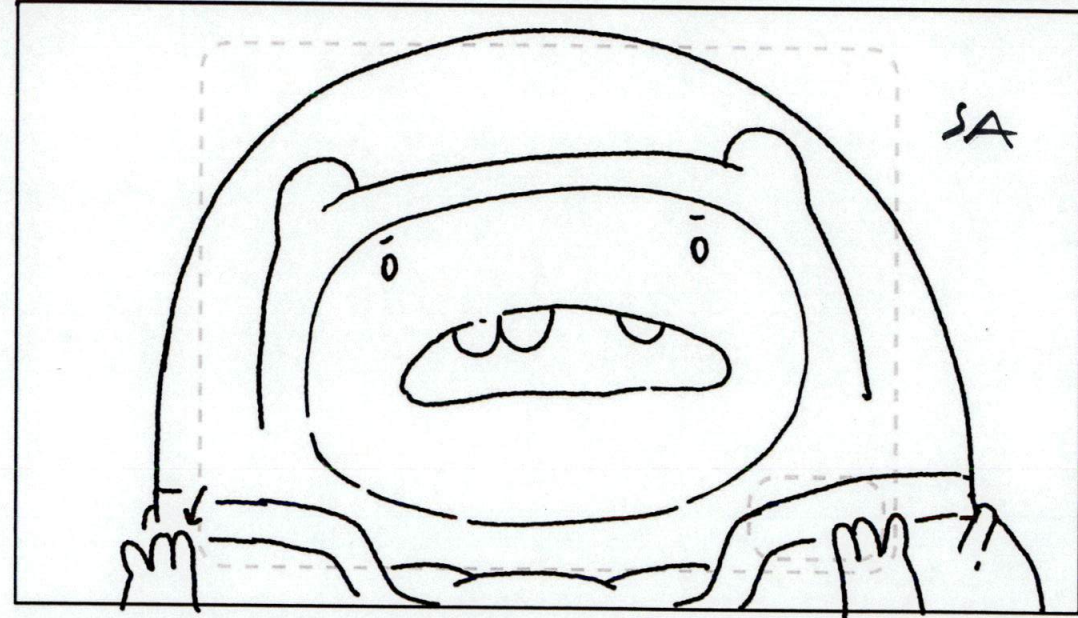
# ADVENTURE TIME



Sc. 192 *CONT* Pnl. B Bg. day night



Sc. 192 *CONT* Pnl. C Bg. day night



Dialog:

F/ NOOOOOOOO!!!

JAKE (VO) | YOU OK FINN?

Action:

Timing:

OCT 31 2011

EPISODE #

Production :

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1025/200



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# ADVENTURE TIME

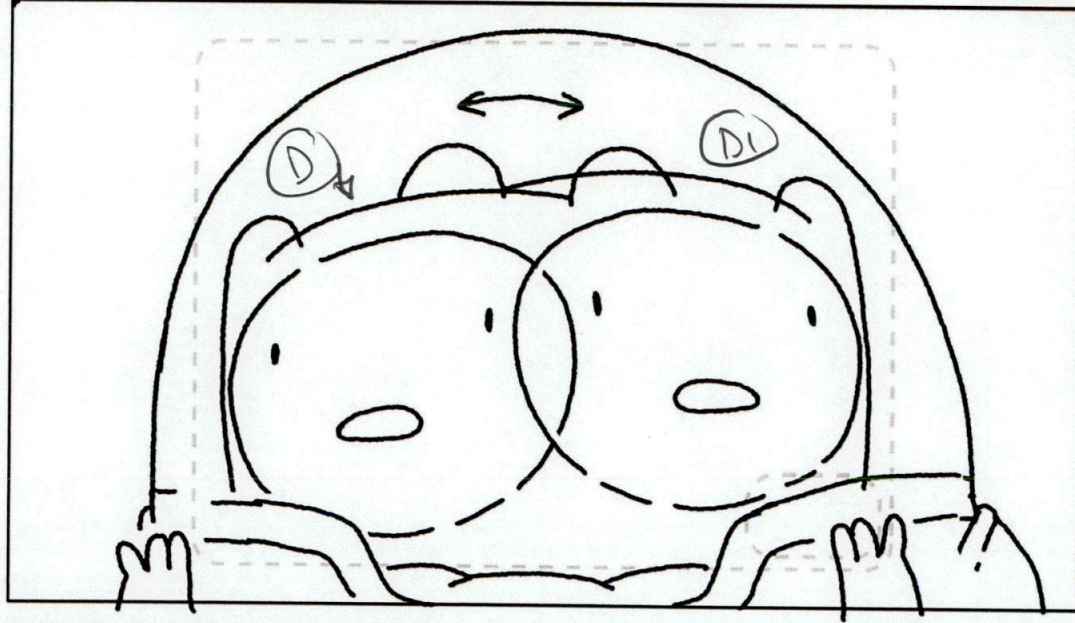
Sc.

192 *cont* Pnl.

D

Bg.

day night



Dialog:

F/ WHA...?

Action:

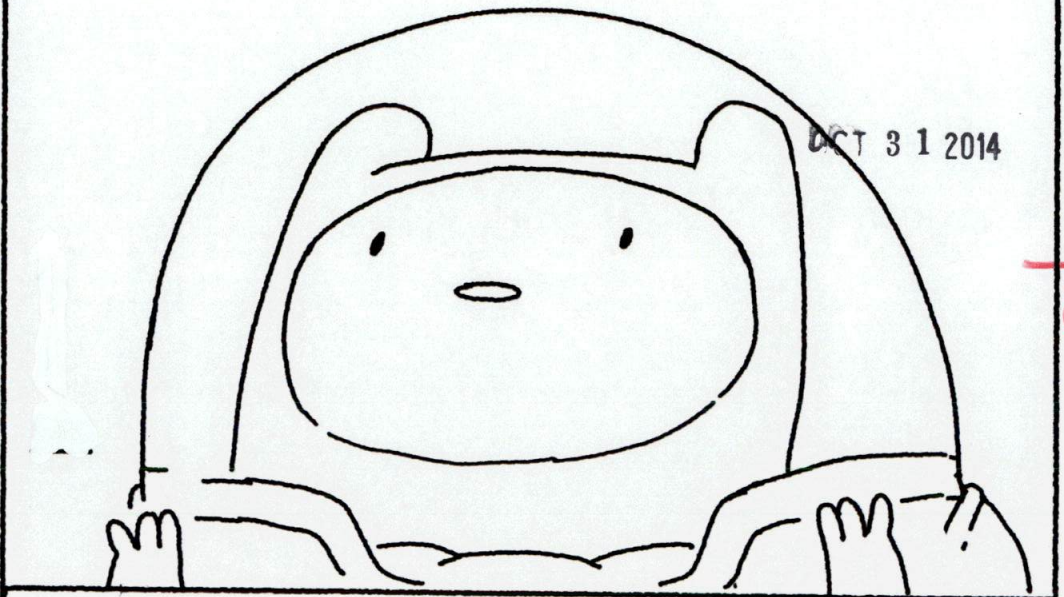
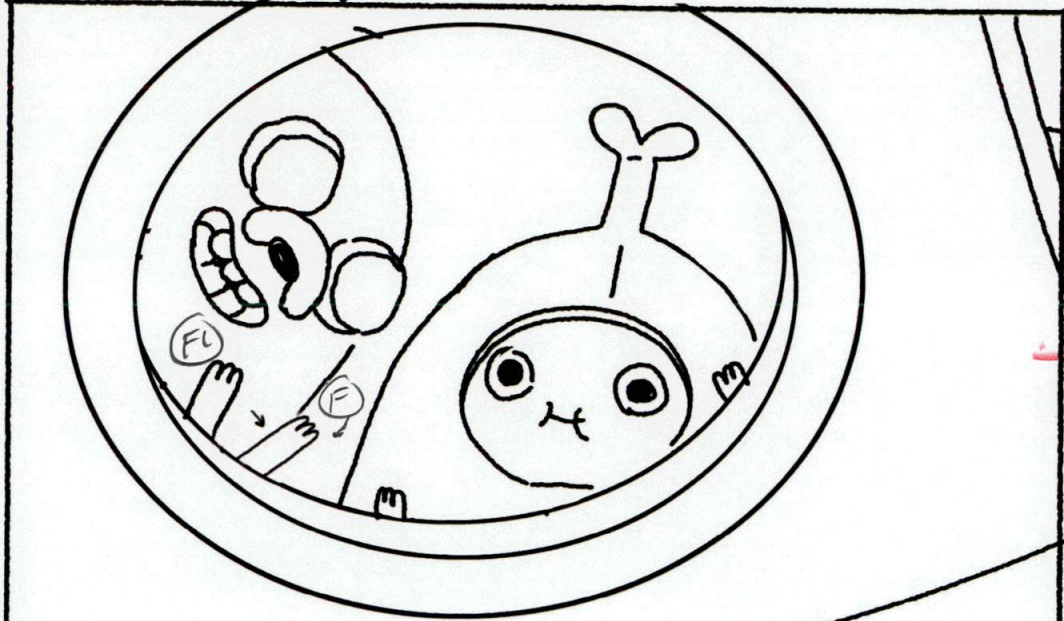
*vert*  
- PAN UP TO  
PORTHOLE

Timing:

192

*cont*

*E*



202

*HU*  
*cont*

1025-200

*(F)*  
*A*  
*stop*

EPISODE #

*PAN*  
*vert*

*start*

Production :

1025/200

1025/200

OCT 31 2014



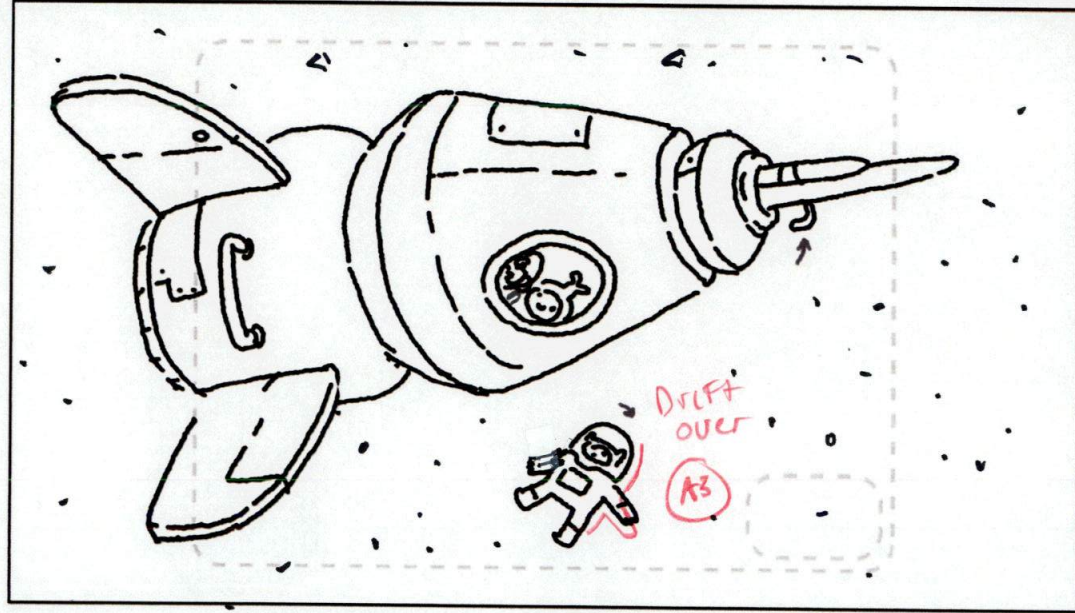
Hu  
Cat

ADVENTURE TIME

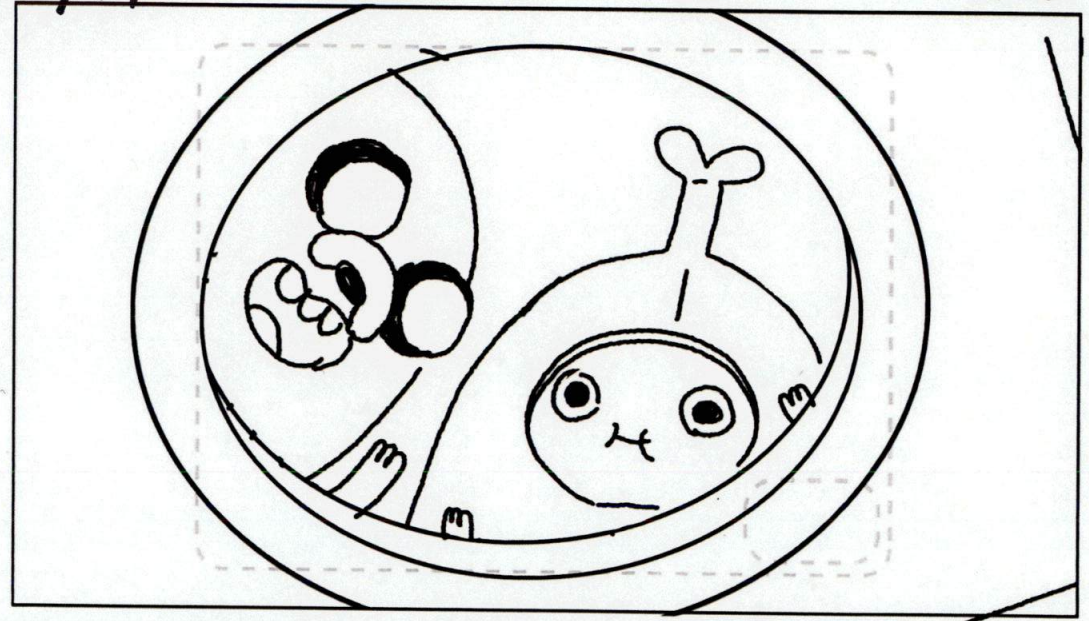


Hu  
Cat

Sc. 193 Pnl. A Bg. day night



Sc. 194 Pnl. A Bg. day night



Dialog:	
F/ JAKE! BANANA MAN! HOW?	J/ I WAS JUST FLOATING AROUND AND I drifted into B-mans flight path!
Action:	
Timing:	

JAKE ARM WAVE  
A2 A3

OCT 31 2014

Production :

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1025/200

1025/200

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1025/200



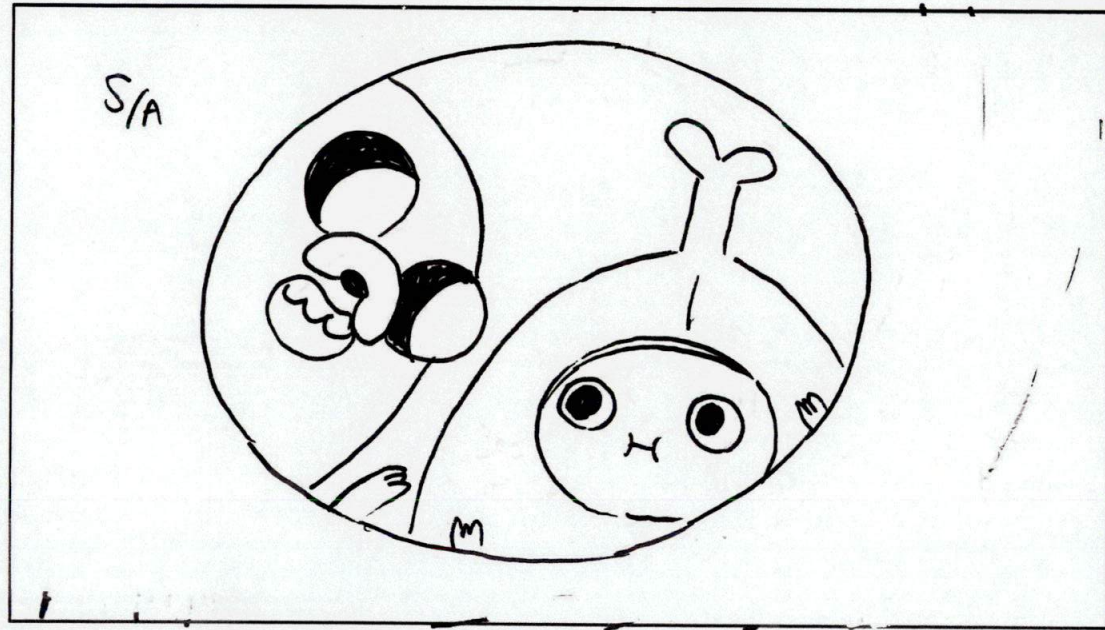
# ADVENTURE TIME



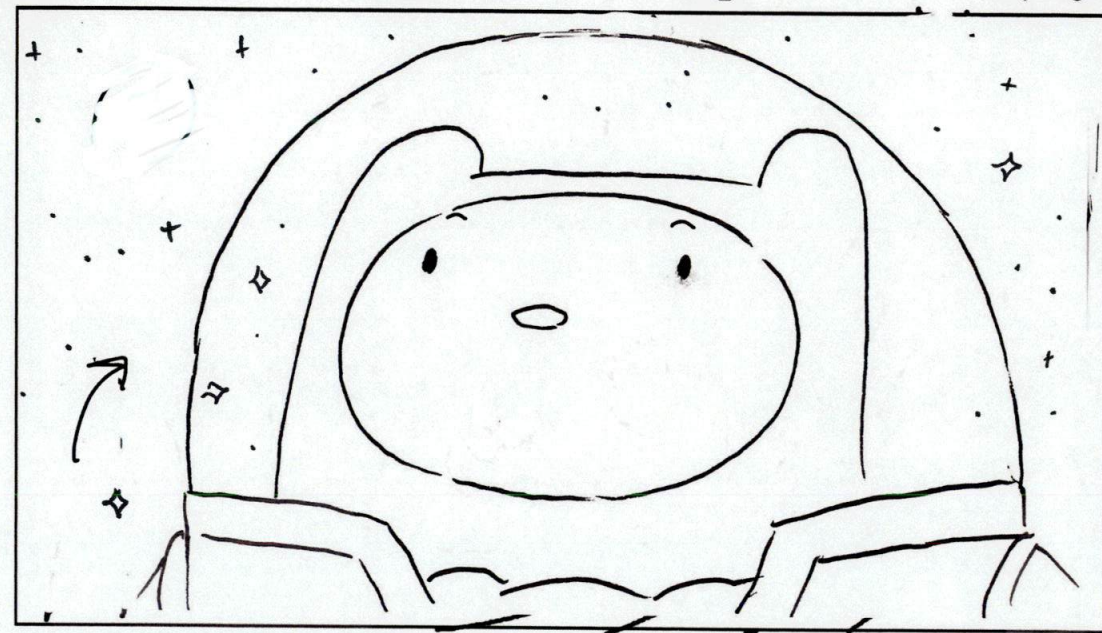
Cut

Page 204

Sc. 194 *cont* Pnl. B Bg. day night



Sc. 195 Pnl. A Bg. day night



Cut

1025-200

EPISODE #

002/5201

Dialog:

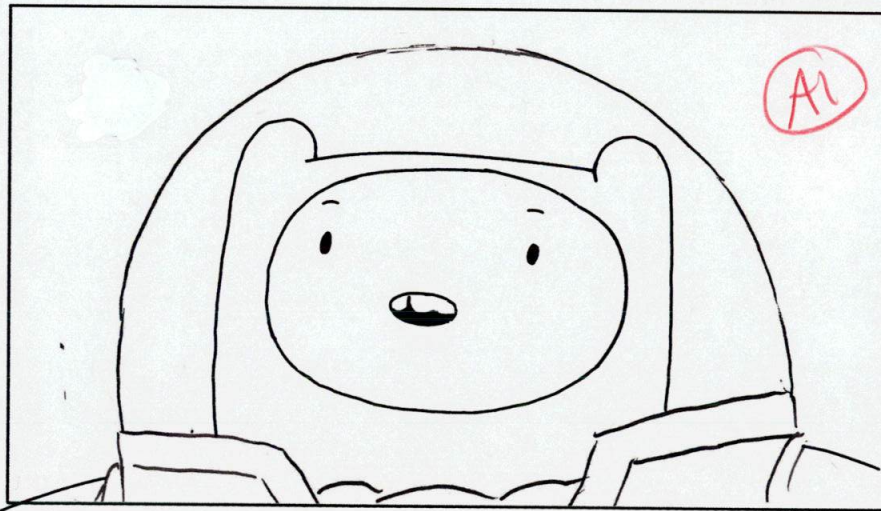
J: Pretty RANDOM, RIGHT!

E: IT WASN'T RANDOM!

I DID IT!

Action:

Timing:



AI

OCT 31 2014

Production :

1025/200

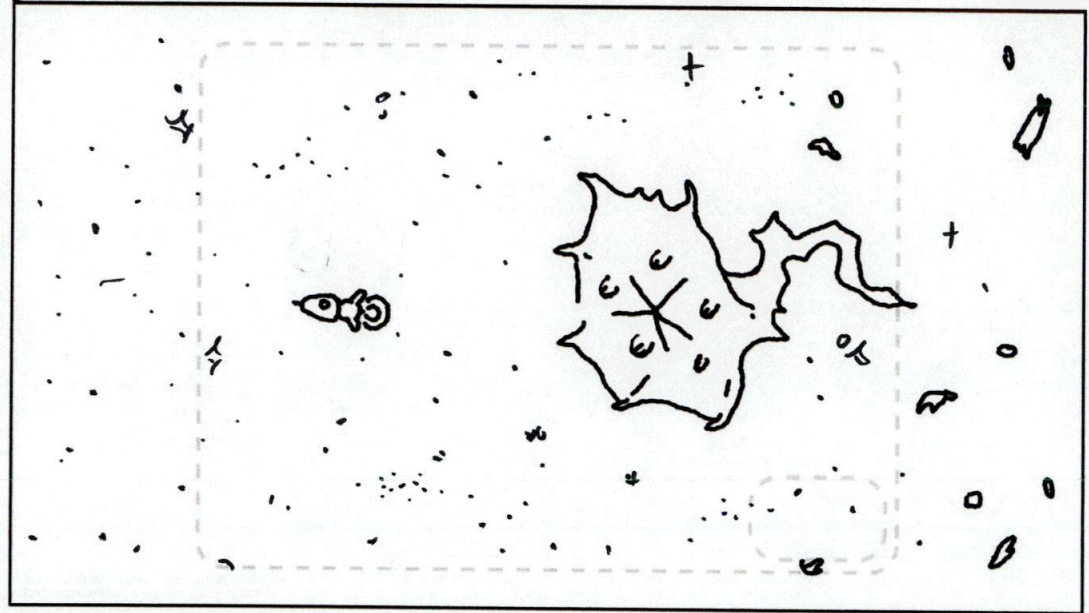


Cut

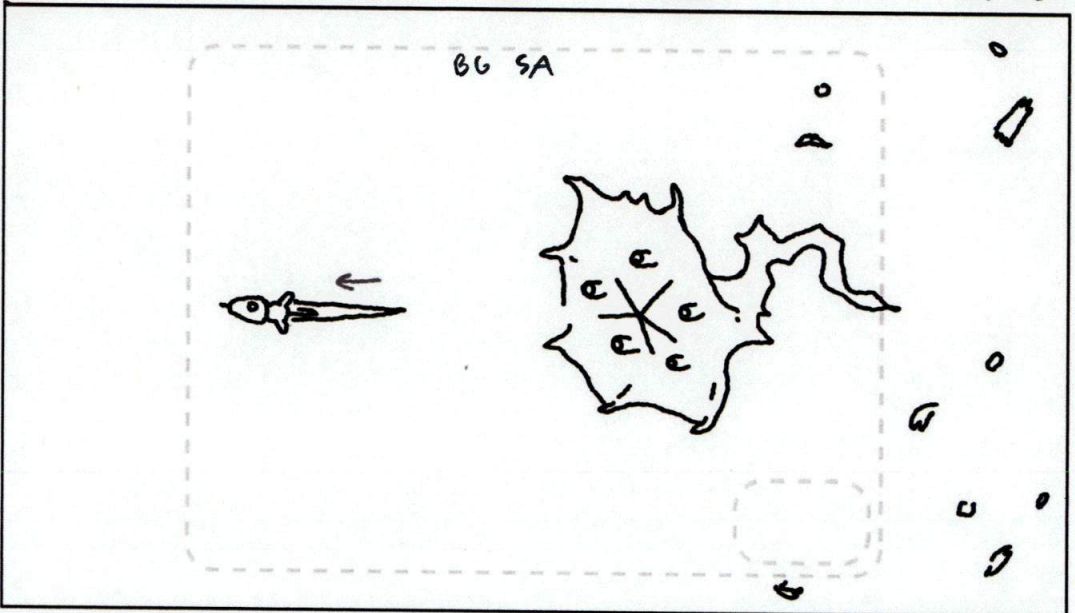
ADVENTURE TIME



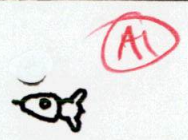
Sc. 196 Pnl. A Bg. day night



Sc. 196 *cont* Pnl. B Bg. day night



Dialog:	I/ LET'S GET THE JAZZ OUTTA HERE,
Action:	- ENGINE STARTS UP,
Timing:	OCT 31 2014



EPISODE #

Production :

1025-200

1025/2001

1025/200

1025/200

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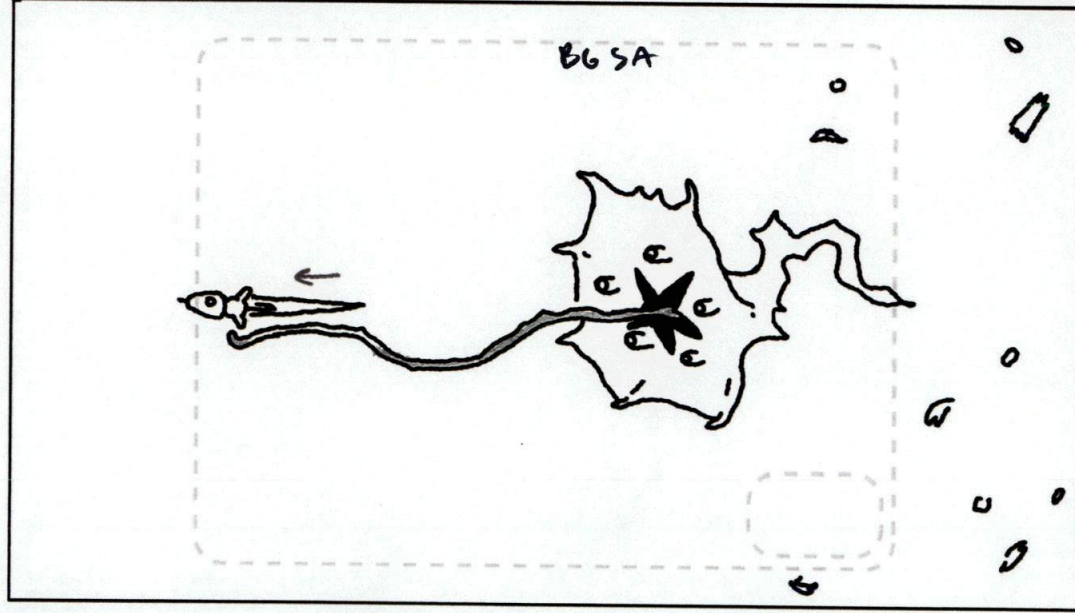
# ADVENTURE TIME



Sc. 196 *cont* Pnl. C

Bg.

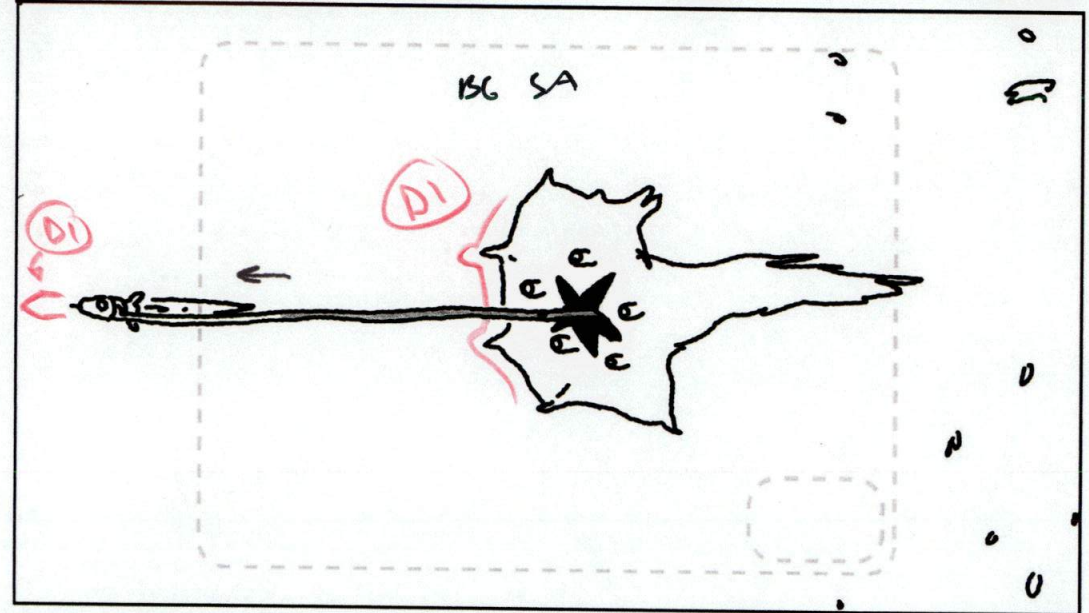
day night



Sc. 196 *cont* Pnl. D

Bg.

day night



Dialog:

ORGALORG : (WEAK) NOOOO ....

Action:

- ORGALORGS TONGUE GRABS THE SHIP.

Timing:

OCT 31 2014

Production :

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*Cont*

1025-200

EPISODE #

1025/2001

1025/200

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1025/200



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1025/200

W

# ADVENTURE TIME

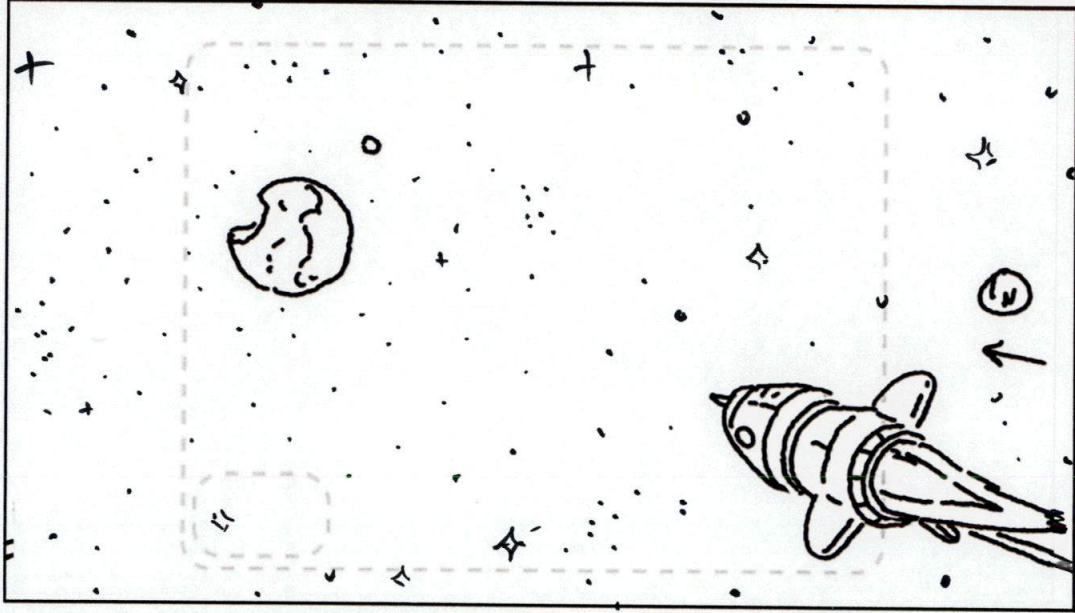


Sc. 197

Pnl. A

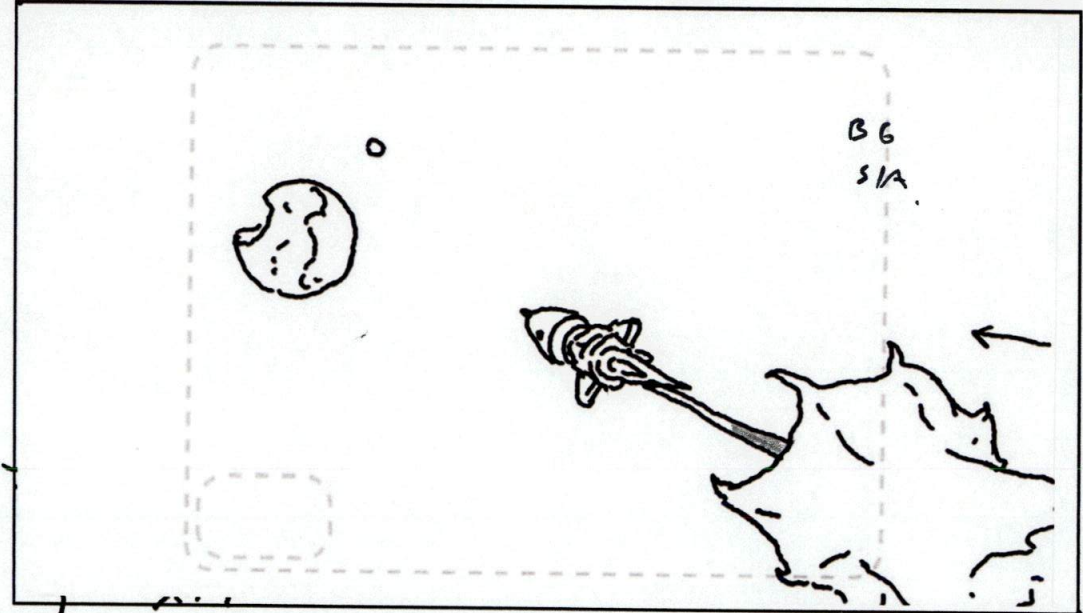
Bg.

day night



Sc.197 *CONT* Pnl. B

Bg.



Page 207  
No PGS 208-209  
day night

Dialog:

Action:

Timing:

OCT 3 1 2014

EPISODE #

1025-200

1025/200

Production :

1025/200



ADVENTURE TIME



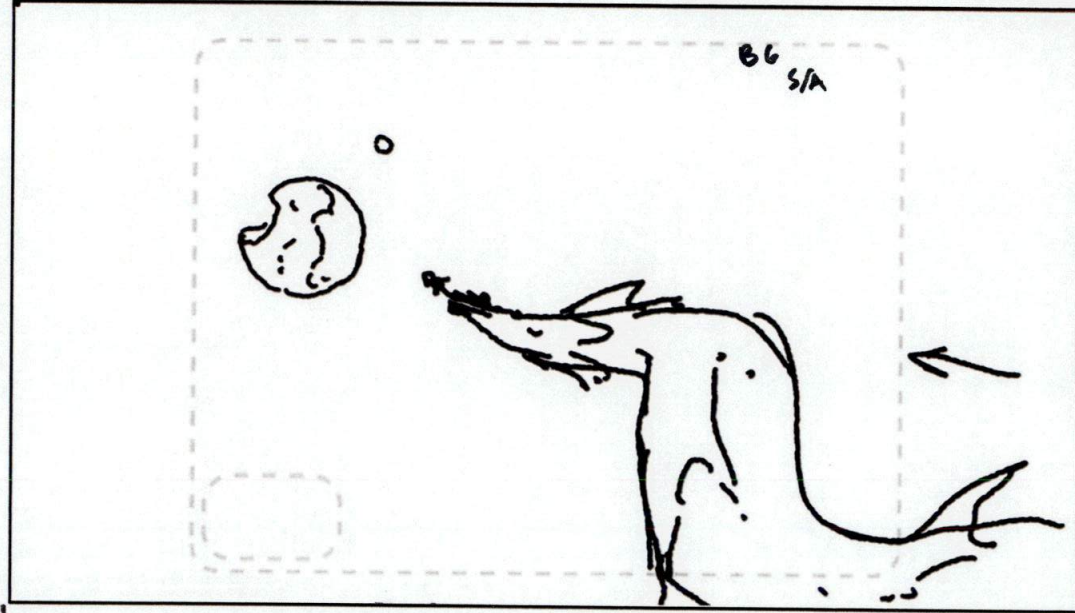
Page 210

Sc. 197 *CONT*

Pnl. C

Bg.

day night

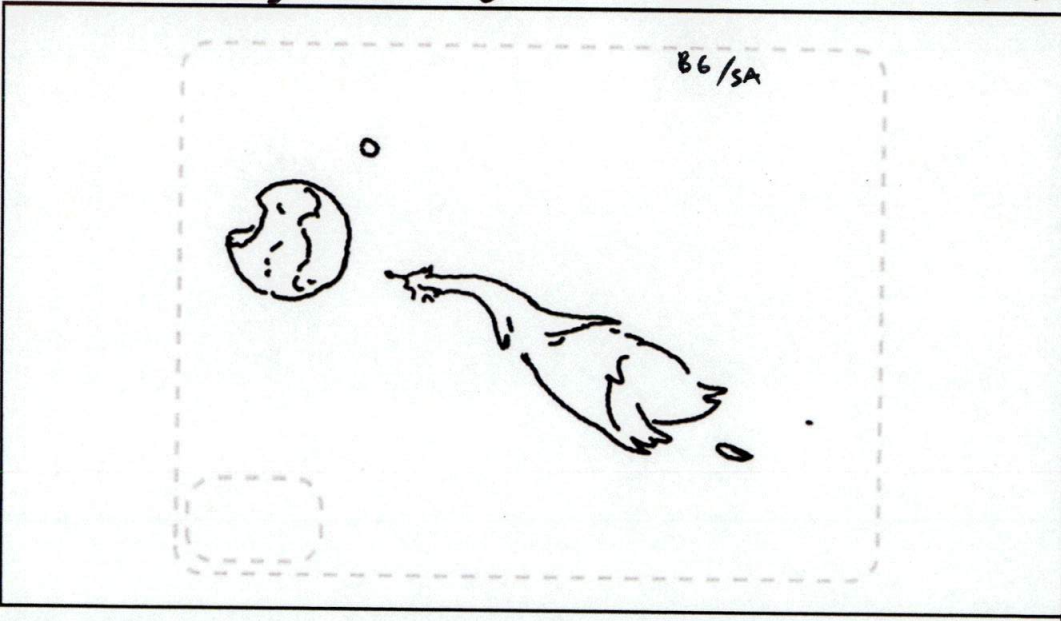


Sc. 197 *CONT*

Pnl. D

Bg.

day night



Dialog:
Action:
Timing:

OCT 31 2014

*Hu*  
*aw*

1025-200

EPISODE #

1025/2001

Production :

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1025/200

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1025/200

# ADVENTURE TIME



Sc. 198

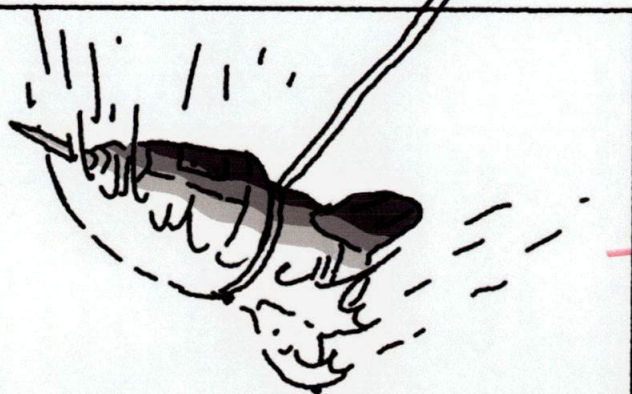
Pnl.

Bg.

day night



PAN



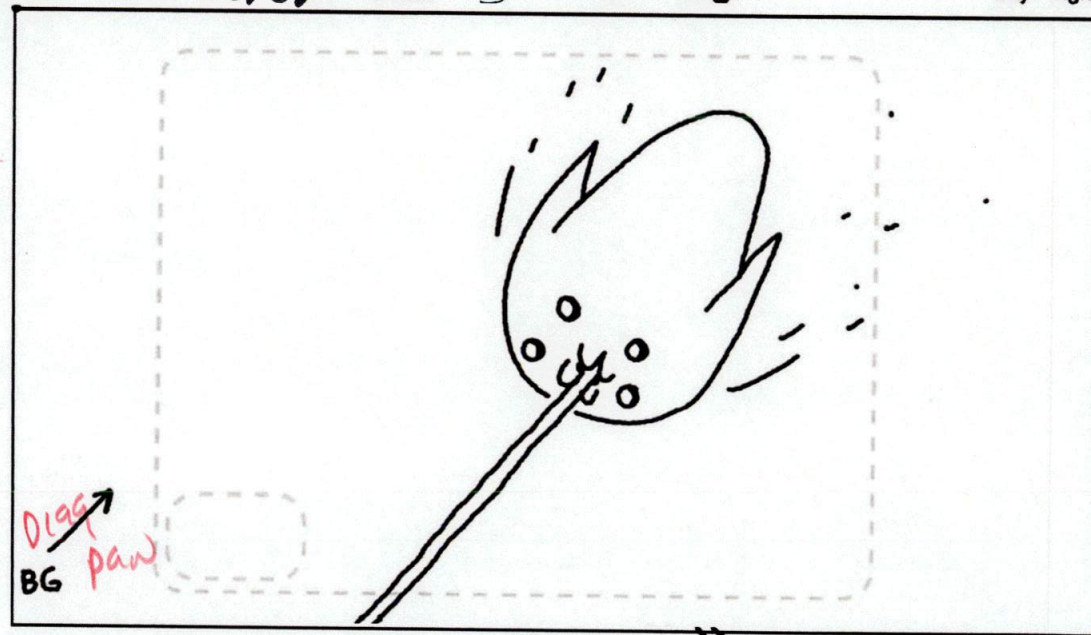
Diag  
Bg  
PAN

Sc. 198 *cont*

Pnl.

Bg.

day night



O/ [sign]

- PAN UP  
TO ORGALORG

- ATMOSPHERE  
COMPRESSES ORGALORG

OCT 31 2014

Production :

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1025/200

1025/200

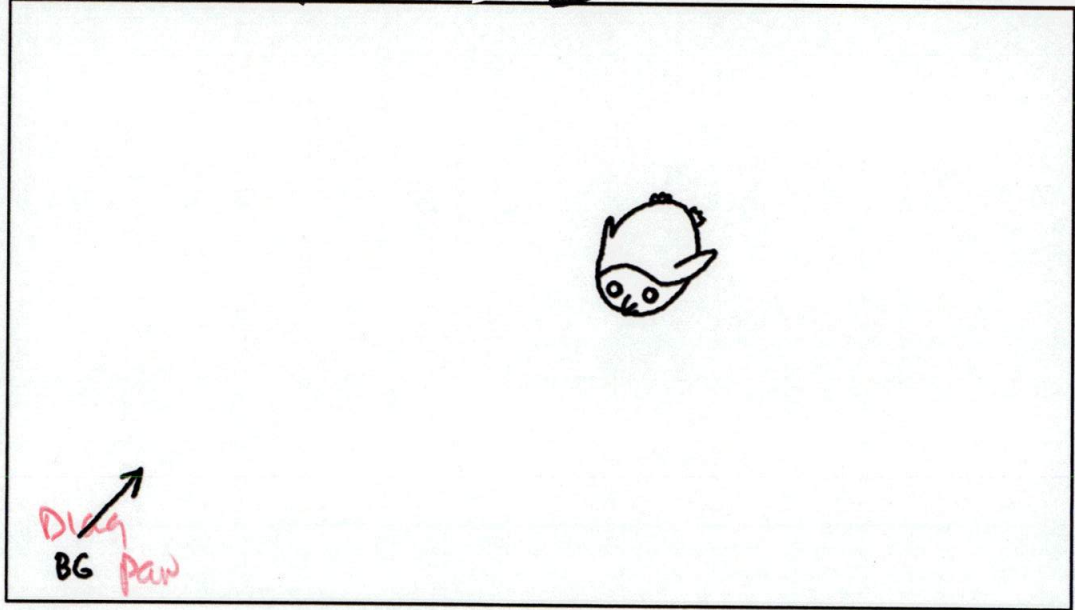


ADVENTURE TIME

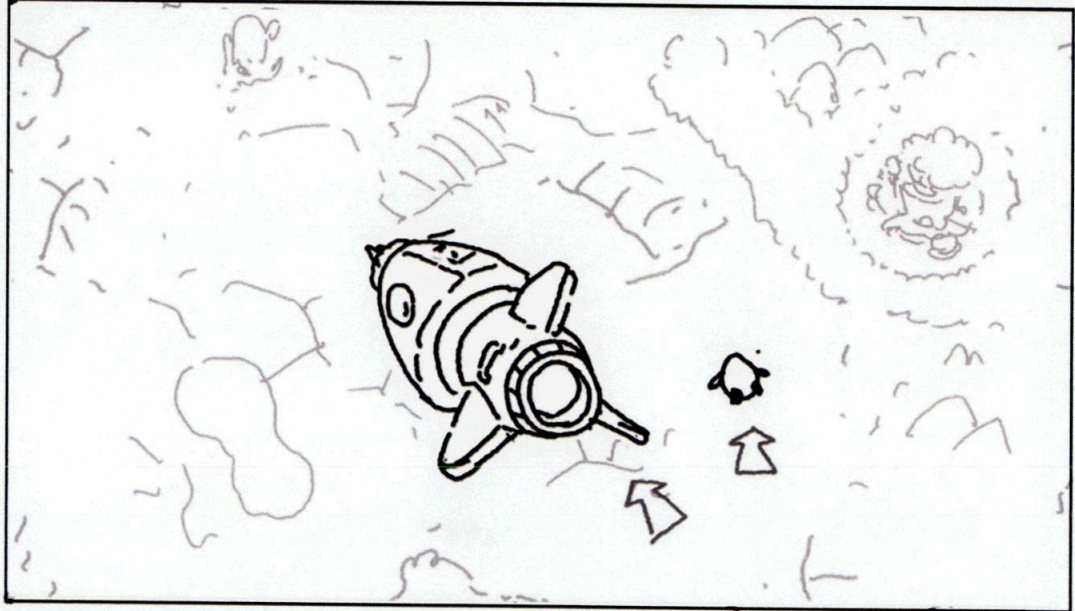


HO  
CUT

Sc. 198 *CONT* Pnl. *D* Bg. day night



Sc. 199 Pnl. *A* Bg. day night



Dialog:	Gunter/ Wenk	Gunter/ <sup>(VO)</sup> Wenk Wenk (cont.)
Action:	- ORGA LORG TRANSFORMS BACK INTO GUNTER	
Timing:	OCT 31 2014	

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Production :

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1025/200

1025/200

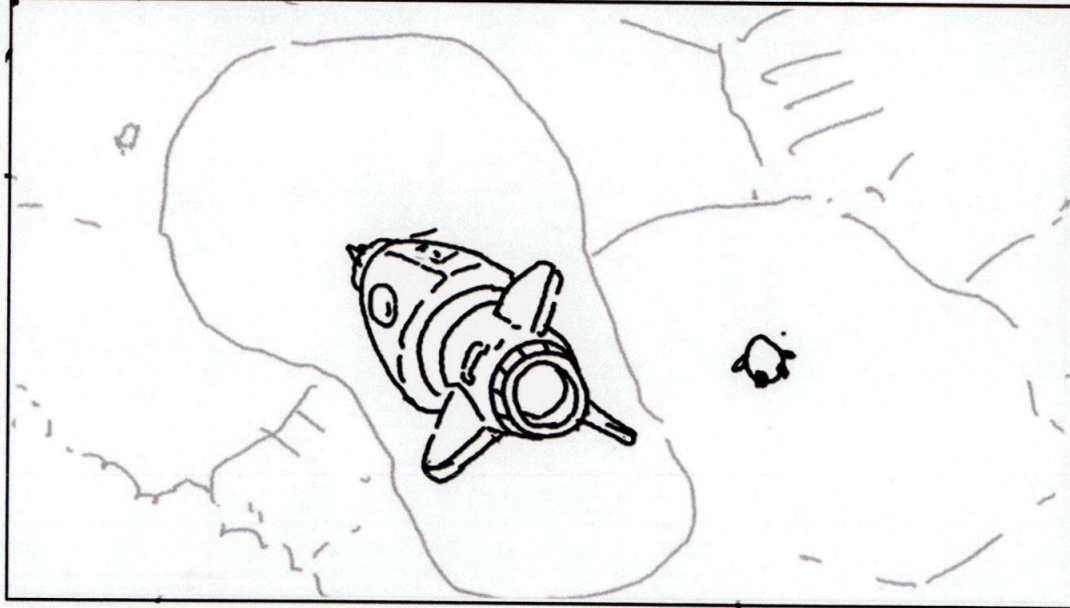


# ADVENTURE TIME

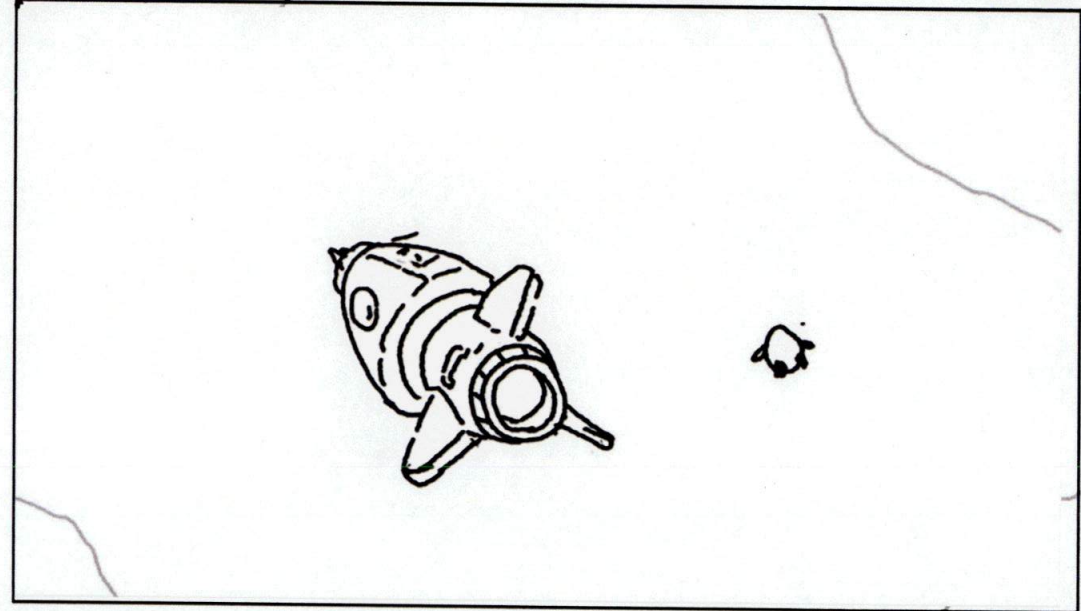


Page 213

Sc. 199 *cont* Pnl. *B* Bg. day night



Sc. 199 *cont* Pnl. *C* Bg. day night



Dialog:

Action:

Falls towards LAKE Butterscotch.

Timing:

OCT 31 2014

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Production :

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# ADVENTURE TIME



170  
cut

214

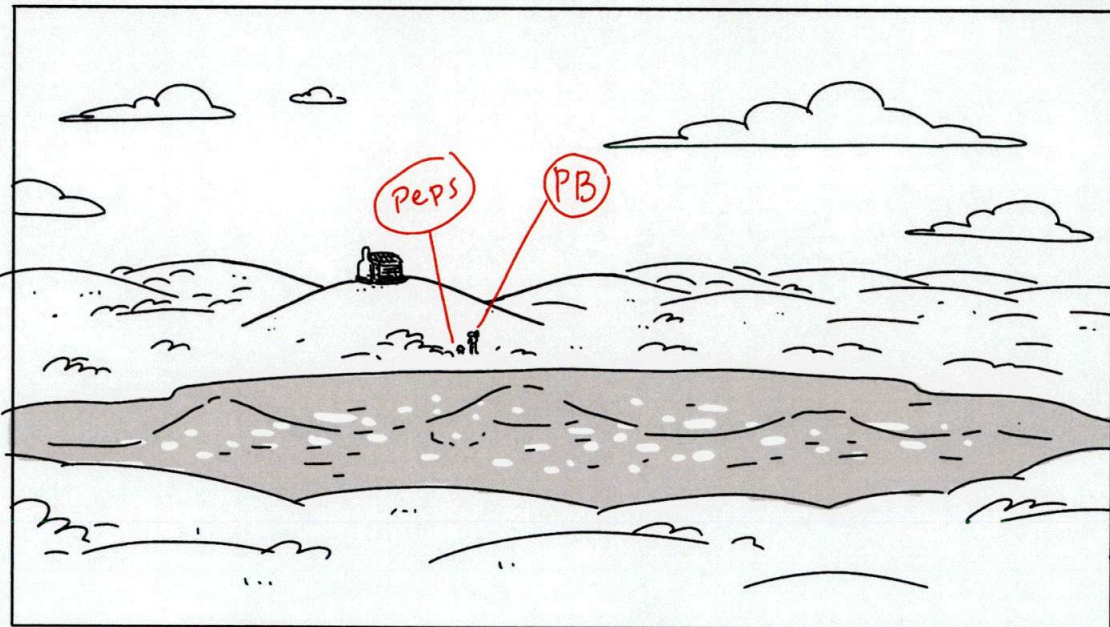
Sc. 200

Pnl.

A

Bg.

day night



Sc. 201

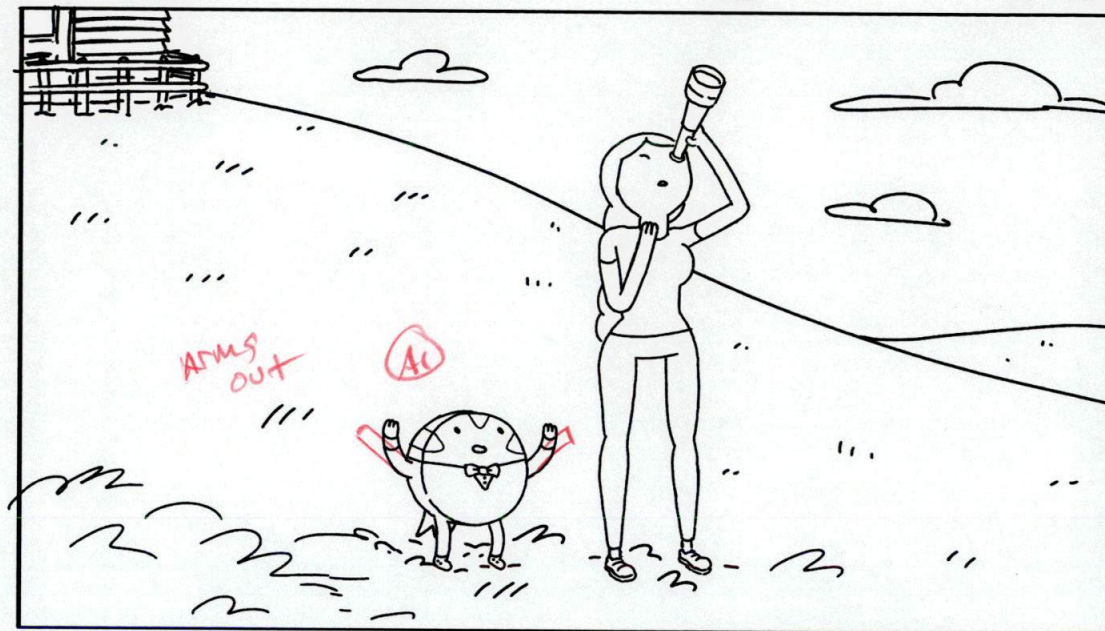
Pnl.

A

Bg.

Page

day night



Dialog:

PEP - BUT :

There we go you see? PBT / Problem took care of itself.

Action:

Timing:

OCT 31 2014

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Production:

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1025/200



# ADVENTURE TIME



Ho cut

Page 215  
3/5A-10T  
Adv night Cut

Sc. 201 *cont* Pnl. *B* Bg.

day night

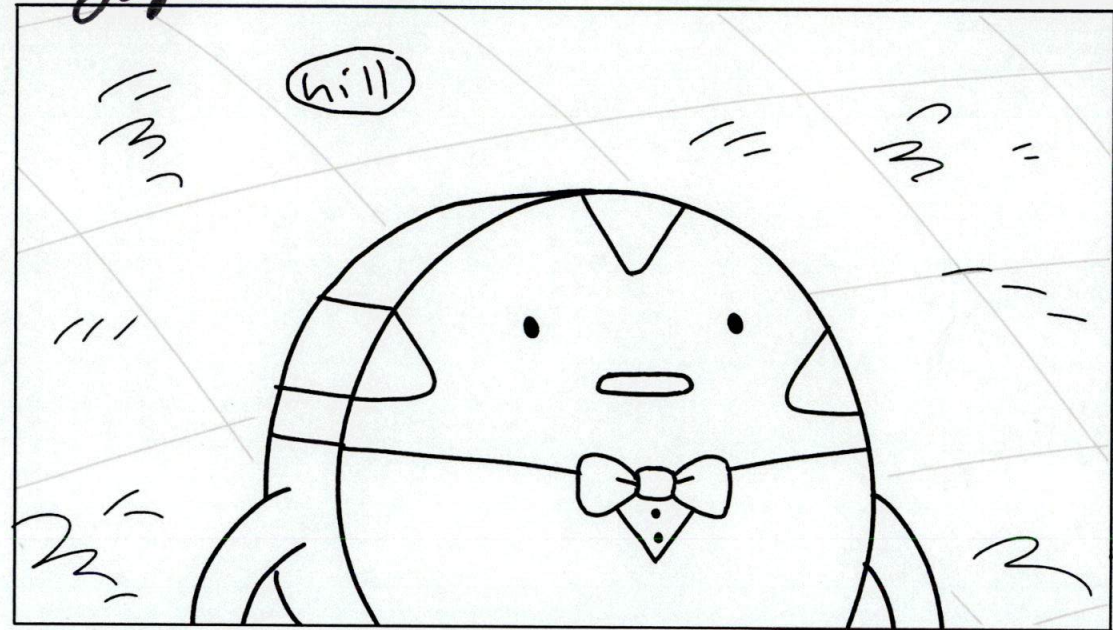
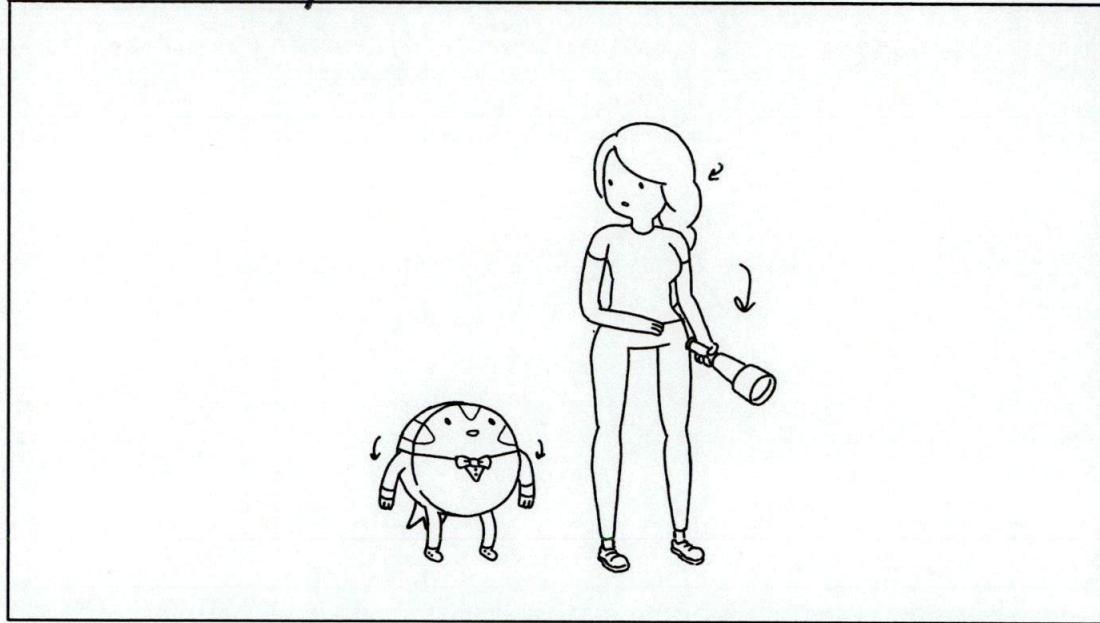
Sc

*202*

Dnl

*A*

Rn



Dialog:

PB/ You think Finn and Jake are alright?

P-BUT: I'd say it's about a 50 50 chance.

Action:

Timing:

OCT 31 2014

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Production:

1025/200



Cut

# ADVENTURE TIME

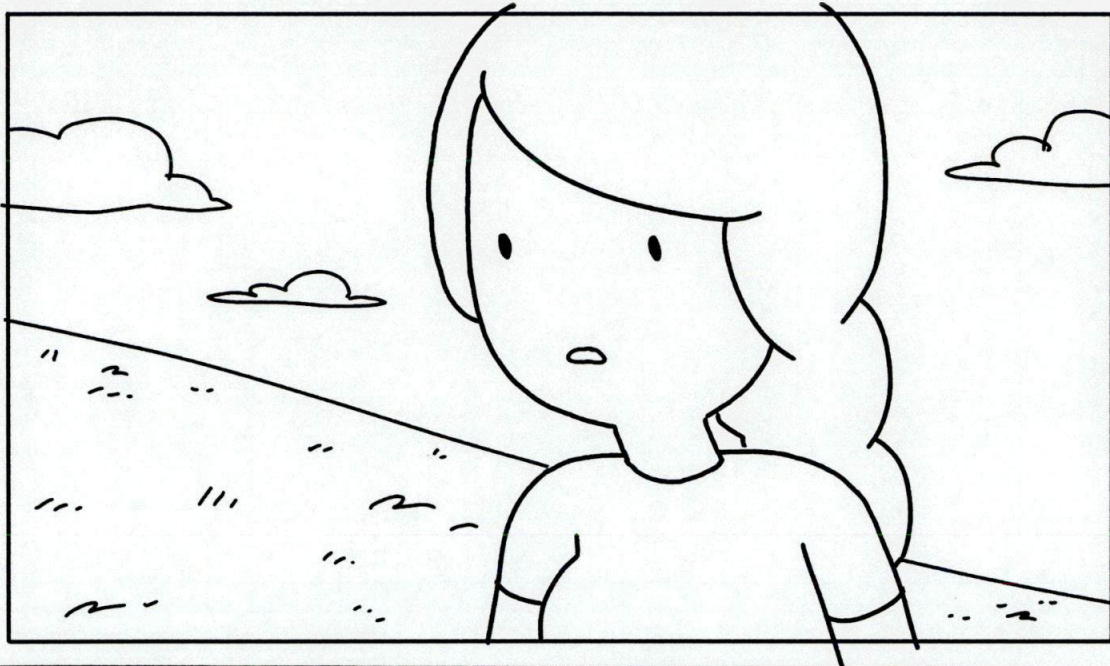


Sc. 203

Pnl. A

Bg.

day night

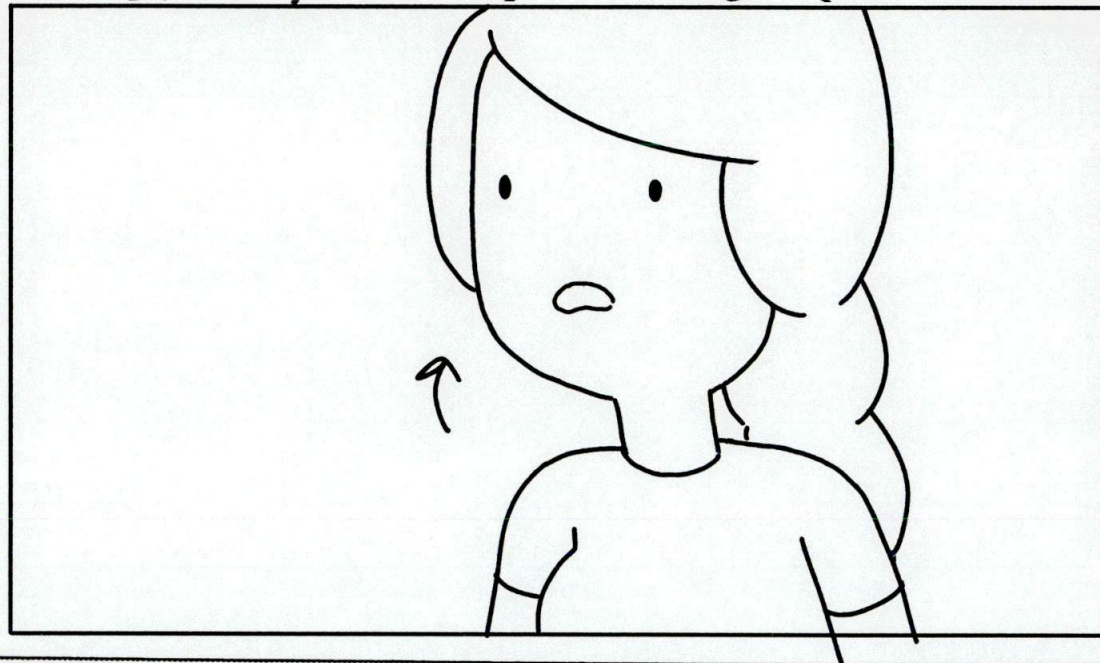


Sc. 203 *cont*

Pnl. B

Bg.

Page 215A  
216 NEXT  
day night



Dialog:

PB/ That's pretty much  
everything in life,  
isn't it?

Action:

Timing:

OCT 31 2011

EPISODE #

Production:

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1025/200



# ADVENTURE TIME



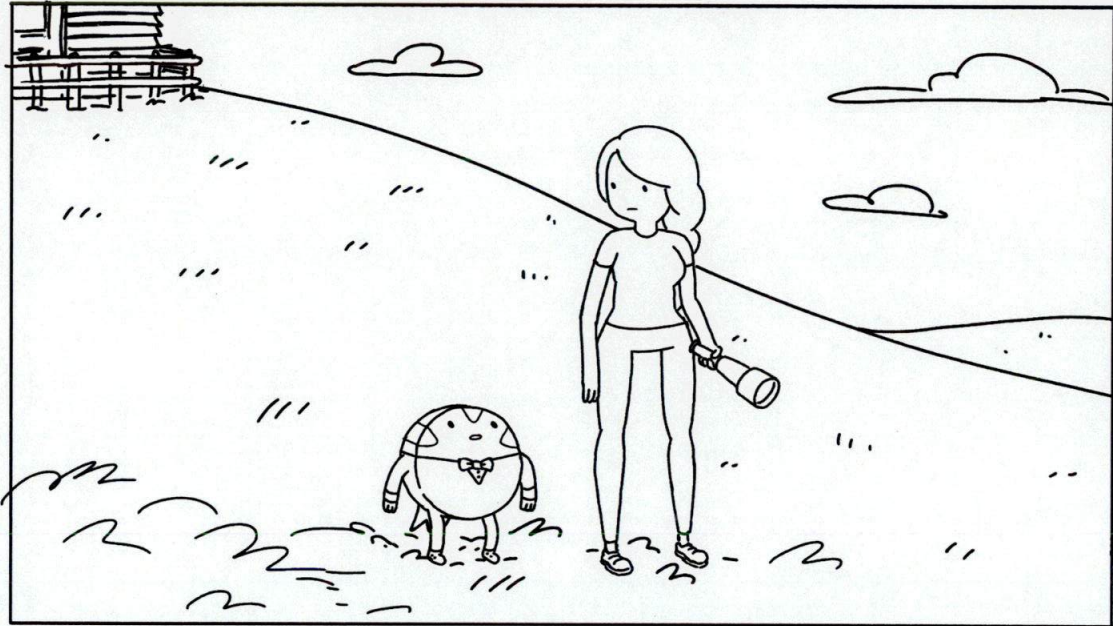
Page **216**

Sc. **204**

Pnl. **A**

Bg.

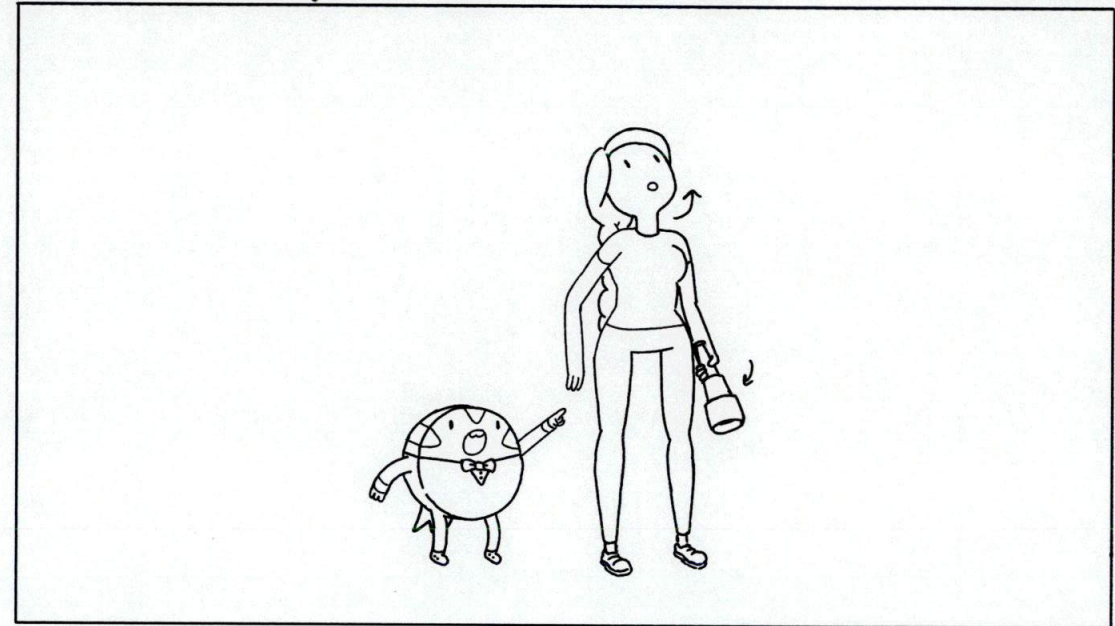
day night



Sc. **204 cont** Pnl. **B**

Bg.

day night



Dialog:

PBut/ Yeah. Woah what's  
*that*

Action:

Timing:

OCT 31 2014

Production:

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1025/200

*Ho Cut*

*Ho Cut*



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1025/200

HW  
cut

# ADVENTURE TIME



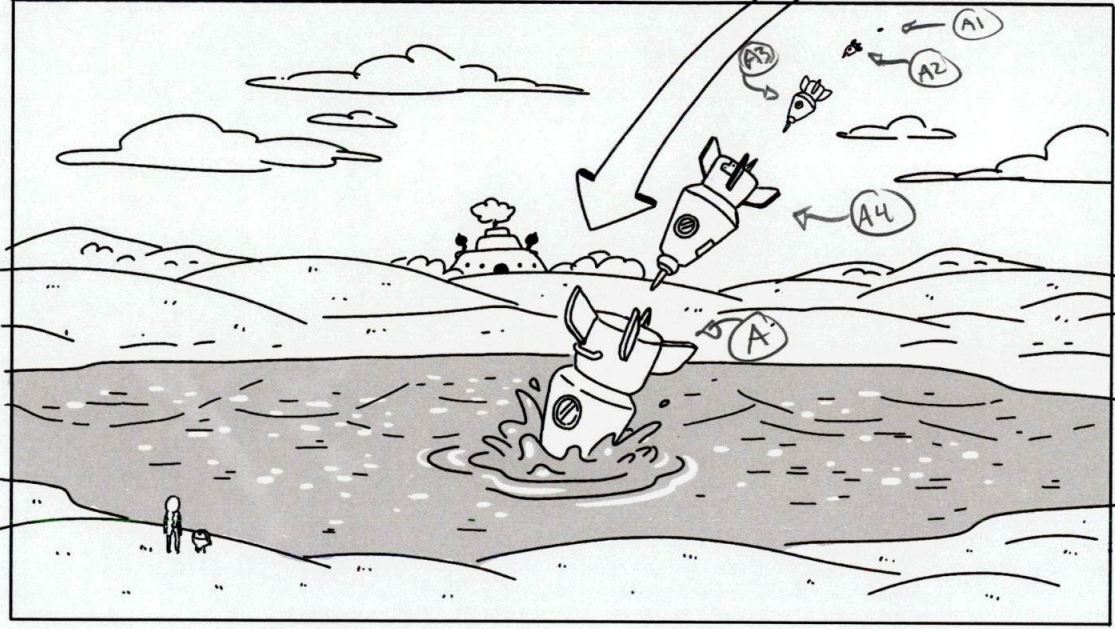
217

Sc. 205

Pnl. A

Bg.

day night



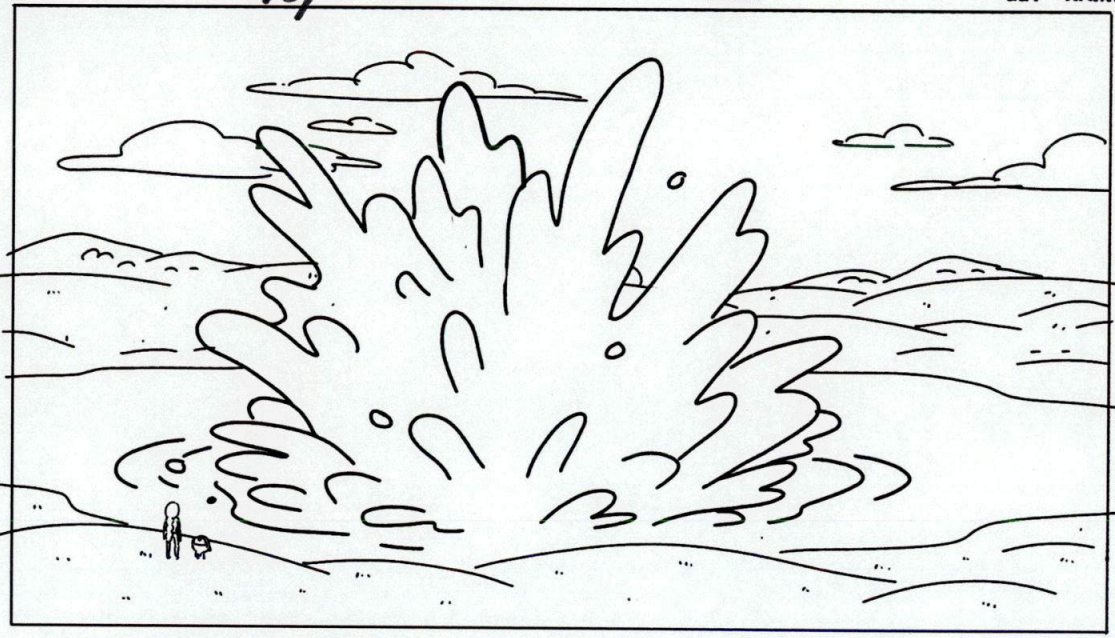
Sc. 205 *cont*

Pnl. B

Ba.

Page

day night



HW  
cut

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Dialog:

(VO)  
*POOF that!*

Action:

-ROCKET SPLASHES DOWN IN  
LAKE BUTTERSCOTCH.

Timing:

SFX:

SPOOSH

OCT 31 2011

Production:

1025/200



# ADVENTURE TIME

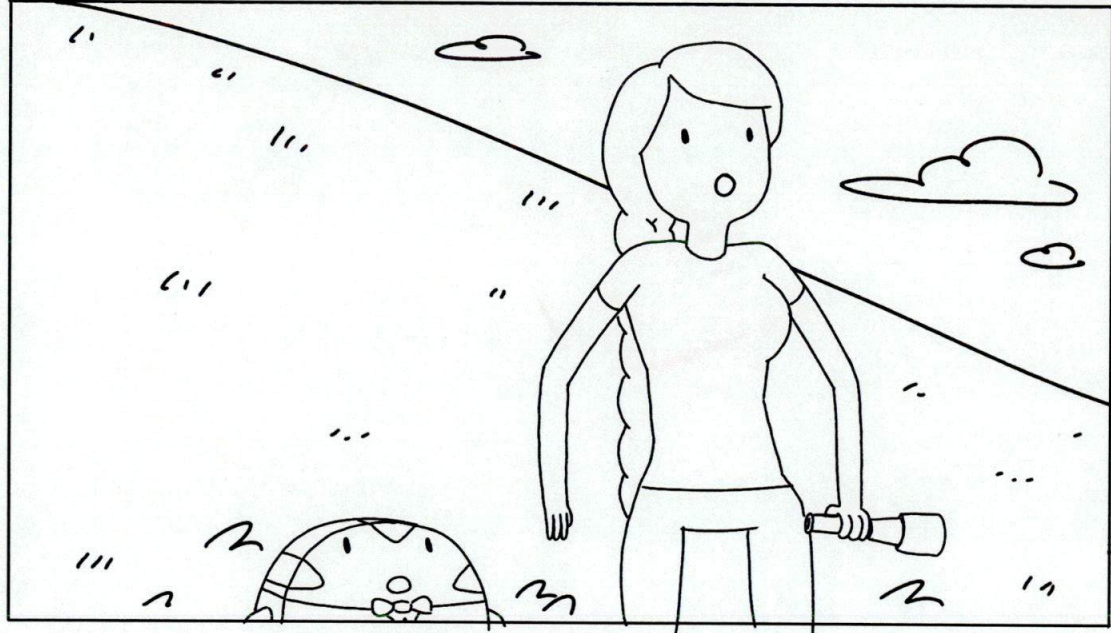


Sc. 206

Pnl. A

Ba.

day night



Sc. 206 CONT Pnl. B

Ba.



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218A NEXT

day night

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# ADVENTURE TIME



Sc. 206 *CONT* Pnl. **C**

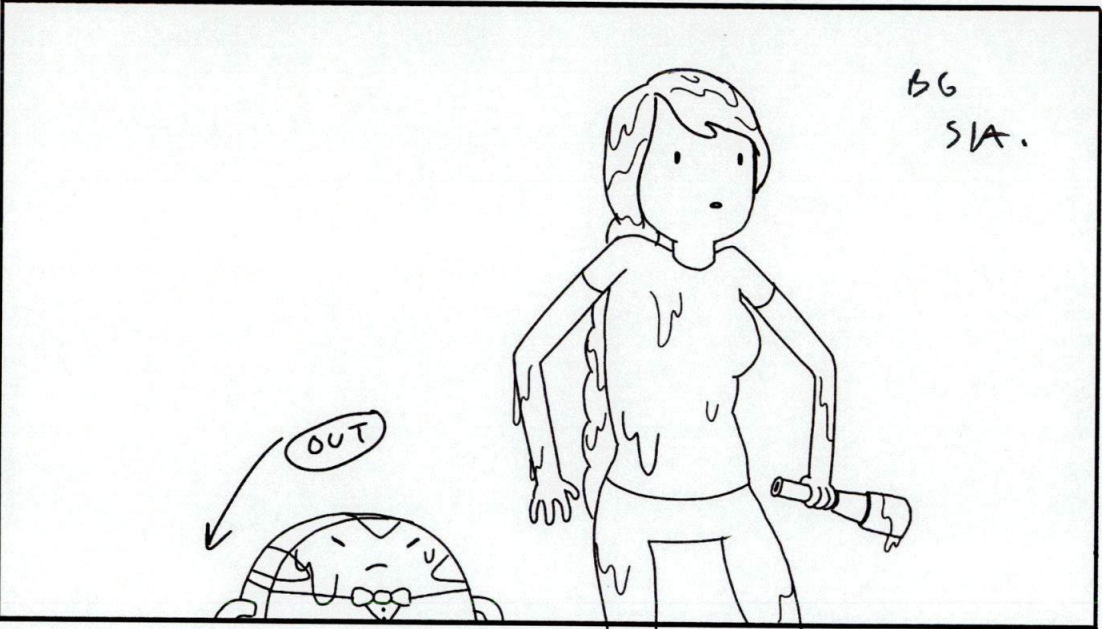
Rn

day night



Sc. 206 *CONT* Pnl. **D**

Rn



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218B NEXT

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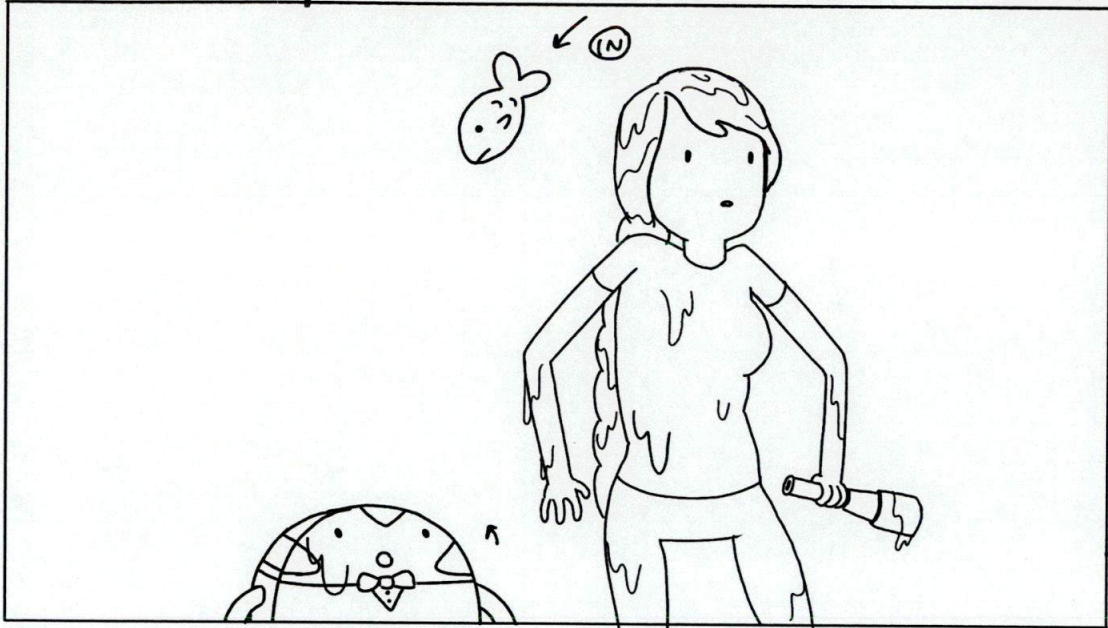
# ADVENTURE TIME



Sc. 206 *CONT* Pnl. E

Bg.

day night



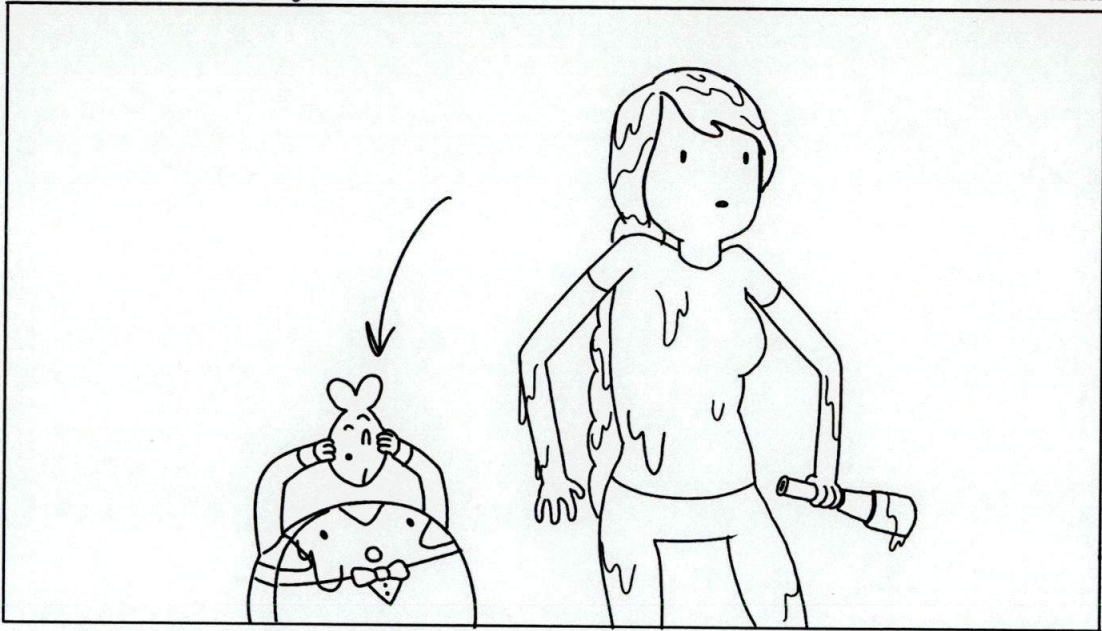
Sc. 206 *CONT* Pnl. F

Ba.

Page

218B  
*218C next*  
*Cut*

day night



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# ADVENTURE TIME



Sc. 207

Pr. A

Bo.

day night

Sc 207 CONT

Pr.



Pr.

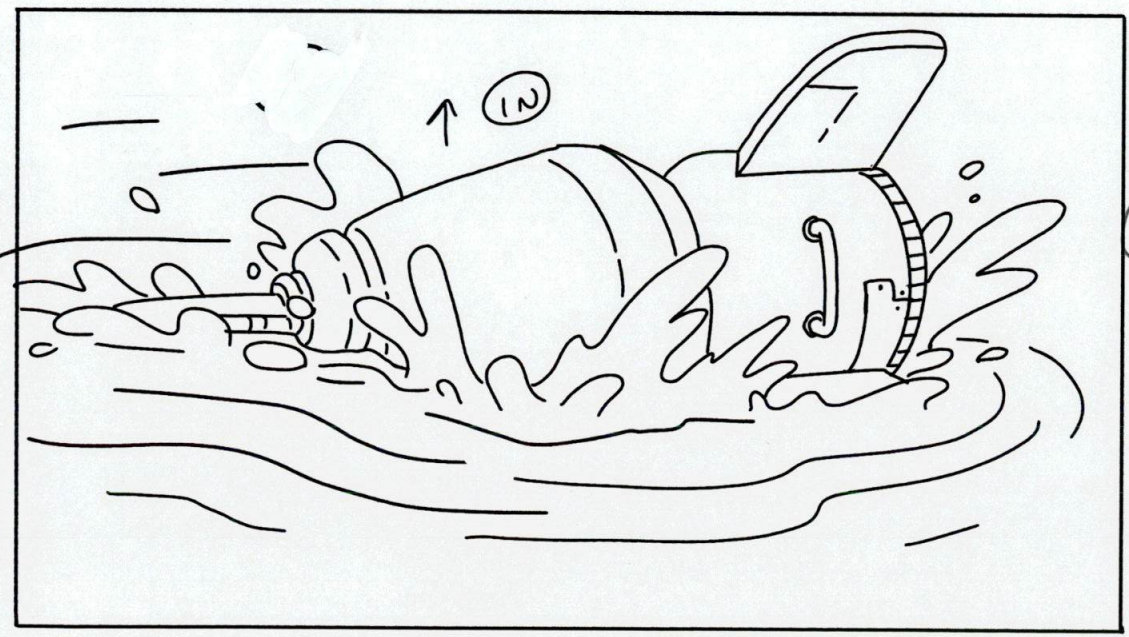
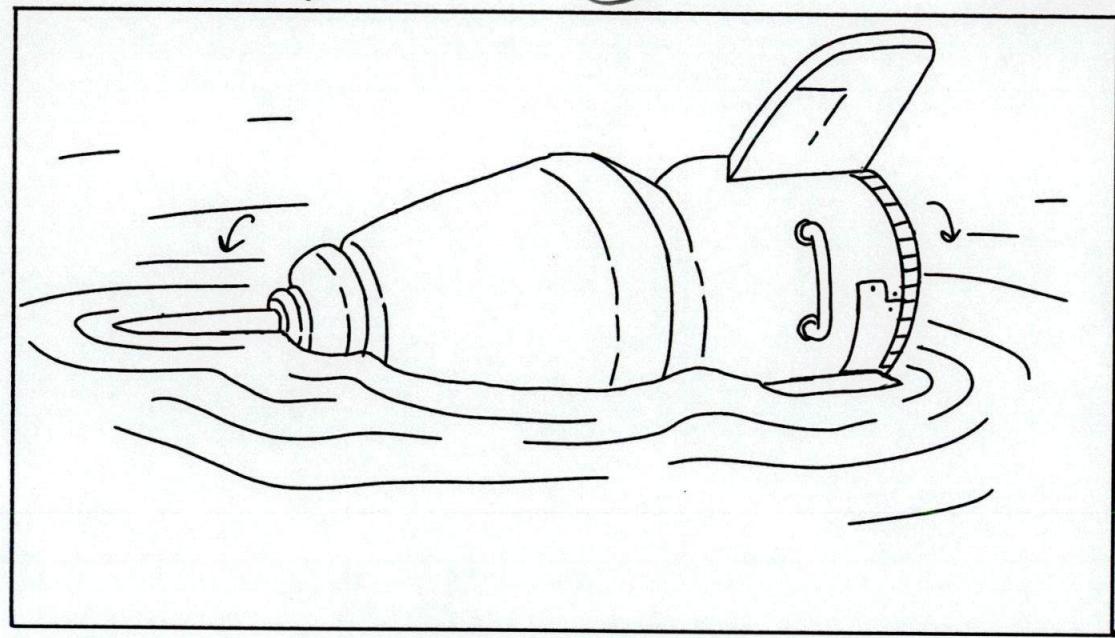
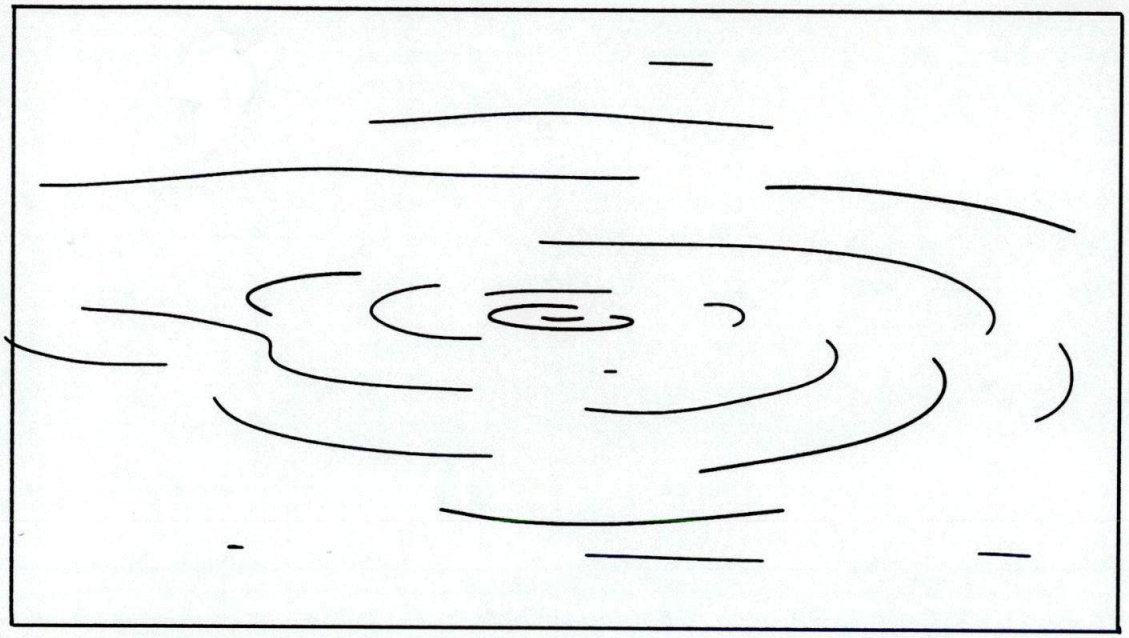
Page 218C

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(B)

- Banana man ship surfaces

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# ADVENTURE TIME



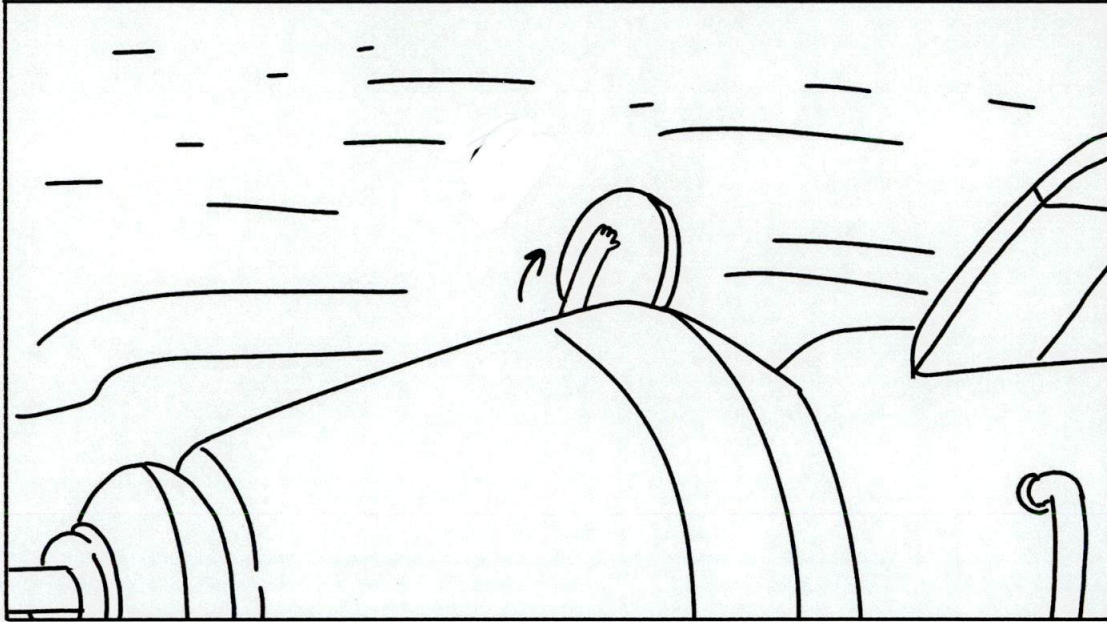
Page **219**

Sc. 208

Pnl. A

Bg.

day night

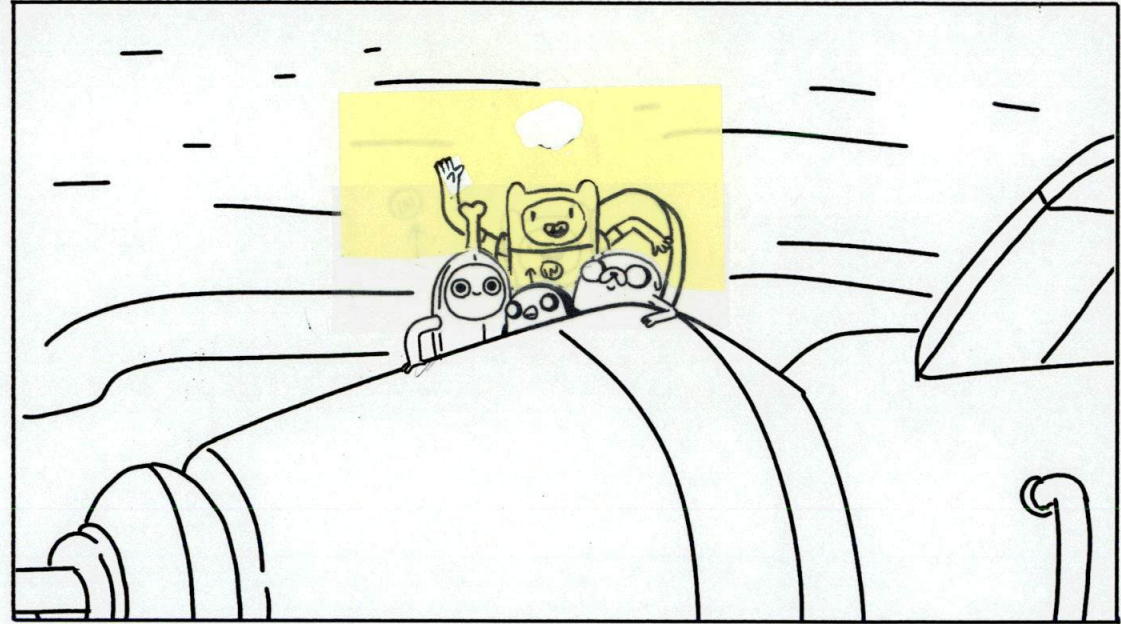


Sc. 208 *cont*

Pnl.  $\beta$

Bg.

day night



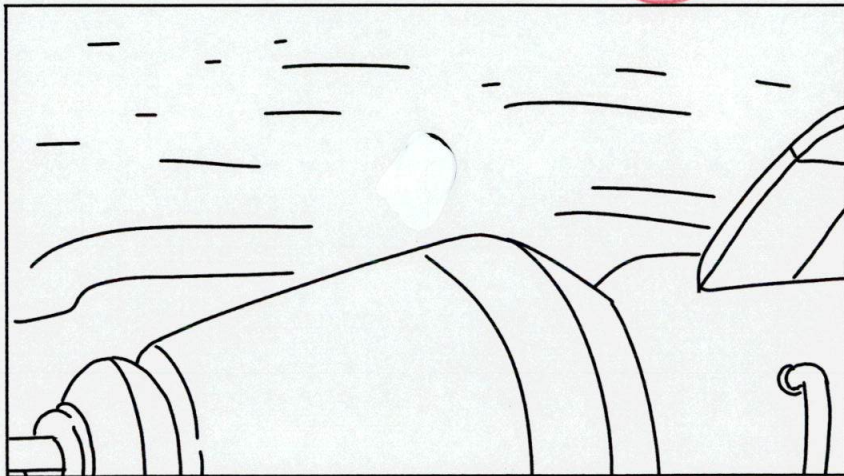
Dialog:

-hatch opens

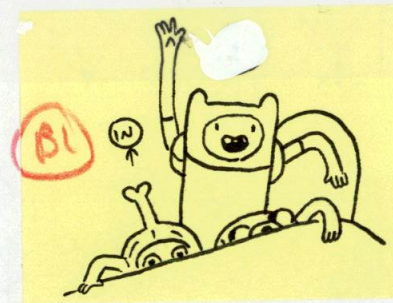
(A)

Actor

Timing



F / Hey PB were ya worried?  
we took care of it!



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(AKE UP

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1025/2001

Production:



# ADVENTURE TIME

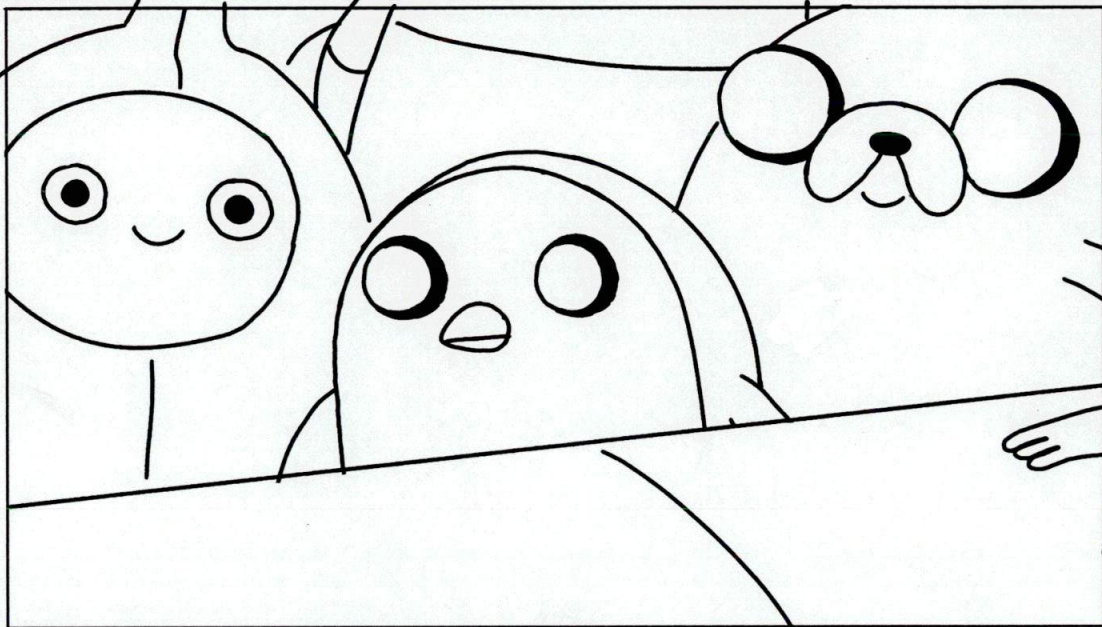


Sc. 209

Pnl. A

Bg.

day night

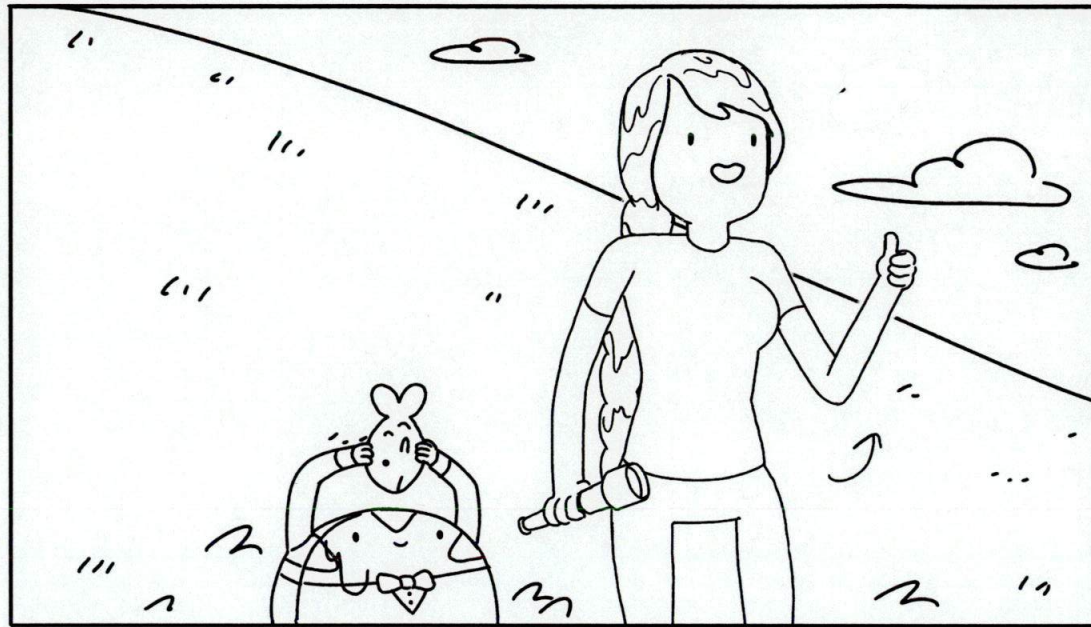


Sc. 210

Pnl. A

Bg.

220  
NO PG-221  
day night  
Hu  
Cut

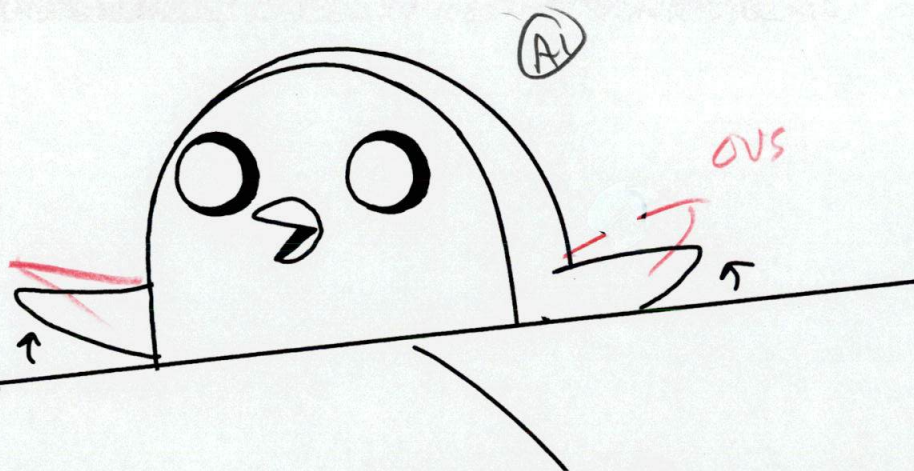


Dialog:

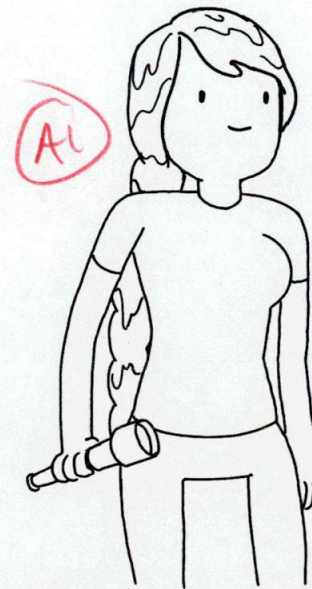
G: Wenk!

Action:

Timing:



PB: GOOD JOB GUYS!



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Production:

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Page

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Sc.

Pnl.

Bg.

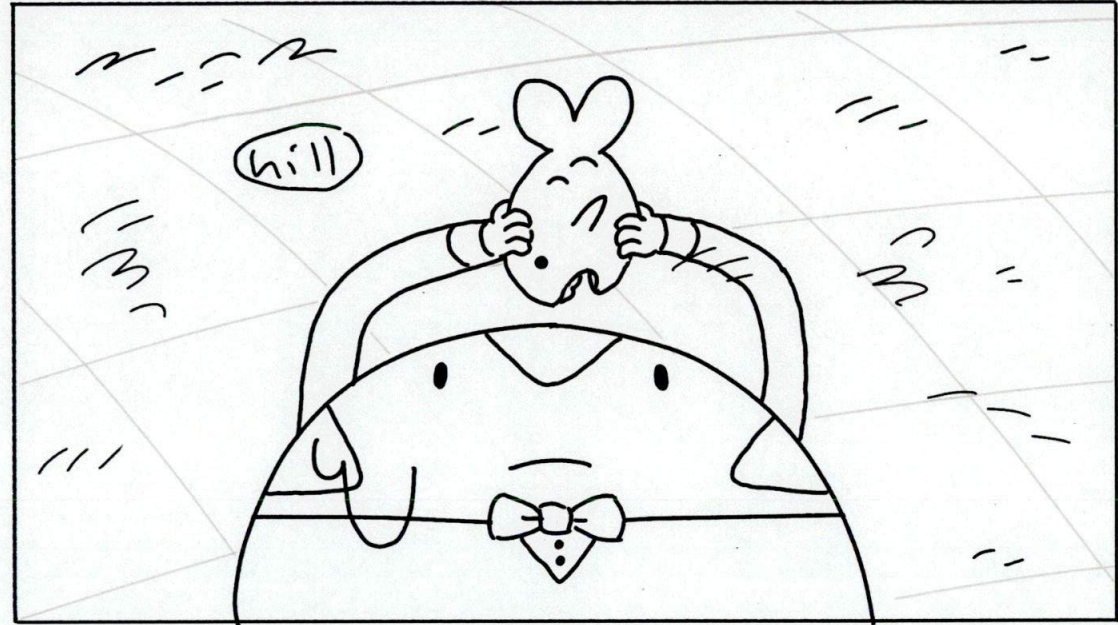
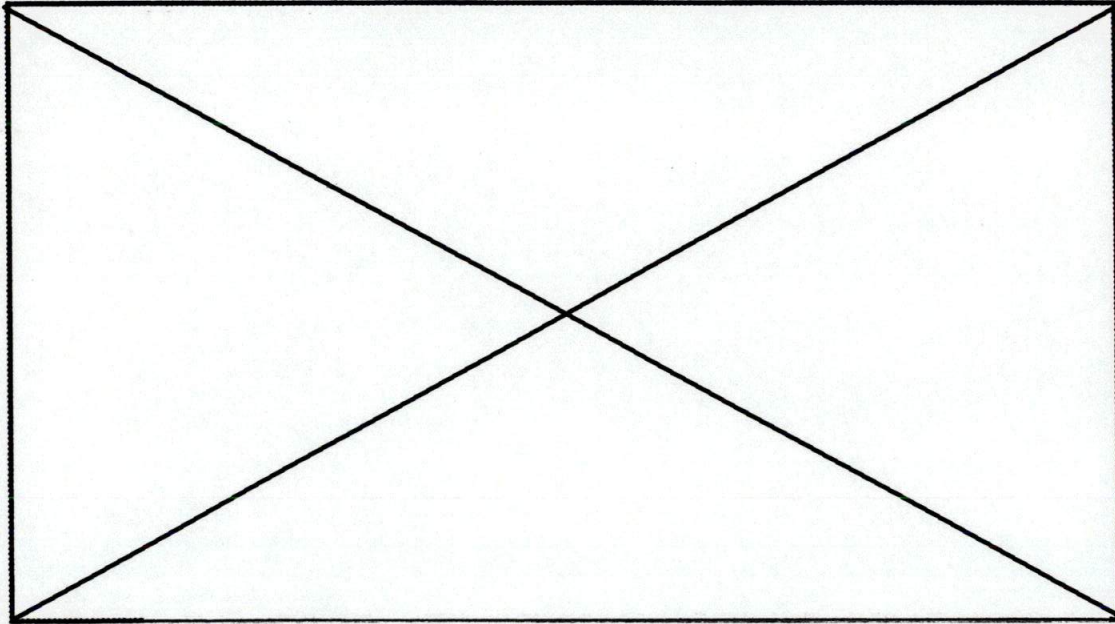
day night

Sc. 211

Pnl. A

Bg.

day night



Dialog:

FISH : I'M GONNA CROAK  
OUT HERE!

Action:

Timing:

OCT 31 2014

END

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Production:

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